

TIMUR JALILOV BSc COMPUTER SCIENCE

[PORTFOLIO](#) | 07474856716 | TIMURJALILOV1@GMAIL.COM

I am a Computer Science graduate who is highly motivated and proficient in **Java, JavaScript, C++, C#, HTML5** and **CSS**. With experience in creating applications, websites, and games, alone and working with a team. I can pick up new skills efficiently and effectively when working with programming languages, development styles and tools. I am extremely passionate about technology and programming, currently I am developing a full feature tech review website using the latest web development tools and standards to host alongside my YouTube channel where I also do reviews.

SKILLS

- | | | |
|--|---|--|
| <ul style="list-style-type: none">• Java• C++• jQuery | <ul style="list-style-type: none">• JavaScript• HTML5• Git | <ul style="list-style-type: none">• C#• CSS• Unity Engine |
|--|---|--|

QUALIFICATIONS

BSc COMPUTER SCIENCE | CITY, UNIVERSITY OF LONDON

2016 – 2020

My time at university provided me with invaluable experience and knowledge, and I created multiple projects, particularly excelling in the Group Project, Ecommerce, and Individual Project.

Working on the Group Project, we were tasked with crating a checkout terminal software for a paper company. This was a simulation of what we would face in the real world as we had to meet with the client, review documentation and the scope of the project and agree to it. We delegated tasks within the team taking into consideration the strengths and weaknesses of each individual and collaborated both online through GitHub and in person to create a working product. We successfully managed to finish the project in line with the client's expectations and pass the module.

Ecommerce module provided me with the knowledge I need to crate a modern website using the latest technologies. The module consisted of learning about HTML5, CSS3, using JavaScript and event handlers to make the site interactive, using jQuery to simplify JavaScript, responsive web design with PHP, Ajax to dynamically change content on the page and APIs. I was able to successfully crate an online marketplace implementing all these features and pass my module.

My favourite and most challenging module was the Personal Project, we were tasked with choosing and creating a project without any guidance or scope completely on our own, and I decided to learn how to use the Unity game engine and C# to create a procedurally generated game. Through countless hours and days of teaching myself these completely new technologies, I was able to successfully create the game I had envisioned and pass my project without any prior knowledge in this field, along the way I discovered the best methods of self-teaching, self-discipline, and determination which I further used to learn JavaScript, HTML5 and CSS and create my own websites outside of my time at the University.

2014 - 2016

This course provided a valuable foundation for my upcoming years at university, being able to grasp subjects such as Business in IT, IT Security, Ethics in IT and E-commerce, among others. I was able to achieve the highest grade available which is three Distinction Stars.

GCSE | Highbury Grove School

2010 - 2014

Finished school with 8 GCSEs including English (B), Maths (B) and Science (A).

WORK HISTORY

Supervisor | Event Exhibition Partnership

2016 – 2020

Working as a steward supervisor alongside my university course. Being responsible for a team of five to fifteen individuals allocating tasks, monitoring their performance, providing support, and reacting quickly to any changes and adapting. Helping coordinate safety and security for major events such as Hyde Park Winter Wonderland and Royal Ascot.