Tingni LI

Software Engineer



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Passionate Software Engineer with expertise in backend development (Python) and front-end development(Angular). Experienced in building high-performance RESTful APIs, optimizing CI/CD pipelines, and solving production bottlenecks for large-scale applications. Actively expanding skills in cloud-native technologies (AWS/GCP) and infrastructure automation, with a strong focus on code simplicity and performance-driven development.

Work Experience

CACIIS - Software Engineer Python

Oct 2022 - Present | Paris, France

- Backend Development: Designed and developed scalable RESTful APIs using Python (Django/Flask) and Java, ensuring high-performance data processing.
- **Frontend Development**: Built Angular-based dashboards for real-time data visualization, enhancing user experience, usability, and accessibility.
- Web Services & Scalability:
 - Developed scalable Web Services, integrating API interactions between frontend and backend systems.
 - Optimized API response times, reducing latency by 50%
- Implemented CI/CD pipelines (GitLab CI) for continuous deployment, improving release efficiency.

SFR - Intern, IoT Project Testing and Validation Jan 2021 - Jul 2021 | Jan 2022 - Jul 2022 | Paris, France

- Integrated and evaluated **IoT sensor** performance, achieving a 20% increase in efficiency through comprehensive testing.
- Developed a React.js and Spring Boot web interface for IoT sensor data management.
- Designed an optimized **SQLite database** that reduced data retrieval time by 25%.
- Built a **predictive ML model** using time-series analysis to forecast IoT device lifespan.

Education

ISEP (Institut Supérieur d'Électronique de Paris)

2017 - 2022 | Master's Degree in Information Engineering - IoT Specialization | Graduated with Honors

 Acquired deep technical skills in Java, Python, big data, AI, electronics, and telecommunications, with hands-on projects involving large-scale data processing and real-time system development.

Key Projects:

- Artificial Intelligence: COVID-19 Data Forecasting
 - Applied Bayesian Networks, Machine Learning, and Grid Search to analyze and predict COVID-19 trends, achieving 90% accuracy for infection spikes.
 - Enhanced prediction models by optimizing parameters, improving forecasting precision by 15%.
- Game Development: RPG Robot Turtle
 - Designed and developed a role-playing game in **Java**, implementing algorithms for player movement, game rules, and end-of-game conditions.

Skills

- Languages & Frameworks: Python (Flask, Django), JavaScript (React.js, Angular), Java, TypeScript
- Databases: PostgreSQL, SQLite, Oracle
- DevOps & CI/CD: GitLab CI/CD, Docker, Agile development
- Languages: Chinese (Native), French (DALF C1), English (TOEIC 810)

