



INSTRUCTION MANUAL

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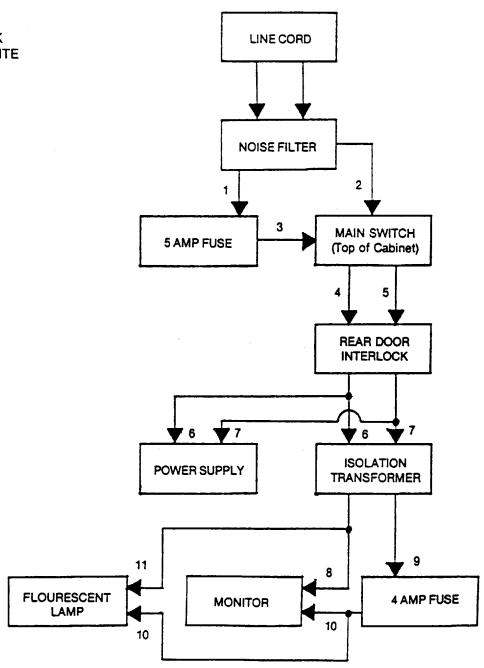
SUPER CONTRA: WIRING HARNESS

| RE COLOR KEY: | Solder Side ← | | | → Parts Side | |
|---------------|--------------------------|---|----|----------------|--------------|
| BLACK | GND | Α | 1 | GND | BLACK |
| BLACK | GND | В | 2 | GND | BLACK |
| RED | + 5V DC | С | 3 | + 5V DC | RED |
| RED | + 5V DC | D | 4 | + 5V DC | RED |
| | NOT USED | Е | 5 | NOT USED | |
| ORANGE | + 12V DC | F | 6 | + 12V DC | ORANGE |
| | *KEY | Н | 7 | *KEY | |
| BROWN/YELLOW | COIN COUNTER 2 | J | 8 | COIN COUNTER 1 | GREEN/GRAY |
| | (EMPTY) | K | 9 | (EMPTY) | |
| | SPEAKER (-) | L | 10 | SPEAKER (+) | |
| | (EMPTY) | М | 11 | (EMPTY) | |
| WHITE/GREEN | VIDEO GREEN | N | 12 | VIDEO RED | RED/WHITE |
| WHITE | VIDEO SYNC | Р | 13 | VIDEO BLUE | BLUE/WHITE |
| RED/YELLOW | SERVICE SW | R | 14 | VIDEO GROUND | BLACK |
| | (EMPTY) | S | 15 | (EMPTY) | |
| VIOLET/WHITE | COIN 2 | T | 16 | COIN 1 | BLUE/BROWN |
| RED/GREEN | 2P START | U | 17 | 1P START | PINK/YELLOW |
| BLUE/YELLOW | 2P UP | ٧ | 18 | 1P UP | ORANGE/WHITE |
| VIOLET/YELLOW | 2P DOWN | W | 19 | 1P DOWN | BLACK/WHITE |
| ORANGE/GREEN | 2P LEFT | Х | 20 | 1P LEFT | RED/GRAY |
| ORANGE/YELLOW | 2P RIGHT | Υ | 21 | 1P RIGHT | GRAY/WHITE |
| BLACK/YELLOW | 2P SHOOT | Z | 22 | 1P SHOOT | PINK/WHITE |
| ORANGE/GRAY | 2P JUMP | а | 23 | 1P JUMP | GREEN/BROWN |
| | NOT USED | b | 24 | NOT USED | |
| | NOT USED | С | 25 | NOT USED | |
| | NOT USED | d | 26 | NOT USED | |
| BLACK | GND | е | 27 | GND | BLACK |
| BLACK | GND | f | 28 | GND | BLACK |

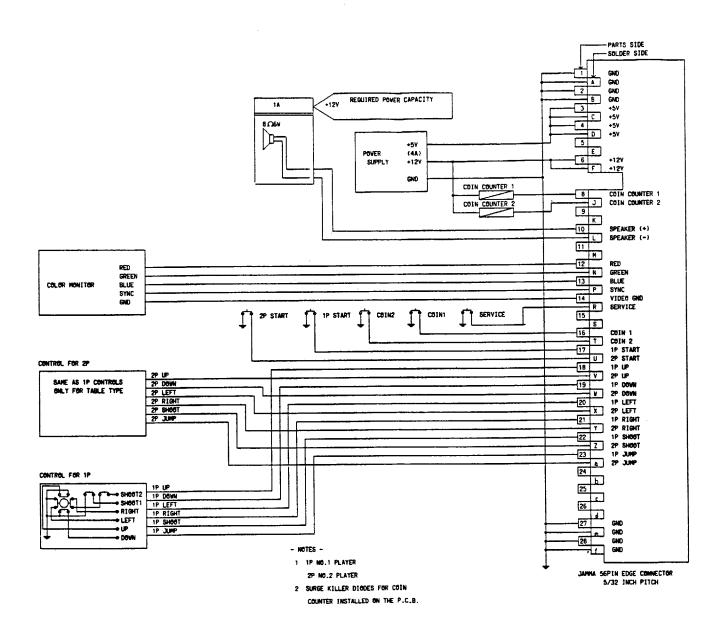
(BASE COLOR/LINE COLOR)

SUPER CONTRA: AC FLOW CHART

- 1. GREEN/YELLOW
- 2. BLACK
- 3. RED
- 4. BLUE
- 5. BROWN
- 6. RED/BLACK
- 7. BLACK/WHITE
- 8. WHITE
- 9. GREEN
- 10. VIOLET
- 11. ORANGE



SUPER CONTRA: WIRING DIAGRAM



DIP SWITCH SETTINGS

DIP SWITCH NO. 1 SETTINGS

1. COIN 1

| sw | 1 | 2 | 3 | 4 | COIN | PLAY |
|----|-----|-----|-----|-----|------|------|
| • | OFF | OFF | OFF | OFF | 1 | 1 |
| | ON | OFF | | | 1 | 2 |
| | OFF | ON | | | 1 | 3 |
| | ON | ON | | | 1 | 4 |
| | OFF | OFF | ON | OFF | 1 | 5 |
| | ON | OFF | | | 1 | . 6 |
| | OFF | ON | | | 1 | 7 |
| | ON | ON | | | 2 | 1 |
| | OFF | OFF | OFF | ON | 2 | 3 |
| | ON | OFF | | | 2 | 5 |
| | OFF | ON | | | 3 | 1 |
| | ON | ON | | | 3 | 2 |
| | OFF | OFF | ON | ON | 3 | 4 |
| | ON | OFF | | | 4 | 1 |
| | OFF | ON | | | 4 | 3 |
| | ON | ON | | | FREE | PLAY |

FREEPLAY: You can play game without coins.

DIP SWITCH NO. 2 SETTINGS

1. THE NUMBER OF PLAYER'S LIFE

| SW | 1 | 2 | NUMBER |
|----|-----|-----|--------|
| | OFF | OFF | 2 |
| • | ON | OFF | 3 |
| | OFF | ON | 5 |
| | ON | ON | 7 |

2. CHANGE OF TABLE/UPRIGHT

| SW | 3 | TYPE |
|----|-----|---------|
| | OFF | TABLE |
| • | ON | UPRIGHT |

3. BONUS LIFE

| SW | 4 | 5 | BONUS LIFE |
|----|-----|-----|---------------------------------|
| • | OFF | OFF | At 30,000 pts. and 200,000 pts. |
| | ON | | At 50,000 pts. and 300,000 pts. |
| | OFF | ON | At 30,000 pts. only |
| | ON | ON | At 50,000 pts. only |

4. DIFFICULTY OF THE GAME

| SW | 6 | 7 | DIFFICULTY |
|----|-----|-----|----------------|
| | OFF | OFF | EASY |
| • | ON | OFF | NORMAL |
| | OFF | ON | DIFFICULT |
| | ON | ON | VERY DIFFICULT |

2. COIN 2

| SW | 5 | 6 | 7 | 8 | COIN | PLAY |
|----|-----|-----|-----|-----|------|------|
| • | OFF | OFF | OFF | OFF | 1 | 1 |
| | ON | OFF | | | 1 | 2 |
| | OFF | ON | | | 1 | 3 |
| | ON | ON | | | 1 | 4 |
| | OFF | OFF | ON | OFF | 1 | 5 |
| | ON | OFF | | | 1 | 6 |
|] | OFF | ON | | | 1 | 7 |
| | ON | ON | | | 2 | 1 |
| | OFF | OFF | OFF | ON | 2 | 3 |
| | ON | OFF | | | 2 | 5 |
| | OFF | ON | | | 3 | 1 |
| | ON | ON | | | 3 | 2 |
| | OFF | OFF | ON | ON | 3 | 4 |
| | ON | OFF | | | 4 | 1 |
| | OFF | ON | | | 4 | 3 |
| | ON | ON | | | VC | DID |

5. SOUND IN ATTRACTIVE MODE

| | SW | 8 | SOUND |
|---|----|-----|-------|
| | | OFF | OFF |
| Ì | • | ON | ON |

DIP SWITCH NO.3 SETTINGS

1. VIDEO SCREEN FLIP

| SW | 1 | VIDEO SCREEN (Monitor) | | |
|----|-----|------------------------|--|--|
| • | OFF | NORMAL | | |
| | ON | UPSIDE DOWN | | |

2. CHANGE OF MODE

| SW | 3 | MODE | |
|----|-----|------------|--|
| • | OFF | GAME MODE | |
| | ON | CHECK MODE | |

3. CONTINUATION

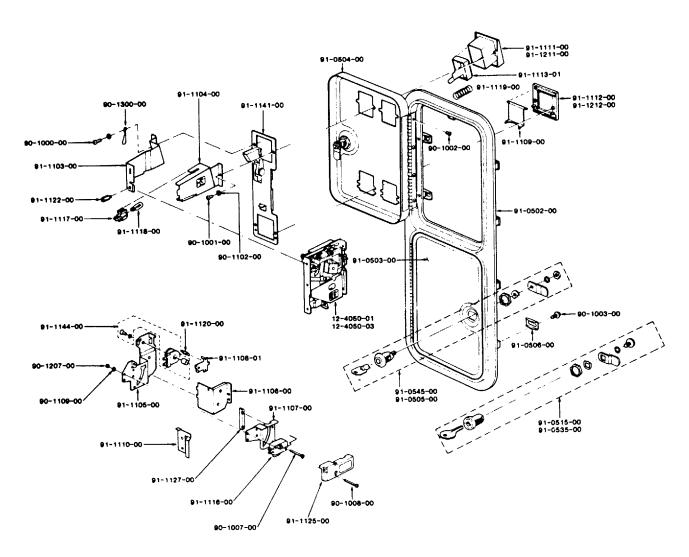
| sw | 4 | 1 PLAYER PLAY | 2 PLAYER PLAY |
|----|-----|---------------|--------------------------|
| | OFF | Up to 3 times | Up to twice altogether |
| • | ON | Up to 5 times | Up to 4 times altogether |

SW2 is not used.

Shows recommended settings

COMPLETE COIN DOOR ASSEMBLY

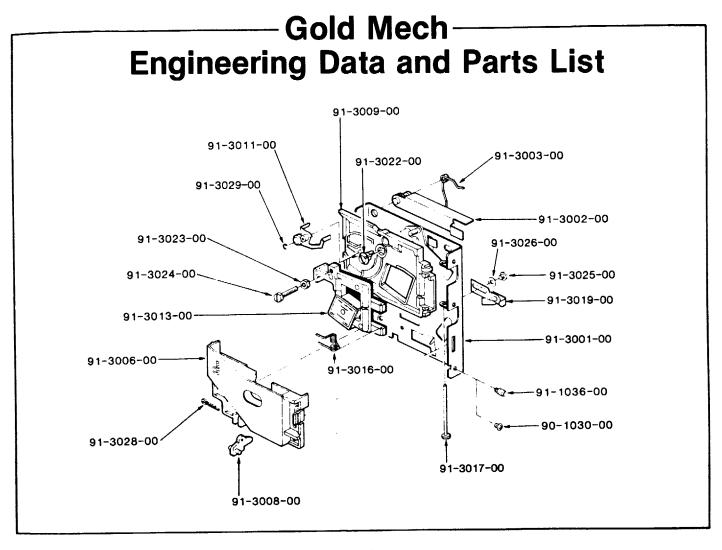
EXPLODED VIEW



| D/ | D. | LC | IST |
|----|----|----|-----|

| | • | | | | | | |
|------------|-----------------------|------------|---------------------|------------|---------------------------------------|------------|-------------------------|
| 12-4050-01 | S-10 Acceptor Body | 90-1102-00 | Washer for Bezel | 91-1103-00 | Coin Inlet Lamp Side | 91-1119-00 | Buttton Spring |
| | U.S. 25* | | Screw | 91-1104-00 | Coin Inlet Cover Side | 91-1120-00 | Lockout Spring |
| 12-4050-03 | S-10 Acceptor Body | 90-1207-00 | Nut for Microswitch | 91-1105-00 | Reject Cup Side Plate | 91-1122-00 | Retaining Screw for |
| | Canadian 25° | | Mounting Screw | 91-1106-00 | Reject Cup Base Plate | | Acceptor Body |
| 20-4177-00 | Plastic Cash Box | 90-1300-00 | Keyhook | 91-1107-00 | Microswitch Bracket | 91-1125-00 | Clear Plastic Cover for |
| 20-4179-00 | Steel Enclosure | 91-0502-00 | Zinc Die Cast Frame | 91-1108-01 | Lockout Flap U.S. 25* | | Microswitch |
| 22-1400-00 | Locking Bar | 91-0503-00 | Lower Door | 91-1109-00 | Reject Flap | 91-1127-00 | Plastic Switch Adjuster |
| 24-1150-00 | Wire Harness | 91-0504-00 | Upper Door | 91-1110-00 | Metal Switch Adjuster | 91-1141-00 | Base Plate With Pivot |
| 90-1000-00 | Keyhook Bezel Screw | 91-0505-00 | Round Lock and Cam | 91-1111-00 | Black Button Bezel | | and Stud |
| 90-1001-00 | Bezel Screw | | Assembly | 91-1112-00 | Black Reject Bezel | 91-1144-00 | 6 Volt DC Lockout Coil |
| 90-1002-00 | Hinge Screw | 91-0506-00 | Clamp | 91-1113-01 | Entry/Reject Button | | Assembly |
| 90-1003-00 | Clamp Screw | 91-0515-00 | Flat Lock and Cam | | U.S. 25* | 91-1211-00 | Zinc Plated Button |
| 90-1007-00 | Flat Head Microswitch | | Assembly | 91-1116-00 | Microswitch (Black | | Bezel |
| | Mounting Screw | 91-0535-00 | Flat Lock and Cam | | End Arm) | 91-1212-00 | Zinc Plated Reject |
| 90-1008-00 | Panhead Microswitch | | Assembly | 91-1117-00 | Lampholder | | Bezel |
| | Mounting Screw | 91-0545-00 | Round Lock and Cam | 91-1118-00 | 6 V Wedge Base Lamp | | |
| | J | | | | · · · · · · · · · · · · · · · · · · · | | |

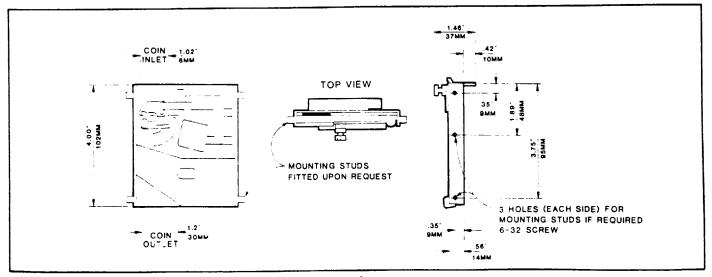
Assembly



PARTS LIST

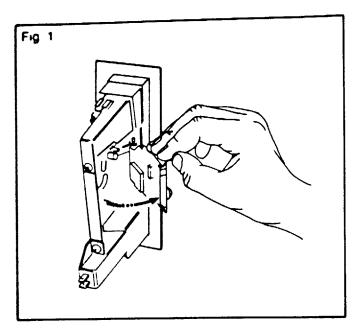
90-1030-00 Retaining Screw (#6-32"x.250") 91-3009-00 Gate
91-1036-00 Mounting Stud 91-3011-00 Cradle
91-3001-00 Back Plate 91-3013-00 Magnet Holder with Magnet
91-3002-00 Reject Lever 91-3016-00 Gate Spring
91-3003-00 Reject Lever Spring 91-3017-00 Gate Pin
91-3006-00 Cover Plate 91-3019-00 Separator
91-3008-00 Anti-Stringing Device 91-3022-00 Diameter Adjustment

91-3023-00 Locknut-Magnet Holder 91-3024-00 Screw-Magnet Holder 91-3025-00 Screw Separator 91-3026-00 Washer 91-3028-00 Cotter Pin for Anti-stringing Device 91-3029-00 E-Clip for Cradle



Gold Mech: Service Information

CLEANING and CARE of the MECHANISM



The magnet that is fitted to the mechanism, should be kept clean from foreign particles. The magnet can be cleaned by swinging the gate open. (as shown in Fig. 1.) Remove metal filings from the magnet by guiding the point of a screwdriver along the edges of the magnet, such that the filings cling to the screwdriver.

The mechanism can be cleaned by immersing in water using a small brush to clean the mechanism. Rinse the mechanism with boiling water and dry with compressed air.

Note:

Since the Gold Mech relies on coins passing the magnet at a constant speed, the rejector must be free of dirt and grease which may slow down the coins. Do not lubricate the acceptor with oil as this slows down coins.

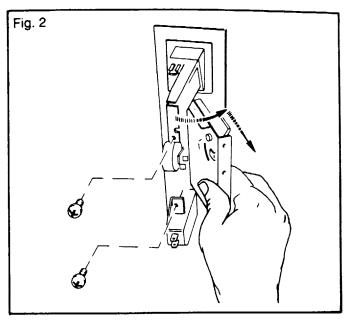
If the above procedures are not successful, check for worn, bent or damaged parts and replace where necessary.

Coin Switch

The coin switch comes in two different spring tensions—identified by the color of the plastic boss at the wire's pivot point.

Red: Light tension—U.S. 25°

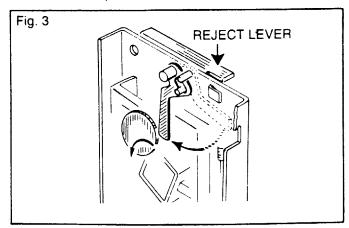
White: Heavy tension—heavy foreign coins



Removal of Mechanism

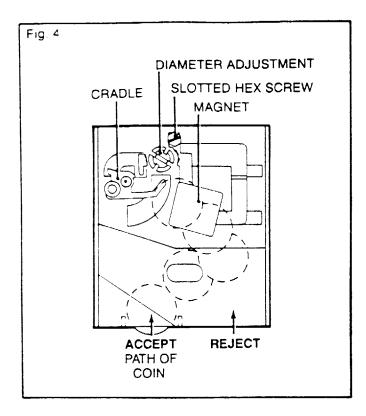
To remove the coin selector: Unscrew the two screws (as SHOWN IN Fig. 2)—swing rear of selector body away from the lock-out side and withdraw.

The Gold Mech Acceptors are designed to require a minimum of maintenance and field adjustment. Coins are checked by diameter and thickness, weight, metal content, bounce, and for ferromagnetic coins such as nickel and steel, a rim test is also used.



The Magnet

Coins that are too thick will fail to pass between the magnet and the backplate of the mechanism; and will be cleared by the magnet wiper when the reject lever is actuated. (Fig. 3)



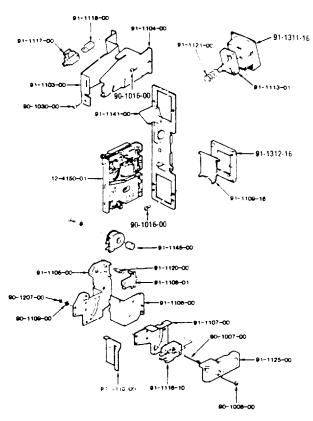
The first check on the coin is at the entry slot which prevents the entry of grossly oversize and bent coins. The next test is at the cradle. When the correct coin falls into the cradle, the cradle tipples and the coin is delivered to the magnet check. Under-diameter coins fall between the legs of the cradle and are returned to reject. Under-weight coins fail to tipple the cradle and can be returned to reject by pressing the reject lever.

Adjustment

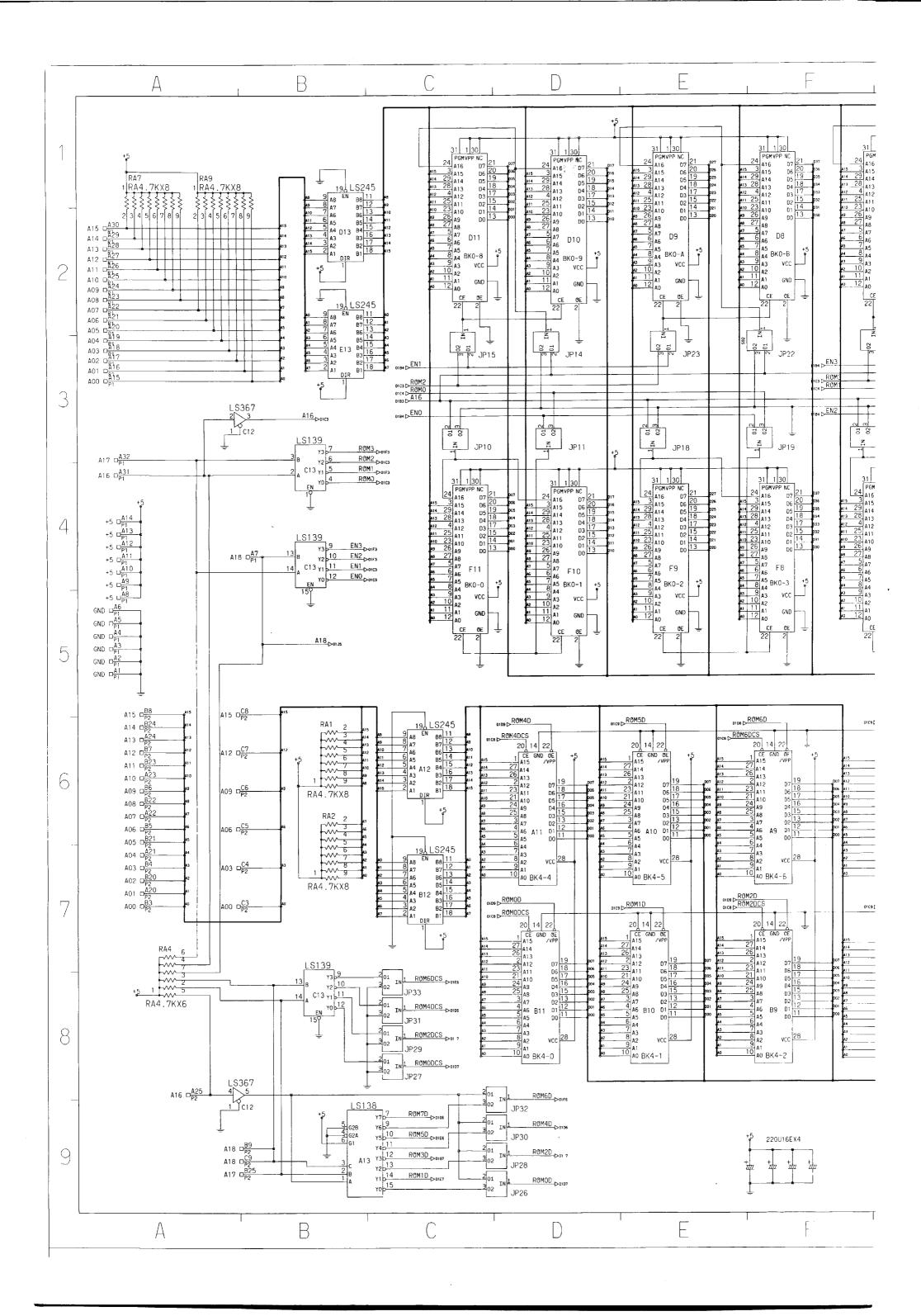
The Gold Mech Acceptors are factory adjusted for optimum performance. If more critical adjustments are desired, or if the unit has been disassembled, the following adjustment procedure is suggested. (Fig. 4)

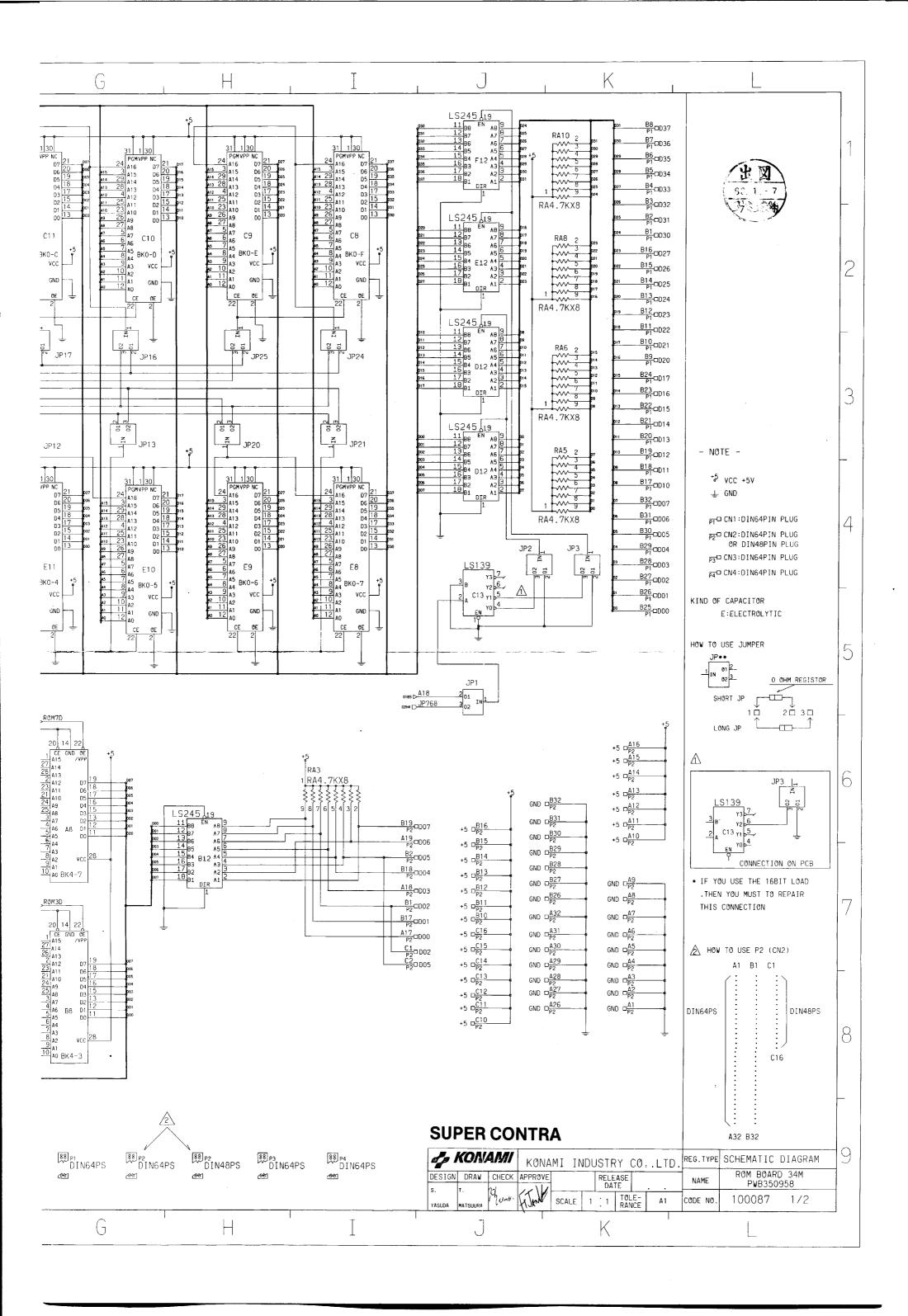
- 1. Ensure that the mechanism is in an upright and level position.
- Loosen the hex locking screw on the magnet holder and unscrew the slotted hex screw.
- 3. Place a true U.S. 25° coin in the mechansim. Turn the diameter adjustment (Fig. 4) clockwise until the coin falls into the cradle. The cradle should tipple and the coin come to rest on the side of the magnet. Turn the slotted hex screw clockwise until the coin just clears the magnet. Give this screw a further ½ turn clockwise for optimum clearance and tighten the locknut.

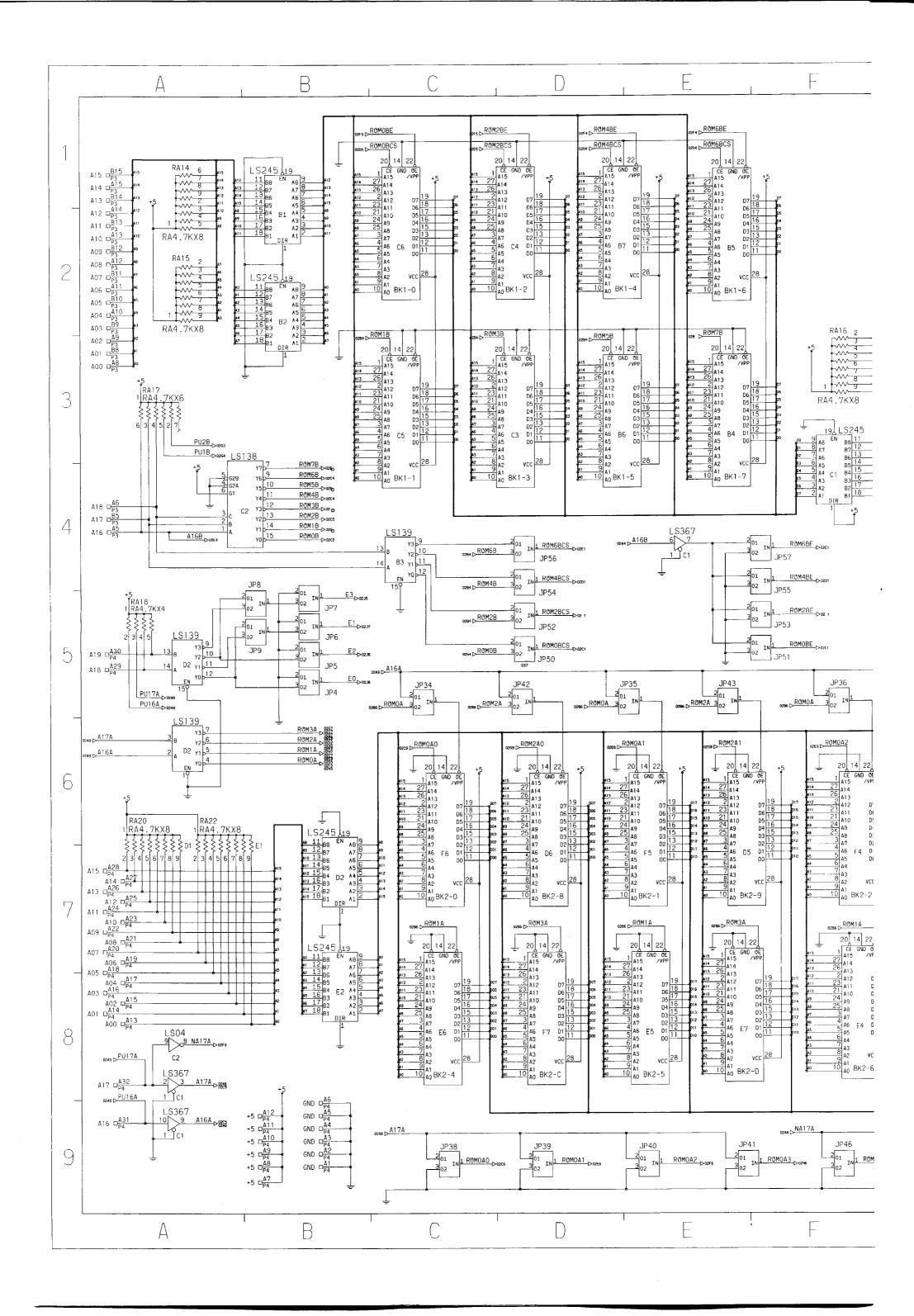
Base Plate Assembly for Coin Doors and Front Plates

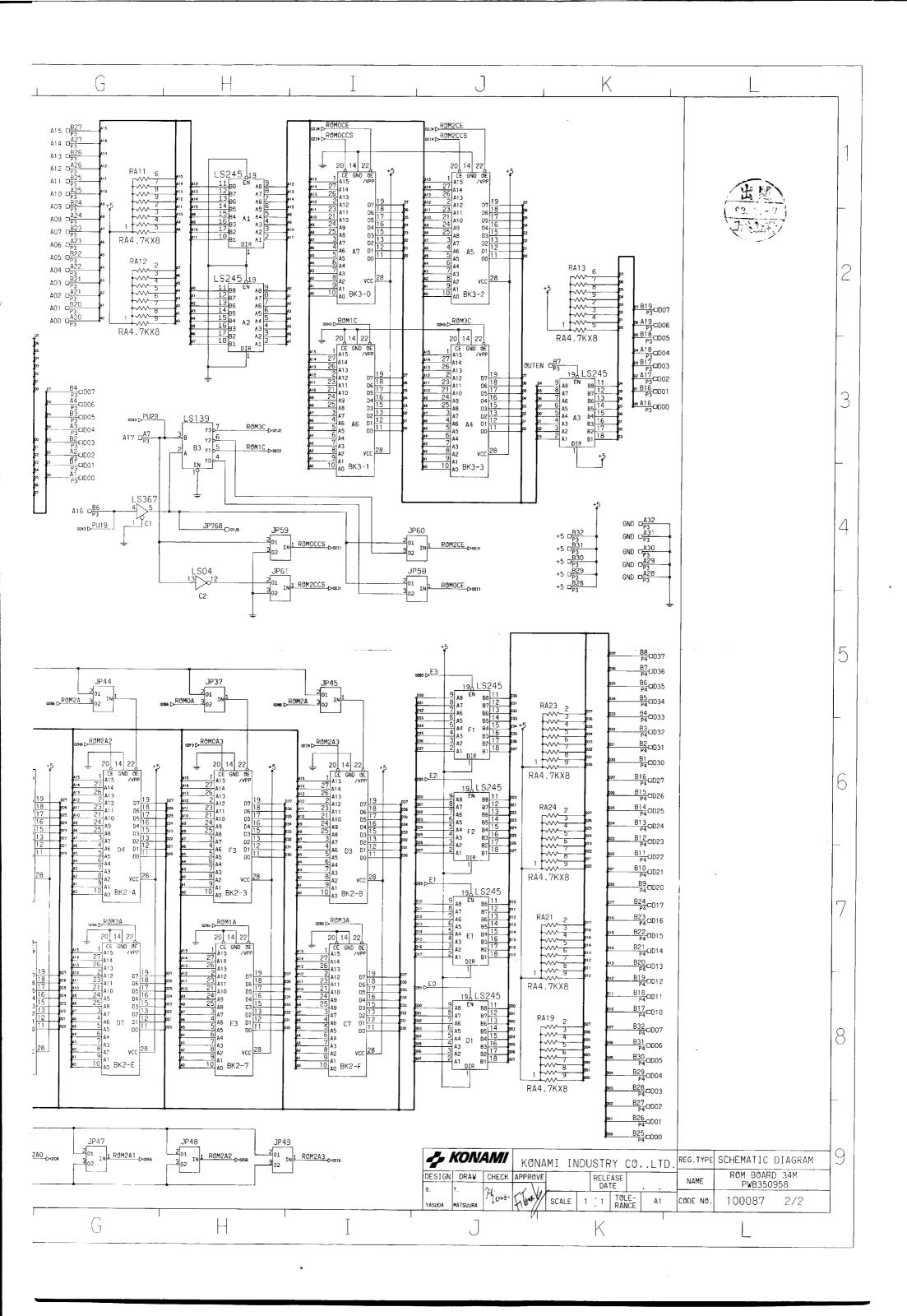


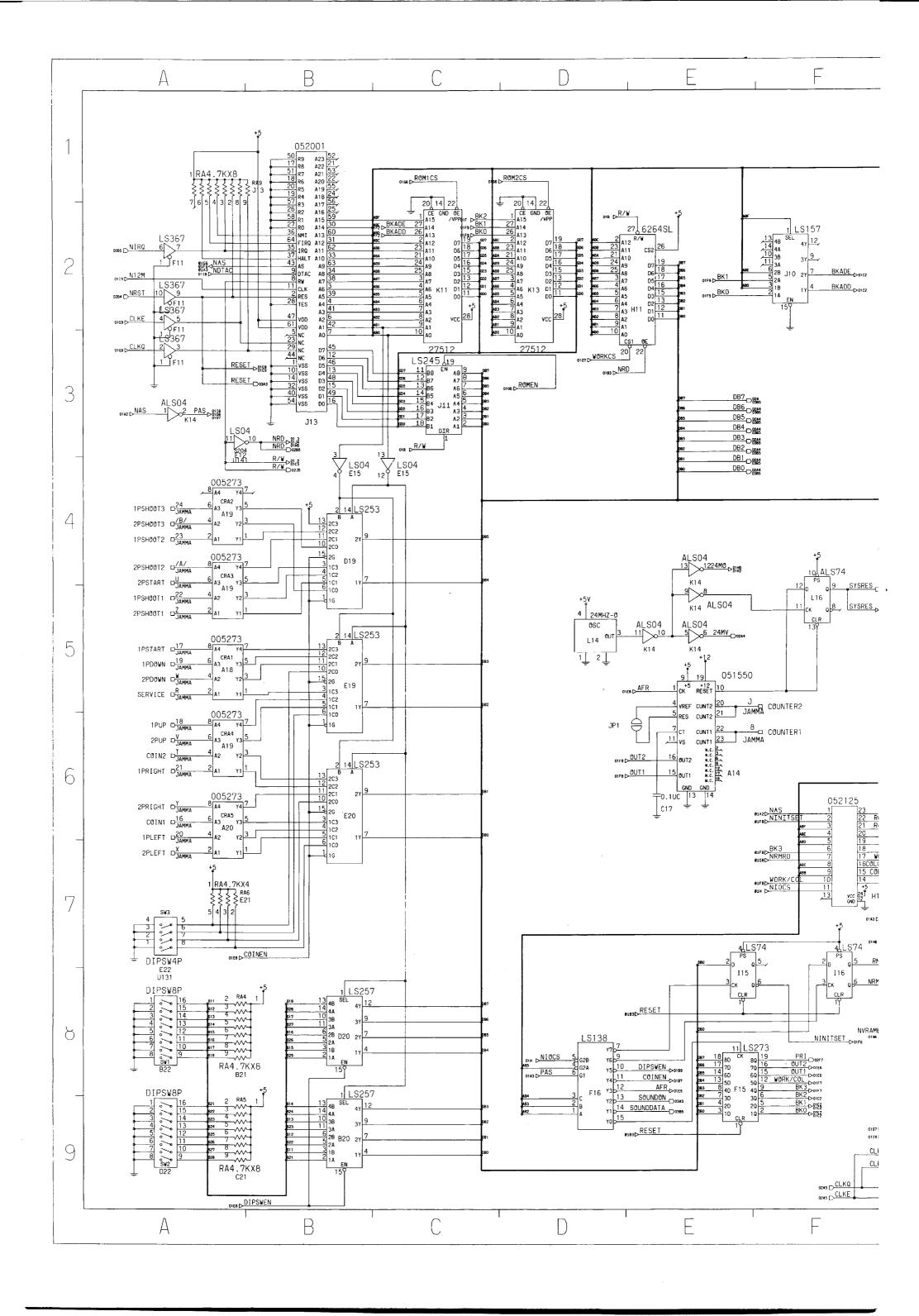
| Part | |
|------------|--------------------------------------|
| Number | Description |
| 12-4150-01 | Gold Mech Acceptor |
| 90-1000-00 | Keyhook Bezel Screw |
| 90-1007-00 | Flat Head Microswitch Mounting Screw |
| 90-1008-00 | Pan Head Microswitch Mounting Screw |
| 90-1016-00 | CPJS/Bezel Screw |
| 90-1030-00 | Mounting Screw for Gold Mech |
| 90-1032-00 | Bezel/Hinge Screw PZ |
| 90-1109-00 | Lock Washer for Microswitch Assembly |
| 90-1207-00 | Nut for Microswitch Mounting Screw |
| 91-1103-00 | Coin Inlet Lamp Side |
| 91-1104-00 | Coin Inlet Cover Side |
| 91-1105-00 | Reject Cup Side Plate |
| 91-1106-00 | Reject Cup Base Plate |
| 91-1107-00 | Microswitch Bracket |
| 91-1108-00 | Lockout Flap U.S. 25° |
| 91-1109-16 | Reject Flap |
| 91-1110-00 | Metal Switch Adjuster |
| 91-1113-01 | Entry/Reject Button U.S. 25° |
| 91-1116-10 | Microswitch (Red End Arm) |
| 91-1117-00 | Lampholder |
| 91-1118-00 | GV Wedge Base Lamp |
| 91-1120-00 | Lockout Spring |
| 91-1121-00 | Button Spring |
| 91-1125-00 | Clear Plastic Cover for Microswitch |
| 91-1141-00 | Base Plate w/Pivot Coil |
| 91-1145-00 | 12V DC Lockout Coil |
| 91-1311-16 | Black Nylon Button Bezel |
| 91-1312-16 | Black Nylon Reject Bezel |
| | |

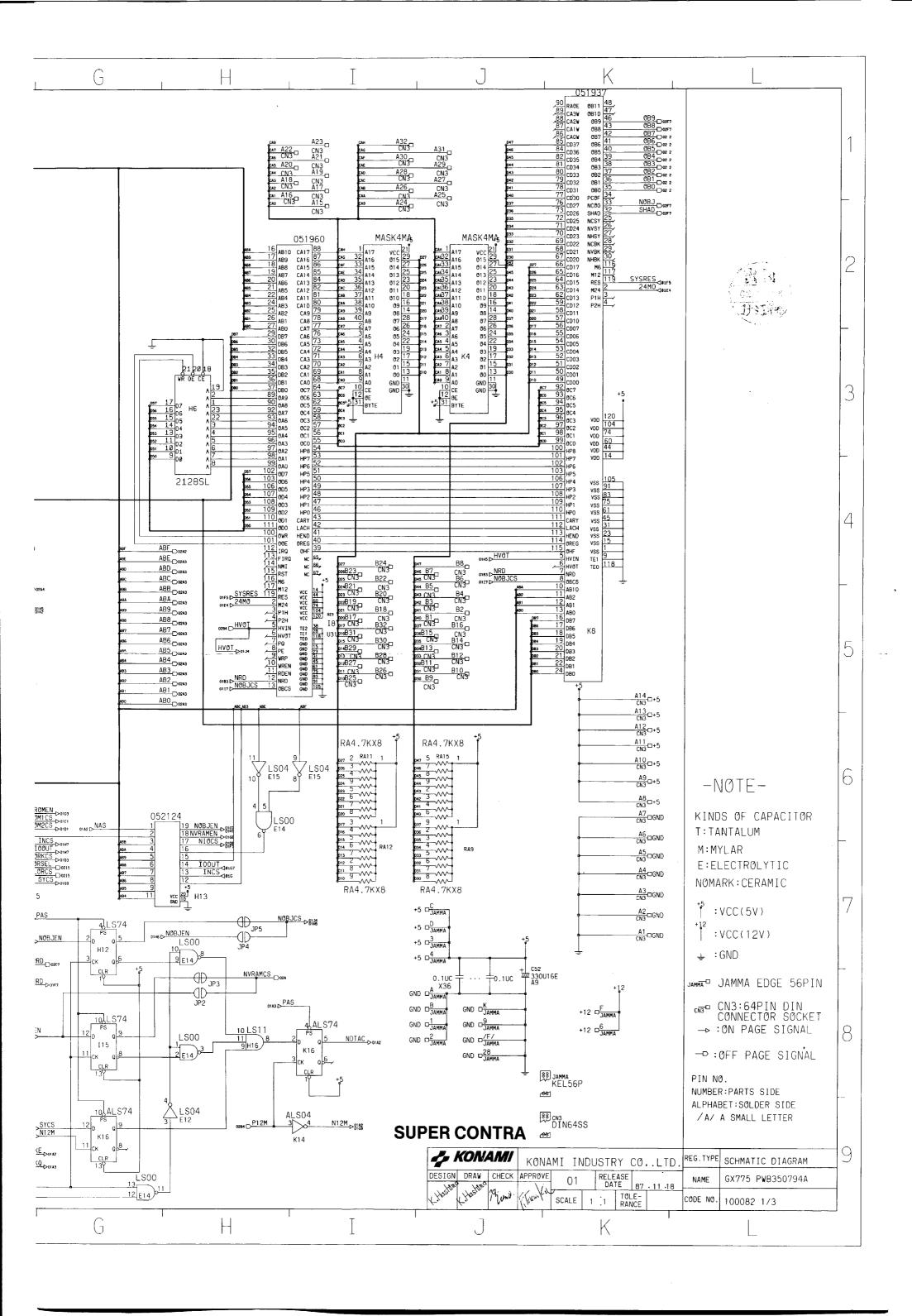


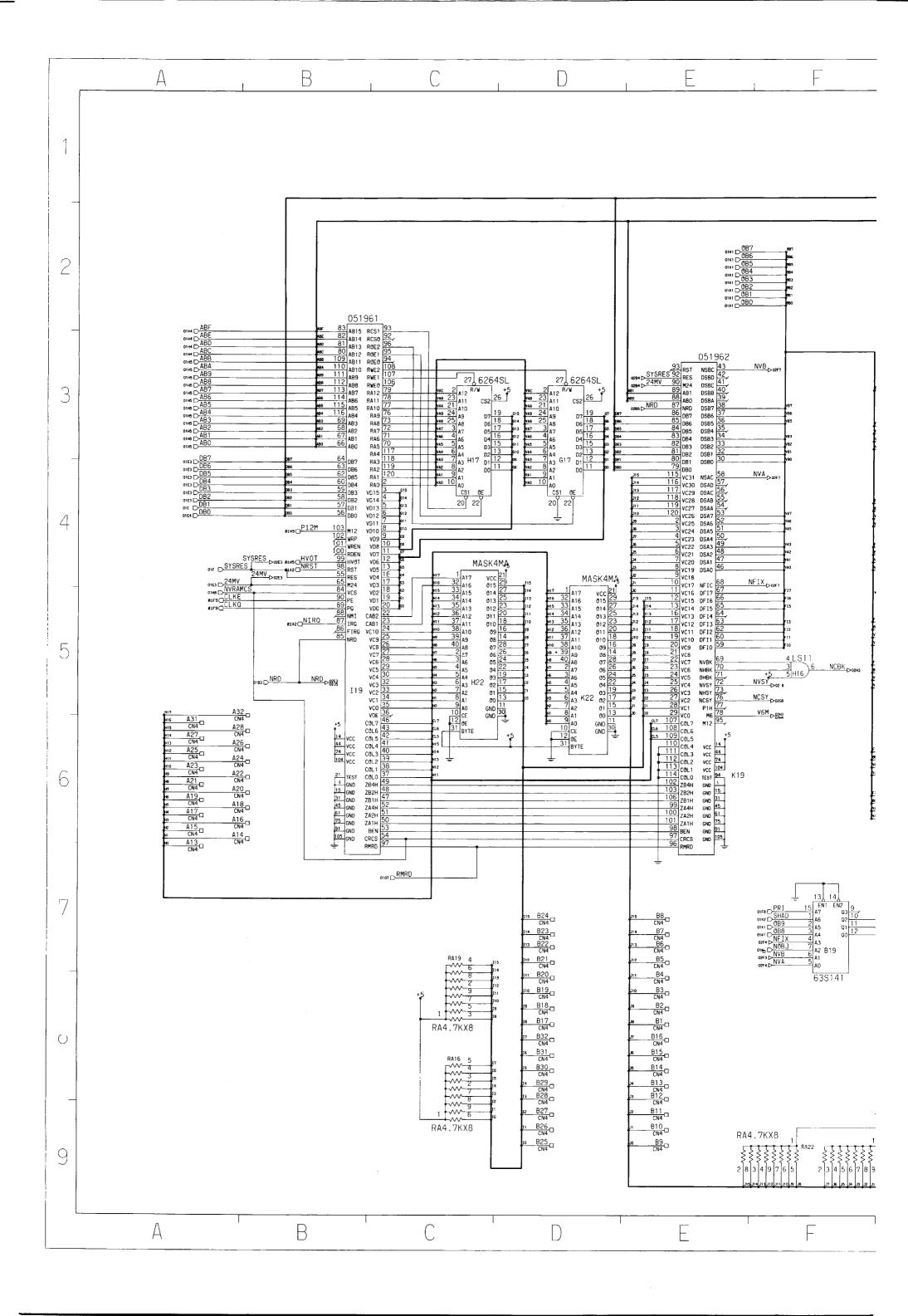


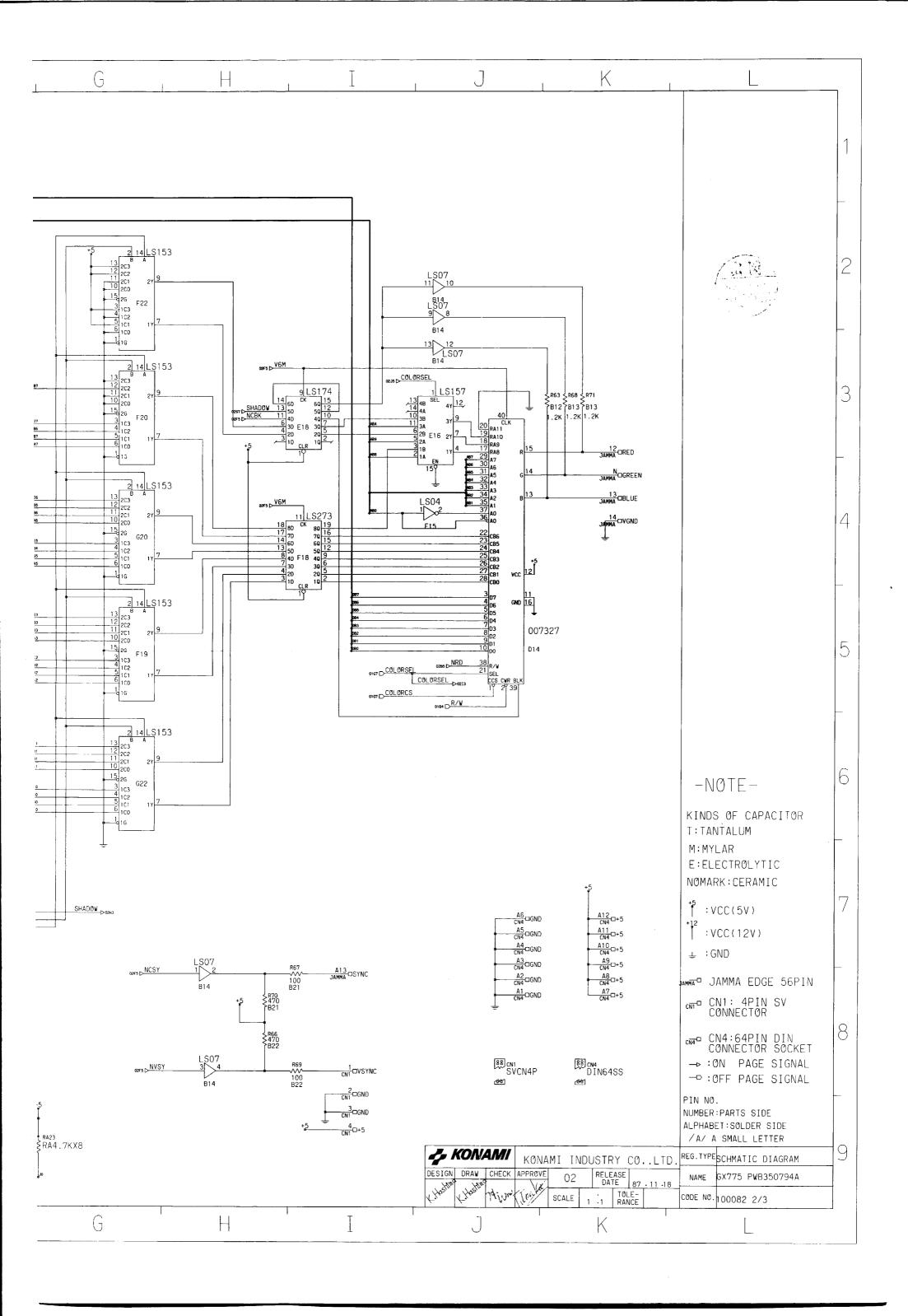


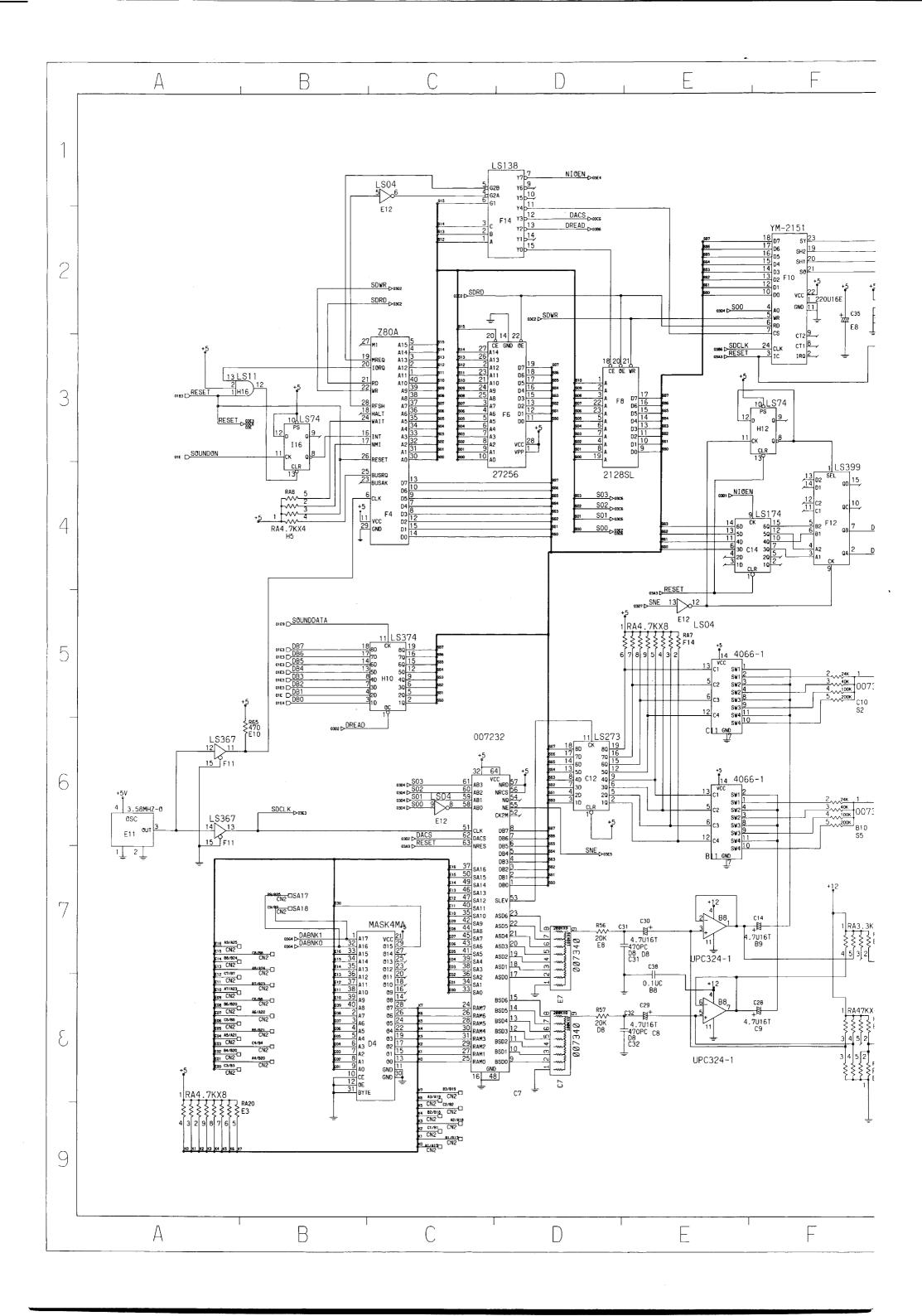


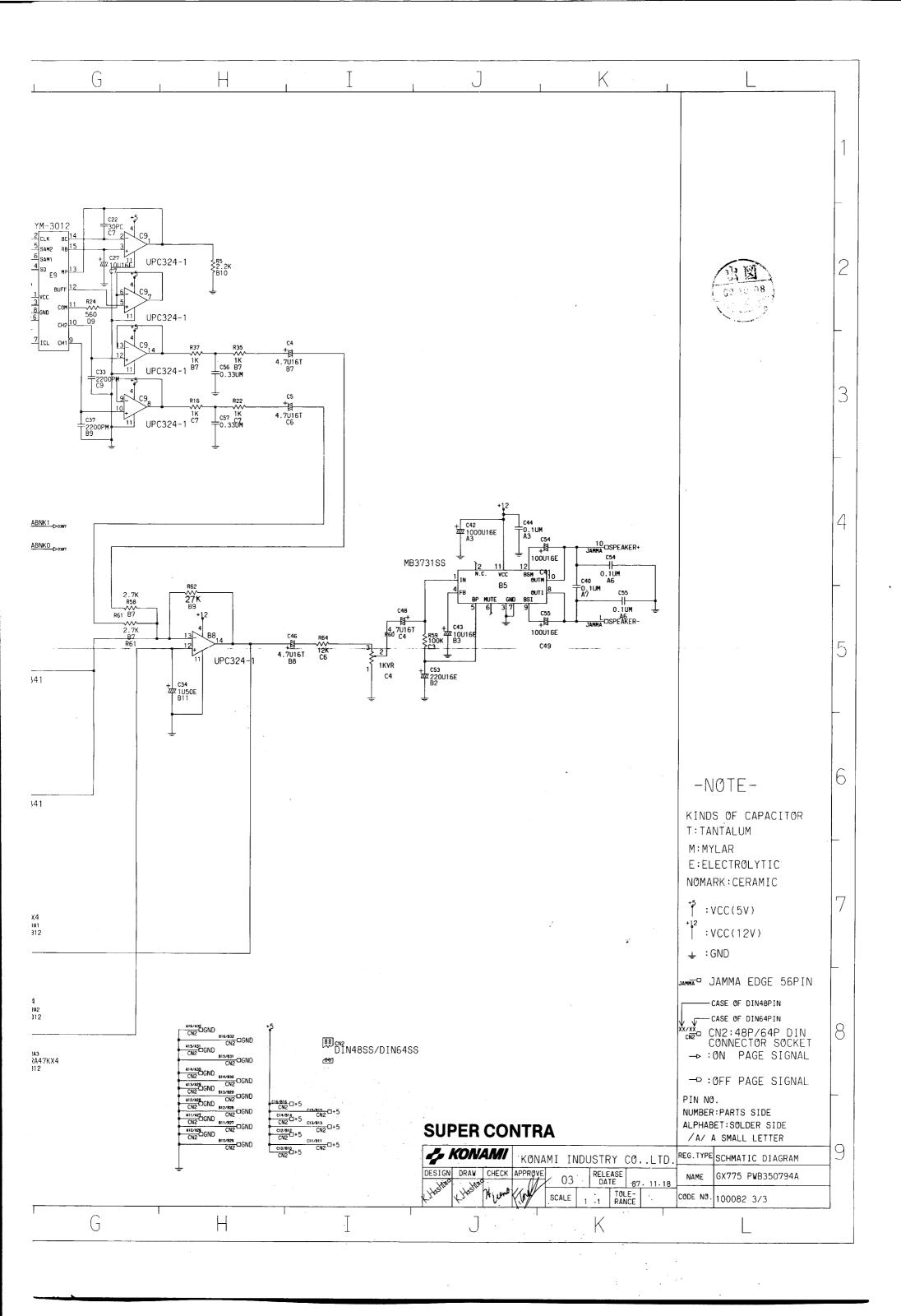












WARNING F. C. C. REGULATION COMPLIANCE

THIS KIT IS INTENDED FOR USE ONLY ON COIN-OPERATED VIDEO. GAMES MANUFACTURED AFTER OCTOBER 1, 1983 WHICH HAVE BEEN VERIFIED FOR COMPLIANCE WITH REQUIREMENTS IN PART 15 OF F.C.C. RULES FOR A CLASS A COMPUTING DEVICE.

IMPROPER CONNECTION OF THIS KIT OR CONNECTION TO ANY OTHER GAME NOT SO MANUFACTURED OR VERIFIED FOR COMPLIANCE MAY CAUSE UNACCEPTABLE INTERFERENCE TO RADIO AND T.V. RECEPTION, REQUIRING THE OPERATOR TO TAKE WHATEVER STEPS ARE NECESSARY TO CORRECT THE INTERFERENCE.

THE P.C. BOARD CAGE SUPPLIED WITH THIS CONVERSION KIT MUST BE UTILIZED AND TERMINATED TO GROUND AT THE TIME OF INSTALLATION.



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