

#### Z3 - Tutorial

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#### Introduction



- Smartphone company OnePluZ3 is about to launch their new flagship phone
- 2 You are facing several issues that need to be solved ASAP

## Problem 1 - What to produce?



- You can produce 3 different items
  - Phone cases, chargers, and smartphones
- Each take different amounts of resources to produce and generate a different amount of profit
- You have limited labor hours, machine hours and material available

#### Problem 1 - What to produce?



#### Resources available:

- 500 labor hours
- 800 machine hours
- 600 units of material

Name	Profit	Labor Hours	Machine Time	Raw Materials
Phone Case	10	3	3	4
Phone Charger	30	5	3	2
Smartphone	50	4	5	6

## **Problem 1 - Formalization**



(2)(3)

(4)

(5)(6)

(7)

This can be expressed as a linear programming problem.

$$\max f(x) = 10 * A + 30 * B + 50 * C \tag{1}$$

with contraints

$$3*A + 5*B + 4*C \le 500$$

$$3*A + 3*B + 5*C \le 800$$

$$4*A + 2*B + 6*C \le 600$$

$$A>=0$$

$$B>=0$$

$$C >= 0 \tag{8}$$

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The day 1 patch is currently in code review. You notice a strange function written by a coworker.

```
// Magic function
uint32_t f(int32_t v) {
   int32_t const mask = v >> 31;
   uint32_t r = (v + mask) ^ mask;
   return r;
}
```

# **Problem 3 - Dependency Chaos**



Last minute, you decide to replace one chip in the production line. This chip however is used in multiple products.