| Company Name and Website | Point of Contact | Job Title | Job Listing | Date Applied | Technologies this Company uses | Product or Service? | Mission or Vision? | What's unique about them? Culture? Reviews? | Why are you interested in this company? |
|---|--|---------------------------------------|---|--------------|--|---|---|--|--|
| Black Box https://www. blackbox-vr.com/about- us/ | Rich Reavis, P.E. (Director of Engineering) Eugene Williams (Principal API Engineer) | Software Engineer | none | | Virtual Reality | Fitness and entertainment | Help members transform their lives through addictive fitness experiences that harness the power of immersive technologies | They are able to help people build strength and improve their health, but make it fun at the same time. Being able to take virtual reality and apply it to exercise in the capacity they do is unique. | I think it would be a great learning experience for me! Being able to learn about virtual reality which will only continue to change our world, and have the opportunity to learn more about game development will help me to become a better software engineer. |
| In Time Tec https: //www.intimetec.com/ | Austin Downey (Software Engineer/ Codeworks Alumni) Kody Dudley (Software Engineer and Certified ScrumMaster) | Software Engineer | Develop multiple software applications for clients using Scrum | | C#, Java, AWS, Azure, Scrum | MPS Products to enable customers to better manage print fleet. Software Services to work with clients to deliver long-term software services. | Creating Abundancy | They seem focused on improvement, and development of their employees. They also happen to have many alumni of codeworks that I can connect with. They seem focused on working together in teams, and providing the best possible products for their clients. | It seems like a good opportunity for me to develop the skills of working with a team to complete projects. Since they practice Srcum, I can learn how to build applications in an environment where I can work through sprints and improve after each interval. |
| Tango Card https: //www.tangocard. com/about/ | Mary S. Shelley (Talent Management & Human Resources Executive) Adam Renak (Software Engineer in Boise Center) | Software Development Engineer | Maintain websites and applications that help companies distribute rewards | | Vue, Agile project management, Java, Spring, Spring Boot, SQL, NoSQL | Helps companies reach their goals by making rewards and incentives easy to send and awesome to receive. | Make rewards easy to send, and awesome to receive | Their values revolve around providing the best service to people and companies, and inspiring incentive programs. | Tango seems like an interesting place to work because you get to communicate with so many different companies. I think it would be a great networking tool |
| Valve https://www. valvesoftware.com/en/ | Drew Gottlieb (Software Engineer) Sam Lantinga (Senior Software Engineer) | Web Applications Software Engineer | Work on and develop the valve website, and steam applications for user experience. | | Node, Java, Python, Ruby, C# /.NET, Javascript, Ajax, Jquery, ES6, HTML, CSS, MS SQL MySQL, C/C++ | Valve makes games, steam, and hardware | Serve as a digital content distribution channel where creators and publishers can deliver content and establish relationships with their customers. | They are one of the main game distributors on the market, and they have a large influence on gamers worldwide. Their platforms are well known | This seems like the perfect fit for me because I want to eventually move into game development, and working at bungie I'd have an amazing opportunity to learn game development and improve my skills. I also believe I'd fit in with the culture since I am a nerd myself, so it would align more with my passions. |
| Sony Playstation https://www.playstation.com/en-us/corporate/playstation-careers/ | Lora Francisco (Senior Recruiter) | Software Engineer I, Front End | maintain psn network applications | | SPA architectures and Frameworks, Javascript, Python, C++, HTML, CSS | Sony makes video games | Fill the world with emotion, through the power of creativity and technology, and to nurture innovation to enrich and improve people's lives | Global leader in interactive and digital entertainment | I've been a fan of sony since I was a kid, and grew up playing on their systems. I think it would be cool to work with them in providing the entertainment that I recieved, as well as help me develop my skills in game development |

| Epic Games https://www.epicgames.com/site/en-US/careers | Evan Kinney (Senior Software Engineer) | Online Services Engineer | Maintaining the back end api for PsyNet which is for some of their games | C#, PHP, Go, MySQL, Cloud, Docker, Kubernetes | Epic Games makes video games and software for game developers | Epic Games is in the business of creating fun games we want to play, and building the art and tools we need to bring those games to life. | | I've liked Epic Games for a long time, and I think it would be cool to work for them and they have great benefits. |
|---|---|-----------------------------|--|--|--|---|--|---|
| Bungie https://careers.bungie.com/jobs/3065172/soft ware-engineer | Colin Morgan (Software Engineer) Bryan Baek (Recruiting @ Bungie) | Software Engineer | Building and maintaining Web applications for users | .NET Core & C#, SQL data engineering | Bungie is a video game development company | Creating hopeful worlds that inspire passionate player communities and lifelong friendships | They have great benefits for their employees | I enjoy game design, and this would provide me opportunities to work near game developers. |
| Micron https://www. micron.com/about/our- company | Michael Baker (senior Software Developer Lead) | Software Engineer | Work with multiple teams to test and create data applications | | Leader in innovative memory and storage solutions. | Transforming how the world uses information to enrich life for all | It's a large company, and would be a good place to develop my skills | Working at micron would definitely help me continue learning more about software development. |
| Allata https://www.allata.com/about | Malik Whitfield (Senior Software Dev Consultant) | Junior Consultant | Work directly with clients to understand their goals and develop software to solve complex business problems | C#, Java, Python, Go, C++, React, Angular, Backbone, Elm, Vue, Nuxt. | Solve technology issues for clients, and build software to further their business goals. | Better business through better technology | Allata gives back to the community by donating 2% of their net income to different charitable causes each month | Working as a junior consultant, I could learn how to interact with clients and at the same time develop my knowledge of software through learning from my team. |
| Amazon https://www. amazon. jobs/en/jobs/1642808/ web-development- engineer | Patrick (Personal Friend who manages delivery center in boise) Jaysen Draney (Wife's Cousins Husband who is a Sr. Software Engineer in Seattle for Amazon) Scott Porrit (Friend and Network Engineer 2 at Amazon) | Web Development Engineer | Work on Alexa Products | HTML, CSS, Javascript, jQuery, JavaScript MVC, C, C++, Java, Python, JQuery, ANgularJS, Backbone, Bootstrap, Foundation, Node.js, npm, grunt, gulp, webpack, XML, JSON, SOAP/REST API | Online Shopping Company | We strive to offer our customers the lowest possible prices, the best available selection, and the utmost convenience. | Career Choice is a benefit that employees get that pre-pays 95% of the cost of tuition, textbooks, and related fees so employees can focus on studying for another career | I have heard great things about working at amazon, and I have a few personal contacts that I'm well connected with that can help me get a position there. Amazon also has game developers, and I might be able to easily transition to that department. |