

## nodemailer

1. What does this technology (library/framework/service) accomplish for you?

We are basically using nodemailer to send confirmation emails to users when they sign up for our app.

2. How does this technology accomplish what it does?

Since our app requires emails to sign up, our app will pass that email as an argument to nodemailer functions. We can also define other stuff such as text and a link that the users click to confirm their account. We generate a token for each link that nodemailer sends to any users.

The documentation is on this link <https://nodemailer.com/about/> and [https://github.com/nodemailer/nodemailer/blob/master/lib/nodemailer.js?fbclid=IwAR10fgeazIW5XJX7EWF4rp17Qyz3LFZuyL69WdE18qr831DiVzj\\_4ZGNgijw](https://github.com/nodemailer/nodemailer/blob/master/lib/nodemailer.js?fbclid=IwAR10fgeazIW5XJX7EWF4rp17Qyz3LFZuyL69WdE18qr831DiVzj_4ZGNgijw)

3. License:

Nodemailer v4+ is licensed under the MIT license.

Version 3 of Nodemailer used the European Union Public License 1.1 which is a *copyleft* license. You can read about the reasoning behind using EUPL for Nodemailer from the [Nodemailer blog](#). After a two months long experiment I decided to cancel all active subscriptions of Nodemailer and changed the license back to MIT.

Keeping a lower level infrastructure module under a restrictive license has turned out to cause more trouble than gains – I myself had to use older versions of Nodemailer for some client work to avoid any licensing conflicts. There weren't too many paying or interested clients either and most users did not seem to care about the license at all, they still used the copyleft licensed Nodemailer in their commercial products and I did not have any means to enforce the license terms.