

See the Assessment Guide for information on how to interpret this report.

## ASSESSMENT SUMMARY

Compilation: **PASSED**  
API: **PASSED**

SpotBugs: **PASSED**  
PMD: **PASSED**  
Checkstyle: **FAILED (0 errors, 3 warnings)**

Correctness: **35/35 tests passed**  
Memory: **16/16 tests passed**  
Timing: **42/42 tests passed**

Aggregate score: 100.00%  
[ Compilation: 5%, API: 5%, Style: 0%, Correctness: 60%, Timing: 10%, Memory: 20% ]

## ASSESSMENT DETAILS

The following files were submitted:

9.5K Sep 29 12:24 KdTree.java  
2.4K Sep 29 12:24 PointSET.java

```
*****
*   COMPILING
*****
```

```
% javac PointSET.java
*-----
```

```
% javac KdTree.java
*-----
```

```
=====
```

```
Checking the APIs of your programs.
*-----
```

PointSET:

KdTree:

```
=====
```

```
*****
*   CHECKING STYLE AND COMMON BUG PATTERNS
*****
```

```
% spotbugs *.class
*-----
```

```
=====
```

```
% pmd .
*-----
```

```
=====
```

```
% checkstyle *.java
*-----
```

```
% custom checkstyle checks for PointSET.java
*-----
```

```
% custom checkstyle checks for KdTree.java
*-----
[WARN] KdTree.java:142:30: The numeric literal '0.03' appears to be unnecessary. [NumericLiteral]
[WARN] KdTree.java:147:34: The numeric literal '0.005' appears to be unnecessary. [NumericLiteral]
[WARN] KdTree.java:155:34: The numeric literal '0.005' appears to be unnecessary. [NumericLiteral]
Checkstyle ends with 0 errors and 3 warnings.
```

```
=====
```

```
*****
* TESTING CORRECTNESS
*****
```

Testing correctness of PointSET

```
*-----
```

Running 8 total tests.

A point in an m-by-m grid means that it is of the form (i/m, j/m), where i and j are integers between 0 and m

Test 1: insert n random points; check size() and isEmpty() after each insertion (size may be less than n because of duplicates)

- \* 5 random points in a 1-by-1 grid
- \* 50 random points in a 8-by-8 grid
- \* 100 random points in a 16-by-16 grid
- \* 1000 random points in a 128-by-128 grid
- \* 5000 random points in a 1024-by-1024 grid
- \* 50000 random points in a 65536-by-65536 grid

==> passed

Test 2: insert n random points; check contains() with random query points

- \* 1 random points in a 1-by-1 grid
- \* 10 random points in a 4-by-4 grid
- \* 20 random points in a 8-by-8 grid
- \* 10000 random points in a 128-by-128 grid
- \* 100000 random points in a 1024-by-1024 grid
- \* 100000 random points in a 65536-by-65536 grid

==> passed

Test 3: insert random points; check nearest() with random query points

- \* 10 random points in a 4-by-4 grid
- \* 15 random points in a 8-by-8 grid
- \* 20 random points in a 16-by-16 grid
- \* 100 random points in a 32-by-32 grid
- \* 10000 random points in a 65536-by-65536 grid

==> passed

Test 4: insert random points; check range() with random query rectangles

- \* 2 random points and random rectangles in a 2-by-2 grid
- \* 10 random points and random rectangles in a 4-by-4 grid
- \* 20 random points and random rectangles in a 8-by-8 grid
- \* 100 random points and random rectangles in a 16-by-16 grid
- \* 1000 random points and random rectangles in a 64-by-64 grid
- \* 10000 random points and random rectangles in a 128-by-128 grid

==> passed

Test 5: call methods before inserting any points

- \* size() and isEmpty()
- \* contains()
- \* nearest()
- \* range()

==> passed

Test 6: call methods with null argument

- \* insert()
- \* contains()
- \* range()
- \* nearest()

==> passed

Test 7: check intermixed sequence of calls to insert(), isEmpty(), size(), contains(), range(), and nearest() with probabilities (p1, p2, p3, p4, p5, p6, p7), respectively

- \* 10000 calls with random points in a 1-by-1 grid and probabilities (0.3, 0.1, 0.1, 0.1, 0.2, 0.2)
- \* 10000 calls with random points in a 16-by-16 grid and probabilities (0.3, 0.1, 0.1, 0.1, 0.2, 0.2)
- \* 10000 calls with random points in a 128-by-128 grid and probabilities (0.3, 0.1, 0.1, 0.1, 0.2, 0.2)
- \* 10000 calls with random points in a 1024-by-1024 grid and probabilities (0.3, 0.1, 0.1, 0.1, 0.2, 0.2)
- \* 10000 calls with random points in a 8192-by-8192 grid and probabilities (0.3, 0.1, 0.1, 0.1, 0.2, 0.2)
- \* 10000 calls with random points in a 65536-by-65536 grid

and probabilities (0.3, 0.1, 0.1, 0.1, 0.2, 0.2)  
 ==> passed

Test 8: check that two PointSET objects can be created at the same time  
 ==> passed

Total: 8/8 tests passed!

=====

Testing correctness of KdTree

\*-----

Running 27 total tests.

In the tests below, we consider three classes of points and rectangles.

- \* Non-degenerate points: no two points (or rectangles) share either an x-coordinate or a y-coordinate
- \* Distinct points: no two points (or rectangles) share both an x-coordinate and a y-coordinate
- \* General points: no restrictions on the x-coordinates or y-coordinates of the points (or rectangles)

A point in an m-by-m grid means that it is of the form (i/m, j/m), where i and j are integers between 0 and m (inclusive).

Test 1a: insert points from file; check size() and isEmpty() after each insertion

- \* input0.txt
- \* input1.txt
- \* input5.txt
- \* input10.txt

==> passed

Test 1b: insert non-degenerate points; check size() and isEmpty() after each insertion

- \* 1 random non-degenerate points in a 1-by-1 grid
- \* 5 random non-degenerate points in a 8-by-8 grid
- \* 10 random non-degenerate points in a 16-by-16 grid
- \* 50 random non-degenerate points in a 128-by-128 grid
- \* 500 random non-degenerate points in a 1024-by-1024 grid
- \* 50000 random non-degenerate points in a 65536-by-65536 grid

==> passed

Test 1c: insert distinct points; check size() and isEmpty() after each insertion

- \* 1 random distinct points in a 1-by-1 grid
- \* 10 random distinct points in a 8-by-8 grid
- \* 20 random distinct points in a 16-by-16 grid
- \* 10000 random distinct points in a 128-by-128 grid
- \* 100000 random distinct points in a 1024-by-1024 grid
- \* 100000 random distinct points in a 65536-by-65536 grid

==> passed

Test 1d: insert general points; check size() and isEmpty() after each insertion

- \* 5 random general points in a 1-by-1 grid
- \* 10 random general points in a 4-by-4 grid
- \* 50 random general points in a 8-by-8 grid
- \* 100000 random general points in a 16-by-16 grid
- \* 100000 random general points in a 128-by-128 grid
- \* 100000 random general points in a 1024-by-1024 grid

==> passed

Test 2a: insert points from file; check contains() with random query points

- \* input0.txt
- \* input1.txt
- \* input5.txt
- \* input10.txt

==> passed

Test 2b: insert non-degenerate points; check contains() with random query points

- \* 1 random non-degenerate points in a 1-by-1 grid
- \* 5 random non-degenerate points in a 8-by-8 grid
- \* 10 random non-degenerate points in a 16-by-16 grid
- \* 20 random non-degenerate points in a 32-by-32 grid
- \* 500 random non-degenerate points in a 1024-by-1024 grid
- \* 10000 random non-degenerate points in a 65536-by-65536 grid

==> passed

Test 2c: insert distinct points; check contains() with random query points

- \* 1 random distinct points in a 1-by-1 grid
- \* 10 random distinct points in a 4-by-4 grid
- \* 20 random distinct points in a 8-by-8 grid
- \* 10000 random distinct points in a 128-by-128 grid
- \* 100000 random distinct points in a 1024-by-1024 grid
- \* 100000 random distinct points in a 65536-by-65536 grid

==> passed

Test 2d: insert general points; check contains() with random query points

- \* 10000 random general points in a 1-by-1 grid
- \* 10000 random general points in a 16-by-16 grid
- \* 10000 random general points in a 128-by-128 grid
- \* 10000 random general points in a 1024-by-1024 grid

==> passed

Test 3a: insert points from file; check range() with random query rectangles

- \* input0.txt
- \* input1.txt
- \* input5.txt
- \* input10.txt

==> passed

Test 3b: insert non-degenerate points; check range() with random query rectangles

- \* 1 random non-degenerate points and random rectangles in a 2-by-2 grid
- \* 5 random non-degenerate points and random rectangles in a 8-by-8 grid
- \* 10 random non-degenerate points and random rectangles in a 16-by-16 grid
- \* 20 random non-degenerate points and random rectangles in a 32-by-32 grid
- \* 500 random non-degenerate points and random rectangles in a 1024-by-1024 grid
- \* 10000 random non-degenerate points and random rectangles in a 65536-by-65536 grid

==> passed

Test 3c: insert distinct points; check range() with random query rectangles

- \* 2 random distinct points and random rectangles in a 2-by-2 grid
- \* 10 random distinct points and random rectangles in a 4-by-4 grid
- \* 20 random distinct points and random rectangles in a 8-by-8 grid
- \* 100 random distinct points and random rectangles in a 16-by-16 grid
- \* 1000 random distinct points and random rectangles in a 64-by-64 grid
- \* 10000 random distinct points and random rectangles in a 128-by-128 grid

==> passed

Test 3d: insert general points; check range() with random query rectangles

- \* 5000 random general points and random rectangles in a 2-by-2 grid
- \* 5000 random general points and random rectangles in a 16-by-16 grid
- \* 5000 random general points and random rectangles in a 128-by-128 grid
- \* 5000 random general points and random rectangles in a 1024-by-1024 grid

==> passed

Test 3e: insert random points; check range() with tiny rectangles  
enclosing each point

- \* 5 tiny rectangles and 5 general points in a 2-by-2 grid
- \* 10 tiny rectangles and 10 general points in a 4-by-4 grid
- \* 20 tiny rectangles and 20 general points in a 8-by-8 grid
- \* 5000 tiny rectangles and 5000 general points in a 128-by-128 grid
- \* 5000 tiny rectangles and 5000 general points in a 1024-by-1024 grid
- \* 5000 tiny rectangles and 5000 general points in a 65536-by-65536 grid

==> passed

Test 4a: insert points from file; check range() with random query rectangles  
and check traversal of kd-tree

- \* input5.txt
- \* input10.txt

==> passed

Test 4b: insert non-degenerate points; check range() with random query rectangles  
and check traversal of kd-tree

- \* 3 random non-degenerate points and 1000 random rectangles in a 4-by-4 grid
- \* 6 random non-degenerate points and 1000 random rectangles in a 8-by-8 grid
- \* 10 random non-degenerate points and 1000 random rectangles in a 16-by-16 grid
- \* 20 random non-degenerate points and 1000 random rectangles in a 32-by-32 grid
- \* 30 random non-degenerate points and 1000 random rectangles in a 64-by-64 grid

==> passed

Test 5a: insert points from file; check nearest() with random query points

- \* input0.txt
- \* input1.txt
- \* input5.txt
- \* input10.txt

==> passed

Test 5b: insert non-degenerate points; check nearest() with random query points

- \* 5 random non-degenerate points in a 8-by-8 grid
- \* 10 random non-degenerate points in a 16-by-16 grid
- \* 20 random non-degenerate points in a 32-by-32 grid
- \* 30 random non-degenerate points in a 64-by-64 grid
- \* 10000 random non-degenerate points in a 65536-by-65536 grid

==> passed

Test 5c: insert distinct points; check nearest() with random query points

- \* 10 random distinct points in a 4-by-4 grid
- \* 15 random distinct points in a 8-by-8 grid
- \* 20 random distinct points in a 16-by-16 grid
- \* 100 random distinct points in a 32-by-32 grid

```
* 10000 random distinct points in a 65536-by-65536 grid
==> passed
```

```
Test 5d: insert general points; check nearest() with random query points
* 10000 random general points in a 16-by-16 grid
* 10000 random general points in a 128-by-128 grid
* 10000 random general points in a 1024-by-1024 grid
==> passed
```

```
Test 6a: insert points from file; check nearest() with random query points
        and check traversal of kd-tree
* input5.txt
* input10.txt
==> passed
```

```
Test 6b: insert non-degenerate points; check nearest() with random query points
        and check traversal of kd-tree
* 5 random non-degenerate points in a 8-by-8 grid
* 10 random non-degenerate points in a 16-by-16 grid
* 20 random non-degenerate points in a 32-by-32 grid
* 30 random non-degenerate points in a 64-by-64 grid
* 50 random non-degenerate points in a 128-by-128 grid
* 1000 random non-degenerate points in a 2048-by-2048 grid
==> passed
```

```
Test 7: check with no points
* size() and isEmpty()
* contains()
* nearest()
* range()
==> passed
```

```
Test 8: check that the specified exception is thrown with null arguments
* argument to insert() is null
* argument to contains() is null
* argument to range() is null
* argument to nearest() is null
==> passed
```

```
Test 9a: check intermixed sequence of calls to insert(), isEmpty(),
        size(), contains(), range(), and nearest() with probabilities
        (p1, p2, p3, p4, p5, p6), respectively
* 20000 calls with non-degenerate points in a 1-by-1 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
* 20000 calls with non-degenerate points in a 16-by-16 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
* 20000 calls with non-degenerate points in a 128-by-128 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
* 20000 calls with non-degenerate points in a 1024-by-1024 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
* 20000 calls with non-degenerate points in a 8192-by-8192 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
* 20000 calls with non-degenerate points in a 65536-by-65536 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
==> passed
```

```
Test 9b: check intermixed sequence of calls to insert(), isEmpty(),
        size(), contains(), range(), and nearest() with probabilities
        (p1, p2, p3, p4, p5, p6), respectively
* 20000 calls with distinct points in a 1-by-1 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
* 20000 calls with distinct points in a 16-by-16 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
* 20000 calls with distinct points in a 128-by-128 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
* 20000 calls with distinct points in a 1024-by-1024 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
* 20000 calls with distinct points in a 8192-by-8192 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
* 20000 calls with distinct points in a 65536-by-65536 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
==> passed
```

```
Test 9c: check intermixed sequence of calls to insert(), isEmpty(),
        size(), contains(), range(), and nearest() with probabilities
        (p1, p2, p3, p4, p5, p6), respectively
* 20000 calls with general points in a 1-by-1 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
* 20000 calls with general points in a 16-by-16 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
* 20000 calls with general points in a 128-by-128 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
* 20000 calls with general points in a 1024-by-1024 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
* 20000 calls with general points in a 8192-by-8192 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
```

```
* 20000 calls with general points in a 65536-by-65536 grid
  and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
==> passed
```

```
Test 10: insert n random points into two different KdTree objects;
         check that repeated calls to size(), contains(), range(),
         and nearest() with the same arguments yield same results
* 10 random general points in a 4-by-4 grid
* 20 random general points in a 8-by-8 grid
* 100 random general points in a 128-by-128 grid
* 1000 random general points in a 65536-by-65536 grid
==> passed
```

Total: 27/27 tests passed!

```
=====
*****
* MEMORY
*****
```

Analyzing memory of Point2D

```
*-----
Memory of Point2D object = 32 bytes
```

```
=====
```

Analyzing memory of RectHV

```
*-----
Memory of RectHV object = 48 bytes
```

```
=====
```

Analyzing memory of PointSET

```
*-----
Running 8 total tests.
```

Memory usage of a PointSET with n points (including Point2D and RectHV objects).  
Maximum allowed memory is  $96n + 200$  bytes.

	n	student (bytes)	reference (bytes)
=> passed	1	264	264
=> passed	2	360	360
=> passed	5	648	648
=> passed	10	1128	1128
=> passed	25	2568	2568
=> passed	100	9768	9768
=> passed	400	38568	38568
=> passed	800	76968	76968

=> 8/8 tests passed

Total: 8/8 tests passed!

Estimated student memory (bytes) =  $96.00 n + 168.00$  ( $R^2 = 1.000$ )  
Estimated reference memory (bytes) =  $96.00 n + 168.00$  ( $R^2 = 1.000$ )

```
=====
```

Analyzing memory of KdTree

```
*-----
Running 8 total tests.
```

Memory usage of a KdTree with n points (including Point2D and RectHV objects).  
Maximum allowed memory is  $312n + 192$  bytes.

	n	student (bytes)	reference (bytes)
=> passed	1	120	160
=> passed	2	208	288
=> passed	5	472	672
=> passed	10	912	1312
=> passed	25	2232	3232
=> passed	100	8832	12832
=> passed	400	35232	51232
=> passed	800	70432	102432

=> 8/8 tests passed

Total: 8/8 tests passed!

Estimated student memory (bytes) =  $88.00 n + 32.00$  ( $R^2 = 1.000$ )  
 Estimated reference memory (bytes) =  $128.00 n + 32.00$  ( $R^2 = 1.000$ )

=====

\*\*\*\*\*  
 \* TIMING  
 \*\*\*\*\*

Timing PointSET

\*-----

Running 14 total tests.

Inserting n points into a PointSET

	n	ops per second
=> passed	160000	1901985
=> passed	320000	2058022
=> passed	640000	1696446
=> passed	1280000	1169048
==> 4/4 tests passed		

Performing contains() queries after inserting n points into a PointSET

	n	ops per second
=> passed	160000	756943
=> passed	320000	700011
=> passed	640000	663992
=> passed	1280000	538415
==> 4/4 tests passed		

Performing range() queries after inserting n points into a PointSET

	n	ops per second
=> passed	10000	4602
=> passed	20000	1706
=> passed	40000	756
==> 3/3 tests passed		

Performing nearest() queries after inserting n points into a PointSET

	n	ops per second
=> passed	10000	7629
=> passed	20000	2162
=> passed	40000	894
==> 3/3 tests passed		

Total: 14/14 tests passed!

=====

Timing KdTree

\*-----

Running 28 total tests.

Test 1a-d: Insert n points into a 2d tree. The table gives the average number of calls to methods in RectHV and Point per call to insert().

	n	ops per second	RectHV()	x()	y()	Point2D equals()
=> passed	160000	1616262	0.0	33.6	31.7	0.0
=> passed	320000	1802555	0.0	33.1	32.4	0.0
=> passed	640000	1447560	0.0	34.7	34.2	0.0
=> passed	1280000	1053481	0.0	40.0	37.1	0.0
==> 4/4 tests passed						

Test 2a-h: Perform contains() queries after inserting n points into a 2d tree. The table gives the average number of calls to methods in RectHV and Point per call to contains().

	n	ops per second	x()	y()	Point2D equals()
-----					

```

=> passed 10000 975528 27.0 26.6 0.0
=> passed 20000 980988 30.2 29.1 0.0
=> passed 40000 924723 32.4 32.0 0.0
=> passed 80000 846774 33.6 31.8 0.0
=> passed 160000 772306 35.8 31.7 0.0
=> passed 320000 681072 37.8 36.6 0.0
=> passed 640000 561803 37.9 37.5 0.0
=> passed 1280000 508195 41.6 39.2 0.0
==> 8/8 tests passed

```

Test 3a-h: Perform range() queries after inserting n points into a 2d tree. The table gives the average number of calls to methods in RectHV and Point per call to range().

	n	ops per second	intersects()	contains()	x()	y()
=> passed	10000	396218	50.4	31.1	81.9	42.5
=> passed	20000	414967	52.7	32.6	85.9	48.8
=> passed	40000	365914	64.9	39.3	103.2	52.7
=> passed	80000	344012	67.1	40.7	106.5	55.0
=> passed	160000	307295	70.0	42.5	113.1	63.2
=> passed	320000	292573	67.0	40.2	105.7	55.7
=> passed	640000	226428	72.0	43.3	113.8	62.6
=> passed	1280000	169707	78.7	47.0	123.0	60.1

==> 8/8 tests passed

Test 4a-h: Perform nearest() queries after inserting n points into a 2d tree. The table gives the average number of calls to methods in RectHV and Point per call to nearest().

	n	ops per second	Point2D distanceSquaredTo()	RectHV distanceSquaredTo()	x()	y()
=> passed	10000	397103	74.3	24.8	107.1	105.9
=> passed	20000	389151	81.5	27.2	117.4	116.1
=> passed	40000	339854	95.6	31.9	138.6	136.3
=> passed	80000	327970	97.6	32.5	140.3	139.1
=> passed	160000	295037	105.7	35.2	152.4	151.6
=> passed	320000	263993	110.0	36.7	159.0	156.4
=> passed	640000	207601	114.2	38.1	164.5	162.8
=> passed	1280000	151176	127.6	42.5	182.8	182.2

==> 8/8 tests passed

Total: 28/28 tests passed!

=====