

# TIM KIMBLE

## Software Engineer

### PROFILE

- Passionate full stack engineer delivering over 20 stunning yet powerful applications using agile methods and frameworks
- Lead as scrum master to inspire a development team of 4 to create Tally, a full stack app encouraging competitive and friendly game nights
- Creative UX/UI designer with a talent for developing exciting and unforgettable user experiences

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### EDUCATION

Full Stack Software Engineering from  
Boise CodeWorks, 2021

- Built daily applications using Git repositories
- Learned Agile practices in software development
- Developed knowledge of challenging frameworks and software languages

### SKILLS

C#  
MYSQL  
NODEJS  
VUE3  
JAVASCRIPT  
HTML5  
CSS3  
MONGODB

### EXPERTISE

UX/UI DESIGN  
AGILE PRACTICES  
VUEJS/NODEJS  
C#/MYSQL

### EXPERIENCE

#### TALLY

- A full stack application utilizing Vuejs and Nodejs for creating game nights and hosting personal and party leaderboards
- Worked with 4 fellow software developers while acting as scrum master over 2 weekly sprints
- Created UX/UI design utilizing figma and canva which was used in our live project
- Partner programed backend using Nodejs to establish object relationships and worked on front end using Vuejs

CODEWORKS  
CAPSTONE  
PROJECT

AUG 2021

#### BUGLOG

- Built as a full stack software application for managing bugs and notes using account profiles
- Developed UX/UI design to foster an excellent user experience
- Created backend database using MongoDB along with Nodejs
- Utilized Vuejs and mvc pattern for building the front end

CODEWORKS  
WEEKLY  
CHECKPOINT

AUG 2021