# MADS-MMS – Mathematics and Multivariate Statistics

k Clustering

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Moodle (SoSe 2025)

# **Agenda**

Motivation

**Basics** 

**Construction of Central Points** 

k-Means Algorithm
Discussion of k-means
Choosing a Good Cluster Number

Selecting Representative Instances (Self-Study)

## **Outline**

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# Why *k*-Clustering?

- ► We have a fix number of groups that we want to split our data into.
- ► We have an intuition about the number of groups we want to split our data into.
- ► There are ways to determine "good" k, if we have none of the above.
- ▶ *k* clustering has simple algorithms, easy to implement and understand.

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# **Chapter Goals**

- ▶ understand the basic mechanics of well-known partitioning clustering algorithms (*k*-means and *k*-medoid)
- understand the influence of the parameter k and methods for choosing it
- understand the influence of the initial clustering and approaches for mitigating it

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## **Basics**

Task: Partition a dataset into k disjoint subsets.

#### **Definition 1 (Partition)**

For a set D,  $C \subseteq 2^D$  is a partition (a clustering) if the following holds:

- $lackbox{}\emptyset 
  otin \mathcal{C}$  (no cluster is empty)
- $\blacktriangleright \ \forall A, B \in \mathcal{C} : A \neq B \Rightarrow A \cap B = \emptyset$  (no overlap)

#### Definition 2

The set of all partitions of D is denoted by  $\mathfrak{C}(D)$ .

The set of all partitions of D of size k is denoted by  $\mathfrak{C}_k(D)$ .

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## **Formal Definition**

#### **Definition 3 (Partitioning Clustering)**

Let D be a set of data instances,  $k \in \mathbb{N}$  and a cost function

$$cost: \mathfrak{C}_k(D) \to \mathbb{R}_{\geq 0}, \ \mathcal{C} \mapsto cost(\mathcal{C}).$$

Find a clustering  $C^{\text{opt}} \in \mathfrak{C}_k(D)$  that minimizes  $\text{cost}(C^{\text{opt}})$ , i.e.

$$\mathcal{C}^{\mathsf{opt}} = \mathsf{arg}\, \mathsf{min}_{\mathcal{C} \in \mathfrak{C}_{k}(D)} \, \mathsf{cost}(\mathcal{C})$$

Finding the optimal clustering  $C^{\text{opt}}$  for given D,k, and cost is NP-complete. Hence: Find good approximations.

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# **Solution: Local Optimization**

#### Goal:

ightharpoonup partitioning into k clusters with approximately minimal costs

#### **Locally Optimizing Method:**

- ► choose *k* initial cluster representations
- optimize these representatives iteratively (lowering the costs)
- ▶ stop when some given criterion is reached

## Types of Cluster Representatives:

- ▶ mean of a cluster's instances (construction of central points)
- ▶ element of cluster (selection of representative data instances)
- ► (cluster probability distribution (maximizing expectation) **X**)

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## Idea

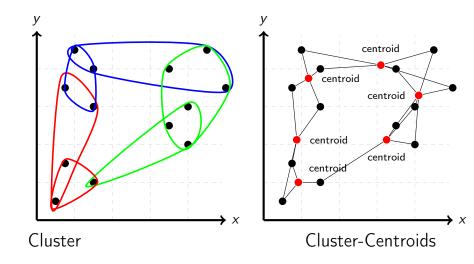
#### **Assumption**

data is grouped around a fix number (k) of central points in the data space (not data set!) – each such point represents one cluster

#### **Approach**

- ▶ try to determine those *k* central points, called centroids
- each data instance is assigned the closests of the central points

# Examples, Bad/Good Clusterings, k = 3



## **Construction of Central Points**

**Instances**: vectors  $p = (x_{p_1}, \dots, x_{p_d})$  in a Euclidean vector space

Distance: Euclidean distance

Central Point: Centroid  $\mu_C$ := mean of the vectors in Cluster C

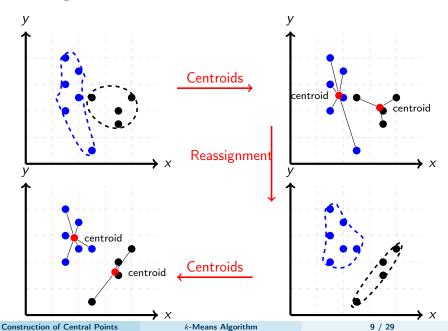
**Cluster-Cost**: measure for the (non-)compactness of a cluster *C* – inertia:

$$cost(C) = TD^2(C) := \sum_{p \in C} dist(p, \mu_C)^2$$

**Clustering-Cost:** measure for the (non-)compactness of a clustering C:

$$cost(C) = TD^2(C) := \sum_{C \in C} TD^2(C)$$

# **Base-Algorithm**



# Base Algorithm – Variation Minimization

#### Initialization

- 1. choose k data instances from the dataset as centroids
- 2. assign each data instance to the closest centroid, thus create intial clustering  $\ensuremath{\mathcal{C}}$
- **3**. compute clustering inertia cost(C)

#### Iteration

- 1. re-compute centroids for  ${\mathcal C}$
- 2. assign each data instance to the closest centroid, thus create a new clustering  $\mathcal{C}^\prime$
- **3**. compute clustering intertia cost(C')
- 4. repeat 1 through 3 with  $\mathcal{C} := \mathcal{C}'$  until reaching some stop-criterion

#### **Stopping Criteria**

- $ightharpoonup \mathcal{C} = \mathcal{C}'$
- $ightharpoonup |\cos t(\mathcal{C}') \cos t(\mathcal{C}')|$  below some threshold

# Different Variations of the Base-Algorithm

#### k-means:

- similar, but instead of recomputing the full clustering, find one instance that should belong to a closer centroid and immediately recompute the centroids
- ▶ k-means mainly has the properties of the base algorithm
- ▶ *k*-means depends on the order of the dataset
- computationally less expensive (easy centroid updates instead of full recomputation)
- faster convergence

#### *k*-means++:

- ► same as *k*-means but with sophisticated initialization
- ▶ initial centroids are chosen iteratively
  - first centroid is chosen from the dataset at random
  - ▶ each further centroid: chosen from dataset with probability proportional to the squared distance to its nearest centroid
- longer initialization, speed-up of convergence, decrease of squared distance

## *k*-means in Python

#### sklearn.cluster.KMeans

- ▶ default: k-means++
- setup to run multiple times (n\_iter) with different initialization, returns the best clustering
- abort criteria
  - max\_iter: maximum number of iterations
  - ▶ tol: threshold on the change in the cluster centers between two iterations to assume convergence

Notebook 06 1 k means synthetic

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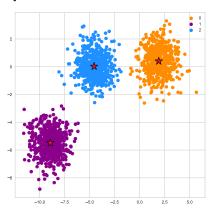
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# k-Means Example<sup>1</sup>



- ► k = 3
- stars mark the centroids
- ▶ in 2D easy plausibility check

<sup>&</sup>lt;sup>1</sup>adapted from an sklearn tutorial

## Discussion of *k*-means

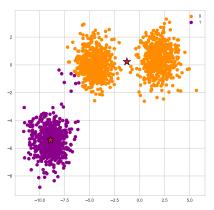
#### positive:

- efficiency:
  - **Computational Effort**:  $O(k \cdot n)$  per iteration,
  - ▶ number of required iterations usually small ( $\approx 5$  to 10).
- ► simple implementation
  - → most popular partitioning clustering approach
- ► straightforward → easily applicable, easily explained

## negative:

► let's look at a couple of examples

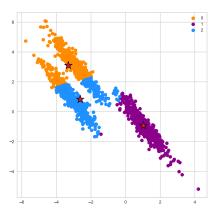
## The k of k-Means <sup>2</sup>



- ▶ we need the "correct" k, upfront
- sometimes easy to see in a plot
- much more difficult for multidimensional data

<sup>&</sup>lt;sup>2</sup>adapted from an **Z** sklearn tutorial

## The Form of *k*-Means Clusters <sup>3</sup>



- ▶ k-means clusters are circular surroundings of the centroids
- ▶ the centroids induce a Voronoi diagram
- ▶ the form does not necessarily reflect the real data structure

<sup>&</sup>lt;sup>3</sup>adapted from an sklearn tutorial

## Discussion of *k*-means

#### negative:

- ▶ choosing k properly is often difficult → X silhouette coefficient
- "real" clusters must have convex form for a good fit → X density-based clustering
- ▶ sensitive to noise and outliers (all instances enter the computation of centroids) →
  - drop outliers before running the algorithm
  - ► X density-based clustering
- ▶ result strongly depends on initial choice of centroids → run multiple times, use best result
- ▶ no confidence for cluster memberships → ▼ probabilistic clustering

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# Choosing k

#### method:

- ightharpoonup create a clustering for each  $k=2,\ldots,n-1$
- ► choose *k* with the best clustering according to a quality measure

#### measure for a clustering's quality:

- ightharpoonup needs to be independent of k
- $ightharpoonup TD^2$  decreases monotonously with increasing k
- $ightharpoonup TD^2$  is thus unsuitable as quality measure
- ► similar effect for k-Medoid and EM 🗷

# Choosing *k* – The Silhouette Coefficient

## Definition 4 (Silhouette Coefficient)

For a given clustering C on a dataset D, the silhouette s(o) of an instance  $o \in D$  is given as s(o) = 0 if o's cluster has only the one element, and otherwise

$$s(o) = \frac{b(o) - a(o)}{\max\{a(o), b(o)\}}$$

#### where

- ▶ a(o) is the mean distance to the other elements in o's cluster, and
- ▶ b(o) the mean distance to the elements of the "nearest" cluster.

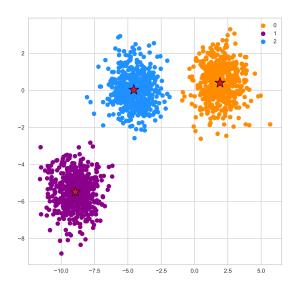
The nearest cluster is the one with the lowest mean distance to *o*. The silhouette coefficient of a clustering is the mean of the objects' silhouettes.

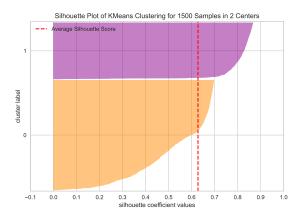
## Properties of the Silhouette Coefficient

- higher means more structure
- ▶  $-1 \le s(o) \le 1$ , where s(o) = -1 means a bad cluster assignment, 0 is indifferent and +1 a good assignment
- measure is independent of the number of clusters
- rule of thumb:
  - $ightharpoonup s_{\mathcal{C}} > 0.7$ : strong structure,
  - $ightharpoonup 0.7 > s_C > 0.5$ : usable structure,
  - ▶  $0.5 \ge s_C > 0.25$ : weak structure,
  - ▶  $0.25 > s_C$ : no structure.

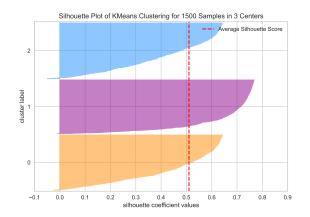
Admit when the coefficient is low, that the algorithm found no real clustering.

# Plotting the Silhouette

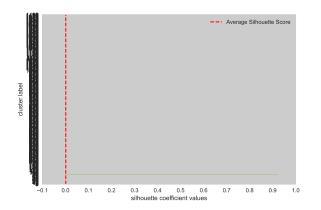




- overall structure not as strong as before ( s = 0.63) (same dataset!)
- only two clusters
- cluster 0 seriously lacks structure (many instances with small silhouettes)



- overall structure close to unusable ( s = 0.51)
- three cluster, one with good structure, two without
- ▶ some instances even have negative silhoutte



- $\triangleright$  silhouette coefficient is close to 0: s = 0.0012
- ▶ 1500 instances and 1499 clusters

#### The silhouette plot:

- visualizes the data in 2D for arbitrary dimensional data!
- shows the distribution of instances over the clusters (larger and smaller clusters).
- shows the overall silhouette coefficients.
- shows the distribution per cluster.
- shows negative silhouettes, meaning points have closer average distance to points in another cluster than to their own.
- can be used to discuss clusterings for different k on the same data.
- must be used with care when interpreting individual clusters!
  - ✓ When using k-means, ALWAYS discuss silhouette plots.

    For other clustering algorithms, silhouettes often are

    NOT meaningful.

## **Exercises**



**②** Exercises 1−2

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## Idea

#### Assumption

data is grouped around a fix number of central instances, called medoids

#### Use Case

we want the center to be an actual representative (member) of the data, a prototypical element of the cluster

#### **Approach**

- ► try determine those representatives
- ▶ each instance is assigned to the representative it is closest to

# **Selecting Representative Instances**

**Instances**: vectors  $p = (x_{p_1}, \dots, x_{p_d})$  in a Euclidean vector space

Distance: Euclidean distance

Representative: Medoid  $m_C \in D$  as central element of a cluster Cluster-Cost: measure for the (non-)compactness of a Cluster C:

$$cost(C) = TD(C) := \sum_{p \in C} dist(p, m_C)$$

**Clustering-Cost:** measure for the (non-)compactness of a clustering:

$$cost(C) = TD(C) := \sum_{C \in C} TD(C)$$

Search space of the clustering algorithm: all k-element partitions of D

 $\rightarrow$  runtime of exhaustive search:  $O(|D|^k)$ 

## Algorithms PAM and CLARANS

#### **PAM**

- greedy-Algorithm: in each step exchange a medoid with a non-medoid
- ▶ choose the pair that reduces the cost *TD* the most

**CLARANS** two additional parameters: maxneighbor und numlocal

- at most maxneighbor many randomly chosen pairs (medoid, non-medoid) are considered
- ▶ the first replacement reducing *TD* is applied
- search for k optimal medoids is repeated numlocal times
- sacrifice TD (non-optimal choices in every step) for runtime (significantly fewer candidates).

## Notebook 06\_2\_clarans\_iris