MADS-ML - Machine Learning

Neighborhood-based Classification

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Moodle (WiSe 2024/25)

instances and their decisions.

For a decision, remember similar

Basic Idea

The Neighborhood Size

The Decision Rule

Distance Functions

Basic Idea 1/2

Assumption:

Instances of the same class are similar. Similar instances are of the same class.

Idea:

For a data instance x find those k instances from the training data that are the most similar to x.

Classification:

Derive the class of x from the classes of these k instances.

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Basic Idea 2/2

"Lazy Learner":

- ► (as opposed to Eager Lerners)
- ▶ no explicit model is trained.
- ▶ the training data serves as the model
- ▶ no generalization from the training data

Distance-based:

distance function determines the (non-)similarity between to data instances

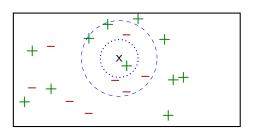
How many neighbors:

select k nearest (most similar) neighbors

 \rightarrow Parameter $k \Rightarrow$ "k-nearest neighbor"-algorithm

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kNN: Example



- × new data instance
- \bigcirc Neighborhood for k=1
- \bigcirc Neighborhood for k = 7

- ► training data: 11 instances of class "+" and 8 instances of class "-".
- \triangleright k = 1: object x is classified "+"
- \triangleright k = 7 objekt x is classified "-"

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kNN algorithm

Given a data instance x

- ▶ for each instance t of the training data
 - compute distance distance between x and t
- select k instances with the lowest distance
- ▶ apply the decision rule to those *k* instances

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kNN Ingredients

Decision Data:

- ▶ the data set from which we choose the *k* nearest neighbors
- these are exactly the training data

Neighborhood Size:

 hyperparameter k, the number of neighbors considered per instance

Distance Function:

- ▶ defines the (non)-similarly for pairs of data instances
- many different choices depending on the data

Decision Rule:

► How does one derive the class from the given *k* neighbors?

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Basic Idea

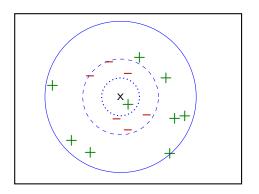
The Neighborhood Size

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Distance Functions

Choice of k

- k "too low": high sensitivity for outliers
- k "too high": many objects from other classes in the neighborhood
- rule of thumb: often $1 \ll k < 10$ yields highest classification quality



$$k=1$$

$$k = 1$$

$$k = 7$$

$$()$$
 $k > 7$

Simple determination of *k*

- ► Try different values k = 1, 2, 3, ...
- For each k: compute classification quality
 - ▶ X usually using cross validation
- ▶ use best *k* in production

Basic Idea

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Decision rule

Standard:

► Use the majority class among the neighbors. Each neighbor has one vote with the weight 1.

Weighted:

- ► Each neighbor votes with a weight:
 - by inverted distance
 - by inverted class frequency in the training dataset
 - ▶ by some cost function (e.g. when predicting + instead of actual - is more expansive than - instead of +.

Example weighted voting

Let the training set contain 95% of class A and only 5% of class B. A neighborhood of

$$\{A, A, A, A, B, B, B\}$$

yields: Standard $\Rightarrow A$, weighted by class $\Rightarrow B$.

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kNN with probabilities

- probabilities help us judge "how sure" the classifier is in its classifications
- ▶ kNN offers probabilities based on the voting.
- ▶ add the votes per class and divide by the number of neighbors

Example probabilities

Let the training set contain instances of classes A, B, and C. A neighborhood of

$$\{A, A, A, A, B, B, B\}$$

yields probabilities $p_A(x) = \frac{4}{7}$, $p_B(x) = \frac{3}{7}$, and $p_C(x) = 0$.

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Basic Idea

The Neighborhood Size

The Decision Rule

Distance Functions

Distance functions

Just a couple of examples. More on distances in ADS-MMS.

Definition 1 (Minkowski-Metrik)

Let $x = (x_1, \dots, x_d)$ and $y = (y_1, \dots, y_d)$ be numerical vectors. Then the Minkowski-Metric for p (L_p -metric) ist defined as:

$$\operatorname{dist}_p(x,y) := \sqrt[p]{\sum_{i=1}^d |x_i - y_i|^p}$$

Commonly used Minkowski-Metrics are:

- $dist_2(x, y) = \sqrt[2]{\sum_{i=1}^d |x_i y_i|^2}$ ▶ Euclidean Distance (p = 2):
- $dist_1(x, y) = \sum_{i=1}^{d} |x_i y_i|$ ightharpoonup Manhattan-Metric (p=1):
- ightharpoonup Maximum-Metric ($p = \infty$): $dist_{\infty}(x, y) = max\{|x_i - y_i| | 1 < i < d\}$

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A Problem with Distances

Imagine a dataset where the data instances are employees and the features are age, yearly salary and number of children. Using the Euclidean distance we yield:

$$\operatorname{dist}_2(x,y) = \sqrt[2]{(x_{age} - y_{age})^2 + (x_{kids} - y_{kids})^2 + (x_{salary} - y_{salary})^2}$$

- ▶ A difference of 1 is a lot for the number of kids, it is verly little for the yearly salary.
- salary dominates the other features
- solution: feature scaling (normalization)

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Feature Scaling (Min-Max)

Definition 2

Min-Max-Scaling a feature in a dataset D means computing

$$x' = \frac{x - x_{\min}}{x_{\max} - x_{\min}}$$

where

- ► x is the original values of that feature for some data instance
- \triangleright x' is the scaled value of x, and
- $ightharpoonup x_{min}$ and x_{max} are the lowest and highest values resp. in the dataset.
- ► Scaling maps the values of a feature into the interval [0, 1]
- Scaling depends on the dataset. Changes yield differently scaled instances.

Scaling is invertible.

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kNN in Python

sklearn.neighbors.KNeighborsClassifier

Parameters

- \triangleright k
- distance: large variety of out of the box functions
- decision rules: standard and weighted by distance
 - ▶ ties are resolved depending on the order of the data
- parameters controlling memory and cpu consumption



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