

## Tarea 9: Estructuras de control y tratamiento de Formularios.

### Forms

The forms allow to request information from the visitor of a Web page. They are composed of fields of different types, whose information will be sent to a URL (indicated in the code) when the send button is clicked.

The form declaration is collected by the `<form>` `</form>` tags, which must enclose the definition of all the fields of the form. In the opening tag `<form>` we have to indicate the basic attributes:

**action = ""**: Quotation indicates the action to be taken when sending the form. In general, the name of a file hosted on the server will be indicated, which will process the information. Although you can also indicate an email address to send directly all the content, as: `mailto: address_of_mail`.

**method = "" (post or get)**: Indicates the method of transferring the variables. The "post" method sends the data in a non-visible way, while the "get" method attaches it to the URL to which it is redirected.

**enctype = ""**: Specifies the type of encoding of the information sent. With `method = "get"` coding is not done, only special characters are changed like space, so it is not necessary to indicate `enctype`. When the value of the "method" attribute is "post", we can use the following values:

- **application / x-www-form-urlencoded**: It is the default value. It encodes all the characters before sending them.
- **multipart / form-data**: It is required when sending files using a form. It does not code the information.
- **text / plain**: It does not code the information, it only changes the spaces by the "+" symbol.

### Control structures:

Control structures allow us to control the flow of the program: make decisions, perform repetitive actions, etc, depending on conditions that we ourselves establish. So we can make a script that greets us every day of the week in a different way. Or for example make a script that asks for the password again and again until we provide the correct option.

- **The decision making if-else**
- **Loops: While**
- **Loops: do While**
- **Loops: for**
- **Swich / case**
- **Eor each**