



# IDUALI

**AT START:** todo  
**REVIVAL:** 2 troop free.

## ADVANTAGES

Ridwan has yet to write these.

## ALLIANCE

Unknown

## FATE

**UNKNOWN:** Ridwan has yet to write these.

## KARAMA EFFECTS

**ALLIANCE:** Ridwan has yet to write these.

## TROOPS



### NORMAL TROOP

0.5 strength normally, 1 strength in when 1 spice is added.  
Always 1 strength in sand territories.

## LEADERS

