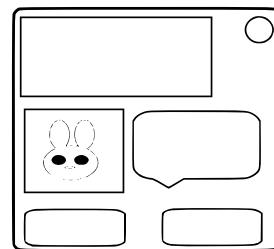


On the Subject of Toon Enough

Are **YOU** toon enough?

On the module you will get the picture of the toon's head with an cog challenge above it.



To defuse this module, figure out if the toon is toon enough to take on the challenge.

On a strike, a new toon will be picked and a new cog challenge will be picked.

The toon's head will give you info on their species, color, and gender. The table below shows the list of species a toon can be.

Bear	Cat	Crocodile	Deer
A blue bear head with a black nose and brown fur.	A blue cat head with pink ears and a brown nose.	A blue crocodile head with a brown snout and a small bump on its forehead.	A blue deer head with brown antlers and a brown nose.
Dog	Duck	Horse	Monkey
A blue dog head with black ears and a brown nose.	A blue duck head with an orange beak and a white tuft of feathers on top.	A blue horse head with black ears and a brown snout.	A blue monkey head with brown ears and a brown nose.
Mouse	Pig	Rabbit	
A blue mouse head with large white ears and a brown nose.	A blue pig head with a pink snout and a pink tongue sticking out.	A blue rabbit head with long pink ears and a brown nose.	

If the toon has a bow on their head, it's gender is female.
 Otherwise it's gender is male.

If you are not able to determine the color, you can click on the toon's head to display the color.

First use the toon's species and color to determine their laff:

	Red	Orange	Yellow	Green	Blue	Purple	Pink	Brown
Cat	76	92	23	56	133	115	27	15
Dog	124	21	44	41	31	106	48	95
Duck	79	125	100	39	104	128	99	86
Rabbit	107	28	87	51	73	130	91	88
Horse	113	71	136	37	67	112	90	72
Pig	127	119	105	114	134	45	55	24
Monkey	26	82	49	65	98	63	60	102
Mouse	75	85	68	58	34	129	80	59
Bear	61	101	81	18	122	123	19	53
Deer	77	16	89	47	62	22	116	94
Crocodile	43	69	118	93	40	57	36	135

To determine what gags the toon has, follow the next instructions:

Toons by default will already have Throw and Squirt gags.

Start at the top of the tree and take the path according to conditions. For every path you take, you will run into a gag name in which the toon will have that gag. Where to stop is based on the toon's laff:

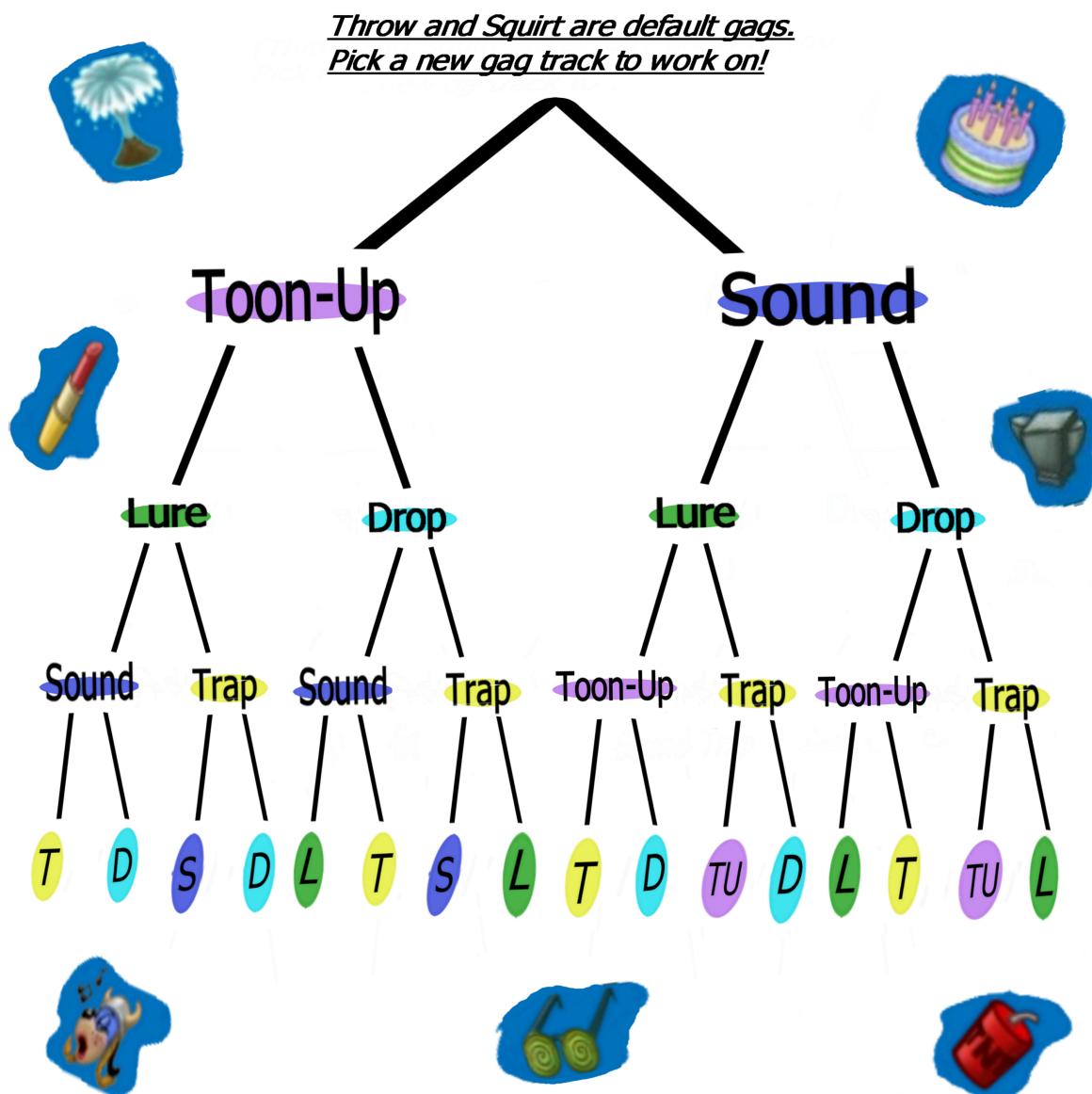
- If the toon has 61 or more laff, stop after step 4.
- Otherwise, if the toon has 52 or more laff, stop after step 3.
- Otherwise, if the toon has 34 or more laff, stop after step 2.
- Otherwise, if the toon has 25 or more laff, stop after step 1.
- Otherwise, the toon only has 2 gags.

Step 1: If the toon's species is a Dog, Rabbit, Horse, Monkey, Mouse, or Bear, follow the left path. Otherwise, follow the right path.

Step 2: If the toon's color is Brown, Purple, Yellow, or Green, follow the right path. Otherwise follow the left path.

Step 3: If the toon's gender is male, follow the left path. Otherwise, follow the right path.

Step 4: If the toon's laff is more than 97, follow the right path. Otherwise, follow the left path.



After figuring out what gags the toon has, next you have to calculate each gag's level.

The Throw gag level is calculated like this: $((\text{LAST SN#} + \text{DR(laff)}) \% 7) + 1$.

DR - Digital Root: Take the sum of the digits until the number is less than 10.
If the toon's laff is 52 or more and the Throw's level is less than 5, make it 5.

The Squirt gag level is calculated like this: $((\text{FIRST SN#} + (\text{laff \% 10})) \% 7) + 1$

Now take the serial number and remove the first and last digit (EX: Q64AZ7 → Q4AZ).

In the order you picked up the gags, use the remaining characters of the serial number to determine each level:

For a digit: $(\# \% 7) + 1$

For a letter: $((\text{alphanumeric position} + 9) \% 7) + 1$

EX:

Sound - Q = $(26 \% 7) + 1 = 6$

Lure - 4 = $(4 \% 7) + 1 = 5$

Trap - A = $(10 \% 7) + 1 = 4$

Drop - Z = $(35 \% 7) + 1 = 1$

Use the gag track and the level in the following table to get a number. Do this for each gag track and take the sum of all the numbers.

	1	2	3	4	5	6	7
Toon-up	1	1	2	3	5	8	13
Trap	2	3	4	5	10	15	20
Lure	1	3	7	14	20	26	36
Sound	2	4	8	16	24	32	40
Throw	2	4	8	12	18	24	32
Squirt	1	3	5	9	15	21	29
Drop	2	3	4	5	10	15	20

Then take their laff divided by 10 (removing any decimals/fractions) and add that to the sum.

Next step is determining if they are an uber or not:

If the toon is carrying 2 gags:

If the toon has at least 1 level 6 or higher gag and 1 level 4 or higher gag, it's an uber.

Otherwise, the toon is not an uber.

Otherwise, if the toon is carrying 3 gags:

If the toon has at least 2 level 6 or higher gags, it's an uber.

Otherwise, the toon is not an uber.

Otherwise, if the toon is carrying 4 gags:

If the toon has at least 2 level 6 or higher gags, it's an uber.

Otherwise, if the toon has 1 level 6 or higher gag and at least 2 level 5 gags or higher, it's an uber.

Otherwise, the toon is not an uber.

Otherwise, the toon is not an uber.

If the toon is an uber, add 25 points to the sum.

If there are 3 or more batteries on the bomb, and the challenge is a building, add 20 to your sum for the low level Cog Invasion!

The sum is your final toon score of how toon enough they are.

To find the challenge number, use the pictures down below to find the challenge and use it's number below the picture.

			
58	65	74	77

80	65	79	83
89	79	83	86
89	83	87	86
73	85	87	90

If the toon score is equal to or greater than the challenge number,
they are toon enough to take on the challenge.

Otherwise, they are not toon enough to take on the challenge.