

sysCONFIG User Guide for Nexus Platform

Technical Note



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Contents

40	•	in This Document	
1.	Intro	luction	9
2.	Featu	res	10
3.	Defin	ition of Terms	11
4.		guration Details	
	4.1.	Bitstream/PROM Sizes	12
	4.2.	sysCONFIG Ports	13
	4.3.	Configuration Ports Arbitration	13
	4.4.	sysCONFIG Pins	15
	4.4.1.	PROGRAMN	16
	4.4.2.	INITN	16
	4.4.3.	DONE	17
	4.5.	Master SPI sysCONFIG Pins	18
	4.5.1.	MCLK	18
	4.5.2.	MCSN	18
	4.5.3.	MOSI/MD0	18
	4.5.4.	MISO/MD1	19
	4.5.5.		
	4.5.6.		
	4.5.7.	MCSNO/MSDO	19
	4.6.	Slave sysCONFIG Pins	
	4.6.1.	TCK/SCLK	19
	4.6.2.	TMS/SCSN	19
	4.6.3.	TDI/SI/SD0	20
	4.6.4.	TDO/SO/SD1	20
	4.6.5.	SD2/SCL	20
	4.6.6.	SD3/SDA	20
	4.7.	PERSISTENT	20
5.	Maste	er Port Configuration Process and Flow	21
	5.1.	Power-up Sequence	22
	5.2.	Initialization	22
	5.3.	Configuration	23
		Wake-up	
	5.5.	Early I/O Release	24
	5.6.	User Mode	24
	5.7.	Clearing the Configuration Memory and Re-initialization	24
	5.8.	Reconfiguration Priority	24
6.	Confi	guration Modes	25
	6.1.	Master SPI Modes	25
	6.1.1.	Method to Enable the Master SPI Port	26
	6.1.2.	Dual-Boot and Multi-Boot Configuration Modes	26
	6.1.3.	Ping-Pong Boot	27
	6.1.4.	Dual and Quad Master SPI Read Mode	28
	6.2.	Slave SPI Mode	
	6.2.1.		
	6.2.2.	Specifications and Timing Diagrams – Slave SPI Port Waveforms	31
	6.2.3.	Slave SPI Port AC Timing Requirements	32
	6.2.4.	Dual and Quad Slave SPI Port	32
	6.2.5.	Slave SPI Configuration Flow Diagrams	33
	6.2.6.		
	6.2.7.	Slave SPI to Master SPI Bridge	36
	6.3.	Slave I ² C/I3C Mode	37



6.3.	.1. Bus Sharing Between I ² C and I3C	38
6.3.	.2. Slave I ² C/I3C Configuration Mode	38
6.3.	.3. Slave Address for I ² C and I3C Ports	39
6.3.	.4. Method to Enable the Slave I ² C/I3C Port	39
6.3.	.5. Slave I ² C/I3C Configuration Logic Access	41
6.3.	.6. Slave I ² C/I3C Configuration Flow Diagrams	42
6.3.	.7. Slave I ² C/I3C AC Timing Requirements	43
6.4.	JTAG Mode	44
6.4.	.1. Method to Enable the JTAG Port	44
6.4.	.2. JTAG Port AC Timing Requirements	44
6.4.		
6.4.	.4. JTAG ispTracy/Reveal Support	45
6.5.	Device Status Register	
6.6.	Control Register 0 (CR0)	
6.7.	Control Register 1 (CR1)	50
6.8.	TransFR Operation	
6.9.	Slave Command Support	
6.9.		
6.9.		
6.9.		
6.10.	JTAG Instruction Support	
	tware Selectable Options	
7.1.	SLAVE_SPI_PORT	
7.2.	MASTER_SPI_PORT	
7.3.	SLAVE_I2C_PORT/SLAVE_I3C_PORT	
7.4.	JTAG_PORT	
7.5.	DONE_PORT	
7.6.	INITN_PORT	
7.7.	PROGRAMN_PORT	
7.8.	BACKGROUND_RECONFIG	
7.9.	DONE_EX	
7.10.	DONE_OD	
7.11.	MCLK Frequency	
7.12.	TRANSFR	
7.13.	CONFIGIO_VOLTAGE_BANKO/CONFIGIO_VOLTAGE_BANK1	
7.14.	CONFIG_IOSLEW	
7.15.	CONFIG_SECURE	
7.16.	WAKE_UP	
7.17.	COMPRESS_CONFIG	
7.18.	EARLY_IO_RELEASE	
7.19.	BOOTMODE	
7.20.	USERCODE_FORMAT	
7.21.	USERCODE	
7.22.	UNIQUE_ID	
	vice Wake-up Sequence	
8.1.	Wake-up Signals	
8.2.	Wake-up Clock	
	sy Chaining	
9.1.	Flow Through Option	
	ix A. Nexus Slave SPI Programming Guide	
	ix B. Nexus Bitstream File Format	
	onfiguration Bitstream Format	
	ead Back Bitstream Format	
ช.3. N	exus Device Specific	95



Appendix C. Modifying the Nexus Feature Row	96
C.1. Modifying the Feature Row Programming File	96
C.2. Modifying the Feature Row of a Programmed Device	96
C.2.1. Modifying the Feature Row using the .fea Programming File	96
C.2.2. Modifying the Feature Row without using the .fea Programming File	97
Appendix D. Configuration Access from User Logic	
D.1. CONFIG_LMMI and CONFIG_LMMIA Primitive	100
D.2. OSC Primitive	101
D.3. CONFIG_LMMI(A) Primitive and OSC Primitive Connection and Instantiation	103
D.4. CONFIG_LMMI(A) Access Protocol	104
D.5. CONFIG_LMMI(A) Supported Commands	106
References	109
Technical Support Assistance	110
Revision History	111

Figures

Figure 4.1. Configuration Control Flow	14
Figure 4.2. Configuration from PROGRAMN Timing	16
Figure 4.3. Configuration Error Notification	17
Figure 5.1. Master Port Configuration Flow	21
Figure 5.2. Configuration from Power-On-Reset Timing	
Figure 6.1. Nexus Master SPI Port with SPI Flash	25
Figure 6.2. Jump Table	27
Figure 6.3. One Dual SPI Flash Interface (Dual)	28
Figure 6.4. One Quad SPI Flash Interface (Quad)	29
Figure 6.5. Nexus Slave SPI Port with CPU and Single or Multiple Devices	30
Figure 6.6. Nexus Slave SPI Port with SPI Flash	30
Figure 6.7. Slave SPI Read Waveforms	
Figure 6.8. Slave SPI Write Waveforms	32
Figure 6.9. Slave SPI Configuration Flow	33
Figure 6.10. Class A Command Waveforms	34
Figure 6.11. Class B Command Waveforms	34
Figure 6.12. Class C Command Waveforms	35
Figure 6.13. Class D Command Waveforms	35
Figure 6.14. SSPI to MSPI Bridge Functional Diagram	36
Figure 6.15. SSPI to MSPI Bridge Block Diagram	36
Figure 6.16. Nexus Slave I ² C/I3C Port with CPU and Single or Multiple Devices	37
Figure 6.17. Bus Sharing between I ² C and I3C	
Figure 6.18. Slave I ² C Configuration Activation Flow	40
Figure 6.19. Slave I3C Configuration Activation Flow	
Figure 6.20. Typical I ² C Write	41
Figure 6.21. Typical I ² C Read	
Figure 6.22. Typical I3C Read with 7'h7E	41
Figure 6.23. Typical I3C Read without 7'h7E	
Figure 6.24. Typical I3C Write with 7'h7E	42
Figure 6.25. Typical I3C Write without 7'h7E	
Figure 6.26. Slave I ² C/I3C Configuration Flow	43
Figure 6.27. JTAG to MSPI Bridge Block Diagram	
Figure 6.28. JTAG ispTracy Interface	
Figure 6.29. Continuous Bitstream Burst	57
Figure 6.30. Segmented Bitstream Burst with No Extra Clock Edge on SCL	58

Figure 6.21 Segmented Pitctream Purct when Extra SCI Edge Unavailable



Е0

Figure 0.51. Segmented bitstream burst when Extra SCL Edge Onavallable	
Figure 6.32. 32-bit Hard IP Example; Frame size =4, Word size = 32	
Figure 6.33. 10-bit EBR Example; Frame size = 5, Word size = 10	64
Figure 7.1. sysCONFIG Preferences in Global Tab, Lattice Radiant Device Constraint Editor	
Figure 8.1. Wake-up Sequence Using Internal Clock	79
Figure 9.1. Nexus in Configuration Daisy Chain with Slave SPI in Flow Through Mode	
Figure C.1. Feature Row Programming Setup	
Figure C.2. Update Feature Row User Interface	98
Figure C.3. Feature Row Bit Examples	99
Tables	
Table 4.1. Maximum Configuration Bits	
Table 4.2. Nexus Programming and Configuration Ports	
Table 4.3. Slave Configuration Port Activation Key	
Table 4.4. Default State of the sysCONFIG Pins	
Table 4.5. Nexus MCLK Valid Frequencies	
Table 4.6. sysCONFIG Pins Global Preferences ¹	
Table 6.1. Master SPI Configuration Port Pins	
Table 6.2. Dual/Quad SPI Port Names	
Table 6.3. Slave SPI Configuration Port Pins	
Table 6.4. Slave SPI Configuration Port Activation Key	
Table 6.5. Slave SPI Port AC Timing Requirements	
Table 6.6. Special Commands for Dual and Quad Mode Enable/Disable	
Table 6.7. Slave I ² C/I3C Configuration Port Pins	
Table 6.8. Slave I ² C/I3C Configuration Port Activation Key	
Table 6.9. Slave I ² C/I3C Maximum Frequency Requirements	
Table 6.10. JTAG AC Timing Requirements	
Table 6.11. 64-bit Device Status Register	
Table 6.12. Bit Definition for Control Register 0	
Table 6.13. Bit Definition for Control Register 1	
Table 6.14. Slave Command Support	
Table 6.15. Slave Configuration Interface Command	
Table 6.16. OPERAND1 Definition for LSC_DEVICE_CTRL Command	
Table 6.17. OPERAND1 Definition for LSC_REFRESH Command	56
Table 6.18. OPERAND1 Definition for ISC_ENABLE Command	56
Table 6.19. Address Counter Field Definitions	59



Table B.4. Nexus Read Back File Format	94
Table B.5. Nexus Device Specifics	95
Table B.6. Nexus Device ID	95
Table D.1. CONFIG_LMMI(A) Primitive Input/Output Ports ¹	100
Table D.2. CONFIG_LMMI(A) Primitive Parameters ¹	100
Table D.3. OSC Primitive Input/Output Ports	101
Table D.4. OSC Primitive Parameters	102
Table D.5. CONFIG LMMI(A) Supported Command List	106



Acronyms in This Document

A list of acronyms used in this document.

Acronym	Definition	
AES	Advanced Encryption Standard	
BSE	Bitstream Engine	
CIB	Common Interface Block	
CRC	Cyclic Redundancy Check	
EBR	Embedded Block RAM	
ECDSA	Elliptic Curve Digital Signature Algorithm	
HMAC	Hash-based Message Authentication Code	
I ² C	Inter-Integrated Circuit; A synchronous, multi-master, multi-slave, packet switched, single-ended, serial bus	
JEDEC	Joint Electron Device Engineering Council	
JTAG	Joint Test Action Group	
LMMI	Lattice Memory Mapped Interface	
LSB	Least Significant Bit	
LUT	Look Up Table	
MIB	Memory Interface Block	
MSB	Most Significant Bit	
MSPI	Master Serial Peripheral Interface	
ОТР	One Time Programmable	
PCB	Printed Circuit Board	
PLC	Programmable Logic Cell	
POR	Power On Reset	
SCM	Serial Configuration Mode	
SEC	Soft Error Correction	
SED	Soft Error Detection	
SER	Soft Error Rate	
SFDP	Serial Flash Discoverable Parameters	
SPI	Serial Peripheral Interface	
SRAM	Static Random-Access Memory	
SSPI	Slave Serial Peripheral Interface	
TCK	Test Clock Pin	
TDI	Test Data Input	
TDO Test Data Output		
TMS	Test Mode Select	



1. Introduction

The Lattice Nexus™ Platform is the next generation of Lattice FPGAs based on the FDSOI technology, which includes CrossLink™-NX, Certus™-NX, and CertusPro™-NX product families. These devices reap many benefits of FDSOI technology like extremely low soft error rate (SER) and easy configurability of the same device for high performance as well as low power applications. The Nexus device has many new and unique features that make it one of the best-in-class FPGA in its device density range. The Nexus device has one of the fastest boot up times including ultrafast I/O booting capability, which moves this device a notch higher for booting compared to traditional FPGAs. This device has advanced options to enable multi-boot feature so users can easily switch between FPGA bitstreams.

The configuration memory in Nexus FPGA is built using volatile SRAM; therefore, an external non-volatile configuration memory or external configuration engine is required to maintain the configuration data when the power is removed. This non-volatile memory or configuration engine supplies the configuration data to the Nexus device when it powers up or anytime the device needs to be updated. The Nexus device provides a rich set of features for configuring the FPGA or programming the external non-volatile memory. There are many options available to users for building the programming solution that fits the user needs. Each of the options available is described in detail so that users can put together the programming and configuration solution that meets the user needs. Waveforms presented in this document are for reference only; for detailed timing recommendations, refer to CrossLink-NX Family Data Sheet (FPGA-DS-02049) and Certus-NX Family Data Sheet (FPGA-DS-02049). Certus-Pro-NX Family Data Sheet (FPGA-DS-02086), and CrossLink-NX-33 and CrossLink-NX-33 Datasheet (FPGA-DS-02104).



2. Features

Key programming and configuration features of Nexus device are:

- Ultrafast Early I/O (EIO) configuration for instant-on support
- Fast full device configuration using quad SPI running at 150 MHz
- I3C device configuration support
- Bitstream dry-run support to ensure bitstream integrity
- Extremely low Soft Error Rate (SER) due to inherent FDSOI technology
- Easy switching between the high performance and low power modes using different bitstream configurations
- Enhanced and flexible Multi-boot support (32-bit addressing support with jump-table support)
- Configuration bridging for easy external SPI programming (SSPI to Master SPI bridge)
- User-selectable Booting Sequence
- Bitstream Encryption/Decryption 256 bits AES (Available for Lattice Radiant™ software V2.0SP1 or later). For detailed information about the cypher key handling and advanced security feature, refer to Advanced Configuration Security User Guide for Nexus Platform (FPGA-TN-02176).
- Bitstream Authentication HMAC (Available for Lattice Radiant software version 2.2 or later), for CrossLink-NX,
 Certus-NX and CertusPro-NX product families. Refer to Advanced Configuration Security User Guide for Nexus Platform (FPGA-TN-02176) for detailed information.
- Bitstream Authentication ECDSA (Available for Lattice Radiant software version 2.2 or later), for CrossLink-NX,
 Certus-NX and CertusPro-NX product families. Refer to Advanced Configuration Security User Guide for Nexus Platform (FPGA-TN-02176) for detailed information.
- Multiple programming and configuration interfaces:
 - 1149.1 JTAG
 - Slave I²C
 - Slave I3C
 - Slave SPI, includes SERIAL, DUAL, and QUAD mode
 - Master SPI includes SERIAL, DUAL, and QUAD read mode
 - Dual Boot and Multi Boot support
 - Ping-Pong Boot
 - Daisy chaining
- Transparent programming of external memory
- Readback security and encryption for design protection
- Compression of bitstreams



3. Definition of Terms

This document uses the following terms to describe common functions:

- Programming Programming refers to the process used to alter the contents of the external configuration memory.
- Configuration Configuration refers to a change in the state of the SRAM memory cells.
- Configuration Mode The configuration mode defines the method the device uses to acquire the configuration data from the volatile memory.
- Configuration Data This is the data read from the non-volatile memory and loaded into the FPGA's SRAM configuration memory. This is also referred to as a bitstream, or device bitstream.
- BIT The BIT file is the configuration data for the device that is stored in an external SPI Flash or other memory device. It is a binary file and is programmed unmodified into the SPI Flash by Lattice programming tool.
- HEX The HEX file is also a configuration data file for the device. It is in HEX format and is normally requested by third party programming vendors.
- Port A port refers to the physical connection used to perform programming and some configuration operations. Ports on the Nexus device include JTAG, SPI, I²C, and I3C physical connections.
- User Mode The Nexus device is in user mode when configuration is complete, and the FPGA is performing the logic functions the user have programmed it to perform.
- Offline Mode Offline mode is a term that is applied to SRAM configuration or external memory programming. When
 using offline mode, the FPGA no longer operates in user mode. The contents of the SRAM configuration memory or
 external memory device are updated. The FPGA does not perform the logic operations until offline mode
 programming/configuration is complete.
- Direct Mode (Foreground Mode) The device is in a configuration mode and all the I/O pins are kept tri-stated.
- Dual Boot Supports two configuration patterns that reside in a SPI Flash device. Whenever loading failure occurs with the primary pattern, the FPGA device searches for and loads a so-called *golden* or fail-safe pattern. Both patterns come from an off-chip non-volatile SPI memory.
- Ping-Pong Boot Utilize the Jump Table to select an image for booting without changing location of the image in SPI flash.
- Multi Boot The FPGA device determines and triggers the loading of the next pattern after a prior successful configuration. Multiple patterns (that is, more than two patterns) are available for the FPGA device to choose to load on demand. All the patterns are stored in an external SPI Flash memory.
- Transparent Mode Transparent mode, also referred to as Background Mode, is used to update the SRAM configuration while leaving the Nexus device in user mode and all I/O pins remain operational.
- Number Formats The following nomenclature is used to denote the radix of numbers
 - 0x: Numbers preceded by 0x are hexadecimal
 - b (suffix): Numbers suffixed with b are binary
 - All other numbers are decimal
- SPI Serial Peripheral Interface Bus. An industry standard, full duplex, synchronous serial data link that uses a four-wire interface. The interface supports a single master and single or multiple slaves.
- Master SPI A configuration mode where the FPGA drives the master clock and issues commands to read the bitstream from an external SPI Flash device.
- Slave SPI (SSPI) A configuration mode where the CPU drives the clock and issues commands to the FPGA for writing the bitstream into the SRAM cells.
- Refresh The process of re-triggering a bitstream write operation. It is activated by toggling the PROGRAMN pin or issuing a REFRESH command, which emulates the PROGRAMN pin toggling.
- Dry-Run The process triggered by the LSC_DEVICE_CONTROL command, which loads the bitstream and checks the CRC of the non-volatile bits without actually writing the bits to the configuration SRAM (that is, it is done in the background during normal device operation), for the purpose of checking the bitstream file integrity.



4. Configuration Details

The Nexus SRAM memory contains the active configuration, essentially the *fuses* that define the behavior of the FPGA. The active configuration is, in most cases, retrieved from an external memory. The non-volatile memory holds the configuration data that is loaded into the FPGAs SRAM.

4.1. Bitstream/PROM Sizes

The Nexus devices are SRAM based FPGAs. The SRAM configuration memory must be loaded from an external non-volatile memory that can store all of the configuration data. The size of the configuration data is variable. It is based on the amount of logic available in the FPGA, and the number of pre-initialized Embedded Block RAM (EBR) components and number of pre-initialized Large RAM block (LRAM) components. A Nexus design using the largest device, with every EBR and every LRAM pre-initialized with unique data values, and generated without compression turned on requires the largest amount of storage.

Table 4.1. Maximum Configuration Bits

		All Uncompressed	SPI Mode			
Device ¹	Scenario	Unencrypted/Encrypted Bitstream Size (Mb)	Recommended SPI Flash Size (Mb)	Dual Boot Recommended SPI Flash Size (Mb)		
	No LRAM, No EBR,	2.817	4	8		
LIFCL-17	No LRAM, MAX EBR	3.273	4	8		
LFD2NX-17	MAX LRAM, No EBR	5.517	8	16		
	MAX LRAM, MAX EBR	5.873	8	16		
	No LRAM, No EBR	4.453	8	16		
LIFCL-33	No LRAM, MAX EBR	5.967	8	16		
LIFCL-33	MAX LRAM, No EBR	7.150	8	16		
	MAX LRAM, MAX EBR	8.667	16	32		
	No LRAM, No EBR	6.232	8	16		
LIFCL-40	No LRAM, MAX EBR	7.758	8	16		
LFD2NX-40	MAX LRAM, No EBR	7.281	8	16		
	MAX LRAM, MAX EBR	8.807	16	32		
	No LRAM, No EBR	TBD	TBD	TBD		
LFCPNX-50	No LRAM, MAX EBR	TBD	TBD	TBD		
LFCPINX-50	MAX LRAM, No EBR	TBD	TBD	TBD		
	MAX LRAM, MAX EBR	TBD	TBD	TBD		
	No LRAM, No EBR	17.293	32	64		
LFCPNX-100	No LRAM, MAX EBR	18.749	32	64		
FLCLINY-100	MAX LRAM, No EBR	18.589	32	64		
	MAX LRAM, MAX EBR	22.333	32	64		

Note:

The Nexus device supports the usage of compression and encryption, provided that these are not simultaneously implemented in a single bitstream. User should not perform encryption on a compressed bitstream, as well as compressing an encrypted bitstream since this is not supported.



4.2. sysCONFIG Ports

Table 4.2. Nexus Programming and Configuration Ports

Interface	Port	Description		
JTAG	JTAG (IEEE 1149.1 and IEEE 1532 compliant)	4-wire or 5-wire JTAG Interface		
	SSPI (SERIAL, DUAL, QUAD)	Slave Serial Peripheral Interface (SPI)		
CONFICTM	MSPI (SERIAL, DUAL, QUAD)	Master Serial Peripheral Interface (SPI)		
sysCONFIG™	Slave I ² C	Slave I ² C configuration interface		
	Slave I3C	Slave I3C configuration interface		

4.3. Configuration Ports Arbitration

At Power Up or PROGRAMN pin toggle LOW (for the period of tprogramm) or REFRESH command execution, the configuration logic puts the device into master auto booting mode to boot the device from external SPI boot PROM, if the PROGRAMN pin is HIGH, after a brief internal initialization time (Bulk erase the Configuration SRAM and CDM downloading). Holding the PROGRAMN LOW postpones the master auto-booting event, and allow the slave configuration ports (Slave SPI or Slave I²C) to detect a Slave Active condition, which means: slave port is addressed, and the pre-defined Slave Configuration Port Activation Key, as shown in Table 4.3 is received. If any slave port declares active before PROGRAMN is released HIGH, the device is activated for slave configuration. If no slave port is declared active before the PROGRAMN pin is released HIGH, the device performs master auto booting sequence.

The PROGRAMN pin becomes a user I/O pin through a user feature setting, with default PROGRAMN pin state high to achieve a Master booting only device. The PROGRAMN pin state could be set low to achieve a slave port configuration only device.

The data format for slave configuration port activation is shown below

Table 4.3. Slave Configuration Port Activation Key

Slave Port / Activation Key	Slave Configuration Port Activation Key			
Slave SPI Port	Dummy Bytes ¹	32'HA4C6F48A		
Slave I ² C/I3C Port	Slave I ² C/I3C Port Address ²	32'HA4C6F48A		

Notes:

- 1. The number of dummy bytes should be at least 1, the last shifted in 32 bits matter.
- 2. The slave I²C address could be either 7 bits or 10 bits address.

The device configuration control flow of CFG_TOP is shown in Figure 4.1.



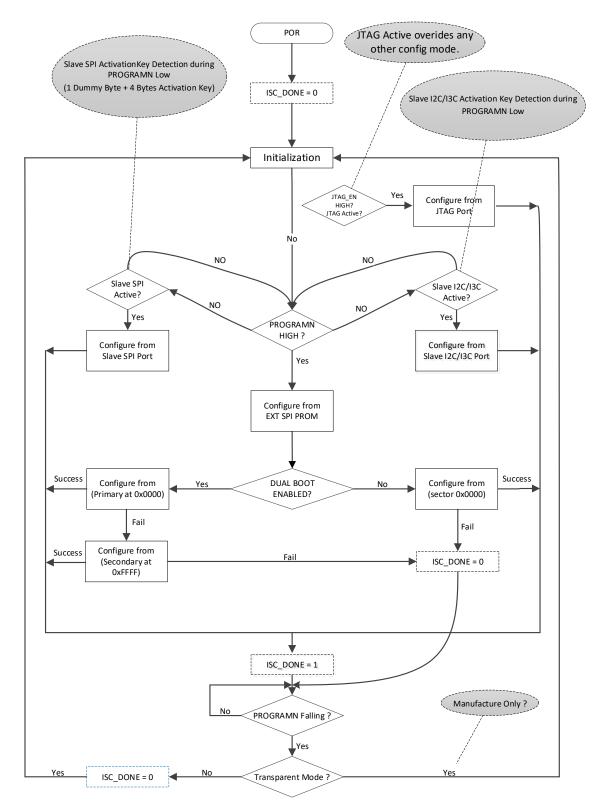


Figure 4.1. Configuration Control Flow

JTAG has higher priority than other modes. If JTAG becomes active by driving JTAG_EN HIGH during any other boot mode, that mode is canceled and JTAG takes over.



4.4. sysCONFIG Pins

The Nexus device provides a set of sysCONFIG I/O pins that users use to program and configure the FPGA. The sysCONFIG pins are grouped together to create ports (such as JTAG, SSPI, MSPI) that are used to interact with the FPGA for programming, configuration, and access of resources inside the FPGA. The sysCONFIG pins in a configuration port group may be active, and used for programming the FPGA, or they can be reconfigured to act as general purpose I/O.

Recovering the configuration port pins for use as general purpose I/O requires user to adhere to the following guidelines:

- The user must DISABLE the unused port. The user can accomplish this by using the Lattice Radiant Device Constraint Editor under Global tab.
- The user must prevent external logic from interfering with device programming.

Table 4.4 lists the shared sysCONFIG pins of the device, and the default state of these pins in user mode. After programming the Nexus device, the default state of the SSPI sysCONFIG pins become general purpose I/O. This means users lose the ability to program the Nexus device using SSPI or Slave I²C/I3C when using the default sysCONFIG port settings. To retain the SSPI or Slave I²C/I3C sysCONFIG pins in user mode, be sure to ENABLE them using the Lattice Radiant Device Constraint editor.

Unless specified otherwise, the sysCONFIG pins are powered by the VCCIO0 and VCCIO1 voltage. It is crucial for this to be taken into consideration when provisioning other logic attached to Bank 0 and Bank 1.

The function of each sysCONFIG pin is described in detail.

Table 4.4. Default State of the sysCONFIG Pins

sysCONFIG Pins			Deall Descripes	Configuration Modes				
Name	Туре	Hardware Default	Software Default	Pull During Configuration	JTAG	MSPI	SSPI	I ² C/I3C
JTAG_EN	Dedicated	JTAG_EN	JTAG_EN	DOWN	1'b1	1'bx	1'b0	1'b0
PROGRAMN	Shared ⁵	PROGRAMN	PROGRAMN ⁷	UP	1'b0	1'b1	1'b0	1'b0
INITN	Shared ⁵	INITN	INITN ⁷	UP		INITN		
DONE	Shared ⁵	DONE	DONE ⁷	UP		DONE		
MCLK ³	Shared ⁶	MCLK	GPIO	UP/DOWN⁴	_	MCLK	_	_
MCSN ²	Shared ⁶	MCSN	GPIO	UP	_	MCSN	_	_
MOSI/MD0	Shared ⁶	MOSI/MDO	GPIO	UP	_	MOSI/D0	_	_
MISO/MD1	Shared ⁶	MISO/MD1	GPIO	UP	_	MISO/D1	_	_
MD2	Shared ⁶	MD2	GPIO	UP	_	D2	_	_
MD3	Shared ⁶	MD3	GPIO	UP	_	D3	_	_
MCSNO/MSDO	Shared ⁶	MCSNO/MSDO	GPIO	UP	_	MCSNO/MSDO	_	_
TCK/SCLK	Shared ⁶	TCK/SCLK	TCK ⁷	UP	TCK	_	SCLK	_
TMS/SCSN ¹	Shared ⁶	TMS/SCSN	TMS ⁷	UP	TMS	_	SCSN	_
TDI/SI/SD0	Shared ⁶	TDI/SI/SD0	TDI ⁷	UP	TDI	_	MOSI/D0	_
TDO/SO/SD1	Shared ⁶	TDO/SO/SD1	TDO ⁷	UP	TDO	_	MISO/D1	_
SD2/SCL	Shared ⁶	SD2/SCL	GPIO	UP	_	_	D2	SCL
SD3/SDA	Shared ⁶	SD3/SDA	GPIO	UP	_	_	D3	SDA

Notes:

- 1. SCSN should have 4.7 k Ω pull-up resistor on-board for SSPI.
- 2. MCSN should have 4.7 k Ω pull-up on-board resistor for MSPI.
- Suggest 1 k Ω pull down resistor on-board for MCLK.
- Inter weak pull-up or pull down is determined by the CR1 bit 22 (CPOL) setting. UP if CPOL = 1; DOWN if CPOL = 0. 4.
- Shared between configuration and user GPIO. User selectable through Lattice Radiant Device Constraint Editor. Achieved through Nonvolatile EFUSE Feature setting.
- Shared between configuration and user GPIO in User Function Mode. User-selectable through Lattice Radiant Device Constraint Editor. Achieved through SRAM fuse setting through bitstream.
- These pins are set to DISABLE (become GPIO) in Lattice Radiant Device Constraint Editor as Software Default in Lattice Radiant 3.0 or earlier.



4.4.1. PROGRAMN

PROGRAMN is an input used to configure the FPGA. The PROGRAMN pin assertion enables the user to control device programming flow, allowing reconfiguration and exit from user mode for the device to re-initiate programming through either JTAG/SSPI/I²C.

The PROGRAMN pin is low level sensitive, and has an internal weak pull-up. When PROGRAMN is asserted low, the FPGA exits user mode and starts a device configuration sequence at the Initialization phase, as described earlier. Holding the PROGRAMN pin low prevents the Nexus device from leaving the Initialization phase. The PROGRAMN has a minimum pulse width assertion period (tprogramn) in order for it to be recognized by the FPGA. The user can find this minimum time in the sysCONFIG Port Timing Specifications of

CrossLink-NX Family Data Sheet (FPGA-DS-02049), Certus-NX Family Data Sheet (FPGA-DS-02078), CertusPro-NX Family Data Sheet (FPGA-DS-02086), and CrossLink-NX-33 and CrossLink-NX-33U Datasheet (FPGA-DS-02104).

Be aware of the following special cases when the PROGRAMN pin is active:

- If the device is currently being programmed through JTAG, PROGRAMN is ignored until the JTAG mode programming sequence is complete.
- Toggling the PROGRAMN pin during device configuration interrupts the process and restart the configuration cycle.
- PROGRAMN must not make a falling edge transition during the time the FPGA is in the Initialization state to avoid
 interrupting, restarting or failing configuration. PROGRAMN must be asserted for a minimum low period of tprogramn in
 order for it to be recognized by the FPGA. Failure to meet this requirement can cause the device to become nonoperational, requiring power to be cycled.
- For slave port configuration or programming, if the PROGRAMN pin is persisted in user function mode, it has to be driven high before the ISC DISABLE command is issued.

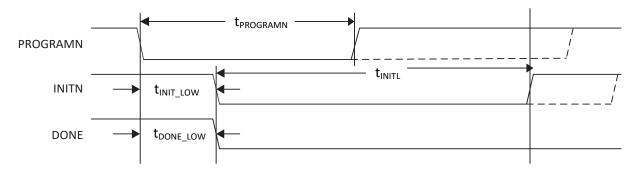


Figure 4.2. Configuration from PROGRAMN Timing

4.4.2. INITN

The INITN pin is a bidirectional open-drain control pin. It has the following functions:

- After power is applied, after a PROGRAMN assertion, or a REFRESH command it goes low to indicate the SRAM
 configuration memory is being erased. The low time assertion is specified with the t_{INIT_LOW} parameter.
- After the t_{INITL} time period has elapsed the INITN pin is deasserted (that is active high) to indicate the Nexus device is ready for its configuration bits. The Nexus device begins loading configuration data from an external SPI Flash.
- INITN can be asserted low by an external agent before the tinit time period has elapsed in order to prevent the FPGA from reading configuration bits. This is useful when there are multiple programmable devices chained together. The programmable device with the longest tinit time can hold all other devices in the chain from starting to get data until it is ready itself.
- The last function provided by INITN is to signal an error during the time configuration data is being read. Once tinith has elapsed and the INITN pin has gone high, any subsequent INITN assertion signals the Nexus device has detected an error during configuration.

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The following conditions cause INITN to become active, indicating the Initialization state is active:

- Power has just been applied
- PROGRAMN falling edge occurred
- The IEEE 1532 REFRESH command is sent using a slave configuration port (JTAG or SSPI). If the INITN pin is asserted due
 to an error condition, the error can be cleared by correcting the configuration bitstream and forcing the FPGA into the
 Initialization state.

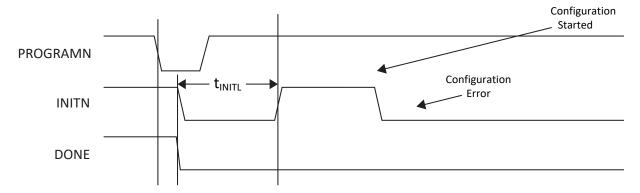


Figure 4.3. Configuration Error Notification

If an error is detected when reading the bitstream, INITN goes low, the internal DONE bit is not set, the DONE pin stays low, and the device does not wake up. The device configuration fails when the following happens:

- The bitstream CRC error is detected
- The invalid command error is detected
- A time out error is encountered when loading from the external Flash. This can occur when the device is in MSPI configuration mode and the SPI Flash device is not programmed.
- The program done command is not received when the end of on-chip SRAM configuration or external Flash memory is reached

4.4.3. DONE

The DONE pin is a bi-directional open drain with a weak pull-up that signals the FPGA is in user mode. DONE is first able to indicate entry into user mode only after an internal DONE bit is asserted. The internal DONE bit defines the beginning of the FPGA Wake-Up state.

The FPGA can be held from entering User mode indefinitely by having an external agent keep the DONE pin asserted low. A common reason for keeping DONE driven low is to allow multiple FPGAs to be completely configured. As each FPGA reaches the DONE state, it is ready to begin operation. The last FPGA to configure can cause all FPGAs to start in unison.

The DONE pin drives low in tandem with the INITN pin when the FPGA enters Initialization mode. As described earlier, this condition happens when power is applied, PROGRAMN is asserted, or an IEEE 1532 Refresh command is received through an active configuration port.

Sampling the DONE pin is a way for an external device to tell if the FPGA has finished configuration.



4.5. Master SPI sysCONFIG Pins

The following is a list of the dual-purpose Master SPI sysCONFIG pins. If any of these pins are used for configuration and for user I/O, users must adhere to the requirements listed at the start of the Configuration pin sections. These pins are powered by VCCIOO.

4.5.1. MCLK

The MCLK, when active, is a clock used to sequentially load the configuration data for the FPGA. When Master Configuration mode is used, MCLK becomes an output clock with the frequency that users set. The output is used to drive to external memory device. The maximum MCLK frequency and the data setup/hold parameters can be found in the sysCONFIG Port Timing Specifications of CrossLink-NX Family Data Sheet (FPGA-DS-02049), Certus-NX Family Data Sheet (FPGA-DS-02049), Certus-NX Family Data Sheet (FPGA-DS-02086), and CrossLink-NX-33 and CrossLink-NX-33U Datasheet (FPGA-DS-02104). MCLK actively drives until all of the configuration data is received. When the Nexus device enters user mode the MCLK output tri-states. The MCLK is reserved for use in MSPI mode, in most post-configuration applications, as the reference clock for performing memory transactions with the external SPI PROM. See Master SPI Modes section for details.

The Nexus device generates MCLK from an internal oscillator. The initial frequency of the MCLK is nominally 3.5 MHz. The MCLK frequency can be altered using the MCCLK_FREQ parameter. The user can select the MCCLK_FREQ using the Lattice Radiant Device Constraint Editor. For a complete list of the supported MCLK frequencies, see Table 4.5.

Table 4.5. Nexus MCLK Valid Frequencies

MCLK Frequency (MHz)
3.5
7.0
14.1
28.1
56.2
90
112.5
150

At startup, the lowest frequency MCLK is used by the FPGA. During the initial stages of device configuration, the frequency value specified using MCCLK_FREQ contained in the bitstream is loaded into the FPGA. Once the Nexus device accepts the new MCLK_FREQ value, the MCLK output begins driving the selected frequency. Make certain when selecting the MCCLK_FREQ that the user do not exceed the frequency specification of the configuration memory, or of the PCB. When making MCCLK_FREQ decisions, review the sysCONFIG Port Timing specifications in CrossLink-NX Family Data Sheet (FPGA-DS-02049), Certus-NX Family Data Sheet (FPGA-DS-02078), Certus-Pro-NX Family Data Sheet (FPGA-DS-02086), and CrossLink-NX-33 and CrossLink-NX-33U Datasheet (FPGA-DS-02104).

4.5.2. MCSN

MCSN – In MSPI mode, the MCSN becomes an active low Chip Select output that drives the SPI Serial Flash chip select. If SPI memory needs to be accessed using the SPI port while the part is in user mode (the DONE pin is high) then the MASTER_SPI_PORT= ENABLE, must be used to preserve this pin as MCSN. When the Nexus device is not in MSPI mode, the MCSN is a general purpose I/O with a weak pulldown. Adding a 4.7 k Ω to 10 k Ω pull-up resistor to MCSN pin on the Nexus device is recommended. MCSN must ramp in tandem with the SPI PROM VCC input. It remains a general purpose I/O when the FPGA enters user mode.

4.5.3. MOSI/MD0

MOSI/MD0 – In Master SPI configuration mode, the MOSI pin is the serial data output for SPI command and data. It becomes D0 of the data bus in Dual or Quad mode.

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4.5.4. MISO/MD1

MISO/MD1 – In Master SPI configuration mode, the MISO pin is the serial data input. It becomes D1 of the data bus in Dual or Quad mode.

4.5.5. MD2

MD2 – In Master SPI configuration mode, this bit becomes the D2 of the data bus in Quad mode.

4.5.6. MD3

MD3 – In Master SPI configuration mode, this bit becomes the D3 of the data bus in Quad mode.

4.5.7. MCSNO/MSDO

This is an output pin for configuration daisy chain support, which has the following purposes:

MCSNO – For configuration daisy chaining implemented with the Flow-through attribute, this attribute allows the MCSNO pin to be driven when the done bit is set and configuration of the first device is complete. The MCSNO of the first device drives the CSN of the second part.

MSDO – MSDO pin is used in the Bypass mode. Since the Bypass mode is not supported for Nexus devices, the related function could be ignored.

4.6. Slave sysCONFIG Pins

4.6.1. TCK/SCLK

This pin is used by both JTAG and Slave SPI configuration interface.

TCK – If the JTAG port is enabled, this pin serves as the clock pin for the JTAG interface. The test clock pin (TCK) provides the clock used to time the other JTAG port pins. Data is shifted into the instruction or data registers on the rising edge of TCK and shifted out on the falling edge of TCK. The TAP is a static design permitting TCK to be stopped in either the high or low state. The maximum input frequency for TCK is specified in the DC and Switching Characteristics section of CrossLink-NX Family Data Sheet (FPGA-DS-02049), Certus-NX Family Data Sheet (FPGA-DS-02078), Certus-Pro-NX Family Data Sheet (FPGA-DS-02086), and CrossLink-NX-33 and CrossLink-NX-33U Datasheet (FPGA-DS-02104). The TCK pin does not have a pull-up. An external pull-down resistor of 4.7 k Ω is recommended to avoid inadvertently clocking the TAP controller as power is applied to the Nexus device.

SCLK – In slave SPI mode, this pin is the clock input for the slave SPI configuration interface. The maximum CCLK frequency and the data setup/hold parameters can be found in the sysCONFIG Port Timing Specifications of CrossLink-NX Family Data Sheet (FPGA-DS-02049), Certus-NX Family Data Sheet (FPGA-DS-02078), CertusPro-NX Family Data Sheet (FPGA-DS-02086), and CrossLink-NX-33 and CrossLink-NX-33U Datasheet (FPGA-DS-02104).

4.6.2. TMS/SCSN

This pin is used by both JTAG and Slave SPI configuration interface.

TMS – If the JTAG port is enabled, this pin serves as the Test Mode Select pin for the JTAG interface. The Test Mode Select (TMS) pin is an input pin that controls the progression through the 1149.1 compliant state machine states. The TMS pin is sampled on the rising edge of TCK. The JTAG state machine remains in or transitions to a new TAP state depending on the current state of the TAP, and the present state of the TMS input. An internal pull-up resistor is present on TMS per the JTAG specification.

SCSN – In slave SPI mode, this pin is the active low chip select input for the slave SPI configuration interface. A 4.7 k Ω external pull-up resistor is recommended.



4.6.3. TDI/SI/SD0

This pin is used by both JTAG and Slave SPI configuration interface.

TDI – If the JTAG port is enabled, this pin serves as the Test Data Input (TDI) pin, which is used to shift in serial test instructions and data. This pin should be wired to TDI of the JTAG connector, or to TDO of an upstream device in a JTAG chain. An internal pull-up resistor on the TDI pin is provided.

SI/SD0 – In Slave SPI configuration mode, the SI pin is the serial data input for SPI command and data. It becomes D0 of the data bus in Dual or Quad mode.

4.6.4. TDO/SO/SD1

This pin is used by both JTAG and Slave SPI configuration Interface.

TDO – If the JTAG port is enabled, this pin serves as the Test Data Output (TDO) pin, which is used to shift out serial test instructions and data. When TDO is not being driven by the internal circuitry, the pin is in a high impedance state. The only time TDO is not in a high impedance state is when the JTAG state machine is in the Shift IR or Shift DR state. This pin should be wired to TDO of the JTAG connector, or to TDI of a downstream device in a JTAG chain. An internal pull-up resistor on the TDO pin is provided.

SO/SD1 – In Slave SPI configuration mode, the SO pin is the serial data output for SPI data. It becomes D1 of the data bus in Dual or Quad mode.

4.6.5. SD2/SCL

This pin is used by both Slave SPI and Slave I²C/I3C configuration Interface.

SD2 - In Slave SPI configuration mode, this bit becomes the D2 of the data bus in Quad mode.

SCL – In Slave $I^2C/I3C$ configuration mode, this is the serial clock line of the I^2C or I3C bus.

4.6.6. SD3/SDA

This pin is used by both Slave SPI and Slave I²C/I3C configuration Interface.

SD3 – In Slave SPI configuration mode, this bit becomes the D3 of the data bus in Quad mode.

SDA – In Slave $I^2C/I3C$ configuration mode, this is the serial data line of the I^2C or I3C bus.

4.7. PERSISTENT

The internal PERSISTENT control bits are used to determine whether the dual-purpose Master and Slave sysCONFIG pins remain as sysCONFIG pins during normal operation, for example, to support transparent programming or configuration. The Nexus device has several PERSISTENT physical SRAM cells that determine the existence of the Master SPI port, Slave SPI port or I²C/I3C port after entering user mode. These settings can be set in Lattice Radiant Device Constraint Editor under Global tab as shown in Table 4.6.

Table 4.6. sysCONFIG Pins Global Preferences¹

Port Setting	Value	Pins Affected	Details	
SERIA		MCLK, MCSN, MOSI/MD0, MISO/MD1		
SLAVE_SPI_PORT	DUAL	MCLK, MCSN, MOSI/MD0, MISO/MD1	If enabled, persisted for configuration purpose.	
QUAD		MCLK, MCSN, MOSI/MD0, MISO/MD1, MD2, MD3	comiguration purpose.	
	SERIAL	SCLK, SCSN, SI/SD0, SO/SD1		
MASTER_SPI_PORT DUAL QUAD		SCLK, SCSN, SI/SD0, SO/SD1	If enabled, persisted for configuration purpose.	
		SCLK, SCSN, SI/SD0, SO/SD1, SD2, SD3		
SLAVE_I2C_PORT/ SLAVE_I3C_PORT	ENABLE	SCL, SDA	If enabled, persisted for configuration purpose.	

Note:

1. JTAG Persist follows JTAG enable pin.



5. Master Port Configuration Process and Flow

Prior to becoming operational, the FPGA goes through a sequence of states, including initialization, configuration and wake-up.

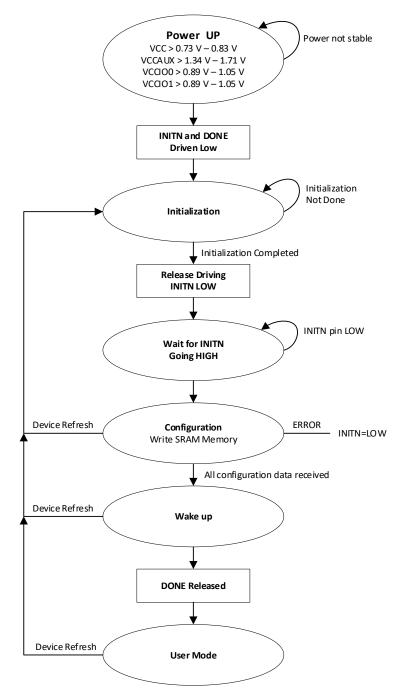


Figure 5.1. Master Port Configuration Flow

The Nexus device sysCONFIG ports provide industry standard communication protocols for programming and configuring the FPGA. Each of the protocols shown in Table 4.2 provides a way to access the configuration SRAM of the Nexus device. The Configuration Ports Arbitration section provides information about the availability of each sysCONFIG port.



5.1. Power-up Sequence

In order for the Nexus device to operate, power must be applied to the device. During a short period of time, as the voltages applied to the system rise, the FPGA stays in an indeterminate state.

As power continues to ramp, a Power-On-Reset (POR) circuit inside the FPGA becomes active. The POR circuit, once active, makes sure the external I/O pins are in a high-impedance state. It also monitors the VCC, VCCAUX, VCCIO0, and VCCIO1 input rails. The POR circuit waits for the following conditions:

- VCC > 0.73 V 0.83 V
- VCCAUX > 1.34 V 1.71 V
- VCCIO0 > 0.89 V 1.05 V
- VCCIO1 > 0.89 V 1.05 V

When these conditions are met the POR circuit releases an internal reset strobe, allowing the device to begin its initialization process. The Nexus device asserts INITN active low, and drives DONE low. When INITN and DONE are asserted low, the device moves to the initialization state, as shown in Figure 5.1.

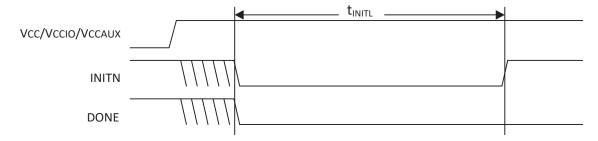


Figure 5.2. Configuration from Power-On-Reset Timing

5.2. Initialization

The Nexus device enters the memory initialization phase immediately after the Power On Reset circuit drives the INITN and DONE status pins low. The purpose of the initialization state is to clear all of the SRAM memory inside the FPGA.

The FPGA remains in the initialization state until all of the following conditions are met:

- The t_{INITL} time period has elapsed.
- The PROGRAMN pin is deasserted.
- The INITN pin is no longer asserted low by an external master.

The dedicated INITN pin provides two functions during the initialization phase. The first is to indicate the FPGA is currently clearing its configuration SRAM. The second is to act as an input preventing the transition from the initialization state to the configuration state.

During the t_{INITL} time period the FPGA is clearing the configuration SRAM. When the Nexus device is part of a chain of devices each device has different t_{INITL} initialization time. The FPGA with the slowest t_{INITL} parameter can prevent other devices in the chain from starting to configure. Premature release of the INITN in a multi-device chain may cause configuration of one or more chained devices to fail to configure intermittently.

The active-low, open-drain initialization signal INITN must be pulled high by an external resistor when initialization is complete. To synchronize the configuration of multiple FPGAs, one or more INITN pins should be wire-ANDed. If one or more FPGAs or an external device holds INITN low, the FPGA remains in the initialization state.

The GPIO of the device at power-up defaults to tri-stated outputs with active weak input pull-downs. After configuration, all GPIO included in the user design wake up in the user-defined condition. GPIO not defined in the user design remain output tri-stated and the input with a weak pull-down enabled. This default avoids inadvertent effects of the inputs rising while powering up. In some cases, this can cause a problem if other connected devices on the board reset or trigger from an active high signal.

Before/during configuration, the dedicated JTAG_EN pin has pull-down, and dual-purpose sysCONFIG I/O with pull-up, which are excluded from the GPIO default setting.

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5.3. Configuration

The releasing HIGH on the INITN pin causes the FPGA to enter the configuration state. The FPGA is able to accept the configuration bitstream created by the Lattice Radiant Software.

Following power-up, the Nexus device begins the external SPI flash boot process with the Signature Verification phase. The Nexus device attempts a signature read-back in a finite loop until the expected result is received or the loop count is exceeded. A correct signature read allows the Nexus device to proceed to the Preamble Verification phase immediately. Opposed to waiting for a fixed power-ramp timer to expire, this process allows for the fastest possible boot times.

The Signature Verification process verifies either the Lattice Specified LSCC signature or JEDEC Standard SFDP, depending on the value of Control Register 1, Bit 15 (CR1 [15]). If CR1 [15] is 0 (default), the Nexus device reads the boot bitstream image from the base boot address and check for the LSCC signature (0x4C534343) using SPI flash command code 8'H03. If CR1 [15] is 1, the Nexus device performs a SFDP read (SPI flash command code 8'H5A) and checking for SFDP code (0x50444653) contained in SFPD compliant SPI flash devices. The Nexus device retries the SFDP/LSCC signature read until three consecutive matches are found. When successful, the Nexus device sets the internal Signature Successful Flag and proceeds to the Preamble Verification step. If the loop timer expires (600,000 SPI clock cycles, or about 150 ms) the device proceeds to the Preamble Verifications step without setting the Signature Successful Flag. When the internal Signature Successful Flag is set, the Signature Verification phase is bypassed for subsequent warm-boot events (for example, the PROGRAMN pin toggle or REFRESH command).

For proper bitstream data alignment, the bitstream Preamble must be detected once. If the preamble does not come before the preamble timer (counting for 600,000 SPI clock cycles) expires, a boot failure is declared, and the boot process aborts.

Once the preamble is detected, the Nexus device continues fetching data from non-volatile memory to configure the FPGA SRAM memory. The Nexus device does not leave the Configuration state if there is no valid configuration data.

INITN is used to indicate an error exists in the configuration data. When INITN is high, configuration is proceeding without issue. If INITN is asserted low, an error has occurred and the FPGA does not operate.

5.4. Wake-up

Wake-up is the transition from configuration mode to user mode. The Nexus device's fixed four-phase wake-up sequence starts when the device has correctly received all of its configuration data. User can arrange the order of these four phases to meet specific implementation requirements. When all configuration data is received, the FPGA asserts an internal DONE status bit. The assertion of the internal DONE causes a Wake Up state machine to run that sequences four controls. The four control strobes are:

- Global Set/Reset (GSRN)
- Global Write Enable (GWE)
- Global Output Enable (GOE)
- External DONE

One phase of the Wake-Up process is for the FPGA to release the Global Output Enable. When it is asserted, permits the FPGA I/O to exit a high-impedance state and take on the programmed output function. The FPGA inputs are always active. The input signals are prevented from performing any action on the FPGA flip-flops by the assertion of the Global Set/Reset (GSRN).

Other phases of the Wake-Up process release the Global Set/Reset and the Global Write Enable controls.

The Global Set/Reset is an internal strobe that, when asserted, causes all I/O flip-flops, Look Up Table (LUT) flip-flops, distributed RAM output flip-flops, and Embedded Block RAM output flip-flops that have the *GSR enabled* attribute to be set/cleared per the hardware description language definition.

The Global Write Enable is a control that overrides the write enable strobe for all RAM logic inside the FPGA. As mentioned previously, the inputs on the FPGA are always active. Keeping GWE deasserted prevents accidental corruption of the instantiated RAM resources inside the FPGA.



Another phase of the Wake-Up process asserts the external DONE pin. The external DONE is a bi-directional, open-drain I/O only when it is enabled. An external agent that holds the external DONE pin low prevents the wake-up process of the FPGA from proceeding. Only after the external DONE, if enabled, is active high does the final wake-up phase complete. Wake-Up completes uninterrupted when the external DONE pin is not enabled.

Once the final wake-up phase is complete, the FPGA enters user mode. This process is detailed later in the document.

5.5. Early I/O Release (EIO)

The Nexus device supports an Early I/O Release feature, which allows the I/O that reside in the I/O Banks on the left and right of the device (I/O Bank 1, I/O Bank 2, I/O Bank 6, and I/O Bank 7), to assume user-defined drive states at the beginning of bistream processing. The Early I/O Release feature releases the I/O after processing the I/O configuration for the left and right banks, which is located near the head of the bitstream data. Once data is programmed in the left/right Memory Interface Block (MIB) the I/O is released to a predefined state. This feature is enabled by setting the EARLY_IO_RELEASE preferences to ON in the Lattice Radiant Device Constraint Editor.

In addition, Early I/O Release requires the user to instantiate an output buffer register with an asynchronous set or reset function, to indicate the desired drive 1 or drive 0 behavior, respectively, during the Early Release period. Unregistered outputs in Early-Release banks drive High-Z until full device configuration is complete. Be aware that some of the I/O in Bank 1, including the dual-purpose sysCONFIG I/O, cannot be utilized as Early Released I/O. Also, if the ECDSA bitstream authentication is enable for the Nexus device, the Early I/O Release feature is not supported.

5.6. User Mode

The Nexus device enters user mode immediately following the Wake-Up sequence has completed. User Mode is the point in time when the Nexus device begins performing the logic operations the user designed. The device remains in this state until one of three events occurs:

- The PROGRAMN input pin is asserted
- A REFRESH command is received through one of the configuration ports
- Power is cycled or power supply levels drop below the specified trigger levels

5.7. Clearing the Configuration Memory and Re-initialization

The current user mode configuration of the Nexus device remains in operation until they are actively cleared, or power is lost. Several methods are available to clear the internal configuration memory of the Nexus device. The first is to remove power and reapply power. Another method is to toggle the PROGRAMN pin. Lastly, user can reinitialize the memory through a Refresh command. Any active configuration port can be used to send a Refresh command.

Invoking one of these methods causes the Nexus device to drive INITN and DONE low. The Nexus device enters the initialization state as described earlier.

5.8. Reconfiguration Priority

There are many sources that can initiate a reconfiguration while a configuration is already in process. When initiating a reconfiguration, the sources are prioritized depending on which of them initiated the original configuration. Note that if an interruption occurs, the reconfiguration occurs without informing the original configuration source that the configuration did not complete. JTAG always has the highest priority and any JTAG initiated configuration event causes a reconfiguration to occur. Toggling the PROGRAMN pin has the next highest priority. It interrupts any current configuration other than a JTAG configuration.



Configuration Modes

The Nexus device provides multiple options for loading the configuration SRAM from a non-volatile memory. The previous section describes the physical interface necessary to interact with the configuration logic of the Nexus device. This section focuses on describing the functionality of each of the different configuration modes. Descriptions of important settings required in the Lattice Radiant Device Constraint Editor View are also discussed.

6.1. Master SPI Modes

The Master SPI port is considered an intelligent port and it is the default mode before any other slave configuration port is activated. It is capable of performing read and write actions based on the command shifted into the device. All commands are built inside the bitstreams. In Master SPI mode (MSPI), the Nexus device begins retrieving configuration data from the SPI Flash when power is applied, a REFRESH command is received, or the PROGRAMN pin is asserted and released. The MCLK I/O takes on the Master Clock (MCLK) function, and begins driving a nominal 3.5 MHz clock to the SPI Flash's SCLK input. MCSN is asserted low, commands are transmitted to the PROM over the MOSI/MD0 output, and data is read from the PROM on the MISO/MD1 input pin. When all of the configuration data is retrieved from the PROM, the MCSN pin is deasserted, and the MSPI output pins are tri-stated.

Table 6.1. Master SPI Configuration Port Pins

Pin Name	Function	Direction	Description	
MCLK	MCLK	Output with weak pull-up	Master clock used to time data transmission/reception from the Nexus device Configuration Logic to a slave SPI PROM.	
MCSN ¹	MCSN	Output	Chip select used to enable an external SPI PROM containing configuration data.	
MOSI/MD0	MOSI	Output	Carries output data from the Nexus device Configuration Logic to the slave SPI PROM.	
	D0	Input	Input pin for bitstream data as DUAL and QUAD read mode	
MISO/MD1	MISO	Input	Carries input data from the slave SPI PROM to the Nexus device Configuration Logic.	
	D1	Input	Input pin for bitstream data as DUAL and QUAD read mode.	
MD[3:2]	D[3:2]	Input	This is the input pins for bitstream data from SPI Flash, used only on QUAD read mode.	

Note:

Use 4.7 k Ω pull-up resistor.

The MCLK frequency always starts downloading the configuration data at the nominal 3.5 MHz frequency. The MCCLK FREQ parameter, accessed using Device Constraint Editor, can be used to increase the configuration frequency. The configuration data in the PROM has some padding bits, and then the data altering the MCLK base frequency is read. The Nexus device reads the remaining configuration data bytes using the new MCLK frequency. For higher MCLK frequency with fast slew rate, a 33 Ω damping resistor is recommended.

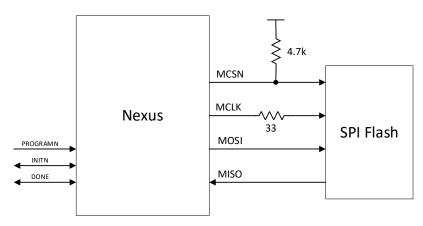


Figure 6.1. Nexus Master SPI Port with SPI Flash

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Once the SPI Flash contains the configuration data, user can test the configuration. Assert the PROGRAMN, transmit a REFRESH command, or cycle power to the board, and the Nexus device configures from the external SPI Flash.

6.1.1. Method to Enable the Master SPI Port

The Master SPI port is enabled by default if there is no slave configuration port enabled.

- When the device is powered up, or when the PROGRAMN pin is toggled, or when the REFRESH command is executed, the Master SPI port is selected as the configuration port by default. A port is said to be a configuration port when it is capable of executing both bitstream write and read commands. This is the only method in which the user can perform DUAL read and QUAD read from SPI Flash.
- Enabling Master SPI port persistence.
 - The MSPI port could be persisted in user mode by setting the desired Value (SERIAL, DUAL or QUAD) for MASTER_SPI_PORT in Lattice Radiant Device Constraint Editor. Once set, the configuration bitstream contains optional Master SPI persistence bits. When the device completes configuration and wakes up, it checks the persistent bits to determine if the Master SPI port is to remain operational once in user mode. This selection is independent of the CFG port arbitration during configuration phase. A port enabled by persistence is a Transparent Mode port. It reserves those pins from being occupied by user logic.
 - Note that both the DONE pin and the INITN pin must be high. If not, then the device is not in user mode. The persistent bits have no affect when the device is not in user mode.

6.1.2. Dual-Boot and Multi-Boot Configuration Modes

Both the primary and the golden (fail-safe) configuration data is stored in external SPI memory. The fail-safe pattern is available in case the primary pattern would fail to load. The primary image can fail in one of the following reasons:

- A time-out error is encountered while waiting for PREAMBLE code
- Device ID checking failed at the beginning of the bitstream.
- An illegal command is encountered.
- A bitstream CRC error is detected
- A time-out error is encountered when loading from the primary pattern stored in the external memory

A CRC error is caused by incorrect data being written into the SRAM configuration memory. Data is read from the external Flash memory. As data enters the Configuration Engine the data is checked for CRC consistency. Before the data enters the Configuration SRAM the CRC must be correct. Any incorrect CRC causes the device to erase the Configuration SRAM and retrieve configuration data from the external golden pattern.

It is possible for the data to be correct from a CRC calculation perspective, but not be functionally correct. In this instance the internal DONE bit never becomes active. The Nexus device counts the number of master clock pulses it provided after the Power On Reset signal is released. When the count expires without DONE becoming active, the FPGA attempts to get its configuration data from the external golden pattern.

Dual boot configuration mode typically requires two configuration data files. One of the two configuration data files is a fail-safe image that is rarely, if ever, updated. The second configuration data file is a working image that is routinely updated. Both the working (primary) image and the fail-safe image are stored in the external SPI memory. One Lattice Radiant project can be used to create both the working and the fail-safe configuration data files. Configure the Lattice Radiant project with an implementation named *working*, and an implementation named *failsafe*. Read the Lattice Radiant Online Help for more information about using Lattice Radiant implementations.

The Nexus device supports dual-boot with the MSPI mode. If the primary pattern fails to load correctly, the Nexus device starts loading data from the golden sector in the SPI Flash device. A blank external Flash device causes a dual-boot event failure indicated by INITN going low. This is due to the absence of a primary or golden boot image.

The dual boot feature allows user to split a SPI Flash device into two sections, the first containing a sacred *golden boot* file, and a second updatable *primary boot* file, which can be erased and reprogrammed. By default, the FPGA loads the primary boot file in block 0 (0x000000). If the FPGA fails in configuration, it automatically loads the golden boot file in the last block (0xFFFF00). This allows the system to boot to a known operable state, so that it continues to operate if for some reason (such as a power failure) the SPI Flash fails to program correctly.



The user can dynamically switch between up to five different design revisions stored in external Flash. Multi-boot, or the ability to dynamically reconfigure from multiple design bitstreams, is similar to the dual-boot where there is one primary (working) bitstream and up to four alternate bitstreams.

For multi-boot operation, the next target address is set in memory that was loaded during the current configuration memory load. Initiating reprogramming by toggling the PROGRAMN pin or issuing a REFRESH through any sysCONFIG port causes the device to load from the defined SPI Flash address. Dual-boot can also be deployed with multi-boot, allowing a golden (fail-safe) design (or sixth design) to be available in the external Flash. For detail information regarding multi-boot operation, refer to Multi-Boot Usage Guide for Nexus Platform (FPGA-TN-02145).

Lattice Radiant Deployment Tool allows user to assemble SPI Flash images formatted to correctly match the hardware sector mapping.

6.1.3. Ping-Pong Boot

The Ping-Pong boot mode utilize the JUMP table to select an image for booting without changing location of the image in flash. This is done with a jump table starting at address 0x000000 in flash containing two instructions LSC_PROG_SEC_BOOT and JUMP. For backup in case, the jump table were to become corrupted by a power failure. A backup JUMP instruction should be programmed at offset 0xFFFF00 pointing to the golden boot image. Refer to

Figure 6.2 for the two images stored in flash Bitstream 0 and Bitstream 1. The secondary bitstream offset is programmed both with the command LSC_PROG_SEC_BOOT located in the jump table starting at offset 0x000000 and the JUMP instruction located in the backup jump table at offset 0xFFFF00, and the primary bitstream is selected with the JUMP command in the jump table. In order to swap the order of booting, these three instructions are all that needs to be reprogrammed.

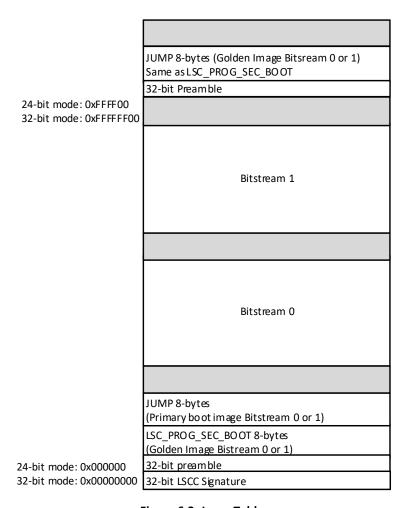


Figure 6.2. Jump Table

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6.1.4. Dual and Quad Master SPI Read Mode

The master SPI configuration mode in the Nexus device is expanded to support new industry standard Quad I/O SPI Flash memory. The support of (Serial Multi I/O) Flash memory enables fast parallel read.

A typical SPI Flash interface uses either 4 or 6 interface signals to the FPGA. The Standard SPI flash uses CLK, CS, SI, and SO while Quad SPI Flash uses CLK, CS, I/O0, I/O1, I/O2 and I/O3, maintaining function and pin-out compatibility with the standard SPI Flash devices, while adding Dual-I/O and Quad-I/O SPI capability. All SPI modes are submodes of MASTER SPI, therefore there is no longer a separate CFGMDN pin decode for each SPI mode.

In Dual mode, the Fast-Read Dual I/O (BBh) instruction is issued and is similar to the standard Fast Read (0Bh) instruction except that data is output on two pins, SO and SIOO, instead of just SO. This allows data to be transferred from the dual output at twice the rate of standard SPI devices. In QUAD mode, the Fast-Read Quad I/O (EBh) instruction is issued and is similar to the standard Fast Read (0Bh) instruction except that data is output on four data pins, instead of just SO. This allows data to be transferred from the quad output at four times the rate of standard SPI devices.

To change the SPI read mode to fast read, dual read or quad read, the Deployment Tool must be used to generate the hex file used for programming the SPI flash device. Lattice Radiant flow only generates bitstreams with default SPI read mode, which is slow serial read (03h) mode. The sysCONFIG option in Lattice Radiant Device Constraint Editor is for the software to preserve appropriated pins to help customer design flow. It does not serve the purpose of enabling SPI port nor setting appropriate bits in the PROM file.

Table 6.2. Dual/Quad SPI Port Names

Nexus Devices Pin Name	Flash Device Pin	MSPI Function DUAL(D), QUAD(Q)
MCLK	SCLK	Clock output from the Nexus Device Configuration Logic and Master SPI controller. Connect MCLK to the SCLK input of the Slave SPI device. (D)(Q)
MD [3:2]	SIO[3:2]	Data I/O between the Nexus device and SPI device. (Q)
MD[1:0]	SIO[1:0]	Data I/O between the Nexus device and SPI device. (D)(Q)
MCSN	CSN	Chip select output from the Nexus device configuration logic to the slave SPI Flash holding configuration data for the Nexus device. (D)(Q)

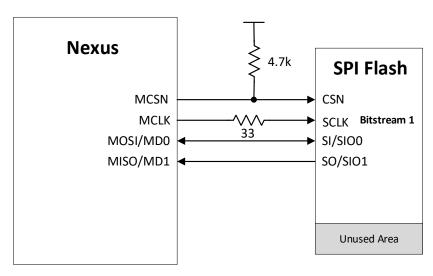


Figure 6.3. One Dual SPI Flash Interface (Dual)

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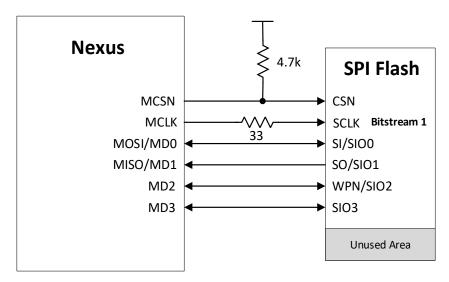


Figure 6.4. One Quad SPI Flash Interface (Quad)

6.2. Slave SPI Mode

The Nexus device provides a Slave SPI (SSPI) configuration port that allows user to access features provided by the Configuration Logic. The user can reprogram the Configuration SRAM and access status/control registers within the Configuration Logic block. The external Flash memory updates are done using either offline or transparent operations. It is necessary to send a REFRESH command to load a new external Flash image into the configuration SRAM. When the Nexus device is in Transparent Mode, only read type commands for the Configuration SRAM are supported, allowing for device verification or debugging. The command set consists of 8-bit opcodes. Some of the commands have a 24-bit operand following the 8-bit opcode. The Slave SPI port is a byte bounded port; all input and output data must be byte bounded.

In the Slave SPI mode, the TCK/SCLK pin becomes SCLK (such as Slave SPI Clock). Input data is read into the Nexus device on the MOSI pin at the rising edge of SCLK. Output data is valid on the MISO pin at the falling edge of SCLK. The SCSN acts as the chip select signal. When SCSN is high, the SSPI interface is deselected and the MISO pin is tri-stated. Commands can be written into and data read from the Nexus device when SCSN is asserted.

The SSPI port can be activated through the CFG port arbitration procedure before the device enters user mode. The SSPI port can be persisted in user mode by setting the desired Value (SERIAL, DUAL or QUAD) for SLAVE_SPI_PORT in Lattice Radiant Device Constraint Editor.

Using the SSPI port simplifies the Nexus device configuration process. Lattice provides *C* source code called sspiembedded to insulate the user from the complexity of programming the Nexus device. Refer to the Lattice Radiant online help about sspiembedded.

Table 6.3. Slave SPI Configuration Port Pins

Pin Name	Function	Direction	Description
TCK/SCLK	SCIK I Innut with weak null-up I		Clock used to time data transmission/reception from an external SPI master device to the Nexus device Configuration Logic.
SCSN ¹	CSN	Nexus device Configuration Logic slave SPI chip select inpur an active low input. High to Low transition: reset the device prepare it to receive commands. Low to High transition: Completes or terminates the currer command.	
TDI/SI/SD0	MOSI	Input	Carries output data from the external SPI master to the Nexus device Configuration Logic
D0 Inout		Inout	D0 of the data bus for DUAL and QUAD mode

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Pin Name	Function	Direction	Description	
TDO/SO/SD1	MISO	Output	Carries output data from the Nexus Device Configuration Logic to the external SPI master. It is normally tri-stated with an internal pull-up. It becomes active only when the command is a read type command.	
D1 Inout		Inout	D1 of the data bus for DUAL and QUAD mode	
SD2/SCL	D2	Inout D2 of the data bus for QUAD mode.		
SD3/SDA	D3	Inout	Inout D3 of the data bus for QUAD mode.	

Note:

1. Use external 4.7 kΩ pull-up resistor.

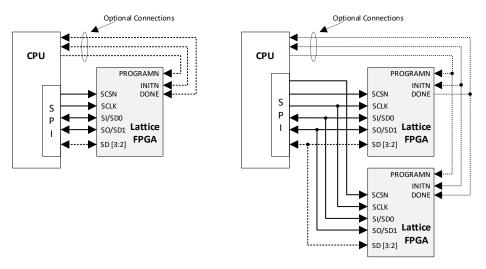


Figure 6.5. Nexus Slave SPI Port with CPU and Single or Multiple Devices

Notes:

- The dotted lines indicate optional connections.
- The wake up time of the device does vary with the bitstream size and the speed of the SPI port. Lattice recommends connecting the DONE pin to the CPU to monitor when the configuration is complete.

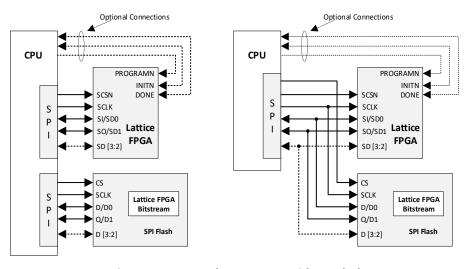


Figure 6.6. Nexus Slave SPI Port with SPI Flash

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Notes:

- The dotted lines indicate the connection is optional.
- The Nexus device bitstream can reside in the SPI Flash device instead of the system Flash memory. The advantage of this is that the bitstream can be easily updated without changing the system software.

6.2.1. Method to Enable the Slave SPI Port

Similar to all configuration ports, the Slave SPI port is enabled by the two standard methods:

Enable the Slave SPI Configuration Port in Configuration Mode. At Power Up or PROGRAMN pin toggle LOW (longer than tprogramm) or REFRESH command execution, holding the PROGRAMN LOW to postpone the master auto-booting event. Release PROGRAMN, then wait for INITN to go high. After INITN goes high, drive the SCSN of the Slave SPI Port and shift to the Slave Configuration Port Activation Key, as shown in Table 6.4. After the Slave SPI Configuration Port is activated, the state of the PROGRAMN pin could be either remained low or released high, but next PROGRAMN falling edge (longer than tprogramm) resets the Slave configuration port activation.

Table 6.4. Slave SPI Configuration Port Activation Key

Slave Port/Activation Key	Slave Configuration Port Activation Key		
Slave SPI Port	Dummy Bytes ¹	32'HA4C6F48A ¹	

Note:

1. The number of dummy bytes should be at least 1, and only the last shifted in 32 bits matter.

Enabling Slave SPI port persistence in user mode.

The SSPI port could be persisted in user mode by setting the desired Value (SERIAL, DUAL or QUAD) for SLAVE_SPI_PORT in Lattice Radiant Device Constraint Editor. Once set, the configuration bitstream contains optional Slave SPI persistence bits. When the device completes configuration and wakes up, it checks the persistent bits to determine if the SLAVE SPI port is to remain operational once in user mode. This selection is independent of the CFG port arbitration during configuration phase. A port enabled by persistence is a Transparent Mode port. It reserves those pins from being occupied by user logic.

Both the DONE pin and the INITN pin must be high to qualify the Slave SPI port as a read back port. If not, then the device is not in user mode. The persistent bits have no affect when the device is not in user mode.

6.2.2. Specifications and Timing Diagrams – Slave SPI Port Waveforms

Data and commands shift into the MOSI pin on the rising edge of clock. Data is shifted out of the MISO pin on the falling edge of clock. Only a read command causes the MISO pin to be enabled for data read out.

The Slave SPI read and write waveforms are shown in Figure 6.7 and Figure 6.8.

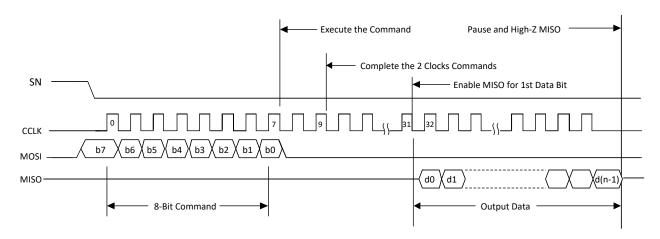
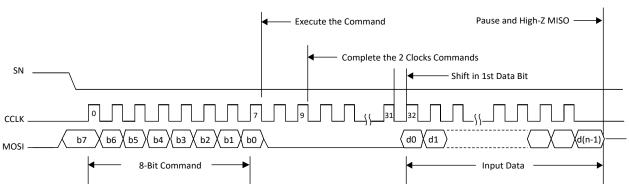


Figure 6.7. Slave SPI Read Waveforms





Note: The bitstream is transferred starting with the first byte of the data file, starting with the MSB of the byte.

Figure 6.8. Slave SPI Write Waveforms

6.2.3. Slave SPI Port AC Timing Requirements

The Slave SPI port maximum operation frequency requirement is shown in Table 6.5.

Table 6.5. Slave SPI Port AC Timing Requirements

Description	Parameter	Min	Max	Unit
SCLK Frequency	f _{CCLK}	_	135	MHz

For detail AC timing requirement for the Nexus Slave SPI configuration port, refer to the sysCONFIG Port Timing Specifications of CrossLink-NX Family Data Sheet (FPGA-DS-02049), Certus-NX Family Data Sheet (FPGA-DS-02078), CertusPro-NX Family Data Sheet (FPGA-DS-02086), and CrossLink-NX-33 and CrossLink-NX-33U Data Sheet (FPGA-DS-02104).

6.2.4. Dual and Quad Slave SPI Port

By default, the SPI port data width is x1 (by 1). That is, there is only one bit of input and one bit of output. However, to allow faster loading of configuration information, some devices support wider versions of the SPI interface. For this reason, the Slave SPI configuration port of the Nexus device also support x2 (Dual) and x4 (Quad) modes of operation.

For slave SPI, the Dual and Quad modes are enabled or disabled through 32-bit special commands. Those commands are processed at port level. The command codes are shown in Table 6.6.

Table 6.6. Special Commands for Dual and Quad Mode Enable/Disable

Commands	Command Code	Note
Dual Mode Enable	32'hD9B33EB3	Enable the DUAL Mode (X2)
Quad Mode Enable	32'hD9B33EBD	Enable the QUAD Mode (X4)
Parallel Mode Disable	32'hD9FFFFFF	Disable parallel mode, set back to X1 (serial) mode

The Dual and Quad mode can only be enabled from default Serial mode. The Dual or Quad Mode Enable command has to be shifted in serially from the slave SPI SI pin, and started from the first clock after the slave chip select (SCSN) pin pulled low, for 32 bits. The command execution happens upon the SCSN pulling high. Once the DUAL (X2) or QUAD (X4) mode is enabled, the Slave SPI data throughput, for either Non-JTAG command or data, is expanded from X1 to X2, X4 through the SD0 – SD3 pins as illustrated in Table 4.4.

At POR or in the event of PROGRAMN pin toggle (low) or REFRESH command execution, the Slave SPI port is reset to default serial (X1) mode.

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6.2.5. Slave SPI Configuration Flow Diagrams

The Slave SPI port supports the regular Nexus device bitstream and the encrypted bitstream (SSPI Mode).

The Slave SPI configuration flow diagram is shown in Figure 6.9 and the highlights are listed below.

- The bitstream file is a stand-alone file. It is not part of the driver or system code. This provides seamless system integration and flexible file management. For example, the bitstream can be switched on the fly without changing a single line of system code.
- The Nexus device is capable to wake up the I/O Banks on the left and right side of the device to user specified value at the beginning of the bitstream.
- The Nexus FPGA Fabric wakes up and enter user mode once it reads in the entire bitstream. If it is necessary to delay
 the wake-up, the simplest method is by using the DONE pin. Wake-up can be delayed by holding the open-drain DONE
 pin low until the wake-up is desired.

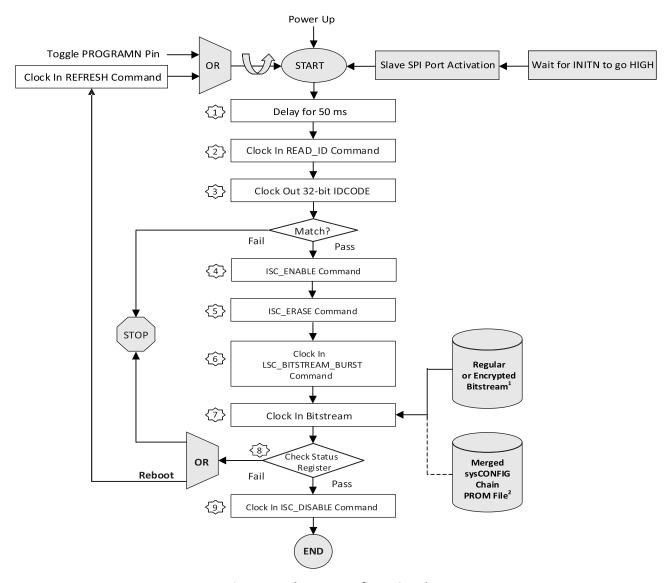


Figure 6.9. Slave SPI Configuration Flow

Notes:

- 1. For a single Nexus device, the input file is a bitstream, which may be a standard or encrypted bitstream.
- 2. For a sysCONFIG chain of devices, the input file can be a merged PROM file.



6.2.6. Command Waveforms

6.2.6.1. Class A Command Waveforms

The Class A commands are ones that read data out from the Nexus device. Bit 0 of the data or bitstream is read out first. The twenty-four (24) dummy clocks provide the device the necessary delay for the proper execution of the command.

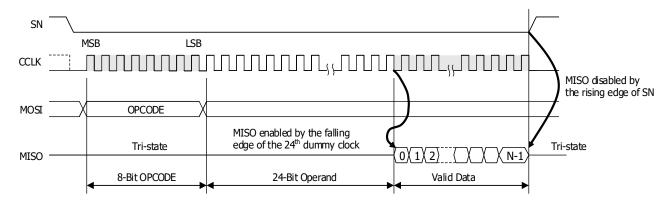


Figure 6.10. Class A Command Waveforms

6.2.6.2. Class B Command Waveforms

The Class B commands are used to shift data into the port. Bit 0 of the data or bitstream is shifted in first. The twenty-four (24) dummy clocks provide the device the necessary delay time to execute the command properly.

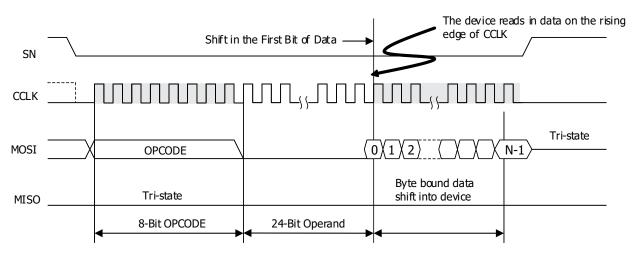


Figure 6.11. Class B Command Waveforms



6.2.6.3. Class C Command Waveforms

The Class C commands do not require any data to be shifted in or out. The twenty four (24) dummy clocks provide the device the necessary delay for the proper execution of the command. Even if extra dummy clocks are presented, the device ignores them.

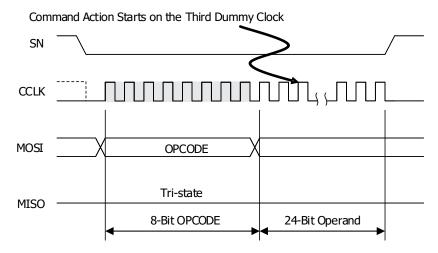


Figure 6.12. Class C Command Waveforms

6.2.6.4. Class D Commands Waveforms

The Class D commands do not need to shift data in or out but still require a delay to execute the action associated with the command. This type of command cannot terminate the action of any commands including itself. After the 24th dummy clock, continuing to clock or suspending the clock or driving the SN pin high does not terminate the action. The action ends when it is complete. This class of commands is defined particularly for the benefit of the two unique commands: CLEAR and REFRESH.

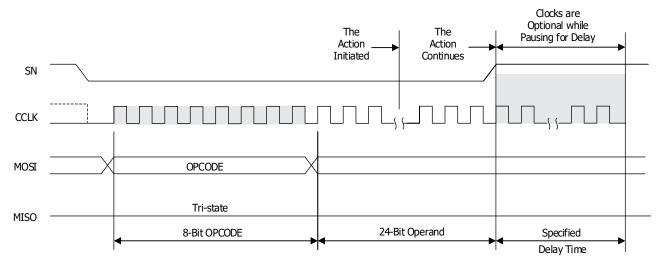


Figure 6.13. Class D Command Waveforms



6.2.7. Slave SPI to Master SPI Bridge

As the Master SPI port and Slave SPI port on Nexus device are allocated at different set of pins, the Nexus device provides the Slave SPI to Master SPI Bridge, which allows user to program the external SPI Flash through the Nexus Slave SPI configuration port.

LSC_PROG_SPI command is used to enable this bridging. Once this bridging is enabled, any data following this command on SSPI interface is directed to MSPI interface. Once this access is terminated by the external Host, by deasserting the Chip-Select (CSN) signal of SSPI, the bridging function is disabled and normal slave access for Configuration continues. The functional diagram of the SSPI to MSPI Bridge is shown in Figure 6.14.

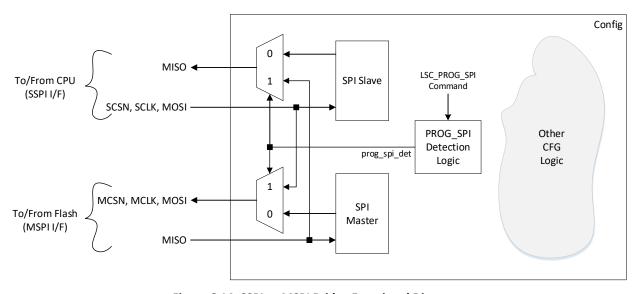


Figure 6.14. SSPI to MSPI Bridge Functional Diagram

The default support for this bridging is serial data mode only. Based on the devices I/O support, dual and quad can be supported, while serial SSPI to MSPI bridging is supported by default. As an example, the diagram for SSPI to MSPI Bridge utilization is shown in Figure 6.15.

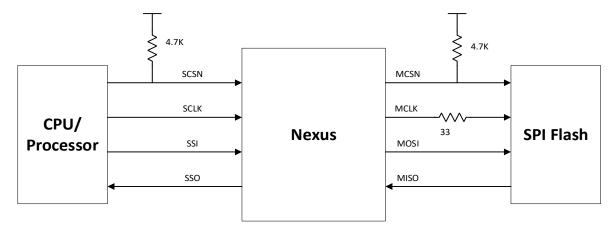


Figure 6.15. SSPI to MSPI Bridge Block Diagram

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6.3. Slave I²C/I3C Mode

The Nexus device provides a Slave I²C/I3C configuration port that allows user to access features provided by the Configuration Logic. The user can reprogram the Configuration SRAM and access status/control registers within the Configuration Logic block. When the Nexus device is in Transparent Mode, only read type commands for the Configuration SRAM are supported, allowing for device verification or debugging. The same non-JTAG command set, as shown in Table 6.15 is supported.

In the Slave $I^2C/I3C$ mode, as shown in Table 6.7, the SD2/SCL pin becomes SCL (that is, Serial Clock) of the $I^2C/I3C$ bus, and the SD3/SDA becomes the SDA (such as Serial Data) of the $I^2C/I3C$ bus.

The Slave $I^2C/I3C$ port can be activated through the CFG port arbitration procedure before the device enters user mode. The $I^2C/I3C$ port can be persisted in user mode by setting the desired Value for SLAVE_I2C_PORT/SLAVE_I3C_PORT in Lattice Radiant Device Constraint Editor.

Using the I^2C port simplifies the Nexus device configuration process. Lattice provides C source code called i2cembedded to insulate the user from the complexity of programming the Nexus device. Refer to the Lattice Radiant online help about i2cembedded.

Table 6.7. Slave I²C/I3C Configuration Port Pins

Pin Name	Function	Direction	Description
SD2/SCL	SCL	Inout	SCL, Serial Clock, for I ² C or I3C bus
SD3/SDA	SDA	Inout	SDA, Serial Data, for I ² C or I3C bus

The Nexus device I²C/I3C configuration setup is shown in Figure 6.16.

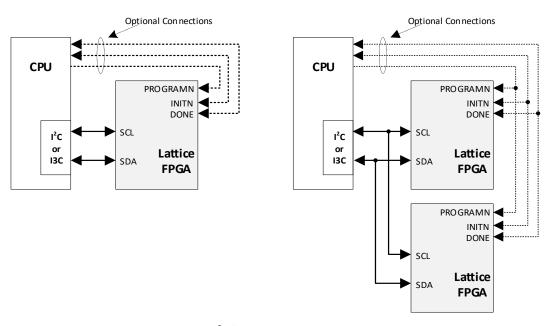


Figure 6.16. Nexus Slave I²C/I3C Port with CPU and Single or Multiple Devices



6.3.1. Bus Sharing Between I²C and I3C

The Nexus device configuration block support both slave I²C and slave I3C interface, the two share the same bus as shown in Figure 6.17.

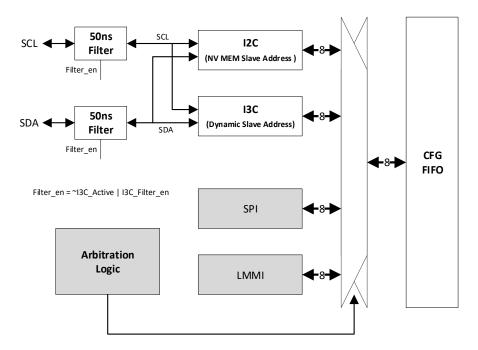


Figure 6.17. Bus Sharing between I²C and I3C

6.3.2. Slave I²C/I3C Configuration Mode

From configuration perspective, the I^2C or I3C interface only support slave mode. They are for configuration purpose only, not usable by user logic. This hard slave I^2C block and I3C block for configuration provide the industry standard two-pin interface for $I^2C/I3C$ masters to communicate with the Nexus device configuration engine.

6.3.2.1. Slave I²C Port Capabilities

- Standard I2C bus protocol to communicate with non-JTAG engine.
- User-programmable Slave address to override the hardware default one (EFUSE, One Time Programmable).
- Built in Port Activation Detection logic to detect the Lattice Slave Configuration Port Activation Code.
- Built in PREAMBLE detection logic for bitstream alignment when execute LSC_BITSTREAM_BURST command.
- Built in 50 ns filters for SCL and SDA make it capable of working within newer I3C bus.

6.3.2.2. I3C Slave Port Capabilities

This I3C slave configuration port is dedicated to device configuration only. It is not usable by user logic, The I3C slave configuration port is compliant with the MIPI I3C (Improved Inter Integrated Circuit) standard v1.0, and supports the following I3C features:

- Two wire serial interface up to 12.5 MHz using Push-Pull.
- Legacy I²C device co-existence on the same bus.
- Dynamic addressing while supporting static addressing for legacy I²C support.
- Legacy I²C messaging.
- I²C-like Single Data Rate messaging (SDR).
- Built in Port Activation Detection logic to detect the Lattice Slave Configuration Port Activation Code.
- Built in PREAMBLE detection logic for bitstream alignment when execute LSC_BITSTREAM_BURST command.



The Slave I3C configuration port provides the 48-bit Provisional ID (PID):

- Bit [47:33]: Hardwired MIPI Manufacturer ID (15 bits) setting at 0x019E
- Bit [32]: Provisional ID Type Selector: Selectable from EFUSE FEATURE setting (default 0).
- Bit [32] = 0: Provisional ID Bit [31:0] containing Vendor Fixed Value.
- Bit [32] = 1: Provisional ID Bit [31:0] containing Pseudo random value.

When Bit [32] is set at 0, the Provisional ID Bit [31:0] are defined as follows:

- Bit [31:16]: Part ID: 16-bit from IDCODE Bit [31:20], [15:12].
- Bit [15:12]: Instance ID: 4-bits from Pin EFUSE FEATURE setting.
- Bit [11:0]: 12-bit Device Characteristics code.
- Bit [11:8] from EFUSE FEATURE setting;
- Bit [7:0] from DCR register.

The Bus Characteristics Register (BCR) is set at 0x00.

- BCR[7:6]: I3C Slave
- BCR[5]: SDR only
- BCR[4]: Not a bridge device
- BCR[3]: Device always responds
- BCR[2]: No data byte follows the accepted IBI
- BCR[1]: Not IBI Capable
- BCR[0]: No speed limitation

The Device Characteristics Register (DCR) is set at 0xE1.

6.3.3. Slave Address for I²C and I3C Ports

6.3.3.1. Slave Address for I²C Configuration Port

An external I²C master accesses the Configuration Logic using address 1000000 (7-bit mode) or 1111000000 (10-bit mode) as default unless the CFG I²C base address has been modified. The CFG I²C slave address could be altered by 8 bits user programmable EFUSE bits (YYYXXXXX) inside Feature Row. Using Program File Utility – Feature Row Editor, the user specified I²C slave address becomes XXXXX00 for 7-bit mode and YYYXXXXX00 for 10-bit address.

6.3.3.2. Slave Address for I3C Configuration Port

For Legacy I²C support, the Nexus device allows user to program 8 bits EFUSE bit (AAABBBBB) to setup the static address for the I3C configuration port, with BBBBB00 for 7-bit mode and AAABBBBB00 for 10-bit mode. The Slave I3C Configuration Port receives its dynamic address during the Dynamic Address Assignment (DAA) process initiated by the main I3C master on the bus.

6.3.4. Method to Enable the Slave I²C/I3C Port

Similar to all configuration ports, the Slave I²C or I3C port is enabled by the two standard methods:

Enable the Slave I²C Configuration Port in Configuration Mode. At Power Up or PROGRAMN pin toggle LOW (for certain period) or REFRESH command execution, holding the PROGRAMN LOW to postpone the master auto booting event. Then the Master performs the write activity to the slave address of the Nexus Slave I²C or I3C configuration port along with the Slave Configuration Port Activation Key, as shown in Table 6.8. After the Slave I²C or I3C Configuration Port been activated, the state of the PROGRAMN pin could be either remained low or released high, but next PROGRAMN falling edge (longer than tprogramm) can reset the Slave configuration port activation.



Table 6.8. Slave I²C/I3C Configuration Port Activation Key

Slave Port/ Activation Key	Slave Configuration Port Activation Key				
Slave I ² C/I3C Port	Slave I ² C/I3C Port Address ¹	32'HA4C6F48A			

Note:

1. The slave I²C/I3C address could be either 7 bits or 10 bits address.

Enabling Slave I²C/I3C port persistence in user mode.

The I²C/I3C port could be persisted in user mode by setting the desired Value (ENABLE) for SLAVE_I2C_PORT/SLAVE_I3C_PORT in Lattice Radiant Device Constraint Editor. Once set, the configuration bitstream contains optional I²C/I3C persistence bits. When the device completes configuration and wakes up, it checks the persistent bits to determine if the SLAVE I²C/I3C port is to remain operational once in user mode. This selection is independent of the CFG port arbitration during configuration phase. A port enabled by persistence is a Transparent Mode port. It reserves those pins from being occupied by user logic.

Both the DONE pin and the INITN pin must be high to qualify the Slave I²C or I3C port as a read back port. If not, then the device is not in user mode. The persistent bits have no affect when the device is not in user mode.

6.3.4.1. Slave I²C Port Activation Flow

The standard Slave I²C Configuration Port activation flow is shown in Figure 6.18.



Figure 6.18. Slave I²C Configuration Activation Flow

6.3.4.2. Slave I3C Port Activation Flow

The typical Slave I3C Configuration Port activation flow is shown in Figure 6.19.

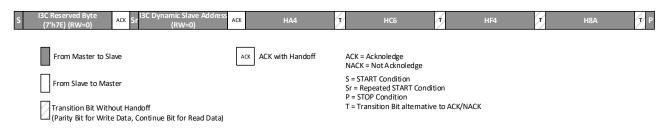


Figure 6.19. Slave I3C Configuration Activation Flow



6.3.5. Slave I²C/I3C Configuration Logic Access

The Slave I²C Configuration Port or Slave I3C Configuration Port follows corresponding standard to access the Nexus device by non-JTAG configuration engine, using the same non-JTAG command set, as shown in Table 6.15.

6.3.5.1. Slave I²C Configuration Access Flow

The typical I²C configuration write and read flows are shown in Figure 6.20 and Figure 6.21.

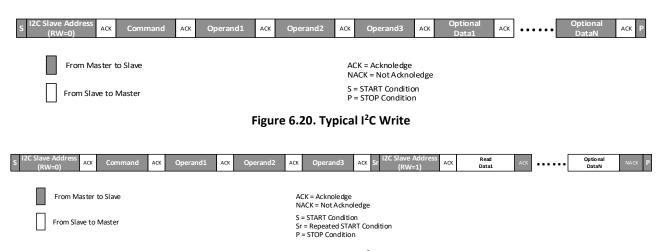


Figure 6.21. Typical I²C Read

6.3.5.2. Slave I3C Configuration Access Flow

The typical I3C read flows for class A commands are shown in Figure 6.22 and Figure 6.23. The typical I3C write flows for class B, class C, and class D commands are shown in Figure 6.24 and Figure 6.25. For more information on I3C dynamic address, refer to the Enter Dynamic Address Assignment section in the I3C Controller IP Core (FPGA-IPUG-02228) document.

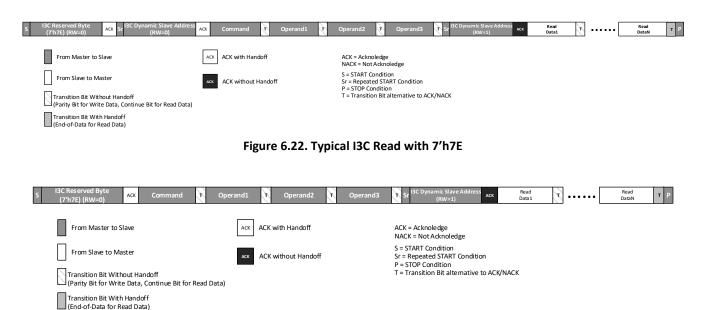


Figure 6.23. Typical I3C Read without 7'h7E

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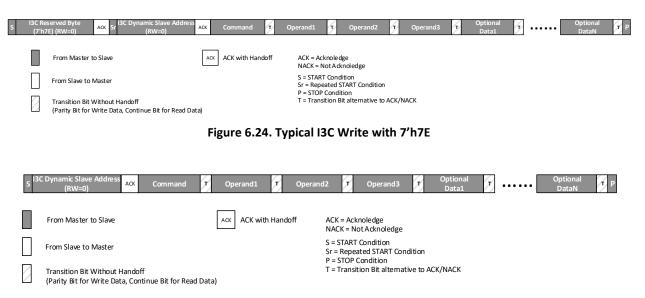


Figure 6.25. Typical I3C Write without 7'h7E

Notes:

- The optional data frames are for class B commands.
- 2. There should be specific delay after the class D commands to allow it finish execution before next command. To make the delay adaptive, the LSC_CHECK_BUSY command loop is recommended after the class D commands.

The Nexus device is fully compliant to all required I3C Common Command Code (CCC) under MIPI specification. Refer to the MIPI I3C Basic v1.0 for the set of I3C command codes and definitions

6.3.6. Slave I²C/I3C Configuration Flow Diagrams

The Slave I²C/I3C port supports the regular Nexus device bitstream and the encrypted bitstream.

The Slave I²C/I3C configuration flow diagram is shown in Figure 6.26 and the highlights are listed below.

- The bitstream file is a stand-alone file. It is not part of the driver or system code. This provides seamless system integration and flexible file management. For example, the bitstream can be switched on the fly without changing a single line of system code.
- The Nexus device is capable to wake up the I/O Banks on the left and right side of the device to user-specified value at the beginning of the bitstream.
- The Nexus FPGA Fabric wakes up and enter user mode once it reads in the entire bitstream. If it is necessary to delay the wake-up, the simplest method is by using the DONE pin. Wake-up can be delayed by holding the open-drain DONE pin low until the wake-up is desired.

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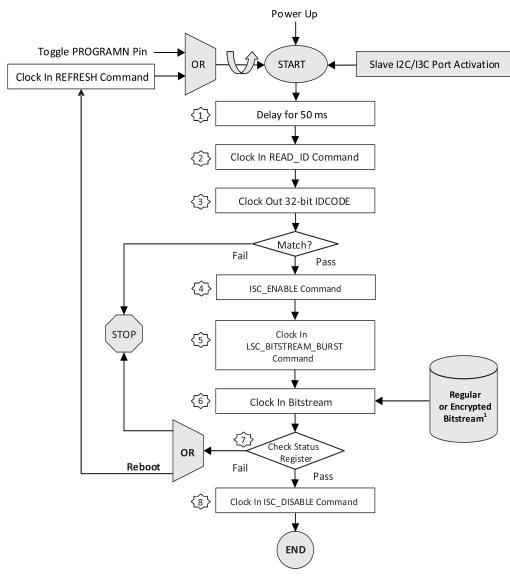


Figure 6.26. Slave I²C/I3C Configuration Flow

Note: For a single Nexus device, the input file is a bitstream, which may be a standard or encrypted bitstream.

6.3.7. Slave I²C/I3C AC Timing Requirements

The Slave I²C and I3C maximum operation frequency requirements are listed in Table 6.9.

Table 6.9. Slave I²C/I3C Maximum Frequency Requirements

Description	Parameter	Min	Max	Unit
I ² C Maximum SCL Clock Frequency	F _{SCL_I2C}	_	1	MHz
I3C Maximum SCL Clock Frequency	F _{SCL_I3C}	_	12	MHz

For the detailed AC timing requirements for the Nexus device Slave I²C/I3C configuration port, refer to the sysCONFIG Port Timing Specifications of CrossLink-NX Family Data Sheet (FPGA-DS-02049), Certus-NX Family Data Sheet (FPGA-DS-02078), CertusPro-NX Family Data Sheet (FPGA-DS-02086), and CrossLink-NX-33 and CrossLink-NX-33U Data Sheet (FPGA-DS-02104).

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6.4. JTAG Mode

The Nexus device provides a four-pin JTAG engine, which is fully compliance with IEEE 1149 (Standard Test Access Port and Boundary-Scan Architecture) and IEEE1532 (Standard for In-System Configuration of Programmable Devices) standards. A separate dedicated JTAG_EN pin can enable the JTAG port at any time. The JTAG port on Nexus devices provides:

- Offline external Flash memory programming
- Background external Flash memory programming
- Direct SRAM configuration
- Full access to the Nexus Device Configuration Logic
- Device chaining
- IEEE 1149.1 testability
- IEEE 1532 Compliant programming

The advantages of keeping the JTAG port available include:

- Multi-chain Architectures The JTAG port is the only configuration and programming port that permits the Nexus device to be combined in a chain of other programmable logic.
- Reveal Debug The Lattice Reveal debug tool is an embeddable logic analyzer tool. It allows the user to analyze the
 logic inside the Nexus device in the same fashion as an external logic analyzer permits analysis of board level logic.
 Reveal access is only available through the JTAG port. Refer to Appendix A Reveal User Guide of the Lattice Radiant
 Software user guide for more information on the Lattice Reveal debug tool.
- SRAM Readback The JTAG port is able to directly access the configuration SRAM. It is occasionally necessary to
 perform failure analysis for SRAM based FPGAs. A key component for failure analysis is reading the configuration
 SRAM.
- Boundary Scan Testability Board level connectivity testing performed using IEEE 1149.1 JTAG is a key capability for
 assuring the quality of assembled printed-circuit-boards. Lattice provides Boundary Scan Description Language files for
 the Nexus device on the Lattice website.

6.4.1. Method to Enable the JTAG Port

The four pins for the JTAG port on Nexus devices are dual-purpose I/O, which are shared with user functionalities. Once the dedicated JTAG_EN pin is driven HIGH, it can enable the JTAG port at any time, no matter whether the device is in configuration mode or user functional mode.

6.4.2. JTAG Port AC Timing Requirements

The JTAG port AC timing requirements are listed in Table 6.10.

Table 6.10. JTAG AC Timing Requirements

Description	Parameter	Min	Max	Unit
TCK Frequency	f _{MAX}	_	25	MHz

For detailed AC timing requirements for the Nexus JTAG port, refer to the JTAG Port Timing Specifications of CrossLink-NX Family Data Sheet (FPGA-DS-02049), Certus-NX Family Data Sheet (FPGA-DS-02078), Certus-NX Family Data Sheet (FPGA-DS-02086), and CrossLink-NX-33 and CrossLink-NX-33U Data Sheet (FPGA-DS-02104).

6.4.3. JTAG to Master SPI Bridge

The Nexus device provides the JTAG to Master SPI Bridge, which allows the user to program the external SPI Flash through the Nexus JTAG port.

LSC_PROG_SPI instruction is used to enable this bridging. There is a 16-bit TDR between TDI and TDO for this instruction. Upon the TAP controller going through the Update-DR state first time, the internal TDI signal, the gated TCK signal, the Shift-DR signal, and the internal TDO signal are unconditionally connected respectively to the MOSI/MDO pin, the MCLK pin, the MCSN pin, and the MISO/MD1 pin.

As an example, the diagram for JTAG to MSPI Bridge utilization is shown in Figure 6.27.



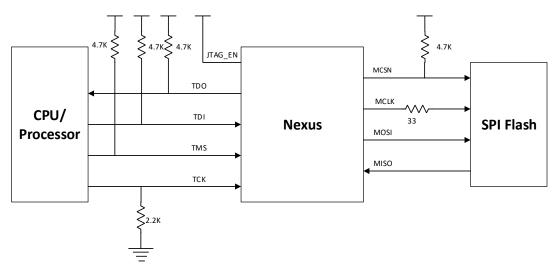


Figure 6.27. JTAG to MSPI Bridge Block Diagram

6.4.4. JTAG ispTracy/Reveal Support

The JTAG ispTracy feature supported in FPGAs is the optional addition of internal logic analyzers (ILA). These ILAs have features similar to external logic analyzers such as programmable event and trigger conditions and deep trace memory. Logic analyzer IP (two current versions are currently supported: ispTRACY and REVEAL) consists of one ispJTAG core plus numerous ispLA logic analyzer cores (device limited). The IP block ispJTAG implements two embedded registers to support logic analyzers. To implement the ispJTAG core, the configuration block has an 11-port I/O interface to the core logic as seen in Figure 6.28.

In order to be IEEE 1149.1 compliant, there is a default 16-bit register implemented for registers ER1 and ER2 in order to allow the size of this register to be a fixed length whenever these registers are not implemented in FPGA logic. Whenever these registers are actually implemented in FPGA logic, these 16-bit registers are replaced with a new fixed length register that is based on the customer application – in order to allow for IEEE 1149.1 compliance, the BSDL file needs to be modified by the customer to define the lengths of these new ER1 and/or ER2 registers. This new implementation is different from that of all previous device architectures.



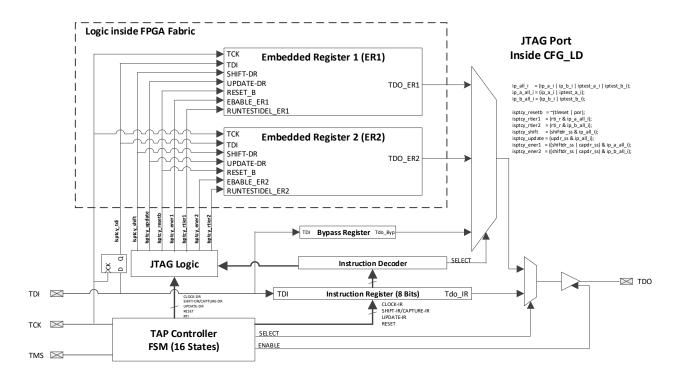


Figure 6.28. JTAG ispTracy Interface

In user functional mode, the four JTAG pins located in I/O BANK1 can have the functionality changed from user function to JTAG function by bringing JTAG_EN pin to VCCIO1. Hence, the TMS/TDI/TCK pins need to be configured as INPUT or BI-DIRECTIONAL in user mode.

The JTAG driver to Nexus needs to match the JTAG pins I/O type. For example, if four JTAG pins in Bank 1 use LVCMOS33 then the JTAG driver needs to be 3.3 V.

When JTAG_EN is high in user mode, the four signals need to be HIGHZ from other devices beside the JTAG driver.

After the JTAG_EN goes low in user mode, the drive strength of these four pins remain 8 mA until 200 ms later and need dynamic switching to return to user mode drive strength. If these four pins stay static after JTAG_EN goes low, they remain 8 mA drive strength until switching.



6.5. Device Status Register

The Nexus device has a 64-bit device status register, which indicates the status of the device. The READ_STATUS command shifts out this 64-bit internal status of the device. The device status register can only be read by the slave configuration port, such as JTAG port, Slave SPI port, Slave I²C port, Slave I3C port, or LMMI interface.

Table 6.11. 64-bit Device Status Register

		9	Status Value			
Bit	Function	Reset Value 0 1		1	Comments	
0	Transparent Mode	0	No	Yes	Device is currently in Transparent mode	
[3:1]	Config Target Selection	000	_	_	000 SRAM array	
					001 EFUSE Normal;	
					Program input data to EFUSE Memory directly,	
					Read back data from Shadow register.	
					010 EFUSE Pseudo;	
					Program input data to Shadow Register,	
					Read back data from Shadow register.	
					011 EFUSE Safe;	
					Program Shadow Register data into EFUSE	
					memory, Read back data from Shadow register.	
4	JTAG Active	0	No	Yes	JTAG ISC Machine is currently active	
5	PWD Protection	0	No	Yes	Configuration logic is password protected	
6	OTP	0	No	Yes	NV User Feature Sector OTP is Set	
7	Reserved	0	_	_	_	
8	DONE	0	No	Yes	Done bit has been set	
9	ISC Enable	0	No	Yes	JTAG instructions are being executed with ISC Enabled	
10	Write Enable	0	Not	Writable	Selected configuration target is write-protected	
			Writable		from at least one of the following setup:	
					Selected configuration target security bit is	
					set.	
					Password protection is enabled and	
	- 1- 11				password is mismatched.	
11	Read Enable	0	Not Readable	Readable	Read-protected from at least one of the following	
			Readable		setup:	
					Security bit is set.Password protection is enabled and	
					password is mismatched.	
12	Busy Flag	0	No	Yes	Configuration logic is busy	
13	Fail Flag	0	No	Yes	Last instruction/command execution failed	
14	Reserved	0	_	_	_	
15	Decrypt Only	0	No	Yes	Only encrypted data are accepted	
16	PWD Enable	0	No	Yes	Password protection is enabled for EFUSE	
17	PWD All	0	No	Yes	Password protection is extended for SRAM	
18	CID EN	0	No	Yes	Customer ID is enabled for IDCODE PUB	
		-	110	103	command	
19	Internal use	0	_	_	Not used	
20	Reserved	0	_	_	_	
21	Encrypt Preamble	0	No	Yes	Encrypted Preamble is detected	
22	STD Preamble	0	No	Yes	Standard Preamble is detected	
23	SPIm Fail 1	0	No	Yes	Failed to configure from the primary pattern	



Function		Status Value		Comments
BSE Error Code	0000 — —			0000 No error
				0001 ID error
				0010 CMD error – illegal command detected
				0011 CRC error
				0100 PRMB error – preamble error
				0101 ABRT error – configuration is aborted
				0110 OVFL error – data overflow error
				0111 SDM error – bitstream pass the size of the SRAM array
				1000 Authentication Error ¹
				1001 Authentication Setup Error ¹
				1010 Bitstream Engine Timeout Error
Execution Error	0	No	Yes	Error occur during execution.
ID Error	0	No	Yes	ID mismatch with Verify_ID command
Invalid Command	0	No	Yes	Invalid command received
WDT Busy	0	No	Yes	Watch Dog Timer is busy
Reserved	0	_	_	_
Dry Run DONE	0	No	Yes	Bit to indicate the pseudo done bit been set by Dry Run activity
BSE Error 1 Code for	0000	_	_	0000 No error
previous bitstream				0001 ID error
execution				0010 CMD error – illegal command detected
				0011 CRC error
				0100 PRMB error – preamble error
				0101 ABRT error – configuration is aborted
				0110 OVFL error – data overflow error
				0111 SDM error – bitstream pass the size of the SRAM array
				1000 Authentication Error ¹
				1001 Authentication Setup Error ¹
				1010 Bitstream Engine Timeout Error
Bypass Mode	0	No	Yes	Device currently in Bypass mode
Flow Through Mode	0	No	Yes	Device currently in Flow Through Mode
Reserved	0	_	_	_
Reserved	0	_	_	_
SFDP Timeout	0	No	Yes	Indicates MSPI time out when trying to read the signature from flash
Key Destroy Pass ¹	0	No	Yes	Key destroy function passed
INITN	0	Low	High	INITN Pin state.
I3C Parity Error 2	0	No	Yes	I3C received a parity error type S2
INIT Bus ID Error	0	No	Yes	Initialization Bus ID Error occurred
I3C Parity Error 1	0	No	Yes	I3C received a parity error type S1
	Execution Error ID Error Invalid Command WDT Busy Reserved Dry Run DONE BSE Error 1 Code for previous bitstream execution BYPASS Mode Flow Through Mode Reserved Reserved SFDP Timeout Key Destroy Pass¹ INITN I3C Parity Error 2 INIT Bus ID Error	Execution Error 0 ID Error 0 Invalid Command 0 WDT Busy 0 Reserved 0 Dry Run DONE 0 BSE Error 1 Code for previous bitstream execution 0 Bypass Mode 0 Flow Through Mode 0 Reserved 0 SFDP Timeout 0 Key Destroy Pass¹ 0 INITN 0 I3C Parity Error 2 0 INIT Bus ID Error 0	Execution Error 0 No ID Error 0 No Invalid Command 0 No WDT Busy 0 No Reserved 0 — Dry Run DONE 0 No BSE Error 1 Code for previous bitstream execution 0 No Reserved 0 — Flow Through Mode 0 No Reserved 0 — SFDP Timeout 0 No Key Destroy Pass¹ 0 No INIT N 0 Low ISC Parity Error 2 0 No INIT Bus ID Error 0 No	Execution Error 0 No Yes ID Error 0 No Yes Invalid Command 0 No Yes WDT Busy 0 No Yes Reserved 0 — — Dry Run DONE 0 No Yes BSE Error 1 Code for previous bitstream execution 0000 — — Bypass Mode 0 No Yes Flow Through Mode 0 No Yes Reserved 0 — — Reserved 0 — — SFDP Timeout 0 No Yes Key Destroy Pass¹ 0 No Yes INITN 0 Low High I3C Parity Error 2 0 No Yes INIT Bus ID Error 0 No Yes



Bit	Function	9	Status Value		Comments
49:48	Authentication Mode ¹	0	_	_	Indicates what authentication mode is set.
					00 – No Auth
					01 – ECDSA
					10 – HMAC
					11 – No Auth
50	Authentication Done ¹	0	No	Yes	Indicates that authentication has completed.
51	Dry Run Authentication Done ¹	0	No	Yes	Indicates that Dry Run authentication has completed.
52	JTAG Locked	0	No	Yes	Indicates that the JTAG port is locked
53	SSPI Locked	0	No	Yes	Indicates that the Slave SPI port is locked
54	I ² C/I3C Locked	0	No	Yes	Indicates that the I ² C/I3C port is locked
55	PUB Read Lock ¹	0	No	Yes	ECDSA Public key read lock is enabled.
56	PUB Write Lock ¹	0	No	Yes	ECDSA Public key write lock is enabled.
57	FEA Read Lock	0	No	Yes	Feature Row Read Lock is enabled
58	FEA Write Lock	0	No	Yes	Feature Row Write Lock is enabled
59	AES Read Lock	0	No	Yes	AES Key Read Lock is enabled
60	AES Write Lock	0	No	Yes	AES Key Write Lock is enabled
61	PWD Read Lock	0	No	Yes	Password Read Lock is enabled
62	PWD Write Lock	0	No	Yes	Password Write Lock is enabled
63	Global Lock	0	No	Yes	Global Lock is enabled for OTP rows

Note:

1. For Certus-NX, CrossLink-NX, and CertusPro-NX devices only.

6.6. Control Register 0 (CR0)

The 32 bits Control Register 0 is used to control configuration logic behavior during and after configuration. Write the CR0 through LSC_PROG_CNTRL0 command and read back the CR0 content through LSC_READ_CNTRL0 command. Also, the CR0 could be written through the LSC_PROG_CNTRL0 command with the Bitstream file. The bit definition of the CR0 is shown in Table 6.12.

Table 6.12. Bit Definition for Control Register 0

BIT	Description	Default	Note
[31:30]	Reserved	0	-
29	WKUP TRAN	0	Control bit transparent reconfiguration for the event of PROGRAMN pin toggle or REFRESH command execution. When this bit is set to 0, the wake-up signals GOE, GWE and GSRN go low during reconfiguration. When this bit is set to 1, the wake-up signals GOE, GWE and GSRN are set according to the user setting of NDR at the time of PROGRAMN pin toggle or REFRESH command execution.
28	NDR(TransFR)	0	Non-Disturbing Re-configure: Control bit for supporting Leave Alone I/O for reconfiguration. If set, the I/O output maintains previous value after entering ISC ACCESS state for configuration instead being tri-stated when device enters transparent access mode from PROGRAMN pin toggle or REFRESH command execution.
[27:26]	Reserved	0	-
25	Tran CRAM	0	Control bit to enable the write operation to the SRAM array in transparent mode.
24	Tran EBR	0	This bit provides user option for EBR control through the INIT Bus in transparent access mode. If set, configuration logic takes over the control of EBR in transparent access mode, user access to EBR is suspended.



BIT	Description	Default	Note
23	Tran IP	0	This bit provides user option for Hard IP control in transparent access mode. If set, configuration logic takes over the control of the Initialization Bus in transparent access mode, user access to Hard Ips is suspended.
[22:20]	RESERVED	0	-
19	SPIM	0	Control bit for Multiple Boot Enable for next refresh event (PROGRAMN pin toggle or REFRESH command execution); 1 – Use boot address from CIB SRAM bits depend on bitstream setting. 0 – Use hard coded boot address (H000000 for first boot; HFFFF00 for second boot)
[18:17]	P_DONE CRTL	0	Overload control for PROGRAM_DONE command in bitstream for configuration daisy chain setup: 10 – Overload with BYPASS 11 – Overload with FLOW_THROUGH 0X – No Overload (Default)
[16:8]	Reserved	0	_
[7:6]	Slew rate control for Config output pins.	0	Slew rate control for configuration output pins defined as: 00 – Slow 01 – Medium 10 – Fast 11 – Fast
[5:0]	Master SPI Clock Select	0	Control bits that set the divide ratio to derive the Master SPI clock from the on-chip oscillator.

6.7. Control Register 1 (CR1)

The 32 bits Control Register 1 is used to control EFUSE/OTP access control logic behavior during and after configuration. User could Write the CR1 through LSC_PROG_CNTRL1 command and read back the CR1 content through LSC_READ_CNTRL1 command. The CR1 can also be written through the LSC_PROG_CNTRL1 command with the Bitstream file. The bit definition of the CR1 is shown in Table 6.13.

Table 6.13. Bit Definition for Control Register 1

Bit	Definition	Default	Note		
[31:24]	Reserved	0	_		
23	СРНА	0	This Control bit is used to select SPI clock format.		
			0 – Sampling of data occurs at the rising edge of the clock		
			1 – Sampling of data occurs at the falling edge of the clock		
22	CPOL	0	This control bit selects an inverted or non-inverted clock		
			0 – Active high clocks selected. In idle state clock is low		
			1 – Active low clocks selected. In idle state clock is high		
[21:18]	Reserved	0	_		
17	32-bit SPIM address	0	Enable 32-bit MSPI addressing mode, default 24-bit addressing.		
16	Reserved	0	_		
15	SFDP Enable	0	Enables checking the SFDP signature during master SPI booting. Should be enabled for flash devices that support SFDP.		
			1 – Enable reading SFDP signature from flash SFDP header.		
			0 – Enable reading LSCC signature from flash starting at address 0x000		
14	32-bit SPIM commands	0	Send 32-bit command set on MSPI, default 24-bit command set.		
13	Disable I/O glitch filter	0	Disable I/O Glitch Filter during configuration		
12	Reserved	0	_		
[11:8]	Reserved	0000	_		



Bit	Definition	Default	Note
[7:5]	Master Preamble Timer	000	preamble_count: number of clock cycles to get a valid preamble before declare
	count value		error.
			000 -> 600000
			001 -> 400000
			010 -> 200000
			011 -> 40000
			100 -> 20000
			101 -> 4000
			110 -> 2000
			111 -> 400
4	Signature_dis	0	If SFDP Enable = 0 do not read LSCC signature from flash, go directly to read preamble.
			1 – Skip checking signature when SFDP Enable = 0;
			0 – Signature Enabled (default 0).
[3:2]	Master Preamble Timer	0	Number of times the Master Preamble detection should be retried.
	retry value		00 – No retry
			01 – Retry 1 time
			10 – Retry 3 times
			11 – Reserved
1	Reserved	0	_
0	I/O Ready Disable	0	When set to 1, it disables waiting for I/O ready for device wakeup.

6.8. TransFR Operation

The CertusPro-NX, like other Lattice FPGAs, provides for the TransFR™ capability. TransFR is described in Minimizing System Interruption During Configuration Using TransFR Technology (FPGA-TN-02198).

6.9. Slave Command Support

6.9.1. Slave Command Format

Non-JTAG commands consist of one byte mandatory OPCODE, three bytes mandatory OPERANDs (except for ISC_NOOP command, which is OPCODE only), and optional data bytes and dummy bytes which are defined on a per command basis as shown in Table 6.14.

Table 6.14. Slave Command Support

OPCODE (1 Byte)	OPERAND1 (1 Byte)	OPERAND2 (1 Byte)	OPERAND3 (1 Byte)	DATA (X Bytes)	DUMMY (4 Bytes)	CRC CHKSUM (2 Bytes)
[7:0]	[7:0] [15:8] [23:16]				_	_
Mandatory	Mandatory	Mandatory	Mandatory	Optional	Optional	Optional



6.9.2. Slave Command Set

The ISC and programming commands for all non-JTAG configuration interfaces such as SPI, I²C, I3C, and LMMI are shown in Table 6.15.

Table 6.15. Slave Configuration Interface Command

Command	ОРСОБ		Operand	Data	ISC	Cl4	Flow	Delay	Description
Command	Binary	Hex	(Bytes)	(Bytes)	Qualify	Class ⁴	Operation Number ⁵	Time	Description
ISC_NOOP	11111111	FF	0	0	_	С	_	None	Non-operation
ISC_NOOP0	00000000	00	0	0	_	С	_	None	Non-operation
READ_ID	11100000	E0	3	4	1	Α	2, 3	None	Read out the 32-bit IDCODE of the device
READ_UNIQUEID	00011001	19	3	8	I	Α	_	None	Reads the 64-bit UNIQUE ID, 56 bits set by Lattice, 8 bits set by customer.
USERCODE	11000000	C0	3	4	_	Α	_	None	Read 32-bit usercode
LSC_READ_STATUS	00111100	3C	3	8	_	Α	7	None	Read out internal status
LSC_CHECK_BUSY	11110000	F0	3	1	_	Α	_	None	Read 1 bit busy flag to check the command execution status
LSC_DEVICE_CONTROL	01111101	7D	3	0	I	В	_	3	An 8-bit field in Operand 1 allows various device control, such as GSR, Sleep, Dry Run, and others. Bit 0: Cause a Global Set/Reset to occur on the device. Bit 1: Launch a One-time check of SED. Bit 2: Reserved Bit 3: Cause a reset on configuration logic related FSM and flags. Bit 4: Reserved for internal dryrun. Bit [6:5]: Launch Dry-Run event. 2'b01 – Dry-Run for primary bitstream 2'b10 – Dry-Run for secondary bitstream 2'b11 – Slave Dry-Run 2'b00 - no Dry-Run Bit 7: CRC check bit
LSC_REFRESH	01111001	79	3	0	ĺ	D	_	3	Equivalent to toggle PROGRAMN pin
ISC_ENABLE	11000110	C6	3	0	_	С	4	None	Enable the Offline configuration mode
ISC_ENABLE_X	01110100	74	3	0	_	С	_	None	Enable the Transparent configuration mode
ISC_DISABLE	00100110	26	3	0	_	С	_	None	Disable the configuration operation
LSC_BITSTREAM_BURST	01111010	7A	3	BSF ⁸	Yes	В	8	3	Configure the Device by burst in bitstream file in slave mode
ISC_PROGRAM_USERCODE	11000010	C2	3	4	Yes	В	_	None	Write the 32-bit new USERCODE data to USERCODE register
ISC_ERASE	00001110	OE	3	0	Yes	D	-	2	Bulk erase the memory array based on the access mode and array selection
ISC_PROGRAM_DONE	01011110	5E	3	0	Yes	D		None	Program the DONE bit if the device is in Configuration state.
ISC_ERASE_DONE	00100100	24	3	0	Yes	D	_	None	Clear the DONE bit if the device is in Configuration State



	OPCOD	E	Operand	Data	ISC	6 14	Flow	Delay	B
Command	Binary	Hex	(Bytes)	(Bytes)	Qualify	Class⁴	Operation Number ⁵	Time	Description
ISC_PROGRAM_SECURITY	11001110	CE	3	0	Yes	С	_	None	Program the Security bit if the device is in Configuration state
LSC_INIT_ADDRESS	01000110	46	3	0	Yes	С	_	None	Initialize the Address Shift Register
LSC_WRITE_ADDRESS	10110100	В4	3	4	Yes	В	_	None	Write the 16-bit Address Register to move the address quickly
LSC_PROG_INCR	10000010	82	3	DSR ⁹	Yes	В	5,6	1	Write the configuration data to the configuration memory frame at current address and post increment the address.
LSC_PROG_INCR_CMP	10111000	В8	3	DSR ⁹	Yes	В	_	1	Decompress the configuration data; write the data to the configuration memory at current address and post increment the address.
LSC_READ_INCR	01101010	6A	3	DSR ⁹	Yes	А	_	None	Read back the configuration memory data frames selected by the address register and post increment the address.
LSC_PROG_CTRL0	00100010	22	3	8	Yes	В	_	None	Modify the Control Register 0
LSC_READ_CTRL0	00100000	20	3	4	Yes	Α	_	None	Read the Control Register 0
LSC_PROG_CTRL1	00100011	23	3	8	Yes	В	_	None 1	Modify the Control Register 1 Modify the NV content when access NVM
LSC_READ_CTRL1	00100001	21	3	4	Yes	Α	_	None	Read the Control Register 1
LSC_RESET_CRC	00111011	3B	3	0	Yes	С	_	None	Reset 16-bit frame CRC register to 0x0000
LSC_READ_CRC	01100000	60	3	2	Yes	Α	_	None	Read 16-bit frame CRC register content
LSC_PROG_SED_CRC	10100010	A2	3	4	Yes	В	_	None	Program the calculated 32-bit CRC based on configuration bit values only into overall CRC register
LSC_READ_SED_CRC	10100100	A4	3	4	Yes	Α	_	None	Read the 32-bit SED CRC
LSC_PROG_PASSWORD	11110001	F1	3	16	Yes	В	_	1	Program 128-bit password into the non-volatile memory (Efuse)
LSC_READ_PASSWORD	11110010	F2	3	16	Yes	Α	-	None	Read out the 128-bit password before activated for verification
LSC_SHIFT_PASSWORD	10111100	ВС	3	8	Yes	В	_	None	Shift in the 128 bits password to unlock for re-configuration (necessary when password protection feature is active).
LSC_PROG_CIPHER_KEY	11110011	F3	3	32	Yes	В	_	1	Program the 256-bit cipher key into the non-volatile memory
LSC_READ_CIPHER_KEY	11110100	F4	3	32	Yes	Α	_	None	Read out the 256-bit cipher key before activated for verification
LSC_PROG_FEATURE	11100100	E4	3	12	Yes	В	_	1	Program security related feature such as Decrypt Enable, etc. based on the selection from the operand.
LSC_READ_FEATURE	11100111	E7	3	12	Yes	А	_	None	Read security related feature such as Decrypt Enable, etc. based on the selection from the operand.
LSC_PROG_FEABITS	11111000	F8	3	2	Yes	В	_	1	Program security related feature bits.
LSC_READ_FEABITS	11111011	FB	3	2	Yes	Α	_	None	Read security related feature bits.
LSC_PROG_OTP	11111001	F9	3	4	Yes	В		1	Program security related One-



C	OPCOD	E	Operand	Data	ISC	Cl4	Flow	Delay	Description
Command	Binary	Hex	(Bytes)	(Bytes)	Qualify	Class ⁴	Operation Number ⁵	Time	Description
									Time-Programmable bits based on the selection from the operand.
LSC_READ_OTP	11111010	FA	3	4	Yes	Α	_	None	Read security related One-Time- Programmable bits based on the selection from the operand.
LSC_WRITE_COMP_DIC	0000010	02	3	16	Yes	В	_	None	Loads the most frequently used patterns into the device for decompressing compressed bitstreams.
LSC_INIT_BUS_ADDR	11110110	F6	3	4	Yes	В	_	None	Write the INIT Bus ID and Address Registers
LSC_INIT_BUS_WRITE	01110010	72	3	BYTES ¹⁰	Yes	В	_	None	Write data through the INIT Bus
LSC_INIT_BUS_READ	11110111	F7	3	BYTES ¹⁰	Yes	Α	_	None	Read back data through INIT Bus
LSC_PROG_SPI	00111010	3A	3		ı	В	_	3	Connect SPI Host Port to the SPI interface to program the External SPI Flash, for JTAG-MSPI and SSPI- MSPI bridging
LSC_PROG_ECDSA_PUBKEY ⁷	01011001	59	3	64	Yes	В	_	1	Program the ECDSA Public Key
LSC_READ_ECDSA_PUBKEY ⁷	01011010	5A	3	64	Yes	В	_	None	Read Back the ECDSA Public Key
LSC_PROG_SEC_BOOT	01111111	7F	3	4	Yes	В	_		Secondary boot address override; 32 bits data to replace the hard coded secondary boot address.
LSC_READ_DR_UES	01011101	5D	3	4	Yes	Α	_	None	Read the dry-run User Electronic Signature shadow register.

Notes:

- Delay time depends on data frame size and clock frequency. Duration could be in seconds. Use LSC_CHECK_BUSY to check the status.
- 2. Delay time depends on the FPGA SRAM Array size and clock frequency. Use LSC_CHECK_BUSY to check the status.
- 3. Delay time depends predominantly on the bitstream size and clock frequency. Duration could be in seconds.
- 4. The different command types are described in the Command Waveforms section.
- 5. The Flow Operation Number refer to the operation sequence in Figure 6.9.
- 6. For Certus-NX, CrossLink-NX, and CertusPro-NX devices only.
- 7. The BSF is the Data Length of the whole Bitstream File.
- 8. The DSR is the Data Shift Register Length in Bytes of the device.
- D. The BYTES is the number of bytes in a frame times the number of frames.

All commands which requires ISC qualification are only valid after the device is ISC ENABLED. Any ISC qualified command issued while the device is BUSY (Status Register bit [12] is "1") is nullified. User should only issue ISC qualified commands when device is not busy.

If specified, command operands are required even through not defined. Undefined operands should be all zero.



6.9.3. Slave Command Details

6.9.3.1. LSC_NOOP and LSC_NOOP0

Place a device in *no-operation* mode without the device leaving the ISC accessed modal state. This is often used when programming multiple devices in parallel with one device needs fewer operations than another.

6.9.3.2. READ ID

Read out the 32-bit hardware IDCODE of the device. If the *UID_EN* feature bit is set, this IDCODE is the customer defined IDCODE (also referred to as User ID Code) stored in the device non-volatile Feature Row.

6.9.3.3. READ_UNIQUEID

Read the 64-bit UNIQUE ID (also referred to as Manufacture Electronic Signature, MES), 56 bits are set by Lattice Semiconductor and 8 bits set by customer as defined in the Feature Row.

6.9.3.4. USERCODE

Read the 32-bit USER Electronic Signature (also referred to as UES) programmed in the register by the ISC_PROGRAM_USERCODE command.

6.9.3.5. LSC_READ_STATUS

Read out the internal status bits such as OTP/EFUSE status, internal busy, fail, etc. from a 64-bit user status register, as defined in Table 6.11.

6.9.3.6. LSC_CHECK_BUSY

Read 1 bit busy flag to check the command execution status. This is the same status bit as defined in the 64-bit user status register, which can be accessed by LSC_READ_STATUS command.

6.9.3.7. LSC_DEVICE_CTRL

This command performs real-time control of actions on the device through 8-bit OPERAND1. This allows external Master devices to control actions on the device. The actual control functions vary based on device family and are documented in the family programming T-Spec. The example of the 8-bit OPERAND is shown in Table 6.16.

Table 6.16. OPERAND1 Definition for LSC_DEVICE_CTRL Command

	Bit[7]	Bit[6:5]	Bit[4]	Bit[3]	Bit[2]	Bit[1]	Bit[0]
LSC_DEVICE_CTRL	RESERVED	DRY_RUN[1:0]	RESERVED	CFG_RST	RESERVED	SRAM_CHECK	SYS_RST

- Bit 0: Cause a Global Set/Reset to occur on the device.
- Bit 1: Launch a One-time check of SED. If SED is already running (including continuous SED mode), ignore this
 command. This command allows an LSC_READ_CRC_SED command to be issued later in order to determine if an SED
 error occurred
- Bit 2: Reserved
- Bit 3: Cause a reset on configuration logic related FSM and flags.
- Bit 4: Reserved
- Bit [6:5]: Launch dry-run boot. This loads the bitstream and checks the CRC of the non-volatile bits without actually writing the bits to the configuration SRAM. This is done in the background during normal device operation. Usercode is programmed to dry-run usercode.

dry_run[1:0] – bit 0 is primary and bit 1 is secondary

2'b01 - Dry-run for primary bitstream (offset 0x00)

2'b10 - Dry-run for secondary bitstream (secondary offset)

2'b11 - Slave dry-run

2'b00 - No dry-run

Bit 7: Reserved



For a convenient way to test the dual boot setup, when LSC_DEVICE_CTRL command is executed with OPERAND [6:0] set to H7F, an internal flag is set to bypass the primary boot and directly execute the secondary boot. This internal flag is cleared with LSC_DEVICE_CTRL command execution with OPERAND [6:0] not equal H7F. Beside this special case, all reserved bits should be set to 0.

6.9.3.8. LSC_REFRESH

The basic function of the command is equivalent to toggling the PROGRAMN pin. The enhancement is added to this command such that arguments in OPERAND1 could be utilized to redirect the booting mode within bitstream file execution. The operand options are shown in Table 6.17.

Table 6.17. OPERAND1 Definition for LSC_REFRESH Command

Bit[7]	Bit[6]	Bit[5]	Bit[4]	Bit[3]	Bit[2]	Bit[1]	Bit[0]
RESERVED	Override ENABLE	SQ	MSPI SI	EL [1:0]		RSVD	

The enhanced REFRESH command is backward compatible with previous product families if the Override ENABLE bit is not set. Once Override ENABLE is set, the REFRESH command can softly re-direct the booting to the operand specified. The bit definition of the operand is shown as following:

- Bit[2:0]: Reserved
- Bit[4:3]: 2'b00 --- SLOW serial read for external SPI FLASH
- 2'b01 --- FAST serial read for external SPI FLASH
- 2'b10 --- DUAL read for external SPI FLASH
- 2'b11 --- QUAD read for external SPI FLASH
- Bit[5]: Stacking QUAD read SPI FLASH support, 8-bit throughput support only
- Bit[6]: Override the default pin setting if set, otherwise ignore Bit[5:0]
- Bit[7]: Reserved

6.9.3.9. ISC_ENABLE

The mandatory instruction puts the device in the off-line programming mode. The device enters Access Modal State with wakeup signals on hold. The user logic ceases to function and the I/O are tri-stated by default. The OPERAND1 of the ISC_ENABLE command can direct the Access Modal State pointing to different internal memory target, as shown in Table 6.18.

Table 6.18. OPERAND1 Definition for ISC_ENABLE Command

Moreow, Torgot	OPERAND1									
Memory Target	Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0		
SRAM	_	Х	Х	Х	Х	0	0	0		
EFUSE NORM	Х	Х	Х	Х	0	0	1	х		
EFUSE PSEUDO	Х	Х	Х	Х	0	1	0	Х		
EFUSE SAFE	Х	Х	Х	Х	0	1	1	Х		
RESERVED	Х	Х	Х	Х	1	0	0	Х		
RESERVED	Х	Х	Х	Х	1	0	1	Х		
RESERVED	Х	Х	Х	Х	1	1	0	Х		
RESERVED	Х	Х	Х	Х	1	1	1	Х		



When accessing the NV EFUSE Memory, all read command executions capture the shadow register data for readout if the targeted NV EFUSE Memory content is associated with a shadow register. There are three sub-access modes: Normal, Pseudo, and Safe mode. These are provided for different non-volatile memory programming activities.

Normal Mode – In Normal NV Memory access mode, the program command execution directly writes the shifted-in data into the non-volatile memory, whether or not the NV Memory content is associated with a shadow register.

Pseudo Mode – In Pseudo NV Memory access mode, the program command execution writes the shifted-in data into the shadow register, instead of the NV Memory, if the targeted NV Memory content is associated with a shadow register.

Safe Mode – In Safe NV Memory access mode, the program command execution writes the shadow register content (instead of the shifted-in data) into the NV Memory, if the targeted NV Memory content has shadow register associated with it.

6.9.3.10. ISC_ENABLE_X

Similar to ISC_ENABLE. However, this command puts the device into the transparent mode. I/O remain to be governed by user logic if the device is already configured. The device remains in User mode and this allows for transparent full or partial reconfigurations.

6.9.3.11. ISC_DISABLE

Exit Access State (if device is in Access State) and enter Complete State. The wake-up sequence starts if the DONE bit is programmed. Exit Transparent Read State (if device is in Transparent Read State) and enter Operational State or Unprogrammed State depending on the DONE bit.

6.9.3.12. LSC_BITSTREAM_BURST

Program the device with the Serial mode bitstream sent through the configuration port. After the command byte and the three operands, you can start sending data bytes from the bitstream. The number of the data bytes can be as large as the entire bitstream.

There is a guideline for you to follow while you are doing bitstream burst transfer via I2C/I3C configuration ports. If your host is not busy for other tasks during the bitstream bursting and the buffer size is allowed, you are recommended to use continuous bitstream burst. In this mode, all the bitstream data are sent continuously after the LSC_BITSTREAM_BURST command, the host generates the STOP condition at the end of bitstream burst. Figure 6.29 illustrates the continuous bitstream burst operation.

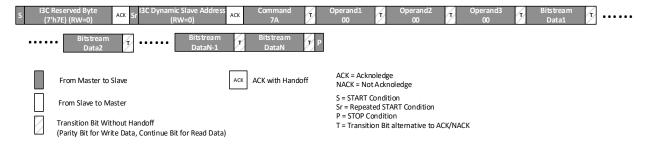


Figure 6.29. Continuous Bitstream Burst

If necessary, you can also perform a segmented bitstream burst (Figure 6.30). There should be No Stop condition between the segments, which makes the Bitstream Engine (BSE) terminated and causes the Abort Error. Neither should there be any extra clock edge on SCL, which can cause the bit alignment issues and generate illegal Command Error or CRC Error. Your host should hold onto the I3C bus between the segments to avoid accidental Stop condition and extra SCL edges.

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Figure 6.30. Segmented Bitstream Burst with No Extra Clock Edge on SCL

If your host must release the I2C/I3C bus between the segments, there should be No Stop condition, which makes the BSE terminated and cause Abort Error. This means the host must release the SDL while SCL is LOW. If the extra SCL edge is unavoidable, the next segment should be started with normal I3C private write procedure, as shown in Figure 6.31.

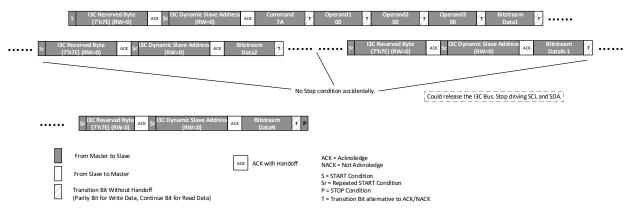


Figure 6.31. Segmented Bitstream Burst when Extra SCL Edge Unavailable

6.9.3.13. ISC_PROGRAM_USRCODE

Write the 32-bit USERCODE data to UES register. Since the USERCODE size is constant, the device shall always expect a 4-byte data following the command. Therefore, the operands are ignored and discarded by the device.

6.9.3.14. ISC ERASE

Bulk erase the configuration memory array including the DONE bit, security configuration bit, user code, configuration data, and persistence configuration bit. The command also resets the Address Shift Register to point to the first configuration frame.

6.9.3.15. ISC_PROGRAM_DONE

Program the DONE bit.

6.9.3.16. ISC_ERASE_DONE

Clear the DONE bit.

6.9.3.17. ISC_PROGRAM_SECURITY

Program the Security bit to stop the targeted FPGA SRAM memory from Read and Write. Once the Security bit is set, it remains set until the FPGA SRAM Memory Array is bulk erased by ISC_ERASE command or REFRESH event.

6.9.3.18. LSC INIT ADDRESS

Reset the content in the address counter to point to the first configuration data frame.



6.9.3.19. LSC_WRITE_ADDRESS

This is a 32-bit address for addressing FPGA SRAM array quickly. The MSB16-bits are reserved and the LSB 16-bits are used to set the Address Counter.

The Address counter is used to send addresses to Address Tree Decoder. The field definitions of the Address Counter are shown in Table 6.19.

Table 6.19. Address Counter Field Definitions

Address Counter Bits	Bit[15]	Bit[14:12]	Bit[11:7]	Bit[6:0]
Definition	MISC Frames Enable	Sector Count	PLC Count	Address Bit Count
Counting Range	1	N_SECTORS-1 ¹	N_PLCS_SEC[X]-1 ²	ADDR_PLC ³

Notes:

- 1. N_SECTORS is the number of sectors for the device minus 1. It is set by 3 bits tie high/tie low at full chip level for each device in the family.
- 2. N_PLCS_SEC[X] are the number of PLC for each sector, where the X is index for sectors, which is counting from 0 8, The eight 5-bits variable are set by tie high/tie low at full chip level for each device in the family. The effective counting range is automatically chosen based on the current Sector Count Field.
- 3. ADDR_PLC number of bits that are addressable in a PLC

If Bit[15] – MISC_Frame_Enable_Bit, is reset (0), it is used for addressing the SRAM array. Else, if Bit[15] is set (1) and the Sector Count field and PLC Count field are reset 0, then the Address Bit Count is used for addressing the MIB on the right, left, and the clock spine frames from right to left of the FPGA array.

6.9.3.20. LSC_PROG_INCR

The LSC_PROG_INCR command auto-increments the address after writing the configuration data into the targeted configuration memory frame(s). All 3 bytes command operands are utilized for the command execution. The operands definition is shown in Table below.

Table 6.20. OPERAND Definition for LSC_PROG_INCR Command

Bit 23	Bit 22	Bit 21	Bit 20	Bit [19:16]	Bit [15:0]
CRC Check Enable	CRC Check Last Frame	Exclude Dummy	Default Dummy Override	Number of Dummy Bytes per Frame	Number of Configuration
	Traine		Override	bytes per manne	Data Frames

- Bit[23]: Set to 1 to Enable CRC Check. CRC checksum should be provided.
- Bit[22]: Set to 1 to Only Check CRC at the end of the last frame.
- Bit[21]: Set to 1 to exclude the dummy bytes from input, the number of dummy cycles are still executed.
- Bit[20]: Set to 1 to override the default number of dummy bytes (4 bytes) per frame by using the value specified in Bit[19:16].
- Bit[19:16]: Indicate the number of configuration data frames included for this command.

The total data size in bytes covered by this command is the multiple of the configuration memory frame size plus all the padding bytes and optional 16 bit CRC Checksum fields.

6.9.3.21. LSC_PROG_INCR_CMP

Decompress the configuration data, write the data to the configuration memory at current address and post increment the address. Each uncompressed data frame has to be first filled all 0s at the beginning to make it 64-bit bounded, then after compressed, the compressed data frame has to be padded with all 0's at the end to make it byte bounded. The CRC is based on the compressed and padded frame, and the padding bytes of all 1's are not compressed after each frame.

6.9.3.22. LSC_READ_INCR

Read back the configuration memory data frames selected by the address register and post increment the address. Bit 7 of the OP1 is used to determine if the command is to be included into the CRC calculation. Bit 22-0 of the command operand indicates the number of frames of configuration data to be read out of the device.

Readback Size = (Frame Byte Count + 4-byte Padding) \times Number of Frames + Device Specific Padding Device Specific Padding = Bit[11:10] of Control Register 0



Table 6.21. OPERAND Definition for LSC READ INCR Command

To Device	LSC_READ_INCR Command	
From Device	Device Specific Padding	
	32-Bit Padding	Read back data frame
	32-Bit Padding	Read back data frame
	32-Bit Padding	Read back data frame

On the read cycle, the device presents the four (4) bytes of padding data at the beginning of each Readback data frame. If the device requires additional cycles to prepare the read back data, the Device Specific Padding field shall be added. The size of the Device Specific Padding field shall be consistent across all LSC_READ_INCR and LSC_PROG_INC frames of the device. The padding bytes are all-1 bytes and their size is included in the operand information field. An additional 2-bytes of pipeline delay is also added at the beginning of each read.

6.9.3.23. LSC_PROG_CNTRL0

When OPERAND1 bit 0 is 0 the command behaves in legacy mode. The command format is:

Command opcode (8bit) + Command Operands (3 bytes) + data (4 bytes)

When OPERAND1 bit 0 is set this command takes 64-bits data, where the first 32-bits are data to program to control register 0, and the remaining 32-bits are mask bits. Bits with mask set to 1 retains their current values. The command format is:

Command opcode (8bit) + command Operands (3 bytes) + data (4 bytes) + mask (4 bytes)

Mask example:

Current Register Value = 0xAB

To change bit 0 to 0.

Data=0x01

Mask=0xFE

New Register Value = 0xAA

6.9.3.24. LSC_READ_CNTRLO

Read the Control Register Data from Control Register 0. In case of over read occurred, the device sends all '1' after the Control Register 0 content. This instruction does not check for CRC error.

6.9.3.25. LSC_PROG_CNTRL1

When OPERAND1 bit 0 is 0 the command behaves in legacy mode. The command format is:

Command opcode (8bit) + command info (3 bytes) + data (4 bytes)

When OPERAND1 bit 0 is set this command takes 64-bits data, where the first 32-bits are data to program to control register 1, and the remaining 32-bits are mask bits. Bits with mask set to 1 retains their current values. The command format is:

Command opcode (8bit) + command info (3 bytes) + data (4 bytes) + mask (4 bytes)

6.9.3.26. LSC_READ_CNTRL1

Read the Control Register Data from Control Register 1. In case of over read occurred, the device sends all '1' after the Control Register 1 content. This instruction does not check for CRC error.

6.9.3.27. LSC_RESET_CRC

Reset the CRC-16 engine to zero.

6.9.3.28. LSC_READ_CRC

Read the 16-bit CRC value back from the CRC engine.



6.9.3.29. LSC PROG SED CRC

Store the calculated 32-bit CRC checksum based on the user configuration pattern into internal registers. The distributed RAM configuration bits are treated as '0' when the CRC is calculated, because these bits can be changed by user so it may not have the same value for the SED event.

6.9.3.30. LSC READ SED CRC

Verify the 32-bit SED CRC checksum

6.9.3.31. LSC_PROG_PASSWORD

Program 128-bit password into the non-volatile memory

6.9.3.32. LSC READ PASSWORD

Read out the 128-bit password from corresponding shadow register for verification immediately after programming.

6.9.3.33. LSC_SHIFT_PASSWORD

Shift in the password to unlock for reconfiguration if the part is locked by the password.

6.9.3.34. LSC_PROG_CIPHER_KEY

Program the 256-bit cipher key into the non-volatile memory

6.9.3.35. LSC_READ_CIPHER_KEY

Read out the 256-bit cipher key from corresponding shadow register for verification immediately after programming.

6.9.3.36. LSC_PROG_FEATURE

Program user mode related feature such as Custom ID, I²C address, etc. into the non-volatile memory. There are 96 bits data required for this command, and data field definition is shown in Table 6.22.

Table 6.22. Data Fields Definition for LSC PROG FEATURE Command

		LSC_PROG_	FEATURE DATA	
Bit	Definition	HW Default	SW Default	Description
[95:81]	RESERVED	0	N/A	RESERVED
[80]	I3C Provisional ID Selection	0	N/A	Bit [32] of I3C Provisional ID.
				1 – Use pseudo random number for Provisional
				ID.
				0 – User Vender fixed value.
[79:72]	I3C Slave Address [7:0]	8'b00000000 ¹	N/A	Default I3C Slave Address
[71:68]	I3C Instance ID [3:0]	4'b0000	N/A	I3C Instance ID Code
[67:64]	I3C Device Character [3:0]	4'b0000	N/A	MSB of 12-bit I3C Device Character Code
[63]	SDA_IN_DLY_DIS	0	N/A	SDA Input Delay Disable
[62]	SDA_OUT_DLY_EN	0	N/A	SDA Output Delay Enable
[61:56]	SDA_DEL_CAL [5:0]	0	N/A	SDA Delay adjustment.
[55:54]	MSPI_tI [1:0]	0	N/A	Extra delay for MCSN idle time in number of
				MCLK cycle from default 4 cycles.
[53:51]	MSPI_tT [2:0]	0	N/A	Extra delay from MCLK to MSCN high in number
				of MCLK cycle from default 1 cycle.
[50:48]	MSPI_tL [2:0]	0	N/A	Extra delay from MSCN low to MCLK in number of
				MCLK cycle from default 1 cycle.
[47:40]	I ² C Slave Address [7:0]	8'b00000000 ²	N/A	I ² C Slave Address
[39:32]	Trace ID MSB [7:0]	0	N/A	User Programmable MSB of the Trace ID
[31:0]	Customer ID [31:0]	0	N/A	Customer ID Code

Notes:

61

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If the I3C Slave Address field is 0, hardware uses 8'b11110000 as default value to assemble the default I3C slave address as described in the Slave Address for I2C and I3C Ports section.



2. If the I²C Slave Address field is 0, hardware uses 8'b01110000 as default value to assemble the default I3C slave address as described in the Slave Address for I2C and I3C Ports section.

6.9.3.37. LSC_READ_FEATURE:

Read FEATURE setting from the corresponding shadow register, with the format as shown in Table 6.22.

6.9.3.38. LSC_PROG_FEABITS

Program security related feature bits such as Decrypt Enable, authentication control, etc. into non-volatile memory. There are 16 bits data required for this command, and data field definition is shown in Table 6.23.

Table 6.23. Data Fields Definition for LSC_PROG_FEABIT Command

		LSC_	PROG_FEABIT D	ATA
Bit	Definition	HW Default	SW Default	Description
[15]	DONE_EN	0	N/A	Enable User IO on DONE pin
[14]	INITN_EN	0	N/A	Enable User IO on INITN pin
[13]	PROGN_EN	0	N/A	Enable User IO on PROGRAMN pin
[12]	SLV_ONLY	0	N/A	Slave port only (only valid when bit 13 set)
[11]	I3C_ONLY	0	N/A	1 - I3C only (I ² C Disabled)
[10]	PWD_ALL	0	N/A	Extend password protection for FPGA SRAM array
[9]	PWD_EN	0	N/A	Enable Password protection for EFUSE programming
[8:6]	Boot Select CID_EN	000	101 N/A	Boot_Select [2:0] 000 - N/A 001 - N/A 010 - N/A 011 - Single Boot 100 - N/A 101 - Dual Boot 110 - N/A 111 - No Boot Customer ID Enable. If set, use Customer ID from FEATURE setting as device ID. Otherwise use Hardware
[4:3]	Decryption Enable	0	N/A	specified device ID. 00 - OFF (Plain or Encrypted bitstream, controlled by preamble) 01 - Undefined 10 - ON (Encrypted bitstream only) 11 - OFF (Plain or Encrypted bitstream, controlled by preamble)
[2]	RESERVED	0	N/A	RESERVED
[1:0]	Authentication Control	00	N/A	00 - No Auth 01 - ECDSA 10 - HMAC 11 - No Auth



6.9.3.39. LSC_READ_FEABITS

Read the FEABIT setting from the corresponding shadow register, with the format as shown in Table 6.23.

6.9.3.40. LSC_PROG_OTP

Program security related One-Time-Programmable bits into the non-volatile memory. There are 16 bits data required for this command, and data field definition is shown in Table 6.24.

Table 6.24. Data Fields Definition for LSC_PROG_OTP Command

		LSC	_PROG_OTP DA	TA
Bit	Definition	HW Default	SW Default	Description
[31:28]	RESERVED	0	N/A	RESERVED; Need to be set to 4'b0000.
[27]	ECDSA SEC_HLOCK	0	N/A	Hard Lock ² EFUSE memory for ECDSA Authentication Key.
[26]	ECDSA SEC_READ	0	N/A	Read Lock ¹ EFUSE memory for ECDSA Authentication Key.
[25]	ECDSA SEC_PROG	0	N/A	Write Lock ¹ EFUSE memory for ECDSA Authentication Key.
[24]	RESERVED	0	N/A	RESERVED
[23]	AES SEC_HLOCK	0	N/A	Hard Lock ² EFUSE memory for AES Decryption Key.
[22]	AES SEC_READ	0	N/A	Read Lock ¹ EFUSE memory for AES Decryption Key.
[21]	AES SEC_PROG	0	N/A	Write Lock ¹ EFUSE memory for AES Decryption Key.
[20]	RESERVED	0	N/A	RESERVED
[19]	Feature SEC_HLOCK	0	N/A	Hard Lock ² EFUSE memory for FEATURE, FEABIT and OTP.
[18]	Feature SEC_READ	0	N/A	READ Lock ¹ EFUSE memory for FEATURE, FEABIT and OTP.
[17]	Feature SEC_PROG	0	N/A	Write Lock ¹ EFUSE memory for FEATURE, FEABIT and OTP.
[16]	RESERVED	0	N/A	RESERVED
[15]	RESERVED	0	N/A	RESERVED
[14]	JTAG Port Test Only	0	N/A	Lock JTAG Configuration port for ISC operation. Only IEEE 1149 Test Instructions and ispTracy (TN1054) instructions allowed.
[13]	JTAG Port Hard Lock	0	N/A	Hard Lock ⁴ JTAG Configuration Port
[12]	JTAG Port Soft Lock	0	N/A	Soft Lock3 JTAG Configuration Port
[11]	I ² C/I3C Port Hard Lock	0	N/A	Hard Lock ⁴ Slave I ² C/I3C Configuration Port
[10]	I ² C/I3C Port Soft Lock	0	N/A	Soft Lock ³ Slave I ² C/I3C Configuration Port
[9]	SSPI Port Hard Lock	0	N/A	Hard Lock ⁴ Slave SPI Configuration Port
[8]	SSPI Port Soft Lock	0	N/A	Soft Lock ³ Slave SPI Configuration Port
[7]	SRAM SEC_HLOCK	0	N/A	Hard Lock2 FPGA SRAM Memory Array.
[6]	SRAM SEC_READ	0	N/A	Read Lock ¹ FPGA SRAM Memory Array.
[5]	SRAM SEC_PROG	0	N/A	Write Lock ¹ FPGA SRAM Memory Array.
[4]	SRAM SEC_ERASE	0	N/A	Erase Lock ¹ FPGA SRAM Memory Array.
[3]	Password SEC_HLOCK	0	N/A	Hard Lock ² EFUSE memory for Password Key.
[2]	Password SEC_READ	0	N/A	Read Lock ¹ EFUSE memory for Password Key.
[1]	Password SEC_PROG	0	N/A	Write Lock¹ EFUSE memory for Password Key.
[0]	RESERVED	0	N/A	RESERVED

Notes:

- 1. Memory Soft Lock for Read, Write or Erase correspondingly, which stops configuration access from external configuration ports but could not stop LMMI access from FPGA fabric if the corresponding Hard Lock is not set.
- 2. Memory Hard Lock, which stops configuration access from any interface, include LMMI access.



- Port Soft Lock, which blocks the configuration port for configuration access but could be temporarily unlocked by user logic inside the FPGA fabric through LMMI interface by using the LSC PROG OTP command in EFUSE PSEUDO access mode.
- 4. Port Hard Lock. Once set, it blocks the configuration port for configuration access, and cannot be unlock by user logic through LMMI interface.

6.9.3.41. LSC_READ_OTP

Read security related One-Time-Programmable bits from the corresponding shadow register, with same data field definitions as LSC PROG OTP command.

6.9.3.42. LSC_WRITE_COMP_DIC

Load the data compression dictionary into the internal registers for decompressing compressed data frame.

6.9.3.43. LSC_INIT_BUS_ADDR

Set the address for EBR or the Hard IP Config INIT Bus, to move the address quickly. This command is used to set the starting address when performing a read/write over the Config INIT Bus. The definitions of the operand and data following the command are listed below. The data packet following the command must be excluded from compression.

Table 6.25. Data Packet for LSC_INIT_BUS_ADDR

Commands	Operand/Data	Description	
LSC_INIT_BUS_ADDR	Operand Bit [23:0]	Unused (default =0)	
	Data[31:30]	Reserved	
	Bus Width	0: 8-bit Hard IP	
		1: 10-bit Hard IP	
		2: 10-bit EBR /Large RAM	
		3: 32-bit Hard IP	
	Data [27:17]	ID Code	
	Data[16:0]	Starting address	

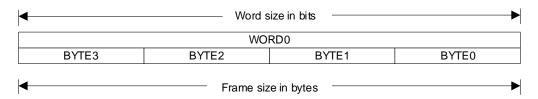


Figure 6.32. 32-bit Hard IP Example; Frame size =4, Word size = 32

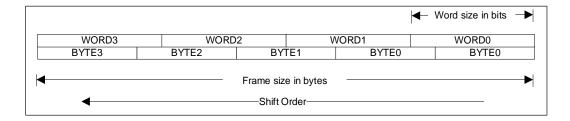


Figure 6.33. 10-bit EBR Example; Frame size = 5, Word size = 10

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FPGA-TN-02099-2.7



6.9.3.44. LSC_INIT_BUS_WRITE

The Config INIT Write command is applicable to the Config INIT Bus. For this instruction the dummy byte counts is ignored. The definition of the operand is shown below.

Table 6.26. Operand Definitions for LSC_INIT_BUS_WRITE

Commands	Operand (24 bits)	Description
LSC_INIT_BUS_WRITE	Bit [23:16]	Bit[23] = CRC Comparison Flag only
		effective inside Bitstream file
		Bit[22] = Check CRC at the last frame
	Bit[21] = Dummy Bytes exclu	
		Stream
		Bit[20] = 0
		Bit[19:16] = 0
	Bit [15:0]	Number of frames

6.9.3.45. LSC_INIT_BUS_READ

The INIT Bus Read command is applicable to the Config INIT Bus. The definition of the operand is shown below.

Table 6.27. Operand Definitions for LSC_INIT_BUS_READ

Commands	Operand (24 bits)	Description		
LSC_INIT_BUS_WRITE	Bit [23:16]	Bit[23:22] = Reserved		
		Bit[21] = Dummy Bytes excluded from Bit		
		Stream		
		Bit[20] = Dummy Byte Control override		
		Enable		
		Bit[19:16] = Dummy Byte count		
	Bit [15:0]	Number of frames		

6.9.3.46. LSC_PROG_SPI (SSPI to MSPI Bridge)

The LSC_PROG_SPI command unconditionally connects SCSN, SO, SI, SCLK of slave SPI respectively to the MCSN, MOSI, MISO, MCLK pin of the external SPI flash device.

The MSB of the 1st operand (bit [7]) is used to dictate that the command is an x2 or x4 transaction.

The remaining bits [6:0] are the number of clock cycles to wait until switching output enable from 1111 to 0000 (allowing a read command), divided by 2 to save a bit, since all commands are guaranteed to be an even number of clock cycles.

If the number of clock cycles is zero, then the output enable remains 1111, necessary for non-read commands in x2/x4 modes.

The default mode is 0001, sufficient for serial reads and writes. The OPERAND1 definition is shown in Table 6.28.

Table 6.28. LSC PROG SPI Operand

SPI Command Type	Command (3A)	Operand 1	Operand 2	Operand 3					
x1 read, x1 write	0011 1010	Oxxx xxxx	XXXX XXXX	XXXX XXXX					
x2 write, x4 write	0011 1010	1000 0000	XXXX XXXX	XXXX XXXX					
x2 read, x4 read after 32 cycles	0011 1010	1001 0000	xxxx xxxx	xxxx xxxx					
X2 read, x4 read after 32 cycles	0011 1010	1000 0100	xxxx xxxx	xxxx xxxx					

6.9.3.47. LSC PROG ECDSA PUBKEY

This command is to program the ECDSA 64-byte public key.

6.9.3.48. LSC_READ_ECDSA_PUBKEY

This command is to read the ECDSA 64-byte Public key.



6.9.3.49. LSC_PROG_SEC_BOOT

This command is to set the 32-bit secondary boot offset to override the default boot offset, which is 0xFFFF00 for 24-bit flash mode and 0xFFFFF00 for 32-bit flash mode.

6.9.3.50. LSC_READ_DR_UES

This command reads the dry run UES shadow register. When dry run booting is executed by writing to bit-2 of LSC_DEVICE_CTRL, the UES in the bitstream is redirected to the dry run UES shadow register. To read the UES of the currently loaded bitstream use the USERCODE command. Default reads 0x00000000 if dry run was not executed.

6.10. JTAG Instruction Support

The ISC and programming instructions are executed on the first rising edge of the TCK after entering Run-Test/Idle State. When an instruction is nullified, the instruction is not executed and no registers are updated or captured by the instruction. However, the associated register is still connected to TDI and TDO on Shift-DR state. For more details, refer to IEEE 1149 and IEEE 1532 standards.

Table 6.29. JTAG Instruction Table

	OPCOL	DE	Source Data	Target Data	Target Data	Shift	
JTAG Instruction	Binary	Hex	at Capture-DR	at Update-DR	at Runtest Idle	Register	Note
EXTEST	00010101	15	Refer to IEEE11	49.1 Specificatio	n		_
INTEST	00101100	2C	Refer to IEEE11	49.1 Specificatio	n		_
CLAMP	01111000	78	Refer to IEEE11	49.1 Specificatio	n		_
HIGHZ	00011000	18	Refer to IEEE11	49.1 Specificatio	n		_
PRELOAD	00011100	1C	Refer to IEEE11	49.1 Specificatio	n		_
SAMPLE	00011100	1C	Refer to IEEE11	49.1 Specificatio	n		_
EXTEST_PULSE	00101101	2D	Refer to IEEE11	49.1 Specificatio	n		_
EXTEST_TRAIN	00101110	2E	Refer to IEEE11	49.1 Specificatio	n		_
ISC_NOOP	00110000	30	N/A	N/A	N/A	N/A	No Operation.
IDCODE	11100000	EO	IDCODE	N/A	N/A	32-bit shift register	Read out the 32-bit hardware IDCODE of the device. If the USRID feature bit is set, this IDCODE becomes the user-defined IDCODE.
UIDCODE	00011001	19	IDCODE	N/A	N/A	64-bit shift register	Read the 64-bit UNIQUE ID, 56 bits set by Lattice, 8 bits set by customer.
USERCODE	11000000	CO	USERCODE Register	N/A	N/A	32-bit shift register	Read the 32-bit USER Electronic Signature
LSC_READ_STATUS	00111100	3C	Status register	N/A	N/A	64-bit shift register	Read out the internal status such as busy, fail, and others. (64-bit)
LSC_CHECK_BUSY	11110000	F0	BUSY FLAG	N/A	N/A	1-bit Shift Register	Read 1 bit busy flag to check the command execution status.



JTAG Instruction	ОРСОГ	DE	Source Data	Target Data	Target Data	Shift	Note
LSC_DEVICE_CONTROL	01111101	7D	N/A	N/A	N/A	8-bit shift register	An 8-bit field in Operand 1 allows various device control, such as GSR, Sleep, Dry Run and so on. Bit 0: Cause a Global Set/Reset to occur on the device. Bit 1: Launch a One-time check of SED. Bit 2: Reserved Bit 3: Cause a reset on configuration logic related FSM and flags. Bit 4: Reserved for internal dry-run. Bit [6:5]: Launch Dry-Run event. 2'b01 – goes to BOOT 0 only 2'b10 – goes to BOOT 2 only 2'b11 – goes to BOOT 1; if failed, goes to BOOT 2 2'b00 – no dry-run Bit 7: CRC check bit
LSC_REFRESH	01111001	79	N/A	N/A	N/A	Bypass	Equivalent to toggle the PROGRAMN pin.
ISC_ENABLE	11000110	C6	CONFIG_INFO	ISC_CONFIG	N/A	8-bit shift register	Enable the device for configuration. The device enters Access State. The I/O are tri-stated with a weak pull down. Array selection and modal state setup effective after stay at RTI for more than 2 clock cycles.



JTAG Instruction	ОРСО	DE	Source Data	Target Data	Target Data	Shift	Note
ISC_ENABLE_X	01110100	74	CONFIG_INFO	ISC_CONFIG	N/A	8-bit shift register	Allow the transparent read in JTAG. The device enters Transparent mode and the I/O remain to be governed by user logic if the device is already being configured. Array selection and modal state setup effective after stay at RTI for more than two clock cycles.
ISC_DISABLE	00100110	26	N/A	N/A	N/A	Bypass	If the device is in Access State, exit Access State, exit Access State and enter the Complete State. The wake-up sequence starts if the DONE bit is programmed. If the device is in Transparent Read State, exit the Transparent Read State and enter the Operational State or Unprogrammed State dependent on the DONE bit.
LSC_BITSTREAM_BURST	01111010	7A	N/A	N/A	N/A	Bypass	Program the device with the bitstream sent in through the JTAG port.
ISC_PROGRAM_USERCODE	11000010	C2	N/A	N/A	User Code Register	32-bit Shift Register	Write the 32-bit usercode into the device
ISC_ERASE	00001110	OE	N/A	N/A	ISC_SECTIR Register	16-bit Shift Register	Bulk erase the SRAM memory array based on the access mode and array selection



JTAG Instruction	ОРСО	DE	Source Data	Target Data	Target Data	Shift	Note
ISC_PROGRAM_DONE	01011110	5E	N/A	N/A	N/A	Bypass	Program the DONE bit if the device is in Configuration State.
ISC_PROGRAM_SECURITY	11001110	CE	N/A	N/A	N/A	Bypass	Program the Security Bit if the device is in Configuration State
LSC_INIT_ADDRESS	01000110	46	N/A	N/A	N/A	Bypass	Initialize the Address Shift Register
LSC_WRITE_ADDRESS	10110100	B4	N/A	32-bit address register	N/A	32-bit shift Register	Write the 16-bit Address Register to move the address quickly. Note this is 32-bit but for CRAM address only the lower 16 bits are used.
LSC_PROG_INCR	10000010	82	N/A	N/A	Configuration Data Frame	DSR	Write the configuration data to the configuration memory frame at current address and post increment the address. Byte 2 to byte 0 of the opcode indicates number of frames included in the operand field.
LSC_PROG_INCR_CMP	10111000	B8	N/A	N/A	Configuration Data Frame	128-bit shift Register	Decompress the configuration data; write the data to the configuration memory at current address and post increment the address. Byte 2 to byte 0 of the opcode indicates number of frames included in the operand field.



JTAG Instruction	ОРСО	DE	Source Data	Target Data	Target Data	Shift	Note
LSC_READ_INCR	01101010	6A	N/A	N/A	N/A	N/A	Read back the configuration memory data frames selected by the address register and post increment of the address.
LSC_PROG_CTRL0	00100010	22	N/A	Control Register0	N/A	32-bit shift Register	Modify the Control Register 0.
LSC_READ_CTRL0	00100000	20	Control register0	N/A	N/A	32-bit shift Register	Read the Control Register 0.
LSC_PROG_CNTRL1	00100011	23	N/A	Control Register1	N/A	32-bit shift Register	Modify the Control Register 1.
LSC_READ_CNTRL1	00100001	21	Control register0	N/A	N/A	32-bit shift Register	Read the Control Register 1.
LSC_RESET_CRC	00111011	3B	N/A	N/A	N/A	Bypass	Reset 16-bit CRC register to 0x0000.
LSC_READ_CRC	01100000	60	CRC Checksum	N/A	N/A	16-bit Shift Register	Read 16-bit CRC register content.
LSC_PROG_SED_CRC	10100010	A2	N/A	SED CRC	N/A	32-bit shift Register	Store the calculated 32-bit CRC based on the configuration bit values only.
LSC_READ_SED_CRC	10100100	A4	SED CRC	N/A	N/A	32-bit shift Register	Verify the 32-bit SED CRC
LSC_PROG_PASSWORD	11110001	F1	N/A	Password	N/A	128-bit shift Register	Program 128-bit password into the non-volatile memory (Internal EFUSE Memory)
LSC_READ_PASSWORD	11110010	F2	Password	N/A	N/A	128-bit shift Register	Read out the 128-bit password before activated for verification
LSC_SHIFT_PASSWORD	10111100	BC	N/A	Password Match Flag	N/A	128-bit shift Register	Shift in the password to unlock for re-configuration if the part is locked by the password.



JTAG Instruction	ОРСО	DE	Source Data	Target Data	Target Data	Shift	Note
LSC_PROG_CIPHER_KEY	11110011	F3	N/A	N/A	N/A	256-bit shift register	Program the 256-bit AES key into the non- volatile memory if 256-bit key is selected.
LSC_READ_CIPHER_KEY	11110100	F4	N/A	N/A	N/A	256-bit shift register	Read out the 256-bit AES key before activated for verification if 256-bit key is selected.
LSC_PROG_FEATURE	11100100	E4	N/A	N/A	N/A	96-bit shift register	Program security related feature such as Decrypt Enable, etc. based on the selection from the operand.
LSC_READ_FEATURE	11100111	E7	N/A	N/A	N/A	96-bit shift register	Read security related feature such as Decrypt Enable, and others based on the selection from the operand.
LSC_PROG_FEABITS	11111000	F8	N/A	N/A	N/A	16-bit shift register	Program security related feature bits.
LSC_READ_FEABITS	11111011	FB	N/A	N/A	N/A	16-bit shift register	Read security related feature bits.
LSC_PROG_OTP	11111001	F9	N/A	N/A	N/A	32-bit shift register	Program security related One-Time- Programmable bits based on the selection from the operand.
LSC_READ_OTP	11111010	FA	N/A	N/A	N/A	32-bit shift register	Read security related One-Time-Programmable bits based on the selection from the operand.
LSC_WRITE_COMP_DIC	0000010	02	N/A	Compression Dictionary	N/A	128-bit shift register	Loads the most frequently used patterns into the device for decompressing compressed bitstreams.
LSC_INIT_BUS_ADDR	11110110	F6	N/A	Bus Address	N/A	32-bit Shift Register	Write INIT Bus Address and ID Code Registers to



JTAG Instruction	OPCO	DE	Source Data	Target Data	Target Data	Shift	Note
							move the address quickly
LSC_INIT_BUS_WRITE	01110010	72	N/A	N/A	INIT Data Frame	Frame Shift Register	Write Data to INIT Bus.
LSC_INIT_BUS_READ	11110111	F7	N/A	N/A	N/A	Frame Shift Register	Read back Data from INIT Bus.
LSC_PROG_SPI	00111010	3A	N/A	N/A	N/A	SPI Flash PROM	Connect the TDI, TDO, Shift-DR-N and TCK signals to BUSY, SPID, DI, and MCLK pin respectively. The length of the register is not defined for this particular instruction.
LSC_IO_CONTROL	01010100	54	N/A	N/A	N/A	8-bit shift register	Control the release of the I/O Banks during configuration for early I/O release Bit [1]=1; Release right I/O BANK (Bank 1 and Bank 2) Bit [0]=1; Release left I/O BANK (Bank 6 and Bank 7)
LSC_PROG_ECDSA_PUBKEY1	01011001	59	N/A	N/A	N/A	512-bit shift register	Program the ECDSA Public Key
LSC_READ_ECDSA_PUBKEY1	01011010	5A	N/A	N/A	N/A	512-bit shift register	Read Back the ECDSA Public Key
LSC_READ_DR_UES	01011101	5D	Dry Run UES	N/A	N/A	32-bit shift Register	Read the dry-run User Electronic Signature shadow register.

Note:

1. For Certus-NX, CrossLink-NX, and CertusPro-NX devices only.



7. Software Selectable Options

The operation of the Nexus device configuration logic is managed by options selected in the Lattice Radiant design software. The Nexus device uses the built-in arbitration logic, as described in the Configuration Ports Arbitration section, to select the configuration port. User can set the configuration port persistence after device enters user function mode, and the system Configuration Pins (PROGRAMN pin, INITN pin, and DONE pin) persistence using the Lattice Radiant Device Constraint Editor.

The configuration logic preferences are accessed using Device Constraint Editor. Click on the Global tab, and look for the sysCONFIG tree. The sysCONFIG section is shown in Figure 7.1.

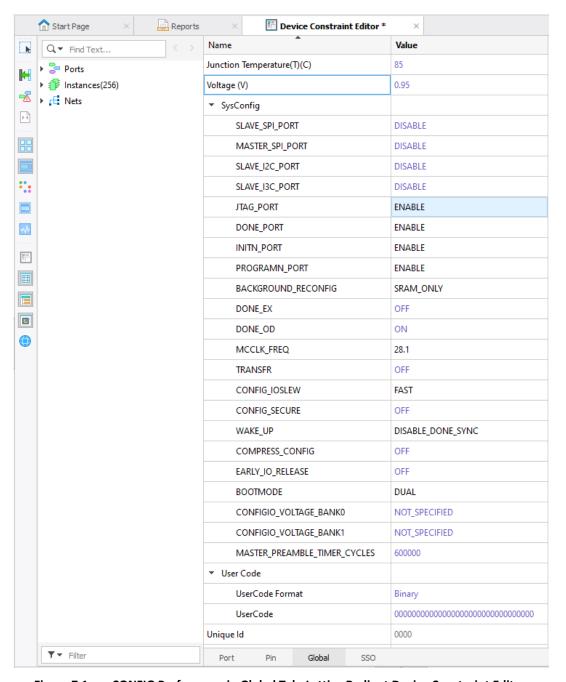


Figure 7.1. sysCONFIG Preferences in Global Tab, Lattice Radiant Device Constraint Editor



74

Table 7.1. sysCONFIG Options¹

Option Name	Default Setting	All Settings
SLAVE_SPI_PORT	DISABLE	DISABLE, SERIAL, DUAL, QUAD
MASTER_SPI_PORT	DISABLE	DISABLE, SERIAL, DUAL, QUAD
SLAVE_I2C_PORT	DISABLE	DISABLE, ENABLE
SLAVE_I3C_PORT	DISABLE	DISABLE, ENABLE
JTAG_PORT	ENABLE ²	DISABLE, ENABLE
DONE_PORT	ENABLE ²	DISABLE, ENABLE
INITN_PORT	ENABLE ²	DISABLE, ENABLE
PROGRAMN_PORT	ENABLE ²	DISABLE, ENABLE
BACKGROUND_RECONFIG	OFF	OFF, ON, SRAM_EBR, SRAM_ONLY
DONE_EX	OFF	OFF, ON
DONE_OD	ON	OFF, ON
MCCLK_FREQ	3.5	3.5, 7.0, 14.1, 28.1, 56.2, 90, 112.5, 150
TRANSFR	OFF	OFF, ON
CONFIGIO_VOLTAGE_BANK0	NOT_SPECIFIED	NOT_SPECIFIED, 2.5, 1.2, 1.5, 1.8, 3.3
CONFIGIO_VOLTAGE_BANK1	NOT_SPECIFIED	NOT_SPECIFIED ,2.5, 1.2, 1.5, 1.8, 3.3
CONFIG_IOSLEW	SLOW	SLOW, MEDIUM, FAST
CONFIG_SECURE	OFF	OFF, ON
WAKE_UP	ENABLE_DONE_SYNC	ENABLE_DONE_SYNC, DISABLE_DONE_SYNC
COMPRESS_CONFIG	OFF	OFF, ON
EARLY_IO_RELEASE	OFF	OFF, ON
BOOTMODE	DUAL	DUAL, SINGLE, NONE
MASTER_PREAMBLE_TIMER_CYCLES	600000	600000, 400, 2000, 4000, 20000, 40000, 200000, 400000
USERCODE Format	Binary	Binary, Hex, ASCII, Auto
USERCODE	0 (32 binary zeros)	32-bit
UNIQUE_ID	0000	Upper 16-bit user-defined code for above Auto USERCODE.

Notes:

- The CONFIG_MODE option in Lattice Radiant Global Preference is for the software to preserve appropriated pins to help customer design flow. It does not serve the purpose of enabling SPI port nor setting appropriate bits in the PROM file.
- The software default for this setting is DISABLED in Lattice Radiant 3.0 and earlier.

7.1. SLAVE_SPI_PORT

The SLAVE_SPI_PORT allows user to preserve the Slave SPI configuration port after the Nexus device enters user mode. There are four states to which the SLAVE SPI PORT preference can be set:

- DISABLE This setting disconnects the SPI port pins from the configuration logic.
- SERIAL This setting preserves the standard serial SPI port I/O (SCLK, SCSN, SI, SO) when the Nexus device is in user mode. When the pins are preserved, an external SPI master controller can interact with the configuration logic. The preference also prevents user from over-assigning I/O to those pins.
- DUAL This setting preserves the SPI port I/O (SCLK, SCSN, SI/SDO, SO/SD1) in DUAL mode when the Nexus device is in user mode. When the pins are preserved, an external SPI master controller can interact with the configuration logic. The preference also prevents user from over-assigning I/O to those pins.
- QUAD This setting preserves the SPI port I/O (SCLK, SCSN, SI/SD0, SO/SD1, SD2, SD3) in QUAD mode when the Nexus device is in user mode. When the pins are preserved, an external SPI master controller can interact with the configuration logic. The preference also prevents user from over-assigning I/O to those pins.

The SLAVE SPI PORT could be enabled at the same time as the MASTER SPI PORT, because the Slave SPI port and Master SPI port are in different I/O banks, this make the Nexus device possible to support the Slave SPI to Master SPI bridging functionality. The default setting for this preference is DISABLE.

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75

7.2. MASTER_SPI_PORT

The MASTER_SPI_PORT allows user to preserve the Master SPI configuration port after the Nexus device enters user mode. There are four states to which the MASTER_SPI_PORT preference can be set:

- DISABLE This setting disconnects the Master SPI port pins from the configuration logic. The Master SPI pins (MCLK, MCSN, MOSI/MD0, MISO/MD1, MD2 and MD3) could be general purpose user I/O.
- SERIAL This setting preserves the SPI port I/O (MCLK, MCSN, MOSI/MD0, MISO/MD1) in serial mode when the Nexus device is in user mode. The preference also prevents user from over-assigning I/O to those pins.
- DUAL This setting preserves the SPI port I/O (MCLK, MCSN, MOSI/MD0, MISO/MD1) in dual mode when the Nexus device is in user mode. The preference also prevents user from over-assigning I/O to those pins.
- QUAD This setting preserves the SPI port I/O (MCLK, MCSN, MOSI/MD0, MISO/MD1, MD2 and MD3) in quad mode when the Nexus device is in user mode. The preference also prevents user from over-assigning I/O to those pins.

The default setting for this preference is DISABLE.

7.3. SLAVE_I2C_PORT/SLAVE_I3C_PORT

The SLAVE_I2C_PORT/SLAVE_I3C_PORT allows user to preserve the I²C/I3C configuration port after the Nexus device enters user mode. There are two states to which SLAVE_I2C_PORT/SLAVE_I3C_PORT preference can be set:

- ENABLE This setting preserve the I²C/I3C port pins (SD2/SCL, SD3/SDA) when the Nexus device is in user mode. It
 allows user to read all of the configuration data, except the EBR and the distributed RAM contents in user mode. The
 preference also prevents user from over-assigning I/O to those pins.
- DISABLE This setting disconnects the I²C/I3C port pins (SD2/SCL, SD3/SDA) from the configuration logic. It allows I²C/I3C ports pins to be general purpose I/O, if they are not persisted for Slave SPI Quad mode as well.

The default setting for this preference is DISABLE.

7.4. JTAG_PORT

The JTAG_PORT allows user to preserve the JTAG configuration port after the Nexus device enters user mode. There are two states to which JTAG_PORT preference can be set:

- ENABLE This setting preserve the JTAG port pins (TCK, TMS, TDI, and TDO) when the Nexus device is in user mode. The preference also prevents user from over-assigning I/O to those pins.
- DISABLE This setting disconnects the JTAG port pins (TCK, TMS, TDI, and TDO) from the configuration logic. It allows those ports pins to be general purpose I/O, if they are not persisted for Slave SPI port as well.

The default setting for this preference is ENABLE.

7.5. DONE_PORT

The DONE_PORT allows user to preserve the DONE pin as sysCONFIG pin for both configuration mode and user functional mode. There are two states to which DONE_PORT preference can be set:

- ENABLE This setting preserve the DONE pins as the sysCONFIG pin. This preference setting also prevents user from over-assigning I/O to this pin.
- DISABLE This setting frees the DONE pin from sysCONFIG functionality. It allows this pin to be a general purpose I/O.

The default setting for this preference is ENABLE.

7.6. INITN_PORT

The INIT_PORT allows user to preserve the INITN pin as sysCONFIG pin for both configuration mode and user functional mode. There are two states to which INITN_PORT preference can be set:

- ENABLE This setting preserve the INITN pins as the sysCONFIG pin. This preference setting also prevents the user from over-assigning I/O to this pin.
- DISABLE This setting frees the INITN pin from sysCONFIG functionality. It allows this pin to be a general purpose I/O.

The default setting for this preference is ENABLE.

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FPGA-TN-02099-2 7



7.7. PROGRAMN_PORT

The PROGRAMN_PORT allows user to preserve the PROGRAMN pin as sysCONFIG pin for both configuration mode and user functional mode. There are two states to which PROGRAMN_PORT preference can be set:

- ENABLE This setting preserves the PROGRAMN pins as the sysCONFIG pin. This preference setting also prevents user from over-assigning I/O to this pin.
- DISABLE This setting frees the PROGRAMN pin from sysCONFIG functionality. It allows this pin to be a general purpose I/O.

The default setting for this preference is ENABLE.

7.8. BACKGROUND_RECONFIG

The BACKGROUND_RECONFIG preference allows user to setup the device going to transparent access mode for the next PROGRAMN pin toggle or REFRESH command execution event. There are four states to which BACKGROUND_RECONFIG preference can be set:

- OFF This setting causes the device going to OFFLINE access mode for the next PROGRAMN pin toggle or REFRESH
 command execution event.
- ON This setting causes the device going to transparent access mode with SRAM, EBR and IP Write capability for the next PROGRAMN pin toggle or REFRESH command execution event.
- SRAM_EBR This setting causes the device going to transparent access mode with SRAM and EBR Write capability for the next PROGRAMN pin toggle or REFRESH command execution event.
- SRAM_ONLY This setting causes the device going to transparent access mode with SRAM Write capability for the next PROGRAMN pin toggle or REFRESH command execution event.

The default setting for this preference is OFF.

7.9. DONE_EX

User can select if the device should wake up on its own after the Done Bit is set or wait for an external DONE signal to drive the DONE Pin high. The DONE_EX preference determines if the wake up sequence is driven by an external DONE signal. The DONE_EX preference shall take a user entered ON or OFF. ON if the user wants to delay wake up until the DONE Pin is driven high by an external signal and synchronous to the clock. Select OFF if the user wants to synchronously wake up the device based on the internal DONE bit status and ignore any external driving of the DONE Pin. The default is OFF.

7.10. DONE_OD

The DONE PIN is used in sysCONFIG to indicate that configuration is done. The DONE pin can be linked to other DONE pins and used to initiate the wake up process. The DONE pin can be open collector or active drive for the Nexus device. The default is ON. This insures the user needs to make a conscious decision to drive the pin.

7.11. MCLK Frequency

The MCCLK_FREQ preference allows user to alter the MCLK frequency used to retrieve data from an external SPI Flash when using EXTERNAL or Dual Boot configuration modes. The Nexus device uses a nominal 3.5 MHz (±15%) clock frequency to begin retrieving data from the external SPI Flash. The MCCLK_FREQ value is stored in the incoming configuration data. The Nexus device reads a series of padding bits, a *start of data* word (0xBDB3) and a control register value. The control register contains the new MCCLK_FREQ value. The Nexus device switches to the new clock frequency shortly after receiving the MCCLK_FREQ value. The MCCLK_FREQ has a range of possible frequencies available from 3.5 MHz up to 150 MHz Take care not to exceed the maximum clock rate of the SPI Flash, or of the printed circuit board.



77

7.12. TRANSFR

The TransFR function used by the CertusPro-NX device requires the configuration data loaded into the configuration SRAM, and any future configuration data file loaded into the external Flash memory have the TRANSFR set to the ENABLE state. See the TransFR Operation section and Minimizing System Interruption During Configuration Using TransFR Technology (FPGA-TN-02198) for more information about using TransFR.

7.13. CONFIGIO VOLTAGE BANKO/CONFIGIO VOLTAGE BANK1

Because the sysCONFIG pins used for configuration may or may not be used in the design, the user can declare the voltage interface for the sysCONFIG banks (bank 0 and bank 1). Setting this attribute informs the software which voltage is required in this bank to satisfy the sysCONFIG requirements. DRC errors can then be generated based on CONFIGIO VOLTAGE BANKO/CONFIGIO VOLTAGE BANK1 and usage of the dual-purpose sysCONFIG pins. The default is NOT SPECIFIED.

CONFIGIO_VOLTAGE_BANKO/CONFIGIO_VOLTAGE_BANK1 = NOT_SPECIFIED/1.2V/1.5V/1.8V/2.5V/3.3V (NOT_SPECIFIED = Default)

Notes:

- If the Device Constraint Editor Global Bank VCCIO setting for BankO(V)/Bank1(V) is set to Auto then the default voltage is expected to be 3.3 V. However, CONFIGIO_VOLTAGE_BANKO/CONFIGIO_VOLTAGE_BANKO is also following the voltage values set on the Bank VCCIO setting.
- To avoid any issue during configuration/programming, the user should assign the appropriate CONFIGIO_VOLTAGE_BANKO/CONFIGIO_VOLTAGE_BANKO from the Device Constraint Editor Global sysCONFIG setting selection that matches the actual hardware voltage setup for all sysCONFIG pins, especially on JTAG pins.

7.14. CONFIG_IOSLEW

The CONFIG IOSLEW preference provides the option for different I/O slew rates for configuration related I/O, which makes the Nexus devices easily adaptable to different board environments. There are three options for the CONFIG IOSLEW preference, SLOW, MEDIUM and FAST. The default setting for the CONFIG_IOSLEW preference is SLOW.

7.15. CONFIG SECURE

When the CONFIG_SECURE preference is set to ON, the read-back function of the SRAM memory is blocked. The device must be reprogrammed in order to reset the security setting. Once the security fuses are reset, the device can be programmed again. The default setting for the CONFIG_SECURE preference is OFF.

7.16. WAKE UP

The WAKE UP preference provides options for the user to choose different wakeup sequences for releasing the global control signals when the device is entering the user functional mode.

- ENABLE_DONE_SYNC Select the wakeup sequence synchronize with external DONE pin. For this option, the DONE EX preference has to be ON.
- DISABLE DONE SYNC Select the wakeup sequence does not synchronize with external DONE pin. For this option, the DONE EX preference should be OFF.

The default selection for WAKE_UP preference is set to ENABLE_DONE_SYNC.

See the Device Wake-up Sequence section for more detail about the Nexus device wake up sequence.

7.17. COMPRESS CONFIG

The COMPRESS_CONFIG preference alters the way files are generated with compressed FPGA data frames. The default setting of COMPRESS CONFIG is OFF.



7.18. EARLY_IO_RELEASE

The EARLY_IO_RELEASE preference enables early I/O release feature on I/O Bank1, I/O Bank2, I/O Bank6, and I/O Bank7. The default setting of EARLY_IO_RELEASE is OFF.

7.19. BOOTMODE

The BOOTMODE preference allows user to select the booting mode at power up (POR), PROGRAMN pin toggle or REFRESH command execution.

- DUAL Perform the dual boot for booting event. In case the primary booting image (bitstream) is failed, the secondary (Golden) booting image is automatically invoked to boot up the device.
- SINGLE Perform the single boot only. If failed, device go to unprogrammed mode directly.
- NONE No Master SPI booting at POR, PROGRAMN pin toggle or REFRESH command execution, wait for Slave Configuration Port to configure the device.

The default BOOTMODE selection is DUAL mode.

7.20. USERCODE_FORMAT

The USERCODE_FORMAT preference selects the format for the data field used to assign a value in the USERCODE preference. The USERCODE FORMAT has four options:

- Binary USERCODE is set using 32 1 or 0 characters
- Hex USERCODE is set using eight hexadecimal digits, that is 0-9A-F
- ASCII USERCODE is set using up to four ASCII characters
- Auto USERCODE is automatically created by the software. The upper 16-bit is Unique ID and the lower 16 bits are sequentially increased automatically for every bitstream generation.

7.21. USERCODE

The Nexus device contains a 32-bit register for storing a user-defined value. The default value stored in the register is 0x00000000. Using the USERCODE preference, user can assign any value to the desired register. Suggested uses include the configuration data version number, a manufacturing ID code, date of assembly, or the JEDEC file checksum.

The format of the USERCODE field is controlled using the USERCODE_FORMAT preference with Hex format as default. Data entry can be performed in either Binary, Hex, ASCII or Auto formats.

7.22. UNIQUE_ID

The Nexus device contains a 16-bit register for storing a user-defined value. The default value stored in the register is 0x0000. Unique ID can only be set when USERCODE_FORMAT is Auto.



79

8. Device Wake-up Sequence

When configuration is complete (the SRAM has been loaded), the device wakes up in a predictable fashion. If the Nexus device is the only device in the chain, or the last device in a chain, the wake-up process should be initiated by the completion of configuration. Once configuration is complete, the internal DONE bit is set and then the wake-up process begins. Figure 8.1 shows the wake-up sequence with DISABLE DONE SYNC option.

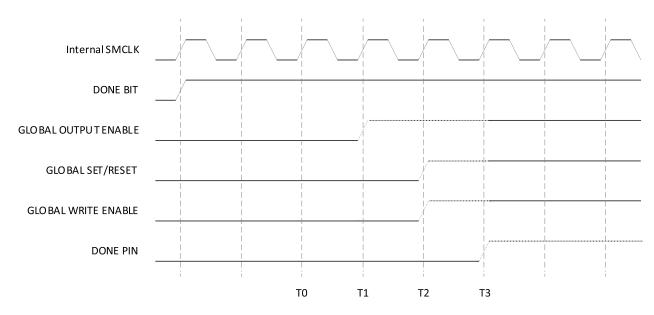


Figure 8.1. Wake-up Sequence Using Internal Clock

8.1. Wake-up Signals

Three internal signals GSRN, GWE, and GOE determine the wake-up sequence.

- GSRN is used to set and reset the core of the device. GSRN is asserted (low) during configuration and de-asserted (high) in the wake-up sequence.
- When the GWE signal is low, it safeguards the integrity of the RAM Blocks and LUTs in the device. This signal is low before the device wakes up. This control signal does not control the primary input pin to the device but controls specific control ports of EBR and LUTs.
- When low, GOE prevents the device's I/O buffers from driving the pins. The GOE only controls *output* pins. Once the internal DONE is asserted the Nexus device responds to input data.
- When high, the DONE pin indicates that configuration is complete and that no errors were detected.
- Before DONE pin goes high, all signals going to EBR should hold steady, otherwise, it might impact the EBR initialization.

The available wake-up sequences are shown in Table 8.1. A wake-up sequence is the order in which the signals change. The phase transition based on a wakeup clock, as discussed below. The exact timing relationship between the internal signals and the wakeup clock varies and is not specified.

Table 8.1. Wake-up Sequences

Sequence	Phase T0	Phase T1	Phase T2	Phase T3
ENABLE_DONE_SYNC	DONE	GOE	GWE, GSRN	_
DISABLE_DONE_SYNC	_	GOE	GWE, GSRN	DONE

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8.2. Wake-up Clock

The Nexus device always use the internal clock to perform the device wake up sequence. Once the Nexus device is configured, it enters the wake-up state, which is the transition from the configuration mode to user mode. This sequence is synchronized to the internal SMCLK, which is derived from internal oscillator.



9. Daisy Chaining

Typically, there is one configuration bitstream per FPGA in a system. Today's systems often have several FPGA devices. If all the FPGAs in the application utilize the same device and use the same bitstream, only a single bitstream is required. Using a ganged configuration loads multiple, similar FPGAs with the same bitstream at the same time.

However, to save PCB space and use external storage device more efficiently, several different FPGA bitstreams from various devices and designs can share a single configuration mechanism by using a daisy chain method.

The Nexus device supports only Flow Through chaining method with first FPGA being slave. The *Synchronous to External DONE pin* option (DONE_EX) must be enabled in Lattice Radiant Device Constraint Editor. Based on the configuration ports arrangement, Nexus devices can only be the first device inside a configuration daisy chain.

9.1. Flow Through Option

The Flow Through option for the Nexus device can only be used with serial daisy chains, and only support the Lattice FPGA with Slave SPI, which has the automatic bitstream mode.

When the first device completes configuration and a flow through command is included with the bitstream, the MCSNO pin is driven low. Once the flow through option starts, the device remains in flow through until the wake-up sequence completes.

An example of the Nexus device in a configuration daisy chain with Flow Through option is shown in Figure 9.1.

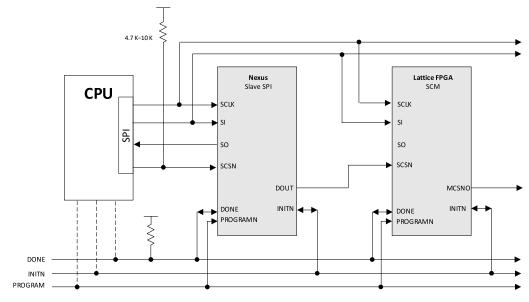


Figure 9.1. Nexus in Configuration Daisy Chain with Slave SPI in Flow Through Mode



Appendix A. Nexus Slave SPI Programming Guide

The SPI port of the Nexus device can be used for device configuration. If these pins are not used by user logic, they are tristated with a weak pull-up. The Slave SPI port must be enabled in order to support device configuration from an external host or download cable using SPI protocol. This is done by setting the SLAVE_SPI_PORT preference to ENABLE in the bitstream through the Lattice Radiant Device Constraint Editor. Slave SPI mode supports single device configuration.

The Lattice Radiant Programmer supports the Slave SPI programming mode as one of the device access options. Selecting this option allows the user to perform device erase, program, verify, readback, refresh, and more. The connections of Slave SPI pins to the Lattice programming cable are:

- TDI -> SISPI
- ISPEN -> SN
- TCK -> SCLK
- TDO -> SPISO

The Slave SPI chip select pin (SCSN) is held low during the command sequences. User can generate a SVF file from the bitstream (.bit) with the Lattice Deployment Tool software to show the details of the command sequences for Slave SPI programming mode.

The *Program, Erase and Verify* flow in Radiant Programmer for from any slave configuration port only targets the FPGA SRAM array, which does not handle the Hard IP and EBR initialization. *Fast Program* option is preferred for Full device configuration.



Appendix B. Nexus Bitstream File Format

B.1. Configuration Bitstream Format

The base binary file format is the same for all non-encrypted, non-1532 configuration modes. Different file types (hex, binary, ASCII, and so on) may ultimately be used to configure the device, but the data in the file is the same. Table 8.1 lists the format of a non-encrypted and compressed bitstream. The bitstream consists of a comment string, a header, the preamble, and the configuration setup and data.

Only the frame data can be compressed. The EBR data cannot be compressed. The data frame padding for compression is as follows:

- Before compression, pad the leftmost bits of the frame data with zeroes (0) to make the data frame 64-bit bounded. For example, if the original uncompressed data frame length is 125-bit, such as 01.....10, the data frame has to be padded with all 0 (3-bit 0s) at leftmost to make it 64-bit bounded (128-bit), 00001....10.
- After compressing the frame data, pad the rightmost bits of the frame data with zeroes (0) to make the data frame byte bounded. For example, if the 128-bit data frame is compressed to become 101-bit (not byte bounded), such as 10.....01, the compressed data frame has to be padded with all 0 (3-bit 0s) at the rightmost to make it byte bounded (104-bit), 10.....01000

Table B.1. Nexus Compressed Bitstream Format

Frame	Contents[D7D0]	Description	CRC
LSCC signature	4C534343	32 bits of the LSCC Signature (LSCC = 0x4C534343)	None
Comments	(Comment String)	ASCII Comment (Argument) String and Terminator	
Header	(LSB) 11111111111111111	First 16 bits of the 32-bit Preamble	None
	1011110110110011	Second 16 bits of the 32-bit Preamble (0xFFFFBDB3)	7
	1111111111111111	32-bit Dummy	
Frame (Reset	00111011	LSC_RESET_CRC Command	Exclude
CRC)	0	CRC Comparison Flag (0 = no)	Exclude
	0000000000	23-bit Command Information (23 zeroes)	Exclude
Dummy Frame	1111111111	Dummy byte (32 bits of ones)	Exclude
Frame (Verify ID)	11100010	LSC_VERIFY_ID command (if the Verify ID data is not there, then Frame contains all 1s)	Start Include
OPTIONAL	0	CRC Comparison Flag (0 = no) for Verify ID command	Include
DATA	0000000000	23-bit Command Information (23 zeroes)	Include
But Mandatory Frame	(Device ID[310])	32-bit Device Id	Include
Frame	00100010	LSC_PROG_CNTRL0 command	Include
(Control	0	CRC Comparison Flag (0 = no)	Include
Register 0)	0000000000	23-bit Command Information (23 zeroes).	Include
	(CtlReg0[310])	Control Register 0 Data definition ²	Include
Frame	00100011	LSC_PROG_CNTRL1 command	Include
(Control	0	CRC Comparison Flag (0 = no)	Include
Register 1)	0000000000	23-bit Command Information (23 zeroes).	Include
OPTIONAL FRAME	CtlReg1[310])	Control Register 1 Data definition ³	Include



Frame	Contents[D7D0]	Description	CRC
Frame	00000010	LSC_WRITE_COMP_DIC Command.	Include
(Store Compress) ⁸	0	CRC Comparison Flag (0 = no) for Verify ID command	Include
	000000000	23-bit Command Information (23 zeroes).	Include
	(Pattern16[70])	Next most frequently occurring 8-bit pattern in the Frame Data.	Include
	Pattern15[70])	Next most frequently occurring 8-bit pattern in the Frame Data.	Include
	=======================================	=======================================	Include
	Pattern1[70])	Next most frequently occurring 8-bit pattern in the Frame Data.	Include
Frame	10110100	LSC_WRITE_ADDRESS Command	Include
(Write Address	0	CRC Comparison Flag (1 = yes).	Include
for Loading MIB Frames)	0	CRC Comparison at End Flag (0 = Execute CRC comparison at the end of each data frame)	Include
	0	-	Include
	0	_	Include
	0000	-	Include
	000000000	16-bit Command Information (23 zeroes).	Include
	00000000	16-bit zeroes	Include
	1000000000000000	16-bit address to load	Include
Frame	10111000	LSC_PROG_INCR_CMP Command.	Include
(Auto	1	CRC Comparison Flag (1 = yes)	Include
Increment For next 32	1	CRC Comparison at End Flag (0 = Execute CRC comparison at the end of each data frame)	Include
Frames)	0	Include dummy bits.	Include
	1	Dummy definition (1 = use Bit [3:0] as dummy byte count)	Include
	0004	Dummy definition.	Include
	000000000100000	Number of MIB Frames Always 32 (16-bit Frame Size)	Include
Frame	(Frame 0 Data)	x Data bits for Frame 0 (14 bits Parity + Data) ⁵	Include
(Data 0)	111111111111	Dummy byte (32 bits of ones)	Include
Frame	(Frame 1 Data)	x Data bits for Frame 1 (14 bits Parity + Data) ⁵	Include
(Data 1)	1111111111111	Dummy byte (32 bits of ones)	Include
=======================================	=========	=======================================	=======
Frame	(Frame 31 Data)	x Data bits for Frame 31 (14 bits Parity + Data) ⁵	Include: End
(Data 31)	(CRC[150])	16-bit CRC	CRC
	111111111111	Dummy byte (32 bits of ones)	Include: Start
Frame	01000110	LSC_INIT_ADDRESS Command	Include
(Reset Address)	0	CRC Comparison Flag (0 = no)	Include
	0000000000	23-bit Command Information (23 zeroes).	Include



Frame	Contents[D7D0]	Description	CRC
Frame	10111000	LSC_PROG_INCR_CMP Command.	Include
(Write	1	CRC Comparison Flag (1 = yes)	Include
Increment)	1	CRC Comparison at End Flag (0 = Execute CRC comparison at the end of each data frame)	Include
	0	Include dummy bits.	Include
	1	Dummy definition (1 = use Bit [3:0] as dummy byte count)	Include
	0004	Dummy definition	Include
	(16-bit = Number	Number of configuration data frames included in operand ⁵	Include
	of Frames)	For Example, CrossLink-NX A. No. of Actual Data Frames = 4096(Total ASR Size) – 24(MIB Frames) – 12 (TAP Frames)	
Frame (Data 0)	(Frame 0 Data)	x Data bits for Frame 0 (14 bits Parity + Data) ⁵	Include
, ,	111111111111	Dummy byte (32 bits of ones)	Include
Frame (Data 1)	(Frame 1 Data)	x Data bits for Frame 1 (14 bits Parity + Data) ⁵	Include
rraine (Bata 1)	111111111111	Dummy byte (32 bits of ones)	Include
=======	=============	=======================================	========
Frame (Data n-	(Frame n-1 Data)	x Data bits for Frame 0 (14 bits Parity + Data) ⁵	Include: End
1)	(CRC[150])	16-bit CRC	CRC
	111111111111	Dummy byte (32 bits of ones)	Start: Include
Frame	10110100	LSC WRITE ADDRESS Command	Include
(Write address	0	CRC Comparison Flag (1 = yes).	Include
for Loading TAP	0	CRC Comparison at End Flag (0 = Execute CRC comparison at the end of	Include
Frames)	-	each data frame)	
	0	_	Include
	0	-	Include
	0000		Include
	000000000	16-bit Command Information (23 zeroes).	Include
	0000000	16-bit Zeroes	Include
	100000000100000	16-bit address to load	Include
Frame	10111000	LSC_PROG_INCR_CMP Command.	Include
(Write Increment)	1	CRC Comparison Flag (1 = yes)	Include
increment)	1	CRC Comparison at End Flag (0 = Execute CRC comparison at the end of each data frame)	Include
	0	Include dummy bits	Include
	1	Dummy definition (1 = use Bit [3:0] as dummy byte count)	Include
	0004	Dummy definition	Include
	(16-bit = Frame	Number of TAP frames ⁵	Include
	Number)		
Frame (Data 0)	(Frame 0 Data)	x Data bits for Frame 0 (14 bits Parity + Data) ⁵	Include
	111111111111	Dummy byte (32 bits of ones)	Include
Frame (Data 1)	(Frame 1 Data)	x Data bits for Frame 1 (14 bits Parity + Data) ⁵	Include
	111111111111	Dummy byte (32 bits of ones)	Include
Frame (Data m-	(Frame m-1 Data)	x Data bits for Frame (m-1) (14 bits Parity + Data) ⁵	Include: End
1)	(CRC[150])	16-bit CRC	CRC
	111111111111	Dummy byte (32 bits of ones)	Start: Include
Frame	01010110	LSC_POWER_CTRL Command	Include
(Power Control)	0	CRC Comparison Flag (0 = no)	Include
	0000000	Operand 22 zeroes	Include



Frame	Contents[D7D0]	Description	CRC
	Х	Enable the VCCPG Power Domain (1= yes)	Include
Frame (INIT Bus	11110110	LSC_INIT_BUS_ADDR Command	Include
Address)	0	CRC Comparison Flag (0 = no)	Include
	000000000	23-bit Command Information (23 zeroes)	Include
	00	Default 2 zeroes (Reserved)	Include
	Data[29:28]	Bus Width ⁴	Include
		0: 8-bit Hard IP	
		1: 10-bit Hard IP	
		2: 10-bit EBR /Large RAM 3: 32-bit Hard IP	
	Data [27:17]	ID CODE	Include
	Data [27:17] Data [16:0]	Starting address	Include
Frame	01110010	LSC_INIT_BUS_WRITE Command	Include
(Write data through INIT	1	CRC Comparison Flag (1 = yes)	Include
Bus)	1	CRC Comparison at End Flag (1 = Execute CRC comparison at the end of all operands)	Include
	0	Exclude dummy bytes from bit stream	Include
	1	Dummy definition (1 = use the next 4-bit Dummy Definition settings)	Include
	0000	Dummy definition	Include
	(16-bit Size)	Number of 72-bit frames in the operand. One = 00000000000000001	Include
	(Data)	Data Frame	Include: End
	(CRC[150])	16-bit CRC	CRC
Frame	10100010	LSC_PROG_SED_CRC Command	Start : Include
(SED CRC)	0	CRC Comparison Flag (0 = no)	Include
OPTIONAL	000000000	23-bit Command Information (23 zeroes)	Include
FRAME	(CRC[310])	32-bit SED CRC	Include
Frame	11001110	ISC_PROGRAM_SECURITY Command	Include
(Program	0	CRC Comparison Flag (0 = no)	Include
Security) OPTIONAL FRAME	0000000000	23-bit Command Information (23 zeroes)	Include
Frame	11000010	ISC_PROGRAM_USRCODE Command	Include
(USERCODE)	1	CRC Comparison Flag (1 = yes)	Include
	000000000	23-bit Command Information (23 zeroes)	Include
	(U[310])	32-bit User code Data	Include: End
	(CRC[150])	16-bit CRC	CRC
Frame	01011110	ISC_PROGRAM_DONE	Exclude
(Program Done)	0	CRC Comparison Flag (0 = no)	Exclude
	000000000	Operand 21 zeroes	Exclude
	XX	Behavior 00 = No overload (default), 01 = Serial System Configuration Daisy Chain Support in Bit stream, 10 = Parallel System Configuration Daisy Chain Support in bit stream, 11 = No overload(default)	Exclude
Frame (DUMMY)	11111111	4 bytes DUMMY command (all ones).	Exclude



Notes:

- 1. Data is byte bounded and must be padded with ones (1). For example, a 6-bit data frame of b111010 is written in the bitstream as b11111010 to make it byte bounded.
- If SED option is not chosen, place command DUMMY (NOOP) (32 bits of 1) on the command space. NOOP command is not included
 in CRC calculation. This is necessary to make the file size consistent with or without the security option chosen. It must be replaced
 with the LSC_PROG_SED_CRC frame by Bitgen if the user implements SED. Include in CRC calculation if LSC_PROG_SED_CRC
 command. Do not include in CRC calculation if NOOP.
- 3. The CRC must be flipped so that CRC[0] is the LSB and CRC[15] is the MSB. For example, CRC = 0x0823 (CRC[15]...CRC[0]) in the bit file above is b110001000010000. Refer to Appendix Generic Configuration Specification for CRC calculation details.
- 4. Insert a Write EBR Frame for each initialized EBR, or for each group of EBR Frames that is initialized to the same value. Omit if there is no EBR initialization data.
- 5. By default, this frame must be the Verify ID command. Bitgen shall have a switch to allow the Verify ID frame to be replaced with NOOP (all 1s). Include in CRC calculation if Verify ID command. Do not include in CRC calculation if NOOP.
- 6. If security option is not chosen, place command NOOP (32 bits of 1) on the command space. NOOP command is not included in CRC calculation. This is necessary to make the file size consistent with or without security option chosen. Include in CRC calculation if Program Security command. Do not include in CRC calculation if NOOP.
- 7. The Control Register 0 must be set to the SW Default value, setting Control Register 0 bits [31..30] = [0..0].

Table B.2. Nexus Uncompressed Bitstream Format – Without Early I/O Release

Frame	Contents[D7D0]	Description	CRC
LSCC signature	4C534343	32 bits of the LSCC Signature (LSCC = 0x4C534343)	None
Comments	(Comment String)	ASCII Comment (Argument) String and Terminator	
Header	(LSB) 111111111111111111111111111111111111	First 16 bits of the 32-bit Preamble	None
	1011110110110011	Second 16 bits of the 32-bit Preamble (0xFFFFBDB3)	
	1111111111111111	32-bit Dummy	
Frame	00111011	LSC_RESET_CRC Command	Exclude
(Reset CRC)	0	CRC Comparison Flag (0 = no)	Exclude
	0000000000	23-bit Command Information (23 zeroes)	Exclude
Dummy Frame	1111111111	Dummy byte (32 bits of ones)	Exclude
Frame (Verify ID)	11100010	LSC_VERIFY_ID command (if the Verify ID data is not there, then Frame contains all 1s)	Start Include
OPTIONAL DATA	0	CRC Comparison Flag (0 = no) for Verify ID command	Include
But Mandatory	0000000000	23-bit Command Information (23 zeroes)	Include
Frame	(Device ID[310])	32-bit Device Id	Include
Frame	00100010	LSC_PROG_CNTRL0 command	Include
(Control	0	CRC Comparison Flag (0 = no)	Include
Register 0)	0000000000	23-bit Command Information (23 zeroes)	Include
	(CtlReg0[310])	Control Register 0 Data definition ²	Include
Frame	00100011	LSC_PROG_CNTRL1 command	Include
(Control	0	CRC Comparison Flag (0 = no)	Include
Register 1)	0000000000	23-bit Command Information (23 zeroes)	Include
OPTIONAL FRAME	CtlReg1[310])	Control Register 1 Data definition ³	Include



Frame	Contents[D7D0]	Description	CRC
Frame	10110100	LSC_WRITE_ADDRESS Command	Include
(Write Address	0	CRC Comparison Flag (1 = yes)	Include
for Loading MIB Frames)	0	CRC Comparison at End Flag (0 = Execute CRC comparison at the end of each data frame)	Include
	0	_	Include
	0	_	Include
	0000	_	Include
	000000000	16-bit Command Information (23 zeroes).	Include
	00000000	16-bit zeroes	Include
	1000000000000000	16-bit address to load ⁶	Include
Frame	10000010	LSC_PROG_INCR command	Include
(Auto Increment	1	CRC Comparison Flag (1 = yes)	Include
For next 32 Frames)	0	CRC Comparison at End Flag (0 = Execute CRC comparison at the end of each data frame)	Include
	0	Include dummy bits	Include
	1	Dummy definition (1 = use Bit [3:0] as dummy byte count)	Include
	0001	Dummy definition.	Include
	000000000100000	(MIB Frames size 32) (16-bit Frame Size) ⁵	Include
	(Frame 0 Data)	x Data bits for Frame 0 (14 bits Parity + Data) ⁵	Include: End
Frame	(CRC[150])	16-bit CRC	CRC
(Data 0)	11111111	Dummy byte (8 bits of ones)	Start: Include
	(Frame 1 Data)	x Data bits for Frame 1(14 bits Parity + Data) ⁵	Include: End
Frame	(CRC[150])	16-bit CRC	CRC
(Data 1)	11111111	Dummy byte (8 bits of ones)	Start: Include
=========	=======================================		=======
	(Frame 31 Data)	x Data bits for Frame 31 (14 bits Parity + Data) ⁵	Include: End
Frame	(CRC[150])	16-bit CRC	CRC
(Data 31)	11111111	Dummy byte (8 bits of ones)	Start: Include
	01000110	LSC_INIT_ADDRESS Command	Include
Frame	0	CRC Comparison Flag (0 = no)	Include
(Reset Address)	000000000	23-bit Command Information (23 zeroes)	Include
	10000010	LSC_PROG_INCR command	Include
	1	CRC Comparison Flag (1 = yes)	Include
	0	CRC Comparison at End Flag (0 = Execute CRC comparison at the end of each data frame)	Include
Frame	0	Include dummy bits	Include
(Write	1	Dummy definition (1 = use Bit [3:0] as dummy byte count)	Include
Increment)	0001	Dummy definition.	Include
	(16-bit = Number	Number of configuration data frames included in operand ⁶	Include
	of Frames)	For Example, CrossLink-NX A. No. of Actual Data Frames = 4072(Total ASR Size) – 32(MIB Frames) – 12 (TAP Frames)	
	(Frame 0 Data)	x Data bits for Frame 0 (14 bits Parity + Data) ⁵	Include: End
Frame (Data 0)	(CRC[150])	16-bit CRC	CRC
(= 200 0)	11111111	Dummy byte (8 bits of ones)	Start: Include
Frame (Data 1)	(Frame 1 Data)	x Data bits for Frame 1 (14 bits Parity + Data) ⁵	Include: End
. ,	(CRC[150])	16-bit CRC	CRC
	11111111	Dummy byte (8 bits of ones)	Start: Include
	=======================================	, , , , ,	



Frame	Contents[D7D0]	Description	CRC
Frame (Data n-1)	(Frame n-1 Data)	x Data bits for Frame 0 (14 bits Parity + Data) 5	Include: End
	(CRC[150])	16-bit CRC	CRC
	11111111	Dummy byte (8 bits of ones)	Start: Include
Frame	10110100	LSC_WRITE_ADDRESS Command	Include
(Write address	0	CRC Comparison Flag (1 = yes)	Include
for Loading TAP Frames)	0	CRC Comparison at End Flag (0 = Execute CRC comparison at the end of each data frame)	Include
	0	_	Include
	0	_	Include
	0000	_	Include
	000000000	16-bit Command Information (23 zeroes)	Include
	00000000	16-bit Zeroes	Include
	100000000100000	16-bit address to load ⁶	Include
Frame	10000010	LSC_PROG_INCR command	Include
(Write	1	CRC Comparison Flag (1 = yes)	Include
Increment)	0	CRC Comparison at End Flag (0 = Execute CRC comparison at the end of each data frame)	Include
	0	Include dummy bits	Include
	1	Dummy definition (1 = use Bit [3:0] as dummy byte count)	Include
	0001	Dummy definition	Include
	(16-bit = Frame Number)	Number of TAP frames ⁵	Include
Frame (Data 0)	(Frame 0 Data)	x Data bits for Frame 0 (14 bits Parity + Data) ⁵	Include: End
	(CRC[150])	16-bit CRC	CRC
	11111111	Dummy byte (8 bits of ones)	Start: Include
Frame (Data 1)	(Frame 1 Data)	x Data bits for Frame 1 (14 bits Parity + Data) ⁵	Include: End
	(CRC[150])	16-bit CRC	CRC
	11111111	Dummy byte (8 bits of ones)	Start: Include
=========	=======================================		========
Frame (Data m-1)	(Frame m-1 Data)	x Data bits for Frame (m-1) (14 bits Parity + Data) ⁵	Include: End
	(CRC[150])	16-bit CRC	CRC
	11111111	Dummy byte (8 bits of ones)	Start: Include
Frame	01010110	LSC_POWER_CTRL Command	Include
(Power Control)	0	CRC Comparison Flag (0 = no)	Include
	0000000	Operand 22 zeroes	Include
	Х	Enable the VCCPG Power Domain (1= yes)	Include
Frame	11110110	LSC_INIT_BUS_ADDR Command	Include
(INIT Bus	0	CRC Comparison Flag (0 = no)	Include
Address)	000000000	23-bit Command Information (23 zeroes).	Include
	00	Default 2 zeroes (Reserved)	Include
	Data[29:28]	Bus Width ⁴ 0: 8-bit Hard IP 1: 10-bit Hard IP 2: 10-bit EBR /Large RAM	Include
		3: 32-bit Hard IP	
	Data [27:17]	ID CODE	Include
	Data[16:0]	Starting address	Include



Frame	Contents[D7D0]	Description	CRC
Frame	01110010	LSC_INIT_BUS_WRITE Command	Include
(Write data	1	CRC Comparison Flag (1 = yes)	Include
through INIT Bus)	1	CRC Comparison at End Flag (1 = Execute CRC comparison at the end of all operands)	Include
	0	Exclude dummy bytes from bit stream.	Include
	1	Dummy definition (1 = use the next 4-bit Dummy Definition settings)	Include
	0000	Dummy definition.	Include
	(16-bit Size)	Number of 72-bit frames in the operand. One = 00000000000000000000000000000000000	Include
	(Data)	Data Frame	Include: End
	(CRC[150])	16-bit CRC	CRC
Frame	10100010	LSC_PROG_SED_CRC Command	Start : Include
(SED CRC)	0	CRC Comparison Flag (0 = no)	Include
OPTIONAL	000000000	23-bit Command Information (23 zeroes)	Include
FRAME	(CRC[310])	32-bit SED CRC	Include
Frame	11001110	ISC_PROGRAM_SECURITY Command	Include
(Program	0	CRC Comparison Flag (0 = no)	Include
Security) OPTIONAL FRAME	0000000000	23-bit Command Information (23 zeroes)	Include
Frame	11000010	ISC_PROGRAM_USRCODE Command	Include
(USERCODE)	1	CRC Comparison Flag (1 = yes)	Include
	000000000	23-bit Command Information (23 zeroes)	Include
	(U[310])	32-bit User code Data	Include: End
	(CRC[150])	16-bit CRC	CRC
Frame	01011110	ISC_PROGRAM_DONE	Exclude
(Program Done)	0	CRC Comparison Flag (0 = no)	Exclude
	000000000	Operand 21 zeroes	Exclude
	XX	Behavior 00 = No overload(default) , 01 = Serial System Configuration Daisy Chain Support in Bit stream , 10 = Parallel System Configuration Daisy Chain Support in bit stream, 11 = No overload(default)	Exclude
Frame (DUMMY)	11111111	4 bytes DUMMY command (all ones)	Exclude
		•	

Notes:

- 1. Data is byte bounded and must be padded with ones (1). For example, a 6-bit data frame of b111010 is written in the bitstream as b11111010 to make it byte bounded.
- 2. If SED option is not chosen, place command DUMMY (NOOP) (32 bits of 1) on the command space. NOOP command is not included in CRC calculation. This is necessary to make the file size consistent with or without security option chosen. It must be replaced with the LSC_PROG_SED_CRC frame by Bitgen if the user implements SED. Include in CRC calculation if LSC_PROG_SED_CRC command. Do not include in CRC calculation if NOOP.
- 3. The CRC must be flipped so that CRC[0] is the LSB and CRC[15] is the MSB. For example, CRC = 0x0823 (CRC[15]...CRC[0]) in the bit file above is b110001000010000. Refer to Appendix Generic Configuration Specification for CRC calculation details.
- 4. Insert a Write EBR Frame for each initialized EBR, or for each group of EBR Frames that is initialized to the same value. Omit if there is no EBR initialization data.
- 5. By default, this frame must be the Verify ID command. Bitgen shall have a switch to allow the Verify ID frame to be replaced with NOOP (all 1s). Include in CRC calculation if Verify ID command. Do not include in CRC calculation if NOOP.
- 6. If security option is not chosen, place command NOOP (32 bits of 1) on the command space. NOOP command is not included in CRC calculation. This is necessary to make the file size consistent with or without the security option chosen. Include in CRC calculation if Program Security command. Do not include in CRC calculation if NOOP.
- 7. The Control Register 0 must be set to the SW Default value, setting Control Register 0 bits [31..30] = [0..0].



Table B.3. Nexus Uncompressed Bitstream Format – With Early I/O Release

Frame	Contents[D7D0]	Description	CRC
LSCC signature	4C534343	32 bits of the LSCC Signature (LSCC = 0x4C534343)	None
Comments	(Comment String)	ASCII Comment (Argument) String and Terminator	
Header	(LSB) 1111111111111111111	First 16 bits of the 32-bit Preamble.	None
	1011110110110011	Second 16 bits of the 32-bit Preamble (0xFFFFBDB3).	
	11111111111111	32-bit Dummy	
	11		
Frame	00111011	LSC_RESET_CRC Command	Exclude
(Reset CRC)	0	CRC Comparison Flag (0 = no).	Exclude
	0000000000	23-bit Command Information (23 zeroes).	Exclude
Dummy Frame	1111111111	Dummy byte (32 bits of ones)	Exclude
Frame (Verify ID) OPTIONAL DATA	11100010	LSC_VERIFY_ID command (if the Verify ID data is not there, then Frame contains all 1s)	Start: Include
But Mandatory	0	CRC Comparison Flag (0 = no) for Verify ID command	Include
Frame	000000000	23-bit Command Information (23 zeroes).	Include
	(Device ID[310])	32-bit Device Id	Include
Frame (Control	00100010	LSC_PROG_CNTRL0 command	Include
Register 0)	0	CRC Comparison Flag (0 = no)	Include
	0000000000	23-bit Command Information (23 zeroes).	Include
	(CtlReg0[310])	Control Register 0 Data definition ²	Include
Frame (Control	00100011	LSC PROG CNTRL1 command	Include
Register 1)	0	CRC Comparison Flag (0 = no)	Include
OPTIONAL FRAME	0000000000	23-bit Command Information (23 zeroes).	Include
	CtlReg1[310])	Control Register 1 Data definition ³	Include
Frame	10110100	LSC_WRITE_ADDRESS Command	Include
(Write Address for	0	CRC Comparison Flag (1 = yes).	Include
Loading MIB Frames)	0	CRC Comparison at End Flag (0 = Execute CRC comparison at the end of each data frame)	Include
	0	_	Include
	0	_	Include
	0000	_	Include
	0000000000	16-bit Command Information (23 zeroes).	Include
	00000000	16-bit zeroes	Include
	100000000000000	16-bit address to load ⁶	Include
Frame	10000010	LSC_PROG_INCR command	Include
(Auto Increment	1	CRC Comparison Flag (1 = yes)	Include
For next 32 Frames)	0	CRC Comparison at End Flag (0 = Execute CRC comparison at the end of each data frame)	Include
	0	Include dummy bits.	Include
	1	Dummy definition (1 = use Bit [3:0] as dummy byte count)	Include
	0001	Dummy definition.	Include
	000000000010000	Number of MIB Frames Always 32 (16-bit Frame Size ^{5, 6}	Include
Frame	(Frame 0 Data)	x Data bits for Frame 0 (14 bits Parity + Data) ⁵	Include: End
(Data 0)	(CRC[150])	16-bit CRC	CRC
	11111111	Dummy byte (8 bits of ones)	Start: Include
Frame	(Frame 1 Data)	x Data bits for Frame 1(14 bits Parity + Data) ⁵	Include: End
(Data 1)	(CRC[150])	16-bit CRC	CRC



Frame	Contents[D7D0]	Description	CRC
	11111111	Dummy byte (8 bits of ones)	Start: Include
=========	==========		=======
Frame	(Frame 31 Data)	x Data bits for Frame 31(14 bits Parity + Data) ⁵	Include: End
(Data 31)	(CRC[150])	16-bit CRC	CRC
	11111111	Dummy byte (8 bits of ones)	Start: Include
Frame	01010100	LSC_IO_CONTROL Command	Include
(Release I/O)	0	CRC Comparison Flag (0 = no)	Include
OPTIONAL FRAME	00000	5 zeroes	Include
(BOTH BANK A and B)	Х	release I/O bank B	Include
ט	Х	release I/O bank A	Include
	0000000	all 16 zeroes in Operand	
Dummy Frame	0xFFFFFFFFF	1000 Bytes dummy	Include
Frame	01000110	LSC_INIT_ADDRESS Command	Include
(Reset Address)	0	CRC Comparison Flag (0 = no)	Include
	0000000000	23-bit Command Information (23 zeroes).	Include
Frame	10000010	LSC_PROG_INCR command	Include
(Write Increment)	1	CRC Comparison Flag (1 = yes)	Include
	0	CRC Comparison at End Flag (0 = Execute CRC comparison at the end of each data frame)	Include
	0	Include dummy bits.	Include
	1	Dummy definition (1 = use Bit [3:0] as dummy byte count)	Include
	0001	Dummy definition.	Include
	(16-bit = Number	Number of configuration data frames included in operand ⁵	Include
	of Frames)	For Example, CrossLink-NX A.	
		No. of Actual Data Frames = 4096(Total ASR Size) – 24(MIB Frames) – 12 (TAP Frames)	
Frame (Data 0)	(Frame 0 Data)	x Data bits for Frame 0 (14 bits Parity + Data) ⁵	Include: End
	(CRC[150])	16-bit CRC	CRC
	11111111	Dummy byte (8 bits of ones)	Start: Include
Frame (Data 1)	(Frame 1 Data)	x Data bits for Frame 1 (14 bits Parity + Data) ⁵	Include: End
	(CRC[150])	16-bit CRC	CRC
	11111111	Dummy byte (8 bits of ones)	Start: Include
=======================================	=========		=======
Frame (Data n-1)	(Frame n-1 Data)	x Data bits for Frame 0 (14 bits Parity + Data) ⁵	Include: End
	(CRC[150])	16-bit CRC	CRC
	11111111	Dummy byte (8 bits of ones)	Start: Include
Frame	10110100	LSC WRITE ADDRESS Command	Include
(Write address for	0	CRC Comparison Flag (1 = yes).	Include
Loading TAP Frames)	0	CRC Comparison at End Flag (0 = Execute CRC comparison at the end of each data frame)	Include
	0	_	Include
	0	_	Include
	0000	_	Include
	0000000000	16-bit Command Information (23 zeroes).	Include
	00000000	16-bit Zeroes	Include
	100000000100000	16-bit address to load	Include
Frame	10000010	LSC_PROG_INCR command	Include
(Write Increment)	1	CRC Comparison Flag (1 = yes)	Include



Frame	Contents[D7D0]	Description	CRC
	0	CRC Comparison at End Flag (0 = Execute CRC comparison at the end of each data frame)	Include
	0	Include dummy bits.	Include
	1	Dummy definition (1 = use Bit [3:0] as dummy byte count)	Include
	0001	Dummy definition.	Include
	(16-bit = Frame	Number of TAP frames ⁵	Include
	Number)	Trainer of the frames	include:
Frame (Data 0)	(Frame 0 Data)	x Data bits for Frame 0 (14 bits Parity + Data) ⁵	Include: End
	(CRC[150])	16-bit CRC	CRC
	11111111	Dummy byte (8 bits of ones)	Start: Include
Frame (Data 1)	(Frame 1 Data)	x Data bits for Frame 1 (14 bits Parity + Data) ⁵	Include: End
	(CRC[150])	16-bit CRC	CRC
	11111111	Dummy byte (8 bits of ones)	Start: Include
	=========		=======
Frame (Data m-1)	(Frame m-1 Data)	x Data bits for Frame (m-1) (14 bits Parity + Data) ⁵	Include: End
	(CRC[150])	16-bit CRC	CRC
	11111111	Dummy byte (8 bits of ones)	Start: Include
Frame (Power	01010110	LSC_POWER_CTRL Command	Include
Control)	0	CRC Comparison Flag (0 = no)	Include
	0000000	Operand 22 zeroes	Include
	Х	Enable the VCCPG Power Domain (1= yes)	Include
Frame	11110110	LSC_INIT_BUS_ADDR Command	Include
(INIT Bus Address)	0	CRC Comparison Flag (0 = no)	Include
	0000000000	23-bit Command Information (23 zeroes).	Include
	00	Default 2 zeroes (Reserved)	Include
	Data[29:28]	Bus Width ⁴ 0: 8-bit Hard IP 1: 10-bit Hard IP 2: 10-bit EBR /Large RAM 3: 32-bit Hard IP	Include
	Data [27:17]	ID CODE	Include
	Data[16:0]	Starting address	Include
Frame	01110010	LSC_INIT_BUS_WRITE Command	Include
(Write data	1	CRC Comparison Flag (1 = yes)	Include
through INIT Bus)	1	CRC Comparison at End Flag (1 = Execute CRC comparison at the end of all operands).	Include
	0	Exclude dummy bytes from bit stream.	Include
	1	Dummy definition (1 = use the next 4-bit Dummy Definition settings).	Include
	0000	Dummy definition.	Include
	(16-bit Size)	Number of 72-bit frames in the operand. One = 000000000000001.	Include
	(Data)	Data Frame	Include: End
	(CRC[150])	16-bit CRC	CRC
Frame (SED CRC) OPTIONAL FRAME	10100010	LSC_PROG_SED_CRC Command	Start : Include
	0	CRC Comparison Flag (0 = no)	Include
	0000000000	23-bit Command Information (23 zeroes).	Include
	(CRC[310])	32-bit SED CRC	Include
Frame (Program	11001110	ISC_PROGRAM_SECURITY Command	Include
Security)	0	CRC Comparison Flag (0 = no)	Include



Frame	Contents[D7D0]	Description	CRC
OPTIONAL FRAME	0000000000	23-bit Command Information (23 zeroes).	Include
Frame	11000010	ISC_PROGRAM_USRCODE Command	Include
(USERCODE)	1	CRC Comparison Flag (1 = yes)	Include
	0000000000	23-bit Command Information (23 zeroes).	Include
	(U[310])	32-bit User code Data.	Include: End
	(CRC[150])	16-bit CRC	CRC
Frame	01011110	ISC_PROGRAM_DONE	Exclude
(Program Done)	0	CRC Comparison Flag (0 = no)	Exclude
	000000000	Operand 21 zeroes	Exclude
	xx	Behavior 00 = No overload(default) , 01 = Serial System Configuration Daisy Chain Support in Bit stream , 10 = Parallel System Configuration Daisy Chain Support in bit stream, 11 = No overload(default)	Exclude
Frame (DUMMY)	11111111	4 bytes DUMMY command (all ones).	Exclude

Notes:

- 1. Data is byte bounded and must be padded with ones (1). For example, a 6-bit data frame of b111010 is written in the bitstream as b11111010 to make it byte bounded.
- 2. If SED option is not chosen, place command DUMMY (NOOP) (32 bits of 1) on the command space. NOOP command is not included in CRC calculation. This is necessary to make the file size consistent with or without the security option chosen. It must be replaced with the LSC_PROG_SED_CRC frame by Bitgen if the user implements SED. Include in CRC calculation if LSC_PROG_SED_CRC command. Do not include in CRC calculation if NOOP.
- 3. The CRC must be flipped so that CRC[0] is the LSB and CRC[15] is the MSB. For example, CRC = 0x0823 (CRC[15]...CRC[0]) in the bit file above is b110001000010000. Refer to Appendix Generic Configuration Specification for CRC calculation details.
- 4. Insert a Write EBR Frame for each initialized EBR, or for each group of EBR Frames that is initialized to the same value. Omit if there is no EBR initialization data.
- 5. By default, this frame must be the Verify ID command. Bitgen shall have a switch to allow the Verify ID frame to be replaced with NOOP (all 1s). Include in CRC calculation if Verify ID command. Do not include in CRC calculation if NOOP.
- 6. If security option is not chosen, place command NOOP (32 bits of 1) on the command space. NOOP command is not included in CRC calculation. This is necessary to make the file size consistent with or without security option chosen. Include in CRC calculation if Program Security command. Do not include in CRC calculation if NOOP.
- 7. The Control Register 0 must be set to the SW Default value, setting Control Register 0 bits [31..30] = [0..0].

B.2. Read Back Bitstream Format

If required, Lattice Radiant generates a binary read back file. The read back file contains an ASCII comment string, device ID, control register 0 data, frame data, dummy bits, LUT, EBR, and usercode data. It does not contain a header, commands, or CRC. The data is ready to be shifted into the devices as required by the programming flow. The data is listed from MSB to LSB, where the MSB is the first bit shifted into TDI and the LSB the last bit. The MSB is also the first bit shifted out of TDO. The data for each frame is byte bounded. The byte must be padded with all ones (1). For example, a 6-bit data frame of b111010 would be written in the readback file as b11111010. The format is described in Table B.4.

Table B.4. Nexus Read Back File Format

Frame	Contents (D0D7)	Description			
Comments	(Comment String)	ASCII Comment (Argument) String			
Comment Terminator	11111110	Read Back File Comment Terminator = 0xFE (binary file (.rbk) only)			
Device ID	(ID[031])	Expected 32-bit Device ID			
Control Register 0	(CtlReg0[031])	Control Register 0 Data			
Device Specific Padding	11111111	Terminator bytes (all 1s). See Table B.5 for number of bytes.			
Frame 0	11111111	Dummy (Stop) bytes (all 1s). See Table B.5 for number of bytes.			
	(Frame 0 Data)	Data for Frame 0 (byte bounded, padded with zeros)			
Frame 1 11111111		Dummy (Stop) bytes (all 1s). See Table B.5 for number of bytes.			
	(Frame 1 Data)	Data for Frame 1 (byte bounded, padded with zeros)			
•	•	•			

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Frame	Contents (D0D7)	Description					
•	•	•					
•	•	•					
Frame n-1	11111111	Dummy (Stop) bytes (all 1s). See Table B.5 for number of bytes.					
	(Frame n-1 Data)	Data for Frame n-1 (byte bounded, padded with zeros)					
Usercode	(U[031])	32-bit Usercode Data					

B.3. Nexus Device Specific

Table B.5. Nexus Device Specifics

Device Name	Configuration Frames (n)	Byte Bound Padding Bits	Actual Bits per Frame (w)			Dummy	Total Data Bits per Frame (x)
LIFCL-17 LFD2NX-17	4072	0	554	14	16	8	592
LIFCL-33	5344	0	1000	14	16	8	1038
LIFCL-33U	5344	0	1000	14	16	8	1038
LIFCL-40 LFD2NX-40	9172	4	662	14	16	8	704
LFCPNX-50	_	_	_		_	_	_
LFCPNX-100	16822	0	882	14	16	8	920

Table B.6. Nexus Device ID

Device Family	Device Name	32-bit IDCODE				
	LIFCL-17	0x010F0043				
CrossLink-NX	LIFCL-40-ES	0x010F1043				
	LIFCL-40	0x110F1043				
CrossLink-NX-33	LIFCL-33	0x010FA043				
CrossLink-NX-33U	LIFCL-33U	0x010FB043				
Contrac NIV	LFD2NX-17	0x310F0043				
Certus-NX	LFD2NX-40	0x310F1043				
CertusPro-NX	LFCPNX-50	0x010F2043				
	LFCPNX-100	0x010F4043				



Appendix C. Modifying the Nexus Feature Row

The Feature Row contains design-specific information for non-volatile device operations and behaviors. For example, the user can specify the device's I²C address.

C.1. Modifying the Feature Row Programming File

The user can use the Feature Row Editor available in the *Programming File Utility* to enable or disable silicon features in the Lattice FPGA devices to modify the Feature Row fuse settings in the data file (.fea).

The Programming File Utility tool can be accessed by using either of the following method:

- The *fileutility.exe* is located inside the *programmer* folder from the installation path of Lattice Radiant or a Lattice Radiant standalone programmer.
- Accessing through Lattice Radiant Programmer's Tools menu

Before modifying the feature row, the user must create a project first in Lattice Radiant and run it through *Export Files*. The *.fea* file is generated inside the *Implementation* folder.

The next step is to edit the feature row bits.

To edit the feature row bits:

- From the Programming File Utility, select Tools > Feature Row Editor. The Feature Row Editor dialog box opens.
 Using the Browse button, select the data (.fea) file to modify. Click Read to display the current data file settings. The software displays the default values in the top row. The second row shows the feature row bits in black that can be modified. The feature row bits that cannot be modified are shown in red.
- 2. Select the desired bit cell value to change and then toggle the value from 1 to 0, or from 0 to 1.
- 3. Click **Save** to overwrite the existing data file (.fea).
- 4. To create a new data file (.fea) with a different name, select **Save As**.

C.2. Modifying the Feature Row of a Programmed Device

C.2.1. Modifying the Feature Row using the .fea Programming File

To modify the feature row using the .fea file, perform the following steps:

- 1. Run the Lattice Radiant Programmer.
- 2. Using the Run menu, select Scan Device.
- 3. Once the scanning of the device is done, select **Edit > Device Properties**.
- 4. Select the following options in **Device Operation**:
 - a. Target Memory Non Volatile Configuration Memory
 - b. Port Interface JTAG (or any of the available interfaces: Slave SPI, I²C, or I3C Bridge)
 - c. Access Mode Feature Rows Programming
 - d. Operation Program Feature Row



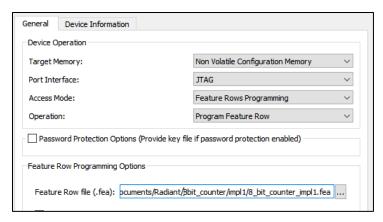


Figure C.1. Feature Row Programming Setup

- 5. Under Feature Row Programming Options, select the .fea file from the Implementation folder.
- 6. Click **OK**, and then select **Run > Program Device**.

Note: The feature row bits are OTP (One-Time Programmable) which can only be modified once.

C.2.2. Modifying the Feature Row without using the .fea Programming File

Updating the feature row can be also done without the need of the Lattice Radiant project or generating the *.fea* file. To update the feature row:

- 1. In the Lattice Radiant Programmer, the user must select the device feature row to modify.
- 2. Choose Edit > Device Properties.
- 3. Change the device properties using the following settings:
 - a. Target Memory Non Volatile Configuration Memory
 - b. Port Interface JTAG (or any of the available interfaces: Slave SPI, I²C, or I3C Bridge)
 - c. Access Mode Feature Rows Programming
 - d. Operation Update Feature Row
- 4. Click **OK** to close the Device Properties dialog box.
- 5. Select **Design > Program**. The Feature Row dialog box displays.
- 6. Edit the fields in the dialog box as desired, and then click **Program**. The dialog box prompts the user to overwrite the selected feature row bit or bits. If the user selects **Yes**, the device's feature row is programmed.

Note: Update Feature Row can only accept per-bit modification from 0 to 1. The modification is only applied to the values displayed in black.



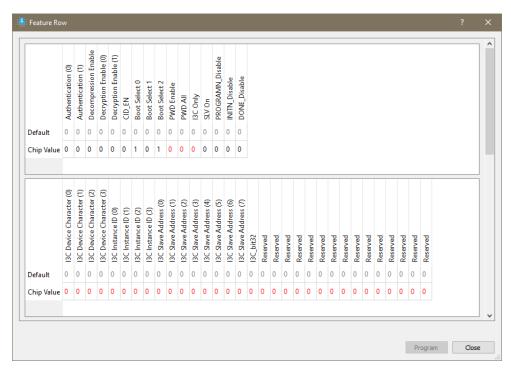
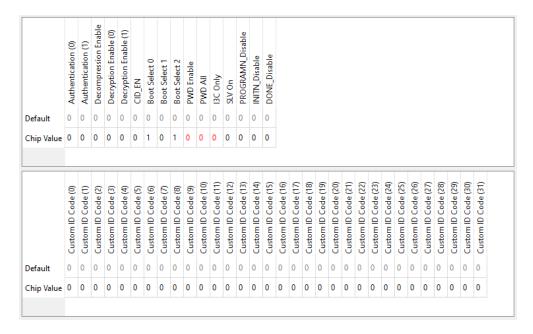


Figure C.2. Update Feature Row User Interface





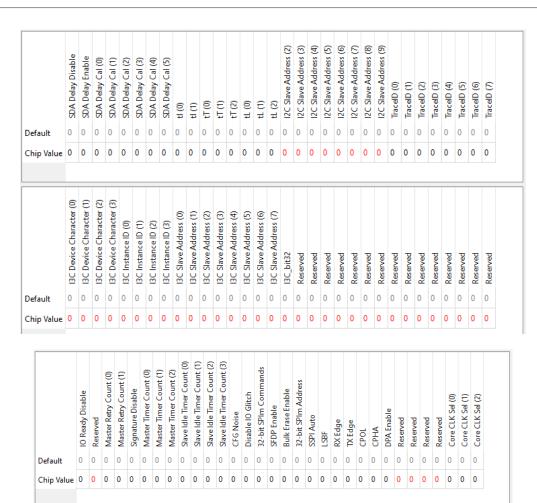


Figure C.3. Feature Row Bit Examples



100

Appendix D. Configuration Access from User Logic

Nexus configuration logic provides an LMMI interface to allow user logic residing inside the FPGA fabric to access the device configuration (CFG) functionalities. To achieve this, the user has to instantiate the CONFIG_LMMI primitive (for LFD2NX-17, LFD2NX-40, LIFCL-17, and LIFCL-40) or the CONFIG_LMMIA primitive (for LFCPNX-50, LFCPNX-100, and LIFCL-33) in the design. To make sure the clock for the configuration engine is enabled, the user has to instantiate the OSC primitive in the design as well. Be aware that when utilizing the CONFIG_LMMI(A) to access configuration logic, all operations that may alter the FPGA fabric setting or logic are prohibited.

D.1. CONFIG_LMMI and CONFIG_LMMIA Primitive

The pin diagram of CONFIG_LMMI(A) primitive is shown in Figure D. 1. The description of the I/O and parameters are shown in Table D.1 and Table D.2.

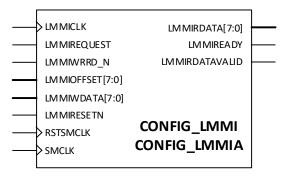


Figure D. 1. CONFIG_LMMI(A) Primitive Pin Diagram

Table D.1. CONFIG LMMI(A) Primitive Input/Output Ports1

Pin Name	Direction	Description			
LMMICLK	In	Clock for LMMI Interface			
LMMIREQUEST	In	LMMI Start transaction			
LMMIWRRD_N	In	LMMI Write/Read control; 1=Write; 0=Read			
LMMIOFFSET [7:0]	In	LMMI Register Offset			
LMMIWDATA [7:0]	In	LMMI Write Data			
LMMIRESETN	In	LMMI Interface reset			
RSTSMCLK	In	Reset SMCLK			
SMCLK	In	Configuration Block Clock			
LMMIRDATA [7:0]	Out	LMMI Read Data			
LMMIREADY	Out	LMMI Ready Signal			
LMMIRDATAVALID	Out	LMMI Read transaction is complete and LMMIRDATA contains valid data			

Note:

There is no simulation model supported for CONFIG LMMI(A) primitive.

Table D.2. CONFIG_LMMI(A) Primitive Parameters¹

Pin Name	Value	Description
LMMI_EN	"DIS" (default) "EN"	Enable/Disable the LMMI Interface. Must be set to "EN".

Note:

There is no simulation model supported for CONFIG_LMMI(A) primitive.

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D.2. OSC Primitive

The pin diagram of OSC primitive is shown in Figure D. 2. The description of the I/O and parameters are in Table D.3 and Table D.4.

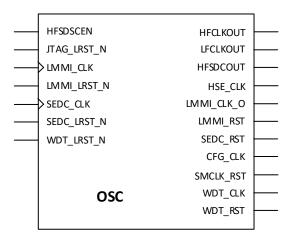


Figure D. 2. OSC Primitive Pin Diagram

Table D.3. OSC Primitive Input/Output Ports

Pin Name	Direction	Description			
HFSDSCEN	In	SED/SEC enable from fabric			
JTAG_LRST_N	In	JTAG local reset input from fabric (Active Low)			
LMMI_CLK	In	LMMI clock input from fabric			
LMMI_LRST_N	In	LMMI local reset input from fabric (Active Low)			
SEDC_CLK	In	SEDC Clock, hardware inferred from OSC.HFSDCOUT			
SEDC_LRST_N	In	SEDC local reset input from fabric (Active Low)			
WDT_LRST_N	In	Watch Dot Timer Local Reset from fabric (Active Low)			
HFCLKOUT	Out	High frequency clock output to PCLK tree			
LFCLKOUT	Out	Low frequency clock output to PCLK tree			
HFSDCOUT	Out	SED/SEC clock output, hardware inferred to OSC.SED_CLK			
HSE_CLK	Out	HSE clock output, hardware inferred to CRE.CRE_CLK			
LMMI_CLK_O	Out	LMMI clock output to CONFIG_LMMI(A).LMMICLK			
LMMI_RST	Out	LMMI reset output to CONFIG_LMMI(A).LMMIRESETN			
SEDC_RST	Out	SEDC reset output to SEDC.RSTSEDC			
CFG_CLK	Out	Config clock output to CONFIG_LMMI.SMCLK, CRE.CFG_CLK, JTAG.SMCLK			
SMCLK_RST	Out	Config clock reset output to CONFIG_LMMI.RSTSMCLK			
WDT_CLK	Out	Watchdog timer clock output to WDT.WDT_CLK			
WDT_RST	Out	Watchdog timer reset output to WDT.WDT_RST			



Table D.4. OSC Primitive Parameters

Pin Name	Value	Description			
DTR_EN	"ENABLED" (default) "DISABLED"	Enable Digital Temperature Readout. Should Set to "DISABLE".			
HF_CLK_DIV	"1" (default) "1" - "255"	High frequency clock divider.			
HF_SED_SEC_DIV	"1" (default) "1" - "255"	SED/SEC clock divider.			
HF_FABRIC_EN	"DISABLED" (default) "ENABLED"	Enable fabric trim input for high frequency oscillator (for TEST only, not recommended for users to change)			
HF_OSC_EN	"ENABLED" (default) "DISABLED"	Enable high frequency oscillator output			
HFDIV_FABRIC_EN	"ENABLED" (default) "DISABLED"	Enable high frequency divider control (not recommended for users to change)			
LF_FABRIC_EN	"DISABLED" (default) "ENABLED"	Enable fabric trim input for low frequency oscillator (not recommended for users to change)			
LF_OUTPUT_EN	"DISABLED" (default) "ENABLED"	Enable low frequency oscillator output			
DEBUG_N	"DISABLED" (default) "ENABLED"	Enable oscillator debug mode (not recommended for users to change)			
MCJTAGGSRNDIS	"EN" (default) "DIS"	JTAG GSR enable/disable control			
MCLMMIGSRNDIS	"EN" (default) "DIS"	CONFIG_LMMI GSR enable/disable control			
MCSEDCGSRNDIS	"EN" (default) "DIS"	SEDC GSR enable/disable control			
MCWDTGSRNDIS	"EN" (default) "DIS"	WDT GSR enable/disable control			
SMCLK_DIV	"3" (default) "3" – "10"	Config clock divider for simulation only.			

Note:

The timer uses these device constraint equations to know what the periods of the output clocks of the oscillator is based on the user design settings.

The numerical values in the equations have units of picoseconds.

For LFCLKOUT (created clock): ADJUSTED_PERIOD=31250000 For I2CCKOUT (created clock): ADJUSTED_PERIOD=7812500

For HFCLKOUT (created clock): ADJUSTED_PERIOD=6666.66667 × HF_CLK_DIV For HFSDCOUT (created clock): ADJUSTED_PERIOD=6666.66667 × HF_SED_SEC_DIV



D.3. CONFIG_LMMI(A) Primitive and OSC Primitive Connection and Instantiation

In user design, the CONFIG_LMMI(A) primitive and OSC primitive should be connect as show in Figure D. 3.

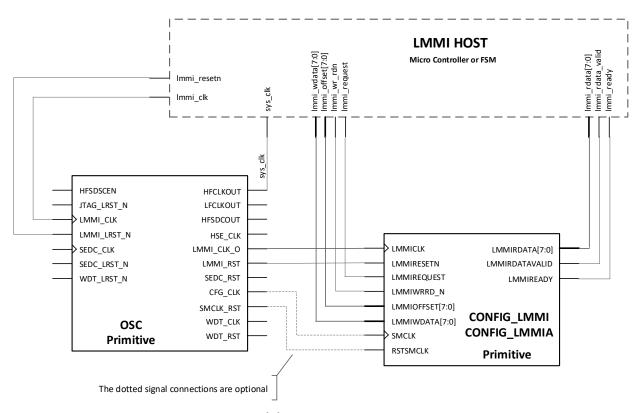


Figure D. 3. CONFIG_LMMI(A) Primitive and OSC Primitive Connection

Below is a sample RTL design for instantiating the CONFIG_LMMI(A) primitive and OSC primitive.

```
wire
           sys clk;
wire
           LMMI LRST N;
wire
          smclk rst;
           smclk;
wire
          lmmi clk;
wire
wire
           lmmi resetn;
           lmmi request;
wire
wire
           lmmi wr rdn;
wire [7:0] lmmi offset;
wire [7:0] lmmi wdata;
wire [7:0] lmmi rdata;
wire
          lmmi ready;
wire
           lmmi rdata valid;
Implement LMMI Host Logic here.
OSC # (.DTR EN
                        ("DISABLED"),
                                        // DTR block enable from MIB
      .HF CLK DIV
                        ("15"),
                                        // User assignable HF oscillator output divider
      .HF SED SEC DIV ("1"),
                                        // User assignable HF oscillator output divider
      .HF FABRIC EN
                        ("DISABLED"),
                                        // High frequency oscillator trim source mux select
      .HF_OSC_EN
                        ("ENABLED"),
                                        // HF oscillator enable, controlled by the user
      .HFDIV FABRIC EN ("DISABLED"),
                                        // HF oscillator divider configuration mux select
```

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```
.LF FABRIC EN ("ENABLED"),
                                  // LF oscillator trim source mux select(for TEST only)
     .LF OUTPUT EN ("ENABLED"),
                                  // Low frequency clock output enable
     .DEBUG N
                    ("DISABLED"),
                                 // Ignore/enable the SLEEP/STOP function in USER mode.
     .MCJTAGGSRNDIS ("EN"),
     .MCLMMIGSRNDIS
                    ("EN"),
     .MCSEDCGSRNDIS
                    ("EN"),
     .MCWDTGSRNDIS
                    ("EN"),
                   ("3"))
      .SMCLK DIV
U OSC (// INPUTS
     .HFSDSCEN
                  (1'b0),
     .JTAG LRST N (1'b0),
     .LMMI CLK (sys clk),
     .LMMI LRST N (LMMI LRST N),
     .SEDC CLK (1'b0),
     .SEDC LRST N
                   (1'b1),
     .WDT LRST_N
                   (1'b1),
      // OUTPUTS
     .HFCLKOUT
                   (sys_clk),
     .LFCLKOUT
                   (),
     .HFSDCOUT
                   (),
     .HSE CLK
                  (),
     .LMMI CLK O (lmmi clk),
     .LMMI_RST (lmmi_resetn),
     .SEDC_RST
                 (),
     .CFG CLK
                  (smclk),
     .SMCLK_RST
                   (smclk rst),
     .WDT_CLK
                   (),
     .WDT RST
                   ());
CONFIG LMMI # (.LMMI EN ("EN"))
config lmmi (// Inputs
          .RSTSMCLK (smclk_rst),
                                           // I -> CFG Clock (Hardware inferred)
          .SMCLK
                      (smclk),
          // Outputs
          .LMMIRDATA (lmmi_rdata), // 0 -> Read data
.LMMIREADY (lmmi_ready), // 0 -> Ready Flag
          .LMMIRDATAVALID (lmmi rdata valid)); // O -> Read complete. LMMIRDATA is valid
```

D.4. CONFIG LMMI(A) Access Protocol

To access the CONFIG_LMMI(A) primitive, the LMMI host logic should drive the LMMI interface by following the LMMI protocol. Refer to Lattice Memory Mapped Interface and Lattice Interrupt Interface (FPGA-UG-02039) for details on the LMMI specification. When accessing any CFG internal register or any other CFG data, the non-JTAG slave command format should be followed. The supported commands are listed in the section..

The CONFIG_LMMI(A) primitive has a hardware assigned Immi_offset with ADDR_CFG=0x01. To execute slave configuration command, LMMI host should perform four back-to-back write transfers: 1 byte Opcode (OC), 3 bytes Operands, which are OPERAND1 – OPERAND3 (OR1 –OR3), followed by the optional data bytes. The Class A command, Class B command and Class C command execution are demonstrated in Figure D. 4, Figure D. 5, and Figure D. 6.

The only supported Class D command is the LSC_REFRESH command, which should be treated as Class C command for CONFIG_LMMI execution. Once the LSC_REFRESH command is executed, the LMMI host inside the FPGA fabric no longer exists.

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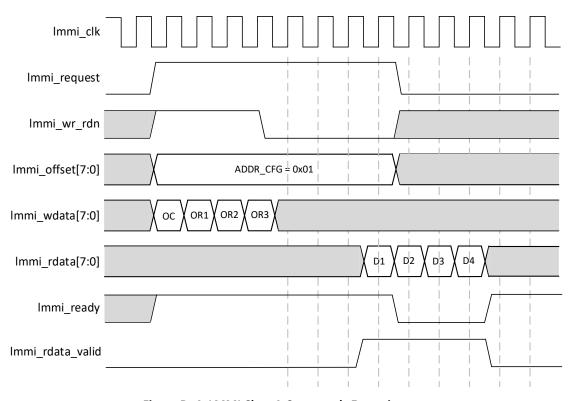


Figure D. 4. LMMI Class A Commands Execution

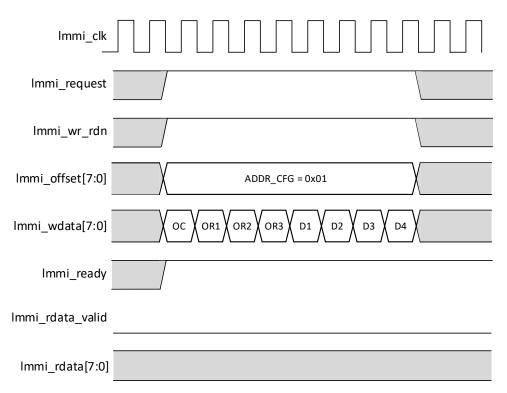


Figure D. 5. LMMI Class B Commands Execution



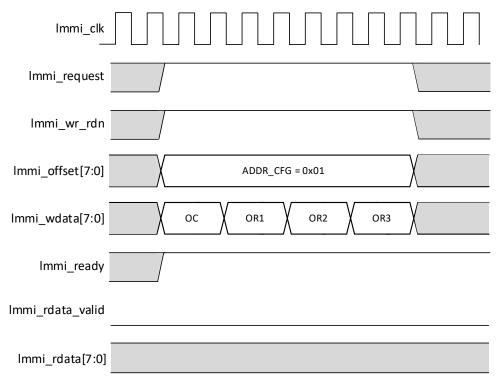


Figure D. 6. LMMI Class C Commands Execution

D.5. CONFIG_LMMI(A) Supported Commands

Due to the nature of CONFIG_LMMI access, only selected slave configuration commands could be supported by CONFIG_LMMI. The supported commands are listed in Table D.5, which are the subset of the slave command set in the Slave Command Support section.

Table D.5. CONFIG LMMI(A) Supported Command List

Command	Binary	Hex	Operand (Bytes)	Data (Bytes)	Class ³	Flow Operation Number ⁴	Delay Time	Description
READ_ID	11100000	EO	3	4	А	2, 3	None	Read out the 32-bit IDCODE of the device
READ_UNIQUEID	00011001	19	3	8	А	_	None	Reads the 64-bit UNIQUE ID, 56 bits set by Lattice, 8 bits set by customer.
USERCODE	11000000	C0	3	4	Α	_	None	Read 32-bit usercode
LSC_READ_STATUS	00111100	3C	3	8	Α	7	None	Read out internal status
LSC_CHECK_BUSY	11110000	FO	3	1	А	_	None	Read 1 bit busy flag to check the command execution status
LSC_DEVICE_CONTROL	01111101	7D	3	0	В	_	2	An 8-bit field in Operand 1 allows various device control, such as GSR, Sleep, Dry Run, and others. Bit 0: Cause a Global Set/Reset to occur on the device. Bit 1: Launch a One-time check of SED. Bit 2: Reserved Bit 3: Cause a reset on configuration logic related FSM and flags. Bit 4: Reserved for internal dry-run. Bit [6:5]: Launch Dry-Run event.

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Command	Binary	Hex	Operand (Bytes)	Data (Bytes)	Class ³	Flow Operation Number ⁴	Delay Time	Description
								2'b01 – Dry-Run for primary bitstream 2'b10 – Dry-Run for secondary bitstream 2'b11 – Slave Dry-Run 2'b00 - no Dry-Run Bit 7: CRC check bit
LSC REFRESH	01111001	79	3	0	D	_	_	Equivalent to toggle PROGRAMN pin
ISC_ENABLE_X	01110100	74	3	0	С	_	None	Enable the Transparent configuration mode
ISC_DISABLE	00100110	26	3	0	С	_	None	Disable the configuration operation
ISC_PROGRAM_USERCODE	11000010	C2	3	4	В	_	None	Write the 32-bit new USERCODE data to USERCODE register
ISC_PROGRAM_SECURITY	11001110	CE	3	0	С	_	None	Program the Security bit if the device is in Configuration state
LSC_PROG_CTRL0	00100010	22	3	8	В	_	None	Modify the Control Register 0
LSC_READ_CTRL0	00100000	20	3	4	Α	_	None	Read the Control Register 0
LSC_PROG_CTRL1	00100011	23	3	8	В	_	None 1	Modify the Control Register 1 Modify the NV content when access NVM
LSC_READ_CTRL1	00100001	21	3	4	Α	_	None	Read the Control Register 1
LSC_RESET_CRC	00111011	3B	3	0	С	_	None	Reset 16-bit frame CRC register to 0x0000
LSC_READ_CRC	01100000	60	3	2	А	_	None	Read 16-bit frame CRC register content
LSC_PROG_SED_CRC	10100010	A2	3	4	В	_	None	Program the calculated 32-bit CRC based on configuration bit values only into overall CRC register
LSC_READ_SED_CRC	10100100	A4	3	4	Α	_	None	Read the 32-bit SED CRC
LSC_PROG_PASSWORD	11110001	F1	3	16	В	_	1	Program 128-bit password into the non-volatile memory (Efuse)
LSC_READ_PASSWORD	11110010	F2	3	16	А	_	None	Read out the 128-bit password before activated for verification
LSC_SHIFT_PASSWORD	10111100	ВС	3	8	В	_	None	Shift in the 128 bits password to unlock for re-configuration (necessary when password protection feature is active).
LSC_PROG_CIPHER_KEY	11110011	F3	3	32	В	_	1	Program the 256-bit cipher key into the non-volatile memory
LSC_READ_CIPHER_KEY	11110100	F4	3	32	А	-	None	Read out the 256-bit cipher key before activated for verification
LSC_PROG_FEATURE	11100100	E4	3	12	В	_	1	Program security related feature such as Decrypt Enable, etc. based on the selection from the operand.
LSC_READ_FEATURE	11100111	E7	3	12	А	_	None	Read security related feature such as Decrypt Enable, etc. based on the selection from the operand.
LSC_PROG_FEABITS	11111000	F8	3	2	В	_	1	Program security related feature bits.
LSC_READ_FEABITS	11111011	FB	3	2	Α	_	None	Read security related feature bits.
LSC_PROG_OTP	11111001	F9	3	4	В	_	1	Program security related One-Time- Programmable bits based on the selection from the operand.
LSC_READ_OTP	11111010	FA	3	4	А	_	None	Read security related One-Time- Programmable bits based on the selection from the operand.
LSC_PROG_ECDSA_PUBKEY ⁷	01011001	59	3	64	В	_	1	Program the ECDSA Public Key



Command	Binary	Hex	Operand (Bytes)	Data (Bytes)	Class ³	Flow Operation Number ⁴	Delay Time	Description
LSC_READ_ECDSA_PUBKEY ⁷	01011010	5A	3	64	В	_	None	Read Back the ECDSA Public Key
LSC_PROG_SEC_BOOT	01111111	7F	3	4	В	_		Secondary boot address override; 32 bits data to replace the hard coded secondary boot address.
LSC_READ_DR_UES	01011101	5D	3	4	А	_	None	Read the dry-run User Electronic Signature shadow register.

Notes:

- 1. Delay time depends on data frame size and clock frequency. Duration could be in seconds. Use LSC_CHECK_BUSY to check the status.
- 2. Delay time depends on the FPGA SRAM Array size and clock frequency. Use LSC_CHECK_BUSY to check the status.
- 3. The different command types are described in the CONFIG_LMMI(A) Access Protocol section.
- 4. The Flow Operation Number refer to the operation sequence in Figure 6.9.

Refer to the Slave Command Details section for additional information.



References

- CrossLink-NX Family Data Sheet (FPGA-DS-02049)
- Certus-NX Family Data Sheet (FPGA-DS-02078)
- CertusPro-NX Family Data Sheet (FPGA-DS-02086)
- CrossLink-NX-33 and CrossLink-NX-33U Datasheet (FPGA-DS-02104)
- CrossLink-NX Web Page
- Development Kits & Boards for CrossLink-NX
- IP & Reference Designs for CrossLink-NX
- Certus-NX Web Page
- Development Kits & Boards for Certus-NX
- IP and Reference Designs for Certus-NX
- CertusPro-NX Web Page
- Development Kits & Boards for CertusPro-NX
- IP and Reference Designs for CertusPro-NX
- Minimizing System Interruption During Configuration Using TransFR Technology (FPGA-TN-02198)
- Advanced Configuration Security User Guide for Nexus Platform (FPGA-TN-02176)
- Multi-Boot Usage Guide for Nexus Platform (FPGA-TN-02145)
- I3C Controller IP Core (FPGA-IPUG-02228)
- Lattice Memory Mapped Interface and Lattice Interrupt Interface (FPGA-UG-02039)
- MIPI I3C Basic v1.0
- Lattice Radiant FPGA design software
- Lattice Insights for Lattice Semiconductor training courses and learning plans



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Revision History

Revision 2.7, September 2023

Section	Change Summary			
Acronyms in This Document	Newly added BSE.			
Introduction	Updated the referenced document title to the current CrossLink-NX-33 and			
	CrossLink-NX-33U Datasheet (FPGA-DS-02104).			
Features	Updated Ultrafast I/O to Ultrafast Early I/O (EIO).			
Configuration Details	Updated the document reference to the current CrossLink-NX-33 and CrossLink-NX-33U			
	Datasheet (FPGA-DS-02104) in the following subsections:			
	• 4.4.1 PROGRAMN			
	• 4.5.1. MCLK			
	• 4.6.1. TCK/SCLK			
Master Port Configuration	In Section 5.4 Wake-up, updated FPGA's I/O to FPGA I/O.			
Process and Flow	Updated the title of Section 5.5 from Early I/O Release to Early I/O Release (EIO).			
Configuration Modes	Added the document reference to the current CrossLink-NX-33 and CrossLink-NX-33U Datasheet (FPGA-DS-02104) in the following subsections:			
	6.2.3. Slave SPI Port AC Timing Requirements			
	6.3.7. Slave I2C/I3C AC Timing Requirements			
	6.4.2. JTAG Port AC Timing Requirements			
	 Slave I2C/I3C Mode section: updated the table reference to Table 6.15 in the first paragraph. 			
	Moved the Slave I3C Configuration Access Flow section under the Slave I2C/I3C Configuration Logic Access section.			
	Updated the LSC_BITSTREAM_BURST section including newly-added Figure 6.29.			
	Continuous Bitstream Burst, Figure 6.30. Segmented Bitstream Burst with No Extra			
	Clock Edge on SCL, and Figure 6.31. Segmented Bitstream Burst when Extra SCL Edge Unavailable.			
	Corrected the table caption to the current one for Table 6.17. OPERAND1 Definition for LSC_REFRESH Command, Table 6.18. OPERAND1 Definition for ISC_ENABLE Command, Table 6.20. OPERAND Definition for LSC_PROG_INCR Command, and Table 6.21. OPERAND Definition for LSC_READ_INCR Command.			
Appendix B. Nexus Bitstream File	Added the CrossLink-NX-33U Device Information to Table B.5. Nexus Device Specifics and			
Format	Table B.6. Nexus Device ID.			
References	Added the following to this section:			
	CrossLink-NX Family Data Sheet (FPGA-DS-02049)			
	Certus-NX Family Data Sheet (FPGA-DS-02078)			
	CertusPro-NX Family Data Sheet (FPGA-DS-02086)			
	CrossLink-NX-33 and CrossLink-NX-33U Datasheet (FPGA-DS-02104)			
	Development Kits & Boards for CrossLink-NX			
	IP & Reference Designs for CrossLink-NX			
	Development Kits & Boards for Certus-NX			
	IP and Reference Designs for Certus-NX			
	Development Kits & Boards for CertusPro-NX			
	IP and Reference Designs for CertusPro-NX			
	 Minimizing System Interruption During Configuration Using TransFR Technology (FPGA-TN-02198) 			
	Advanced Configuration Security User Guide for Nexus Platform (FPGA-TN-02176)			
	Multi-Boot Usage Guide for Nexus Platform (FPGA-TN-02145)			
	I3C Controller IP Core (FPGA-IPUG-02228)			
	 Lattice Memory Mapped Interface and Lattice Interrupt Interface (FPGA-UG-02039) MIPI I3C Basic v1.0 			
	Lattice Radiant FPGA design software			



Section	Change Summary	
	Lattice Insights for Lattice Semiconductor training courses and learning plans	

Revision 2.6, June 2023

Section	Change Summary	
All	Minor adjustments in formatting across the document.	
Features	Updated document link and title of Advanced Configuration Security Usage Guide for Nexus Platform (FPGA-TN-02176) to Advanced Configuration Security User Guide for Nexus Platform (FPGA-TN-02176).	
Configuration Details	Updated Table 4.1. Maximum Configuration Bits to change SPI Flash size of LFCPNX-100 to 32 and 64.	
Configuration Modes	 Updated SCSN information to Release PROGRAMN, then wait for INITN to go high. After INITN goes high, drive the SCSN of the Slave SPI Port and shift to the Slave Configuration Port Activation Key in the Method to Enable the Slave SPI Port section. Updated Figure 6.9. Slave SPI Configuration Flow to add Wait for INITN to go HIGH process. Added reference to I3C Controller document in Slave I2C/I3C Command Format section. 	
References	Added this section.	

Revision 2.5, April 2023

Section	Change Summary	
Configuration Modes	Changed Fast-Read Dual Output (BBh) to Fast-Read Dual I/O (BBh) and Fast-Read Quad Output (EBh) to Fast-Read Quad I/O (EBh) in the Dual and Quad Master SPI Read Mode section.	

Revision 2.4, March 2023

Section	Change Summary			
Acronyms in This Document	Added CIB and PLC.			
Configuration Modes	 Enhanced the I3C Slave Port Capabilities section. Added statement regarding compliance with the MIPI I3C (Improved Inter Integrated Circuit) standard v1.0. Added PID, BCR, and DCR information. 			
	 Enhanced the Slave Command Support section. Added headings for Slave Command Format and Slave Command Set subsections. Updated Table 6.15. Slave Configuration Interface Command. Added ISC Qualify column for identifying command type, added ISC_ERASE_DONE, removed JUMP, SSPI_PORT_CTRL, LSC_IO_CONTROL, LSC_AUTH_CTRL, and adjusted footnotes. Added the Slave Command Details section. 			
Appendix D. Configuration Access from User Logic	 Updated the CONFIG_LMMI(A) Access Protocol section with new waveform for Class A, B, C commands. Added the CONFIG_LMMI(A) Supported Commands for supported command list. 			
All	Minor adjustments in formatting and style.			

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Revision 2.3, February 2023

Section	Change Summary	
Configuration Modes	 Changed section heading to Slave Command support. Added Non-JTAG Command Format description at the beginning of the Slave Command Support section. Updated Table 6.14. Slave Command Support. Added Data (Bytes) column for data length information and modified Operand (Bytes) unit from bits to bytes. 	
Appendix D. Configuration Access from User Logic	Added this section.	
All	Minor adjustments in formatting and style.	

Revision 2.2, January 2023

Section	Change Summary	
Configuration Modes	Added the ISC_ERASE command in Figure 6.9. Slave SPI Configuration Flow.	

Revision 2.1, December 2022

Section	Change Summary
Configuration Details	Added pin description in the PROGRAMN section.
Technical Support Assistance	Added reference to the Lattice Answer Database on the Lattice website.
All	Minor adjustments in format and style.

Revision 2.0, October 2022

Section	Change Summary	
Configuration Modes	Updated Reveal Debug bullet point in JTAG Mode to add reference to Appendix A – Reveal User Guide in the Lattice Radiant user guide.	
Appendix B. Nexus Bitstream File Format	 Updated the following in Table B.1. Nexus Compressed Bitstream Format to Table B.3. Nexus Uncompressed Bitstream Format – With Early I/O Release: Removed the different gray shadings. 	
	 Removed footnote that mentions "Only the data frame bits highlighted in yellow car compressed" and adjusted/corrected footnote references in the tables. 	

Revision 1.9, August 2022

Section	Change Summary		
All	Minor adjustments in formatting across the document.		
Configuration Details	Updated the following in Table 4.1. Maximum Configuration Bits:		
	Changed LFCPNX-100 (No LRAM, No EBR) bitstream size from 15.005 to 17.293.		
	Updated table note to include that the device supports the use of compression and encryption as long as these are not implemented in a single bitstream simultaneously.		
Configuration Modes	Updated Slave I3C Configuration Access Flow section to add footnote 3 that the Nexus device is compliant to I3C CCC.		
Appendix C. Modifying the Nexus Feature Row	Added this section.		

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114

Revision 1.8, June 2022

Section	Change Summary	
All	Added document reference to CrossLink-NX-33 Data Sheet (FPGA-DS-02104) across the document.	
Configuration Details	Updated Table 4.1. Maximum Configuration Bits to add LIFCL-33 device.	
Configuration Modes	Corrected document reference to Minimizing System Interruption During Configuration Using TransFR Technology (FPGA-TN-02198) in TransFR Operation section.	
Software Selectable Options	Corrected document reference to Minimizing System Interruption During Configuration Using TransFR Technology (FPGA-TN-02198) in TRANSFR section.	
Appendix B. Nexus Bitstream File Format	Updated Table B.5. Nexus Device Specifics and Table B.6. Nexus Device ID to add information for CrossLink-NX-33.	

Revision 1.7, March 2022

Section	Change Summary
Software Selectable Options	Added notes for Device Constraint Editor Global Bank VCCIO setting in section 7.13.

Revision 1.6, January 2022

Section	Change Summary
All	Change document title from sysCONFIG Usage Guide for Nexus Platform to sysCONFIG User Guide for Nexus Platform.
Definition of Terms	Updated Refresh definition.
Configuration Details	 Updated Table 4.4 to add Hardware and Software Default columns and table notes 5 to 7. Updated bullet list in PROGRAMN.
Configuration Modes	 Added Slave I²C/I3C Configuration Flow Diagrams and Slave I²C/I3C Command Format sections. Updated information in Method to Enable the Slave SPI Port and Method to Enable the Slave I²C/I3C Port. Changed 4.7K to 4.7k in Figure 6.1, Figure 6.3, and Figure 6.4. Updated reference to table note in Table 6.4.
Software Selectable Options	 Updated Figure 7.1. Updated JTAG, DONE, and INITN_PORT default settings and added table note in Table 7.1. Updated information in JTAG_PORT, DONE_PORT, INITN_PORT, and PROGRAMN_PORT.

Revision 1.5, September 2021

Section	Change Summary	
Software Selectable Options	•	Corrected the spelling of BOOTMODE in Table 7.1. sysCONFIG Options.
	•	Corrected the spelling of four states in Section 7.8. BACKGROUND_RECONFIG.

Revision 1.4, July 2021

Section	Change Summary
Acronyms in This Document	Added definition for JEDEC and SFDP.
Master Port Configuration Process and Flow	Updated the Configuration section to add signature verification information.
Configuration Details	Updated Figure 4.1 and sysCONFIG Pins section to add I3C.
Configuration Modes	Updated Table 6.8 to add I3C.

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FPGA-TN-02099-2.7



Revision 1.3, June 2021

Section	Change Summary	
All	 Minor adjustment in formatting. Added CertusPro-NX support, including reference to CertusPro-NX Family Datasheet, across the document. Changed AC Timing to sysCONFIG Port Timing Specification, JTAG_ENABLE to JTAG_EN, GSR to GSRN, GWDIS to GWE, and SLAVE_I2C/I3C_PORT to SLAVE_I2C_PORT/SLAVE_I3C_PORT references across the document. Changed MCLK_FREQ to MCCLK_FREQ across the document. 	
Acronyms in This Document	Added definition for MIB.	
Features	Added CertusPro-NX and CrossLink-NX support in Bitstream Authentication HMAC and ECDSA.	
Definition of Terms	Updated content to add I ² C and I3C in Port.	
Configuration Details	 Updated Table 4.1. Updated content in MCSNO/MSDO for MSDO. Updated Master SPI Modes section to remove CCLK support. 	
Master Port Configuration Process and Flow	Updated conditions in Power-up Sequence.	
Configuration Modes	 Updated content in Master SPI Modes. Changed 32 to 64-bit in Table 6.11. Updated Table 6.12, Table 6.13, Table 6.14, and Table 6.15. 	
Software Selectable Options	 Updated Figure 7.1 and Table 7.1. Changed 112 to 150 MHz in MCLK Frequency. Added NOT_SPECIFIED/1.2V/1.5V and changed CONFIG_IOVOLTAGE to CONFIGIO_VOLTAGE_BANK0/CONFIGIO_VOLTAGE_BANK1 in CONFIGIO_VOLTAGE_BANK0/CONFIGIO_VOLTAGE_BANK1 section. 	
Device Wake-up Sequence	Updated Table 8.1.	
Daisy Chaining	Updated content, including Figure 9.1.	
Appendix A. Nexus Slave SPI Programming Guide	Changed CCLK to SCLK.	
Appendix B. Nexus Bitstream File Format	 Changed reference to CrossLink-NX in Table B.1 to Table B.3. Updated Table B.5 and Table B.6. 	

Revision 1.2. March 2021

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Section	Change Summary
All	Changed CSNO and SDO to MCSNO and MSDO across the document.
Features	Updated content to change document title, number, and link of Advanced Security Encryption Key Programming Guide for Nexus Platform (FPGA-TN-02126) to Advanced Configuration Security Usage Guide for Nexus Platform (FPGA-TN-02176).
Daisy Chaining	Updated Figure 9.3 and Figure 9.4.



Revision 1.1, June 2020

Section	Change Summary
All	Changed document name from CrossLink-NX sysCONFIG Usage Guide to sysCONFIG Usage Guide for Nexus Platform.
	Added Nexus device across the document. Find formatting a great the document.
	Fixed formatting across the document.
Features	Updated section content.
Configuration Details	 Updated Figure 4.1 in Configuration Ports Arbitration. Updated Table 4.1.
Master Port Configuration Process and Flow	Updated content of Early I/O Release.
Configuration Modes	Updated Table 6.11, Table 6.13, Table 6.14, and Table 6.15.
Software Selectable Options	 Updated heading numbers. Updated Table 7.1 to remove 1.0 V, 1.2 V, and 1.5 V from the configuration port support. Removed 1.0 V, 1.2 V, and 1.5 V in CONFIG IOVOLTAGE section.

Revision 1.0, December 2019

Section	Change Summary
All	Initial release



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