Git Introduction to Git

Version Control Systems

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Developed by Linus Torvalds in 2005

Git

Distributed version control system (not only) for tracking changes

Git – replaces archives

Main problems of archives (zip/rar/gz):

- does not protect against accidental deletion
- linear development (release when all new features are complete)
- single-user development
- difficult to find a change that introuced a bug

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Missing answers to the questions:

- what has changed between versions?
- who made the changes?
- when and why were changes made?
- which version is the latest stable release?

Git – main objectives

- recordes changes over time (changesets)
- recalls a specific version later (checkout)
- enables collaboration (distributed)
- allows nonlinear development (branches)

Git – DOs and DONTs

DONTs:

- do not use archives as a substitute for version control
- never use a centralized VCS (CVS, SVN)
- do not store automatically generated files (PDFs, binaries, etc.)
- do not store sensitive data (passwords, logins, SSH keys, etc.)

DOs:

- use a distributed VCS (Git, Mercurial)
- use proper branching model

Remote repository

cloud

local machine

Working directory

Remote repository

cloud

local machine

Local repository (.git/)

Working directory

Remote repository

cloud

local machine

Local repository (.git/)

Staging area (index)

Working directory

Remote repository

cloud

local machine

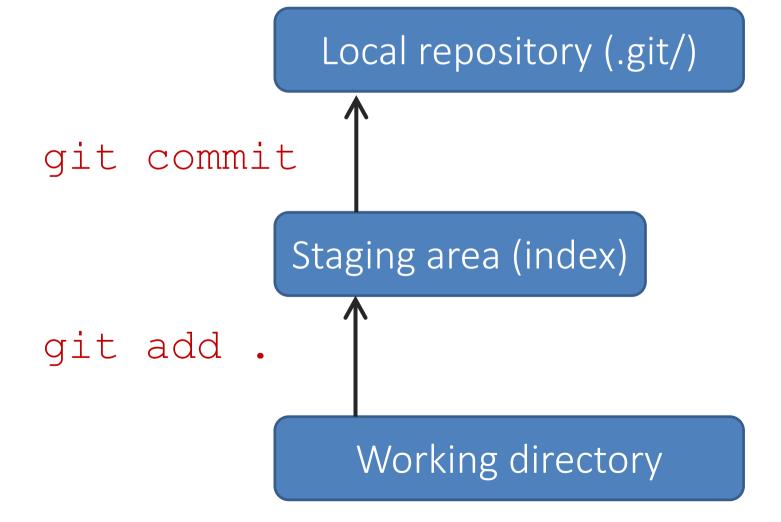
Local repository (.git/)

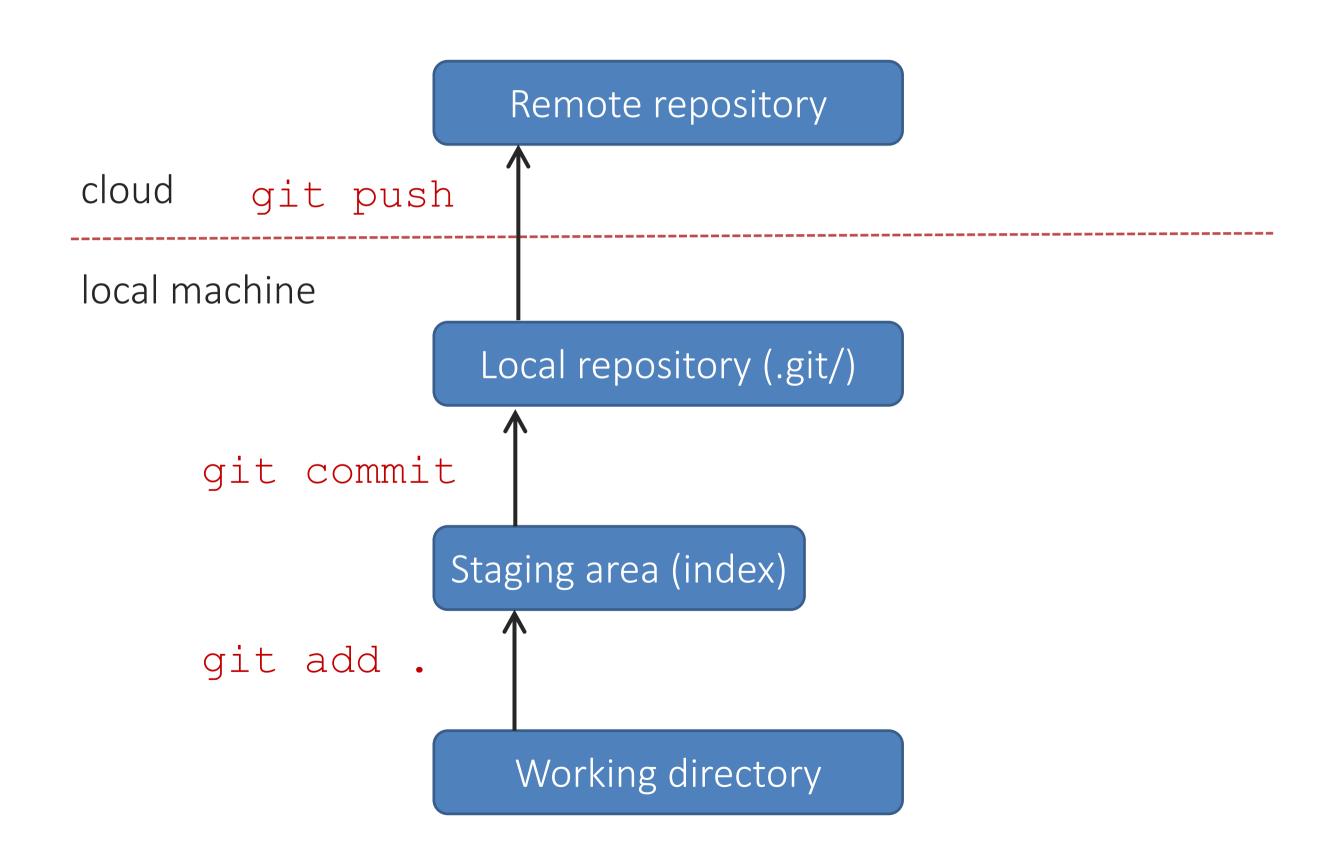
git add . Working directory

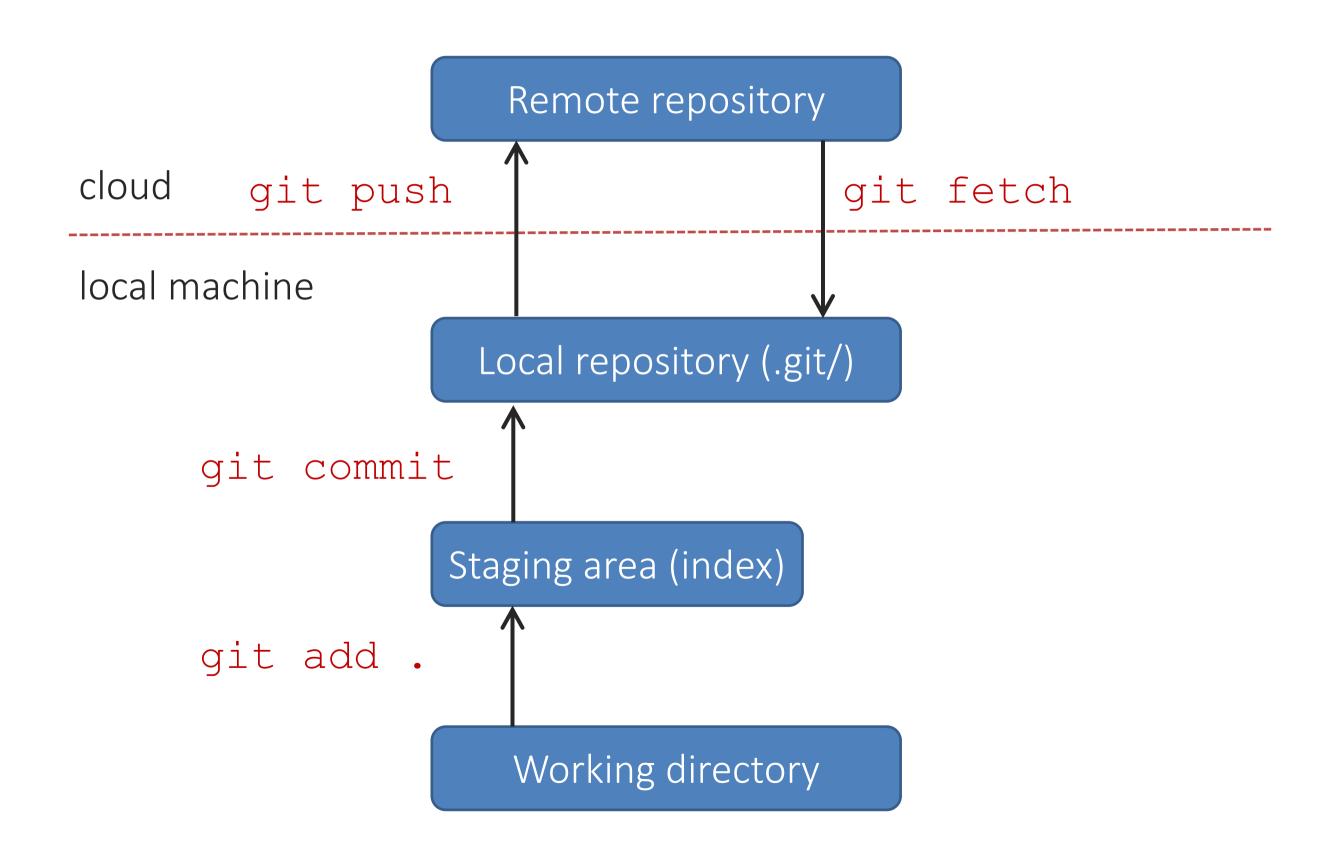
Remote repository

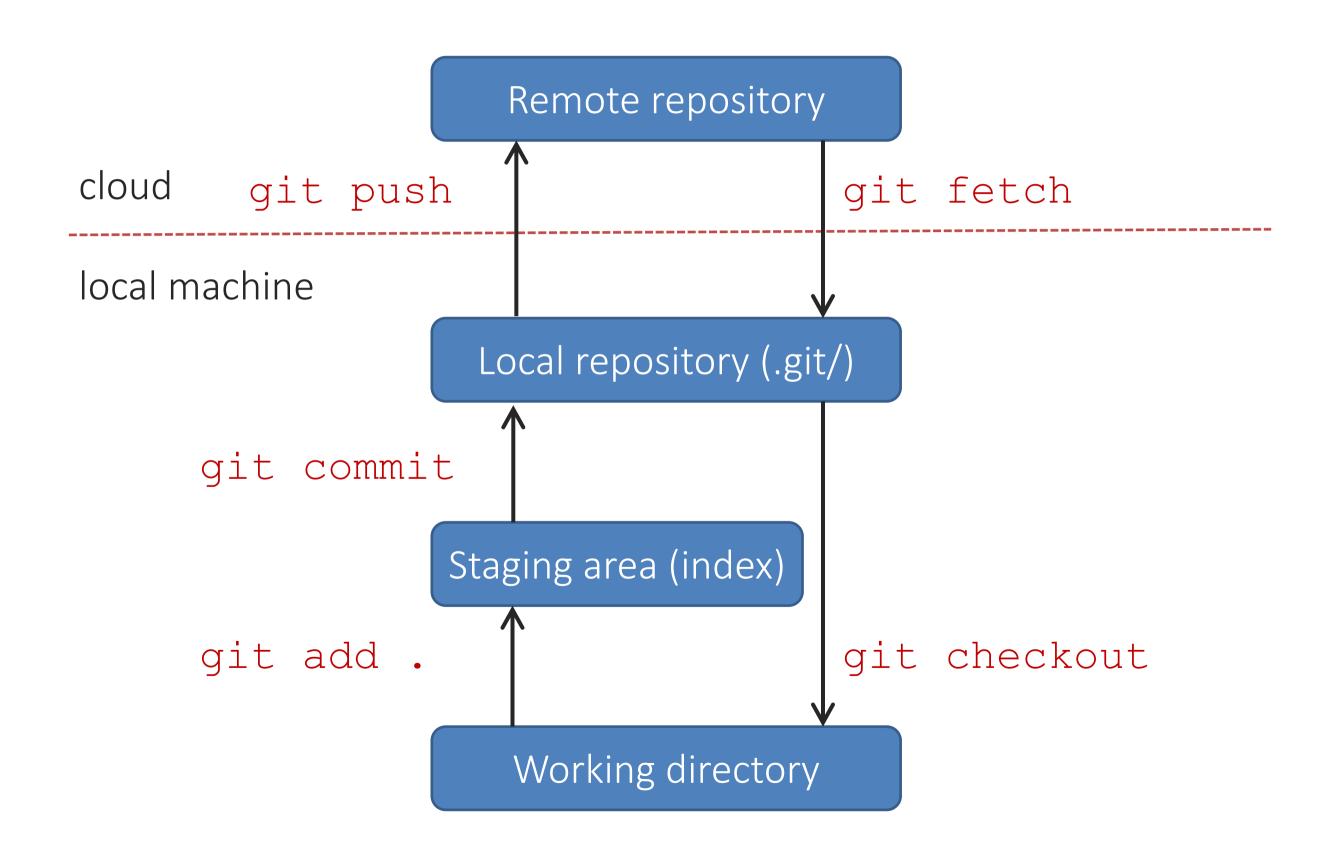
cloud

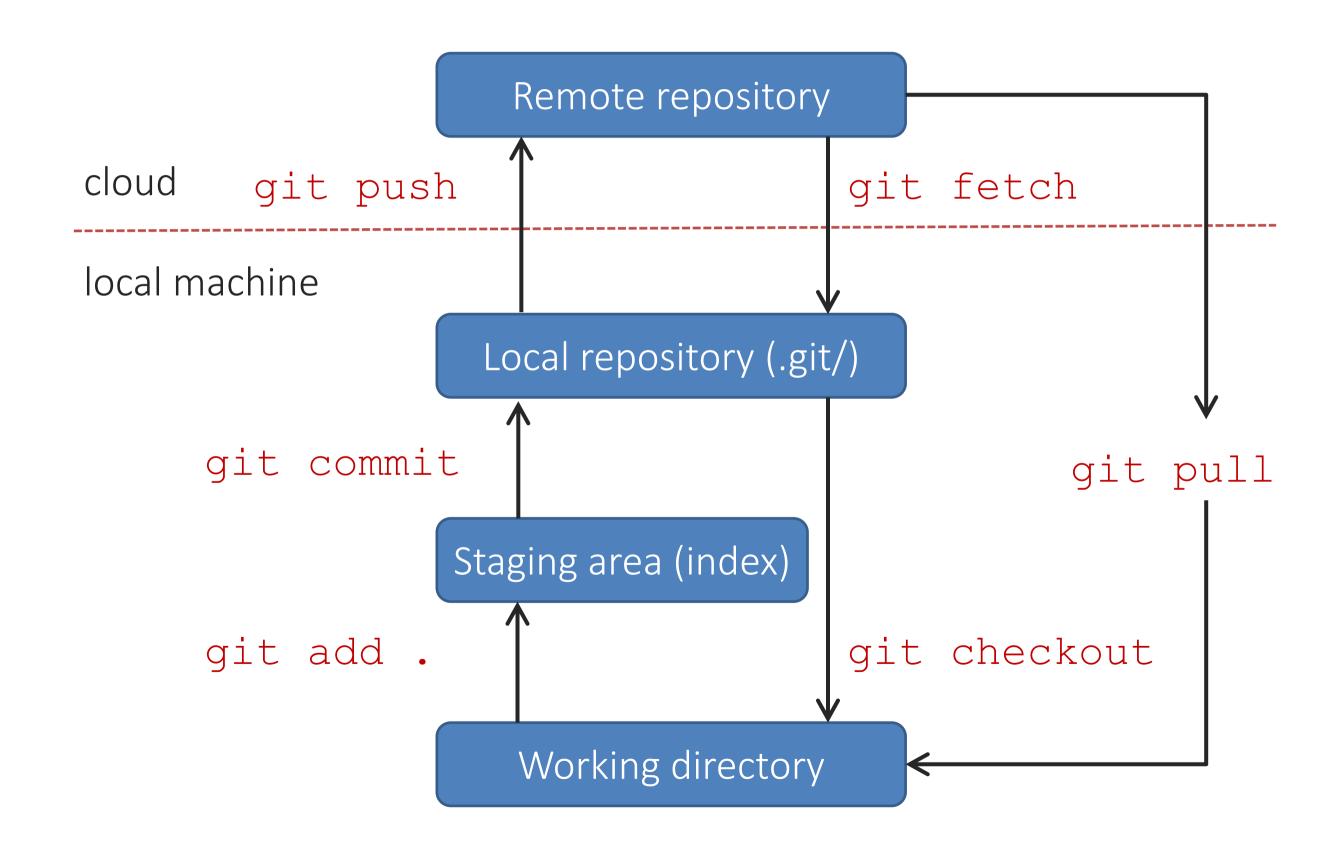
local machine











Git – basic objects

hash

object identifier – each object has its (hexadecimal) hash

blob

contains *pure* file content (without file names)

tree

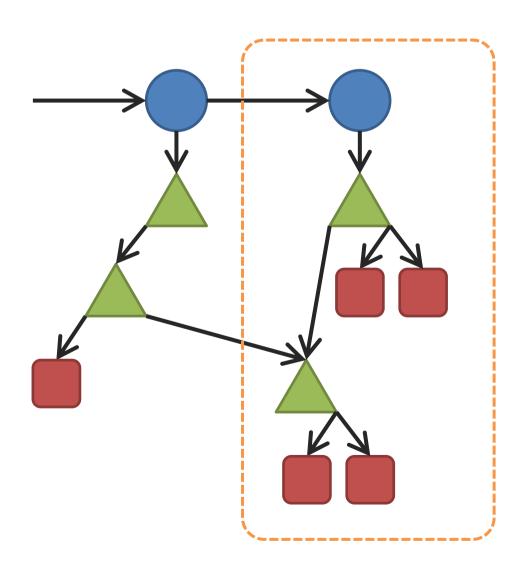
directory listings – path entries paired with other objects

commit

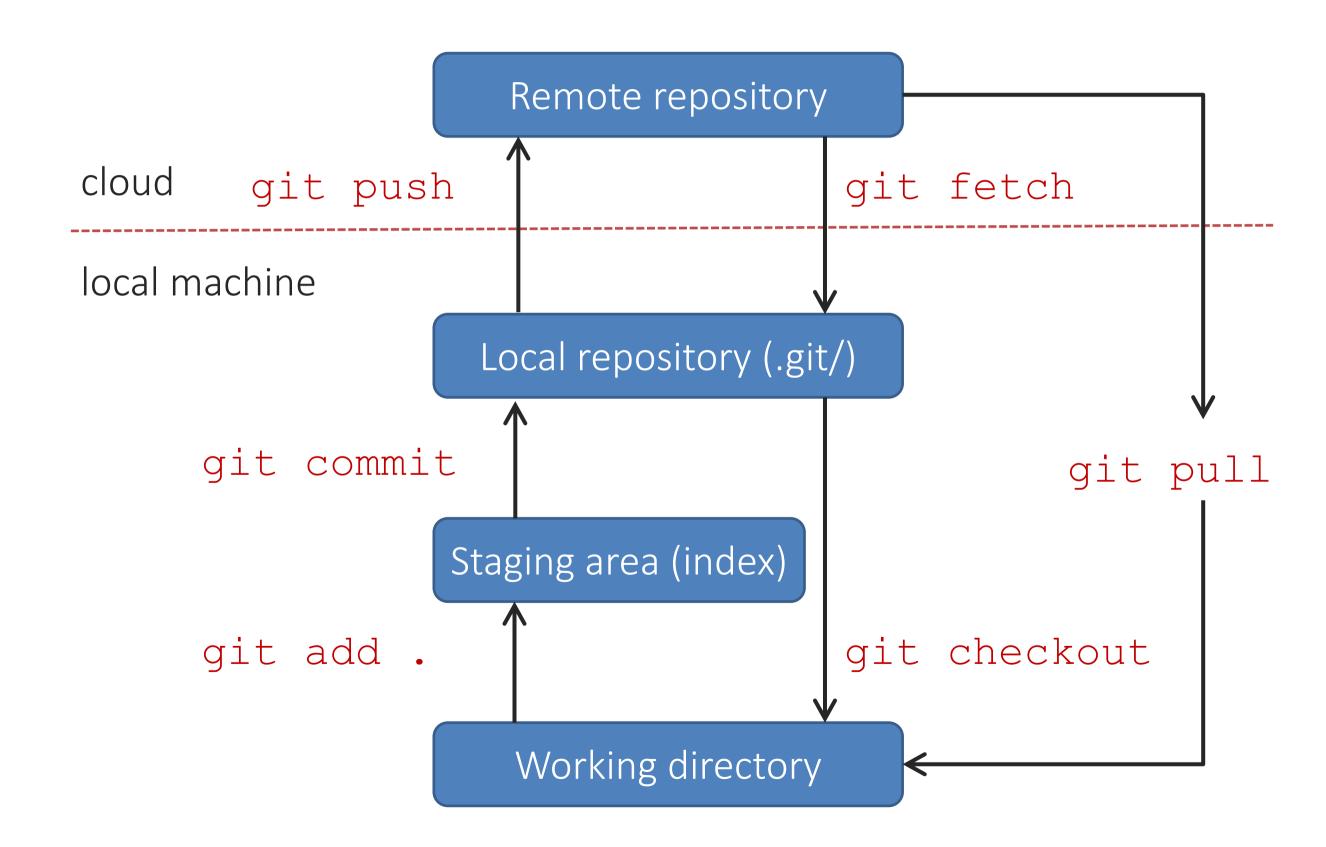
snapshots (changeset) of repository in time; each commit has its root tree

Git – basic objects

```
commit (circle)
tree (triangle)
blob (box)
```



Git – summary



Git – outlook

