```
program → macros classes
macros → macros macro
      3 |
macro → reference
reference → REFERENCE STRING
classes → classes class
      3
class → CLASS ID { symbol_decs }
symbol\_decs \rightarrow symbol\_decs symbol\_dec
      3
symbol\_dec \rightarrow var\_dec
      | func_dec
var_dec → var_type var_list;
var_type → return_type
      | STATIC return_type
return_type → INT
      | REAL_TYPE
      | BOOL_TYPE
      | STRING_TYPE
      | ID
var_list → var_list , var_list_item
      | var_list_item
var\_list\_item \rightarrow ID
      | ID = exp
```

```
func_dec → var_type func_body
      | VOID func_body
      | STATIC VOID func_body
func_body \rightarrow ID (formal_arguments) block
formal_arguments → formal_arguments_list
      3 |
formal\_arguments\_list \rightarrow formal\_arguments\_list, formal\_argument
      | formal_argument
formal\_argument \rightarrow return\_type ID
block → { statements_list }
      statement
statements_list → statements_list statement
      3 |
statement \rightarrow;
      | exp;
      assignment
      print
      | statement_var_dec
      | if
      | for
      while
      return
      break
      continue
```

```
assignment \rightarrow lvalue = exp;
lvalue \rightarrow ID
      ID.ID
print \rightarrow PRINT (STRING);
statement_var_dec → return_type var_list;
if → IF (exp) block elseif_blocks else_block
elseif_blocks → elseifs
      3 |
elseifs → elseifs elseif
      elseif
elseif → ELSEIF ( exp ) block
else_block → ELSE block
      3
for \rightarrow FOR ( ID IN exp TO exp STEPS exp ) block
while \rightarrow WHILE ( exp ) block
return \rightarrow RETURN exp;
      | RETURN;
break \rightarrow BREAK;
continue → CONTINUE;
```

```
exp \rightarrow INTEGER
      | REAL
      | TRUE
      | FALSE
      | STRING
      | lvalue
      | binary_operation
      | logical_operation
      | comparison_operation
      | bitwise_operation
      | unary_operation
      | ( exp )
      | function_call
binary_operation \rightarrow exp + exp
      | exp - exp
      | exp * exp
      | exp / exp
      exp % exp
      | exp ^ exp
      | exp << exp
      | \exp \rangle > \exp
logical\_operation \rightarrow exp \&\& exp
      | exp || exp
```

```
comparison_operation \rightarrow \exp < \exp
       | \exp \langle = \exp \rangle
       | \exp \rangle = \exp
       | \exp \rangle = \exp
       | \exp == \exp
       | exp != exp
bitwise_operation \rightarrow exp & exp
              exp | exp
unary_operation \rightarrow - exp
      | ! exp
       | ~ exp
function_call → ID function_call_body
       | ID . ID function_call_body
function_call_body → (actual_arguments)
actual_arguments → actual_arguments_list
       3 |
actual_arguments_list → actual_arguments_list, exp
       | exp
```