Couchbase stress testing application

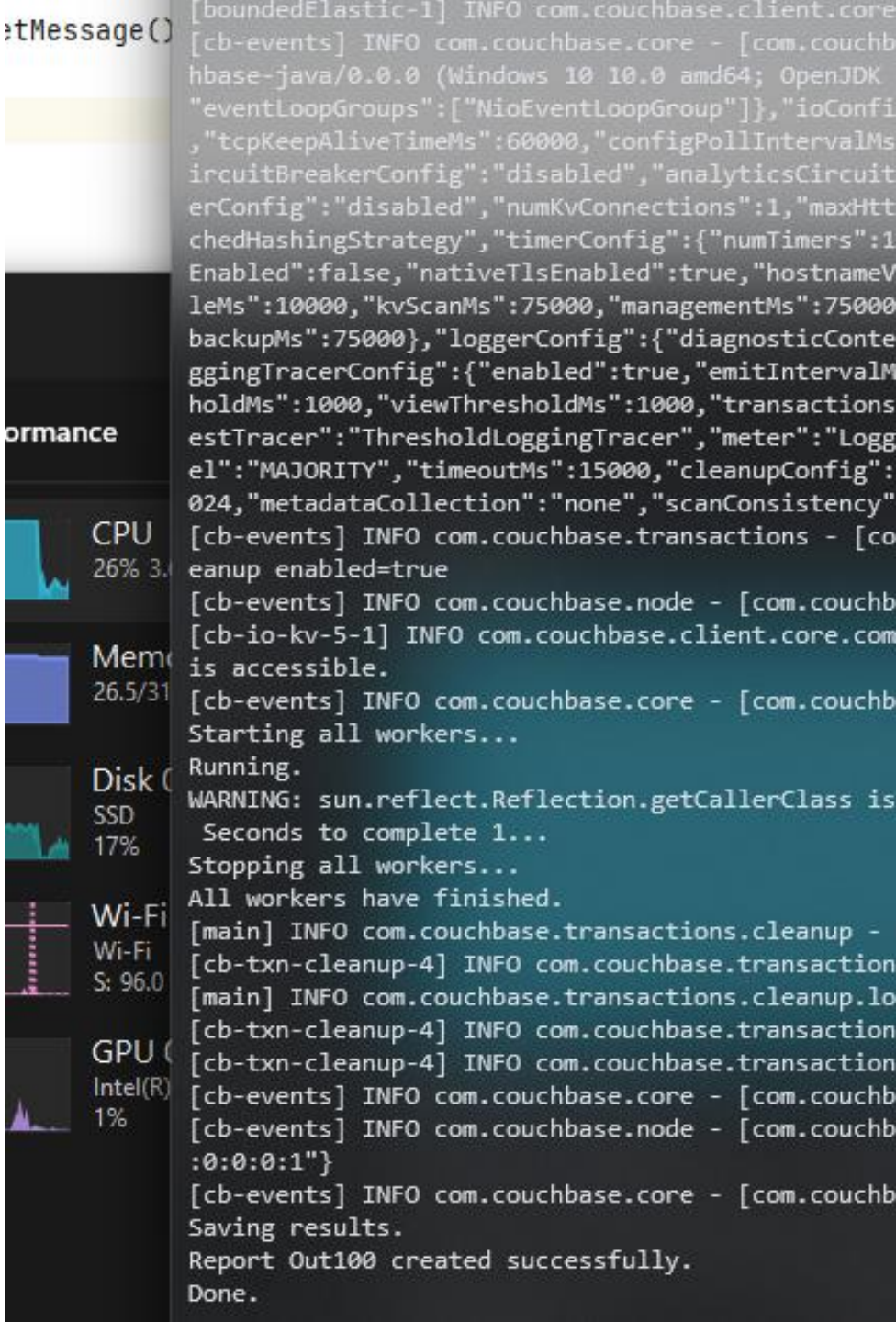
BeerFast

BeerFast

- Why BeerFast ?
- Code repository
  - Tinariven/BeerFast
- Author
  - Michał Joachimski & Copilot “pair programming”

Test conditions

- Coachbase installed as Docker container inside WSL Ubuntu (Windows Subsystem Linux)
- Run on
  - 13th Gen Intel(R) Core(TM) i7-1370P   1.90 GHz
  - 32GB RAM
  - Java 11 OpenJDK build 11.0.8

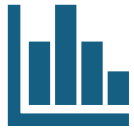


Test scenario

Run with 1,10,50,100,1000 number of threads

Loaded up 100 json files

Test over 180 seconds



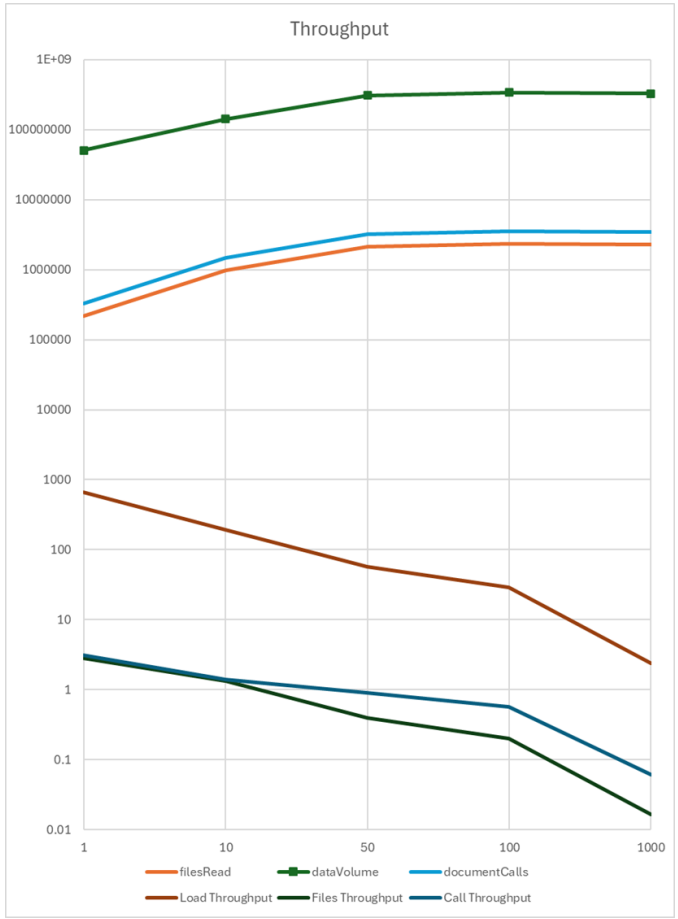
8 measures collected

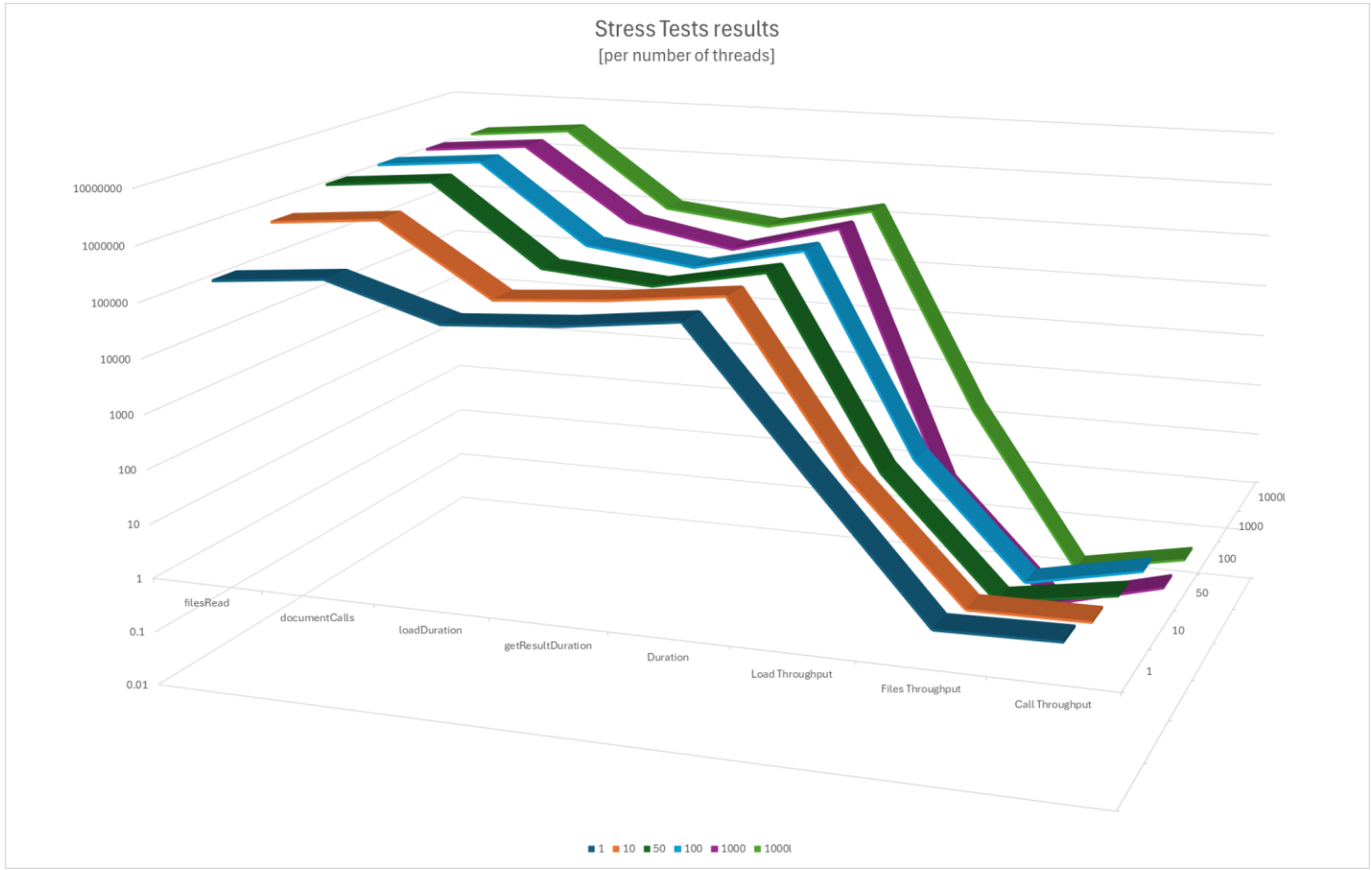
Output stored as csv files

Measures

- Thread start and end timestamp [ms]
- Number of loops executed
- Document loading duration (loadDuration) [ms]
- Document retrieving duration (getResultDuration) [ms]
- Number of document read & loaded (filesRead)
- Number of document retrieved (documentCalls)
- Document volume (dataVolume) [B]

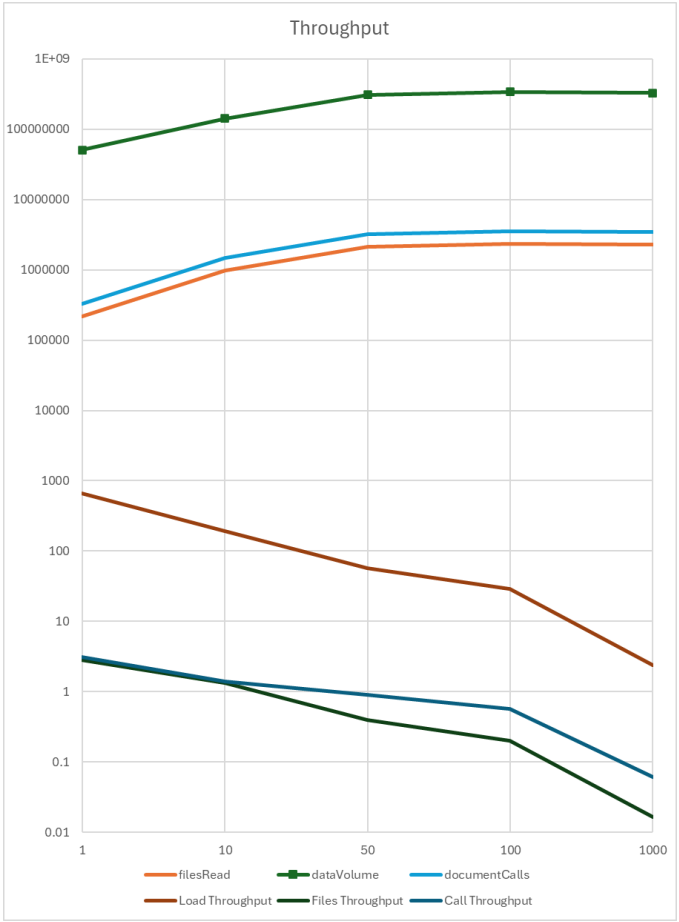
Test results





Conclusions

- Increasing number of threads
  - From 1 to 10 increases number of documents processed by 3.5x
  - Jump from 10 to 50 just doubles quantity
  - 100 gives only 10% increase over 50
  - 1000 threads does not bring value
- With large number of threads > 100
  - CPU, disk (IO) and Couchbase API limitation became a bottle neck
- Increasing the size of documents 10x does not affect performance



Final thoughts

- It was fun to do this exercise
- Good is enough
  - Each code can be improved, but do not need to
- Programming is like riding the bicycle
  - You can change bike but do not forget how to ride
- AI automates simple tasks
- I’ve recall/learned a lot ☺
- I like beer