

# Web Scrapping The NFL Draft

Trent Jerde



# National Football League

- Average franchise value: **\$2.3 billion.**
- **\$\$\$** in advertising, marketing, sales ...
- And ...

# People Love Football!



# NFL Team

- 32 teams
- 53 players per team:
  - **Offense**: Quarterback, running back, tight end, wide receiver, guard, tackle.
  - **Defense**: End, tackle, linebacker, cornerback, safety.



# Where Players Come From

- Colleges
  - Part of conferences, somewhat regionally established.
- Drafted by NFL teams in yearly draft.
- 7 rounds
  - Draft order is from worst team in previous season to best.
  - Teams can trade draft positions for strategic purposes.

# Draft Decision Making

- NFL teams scout college players year around.
- Prior to the draft, college players perform physical and mental drills at the NFL combine.
- Teams invest \$\$\$ trying to select great players.

# Project Question

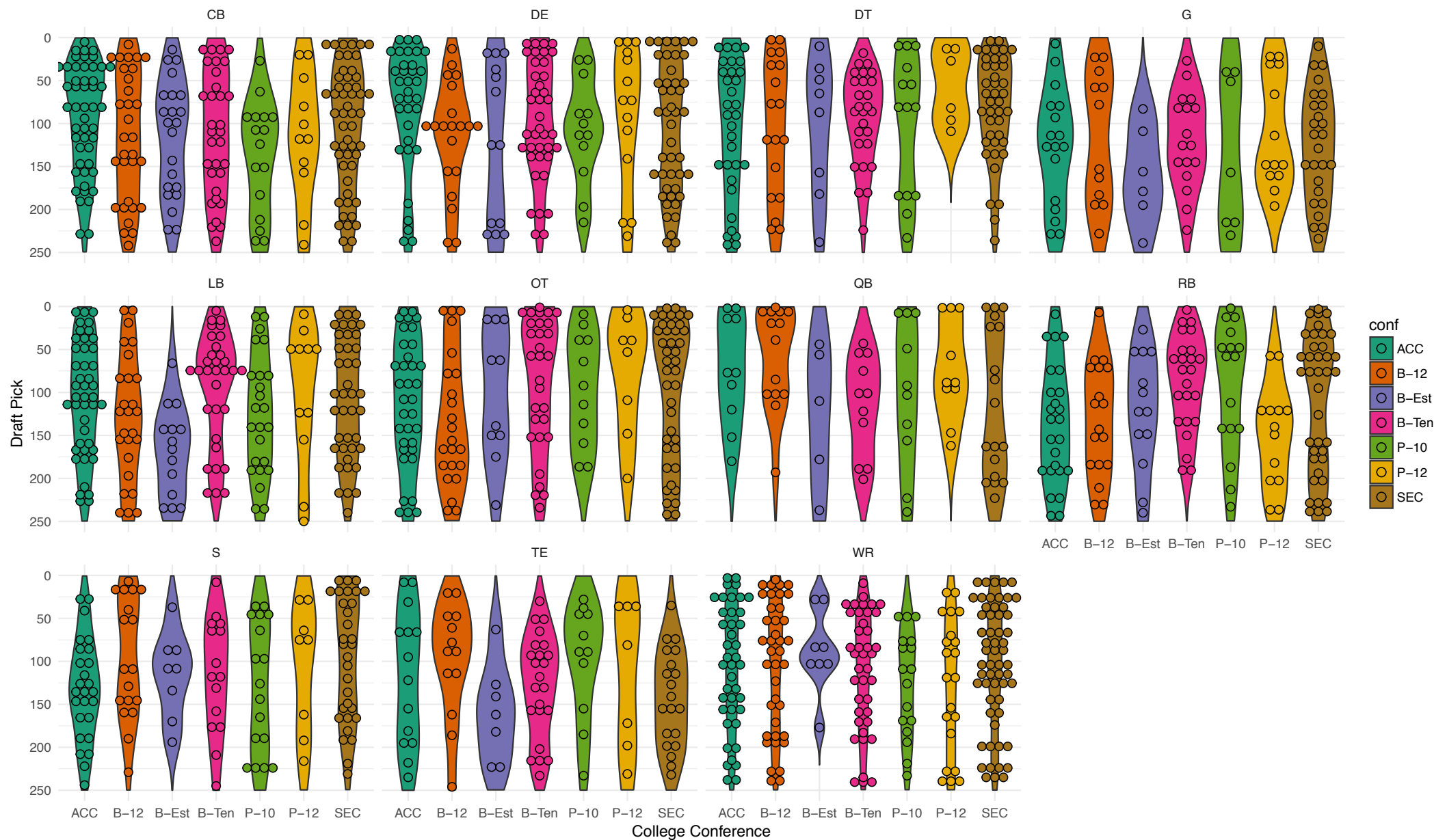
- Can data science inform us about the NFL draft process?
  - What positions and conferences are selected preferentially within the 7 rounds?

# Data Science Methods

- **Scrapy** for web scraping:
  - Wikipedia pages from the last ten years of NFL drafts.
    - Round, pick, team, player, position, college, conference.
- R **ggplot 2** for data visualization.



# 2006–2016 NFL Drafts



# Future Directions

- Draft selection changes over *time*.
  - May reflect game strategies.
- Compare draft selections with player *performance* metrics.
- Compare drafts of *successful* teams (New England Patriots, Green Bay Packers) *vs. unsuccessful* teams (Cleveland Browns, Jacksonville Jaguars).