

CIPHER ZONE

TIMING:

10 am – 1.30 pm

FLOW OF EVENT:

- The team will enter the room.
- The rules and regulations will be explained by the instructor.
- A stipulated time of 7 minutes will be provided to solve the puzzle.
- The team will be provided with a laptop where they have to decode the puzzle in order to find the out-phrase, to escape the room.
- The out-phrase should be told to the instructor, who will note the timing and clues used if any.
- The team that fails to tell the out-phrase within the time given, will have to leave the room.

RULES AND REGULATIONS:

- Team should contain the maximum count of 3 participants
- 7 minutes will be allotted for a team to solve the puzzles to find the out-phrase.
- The instructor provides guidance, hints if needed, and monitors progress.
- Solve puzzles using logic and critical thinking.
- Mobile Phones are strictly prohibited.
- Do not photograph or record video during the event to maintain surprise for future participants.

JUDGING CRITERIA:

The winners will be judged based on the maximum number of puzzles solved, time taken to solve the puzzles and the minimum number of clues taken to solve puzzles.