

(2.) Polymorphism

→ Polymorphism means "many forms". It allows objects of different classes related by inheritance to be treated as object of a common superclass, enabling one interface to represent multiple underlying forms (behaviors).

(i) Types of Polymorphism

Type	Definition	How Achieved
a) Compile-Time	Method to be called is determined during compilation	Method overloading
b) Runtime	Method to be called is decided during program execution	Method overriding

(ii) Method Overloading (Compile-Time polymorphism / Static polymorphism)

⇒ Multiple methods with the same but different parameter lists within the same class.

● Keypoints :-

- varies by parameter type, number or order
- Return type alone cannot distinguish overloads.
- Happens at compile time.

Syntax :-

```
class Calculator {  
    int add(int a, int b) { return a + b; }  
    double add(double a, double b) { return a + b; }  
    int add(int a, int b, int c) { return a + b + c; }  
}
```


(iii) Method Overriding (Runtime Polymorphism / Dynamic Polymorphism)

⇒ A Subclass provides a specific implementation of a method already defined in its superclass with the same signature.

• Key points —

- Enables dynamic behavior at ~~the~~ run time.
- Requires inheritance
- Allows runtime method dispatch

Syntax

```
Class Animal {
    void sound() {
        cout << "Animal Sound";
    }
}
```

```
Class Dog extends Animal {
    @Override
    void sound() {
        cout << "Bark";
    }
}
```

(iv) Polymorphic Reference:

⇒ A Superclass reference variable pointing to a subclass, allowing dynamic method call.

Syntax

```
Animal myAnimal = new Dog();
myAnimal.sound(); // output → Bark.
```


(V) Dynamic Method Dispatch

→ It is the process where a Superclass reference is used to call an overridden method in the Subclass, and the method that gets executed is determined at runtime based on the actual object type.

Syntax:-

```
Superclass referenceVariable = new Subclass();  
referenceVariable.overriddenMethod();
```

⇒ JVM chooses the method version at runtime, based on the actual object (new subclass()), not the reference types.

(vi) Static, Final & private Methods.

Modifier	Can Be Overriden?	Why
Static	NO (XX)	Belongs to the class, not an instance
Final	NO (XX)	prevents modification & overriding
private	NO (XX)	Not visible to subclass.