

Work done : I have mainly been working on the music and the sound effects of the game. The main theme should be done writing soon as well as some other parts. Most sound effects being only added with the animations, they are no priority for now.

I'm also thinking about gameplay and mechanics ideas that I will share with Morgan.

Issues : Finding the ideas for the theme is pretty hard since it is a genre I am not used too and I am quite limited in terms of equipment and skills.

Although I have tested my gear, it might not be good enough to get a proper recording.

Answer : I found some inspiration in both great composers for video games and small games on the internet.

The recording might be made with the help of an acquaintance. It would also allow the addition of unrecordable instruments right now.

Goals : Taking care of the sound part.