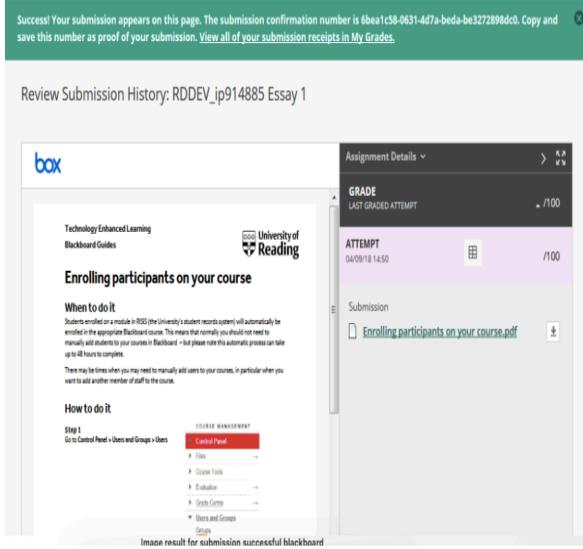
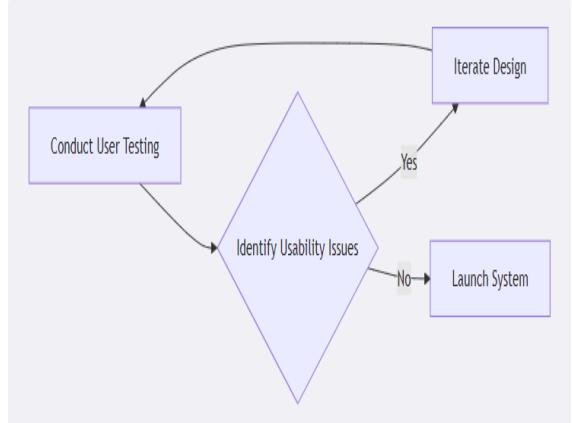
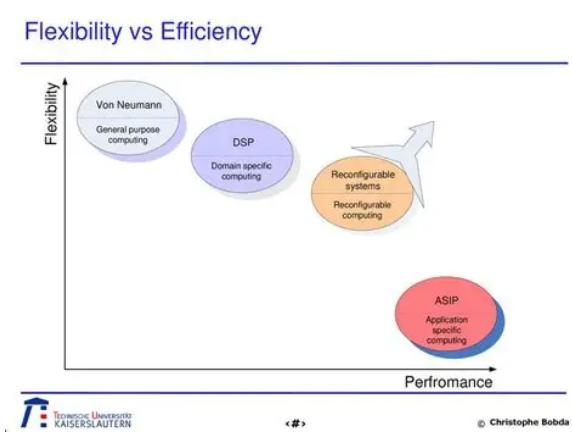


Assignment No. 07

Sr. No	Rules	Screenshot	Description
1.	Usability		<p>The ease with which users can interact with a system to achieve their goals effectively, efficiently, and satisfactorily.</p> <p>A usable system is intuitive, reduces learning effort, and supports smooth task completion.</p>
2.	Consistency		<p>Ensures that design elements, terminology, layouts, and behaviors remain uniform across the interface.</p> <p>Consistency helps users transfer knowledge from one part of the system to another, reducing confusion and errors.</p>

3.	Feedback	 <p>The system's way of informing users about what is happening after an action.</p> <p>Examples: progress bars, confirmation messages, error alerts.</p> <p>Good feedback makes users feel in control and confident.</p>
4.	Error Prevention and Recovery	 <p>Design should minimize opportunities for user errors (e.g., disabling invalid options).</p> <p>If errors occur, the system should provide clear guidance to fix them (e.g., undo options, error messages).</p>
4.	Flexibility and Efficiency	 <p>The system should cater to both novice and expert users.</p> <p>Shortcuts, customizable settings, and accelerators allow experienced users to work faster without hindering beginners.</p>

6.	Design and Minimalism	<pre> graph LR A[Understand User Needs] --> B[Simplify Navigation and Information Architecture] B --> C[Eliminate Unnecessary Elements and Clutter] D[Use Clear and Concise Language and Visuals] --> E[Prioritize Content and Features] </pre>	<p>Interfaces should avoid unnecessary complexity or clutter.</p> <p>Focus on essential elements, keeping the design clean and easy to navigate.</p>
7.	Visibility	<p>The screenshot shows a payment checkout interface with the following elements:</p> <ul style="list-style-type: none"> Checkout Progress Bar: A horizontal bar with four steps: Delivery (red dot), Confirmation (red dot), Payment (red dot), and Finish (gray dot). The Payment step is highlighted. Payment Options: Two buttons for payment methods: "Pay £340.00 with credit card" (VISA and Mastercard logos) and "Pay £340.00 with PayPal". Form Fields: Input fields for Cardholder's Name, Card Number, Valid thru, and CVV / CVC. A note states: "* CVV or CVC is the card security code, unique three digits number on the back of your card separate from its number." Buttons: "Back" and "Next Step" buttons at the bottom. 	<p>The system should keep users informed about what's happening, with clear and timely updates.</p> <p>Example: loading indicators, status messages, or visual cues showing progress.</p>

Assignment No. 06

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