Problem G - The Matrix: Enhanced Version

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CSC1016S - 2015 - problem set

Input: Standard Input; Output: Standard Output; Time Limit: 2 Seconds

You may have heard of the 1999 cult movie *The Matrix*, where most humans are in a permanent dream state merely dreaming they have a life whilst providing energy to machines that run the world by means of lots of advanced software applications (and, of course, a reluctant saviour who tries to save the day—it is a Hollywood movie, after all). That characteristic, old-fashioned, black screen with green letters streaming down the screen is a glimpse of that matrix. In fact, it is more complex, but when the movie was made, it was a bit of an afterthought compared to all the other visual effects. Now, they want to remake the movie, and make that matrix screen a bit more fancy. It is your task to implement that.



The first step is playing around with the values of that matrix, not yet the 'streaming' part.

Assume we have a matrix of size $\mathbb{N} \times \mathbb{N}$. Each value of the matrix occupies an integer from [0, 9]. A few operations are going to be performed on this matrix. We would like to know how the matrix looks like after these operations are performed sequentially. There could be five different types of operations:

- row a b In this operation, row a is interchanged with row b.
- col a b In this operation, column a is interchanged with column b.
- inc In this operation, every cell value is increased by 1 (modulo 10). That is, if after adding 1, a cell value becomes 10 we change it to 0.
- **dec** In this operation, every cell value is decreased by 1 (modulo 10). That is, if after subtracting 1, a cell value becomes -1 we change it to 9.
- transpose In this operation, we simply transpose the matrix. Transposing a matrix, denoted by A^T , means turning all the rows of the given matrix into columns and vice-versa.

Example:

1 2 3		1	4	7
4 5 6	after transposing	2	5	8
7 8 9		3	6	9

Input The input file starts with an integer T (with T < 50) that indicates the number of test cases. Each case starts with a positive integer N (with N < 10) that represents the size of the matrix. The next N lines contain N integers each. The value of each integer is in the range [0,9]. Next there is a line with an integer M (M < 50). Each of the next M lines contain an operation each. If the command is **row a b** or **col a b**, then you can assume $1 \le a, b \le N$ and a != b.

Output For each case, output the case number on the first line. Then on the next N lines output the content of the final matrix. Print a blank line after each case (even after the very last one).

Sample input

```
2
4
1234
5678
1234
5678
1
transpose
3
000
111
000
2
row 1 2
inc
```

Sample output

```
Case #1
1515
2626
3737
4848

Case #2
222
111
111
```