TECH-BINGO

TIMINGS:

1stRound:

Slot1:10.00am-10.30am Slot2:10.30am-11.00am Slot3:11.00am-11.30am Slot4:11.30am-12.00am

2nd Round:

12.30 pm - 1.00 pm

3rdRound:

1.30pm-2.00 pm

FLOW OF EVENT:

First Round:

- Participants are asked to take a preliminary quiz.
- The topics for the quiz taken from electronics, IC's etc.

Second Round:

"B-TECH"

Not what you think,

It's "Balloon-Tech"!!

• A member from a team will be responsible for balancing and continuously tapping two balloons, preventing them from touching the ground.

- The remaining team members will be presented with technical questions pertaining to communication systems and signal processing. They must effectively ask these questions to the designated team member handling the balloons.
- Every 10 seconds, an additional balloon will be added, progressively increasing the complexity of the balancing task.

Third Round:

BINGOO

Here comes the final round BINGO.

- Each team will be provided with 25 random answers corresponding to 25 questions.
- Teams must strategically arrange these answers in a bingo-style grid format.
- As questions are presented, teams will mark the correct answers in their grid. The first team to achieve a "Bingo" pattern by aligning correct answers vertically, horizontally, or diagonally will be declared as the winner of the round.

RULES AND REGULATIONS:

1st Round Rule:

• A maximum of 10 teams will qualify for the next round based on their performance in the preliminary quiz.

2nd Round Rule:

- Each team will be given a time of one minute to ask questions to their teammate who is balancing the balloon.
- If the person balancing balloon is unable to provide the correct answer, they may proceed to the next question.
- The top 5 teams with the highest number of correct answers will move to the final round.

3rd Round Rule:

- Participants must record their selected answers for each question on their designated answer sheet.
- The answers marked by the teams will be cross checked, so that they don't mark the wrong answers
- The first team to achieve a valid Bingo pattern, with the correct answers, will be declared as the winner.

JUDGING CRITERIA:

First Round:

• Top 10 teams with the highest score will move to the second round.

Second Round:

- Top 5 teams with the highest score move to the final round.
- Each dropped balloon will result in a point deduction from the team's score.

Third Round:

- Team to strike BINGO first is the winner.
- If the marked question is wrong one point will be deducted.