

CODEATHON

TIMING:

10 am – 2.30 pm

Round 1 (10 am – 12pm) (3 slots)

Round 2 (12:15 pm - 1 :15pm)

FLOW OF EVENT:

Round 1: Preliminary Round – Code Debugging Challenge

- It is a pen-and-paper test.
- Participants will be given 15 programming-based debugging questions to be solved in 30 minutes.
- Each correct answer will be awarded 1 mark.
- Teams with the highest scores will qualify for the next round.

Round 2: Programming Challenge

- The shortlisted teams from Round 1 will qualify for this round.
- Participants will be allotted 40 minutes to complete as many programming tasks as possible.
- The teams will be provided with the output of a program and they will have to write the input code to produce the same output.
- The team that solves the most problems within the given time will be declared the winner.

RULES AND REGULATIONS:

- A team may consist of 1 or 2 participants.
- The event consists of a preliminary round, and the top teams will move on to the final coding challenge.
- Systems will be provided to the participating teams in the second round.
- Any form of communication with other teams or use of unfair means will lead to disqualification.

JUDGING CRITERIA:

The winners will be awarded based on their ability to solve the given problem or debug the provided code.

