(A) CABINET ASS'Y

B0104 INTERLOCK SWITCH BLOCK

B0105 INTERLOCK SWITCH

B0501 SLAM SWITCH

B4102 HOOKER AND LATCH

C3025 WOOD CABINET

F0600 FLUORESCENT LIGHT

F1000 SPEAKER

F1003 SPEAKER COVER

F4000 LOCK AND KEY

F9002 PVC RETAINER FOR PC BOARD

L3000 UPPER AND LOWER RETAINER

Z0100 CASTOR

(B) TV MONITOR ASS'Y

A2000 MONITOR SHIELD

B4201 BEZEL

B4202 BEZEL BRACKET

K0200 TV TUBE (14")

K0300 TV MONITOR CHASIS

K1000 TV BRACKET

(C) CONTROL PANEL ASS'Y

B0301 MICRO SWITCH

B0303 BUTTON HOLDER

B1000 PUSH BUTTON

B3100 JOYSTICK - 8 POSITION

D1100 WOOD PLATE

D2300 IRON PLATE

(D) POWER SUPPLY ASS'Y

L0001 POWER SUPPLY CHASIS

L1001 POWER SUPPLY

L2002 PLUG

L2003 POWER CORD

L4000 TRANSFORMER

L5003 FUSE HOLDER

L6001 la fuse

L6005 5A FUSE

L7001 SOCKET

L9104 WIRE HOLDER

L9503 FILTER

(E) FRONT DOOR ASS'Y

A3200 BEZEL W/BUTTON (25¢)

B0201 COIN SWITCH

C6201 DOOR AND FRAME

C8100 COIN REJECTOR

C8401 COIN REJECTOR BRACKET

F0601 LAMP BASE

F0632 LAMP

F4000 LOCK AND KEY

(F) CASH BOX

C7001 CASH BOX

(G) CONTROL UNIT

B0101 ON/OFF SWITCH

B0103 CONTROL UNIT BRACKET

B0401 TEST SWITCH

B2113 SERVICE SWITCH

E2201 VOLUME CONTROL

F3002 COIN COUNTER

L5006 FUSE POST

L6003 3A FUSE

(H) DECORATION OVERLAY

A0300 MARQUEE

Al300 VIEWING PLEX

P7010 SIDE DECAL

P8010 CONTROL PANEL

(I) HARNESSES

H0400 SPEAKER HARNESS

H0500 VIDEO HARNESS

H0900 FRONT DOOR AND CONTROL UNIT HARNESS

H1201 POWER SUPPLY HARNESS

H1202 CONTROL PANEL HARNESS

H5600 MAIN HARNESS W/MULTI-CONNECTOR

Z2000 PC BOARD ADAPTER

 This moppet video game is designed convertable for any kind of new P.C. Board to a new game. Therefore, the whole system of function, parts and wiring in the cabinet are standard.

All of our machine are the same parts and function except the P.C. Board, Control Panel, Display and how to play instruction.

2. This machine consisted of 5 important division: Cabinet, Wiring System, TV Monitor Ass'y, Control Panel Ass'y and Power Supply Ass'y. P.C. Board is various by different games.

A. Cabinet (illustration 2) consist of following parts:

Item NO.	Description	Q • ty
A0300	Marquee	
A3000	price plate	
B0101	on/off switch	l pc
B0103	"L" type plate	1 pc
в0104	Interlock switch block	1 pc
B0105	Interlock switch	1 pc
B0201	coin micro switch	
B0401	Test switch	1 pc
B0501	Slam switch	
B2113	Test select	1 pc
B4102	Hook	2 pcs
C3025	upright wood cabinet	l set
C6201	front door	
C7001	cash box	1 pc
C8100	coin rejector	
E2201	Volume control	1 pc
F0600	Fluorescent light	1 pc
F1000	speaker	1 pc
F1003	speaker cover	1 pc
F3002	counter	1 pc
F4000	front/back door locker	each
F9002	P.C. Board retainer	l set
L3000	upper and lower retain	
L5006	fuse set	l pc
Z0100	Cabinet castors	2 pcs
Z 0100	Cabinet castors	2 pc

B. Wiring system (illustration 3) consist of following parts:

Item NO.	Description	Q	'ty
H0400	volume control wiring ass'y	1	set
н0500	TV Monitor wiring ass'y	1	set
н0900	coin 1, coin 2, test, service		
	and counter wiring ass'y	1	set
H1202	control panel wiring ass'y	1	set
H1201	D/C voltage wiring ass'y	1	set
н5600	multi-connector adapter		
	wiring ass'y	1	set
L2003	power cord	1	set
Z2000	P.C. Board apapter wiring		
	ass'y	1	set

Please refer to figure NO. 1 and NO. 2 for complete wiring diagram and multiconnector wiring diagram.

C. TV Monitor Ass'y (illustration 4) consisted of following parts:

Item NO.	Description	Q'ty
A1300	Viewing plex	l pc
A2000	monitor shield	1 pc
B4201	bezel	1 pc
B4202	bezel fixture	4 pcs
K0200	monitor tube	1 pc
козоо	. monitor chasis	1 pc
K1000	TV bracket	¹ l set
K2000	monitor chasis wood block	1 pc
P5000	how to play label	1 pc

TV Monitor schematic please refer to figure NO. 3.

. TV Monitor adjustment please refer to illustration 5.

D. Control Panel Ass'y (illustration 6) consisted of following parts:

Item NO.	Description	Q'ty
B0301	micro switch (cherry E22)	
в0303	button holder	
B1000	button	
B3100	joystick ass'y	l set
B4101	latch	
D1100	wood control panel plate	1 pc
D2300	iron control panel plate	1 pc

E. Power Supply Ass'y (illustration 7) consisted of following parts:

Item NO.	Description	O'ty
		_
B0101	on/off switch	l pc
B0105	Interlock switch	l pc
L0001	power supply chasis	1 pc
L1001	power supply	1 pc
L2002	plug	1 pc
L4000	transformer	1 pc
L5003	3 position fuse holder	1 pc
L5006	fuse post	l pc
L6001	fuse 1A	1 pc
Fe003	fuse 3A	1 pc
L6005	fuse 5A	1 pc
L7001	socket	1 pc
L9104	wire holder	1 pc
L9503	filter	1 pc

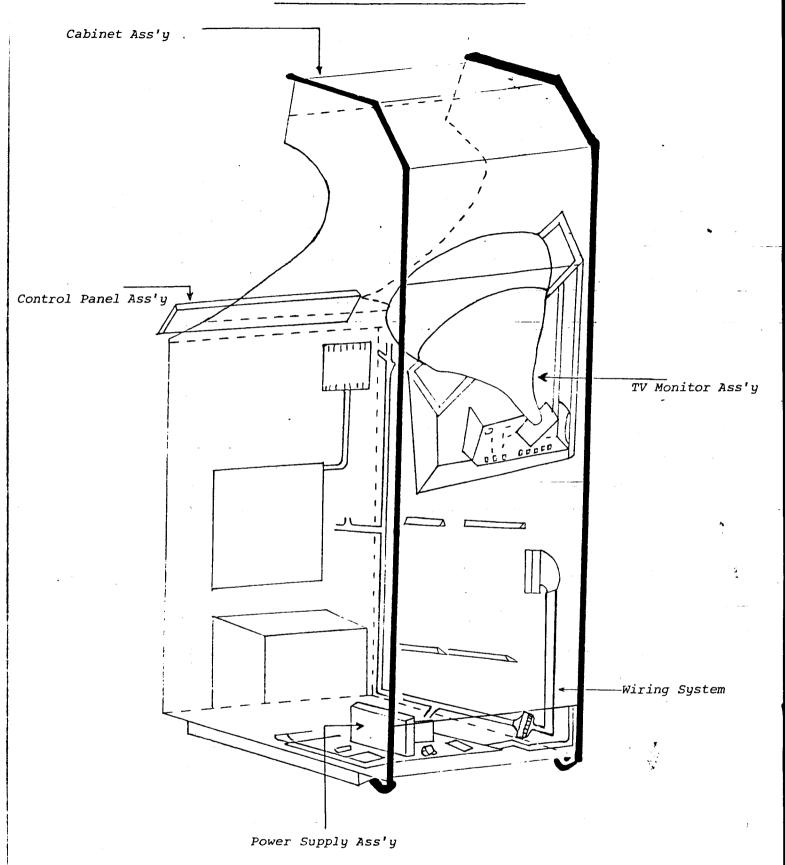
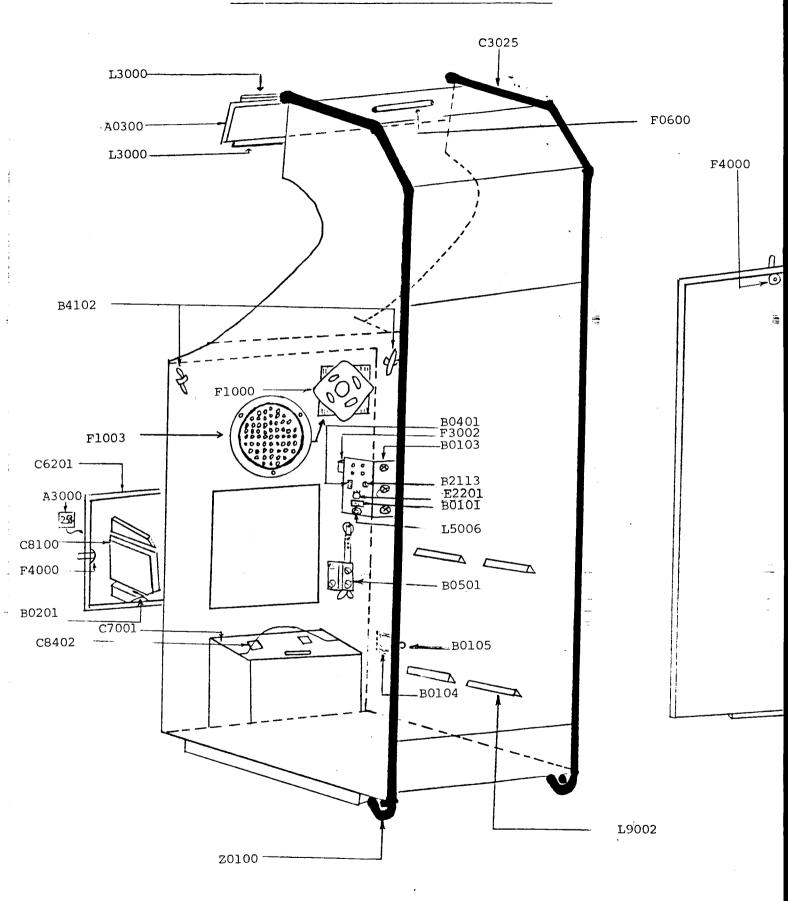
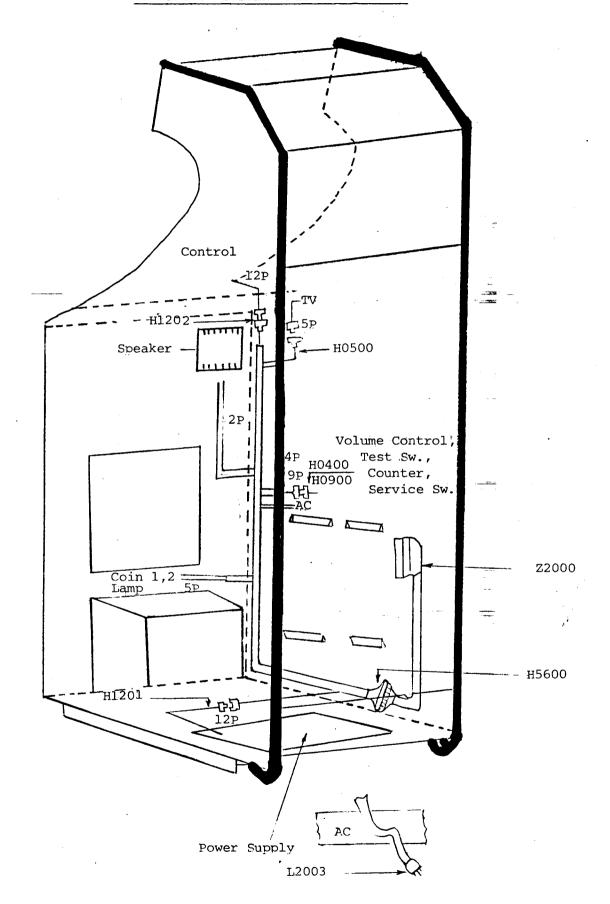
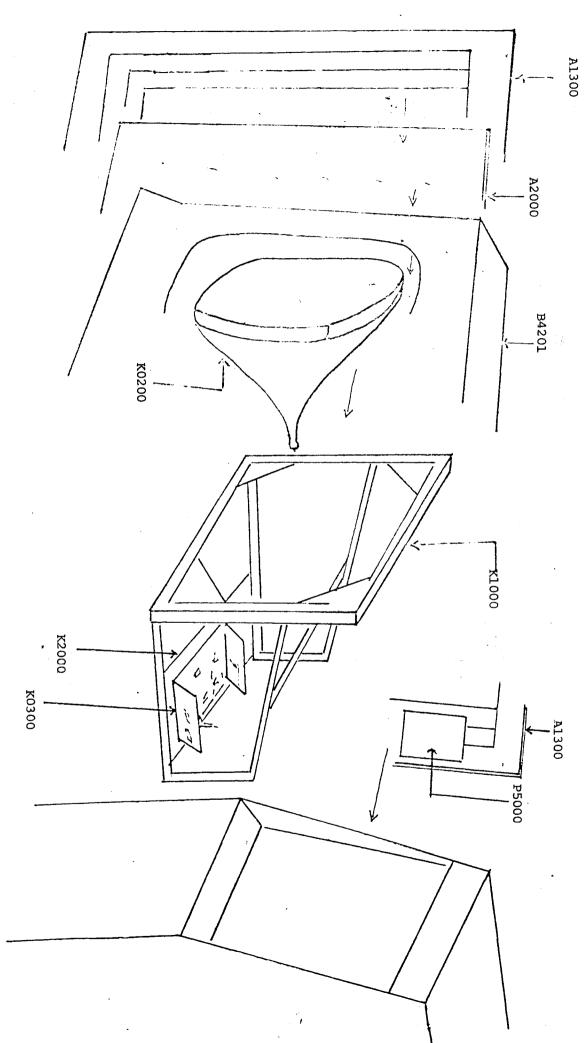


Illustration 1.





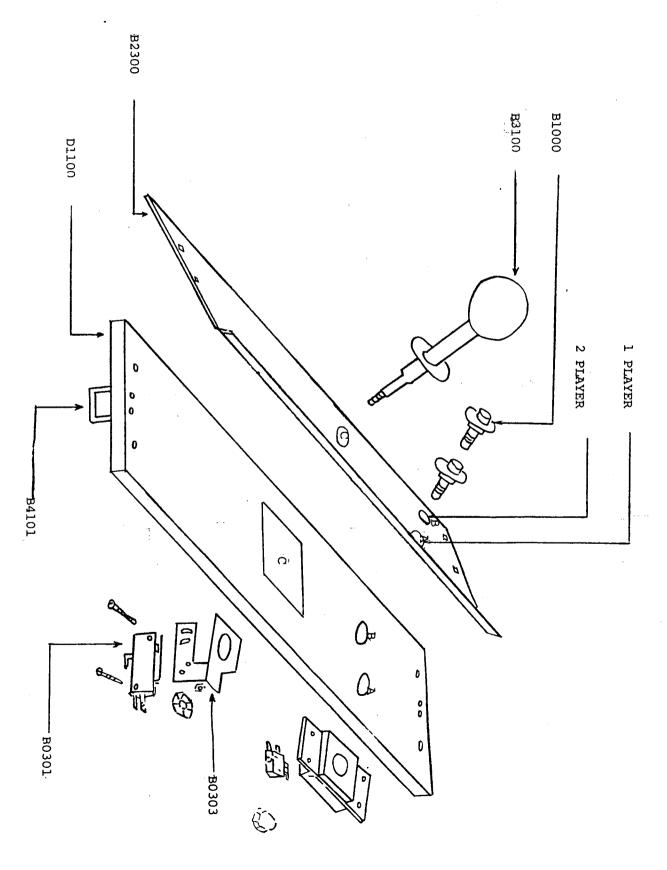


Illustration

4

B. GAIN

H. POSITION



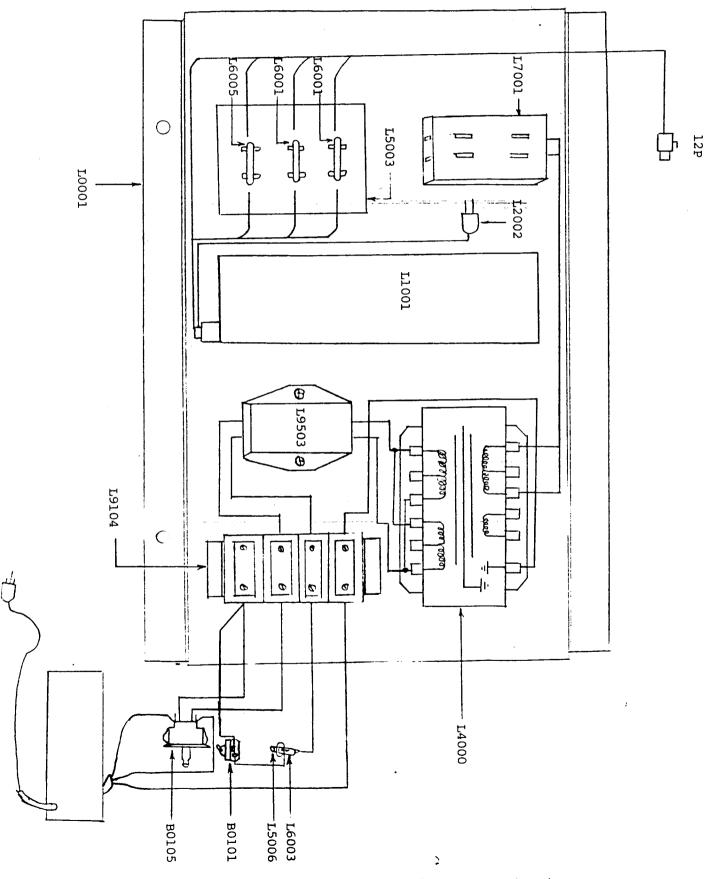
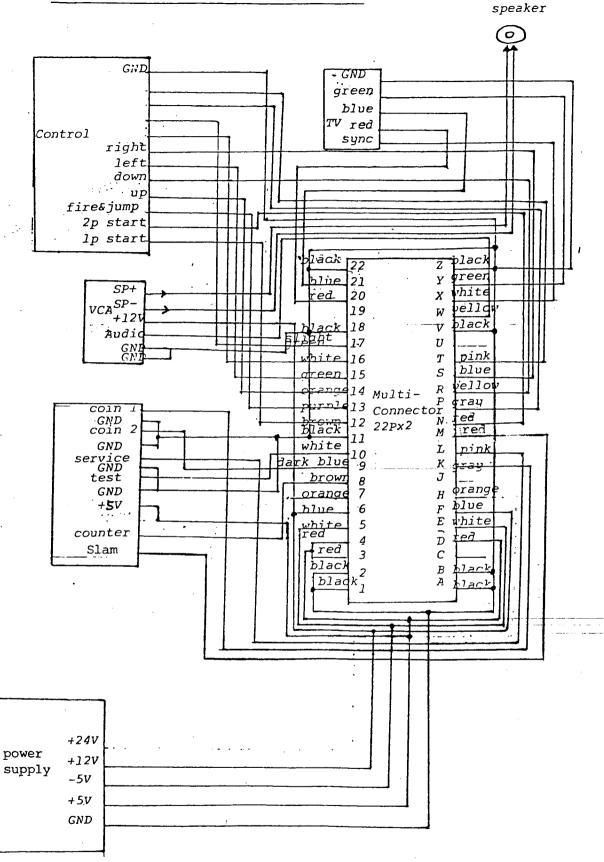


Illustration 7.



				COLOR WINE.			O145
	MULTI-	-CONNE	CTOR	COMPONENT SIDE	E	SOL	DERING SIDE
BLACK GND	A	1	GND BLACK	GND	A	1	+ 5V
BLACK GND	В	2	GND BLACK	GND	В	2	+ 5V
	С	3	+ 5V RED	lp START	С	3	
RED + 51	7 <u>D</u>	4	+ 5V RED		Ď	4	
WHITE - 5V	/ E ~	5	- 5V WHITE		Е	5	
BLUE + 12V	F	6	+ 12V BLUE		F	6	•
ORANGE + 5V	/ н —	7	+ 5V ORANGE		Н	. 7	
•	J	8	METER BROWN		J	8	
GRAY COIN 1	К	9	COIN 2 BLUE		к	9	
PINK SERVICE	L	10	TEST WHITE	2P START	L	10	
RED SLAM	м	_11	GND BLACK	2P DOWN	м	11	lp down
RED 2P. START	N	12	1P. BROWN	2P LEFT & SELECT TEST	N	12	1P LEFT
GRAY BOMB	P	13	FIRE PURPLE	SLAM	P	13	
YELLOW DOWN	R	14	UP ORANGE		R	14	
BLUE RIGHT	s	15	LEFT GREEN		S ,	15	
PINK HYPER	T	16	THRUST WHITE	DO TEST	т	16	
	υ	17	RESERVE D.GRN.	2P RIGHT	υ	17	lp RIGHT
BLACK GND	7	_18	GND BLACK		V ·	18	lp Up '
YELLOW AUDIO+	W	19	AUDIO-	COM 1 (1P & 2P START COM. GND)	W	19	COM 2 (1P CONTROL COM. GND)
WHITE TV	x	20	TV RED	COUNTER	х	20	COM 4 (COIN & SLAM

COLOR WIRE:

E TREASURE

20

21

22

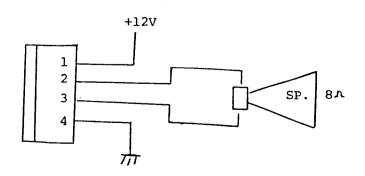
COM. GND)

COUNTER

Х

Υ -

 \mathbf{z}



COM 3 (2P CONTROL

COM. GND)

LEPRECHAUN BOARD EDGE CONNECTOR

WHITE

GREEN

BLACK

SY

TV

G

GND

Z

21

22

BLUE

GND BLACK

* TEST MODE

1. ENTER THE TEST MODE:

BEFORE TUNRING ON THE POWER SW., TURN ON THE TEST SW., TURN ON THE POWER SW., THEN TURN OFF THE TEST SW. QUICKLY, IT WILL SHOW 11 TESTS WITH A WHITE INDICATOR.

- (1) CONTINUOUS TEST
- (2) CPU
- (3) RAM
- (4) SWITCHES
- (5) VIDEO RAM
- (6) READ BACK
- (7) GRIDS
- (8) COLORS
- (9) SOUNDS
- (10) DIPS (DIP SW.)
- (11) START GAME

2. HOW TO TEST:

PUSH "TEST SELECT" BUTTON TO MOVE THE INDICATOR DOWN TO SELECT WHICH TEST YOU WILL DO.

TURN ON TEST SW. ONCE TO ENTER THE RIGHT TEST. AGAIN TO ADVANCE YOUR TEST.

IF YOU WOULD LIKE TO ENTER OUTHER TEST MODE. THEN PUSH "SELECT TEST" BUTTON.

- (1) CONTINUOUS TEST:
 AUTOMATICALLY TESTS CPU THROUGH SOUNDS-
- (2) CPU:
 TESTS CPU'S FUNCTIONS.
 - (3) RAM: TESTS WORKING AREA.
 - (4) SWITCHES:

TESTS ALL YOUR BUTTONS, JOYTICKS (EXCEPT P2 LEFT), PUSH OR OPERATE THEM, IF OK, THE "INDICATOR" APPEARS AT RIGHT POSITION.

- (5) VIDEO RAM:
 TESTS ALL 48 VIDEO RAM (4027).
- (6) READ BACK:

 RETEST CPU RAM & VIDEO RAM.
- (7) GRIDS:
 SHOWS 7 COLORS OF GRIDS.
- (8) COLORS: SHOW 7 COLORS.
- (9) SOUNDS:
 ALL AUDIO SOUNDS CAN BE HEARD.
- (10) DIPS:
 DIP SW. A & DIP SW. B.

EG.:	OFF	ON	FUNCTIO	N		
	0	0	1	1	CR	CN

SW A.

SW. A:											
FUNCTI	ON			1	2	3	4	5	6	7	8
COIN 1	. 1 CN	1 1	CR	OFF	OFF						
11	1 CN	1 2	CR	ON	OFF						
**	1 CN	1 3	CR	OFF	ON						
••	1 CN	4	CR	ON	ON						
COIN 2	. 1 CN	1	CR			OFF	OFF				
"	1 CN	5	CR		-	ON	OFF				
tı	1 CN	6	CR			OFF	ON				
*1	1 CN	7	CR			ON	ON			_,	·
MAX. CI	REDITS	10)					OFF	OFF		
٠,	•	20)					ON	OFF		
•	•	30)		,			OFF	ON		
•	,	40)					ON	ON		
NO FREI	EPLAY								,	OFF	
FREEPLAY									ON		
UPRIGHT	C										OFF
COCKTA	[L					-					ON
I .											

SW. B:

FUNCTION	1	2	3	4	5	6	7	8
NO BONUS	OFF	OFF				. NOT	USED	
BONUS 30000	ON	OFF						
" 60000	OFF	ON						
" 90000	ON	ON						
3 SLEUTH			OFF					
4 "			ON					
ATTRACT SOUND OFF			-	OFF			· · · · · ·	
" ON				ON				

(11) START GAME:

TO ENTER THE GAME MODE BUT IT WILL ENABLE THE COUNTER TO JUMP TURN OFF & ON THE POWER INSTEAD.

