

Task Name	Description	Duration	Start	Finish	Predecessors
Game mokup	Create game and HUD mockup	3	03/09/15	03/11/15	
Menu mockup	Create menu and browsing model	3	03/09/15	03/11/15	
Graphics design	Draw graphics, animations, etc...	15	03/12/15	03/26/15	1, 2
Game base	Create the base of the game	20	03/12/15	03/31/15	1
Prototype 1	Create a first prototype to be tested	15	03/17/15	03/31/15	4FF
Test prototype 1	Test the 1st prototype & fix	5	04/01/15	04/05/15	5
Sound design	Design musique and sound effects	25	03/12/15	04/05/15	1, 2, 3SS
Menu	Create in-game menus	10	04/06/15	04/15/15	2, 4, 6
Test menu	Test menus & fix	3	04/16/15	04/18/15	8
Gaphics integration	Add graphics to the game	35	04/06/15	05/10/15	6, 9SF
Sound integration	Add sound effects and music to the game	15	04/26/15	05/10/15	7, 6, 10FF
Gameplay Test	Test general gameplay	5	05/11/15	05/15/15	10
General game test	Test the whole game	3	05/13/15	05/15/15	10, 11, 12FF
Instructions and docs	Create a manual of instructions	5	05/11/15	05/15/15	13FF
Additions	Add ergonomic or game features	1	05/16/15	05/16/15	13

