

PSUEDOCODE

PROGRAM Phonebook

```
// Global variables
names = empty list
numbers = empty list
```

```
MODULE main()
  exit = false
  WHILE NOT exit
    displayMenu()
    decision = getUserChoice()

    SWITCH decision
      CASE 1: insertContact()
      CASE 2: searchContact()
      CASE 3: displayAllContacts()
      CASE 4: deleteContact()
      CASE 5: updateContact()
      CASE 6: sortContacts()
      CASE 7: exit = true
      DEFAULT: PRINT "Invalid choice, try again"
    END SWITCH
  END WHILE

  PRINT "THANK YOU FOR USING THE PHONEBOOK APPLICATION"
END MODULE
```

```
MODULE sortContacts()
  PRINT "1: Sort contacts in alphabetical order."
  PRINT "2: Sort contacts in ascending order of numbers."
  PRINT "Enter your choice: "
  choice = getUserChoice()

  IF choice == 1 THEN
    sortByName()
  ELSE IF choice == 2 THEN
    sortByNumber()
  ELSE
    PRINT "Invalid choice"
  END IF
END MODULE
```

```
        RETURN
    END IF

    PRINT "Contacts sorted successfully."
    displayAllContacts()
END MODULE
```

```
MODULE searchContact()
    PRINT "Enter number you are searching for: "
    searchNo = getUserChoice()

    found = false
    FOR i = 0 TO numbers.size() - 1
        IF numbers[i] == searchNo THEN
            PRINT "Contact found at position " + (i + 1)
            PRINT names[i] + " " + numbers[i]
            found = true
            BREAK
        END IF
    END FOR

    IF NOT found THEN
        PRINT "Contact not found"
    END IF
END MODULE
```

```
FUNCTION displayMenu()
    PRINT menu options
    PRINT "Enter the number of the option you want to select: "
END FUNCTION
```

```
FUNCTION getUserChoice()
    WHILE input is not an integer
        PRINT "Invalid input. Please enter a number."
        CLEAR input
    END WHILE
    RETURN integer input
END FUNCTION
```

```

FUNCTION insertContact()
    PRINT "Enter the number you want to insert: "
    number = getUserChoice()
    numbers.add(number)

    PRINT "Enter contact name: "
    name = get user input
    names.add(name)

    PRINT "Contact added successfully."
END FUNCTION

```

```

FUNCTION displayAllContacts()
    IF names is empty THEN
        PRINT "No contacts to display."
        RETURN
    END IF

    FOR i = 0 TO names.size() - 1
        PRINT (i + 1) + ". " + names[i] + " " + numbers[i]
    END FOR
END FUNCTION

```

```

FUNCTION deleteContact()
    PRINT "Enter name or number of contact you want to delete: "
    input = get user input

    deleted = false
    FOR i = 0 TO names.size() - 1
        IF names[i] equals input (case insensitive) OR numbers[i] as string equals input THEN
            remove names[i]
            remove numbers[i]
            PRINT "Contact deleted successfully."
            deleted = true
            BREAK
        END IF
    END FOR

    IF NOT deleted THEN
        PRINT "Contact not found"
    END IF
END FUNCTION

```

```

FUNCTION updateContact()
    PRINT "Enter name or number of contact you want to update: "
    input = get user input

    FOR i = 0 TO names.size() - 1
        IF names[i] equals input (case insensitive) OR numbers[i] as string equals input THEN
            PRINT "Enter new name: "
            newName = get user input
            PRINT "Enter new number: "
            newNumber = getUserChoice()

            names[i] = newName
            numbers[i] = newNumber
            PRINT "Contact updated successfully."
            RETURN
        END IF
    END FOR

    PRINT "Contact not found"
END FUNCTION

```

```

FUNCTION sortByName()
    entries = empty list
    FOR i = 0 TO names.size() - 1
        entries.add(new Entry(names[i], numbers[i]))
    END FOR

    sort entries by key (name)

    clear names and numbers
    FOR EACH entry IN entries
        names.add(entry.key)
        numbers.add(entry.value)
    END FOR
END FUNCTION

```

```

FUNCTION sortByNumber()
    entries = empty list
    FOR i = 0 TO numbers.size() - 1
        entries.add(new Entry(numbers[i], names[i]))
    END FOR

```

```
sort entries by key (number)

clear names and numbers
FOR EACH entry IN entries
    numbers.add(entry.key)
    names.add(entry.value)
END FOR
END FUNCTION

END PROGRAM
```