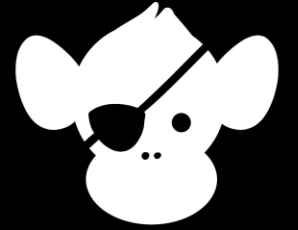




ROGUE APE STUDIO



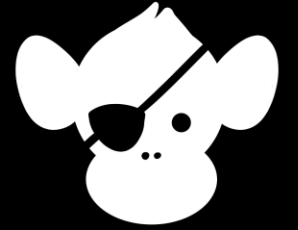
# Meet the Team



*ROGUE APE STUDIO*



# Meet the Team



*ROGUE APE STUDIO*

Creative Director



Davey van den Eijnde

Master of the Frames



Nathan Thus

Sound Designer



Sander Noordzij

Programmer



Tim Meijvogel

Programmer



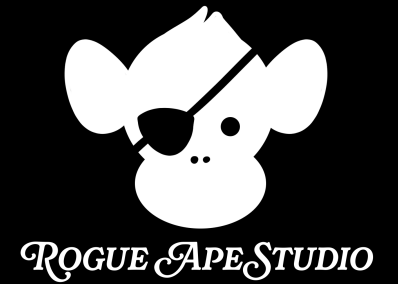
Paul Jutte

Artist



Willem de Vries

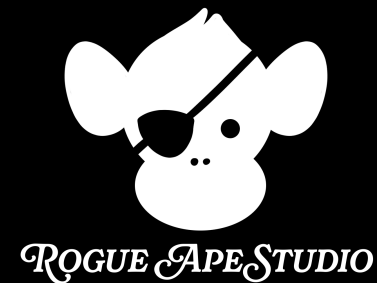




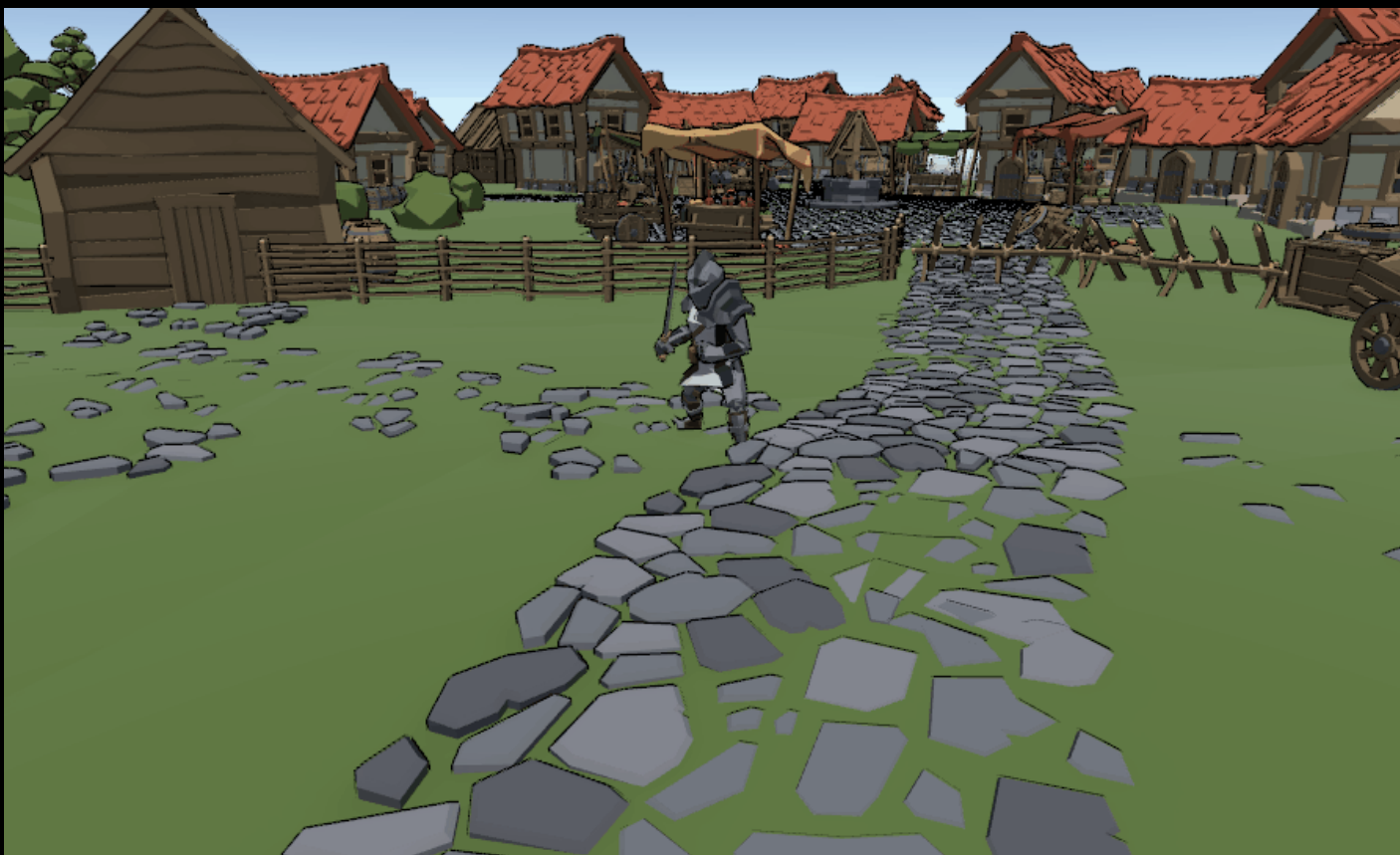
# CRUSADEON

- Rogue-Lite where you empower yourself with a plethora of artifacts and take your revenge on Vikings
- Features an art style reminiscent of comic books
- Clash between Christianity and Norse Mythology

# CRUSADEON



Meet the Crusader



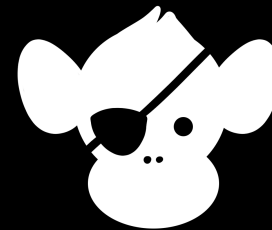
Access to a wide range of powerful abilities

Empower yourself with legendary artifacts





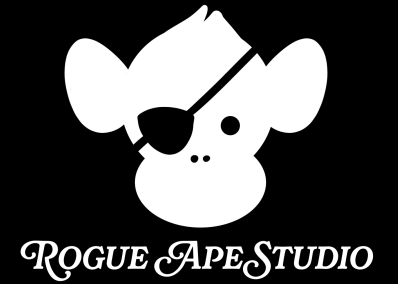
# CRUSADEON



ROGUE APE STUDIO



# CRUSADEON



The Poor Man's Struggle

The Middle Of The Road

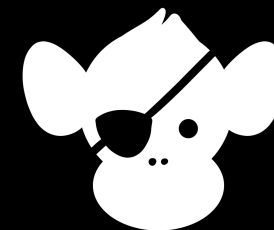
The Dream



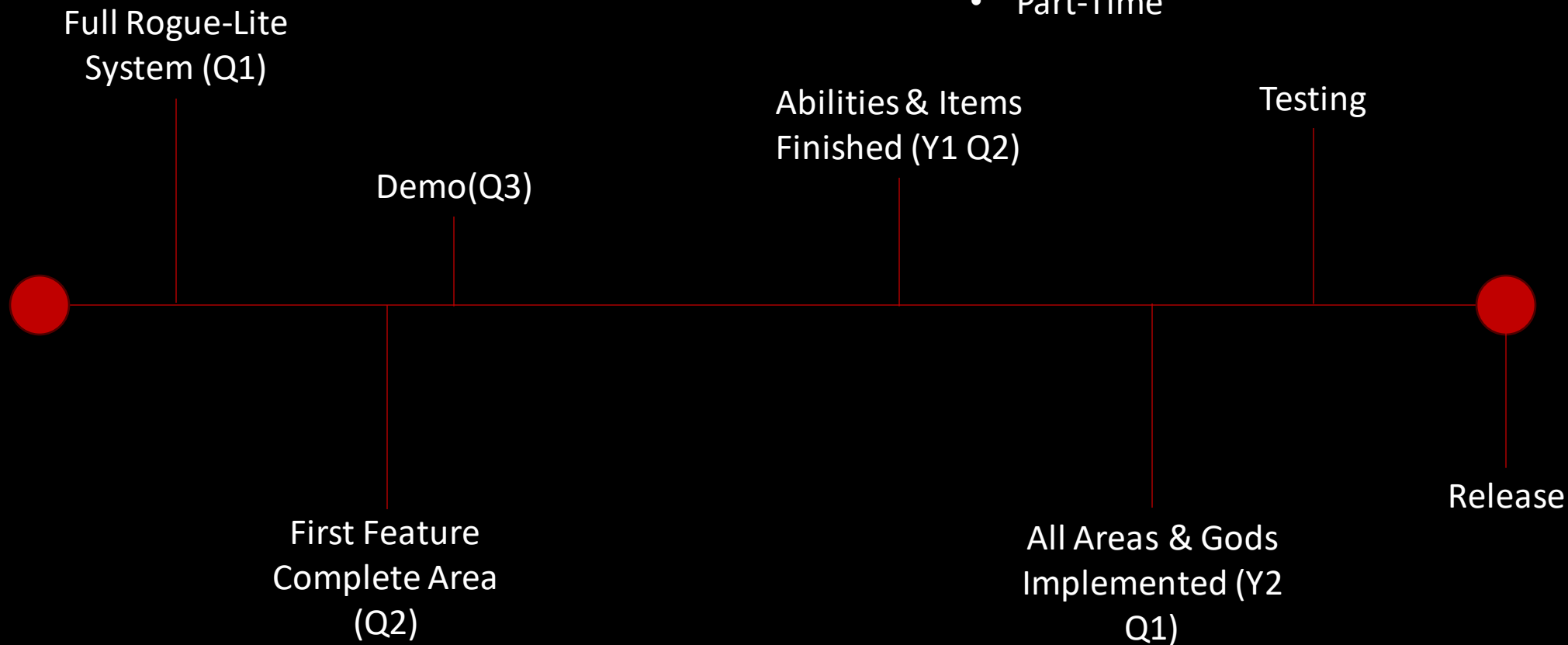
# CRUSADEON

## The Poor Man's Struggle

- Est. Budget: € 495,78-
- Est. Game Price: € 9,99
- Est. Dev Time: 2.5 Years
- Part-Time



*ROGUE APE STUDIO*



# CRUSADEON

## The Middle Of The Road

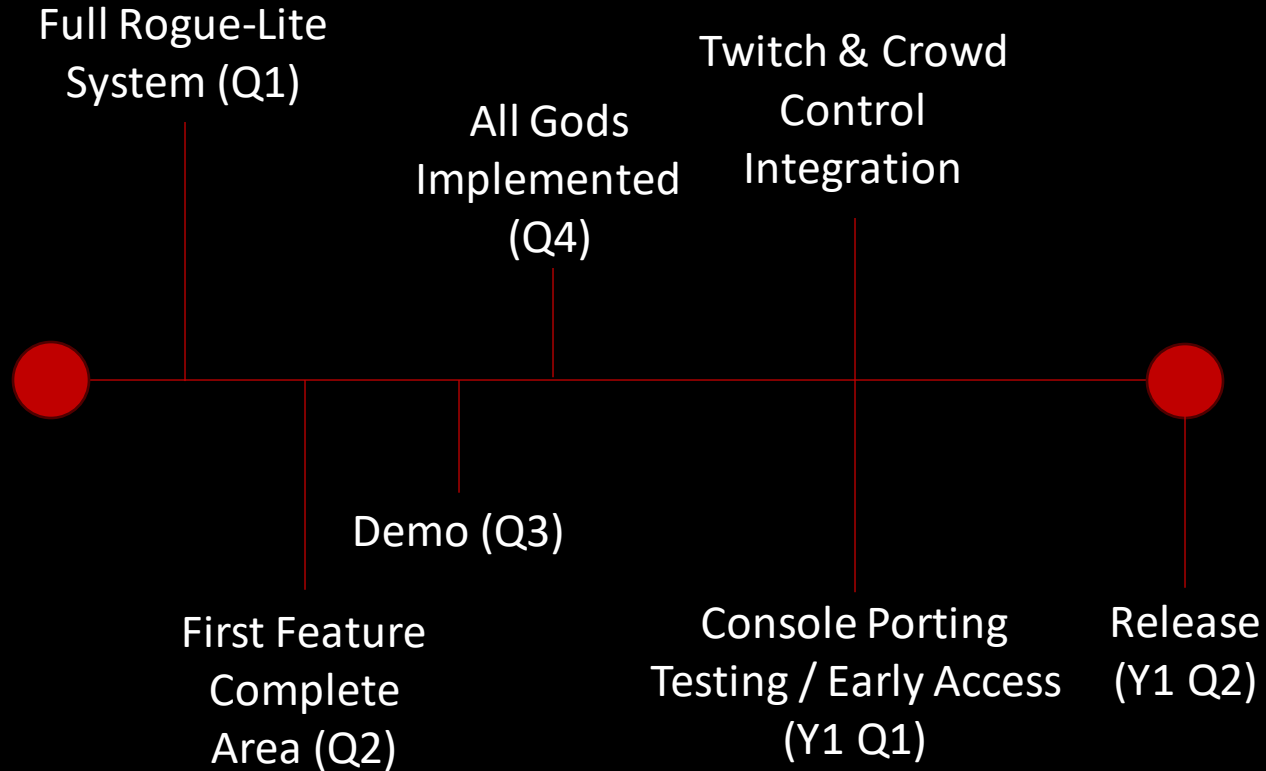
- Est. Budget: € 8.874,78-
- Est. Game Price: € 9,99
- Est. Dev Time: 3 Years
- Part-Time

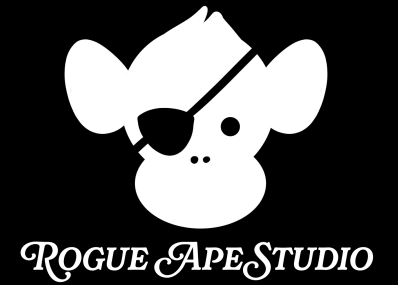


# CRUSADEON

## The Dream

- Est. Budget: € 283.374,78-
- Est. Game Price: € 14.99
- Est. Dev Time: 1.5 Years
- Full-Time





Check out our game at

<https://rogueapestudio.itch.io/crusadeon>

Or scan the QR code below

**C**RUSADEON

