# FreeMealsPhilly

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#### PRIMARY USER STORY

Person walking on the street is looking for a free meal. This person pulls out their phone and navigates to FreeMealsPhilly.org.

Mobile UI

The site uses their location. User opens mobile browser to reveal a map of meals distributed closest to them — combining geographical proximity w/realtime information.

### PRIMARY AUDIENCE

Anyone in Philadelphia w/ a smart phone looking for free meal or looking to help somone else access a free meal.

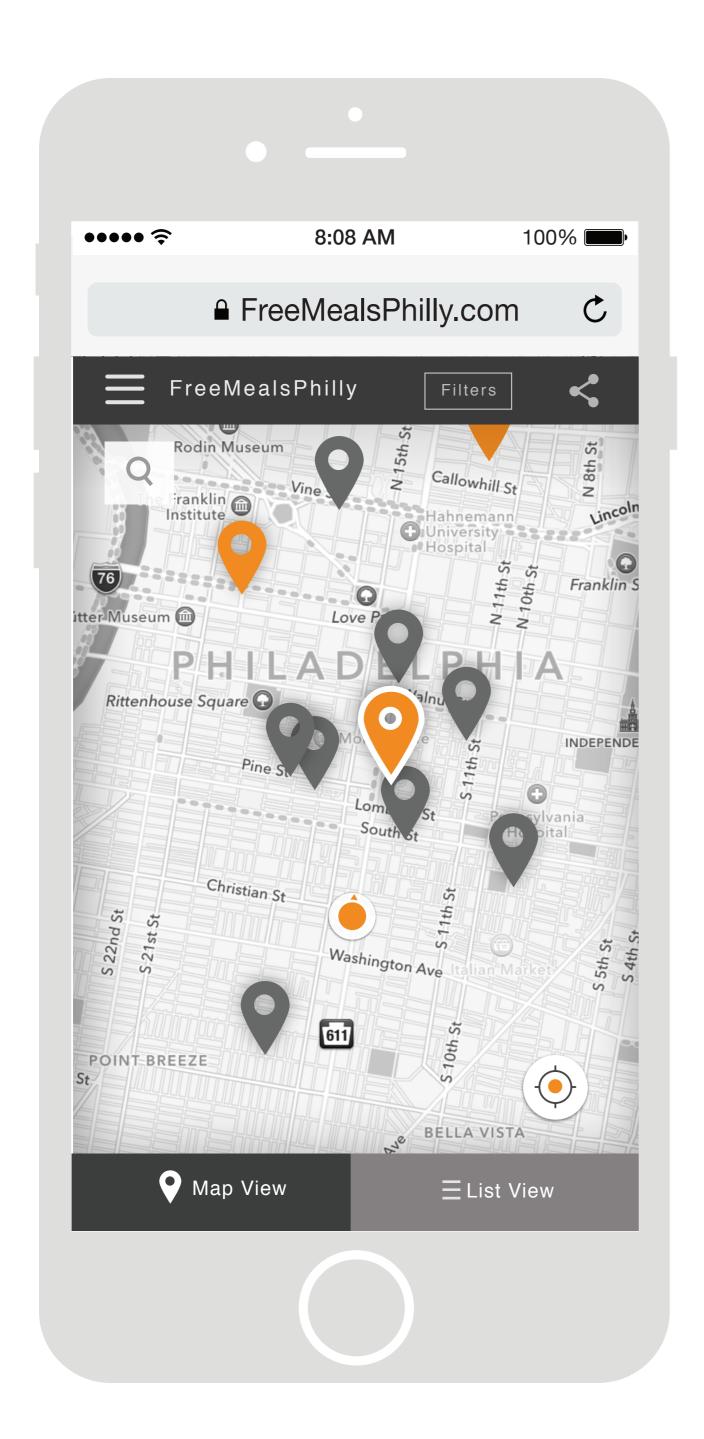
#### CONNECT

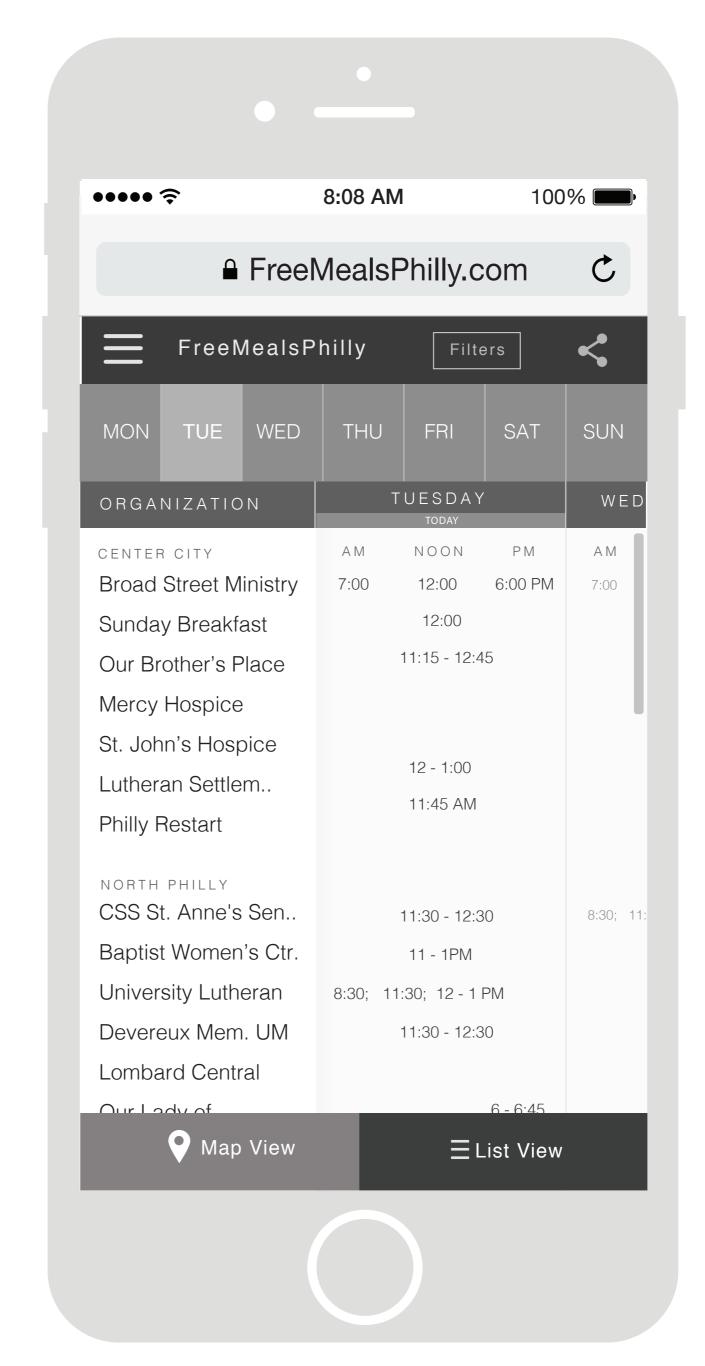
Have suggestions? Want to collaborate or learn more?

Reach out: contact@Timoyer.com

## PRIMARY SCREENS

Screen width: 375px heigh:667px



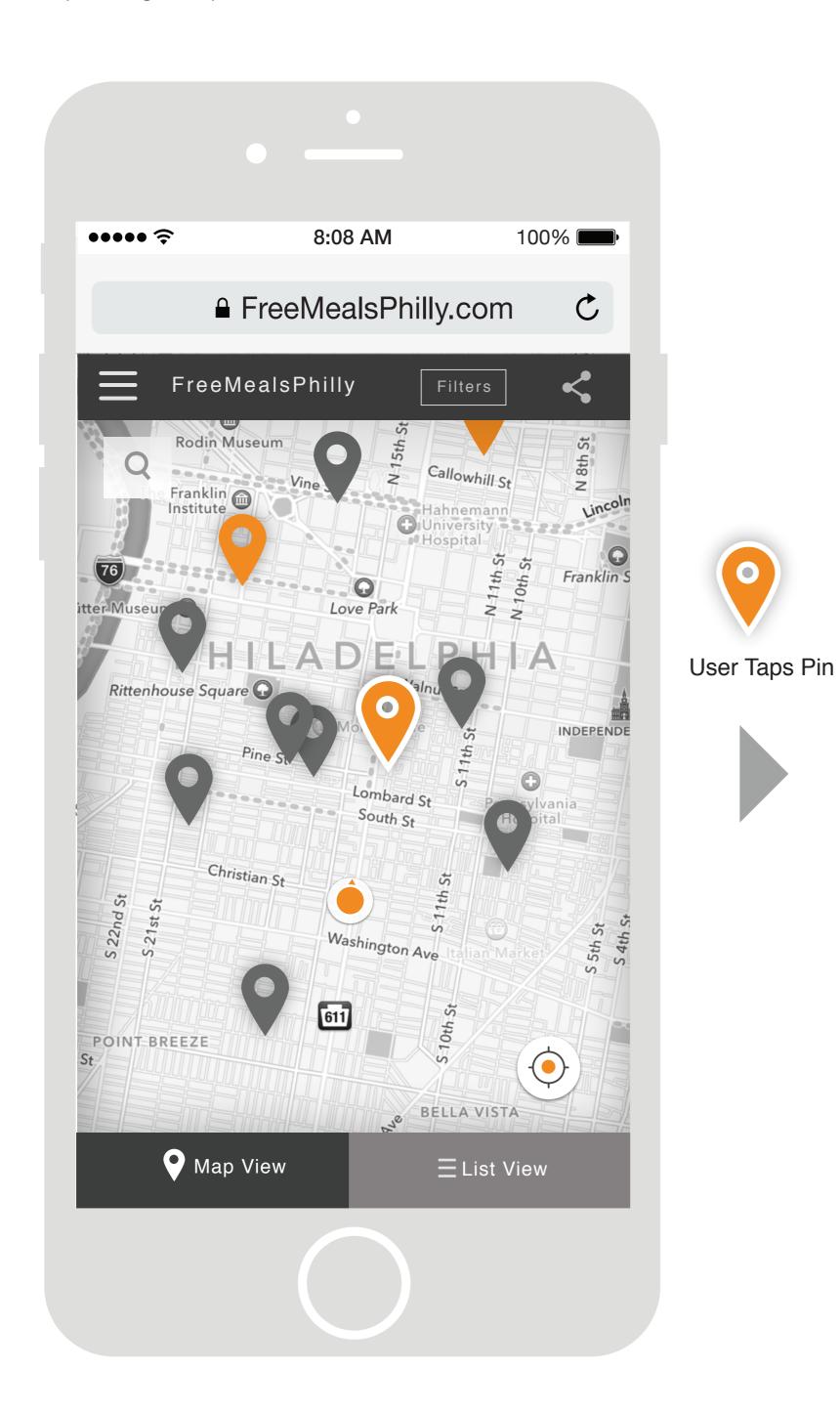


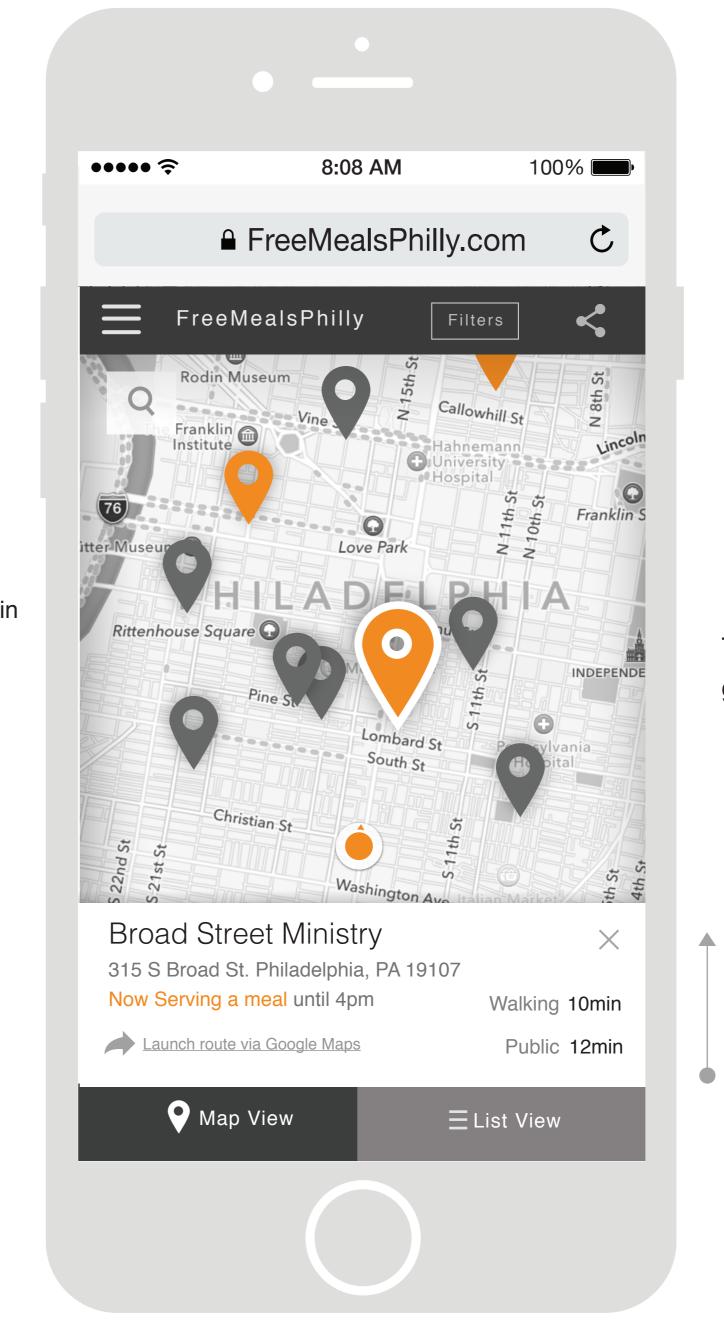
Buttons jump to days. (day transition will have easing animtion of 400ms cubic easing)

User can swipe across days horizontally, while organization column will remain fixed.

# PRIMARY INTERACTION

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The selected pin will grow by 30%

Tray will slide into view from the bottom.