Tinker Academy

Programming Using Java (Java Arrays)

Creating 1D Array

```
public class Main {
    public static void main(String[] args) {
        int[] arr = new int[10];
    }
}
1D Array
```

```
public class Main {
    public static void main(String[] args) {
        int[] arr;
        arr = new int[10];
    }
}
1D Array
```

```
public class Main {
    public static void main(String[] args) {
        int a = 9;
        int[] arr = new int[a + 1];
    }
}
1D Array
```

```
public class Main {
    public static void main(String[] args) {
        int[] arr = {0,0,0,0,0,0,0,0,0};
    }
}
```

Length of 1D Array

```
public class Main {
    public static void main(String[] args) {
        int[] arr = new int[10];
        int length = arr.length;
    }
}
1D Array
```

Use the field "length" to get length of array

```
public class Main {
    public static void main(String[] args) {
        int[] arr = new int[10];
        arr.length = 200;
    }
}
```

Length of an array cannot be changed

Accessing elements of 1D Array

```
public class Main {
    public static void main(String[] args) {
        int[] arr = {0,1,2,3,4,5,6,7,8,9};
        int elem = arr[0];
    }
}
```

First element is accessed as arr[0]

```
public class Main {
    public static void main(String[] args) {
        int[] arr = {0,1,2,3,4,5,6,7,8,9};
        int i = 4;
        int elem = arr[arr.length - 1];
    }
}
```

Last element is access as arr[arr.length-1]

Accessing elements of 1D Array

```
public class Main {
    public static void main(String[] args) {
        int[] arr = {0,1,2,3,4,5,6,7,8,9};
        int i = 3;
        int elem = arr[i*2+1];
    }
}
```

An element is accessible using expression

```
public class Main {
    public static void main(String[] args) {
        int[] arr = {0,1,2,3,4,5,6,7,8,9};
        int i = 4;
        int elem = arr[arr.length];
    }
}
```

Accessing using invalid index is an error

Looping through elements of 1D Array

```
public class Main {
    public static void main(String[] args) {
        int[] arr = {0,1,2,3,4,5,6,7,8,9};
        for (int i = 0; i < arr.length; i++) {
            int elem = arr[i];
        }
    }
}</pre>
```

1D Array

for loop with increment to loop forward

```
public class Main {
    public static void main(String[] args) {
        int[] arr = {0,1,2,3,4,5,6,7,8,9};
        for (int i = arr.length-1; i >= 0; i--) {
            int elem = arr[i];
        }
    }
}
```

1D Array

for loop with increment to loop reverse

Modify element of 1D Array

```
public class Main {
    public static void main(String[] args) {
        int[] arr = {0,1,2,3,4,5,6,7,8,9};
        for (int i = 0; i < arr.length; i++) {
            arr[i] = arr[i] + 1;
        }
    }
}</pre>
```

1D Array

Any element of an arr can be modified

```
public class Main {
    public static void main(String[] args) {
        int[] arr = {0,1,2,3,4,5,6,7,8,9};
        for (int i =0; i < arr.length/2; i++) {
            int elem1 = arr[i];
            int elem2 = arr[arr.length - 1 - i];
            arr[i] = elem2;
            arr[arr.length - 1 - i] = elem1;
        }
    }
}</pre>
```

Modify several elements in one loop

Creating 2D Arrays

```
public class Main {
    public static void main(String[] args) {
        int[][] arr = new int[2][3];
    }
}
2D Array
```

```
public class Main {
    public static void main(String[] args) {
        int[][] arr;
        arr = new int[2][3];
    }
}
```

```
public class Main {
    public static void main(String[] args) {
        int a = 1;
        int[][] arr = new int[a + 1][3];
    }
}
2D Array
```

```
public class Main {
    public static void main(String[] args) {
        int[][] arr = { { 0,0, 0 }, { 0,0, 0 } };
    }
}
2D Array
```

Lengths of 2D Array

```
public class Main {
    public static void main(String[] args) {
        int[][] arr = new int[2][3];
        int length1 = arr.length;
        int length2 = arr[0].length;
    }
}
2D Array
```

Array at dimension has own "length" field

```
public class Main {
    public static void main(String[] args) {
        int[][] arr = new int[2][3];
        arr.length = 200;
        arr[0].length = 200;
    }
}
```

Length of an array cannot be changed

Accessing elements of 2D Array

```
public class Main {
    public static void main(String[] args) {
       int[][] arr = {\{0,1,2\},\{3,4,5\}\}};
       int i = 1;
       int j = 2;
       int elem = arr[i][i];
                          2D Array
```

An element is accessible using expression

```
public class Main {
    public static void main(String[] args) {
       int[][] arr = {\{0,1,2\},\{3,4,5\}\}};
       int i = 2;
       int j = 3;
       int elem = arr[i][i];
                          2D Array
```

Accessing using invalid index is an error

Looping through elements of 2D Array

```
public class Main {
    public static void main(String[] args) {
        int[][] arr = {{0,1,2},{3,4,5}};
        for (int i = 0; i < arr.length; i++) {
            for (int j = 0; j < arr[0].length; j++) {
                int elem = arr[i][j];
            }
        }
    }
}</pre>
```

2D Array

for loop with increment to loop forward

```
public class Main {
    public static void main(String[] args) {
        int[][] arr = {{0,1,2},{3,4,5}};
        for (int i = arr.length-1; i >= 0; i--) {
            for (int j = arr.length-1; j >= 0; j--) {
                int elem = arr[i][j];
            }
        }
    }
}
```

2D Array

for loop with increment to loop reverse

Modify element of 2D Array

```
public class Main {
    public static void main(String[] args) {
        int[][] arr = {{0,1,2},{3,4,5}};
        for (int i = 0; i < arr.length; i++) {
            for (int j = 0; j < arr[0].length; j++) {
                arr[i][j] = arr[i][j] + 1;
            }
        }
    }
}</pre>
```

2D Array

Any element of an arr can be modified

```
public class Main {
    public static void main(String[] args) {
        int[][] arr = {{0,1,2},{3,4,5}};
        for (int i = 0; i < arr.length; i++) {
            arr[i] = {1,2,3};
        }
    }
}</pre>
```

2D Array

illegal to replace second dimension array