elisp literate library

a literate programming tool to write emacs lisp codes in org mode.

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1 Introduction

An emacs library or configuration file can write in org mode then tangle to an elisp file later, here is one example: Emacs configurations written in Org mode .

But What if I want to write a library or a configuration file in org file and load it to emacs directly? If it can, then we will have an uniform development environment without keeping multiple copies of codes. Furthermore, we can jump to the elisp definition in an org file directly when required. That will be a convenient way for our daily development.

2 How to do it?

In org mode, the emacs lisp codes surround by lines between #+begin_src
elisp and #+end_src (see org manual).

```
#+BEGIN_SRC elisp :tangle no
(message "this is a test.~%")
#+END SRC
```

So to let emacs lisp can read an org file directly, all lines out of surrounding by #+begin_src elisp and #+end_src should mean nothing, and even codes surrounding by them should mean nothing if the header arguments in a code block request such behavior.

Here is a trick, a new emacs lisp reader function get implemented (by binding elisp variable load-read-function) to replace original read function when using elisp function load to load a org file.

The new reader will make elisp reader enter into org mode syntax, which means it will ignore all lines until it meet #+BEGIN_SRC elisp.

When #+begign_src elisp occur, header arguments for this code block will give us a chance to switch back to normal emacs lisp reader or not.

And if it switch back to normal emacs lisp reader, the end line #+END_SRC should mean the end of current code block, if it occur, then the reader will switch back to org mode syntax. if not, then the reader will continue to read subsequent stream as like the original emacs lisp reader.

3 Implementation

3.1 Preparation

We use common lisp macros in this library

```
(require 'cl-lib)
```

There is a debug variable to switch on/off the log messages for this library.

```
(defvar literate-elisp-debug-p nil)
```

There is also a dynamic Boolean variable bounded by our read function while parsing is in progress. It'll indicate whether org mode syntax or elisp mode syntax is in use.

```
(defvar literate-elisp-org-code-blocks-p nil)
```

3.2 stream read functions

To give us the ability of syntax analysis, stream read actions such as peek a character or read and drop next character should get implemented.

The input streams are the same streams used by the original elisp read function.

3.2.1 literate-peek

```
(defun literate-peek (in)
  "Return the next character without dropping it from the stream.
Argument IN: input stream."
  (cond ((bufferp in)
         (with-current-buffer in
           (when (not (eobp))
             (char-after))))
        ((markerp in)
         (with-current-buffer (marker-buffer in)
           (when (< (marker-position in) (point-max))</pre>
             (char-after in))))
        ((functionp in)
         (let ((c (funcall in)))
           (when c
             (funcall in c))
           c))))
```

3.2.2 literate-next

```
(defun literate-next (in)
  "Given a stream function, return and discard the next character.
Argument IN: input stream.'
  (cond ((bufferp in)
         (with-current-buffer in
           (when (not (eobp))
              (prog1
               (char-after)
               (forward-char 1)))))
        ((markerp in)
         (with-current-buffer (marker-buffer in)
           (when (< (marker-position in) (point-max))</pre>
             (prog1
               (char-after in)
                (forward-char 1)))))
        ((functionp in)
         (funcall in))))
```

3.2.3 literate-position

This functions is a helpful function to debug our library.

```
(defun literate-position (in)
"Return the current position from the stream.
```

3.2.4 literate-read-until-end-of-line

when read org file character by character, if current line determines as an org syntax, then the whole line should ignore, so there should exist such a function.

Before then, let's implement an abstract method to read characters repeatly while a predication meet.

Now reading until end of line is easy to implement, the ignored string return from this function because it may be useful sometimes, for example when reading header arguments after #+begin_src elisp.

3.3 handle org mode syntax

3.3.1 code block header argument tangle

There are a lot of different elisp codes occur in one org file, some for function implementation, some for demo, and some for test, so an org code block header arguments tangle to decide to read them or not should define, and it has two meanings:

yes
 It means that current code block should load normally, it is

the default mode when the header argument tangle is not provided.

- no
 It means that current code block should ignore by elisp reader.
- test
 It means that current code block should load only when variable literate-elisp-test-p is true.

```
(defvar literate-elisp-test-p nil)
```

Let's implement a function to read header arguments after #+BEGIN_SRC elisp, and convert every key and value to a elisp symbol(test is here:4.2.3).

3.3.2 fix of invalid-read-syntax

Emacs original read function will try to skip all comments until it can get a valid elisp form, so when we call original read function and there are no valid elisp form left in one code block, it may reach #+end_src, as it don't know how to read it, it will signal an error description (invalid-read-syntax "#"). So when such error occur, we have to handle it with our literate reader(test is here:4.2.1).

Please note that the stream position is just after the character # when above error occur.

3.3.3 handle prefix spaces.

Sometimes #+begin_src elisp and #+end_src (when using a custom reader when tangling) may have prefix spaces, let's ignore them carefully.

```
(defun literate-ignore-white-space (in)
   "Skip white space characters.
Argument IN: input stream."
   (while (cl-find (literate-peek in) '(?\n ?\ ?\t))
   ;; discard current character.
    (literate-next in)))
```

3.3.4 alternative elisp read function

When tangling org file, we want to tangle elisp codes without changing them(but emacs original read will), so let's define a variable to hold the actual elisp reader used by us then it can be changed when tangling org files(see 3.5).

```
(defvar literate-elisp-read 'read)
```

3.3.5 basic read routine for org mode syntax.

It's time to implement the main routine to read literate org file. The basic idea is simple, ignoring all lines out of elisp source block, and be careful about the special character #.

```
(let ((line (literate-read-until-end-of-line in)))
    (when literate-elisp-debug-p
          (message "ignore line %s" line)))
    nil)
    ((eq ch ?\#)
        (literate-next in)
        (literate-read-after-sharpsign in))
    (t (funcall literate-elisp-read in))))))
```

3.3.6 how to handle when meet

- 1. The basic logic
 - a) if it is inside an org syntax, check if it is #+begin_src elisp
 - i. if it is not, continue to use org syntax and ignore this line
 - ii. if it is, read source block header arguments for this
 code block
 - A. if it should tangle, switch to elisp syntax context
 - B. if it should not tangle, continue to use org syntax and ignore this line
 - b) if it is inside an elisp syntax, then check if it is #+
 - i. if it is, then switch to org mode syntax. because this is the only legal meaning when it is equal to '#+end_{src}', so the test here is a little simple.
 - ii. if it is not, then use original elisp reader to read the
 following stream
 it should be some legal elisp expressions such like #'(lambda
 ()).

2. The implementation

```
(defvar literate-elisp-begin-src-id "#+BEGIN_SRC elisp")
(defun literate-read-after-sharpsign (in)
  "Read after #.
Argument IN: input stream."
       ;; 1. if it is not inside an elisp syntax
  (cond ((not literate-elisp-org-code-blocks-p)
         ;; 1.1 check if it is '#+begin_src elisp'
         (if (cl-loop for i from 1 below (length literate-elisp-begin-src-id)
                   for c1 = (aref literate-elisp-begin-src-id i)
                   for c2 = (literate-next in)
                   thereis (not (char-equal c1 c2)))
         ;; 1.2. if it is not, continue to use org syntax and ignore this line
           (progn (literate-read-until-end-of-line in)
                 nil)
         ;; 1.3 if it is, read source block header arguments for this code block
           (let ((org-header-arguments (literate-read-header-arguments (
               → literate-read-until-end-of-line in))))
```

```
(when literate-elisp-debug-p
       (message "found org elisp src block, header-arguments:%s"
           → org-header-arguments))
     (cond ((literate-tangle-p (cl-getf org-header-arguments :tangle))
;; 1.4 if it should be tangled, switch to elisp syntax context
            (when literate-elisp-debug-p
              (message "enter into a elisp code block"))
            (setf literate-elisp-org-code-blocks-p t)
            nil)))))
;; 1.5 if it should not be tangled, continue to use org syntax and
     \hookrightarrow ignore this line
(t
;; 2. if it is inside an elisp syntax
 (let ((c (literate-next in)))
   (when literate-elisp-debug-p
     (message "found #%c inside a org block" c))
   (cl-case c
     ;; 2.1 check if it is \sim \# + \sim, which has only legal meaning when it is
         → equal '#+end_src'
      (let ((line (literate-read-until-end-of-line in)))
       (when literate-elisp-debug-p
         (message "found org elisp end block:%s" line)))
     ;; 2.2. if it is, then switch to org mode syntax.
      (setf literate-elisp-org-code-blocks-p nil)
     ;; 2.3 if it is not, then use original elip reader to read the
         → following stream
     (t (funcall literate-elisp-read in)))))))
```

3.4 load/compile org file with new syntax

3.4.1 literate reader is in use when loading a org file

original function ${\tt read}$ will read until it can get a valid lisp form, we will try to keep this behavior.

```
(defun literate-read-internal (&optional in)
  "A wrapper to follow the behavior of original read function.
Argument IN: input stream."
  (cl-loop for form = (literate-read-datum in)
    if form
        do (cl-return form)
        ;; if original read function return nil, just return it.
    if literate-elisp-org-code-blocks-p
        do (cl-return nil)
        ;; if it reach end of stream.
    if (null (literate-peek in))
        do (cl-return nil)))
```

Now we define the literate read function which will bind to emacs variable load-read-function.

```
(literate-read-internal in)
(read in)))
```

And the main exported function to do literate load.

If you want to literate load file in batch mode, here it is:

```
(defun literate-batch-load ()
  "Literate load file in 'command-line' arguments."
  (or noninteractive
        (signal 'user-error '("This function is only for use in batch mode")))
  (if command-line-args-left
        (literate-load (pop command-line-args-left))
        (error "No argument left for 'literate-batch-load'")))
```

3.4.2 an interactive command to load a literate org file directly from emacs

```
(defun literate-load-file (file)
  "Load the Lisp file named FILE.
Argument FILE: target file path."
  ;; This is a case where .elc and .so/.dll make a lot of sense.
  (interactive (list (read-file-name "Load org file: " nil nil 'lambda)))
  (literate-load (expand-file-name file)))
```

3.4.3 a function to byte compile a literate org file

This feature is under development and not work yet

Currently(2018.12.16) Emacs bytecomp library always use function read to read elisp forms, instead of the function specified by variable load-read-function.so we modify the symbol function of read when byte compiling org file.

3.5 function to tangle org file to elisp file

To build an emacs lisp file from an org file without depending on literate-elisplibrary, we need tangle an org file.

Firstly, when tangle elisp codes, we don't want to use original emacs read function to read them because it will ignore comment lines and it's hard for us to revert them back to a pretty print code, so we define a new reader function and bind it to variable literate-elisp-read This reader will read codes in a code block without changing them until it reach #+end_src.

```
(defun literate-elisp-tangle-reader (&optional buf)
  "Tangling codes in one code block.
Arguemnt BUF: source buffer."
  (with-output-to-string
      (with-current-buffer buf
        (when (/= (point) (line-beginning-position))
          :: if reader still in last line, move it to next line.
          (forward-line 1))
        ;; skip whitespace to emulate the behavior of original emacs 'read' function.
        (loop for line = (buffer-substring-no-properties (line-beginning-position) (
            → line-end-position))
              until (or (eobp)
                        (string-equal (trim-string (downcase line)) "#+end_src"))
              do (loop for c across line
                       do (write-char c))
                 (when literate-elisp-debug-p
                   (message "tangle elisp line %s" line))
                 (write-char ?\n)
                 (forward-line 1)))))
```

Now we can tangle the elisp code blocks with the following codes.

```
(delete-region (point-min) (point-max))
  (when header
    (insert header "\n"))
  (insert ";; This file is automatically generated by function 'literate-tangle'
      ";; It is not designed to be readable by a human and is generated to load
             \hookrightarrow by Emacs directly without library 'literate-elisp'.\n"
         ";; you should read file `" org-path-name "' to find out the usage and
              \hookrightarrow implementation detail of this source file.\n\n"
         ";;; Code:\n\n"))
(with-current-buffer source-buffer
  (goto-char (point-min))
  (cl-loop for obj = (literate-read-internal source-buffer)
          if obj
          do (with-current-buffer target-buffer
               (insert obj "\n"))
          until (eobp)))
(with-current-buffer target-buffer
  (when tail
   (insert "\n" tail))
  (save-buffer)
  (kill-current-buffer))))
```

And when a new version of ./literate-elisp.el can release from this file, the following code should execute.

The head and tail lines require by MELPA repository.

4 Tests

4.1 Introduction

We use ERT library to define and run tests. Web service travis ci will load config file ./.travis.yml to run these tests automatically every time there is a new git change.

4.2 test cases

4.2.1 test the empty code block

If one code block is empty, we will use emacs original read function, which will read #+end_src and signal an error, let's test whether literate-elisp can read it gracefully.

```
;; This is a comment line to test empty code block.
```

4.2.2 test code block having prefix space.

Some code block have white spaces before #+begin_src elisp, let's test whether literate-elisp can read it normally.

```
(defvar literate-elisp-a-test-variable 10)
```

Let's write a test case for above code block.

```
(ert-deftest literate-read-code-block-with-prefix-space ()
   "A spec of code block with prefix space."
   (should (equal literate-elisp-a-test-variable 10)))
```

4.2.3 test literate-read-header-arguments

```
(ert-deftest literate-read-header-arguments ()
   "A spec of function to read org header-arguments."
   (should (equal (literate-read-header-arguments " :tangle yes") '(:tangle yes)))
   (should (equal (literate-read-header-arguments " :tangle no ") '(:tangle no)))
   (should (equal (literate-read-header-arguments ":tangle yes") '(:tangle yes))))
```

5 References

- Literate. Programming. by Donald E. Knuth
- Literate Programming a site of literate programming
- Literate Programming in the Large a talk video from Timothy Daly, one of the original authors of Axiom.
- literate programming in org babel
- A collection of literate programming examples using Emacs Org mode
- elisp-reader.el customized reader for Emacs Lisp