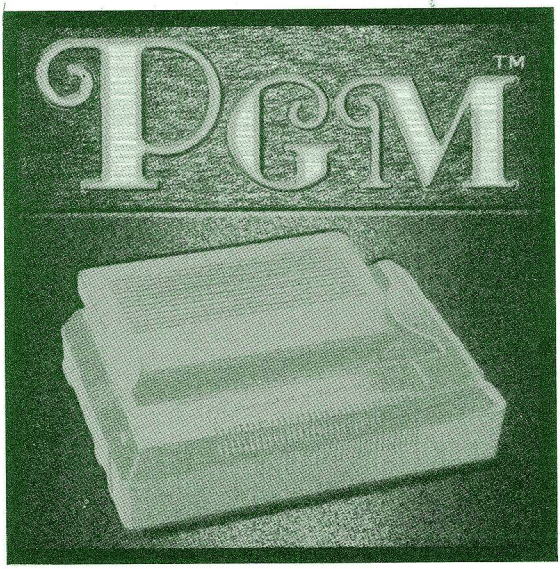
PGM SYSTEM

USER'S MANUAL



INTERNATIONAL GAMES SYSTEM CO., LTD

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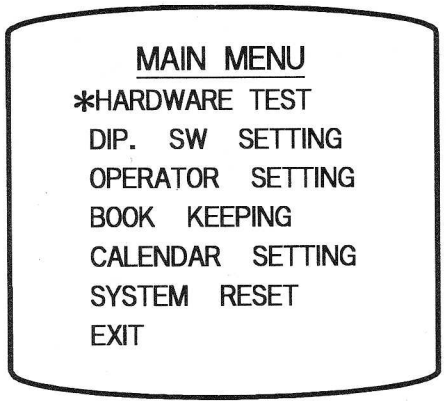
PUSH【TEST】KEY TO ENTER THE MAIN MENU OF TEST。
※【TEST】KEY ON PARTS SIDE PIN 15 OF JAMMA。



USE TO SELECT，PUSH

TO ENTER 。

1、HARDWARE TEST

※USE TO SELECT HARDWARE TEST，PUSH TO ENTER。

HARDWARE TEST

I/O TEST

SOUND TEST

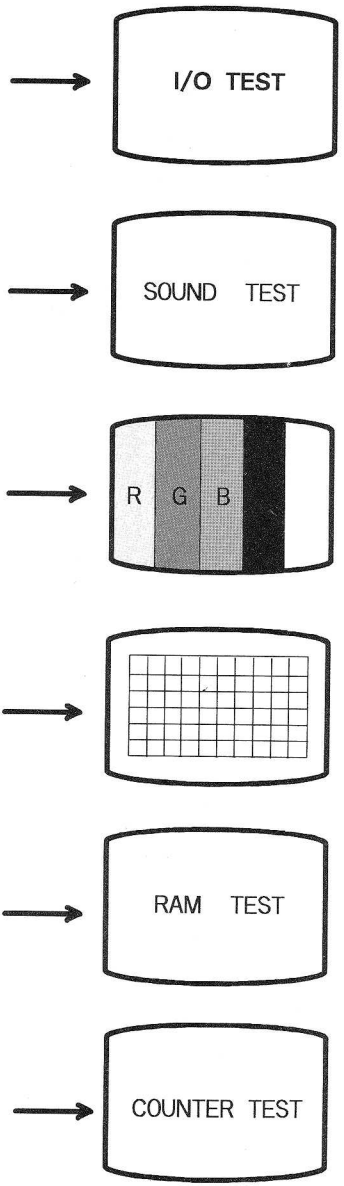
R. G. B. TEST

SCREEN V. H. TEST

RAM TEST

COUNTER TEST

EXIT



※USE TO SELECT I/O TEST , EXIT BY PUSH AND SIMULTANEOUSLY。

I/O TEST

1P&2P	3P&4P	DIPSW
TEST-KEY SERVICE	TEST-KEY SERVICE	12345678 00000001

1P	2P
UP LEFT — RIGHT DOWN A B C D START COIN	UP LEFT — RIGHT DOWN A B C D START COIN
3P	**4P**
UP LEFT — RIGHT DOWN A B C D START COIN	UP LEFT — RIGHT DOWN A B C D START COIN

2 、DIP-SWITCH TEST

USE TO SELECT DIP. SW SETTING , PUSH TO ENTER。

		1	2	3	4	5	6	7	8
TEST MODE	YES	1							
MUSIC	YES		0						
VOICE	YES			0					
FREE PLAY	NO				0				
STOP MODE	NO					0			

3、OPERATOR SETTING

USE TO SELECT OPERATOR SETTING，PUSH TO ENTER。

THEN USE TO SELECT，PUSH TO ADJUST。

OPERATOR SETTING		
COIN SETTING	:	1 COIN = 1 CREDIT
DEMO SOUND	:	YES ⇔ NO
DIFFICULTY LEVEL	:	4
HOW TO PLAY	:	YES ⇔ NO
CONTINUE	:	FREE
LIFE SETTING	:	3
VS MODE	:	NO
EXIT		

4、BOOK KEEPING

USE TO SELECT BOOK KEEPING，PUSH TO ENTER:

BOOK KEEPING	
*	DAY INCOME
	GAME 1 : ORIENTAL LEGEND
	GAME 2 : DRAGON II
	GAME 3 :
	.
	.
	GAME 8 :
	TOTAL INCOME OF GAMES
	CLEAR INCOME RECORD
	EXIT

(一)、USE TO SELECT DAY INCOME，PUSH TO ENTER:

DAY INCOME

	COIN 1	COIN 2	SERVICE
JAN-18-97	134	123	3
JAN-17-97	100	134	5
JAN-16-97	133	132	0
JAN-15-97	129	142	2
JAN-14-97	150	135	6
JAN-13-97	112	142	8
JAN-12-97	124	113	2
TOTAL	1022	1056	27

↓

MONTH INCOME

	COIN 1	COIN 2	SERVICE
MAR-97	134	123	3
FEB-97	100	134	5
JAN-97	133	132	0
DEC-97	129	142	2
NOV-97	150	135	6
OCT-97	156	134	4

↓

MONTH INCOME

	COIN1	COIN2	SERVICE
SEP-97	134	123	3
AUG-97	100	134	5
JUL-97	133	132	0
JUN-97	129	142	2
MAY-97	150	135	6
APR-97	140	135	1
TOTAL	1022	1056	27

↓

【A BUTTON】NEXT PAGE
【B BUTTON】EXIT

(二)、USE TO SELECT GAME 1 : ORIENTAL LEGEND，PUSH TO ENTER:

ORIENTAL LEGEND

	COIN1	COIN2	SERVICE
JAN-18-97	134	123	3
JAN-17-97	100	134	5
JAN-16-97	133	132	0
JAN-15-97	129	142	2
JAN-14-97	150	135	6
JAN-13-97	112	142	8
JAN-12-97	124	113	2
TOTAL	1022	1056	27

ORIENTAL LEGEND

	PLAY	COINI.	AV.TIME
JAN-18-97	134	123	1:00
JAN-17-97	100	134	1:00
JAN-16-97	133	132	1:00
JAN-15-97	129	142	1:00
JAN-14-97	150	135	1:00
JAN-13-97	112	142	1:00
JAN-12-97	124	113	1:00
TOTAL	1022	1056	1:00

↓

	COIN1	COIN2	SERVICE
MAR-97	134	123	3
FEB-97	100	134	5
JAN-97	133	132	0
DEC-97	129	142	2
NOV-97	150	135	6
OCT-97	156	134	4

↓

	PLAY	COIN.I	AV.TIME
MAR-97	134	123	1:00
FEB-97	100	134	1:00
JAN-97	133	132	1:00
DEC-97	129	142	1:00
NOV-97	150	135	1:00
OCT-97	156	134	1:00

↓

	COIN1	COIN2	SERVICE
SEP-97	134	123	3
AUG-97	100	134	5
JUL-97	133	132	0
JUN-97	129	142	2
MAY-97	150	135	6
APR-97	140	135	4
TOTAL	1022	1056	27

↓

	PLAY	COIN.I	AV.TIME
SEP-97	134	123	1:00
AUG-97	100	134	1:00
JUL-97	133	132	1:00
JUN-97	129	142	1:00
MAY-97	150	135	1:00
APR-97	140	135	1:00
TOTAL	1022	1056	1:00

↓

【A BUTTON】NEXT PAGE
【B BUTTON】EXIT

(三)、THE PROCEDURE OF GAME 2 TO GAME 8 IS SAME AS ABOVE。

(四)、USE TO SELECT TOTAL INCOME OF GAMES，PUSH TO ENTER。

TOTAL INCOME OF GAME

	TOTAL COIN	TOTAL TIME
ORIENTAL LEGEND	12345	500 : 12
DRAGON II	10000	450 : 24
GAME 3		
GAME 4		
GAME 5		
GAME 6		
GAME 7		
GAME 8		

(五)、USE TO SELECT CLEAR INCOME RECORD，PUSH TO ENTER。

CLEAR INCOME RECORD

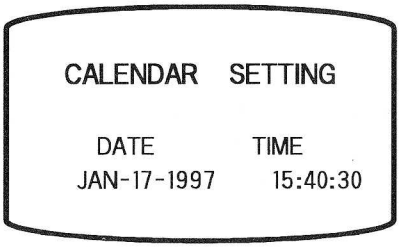
GAME1:	ORIENTAL LEGEND
GAME2:	DRAGON II
GAME3:	
GAME4:	
GAME5:	
GAME6:	
GAME7:	
GAME8:	
EXIT	

CLEAR: ORIENTAL LEGEND
ARE YOU SURE? (Y/N)
YES: PRESS [A] BUTTON
NO: PRESS OTHER BUTTONS

USE TO SELECT GAME，PUSH TO CLEAR，THEN PUSH AGAIN TO CONFIRM。

5、CALENDER SETTING

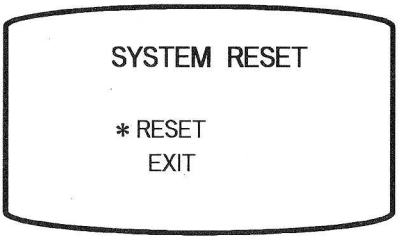
USE TO SELECT CALENDAR，PUSH TO ENTER。



USE (← →) TO SELECT,(↑ ↓) TO ADJUST。

6、SYSTEM RESET

USE TO SELECT SYSTEM RESET，PUSH TO ENTER。



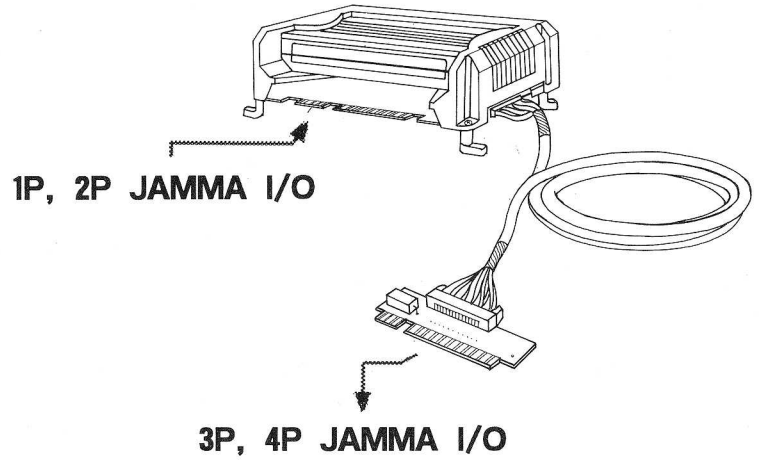
USE TO RESET，PUSH TO CLEAR，PUSH AGAIN TO CONFIRM。

❄NOTE

SYSTEM RESET WILL CLEAR ALL THE DATA INCLUDING TOTAL INCOME OF GAME AND EACH INCOME OF GAME。

7、4 PLAYERS' JAMMA I/O

※ NOTE: MACHINES ARE NEEDED TO BE EQUIPPED WITH ISOLATION TRANSFORMER

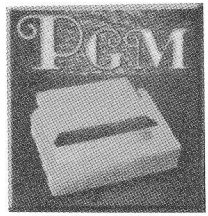


CONNECTOR

JAMMA			
PARTS SIDE	A	B	SOLDER SIDE
GND	01	01	GND
GND	02	02	GND
+5V	03	03	+5V
+5V	04	04	+5V
	05	05	
+12V	06	06	+12V
	07	07	
COIN METER (1P)	08	08	COIN METER (2P)
	09	09	
SPEAKER(+)	10	10	SPEAKER GND
	11	11	
VIDEO RED	12	12	VIDEO GREEN
VIDEO BLUE	13	13	VIDEO SYNC
	14	14	SERVICE KEY
TEST KEY	15	15	
COIN (1P)	16	16	COIN (2P)
START (1P)	17	17	START (2P)
UP (1P)	18	18	UP (2P)
DOWN (1P)	19	19	DOWN (2P)
LEFT (1P)	20	20	LEFT (2P)
RIGHT (1P)	21	21	RIGHT (2P)
A S1 (1P)	22	22	A S1 (2P)
B S2 (1P)	23	23	B S2 (2P)
C S3 (1P)	24	24	C S3 (2P)
D S4 (1P)	25	25	D S4 (2P)
	26	26	
GND	27	27	GND
GND	28	28	GND

MEMO

POLYGAME MASTER



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