

3 ways of writing a line in $\mathbb{R}^3$		3 ways of writing a Plane in $\mathbb{R}^3$	
Vector $\mathbf{r} = \langle 1, 2, 3 \rangle + t \langle 4, 5, 6 \rangle$ $\mathbf{r} = \langle \text{point} \rangle + t * \langle \text{gradient} \rangle$		Vector $\mathbf{r} = \langle 1, 2, 3 \rangle + t \langle 4, 5, 6 \rangle + s \langle 7, 8, 9 \rangle$ $\mathbf{r} = \langle \text{point in plane} \rangle + t(\text{vector lies in plane}) + s \langle \text{another vector lies in plane} \rangle$	
Parametric $x = 1 + 4t$ $y = 2 + 5t$ $z = 3 + 6t$		Parametric $x = 1 + 4t + 7s$ $y = 2 + 5t + 8s$ $z = 3 + 6t + 9s$	
Cartesian $\frac{x-1}{4} = \frac{y-2}{5} = \frac{z-3}{6} = t$		Cartesian $3x - 6y + 3z = 0$ $ax + by + cz = d$ $\mathbf{n} = \langle a, b, c \rangle$ is a vector that is normal to the plane. This vector $\mathbf{n}$ is the result of the cross product of the 2 vectors that lie in the plane from the vector form. The value of $d$ depends on the location of plane and can be any number.	