

Mobile Manipulator Robot Simulator

A Simulator for Design, Analysis, Redundancy Resolution, and Control of Differential-Drive Wheeled Mobile Manipulator Robots (DDWMMRs)



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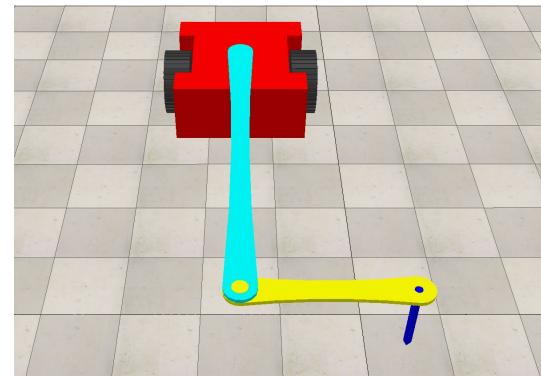
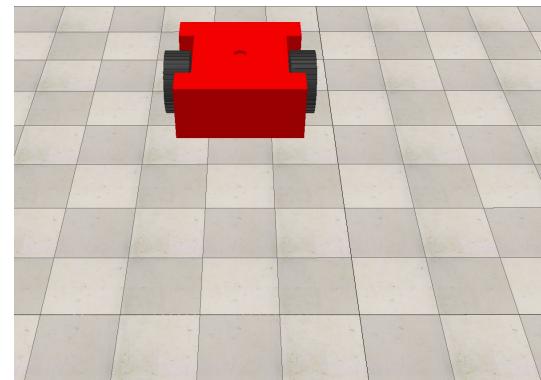
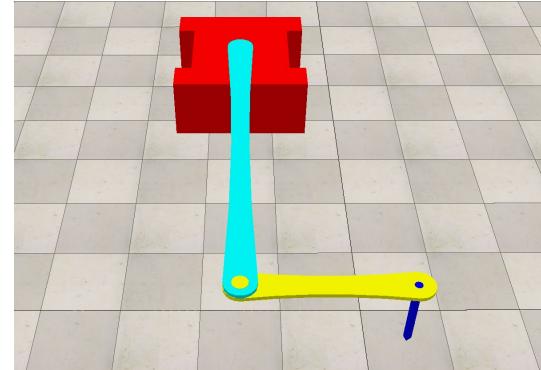
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Motivation

Mobile & Manipulator Robots

- Manipulator robots
 - Limited static workspace
 - High accuracy and precision (low uncertainty)
 - Human intervention / separate automation required beyond workspace
- Mobile robots
 - Theoretically infinite (planar) dynamic workspace
 - Moderate accuracy and precision (higher uncertainty)
 - Human intervention / separate automation required for manipulation
- Mobile-manipulator robots
 - Combined benefits of mobile & manipulator robots
 - Coordinated motion control



Objectives & Deliverables

Design, Analysis, Control & Simulation of DDWMMR

- Phase 1: Design and formulation
 - Desired trajectories
 - Mobile-manipulator robot
- Phase 2: Redundancy resolution
 - Pseudoinverse method
 - Augmented task-space method
 - Artificial potential method
- Phase 3: Closed-loop resolved-rate motion control
 - Configuration-space control
 - Task-space control
- Phase 4: MATLAB GUI design
- Phase 5: CoppeliaSim-MATLAB co-simulation setup

Solution Approach

Design

- Desired trajectories

- $\left[\begin{matrix} x_E \\ y_E \end{matrix} \right]_d = f(x_0, y_0, a, b, \beta, N, T)$

- Elliptical trajectory

- $\left[\begin{matrix} x_E \\ y_E \end{matrix} \right] = \left[\begin{matrix} x_0 \\ y_0 \end{matrix} \right] + \begin{bmatrix} \cos(\beta) & -\sin(\beta) \\ \sin(\beta) & \cos(\beta) \end{bmatrix} \begin{bmatrix} a \cos(\alpha) \\ b \sin(\alpha) \end{bmatrix}$

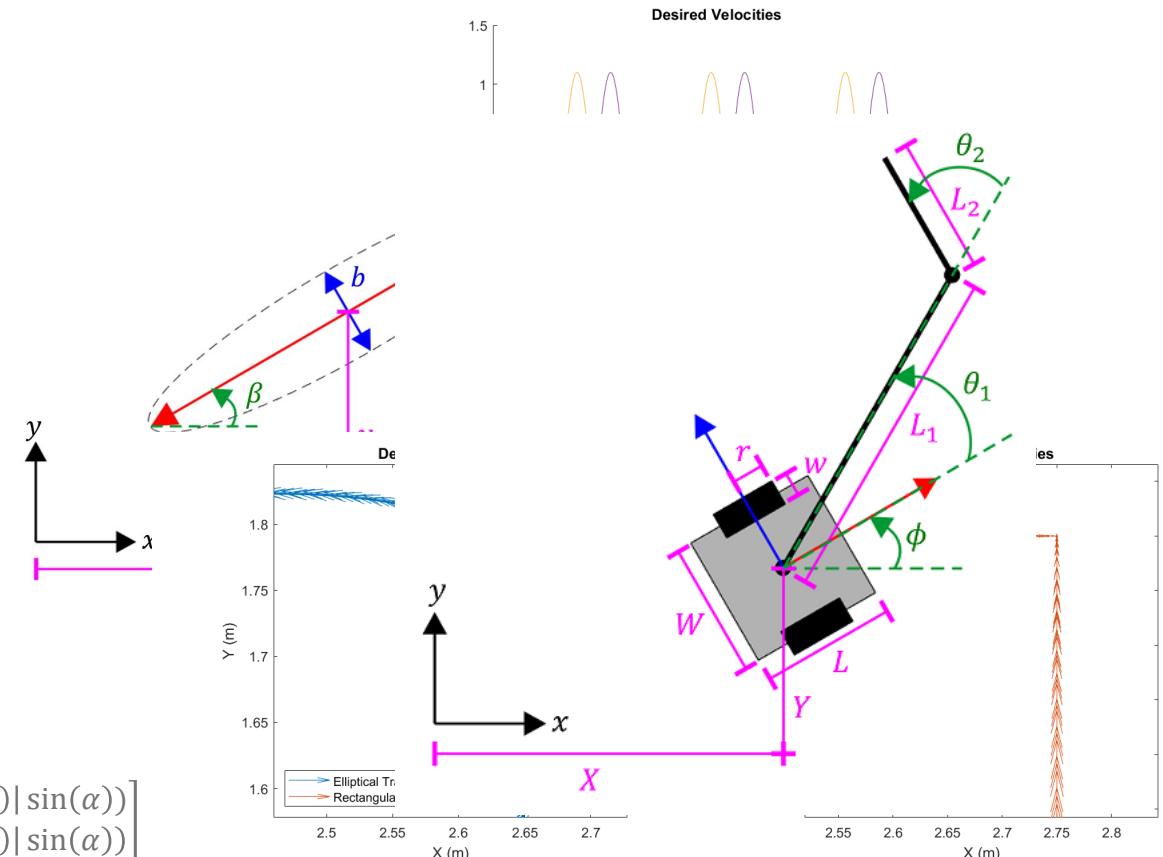
- $\left[\begin{matrix} \dot{x}_E \\ \dot{y}_E \end{matrix} \right] = \begin{bmatrix} \cos(\beta) & -\sin(\beta) \\ \sin(\beta) & \cos(\beta) \end{bmatrix} \begin{bmatrix} -a \sin(\alpha) \dot{\alpha} \\ b \cos(\alpha) \dot{\alpha} \end{bmatrix}$

- Rectangular trajectory

- $\left[\begin{matrix} x_E \\ y_E \end{matrix} \right] = \left[\begin{matrix} x_0 \\ y_0 \end{matrix} \right] + \begin{bmatrix} \cos(\beta) & -\sin(\beta) \\ \sin(\beta) & \cos(\beta) \end{bmatrix} \begin{bmatrix} a(|\cos(\alpha)| \cos(\alpha) - |\sin(\alpha)| \sin(\alpha)) \\ b(|\cos(\alpha)| \cos(\alpha) + |\sin(\alpha)| \sin(\alpha)) \end{bmatrix}$

- $\left[\begin{matrix} \dot{x}_E \\ \dot{y}_E \end{matrix} \right] = \begin{bmatrix} \cos(\beta) & -\sin(\beta) \\ \sin(\beta) & \cos(\beta) \end{bmatrix} \begin{bmatrix} a \left(-\frac{\sin(\alpha)*\cos(\alpha)}{|\cos(\alpha)|} * \cos(\alpha) * \dot{\alpha} - |\cos(\alpha)| * \sin(\alpha) * \dot{\alpha} - \frac{\sin(\alpha)*\cos(\alpha)}{|\sin(\alpha)|} * \sin(\alpha) * \dot{\alpha} - |\sin(\alpha)| * \cos(\alpha) * \dot{\alpha} \right) \\ a \left(-\frac{\sin(\alpha)*\cos(\alpha)}{|\cos(\alpha)|} * \cos(\alpha) * \dot{\alpha} - |\cos(\alpha)| * \sin(\alpha) * \dot{\alpha} + \frac{\sin(\alpha)*\cos(\alpha)}{|\sin(\alpha)|} * \sin(\alpha) * \dot{\alpha} + |\sin(\alpha)| * \cos(\alpha) * \dot{\alpha} \right) \end{bmatrix}$

- Mobile-manipulator robot



Formulation

- Forward kinematics:

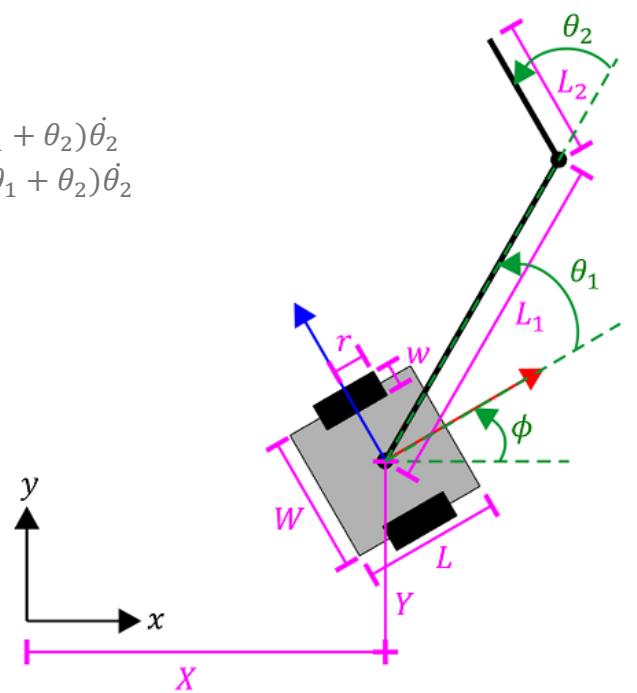
- $$\begin{cases} x_E = x + L_1 \cos(\phi + \theta_1) + L_2 \cos(\phi + \theta_1 + \theta_2) \\ y_E = y + L_1 \sin(\phi + \theta_1) + L_2 \sin(\phi + \theta_1 + \theta_2) \\ \phi_E = \phi + \theta_1 + \theta_2 \end{cases}$$

- Differential kinematics:

- $$\begin{cases} \dot{x}_E = \dot{x} - L_1 \sin(\phi + \theta_1)\dot{\phi} - L_1 \sin(\phi + \theta_1)\dot{\theta}_1 - L_2 \sin(\phi + \theta_1 + \theta_2)\dot{\phi} - L_2 \sin(\phi + \theta_1 + \theta_2)\dot{\theta}_1 - L_2 \sin(\phi + \theta_1 + \theta_2)\dot{\theta}_2 \\ \dot{y}_E = \dot{y} + L_1 \cos(\phi + \theta_1)\dot{\phi} + L_1 \cos(\phi + \theta_1)\dot{\theta}_1 + L_2 \cos(\phi + \theta_1 + \theta_2)\dot{\phi} + L_2 \cos(\phi + \theta_1 + \theta_2)\dot{\theta}_1 + L_2 \cos(\phi + \theta_1 + \theta_2)\dot{\theta}_2 \\ \dot{\phi}_E = \dot{\phi} + \dot{\theta}_1 + \dot{\theta}_2 \end{cases}$$

- Non-holonomic constraint:

- $-\dot{x} \sin(\phi) + \dot{y} \cos(\phi) = 0$



Formulation

- Jacobian matrix:

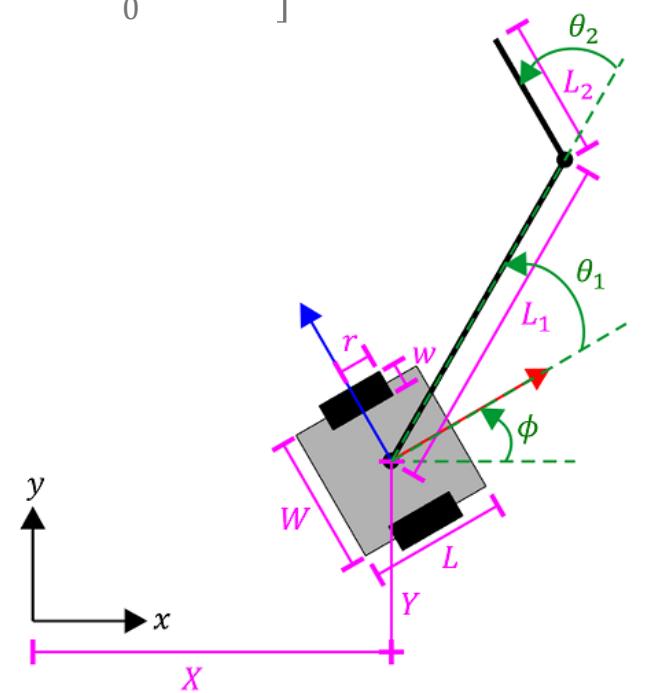
$$J(q) = \begin{bmatrix} 1 & 0 & -L_1 \sin(\phi + \theta_1) - L_2 \sin(\phi + \theta_1 + \theta_2) & -L_1 \sin(\phi + \theta_1) - L_2 \sin(\phi + \theta_1 + \theta_2) & -L_2 \sin(\phi + \theta_1 + \theta_2) \\ 0 & 1 & L_1 \cos(\phi + \theta_1) + L_2 \cos(\phi + \theta_1 + \theta_2) & L_1 \cos(\phi + \theta_1) + L_2 \cos(\phi + \theta_1 + \theta_2) & L_2 \cos(\phi + \theta_1 + \theta_2) \\ 0 & 0 & 1 & 1 & 1 \\ -\sin(\phi) & \cos(\phi) & 0 & 0 & 0 \end{bmatrix}$$

- Task-space variables:

$$X = \begin{bmatrix} x_E \\ y_E \\ \phi_E \\ 0 \end{bmatrix}, X_d = \begin{bmatrix} x_{E_d} \\ y_{E_d} \\ \phi_{E_d} \\ 0 \end{bmatrix}, \dot{X} = \begin{bmatrix} \dot{x}_E \\ \dot{y}_E \\ \dot{\phi}_E \\ 0 \end{bmatrix}, \dot{X}_d = \begin{bmatrix} \dot{x}_{E_d} \\ \dot{y}_{E_d} \\ \dot{\phi}_{E_d} \\ 0 \end{bmatrix}$$

- Configuration-space variables :

$$q = \begin{bmatrix} x \\ y \\ \phi \\ \theta_1 \\ \theta_2 \end{bmatrix}, q_d = \begin{bmatrix} x_d \\ y_d \\ \phi_d \\ \theta_{1d} \\ \theta_{2d} \end{bmatrix}, \dot{q} = \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\phi} \\ \dot{\theta}_1 \\ \dot{\theta}_2 \end{bmatrix}, \dot{q}_d = \begin{bmatrix} \dot{x}_d \\ \dot{y}_d \\ \dot{\phi}_d \\ \dot{\theta}_{1d} \\ \dot{\theta}_{2d} \end{bmatrix}$$

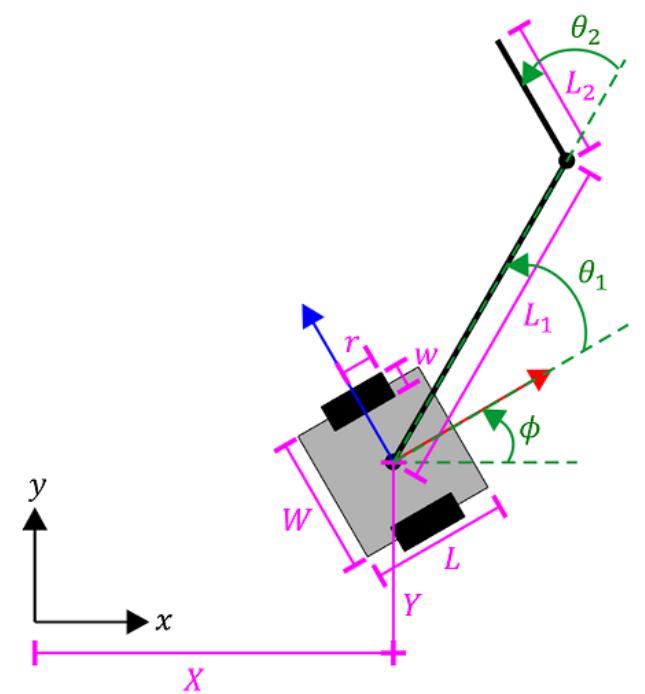


Formulation

- Wheel velocities:

- $$\begin{cases} v = \dot{x} \cos(\phi) + \dot{y} \sin(\phi) = \frac{(\dot{\phi}_l + \dot{\phi}_r)}{2r} \\ \omega = \dot{\phi} = \frac{(\dot{\phi}_r - \dot{\phi}_l)}{Lr} \end{cases}$$

- $$\begin{cases} \dot{\phi}_l = \frac{2[\dot{x} \cos(\phi) + \dot{y} \sin(\phi)] - L\dot{\phi}}{2r} \\ \dot{\phi}_r = \frac{2[\dot{x} \cos(\phi) + \dot{y} \sin(\phi)] + L\dot{\phi}}{2r} \end{cases}$$



Redundancy Resolution

- Pseudoinverse method

- $$J(\mathbf{q}) = \begin{bmatrix} 1 & 0 & -L_1 \sin(\phi + \theta_1) - L_2 \sin(\phi + \theta_1 + \theta_2) & -L_1 \sin(\phi + \theta_1) - L_2 \sin(\phi + \theta_1 + \theta_2) & -L_2 \sin(\phi + \theta_1 + \theta_2) \\ 0 & 1 & L_1 \cos(\phi + \theta_1) + L_2 \cos(\phi + \theta_1 + \theta_2) & L_1 \cos(\phi + \theta_1) + L_2 \cos(\phi + \theta_1 + \theta_2) & L_2 \cos(\phi + \theta_1 + \theta_2) \\ 0 & 0 & 1 & 1 & 1 \\ -\sin(\phi) & \cos(\phi) & 0 & 0 & 0 \end{bmatrix}$$
- $\dot{\mathbf{q}} = J(\mathbf{q})^\# \dot{\mathbf{X}}$

- Augmented task-space method

- $$\dot{\theta}_1 + \dot{\theta}_2 = 0 \Rightarrow J(\mathbf{q}) = \begin{bmatrix} 1 & 0 & -L_1 \sin(\phi + \theta_1) - L_2 \sin(\phi + \theta_1 + \theta_2) & -L_1 \sin(\phi + \theta_1) - L_2 \sin(\phi + \theta_1 + \theta_2) & -L_2 \sin(\phi + \theta_1 + \theta_2) \\ 0 & 1 & L_1 \cos(\phi + \theta_1) + L_2 \cos(\phi + \theta_1 + \theta_2) & L_1 \cos(\phi + \theta_1) + L_2 \cos(\phi + \theta_1 + \theta_2) & L_2 \cos(\phi + \theta_1 + \theta_2) \\ 0 & 0 & 1 & 1 & 1 \\ -\sin(\phi) & \cos(\phi) & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix}$$
- $$\dot{\theta}_1 = 0 \Rightarrow J(\mathbf{q}) = \begin{bmatrix} 1 & 0 & -L_1 \sin(\phi + \theta_1) - L_2 \sin(\phi + \theta_1 + \theta_2) & -L_1 \sin(\phi + \theta_1) - L_2 \sin(\phi + \theta_1 + \theta_2) & -L_2 \sin(\phi + \theta_1 + \theta_2) \\ 0 & 1 & L_1 \cos(\phi + \theta_1) + L_2 \cos(\phi + \theta_1 + \theta_2) & L_1 \cos(\phi + \theta_1) + L_2 \cos(\phi + \theta_1 + \theta_2) & L_2 \cos(\phi + \theta_1 + \theta_2) \\ 0 & 0 & 1 & 1 & 1 \\ -\sin(\phi) & \cos(\phi) & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \end{bmatrix}$$
- $\dot{\mathbf{q}} = J(\mathbf{q})^{-1} \dot{\mathbf{X}}$



Redundancy Resolution

- Artificial potential method $V = 0.66\phi^2 + \theta_1^2 + 0.25\theta_2^2$

- $V = K_1\theta_1^2 + K_2\theta_2^2 + K_3\phi^2$

- $$-\nabla V = \begin{bmatrix} -\frac{\partial V}{\partial \theta_1} \\ -\frac{\partial V}{\partial \theta_2} \\ -\frac{\partial V}{\partial \phi} \end{bmatrix} = \begin{bmatrix} -2K_1\theta_1 \\ -2K_2\theta_2 \\ -2K_3\phi \end{bmatrix}$$

- $$\dot{q} = J(q)^\# \dot{X} + \underbrace{[I - J(q)^\# J(q)] z}_{\text{Null space filter}} = J(q)^\# \dot{X} + [I - J(q)^\# J(q)](-\nabla V)$$



Closed-Loop Resolved Rate Motion Control (Config Space)

- $J(\mathbf{q}) = \begin{bmatrix} 1 & 0 & -L_1 \sin(\phi + \theta_1) - L_2 \sin(\phi + \theta_1 + \theta_2) & -L_1 \sin(\phi + \theta_1) - L_2 \sin(\phi + \theta_1 + \theta_2) & -L_2 \sin(\phi + \theta_1 + \theta_2) \\ 0 & 1 & L_1 \cos(\phi + \theta_1) + L_2 \cos(\phi + \theta_1 + \theta_2) & L_1 \cos(\phi + \theta_1) + L_2 \cos(\phi + \theta_1 + \theta_2) & L_2 \cos(\phi + \theta_1 + \theta_2) \\ 0 & 0 & 1 & 1 & 1 \\ -\sin(\phi) & \cos(\phi) & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix}$

- $\dot{\mathbf{q}} = \dot{\mathbf{q}}_d + \mathbf{K}(\mathbf{q}_d - \mathbf{q})$, where $\dot{\mathbf{q}}_d = J(\mathbf{q})^{-1} \dot{\mathbf{X}}_d$ and $\mathbf{K} = \begin{bmatrix} K_1 & 0 & 0 & 0 & 0 \\ 0 & K_2 & 0 & 0 & 0 \\ 0 & 0 & K_3 & 0 & 0 \\ 0 & 0 & 0 & K_4 & 0 \\ 0 & 0 & 0 & 0 & K_5 \end{bmatrix}$ with $\frac{K_i}{\omega_i} = \frac{1}{\tau_i}$

$$\Rightarrow \underbrace{(\dot{\mathbf{q}}_d - \dot{\mathbf{q}})}_{\dot{\mathbf{q}}_e} + \underbrace{\mathbf{K}(\mathbf{q}_d - \mathbf{q})}_{\mathbf{K}\mathbf{q}_e} = 0$$

$$\Rightarrow \dot{\mathbf{q}}_e + \mathbf{K}\mathbf{q}_e = 0$$

$$\Rightarrow \underbrace{\mathbf{q}_e(t)}_{\substack{\text{Error} \\ \text{at 't'}}} = \underbrace{\mathbf{q}_e(0)}_{\substack{\text{Initial} \\ \text{error}}} e^{-\mathbf{K}t} \Rightarrow \begin{cases} \mathbf{q}_e(t) = \mathbf{q}_e(0), & t = 0 \\ \mathbf{q}_e(t) = 0, & t = \infty \end{cases}$$



Closed-Loop Resolved Rate Motion Control (Task Space)

- $J(q) = \begin{bmatrix} 1 & 0 & -L_1 \sin(\phi + \theta_1) - L_2 \sin(\phi + \theta_1 + \theta_2) & -L_1 \sin(\phi + \theta_1) - L_2 \sin(\phi + \theta_1 + \theta_2) & -L_2 \sin(\phi + \theta_1 + \theta_2) \\ 0 & 1 & L_1 \cos(\phi + \theta_1) + L_2 \cos(\phi + \theta_1 + \theta_2) & L_1 \cos(\phi + \theta_1) + L_2 \cos(\phi + \theta_1 + \theta_2) & L_2 \cos(\phi + \theta_1 + \theta_2) \\ 0 & 0 & 1 & 1 & 1 \\ -\sin(\phi) & \cos(\phi) & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix}$

- $\dot{q} = J(q)^{-1}[\dot{X}_d + K(X_d - X)]$, where $X = FK(q)$ and $K = \begin{bmatrix} K_1 & 0 & 0 & 0 & 0 \\ 0 & K_2 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$ with $\frac{K_i}{\omega_i} = \frac{1}{\tau_i}$

$$\Rightarrow \dot{X}_d + K(X_d - X) = \underbrace{\dot{X}}_{\dot{X}}$$

$$\Rightarrow \dot{X}_d + K(X_d - X) = \dot{X}$$

$$\Rightarrow \underbrace{(\dot{X}_d - \dot{X})}_{\dot{X}_e} + K(X_d - X) = 0$$

$$\Rightarrow \dot{X}_e + KX_e = 0$$

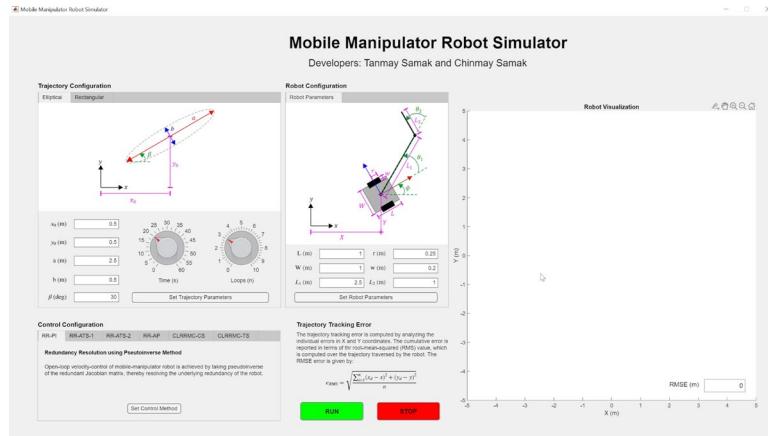
$$\Rightarrow \underbrace{X_e(t)}_{\text{Error at } t'} = \underbrace{X_e(0)}_{\text{Initial error with } t'} e^{-Kt} \Rightarrow \begin{cases} X_e(t) = X_e(0), & t = 0 \\ X_e(t) = 0, & t = \infty \end{cases}$$

Results

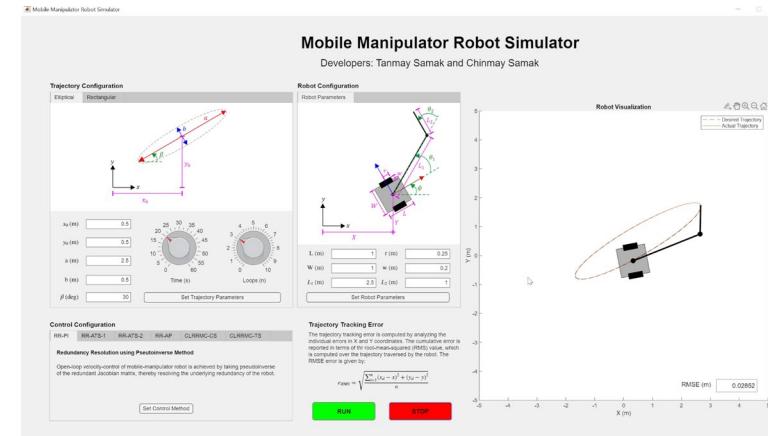
Redundancy Resolution - Pseudoinverse Method

Elliptical Trajectory

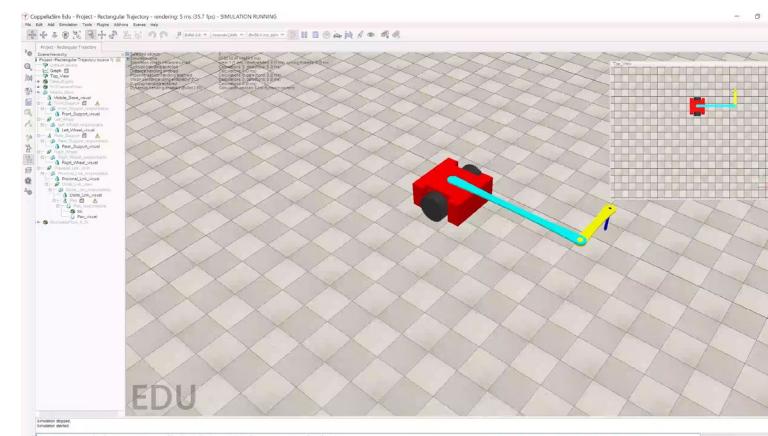
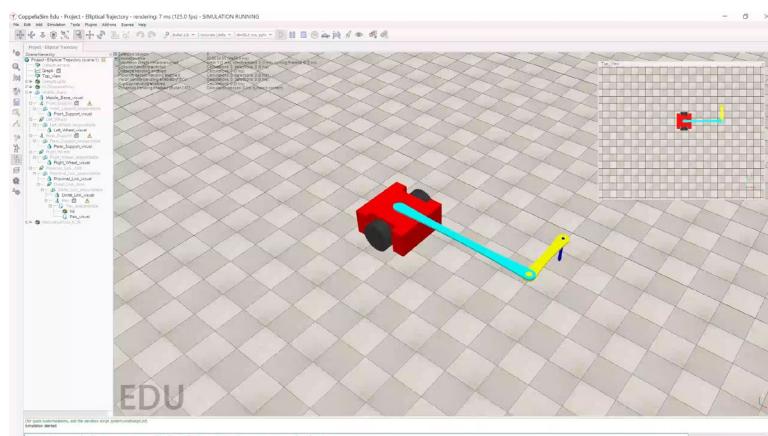
MATLAB-GUI



Rectangular Trajectory



MATLAB-CoppeliaSim



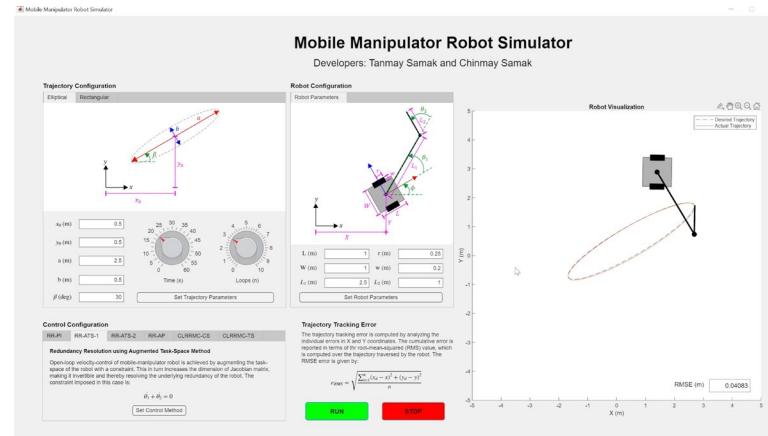
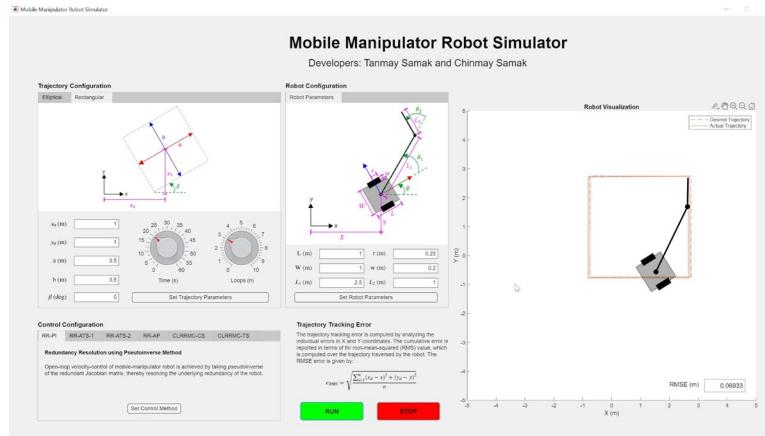
Redundancy Resolution - Augmented Task-Space Method 1

$$\dot{\theta}_1 + \dot{\theta}_2 = 0$$

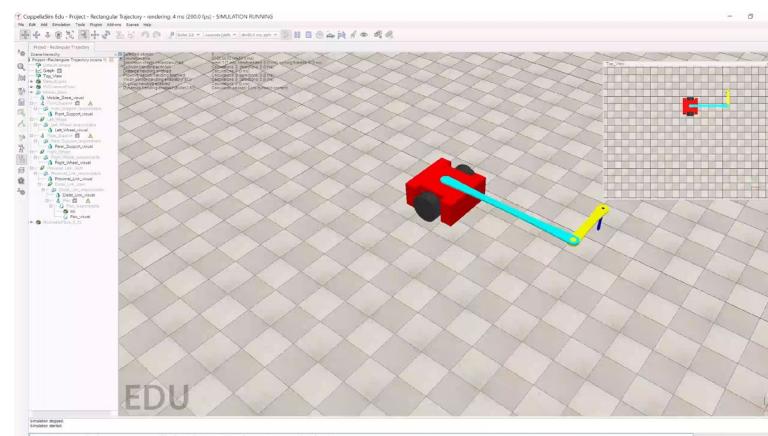
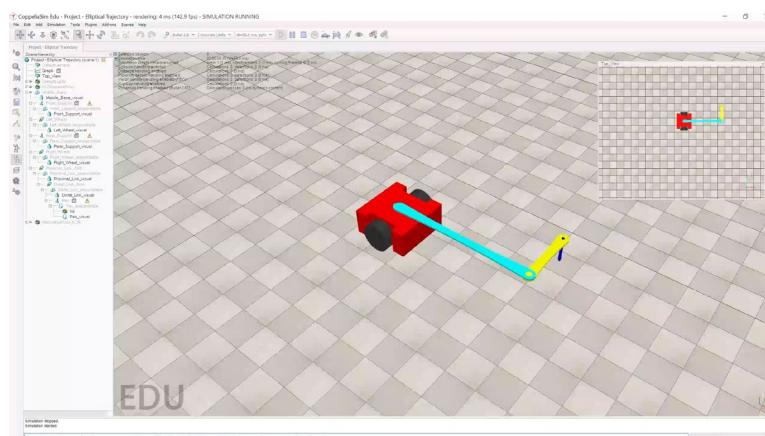
Elliptical Trajectory

Rectangular Trajectory

MATLAB-GUI



MATLAB-CoppeliaSim



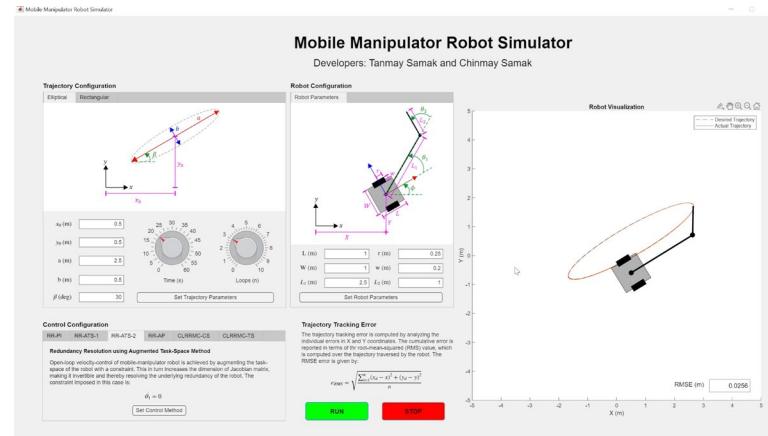
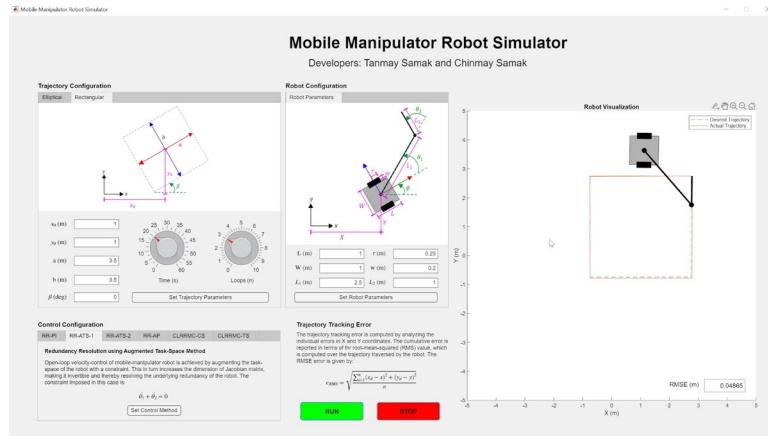
Redundancy Resolution - Augmented Task-Space Method 2

$$\dot{\theta}_1 = 0$$

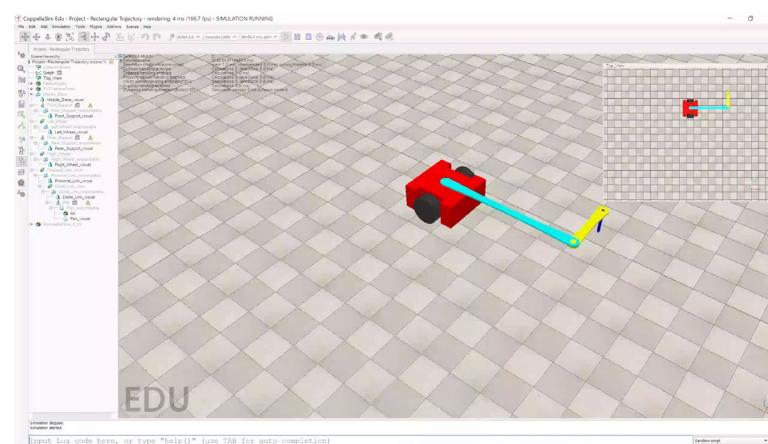
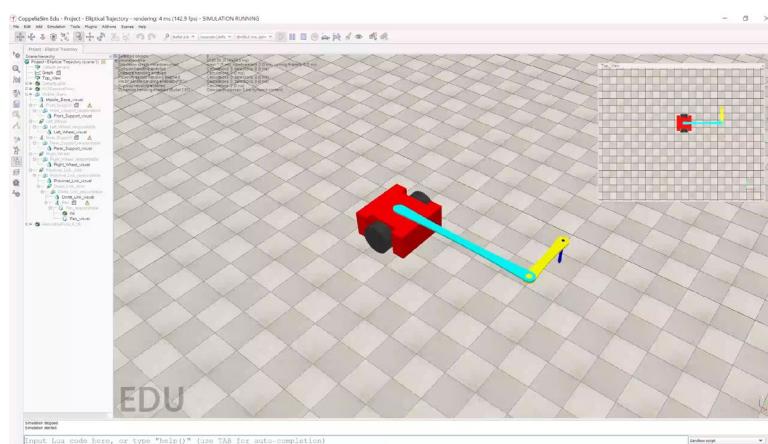
Elliptical Trajectory

Rectangular Trajectory

MATLAB-GUI



MATLAB-CoppeliaSim

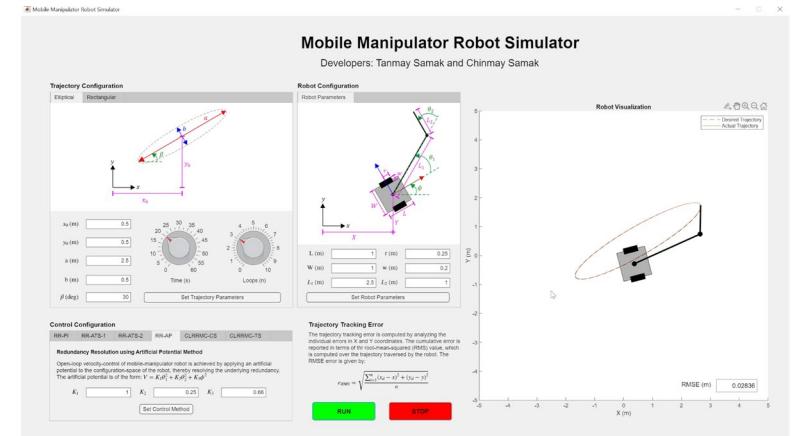
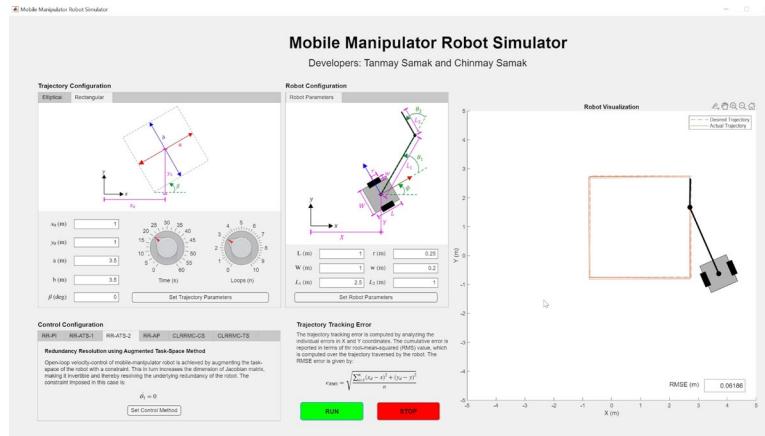


Redundancy Resolution - Artificial Potential Method

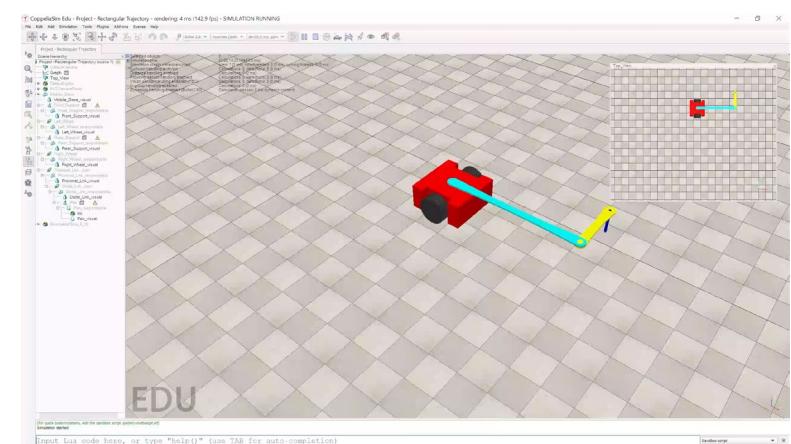
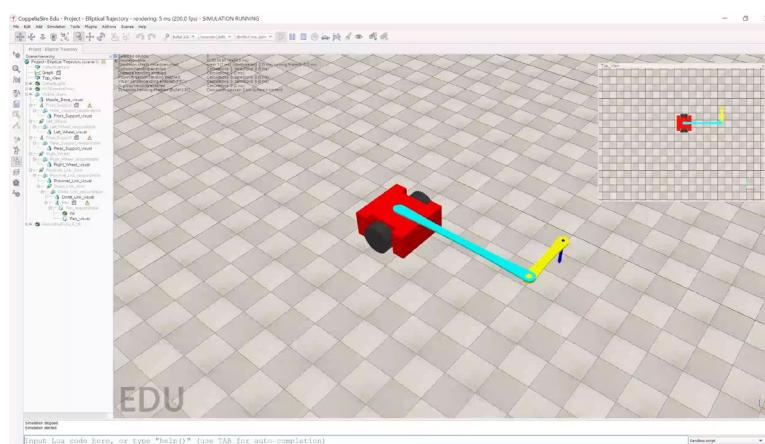
Elliptical Trajectory

Rectangular Trajectory

MATLAB-GUI



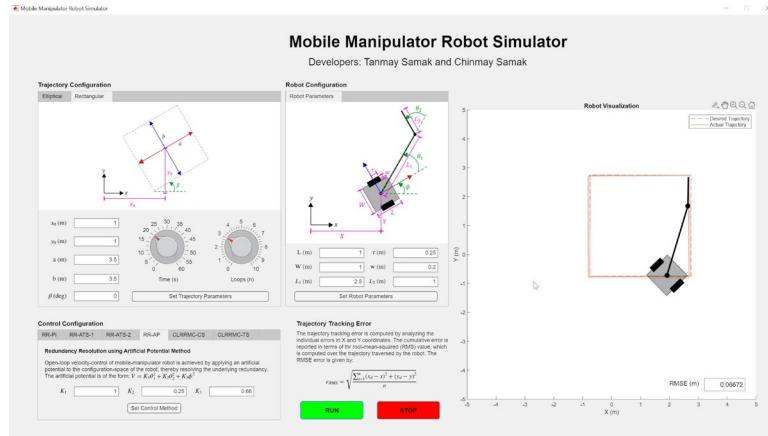
MATLAB-CoppeliaSim



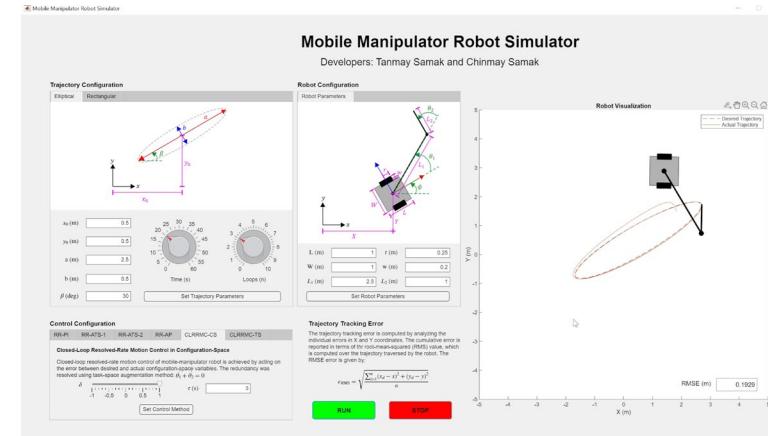
Closed-Loop Resolved Rate Motion Control (Config Space)

Elliptical Trajectory

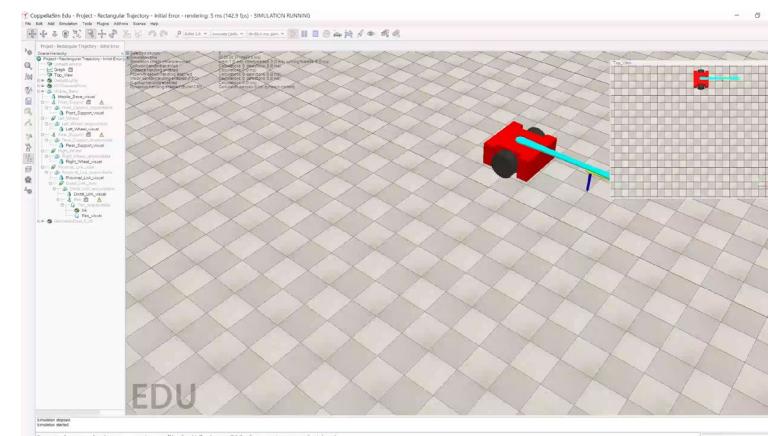
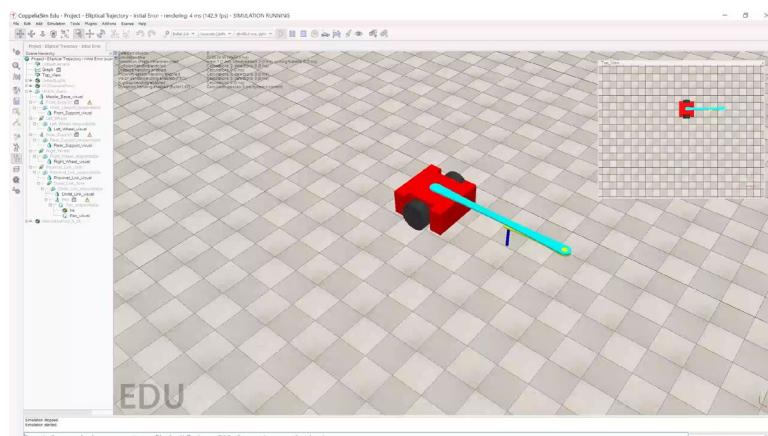
MATLAB-GUI



Rectangular Trajectory



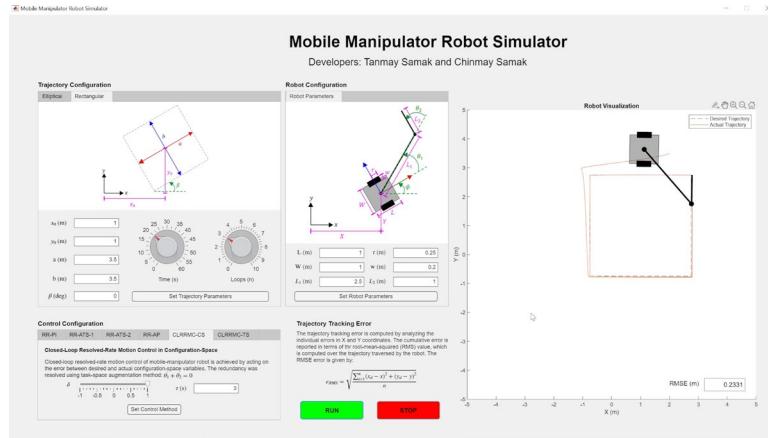
MATLAB-CoppeliaSim



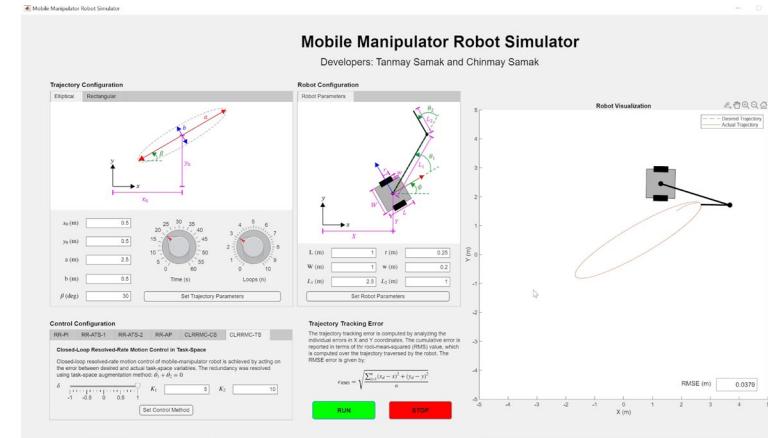
Closed-Loop Resolved Rate Motion Control (Task Space)

Elliptical Trajectory

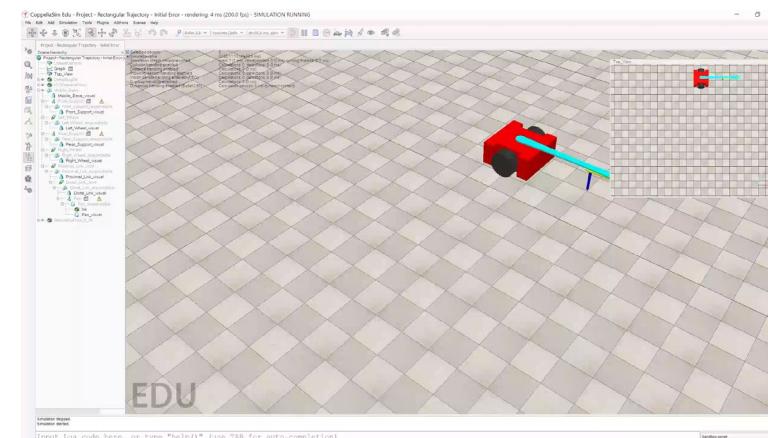
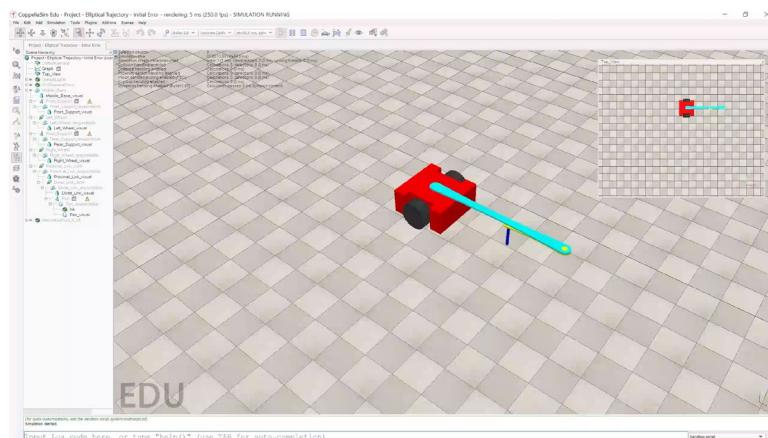
MATLAB-GUI



Rectangular Trajectory



MATLAB-CoppeliaSim



Concluding Remarks

Peculiar Observations & Concluding Remarks

- Initial conditions, robot & trajectory parameters matter a lot!
 - Choose fairly close initial condition with adequate trajectory resolution & robot parameters
- Errors can creep in due to approximations in numerical method & pseudoinverse calculations
 - Choose numerical method wisely (forward Euler is just 1st order fixed-step RK method!)
 - Choose timestep (Δt) wisely
- As time constant (τ) for controller increases, its sluggishness increases (as expected)
- Rectangular trajectory has higher tracking error due to sharp corners (either start turning earlier or pass ahead and then merge back!)
- Dynamic simulation can cause drift in results due to solver used, timestep used, etc.
- CLRRMC-TS \geq CLRRMC-CS \geq RR-AP \geq RR-ATS (depends on choice of auxiliary constraint) \geq RR-PI

