JR. PAC-MAN

UNDER AGREEMENT BY NAMCO LTD.

INSTRUCTION MANUAL



MIDWAY MFG. CO.

10601 W. Belmont Avenue Franklin Park, Illinois 60131



Phone: (312) 451-9200 Cable Address: MIDCO Telex No.: 72-1596

WARNING

THIS GAME MUST BE GROUNDED. FAILURE TO DO SO MAY RESULT IN DESTRUCTION TO ELECTRONIC COMPONENTS.

WARNING: This equipment generates, uses, and can radiate radio frequency energy and if not and used in accordance with the instructions manual, may cause interference to radio communications. It has been tested and found to comply with the limits for a CLASS A computing device pursuant to SUBPART J of PART 15 of FCC RULES, which are designed to provide reasonable protection against such interference when operated in a commercial environment. Operation of this equipment in a residential area is likely to cause interference in which case the user at his own expense will be required to take whatever measures may be required to correct the interference

ELECTRICAL BULLETIN: FOR ALL APPARATUS COVERED BY THE CANADIAN STANDARDS ASSOCIATION (CSA) STANDARD C22.2 NO. 1, WHICH EMPLOYS A SUPPLY CORD TERMINATED WITH A POLARIZED 2-PRONG ATTACHMENT PLUG.

CAUTION:

TO PREVENT ELECTRIC SHOCK DO NOT USE THIS (POLARIZED) PLUG WITH AN EXTENSION CORD, RECEPTACLE OR OTHER OUTLET UNLESS THE BLADES CAN BE FULLY INSERTED TO PREVENT BLADE EXPOSURE.

ATTENTION: POUR PREVENIR CHOCS ELECTRIQUES NE PAS UTILISER CETTE FICHE POLARISEE AVEC UN PROLONGATEUR. UNE PRISE DE COURANT OU UNE AUTRE SORTIE DE COURANT, SAUF SI LES LAMES PEUVENT ETRE INSEREES A FOND SANS EN LAISSER AUCUNE PARTIE A DECOUVERT.

(Sally MIDWAY

Invites You To Use

OUR TOLL FREE NUMBERS FOR SERVICE INFORMATION CONCERNING THIS GAME, OR ANY OTHER BALLY MIDWAY GAME YOU NOW HAVE ON LOCATION.

CALL US FOR PROMPT, COURTEOUS ANSWERS TO YOUR PROBLEMS. **VIDEO** ——— Continental U.S. 1-800-323-7182

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JR PAC MAN GAME OPERATION

JR. PAC-MAN is a one or a two player game with a color T.V. monitor. The game has four possible modes of operation: ATTRACT, READY-TO-PLAY, PLAY, and SELF-TEST.

SELF-TEST MODE

The Self-Test mode is a special mode for checking the game switches and computer functions. It is the easiest and best way to check for proper operation of the entire game.

NOTE: Putting the game into Self-Test will cause it to *erase* any CREDITS it has on it from its memory.

You may begin a Self-Test at any time after the power to the game is on by sliding the Self-Test switch to the "ON" position. Now that the game is in the Self-Test mode, it will react as follows:

- 1. First, you will see several moving multicolored patterns appear on the screen.
- Immediately following this, a right side up test display is shown on the monitor screen.
 The game will remain in this Self-Test mode until you set the Self-Test switch back to the "OFF" position.
- 3. To check your game function switches and buttons (coin counter switches, door opening button, 1 PLAYER and 2 PLAYER buttons): activate each one while the game is in the Self-Test mode. You should hear a different game sound for each activation. If you do not hear it, the switch/button is either not working, miswired, or disconnected. Check it out thoroughly.
- When finished with the Self-Test mode, slide the Self-Test switch back to the "OFF" position.

- Normal game functions will now return to the monitor screen.
- 6. If you wish to produce ONLY a CROSS HATCH test pattern on the monitor screen for further use, slide the Self-Test switch to the "ON" position, wait for the Self-Test display to appear, and then turn it "OFF" again. A cross hatch pattern appears immediately on the screen and will remain for about one second. To retain it, set the Self-Test switch back "ON" again quickly (BEFORE the cross hatch pattern disappears). It will now remain on the screen until you set the Self-Test switch to the "OFF" position again. At that time normal game functions will return.

ATTRACT MODE

1. The Attract mode starts:

☐ Just after power has been turned on to the game. (Self-Test switch is in the "OFF" position.)
☐ After a Self-Test has been completed. (Performing a Self-Test sets the credits in the games memory to zero "0".)
☐ After a play has been finished and there are no more credits left in the games memory.
□ No matter where the game is in the Attract mode sequence, it will immediately go to the Ready-To-Play mode display as soon as a game has been paid for.

READY-TO-PLAY MODE

- 1. The Ready-To-Play mode starts when enough coins have been accepted for a 1 or a 2 player game.
- 2. The Ready-To-Play mode ends when either the "1 PLAYER" or the "2 PLAYER" push button is pressed.
- If no START button is pressed, the displays will remain on the monitor screen indefinitely.

PLAY MODE

- 1. The Play mode begins when either the "1 PLAYER" or the "2 PLAYER" start button is pressed.
- The Play mode ends when all of your JR. PAC-MEN have been caught. When this happens, "GAME OVER" is written across the center of the monitor screen.

TWO PLAYER OPERATION

In the two player mode, the rules of play are the same as in the single player mode. There are some additional rules, however.

- 1. The players must take turns at the controls.
- Your turn lasts until the pursuers catch your JR. PAC-MAN. At this point, the game will do one of several things depending on whether or not the caught JR. PAC-MAN was your last or if you still have others remaining in reserve.

JR. PAC-MAN CAUGHT - OTHERS REMAINING IN RESERVE

☐ The GAME stops.		
□ Next, the Rack changes to the Rack number the other player is in, and what's left of the other players Rack and his JR. PAC-MAN appear on the screen.		
☐ Play then begins for the other player.		

JR. PAC-MAN CAUGHT - NO OTHERS REMAINING IN RESERVE

☐ Game displays "GAME OVER".
☐ The Rack changes to the Rack number the other player is in, what's left of the other players maze and his JR. PAC-MAN appear on the monitor screen, and game play then begins for the other player.
☐ After the last player has finished his game, the game will either go to the Attract mode (if there are no more credits left in its memory) or into the Ready-To-Play mode (if there are still credits left in its memory).

RACK ADVANCE

Your NEW game is equipped with a RACK AD-VANCE feature that can allow you to view and/or play the higher racks for test purposes. It is activated in the following manner:

- Open the games coin door and rear access door.
- 2. Turn the power to the game on.
- Gently pull out the plunger on the Safety Interlock Switch located just inside the rear access door.
- 4. Using the Test Credit Button, put a credit on the game.
- 5. Press the "1 PLAYER" start button.
- 6. **IMMEDIATELY** set switch number 7 of the DIP SWITCH PACK located at 9-D on the games P.C. Board to the "ON" position.
- 7. The game will now automatically advance through it's racks continuously.
- 8. When finished, set the above switch back to the "OFF" position, and close and lock all the games doors.
- 9. Normal game functions will now return.

JR. PAC-MAN SCORING

DESCRIPTION	POINTS AWARDED
SMALL DOTS	10 POINTS EACH
LARGE DOTS	50 POINTS EACH
ENERGIZER DOTS	50 POINTS EACH
TRICYCLE	100 POINTS EACH
KITE	200 POINTS EACH
DRUM	500 POINTS EACH
BALLOON	700 POINTS EACH
TRAIN	1000 POINTS EACH
CAT	2000 POINTS EACH
SODA MUG	5000 POINTS EACH

JR. PAC-MAN

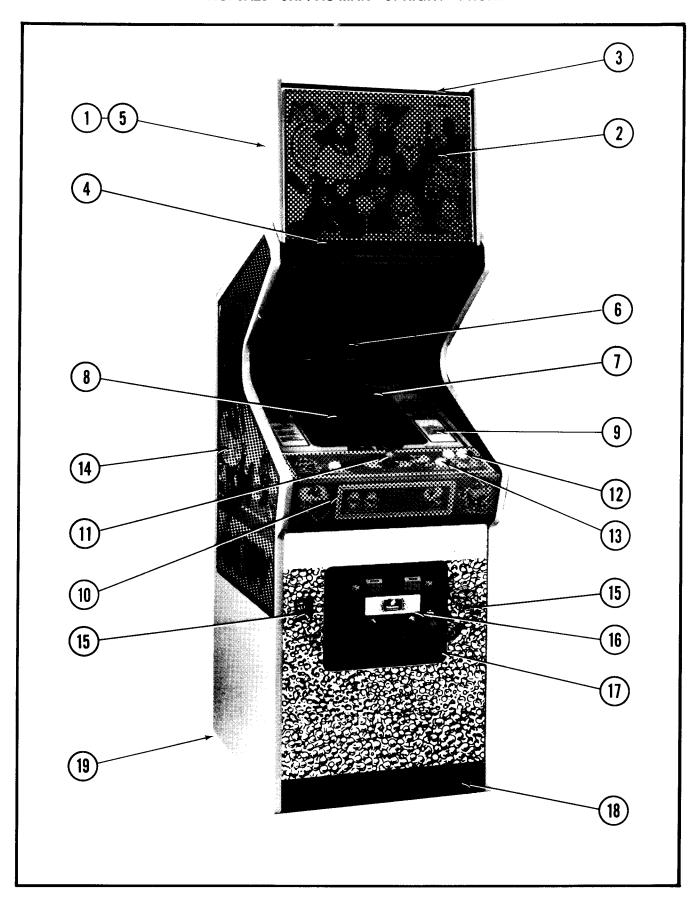
OPTION SWITCH SETTINGS

//////////////////////////////////////	D OF PLAY////////////////////////////////////
FREE PLAY *1 COIN 1 PLAY 1 COIN 2 PLAYS 2 COINS 1 PLAY	SW#1 SW#2 SW#3 SW#4 SW#5 SW#6 SW#7 SW#8 ON ON OFF ON ON OFF OFF OFF
/////////NUMBER OF JR.	PAC-MEN PER GAME////////////////////////////////////
1 JR. PAC-MAN 2 JR. PAC-MEN *3 JR. PAC-MEN 5 JR. PAC-MEN	ON ON OFF ON ON OFF OFF OFF
//////////////////////////////////////	IR. PAC-MEN////////////////////////////////////
*BONUS JR. PAC-MAN AT 10,000 POINTS BONUS JR. PAC-MAN AT 15,000 POINTS BONUS JR. PAC-MAN AT 20,000 POINTS BONUS JR. PAC-MAN AT 30,000 POINTS	ON ON OFF ON ON OFF OFF OFF
//////////////////////////////////////	FUNCTIONS////////////////////////////////////
AUTOMATIC RACK ADVANCE FREEZE VIDEO (MONITOR PRESENTATION STOPS MOVING) *GAME OPERATES NORMALLY	ON OFF OFF ON OFF OFF

PART NO. M051-00A29-A007

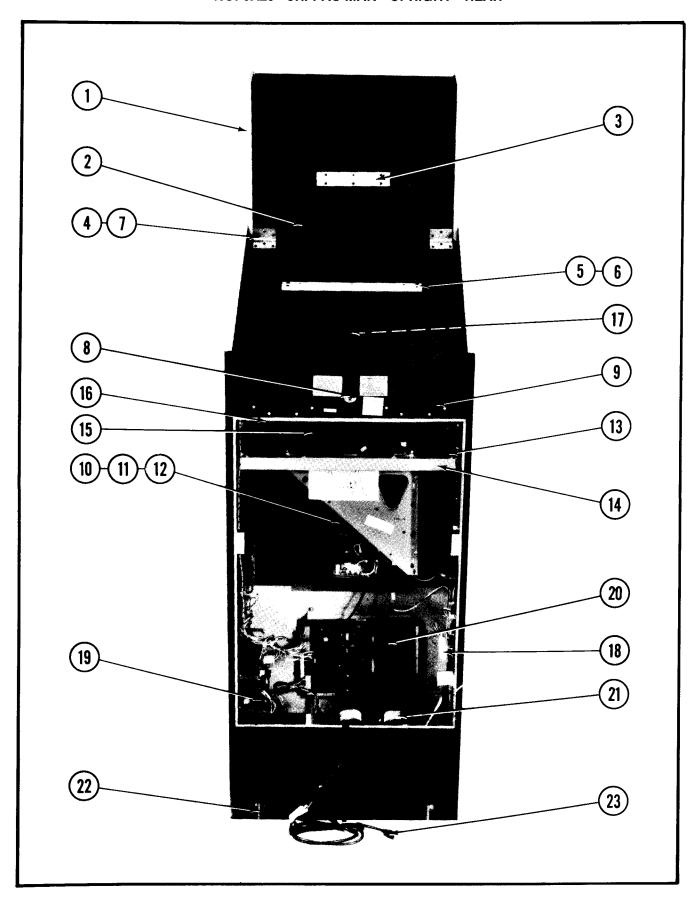
*INDICATES FACTORY RECOMMENDED SETTINGS

II. Illustrated Parts Breakdown



NO. 0A29 - JR. PAC-MAN - UPRIGHT - FRONT - PARTS LIST

ITEM	PART NO.	DESCRIPTION
1	A353-00011-0000	HEADER ASSY.
2	0A29-00900-00XF	HEADER - 17-7/16"x21%"
3	0353-00103-00XF	HEADER RETAINER - UPPER
4	A353-00014-00XF	HEADER RETAINER ASSY LOWER
Ì	0017-00101-0138	#8-% TORX TAMPER RESISTANT SCR. (6 REQ'D.)
5	A353-00021-0000	FLUOR. HEADER LIGHT ASSY. (2 REQ'D.)
6	0017-00009-0393	BLACK SPEAKER GRILL W/SLOTS
	0017-00003-0259	6"x9" SPEAKER - 8 OHM, 8W.
	0017-00101-0127	#8-32x1½ CARRIAGE BOLT (4 REQ'D.)
	0017-00103-0061	#8-32 HEX NUT W/SEMS (4 REQ'D.)
7	0508-00900-0000	T.V. BEZEL
8	0508-00905-0000	PLEXI-DIFFUSER
1	0508-00901-0000	PLEXI-GLASS CLIPS (4 REQ'D.)
	0017-00101-0017	#6x½ BLK. SLT. HEX HD. SCREW (4 REQ'D.) MAIN VIEWING GLASS
9	0A29-00900-00XF 0508-00108-0000	GLASS STOP BRKT.
	0017-00101-0017	#8x¾ SLT. HEX HD. M.S. (3 REQ'D.)
10	A353-00019-0000	OVERLAY - CONTROL SHELF PLATE ASSY.
'0	A353-00019-0000 A353-00018-0000	CONTROL SHELF PLATE WELD ASSY.
	0353-00903-0000	DECORATIVE OVERLAY
	0353-00107-0100	CONTROL SHELF MTG. BRKT RIGHT
	0353-00107-0200	CONTROL SHELF MTG. BRKT LEFT
	0555-00901-0000	PLASTIC LOCATING PIN (4 REQ'D.)
	0017-00009-0534	BASSICK CLAMP (3 REQ'D.)
	0017-00101-0141	#8x11/16 UNSLOT. HEX HD. SCR. (10 REQ'D.)
	0353-00906-0000	CONTROL SHELF STRAP
11	A353-00015-0000	CONTROL ASSEMBLY
	A353-00006-0000	CONTROL SHELF CABLE ASSY.
12	0017-00042-0260	PUSH BUTTON ASSY WHITE (2 REQ'D.)
13	0017-00042-0257	PUSH BUTTON ASSY YELLOW (2 REQ'D.)
	0017-00032-0093 0017-00103-0054	PUSH BUTTON SWITCH W/HOLDER (4 REQ'D.) %-11 PAL NUT (4 REQ'D.)
14	0A29-00902-0200	DECAL-LEFT SIDE
'4	0A29-00902-0200 0A29-00902-0100	DECAL - RIGHT SIDE (NOT SEEN)
15	0A29-00902-0100 0A29-00906-0000	FRONT DECAL - KIT
16	A090-00300-11BK	U.S.A. 25¢ DOUBLE COIN DOOR ASSY.
''	A982-00015-0000	COIN DOOR CABLE ASSY.
17	0090-00002-04BK	LARGE COIN DOOR FRAME
] "]	0017-00101-0121	#6-32x5/16 PHIL. TRS. HD. SCR. (3 REQ'D.)
18	0935-00906-0100	KICK PLATE - 23" LG.
19	0017-00102-0048	%-16x2" LEG LEVELERS (4 REQ'D.)
	0017-00103-0026	%-16 LEG LEVELER HEX NUTS (4 REQ'D.)



NO. 0A29 - JR. PAC-MAN - UPRIGHT - REAR - PARTS LIST

ITEM	PART NO.	DESCRIPTION
1	A353-00011-0000	HEADER ASSY.
2	0353-00110-0000	HEADER SUPPORT BRACE
3	0353-00102-0000	SUPPORT ARM BRACKET
4	0017-00009-0545	SUPPORT HINGE (2 REQ'D.)
5	0353-00109-0000	POSITIONING BRKT.
5 6	0017-00101-0138	#8x% TORX TAMPER RESISTANT SCR. (22 REQ'D.)
7	0017-00101-0149	#10x1% TORX TAMPER RESISTANT SCR. (2 REQ'D.)
	0017-00104-0011	#10 EXT. STAR WASHER (2 REQ'D.)
	0017-00104-0039	#10 FLAT WASHER (2 REQ'D.)
8	A945-00038-0000	ON-OFF SWITCH & PLATE ASSY.
9	0894-00916-0000	PLASTIC PULL & VENT (2 REQ'D.)
	0017-00101-0141	#8x11/16 UNSLOT. HEX HD. M.S. (8 REQ'D.)
10	0017-00003-0339	ELECTROHOME - 19" COLOR DUAL SYNC. HORIZ.
		MTG. MONITOR (OR)
11	0017-00003-0439	WELLS-GARDNER - 19" COLOR DUAL SYNC. HORIZ.
		MTG. MONITOR (OR)
12	0017-00003-0454	ZENITH - 19" COLOR DUAL SYNC. HORZ. MTG. MONITOR
13	0349-00101-0000	MONITOR RAIL (2 REQ'D.)
	0555-00901-0000	PLASTIC LOCATING PIN (4 REQ'D.)
	0017-00101-0141	#8x11/16 UNSLOT HEX HD. M.S. (8 REQ'D.)
14	0349-00100-0000	MONITOR MTG. ANGLE BRKT. (2 REQ'D.)
	0017-00101-0144	#10-24x% SLT. HEX W/WASHER SCR. (4 REQ'D.)
İ	0017-00101-0082	#10x¾ UNSLOT HEX HD. BOLT (4 REQ'D.)
45	0017-00104-0011	#10 EXT. WASHER (4 REQ'D.)
15	0508-00900-0000	19" T.V. BEZEL
10	0508-00106-0000	BEZEL MTG. BRKT. GLASS STOP BRKT.
16	0508-00108-0000 0017-00101-0027	#8x¾ SLT. HEX HD. M.S. (3 REQ'D.)
17	0017-00101-0027	6"x9" SPEAKER - 8 OHM, 8W.
17	A088-00016-0000	INTELOCK SWITCH & SPRING BRKT. ASSY.
19	AA29-00006-0000	CARD RACK ASSY. W/BOARDS
20	A082-90427-A000	POWER SUPPLY P.C.B. ASSY 70VA.
20	0624-00902-0100	P.C. SUPPORT BRKT 12" LG. (2 REQ'D.)
	0624-00902-0500	P.C. SUPPORT BRKT 6½" LG. (2 REQ'D.)
	0317-00102-0000	P.C. MTG. BRACE BRKT. (4 REQ'D.)
	0017-00101-0141	#8x11/16 UNSLOT HEX HD. M.S. (10 REQ'D.)
	0017-00104-0037	#8 FLAT WASHER (10 REQ'D.)
21	A945-00036-0002	POWER CHASSIS ASSY 70VA., 115V.
22	A961-00007-0000	CASTER ASSEMBLY (2 REQ'D.)
	0961-00109-0000	WHEEL BRKT. (2 REQ'D.)
	0017-00042-0255	PLASTIC WHEEL (2 REQ'D.)
[0894-00702-00XF	SHAFT (2 REQ'D.)
	0017-00100-0037	%" E-RING (2 REQ'D.)
23	A945-00019-0000	LINE CORD ASSY.

NO. 0A29 - JR. PAC-MAN - UPRIGHT - REAR - PARTS LIST

ORDER BY PART NUMBER ONLY

ITEM	PART NO.	DESCRIPTION
		ADDITIONAL PARTS LIST
	A950-00004-0000 A950-00006-0100 0950-00105-0000 0950-00101-0000 0950-00900-0000 A097-00009-0490 A353-00008-0000 A316-00010-0000 A508-00034-0000 A508-00034-0000 A508-00024-0000	COIN BOX ASSEMBLY WIRE COIN BOX CRADLE ASSY. COIN BOX COVER COIN BOX HANDLE COIN DEFLECTOR (2 REQ'D.) LARGE PLASTIC COIN BOX BACK DOOR LOCK ASSY. 5% SQR. VENT GRILL (4 REQ'D.) MASTER CABLE W/BRKT. ASSY. HIGH VOLTAGE CABLE ASSY. LOW VOLTAGE CABLE ASSY. AUDIO ADAPTOR CABLE ASSY. VIDEO ADAPTOR CABLE ASSY. SIGNAL CABLE ASSY.

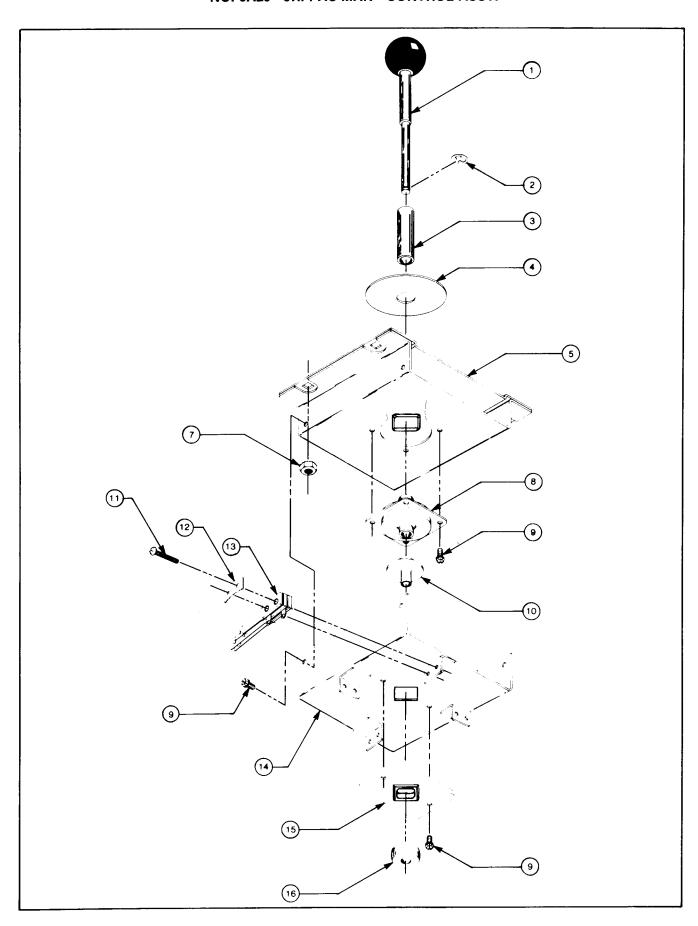
PAC-MAN/MS. PAC-MAN TO JR. PAC-MAN - PARTS LIST

ORDER BY PART NUMBER ONLY

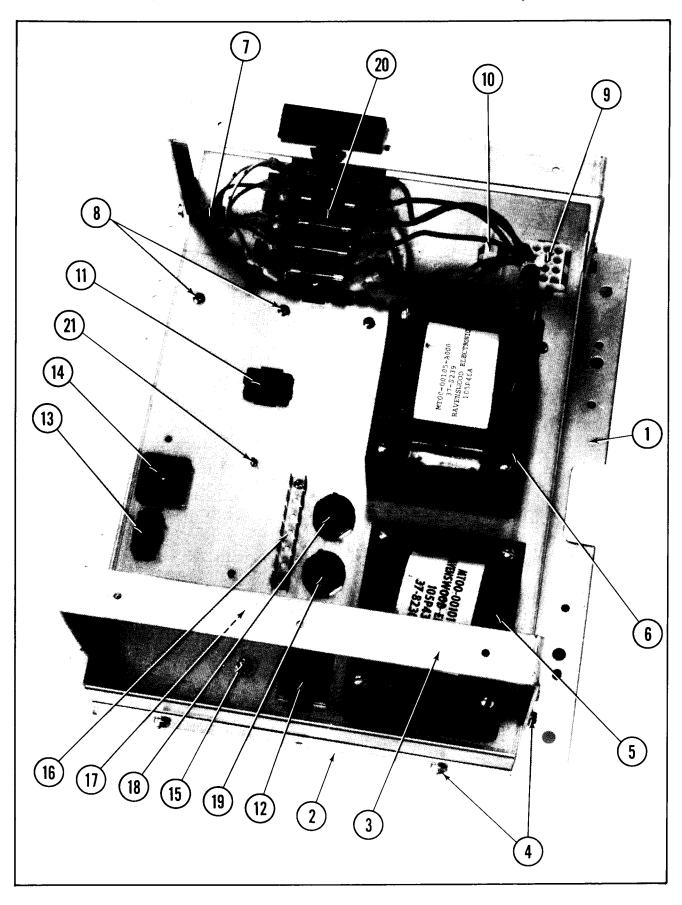
ITEM	PART NO.	DESCRIPTION
	0A29-00901-00XF 0A29-00908-00XF 0A29-00906-0000 0A29-00907-0000	HEADER HEADER - KIT FRONT DECAL - KIT CONTROL SHELF OVERLAY - KIT

NO. 0A29 - JR. PAC-MAN - CONTROL ASSY. - PARTS LIST

ITEM	PART NO.	DESCRIPTION
1	A932-00022-0000	BALL & SHAFT ASSEMBLY
2	0017-00100-0025	1/4 E-RING
3	0921-00702-0000	STOP SPACER
4	0921-00902-0000	SLIDE PLATE
5	A982-00019-0000	PIVOT PLATE WELD ASSY.
7	0017-00103-0061	#8-32 HEX NUT W/SEMS (4 REQ'D.)
8	0932-00902-0000	GROMMET
9	0017-00101-0598	#8-32 x 5/16 SLT. HEX HD. M.S. (10 REQ'D.)
10	0962-00904-0000	SLEEVE
11	0017-00101-0527	#5-40 x 5/8 SLT. RND. HD. SCR. (8 REQ'D.)
12	0020-00202-0000	SWITCH PLATE (4 REQ'D.)
13	A932-00009-0000	SWITCH ASSEMBLY (4 REQ'D.)
14	A316-00019-0000	STOP PLATE & SWITCH BRKT. ASSY.
15	0932-00905-0000	WEAR PLATE
16	0921-00700-0000	ACTUATOR

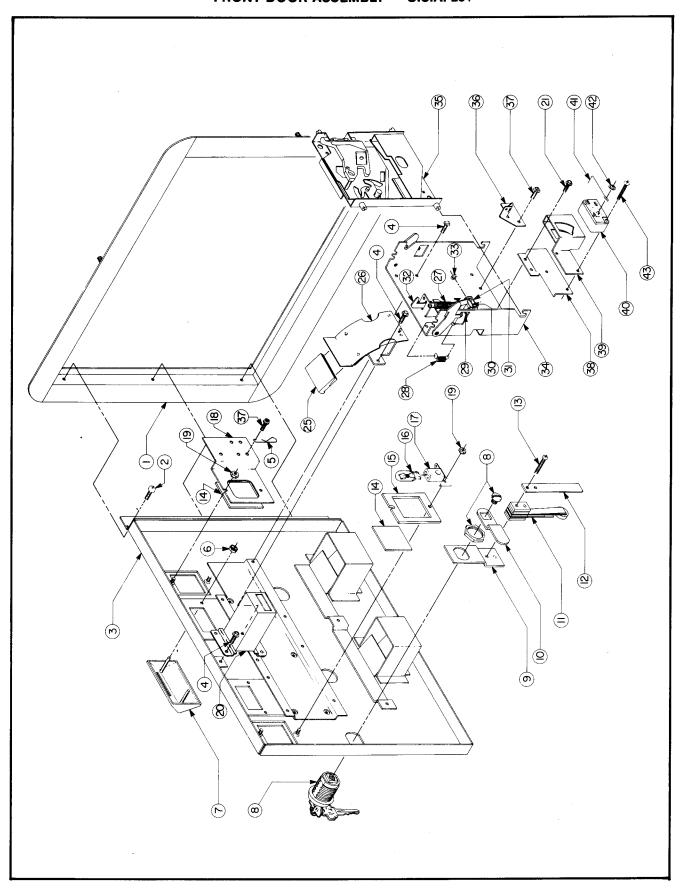


NO. 0A29 - JR. PAC-MAN - POWER CHASSIS ASSY. - 70VA, 115V.



NO. 0A29 - JR. PAC-MAN - POWER CHASSIS ASSY. - 70VA, 115V. - PARTS LIST

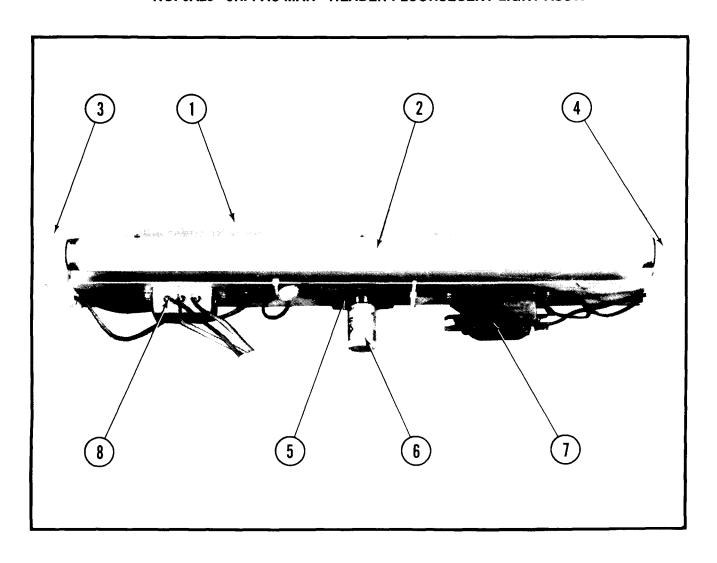
ITEM	PART NO.	DESCRIPTION
1	A945-00045-00XF	CHASSIS & PARTITION ASSY.
2	A945-00029-0100	MTG. PLATE & BARRIER ASSY.
3	0945-00107-01XF	STRAP (2 REQ'D.)
4	0017-00101-0123	#8 x 1/4 UNSLOT. HD. SCR. (12 REQ'D.)
5	MT00-00101-B000	ISOLATION TRANSFORMER W/O SHIELD ASSY. —
	,	115 V., 50/60 HZ. (UPRIGHT ONLY)
5	MT00-00102-B000	ISOLATION TRANSFORMER W/SHIELD ASSY. —
		115V., 50/60 HZ. (COCKTAIL ONLY)
	0017-00103-0061	#8-32 HEX NUT W/SEMS (4 REQ'D.)
6	MT00-00105-A000	POWER TRANSFORMER W/O SHIELD — 70VA, 115V.
		(UPRIGHT ONLY)
6	MT000-00105-B000	POWER TRANSFORMER W/SHIELD — 70VA, 115V.
		(COCKTAIL ONLY)
	0017-00103-0061	#8-32 HEX NUT W/SEMS (4 REQ'D.)
7	0945-00902-0000	SNAP BRUSHING (3 REQ'D.)
8	0017-00101-0067	#6 x 3/8 PHIL. PAN HD. SCR. (11 REQ'D.)
9	A945-00030-0400	CONNECTOR & CABLE ASSY.
10	0017-00021-0297	2 POSITION CONNECTOR
11	A945-00030-0300	CONNECTOR & CABLE ASSY.
12	A945-00030-0500	CONNECTOR & CABLE ASSY.
13	A945-00030-0200	CONNECTOR & CABLE ASSY.
14	A945-00021-0000	CONVENIENCE OUTLET ASSY.
15	0017-00101-0573	#6-32 x 1/2 PHIL. RND HD. SCR. (2 REQ'D.)
	0017-00103-0084	#6-32 HEX NUT W/SEMS (2 REQ'D.)
}	A945-00025-0000	FILTER ASSY. — 125V. — UNDER CHASSIS (NOT SEEN)
16	0017-00021-0510	TERMINAL STRIP
	0017-00101-0140	#4-40 x 5/16 PHIL. PAN HD. SCR. (2 REQ'D.)
17	0017-00101-0660	#10-32 x 3/4 SLT. PAN HD. SCREW (NOT SEEN)
	0017-00104-0107	#10 FLAT WASHER
	0017-00103-0081	#10-32 HEX NUT W/SEMS
18	0017-00003-0263	SLO-BLO FUSE — 4A., 250V.
19	0017-00003-0005	FUSE — 2A., 250V.
	0017-00003-0444	FUSE HOLDER — QUICK CONN. (2 REQ'D.) — FOR
00	0045 00004 0000	ABOVE FUSES 5 POSITION FUSE HOLDER
20	0945-00904-0000	FUSE BLOCK INSULATOR
	0945-00908-0000	SLO-BLO FUSE — 2.5A., 250V. (2 REQ'D.)
	0017-00003-0217	SLO-BLO FUSE — 2.3A., 250V. (2 REQ'D.) SLO-BLO FUSE — 5A., 250V. (2 REQ'D.)
	0017-00003-0321 0017-00003-0263	SLO-BLO FUSE — 5A., 250V. (2 REQ D.) SLO-BLO FUSE — 4A., 250V.
	0945-00903-0000	FUSE HOLDER BARRIER
	0017-00101-0067	#6 x 3/8 PHIL. PAN HD. SCREW (2 REQ'D.)
01	0017-00101-0007	#6 x 1/2 PHIL. PAN HD. SCREW (2 REQ'D.)
21	0017-00101-0780	5 POSITION TERMINAL STRIP (UNDER CHASSIS)
1	A945-00019-0000	LINE CORD ASSY. — 115V. (NOT SHOWN)
	A945-00019-0000	MAGNETIC SHIELD & LABEL ASSY. (NOT SHOWN)
	7,040 00000 0000	



FRONT DOOR ASSEMBLY — U.S.A. 25¢ — PARTS LIST

ITEM	PART NO.	DESCRIPTION
1	0090-00002-04BK	DOUBLE ENTRY COIN DOOR FRAME
2	0017-00101-0121	#6-32 x 5/16 PHIL. TRS. HD. SCR. (3 REQ'D.)
3	A090-00073-02BK	DOUBLE ENTRY COIN DOOR W/DRESS PLATE
4	0017-00101-0123	#8 x 1/4 UNSLOT. HEX HD. SCREW (12 REQ'D.)
5	0017-00007-0019	KEY HOOK
6	0017-00103-0059	PUSH NUT (4 REQ'D.)
7	0090-00912-0000	COIN ENTRY PLATE — 25¢ (2 REQ'D.)
8	A097-00005-0000	DOOR LOCK & KEY W/SCREW & NUT (OR)
8	A097-00006-0000	DOOR LOCK & KEY W/SCREW, & NUT
9	0090-00128-00XF	DOOR TILT SWITCH BRKT.
10	0017-00005-0225	DOOR CAM
11	A090-00095-0000	DOOR TILT SWITCH
12	0090-00126-03XF	SWITCH BACK-UP PLATE
13	0017-00101-0525	#5-40 x 9/16" PHIL. HD. M.S. (2 REQ'D.)
	A090-00096-0000	DOOR TILT SWITCH & BRKT. ASSY. (ITEMS 9 & 11 THRU 13)
14	0090-00903-9500	25¢ WINDOW (2 REQ'D.)
15	0090-00143-00XF	COIN PLEX RETAINER
16	0017-00003-0219	12 VOLT LAMP — G.E. #194 (2 REQ'D.)
17	0017-00031-0048	WEDGE SOCKET W/BRKT. (2 REQ'D.)
18	A090-00100-0000	BRKT. ASSY.
19	0017-00103-0084	#6-32 HEX NUT W/SEMS (4 REQ'D.)
20	A090-00089-0000	COIN METER W/DIODE
21	0017-00101-0124	#6 x 1/4 UNSLOT. HEX HD. SCR. (4 REQ'D.)
25	0090-00911-0000	INSULATOR (2 REQ'D.)
26	A090-00112-0000	COIN CHUTE & TOP ASSY. (2 REQ'D.)
27	0010-00134-0000	SPRING
28	0010-00181-0000	SPRING
29	0017-00007-0083	1/8 x 1-5/8 ROLL PIN
30	0090-00129-00XF	PIVOT POST
31	0090-00167-00XF	PIVOT LEVER
32	0090-00182-00XF	REJECT LEVER
33	0017-00100-0018	E-RING
_	A090-00088-0000	REJECT LEVER ASSY. (2 REQ'D.) (ITEMS 30 THRU 33)
34	A090-00105-0000	COIN ACCEPTOR FRAME ASSY. (2 REQ'D.) COIN ACCEPTOR W/STRING CUTTER (2 REQ'D.) (OR)
35 05	0017-00005-0003	COIN ACCEPTOR W/STRING COTTER (2 REQ D.) (OR) COIN ACCEPTOR W/ANTI STRING DEVICE (2 REQ D.) (OR)
35 35	0017-00005-0211 0017-00005-0214	COIN ACCEPTOR W/ANTI STRING DEVICE (2 REQ'D.) (OR)
35 36	A090-00064-0000	ANTI-PENNY DEVICE
36	0017-00101-0099	#6 x 1/4 SLT. HEX HD. M.S. (2 REQ'D.)
37	0017-00101-0099 0090-00162-00XF	COIN SWITCH MTG. BRKT.
38 39	0017-00005-0203	COIN SWITCH CHUTE
39 40	0017-00005-0205	COIN SWITCH
40	0010-00599-0000	COIN SWITCH WIRE
42	0017-00007-0015	PUSH-ON RING
76	A090-00059-0400	COIN SWITCH & WIRE ASSY. (ITEMS 40 THRU 42)
43	0017-00101-0147	#4-40 x 3/4 PHIL. PAN. HD. M.S. (2 REQ'D.)
1	A090-00077-0000	COIN GUIDE & SWITCH ASSY. (ITEMS 38 THRU 43)
	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	

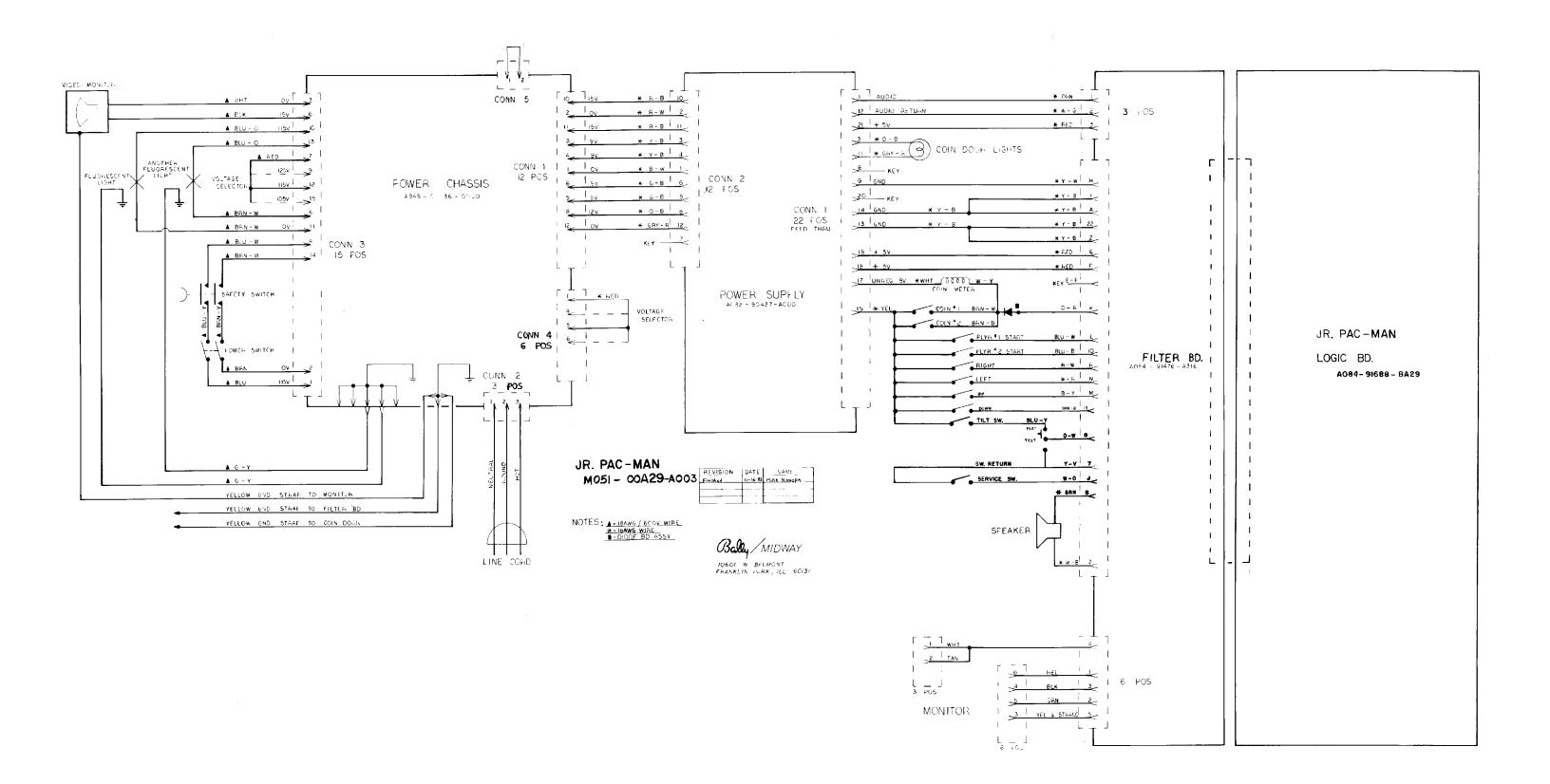
NO. 0A29 - JR. PAC-MAN - HEADER FLUORSECENT LIGHT ASSY.

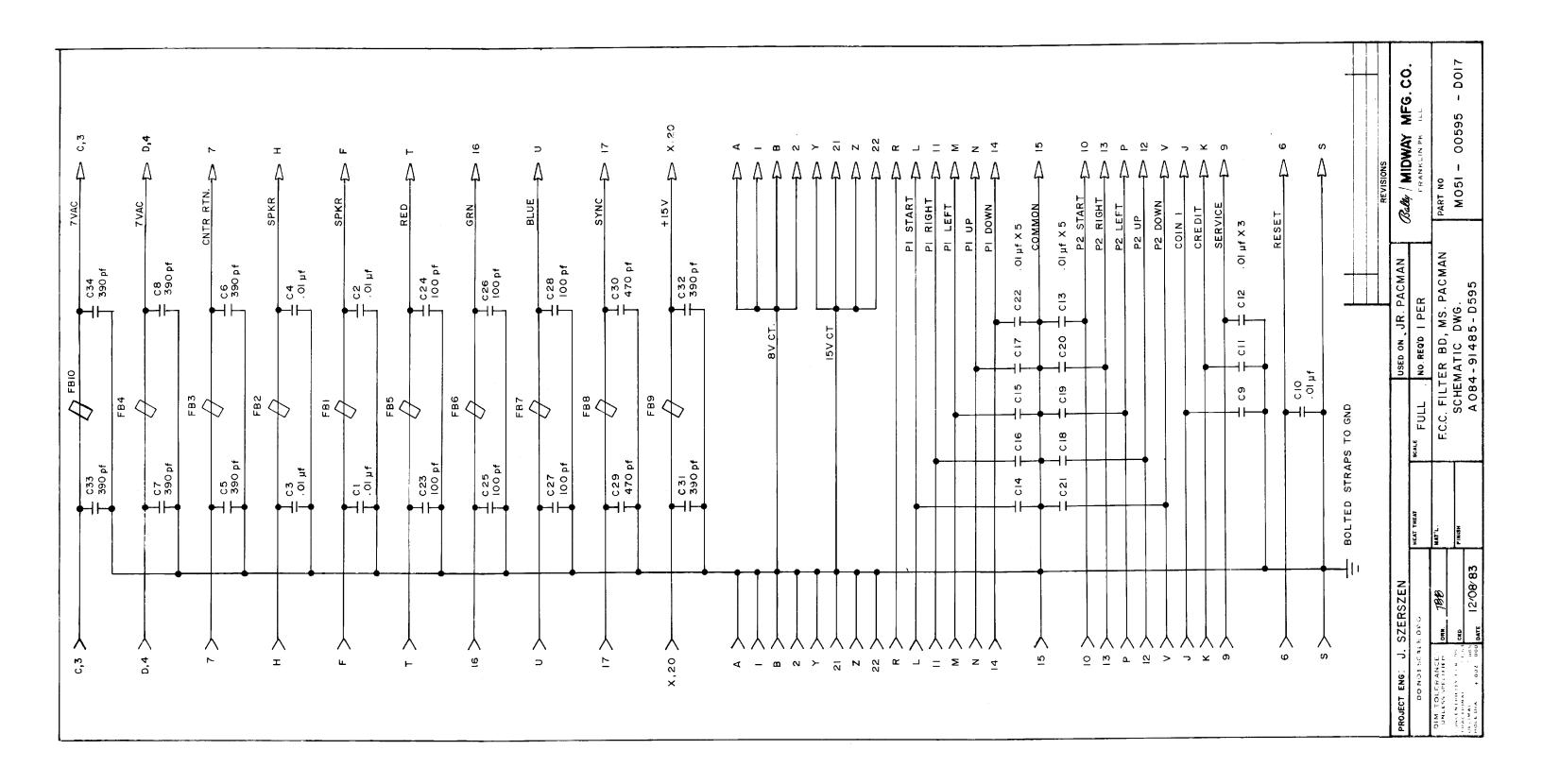


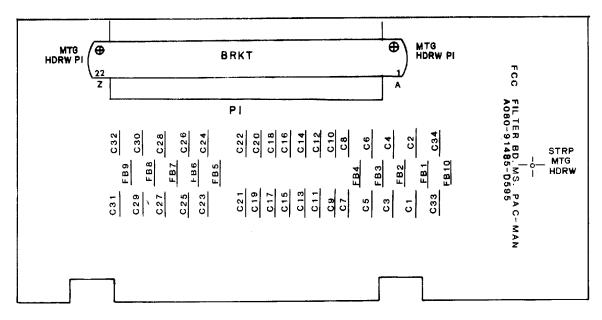
NO. 0A29 - JR. PAC-MAN - HEADER FLUORSECENT LIGHT ASSY. - PARTS LIST

ORDER BY PART NUMBER ONLY

ITEM	PART NO.	DESCRIPTION
1	0353-00113-0000	FLUORESCENT BRKT.
2	0017-00003-0043	18" COOL WHITE FLUORESCENT LAMP
3	0017-00003-0445	LAMP LOCKS (2 REQ'D.)
4	0017-00031-0036	FLUORESCENT SOCKET (2 REQ'D.)
5	0017-00003-0412	FLUORESCENT STARTER HOLDER W/LEADS
	0017-00101-0573	#6-32 x 1/2 PHIL. RND. HD. M.S. (4 REQ'D.)
	0017-00104-0009	#6 EXT. WASHER (4 REQ'D.)
6	0017-00003-0019	FLUORESCENT STARTER
7	0017 - 00003-0026	BALLAST
	0017-00101-0598	#8-32 x 5/16 SLT. HEX HD. SCR. (4 REQ'D.)
8	A961-00042-0000	LINE FILTER ASSY.

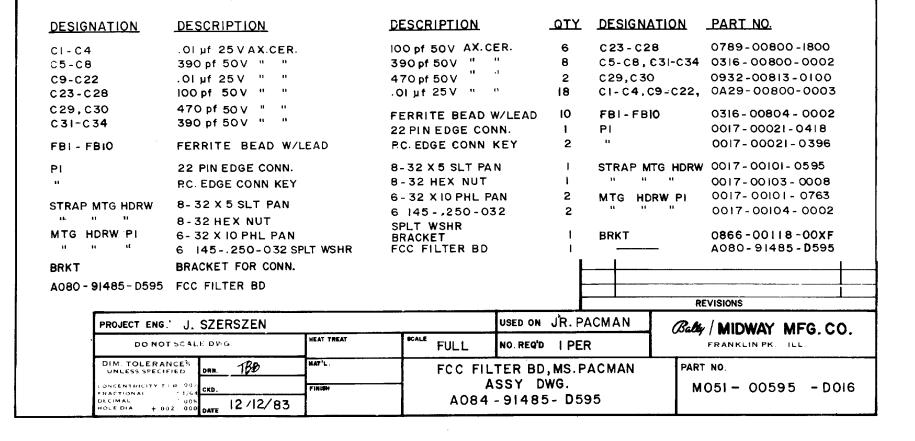


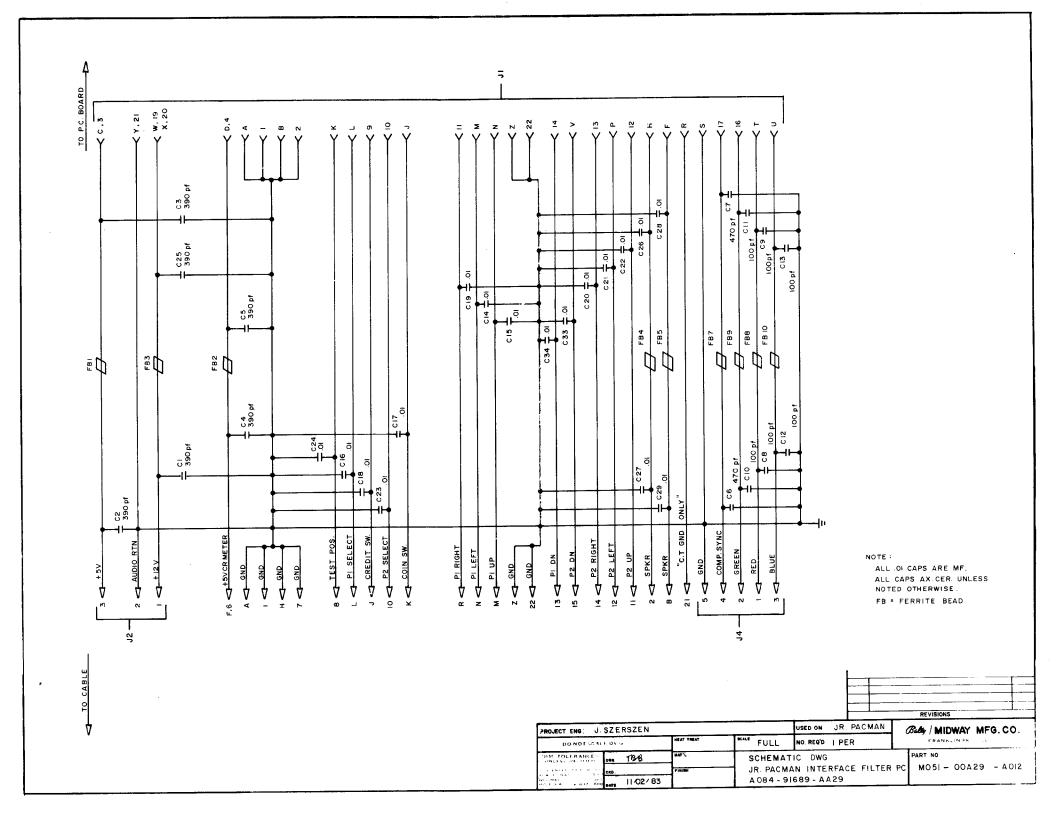




DESIGNATION LIST

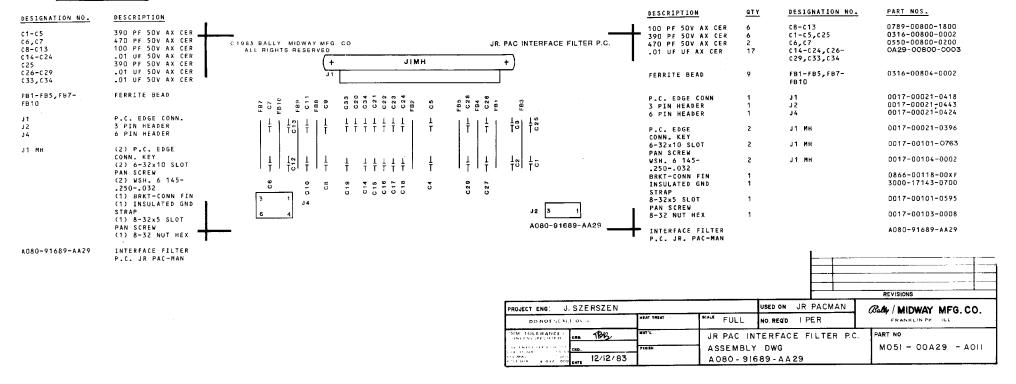
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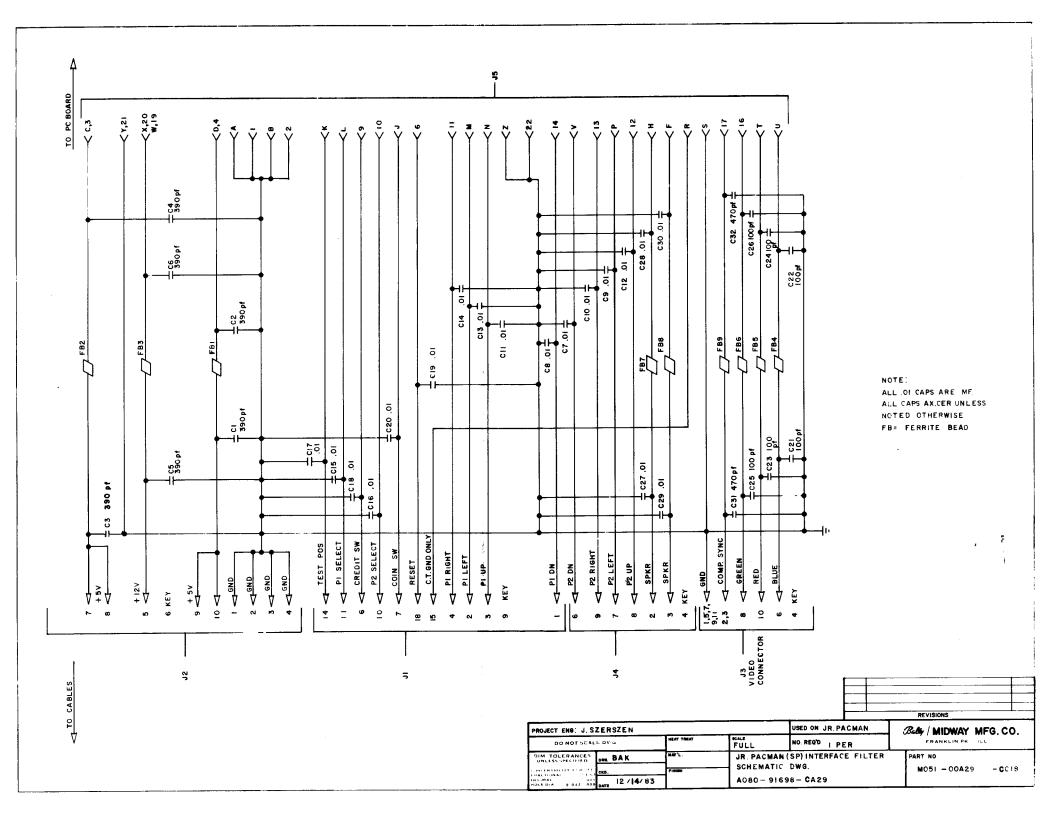


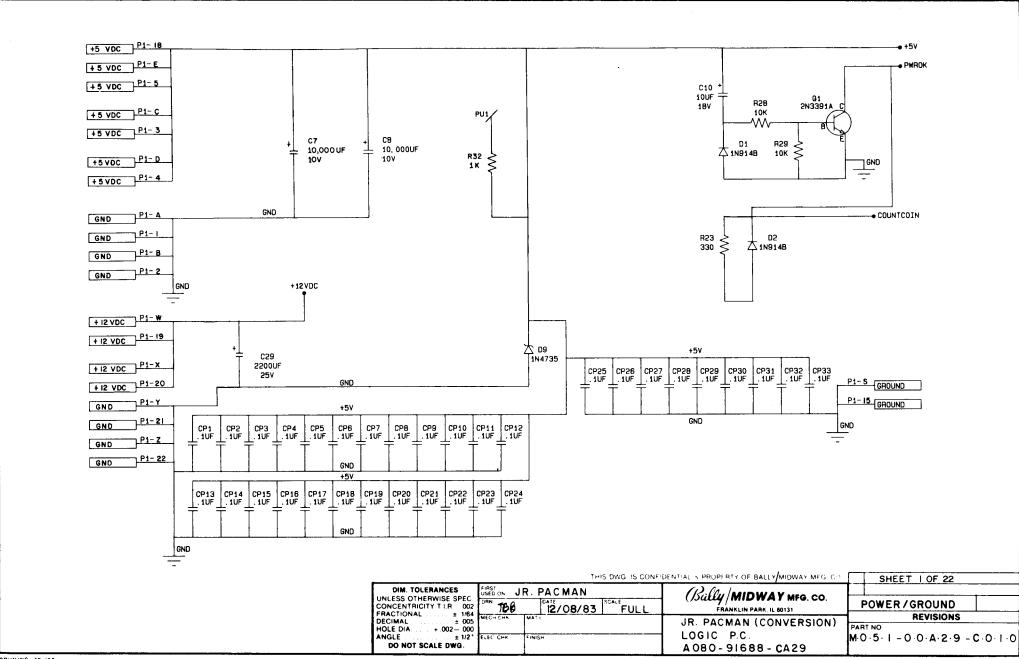


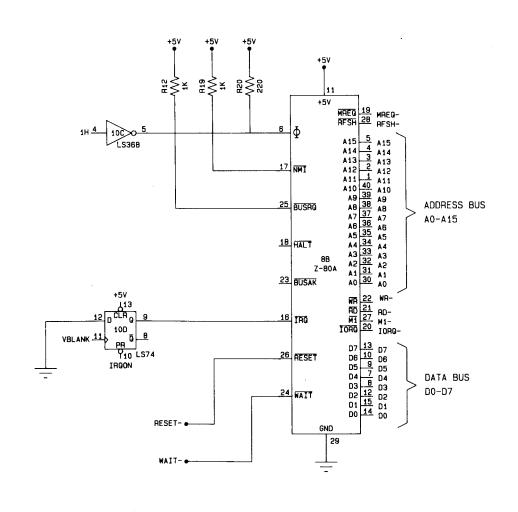
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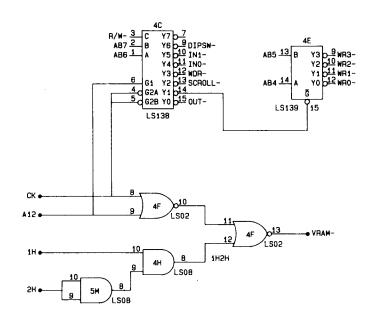




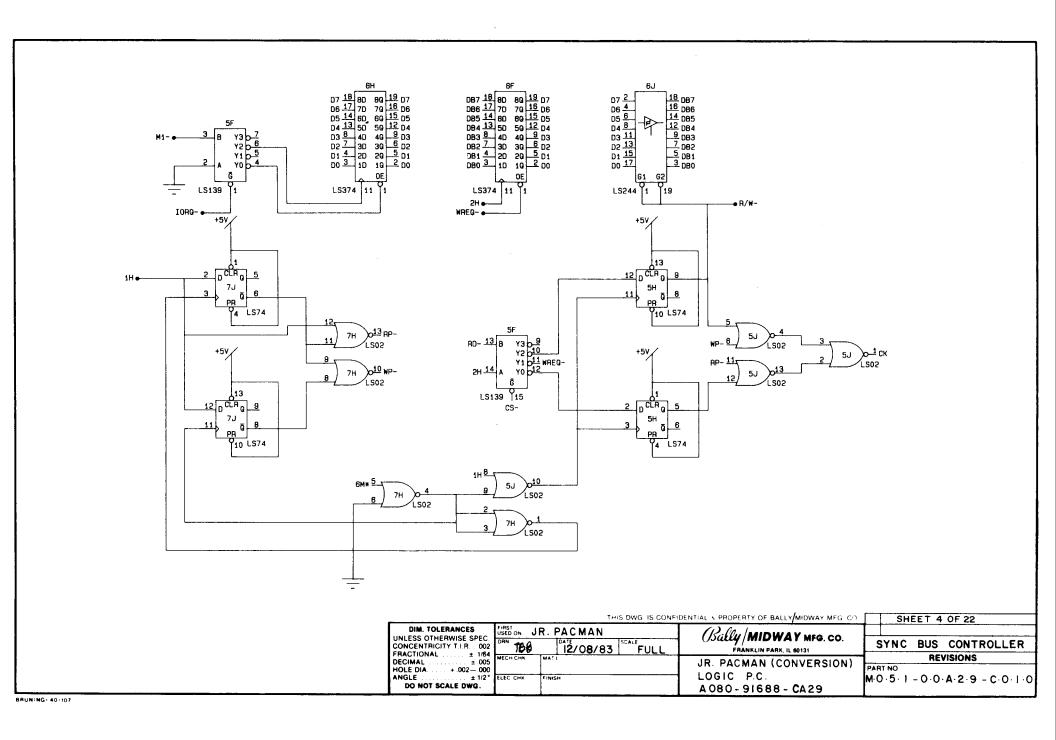


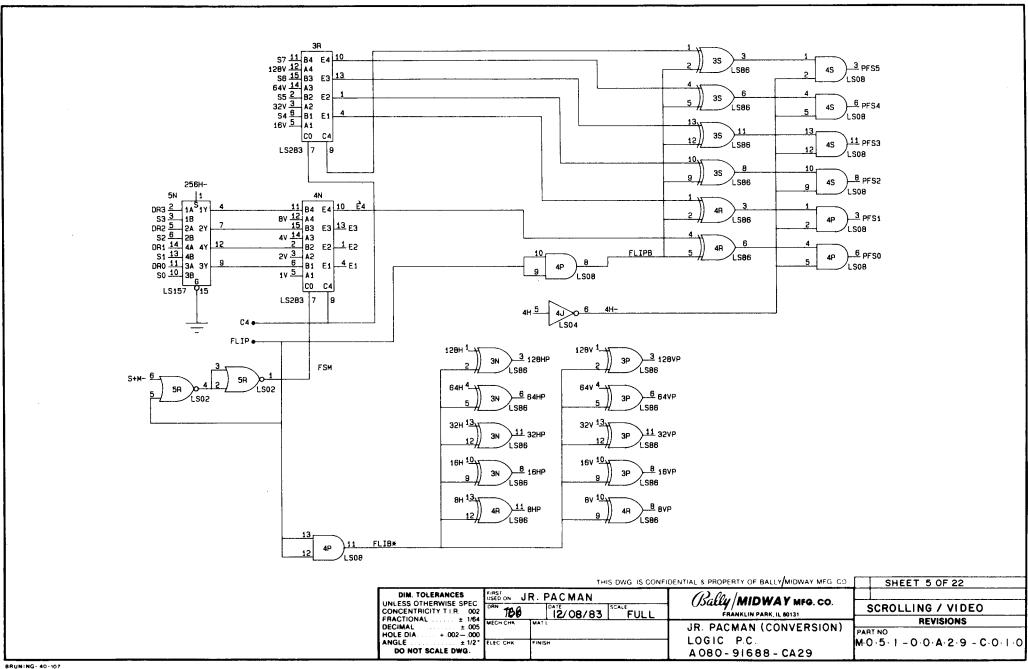


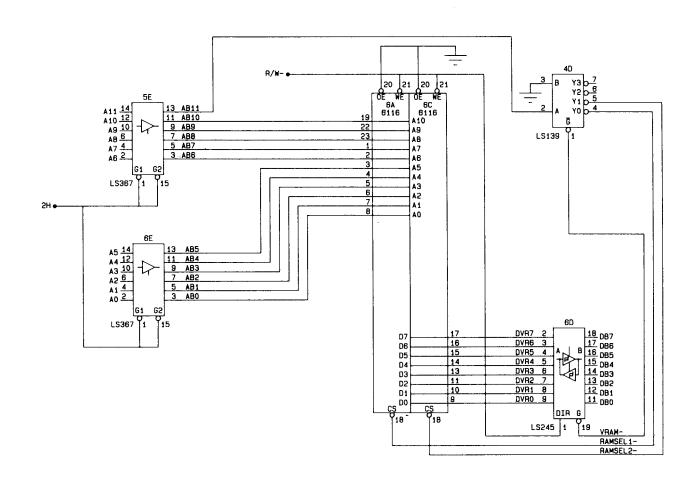
		THIS DWG IS CONFIL	DENTIAL & PROPERTY OF BALLY MIDWAY MEG CO	SHEET 2 OF 22
UNLESS OTHERWISE SPEC. CONCENTRICITY T.I.R. 002 FRACTIONAL ± 1/64 DECIMAL ± 005 HOLE DIA + 002 – 000	DRN TEB	R. PACMAN OATE 12/08/83 SCALE FINISH	(Bally MIDWAY MFG. CO. FRANKLIN PARK, IL 80131 JR. PACMAN (CONVERSION) LOGIC P.C. A 080 - 91688 - CA 29	CPU REVISIONS PART NO M·O·5·1 - O·O·A·2·9 - C·O·1·0



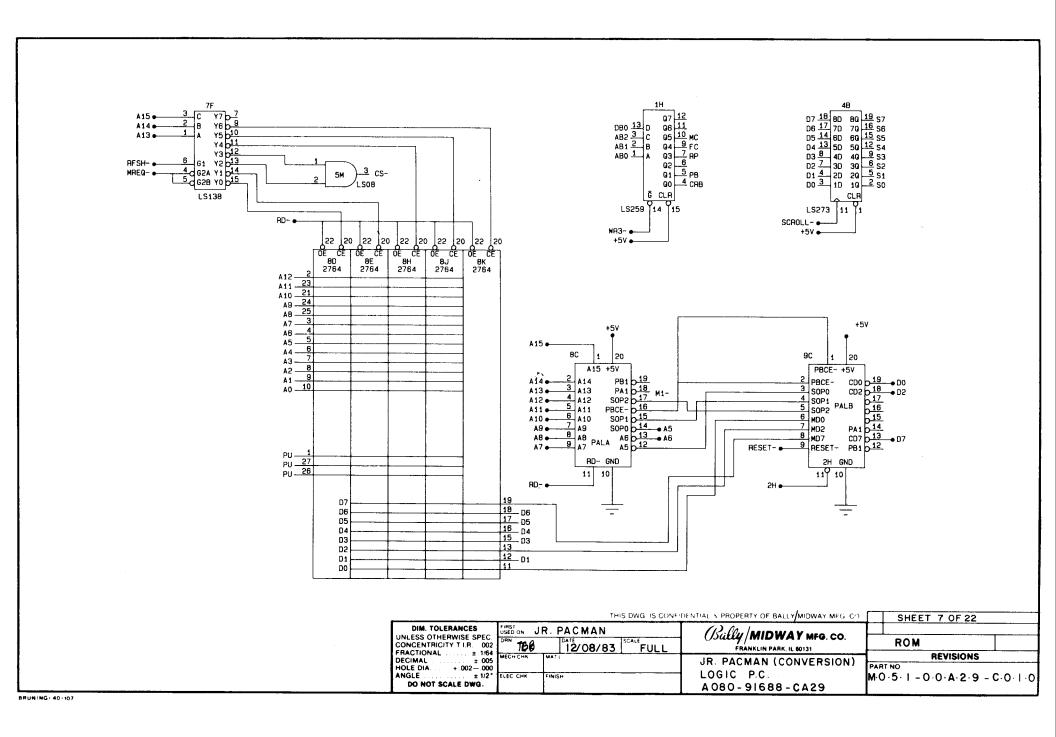
	THIS DWG IS CONFE	DENTIAL & PROPERTY OF BALLY/MIDWAY MEG. CO.	SHEET 3 OF 22
DIM. TOLERANCES UNLESS OTHERWISE SPEC CONCENTRICITY T.I.R. 002 FRACTIONAL ± 1/64 DECIMAL ± 005 HOLE DIA + 002 - 000 ANGLE ± 1/2* DO NOT SCALE DWG.	100 12/08/83 FULL	(Bally MIDWAY MFG. CO. FRANKLIN PARK, IL 80131 JR. PACMAN (CONVERSION) LOGIC P.C. A 080 - 91688 - CA29	ADDRESS DECODE REVISIONS PART NO M·O·5·I - O·O·A·2·9 - C·O·I·O

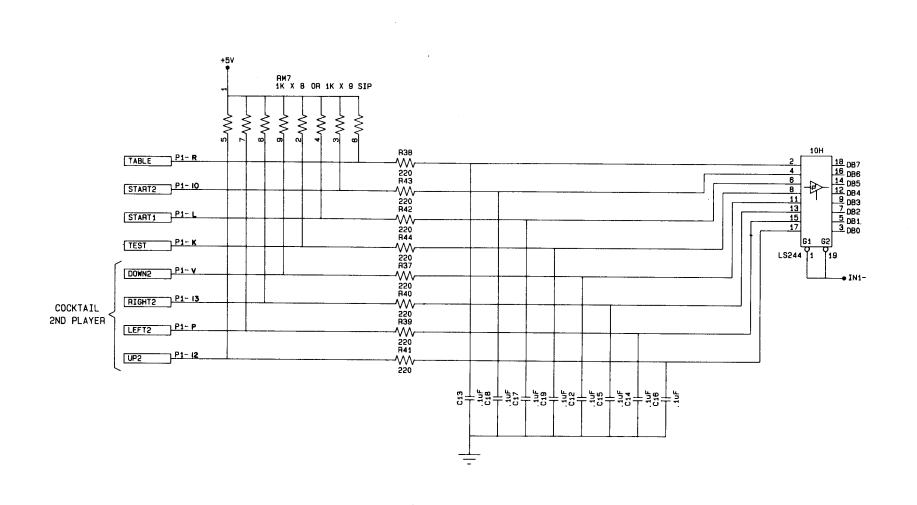




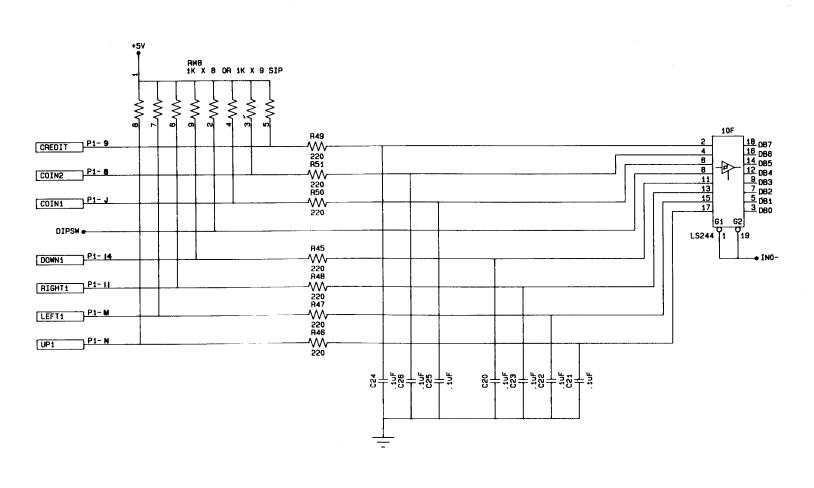


	THIS DWG IS CONFI	DENTIAL & PROPERTY OF BALLY MIDWAY MEG CO	SHEET 6 OF 22
UNLESS OTHERWISE SPEC CONCENTRICITY TIR 002 FRACTIONAL ± 1/64 DECIMAL ± 005 HOLE DIA + 002 – 000 ANGLE ± 1/12* DO NOT SCALE DWG.	MECH CHK MAT I.	(Bally MIDWAY MFG. CO. FRANKLIN PARK, IL 60131 JR. PACMAN (CONVERSION) LOGIC P.C. A 080 - 91688 - CA29	RAM REVISIONS PART NO M-O · 5 · 1 - O · O · A · 2 · 9 - C · O · 1 · O

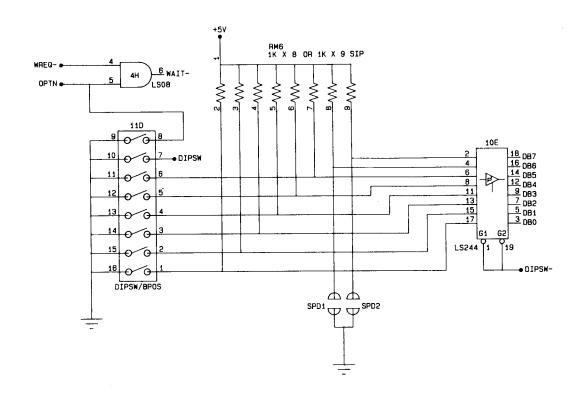




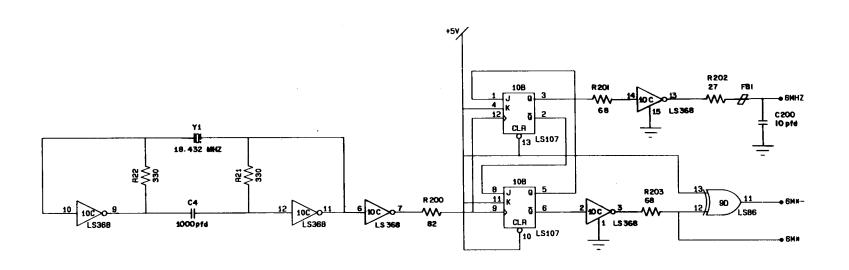
	THIS DWG IS CONFIG	DENTIAL & PROPERTY OF BALLY MIDWAY MEG CO	SHEET 8 OF 22
DIM. TOLERANCES UNLESS OTHERWISE SPEC. CONCENTRICITY T.I.R. 002 FRACTIONAL ± 1/64	DRN 186 DATE 12/08/83 SCALE FULL	(Sally MIDWAY MFG. CO. FRANKLIN PARK, IL 80131	DIGITAL IN1
DECIMAL ± 005 HOLE DIA. + .002000	MECH CHR MAY L ELEC CHK FINISH	JR. PACMAN (CONVERSION) LOGIC P.C. A080-91688-CA29	REVISIONS PART NO M-O - 5 - - O - O - A - 2 - 9 - C - O - - O



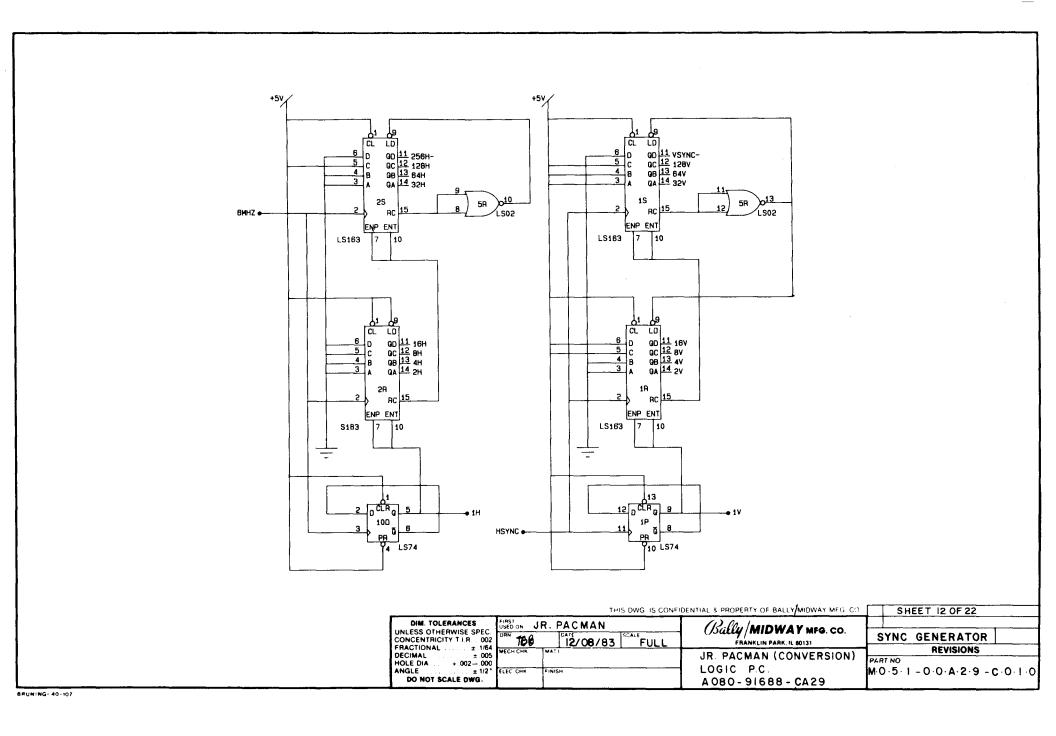
<u></u>	THIS DWG IS CONFID	DENTIAL & PROPERTY OF BALLY MIDWAY MEG CO	SHEET 9 OF 22
UNLESS OTHERWISE SPEC. CONCENTRICITY T.I.R. 002 FRACTIONAL ± 1/64	FIRST ON JR. PACMAN DRN 100 DATE 12/08/83 SCALE FULL	(Bally MIDWAY MFG. CO. FRANKLIN PARK, IL 80131	DIGITAL IN2
DECIMAL ± .005 HOLE DIA + .002 – .000		JR. PACMAN (CONVERSION) LOGIC P.C. A 080 - 91688 - CA29	PART NO M-O · 5 · 1 - O · O · A · 2 · 9 - C · O · 1 · O

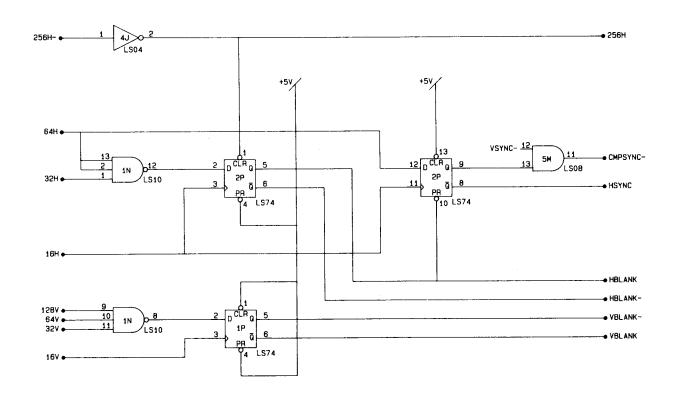


	THIS DWG IS CONFI	DENTIAL & PROPERTY OF BALLY/MIDWAY MEG CO	SHEET 10 OF 22
DIM. TOLERANCES UNLESS OTHERWISE SPEC CONCENTRICITY 71.R 002 FRACTIONAL ± 1/64 DECIMAL ± 005 HOLE DIA + .002000 ANGLE ± 1/2* DO NOT SCALE DWG.	MECH CHK MAT L	(Bally MIDWAY MFG. CO. FRANKLIN PARK. IL 80131 JR. PACMAN (CONVERSION) LOGIC P.C. A 080-91688-CA29	DIPSWITCH REVISIONS PART NO M-0-5-1-0-0-A-2-9-C-0-1-0

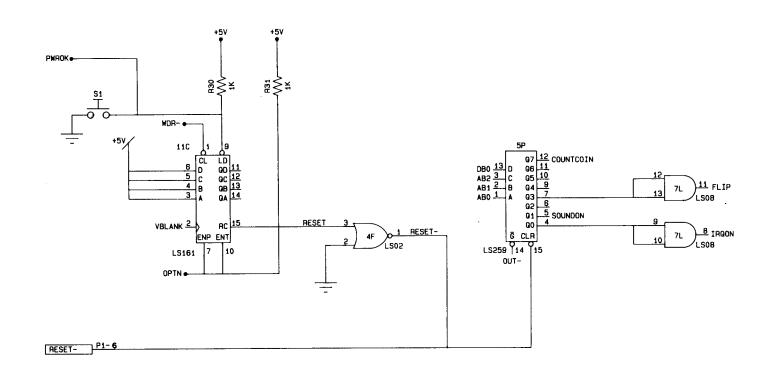


	THIS DWG IS CONFI	IDENTIAL & PROPERTY OF BALLY MIDWAY MEG CO	SHEET II OF 22
UNLESS OTHERWISE SPEC CONCENTRICITY T.I.R. 002 FRACTIONAL ± 1/64 DECIMAL ± 005 HOLE DIA + .002 – .000	FIRST ON JR. PACMAN DRN 186 DATE 12/08/83 SCALE FULL ELEC CHK FIRISH		CLOCK GENERATOR REVISIONS PART NO IM-0-5-1 - 0-0-A-2-9 - C-0-1-(
DO NOT SCALE DWG.		A080-91688-CA29	

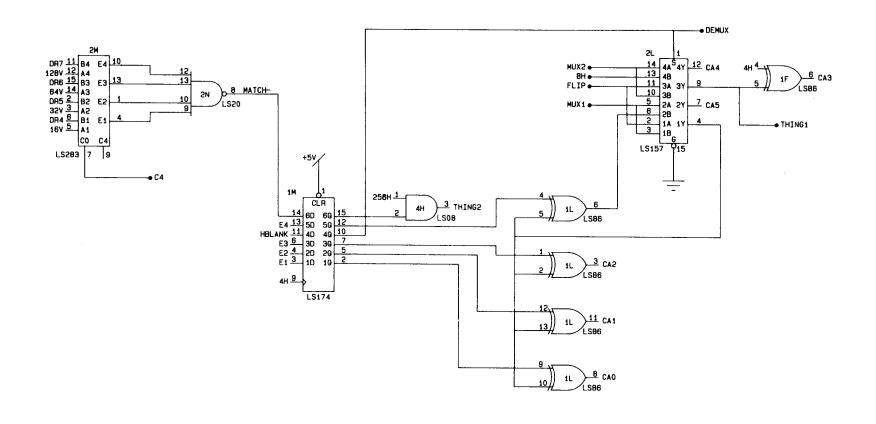




	THIS DWG IS CONF	DENTIAL & PROPERTY OF BALLY MIDWAY MFG CO	SHEET 13 OF 22
UNLESS OTHERWISE SPEC. CONCENTRICITY T.I.R 002	DATE 12/08/83 SCALE FULL	Bally MIDWAY MFG. CO. FRANKLIN PARK, IL 80131	BLANK GENERATOR
DECIMAL ± .005 HOLE DIA + .002000	MECH CHK MAT L ELEC CHK FINISH		REVISIONS PART NO M-0-5-1-0-0-A-2-9-C-0-1-0

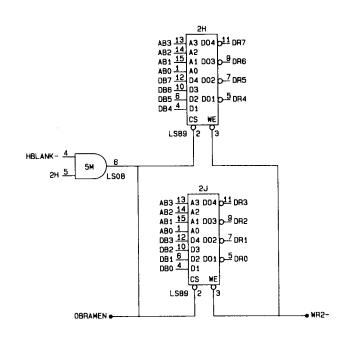


	THIS DWG IS CONFID	DENTIAL & PROPERTY OF BALLY MIDWAY MEG. CO.	SHEET 14 OF 22
UNLESS OTHERWISE SPEC. CONCENTRICITY T.I.R. 002 FRACTIONAL ± 1/64 DECIMAL ± 005	FIRST ON JR. PACMAN	(Bally MIDWAY MFG. CO. FRANKLIN PARK, IL 80131 JR. PACMAN (CONVERSION)	RESET IRQ REVISIONS
HOLE DIA. + .002— 000 ANGLE ± 1/2* DO NOT SCALE DWG.	ELEC CMK FINISH	LOGIC P.C. A 080 - 91688 - CA 29	M-0-5-1-0-0-A-2-9-C-0-1-0

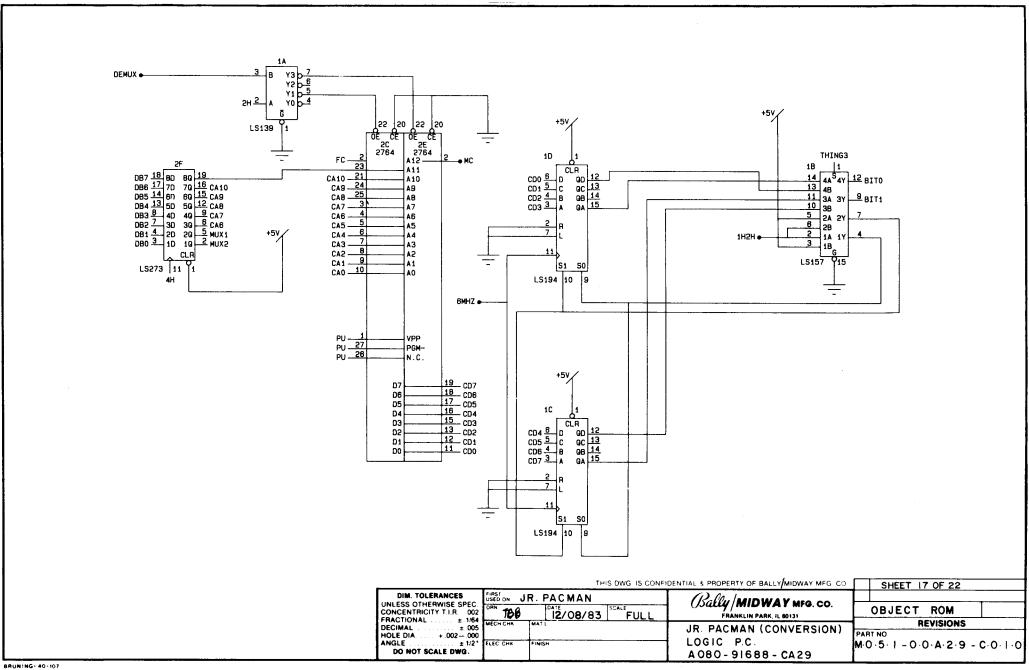


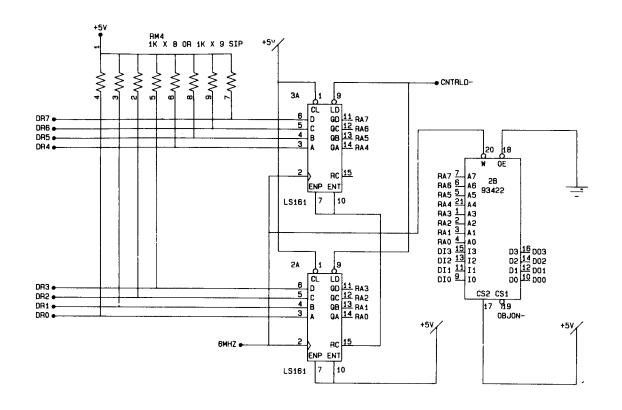
		DENTIAL & PROPERTY OF BALLY MIDWAY MEG. CO.	SHEET IS OF 22
UNLESS OTHERWISE SPEC. CONCENTRICITY T.I.R. 002	DRN 180 DATE 12/08/83 SCALE FULL	(Bally MIDWAY MFG. CO. FRANKLIN PARK, IL 80131	VERT. ADDRESS TIMING
HOLE DIA + .002000	MECH CHK MAT I ELEC CHK FINISH	JR. PACMAN (CONVERSION) LOGIC P.C. A 080 - 91688 - CA 29	REVISIONS PART NO M-0-5-1 - 0-0-A-2-9 - C-0-1-0

BRUN:NG- 40-107

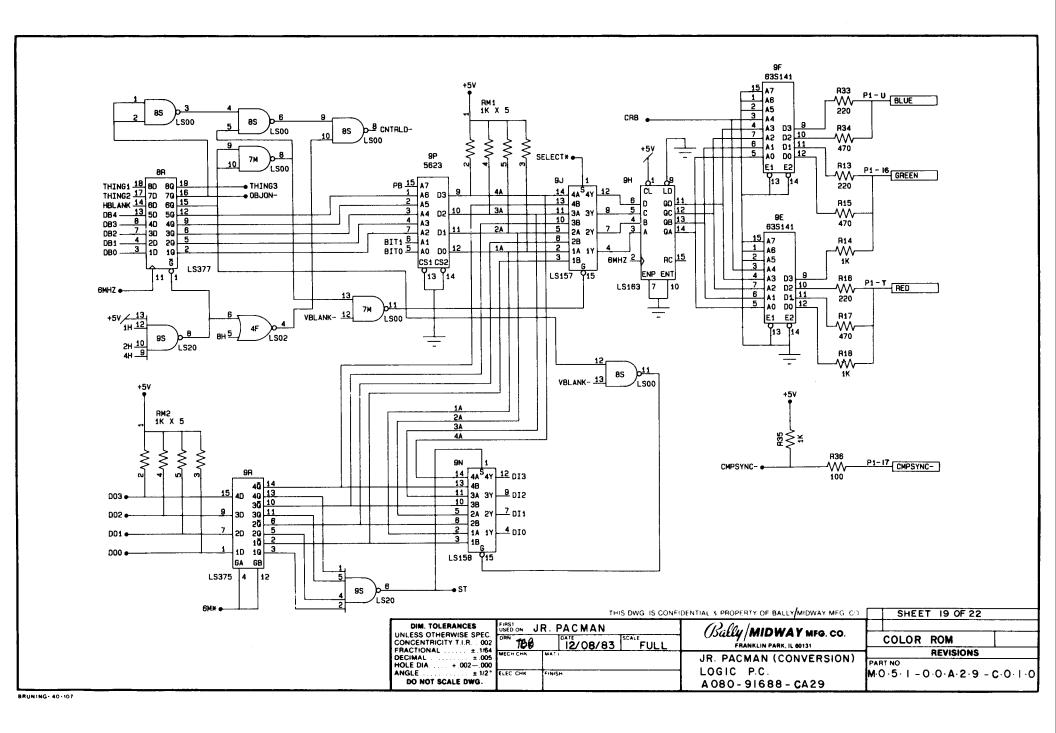


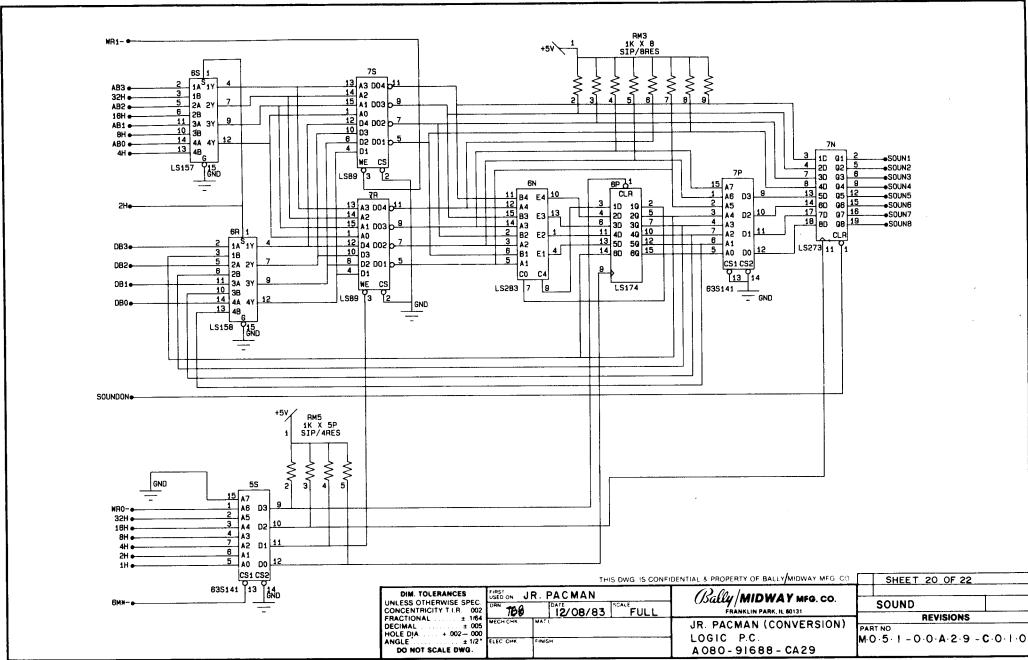
<u></u>	THIS DWG IS CONFI	DENTIAL & PROPERTY OF BALLY/MIDWAY MEG CO	SHEET IG OF 22
DIM. TOLERANCES UNLESS OTHERWISE SPEC. CONCENTRICITY T.I.R. 002 FRACTIONAL ± 1/64	FIRST ON JR. PACMAN DAN 186 12/08/83 SCALE FULL	(Sally MIDWAY MFG. CO. FRANKLIN PARK, IL 80131	OBJECT RAM
DECIMAL ± .005 HOLE DIA + .002 – .000	MECH CHK MAT L ELEC CHK FINISH	JR. PACMAN (CONVERSION) LOGIC P.C. A 080 - 91688 - CA29	REVISIONS PART NO M-O - 5 - 1 - 0 - 0 - A - 2 - 9 - C - 0 - 1 - 0

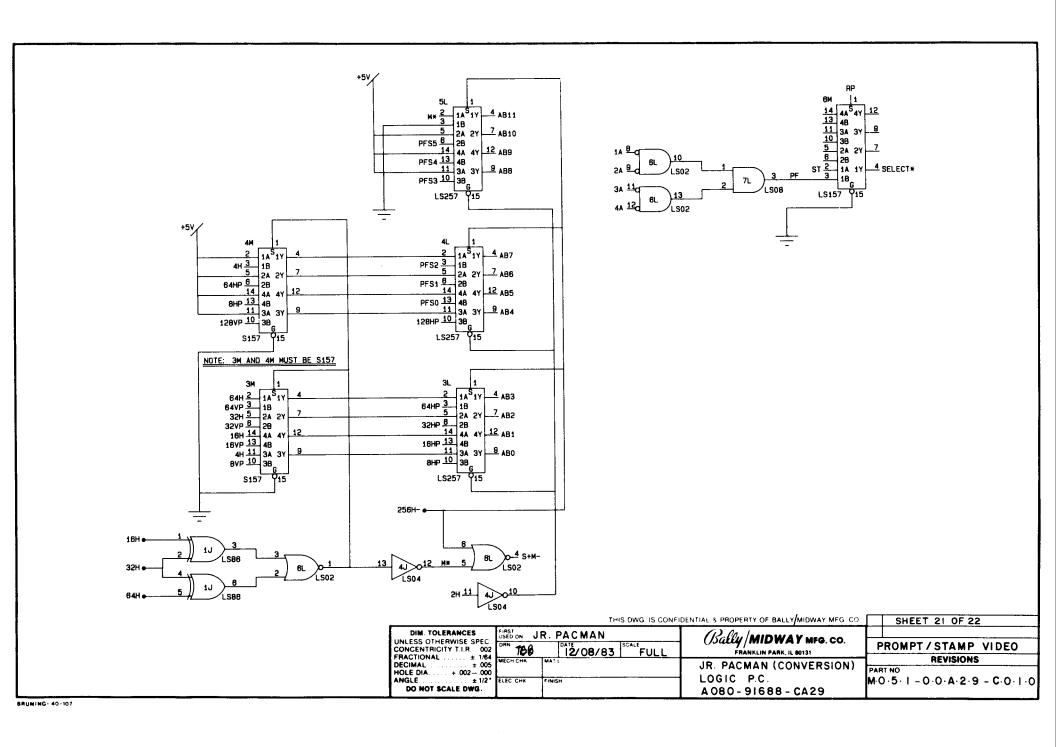


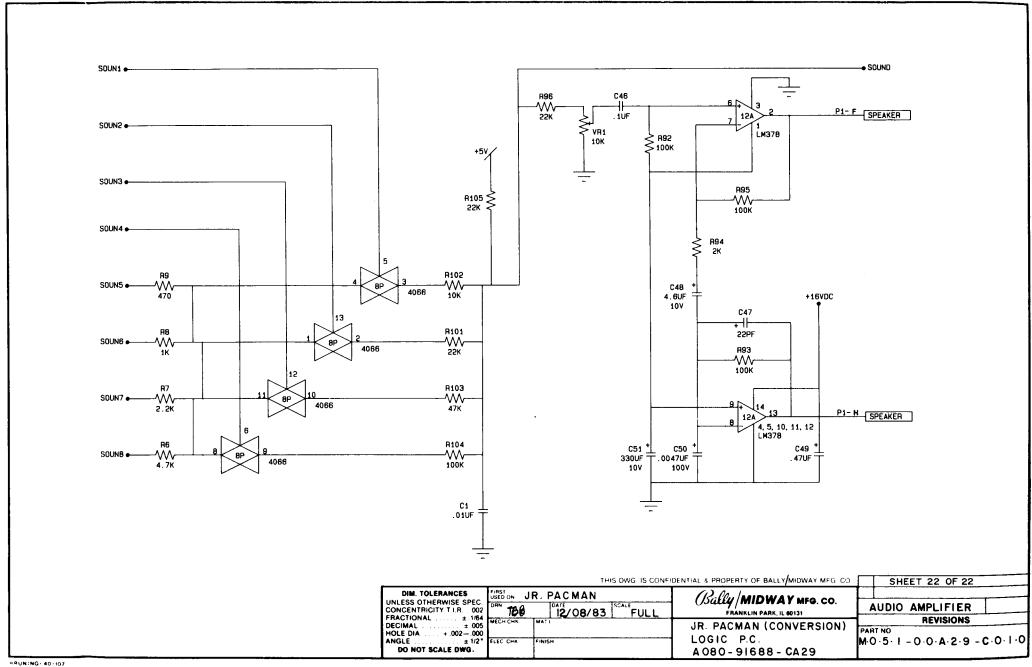


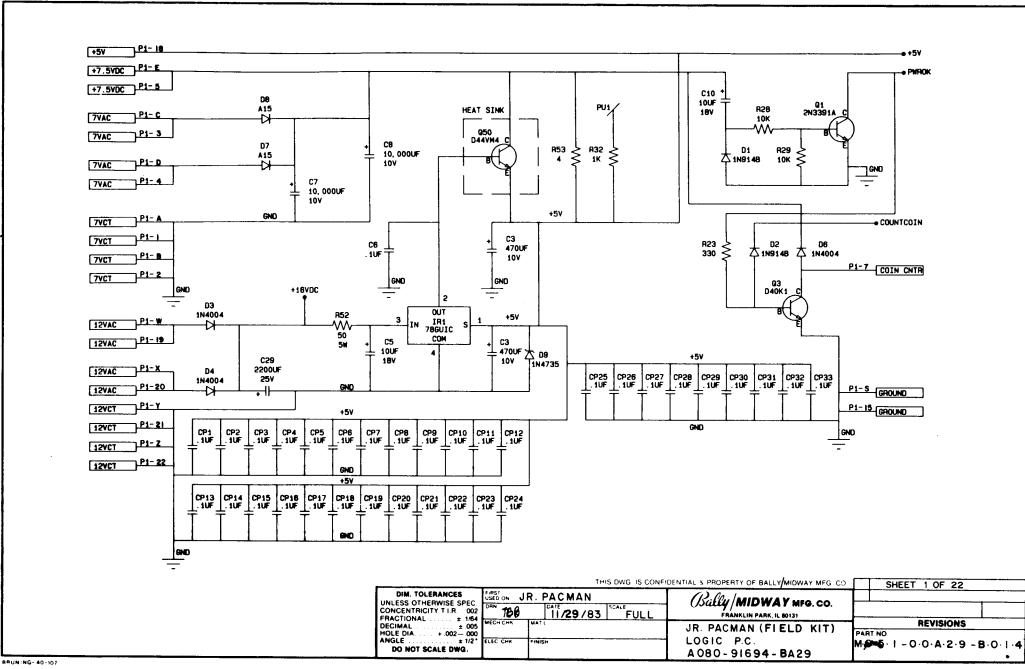
		DENTIAL & PROPERTY OF BALLY/MIDWAY MEG. CO.	SHEET 18 OF 22
UNLESS OTHERWISE SPEC. CONCENTRICITY T.I.R. 002	766 12/08/83 FULL	(Bally MIDWAY MFG. CO. FRANKLIN PARK, IL 80131	LINE RAM
HOLE DIA. + .002000	MECH CHK MAT L ELEC CHK FINISH	JR. PACMAN (CONVERSION) LOGIC P.C. A080-91688-CA29	REVISIONS PART NO M·O·5·1 - O·O·A·2·9 - C·O·I·O

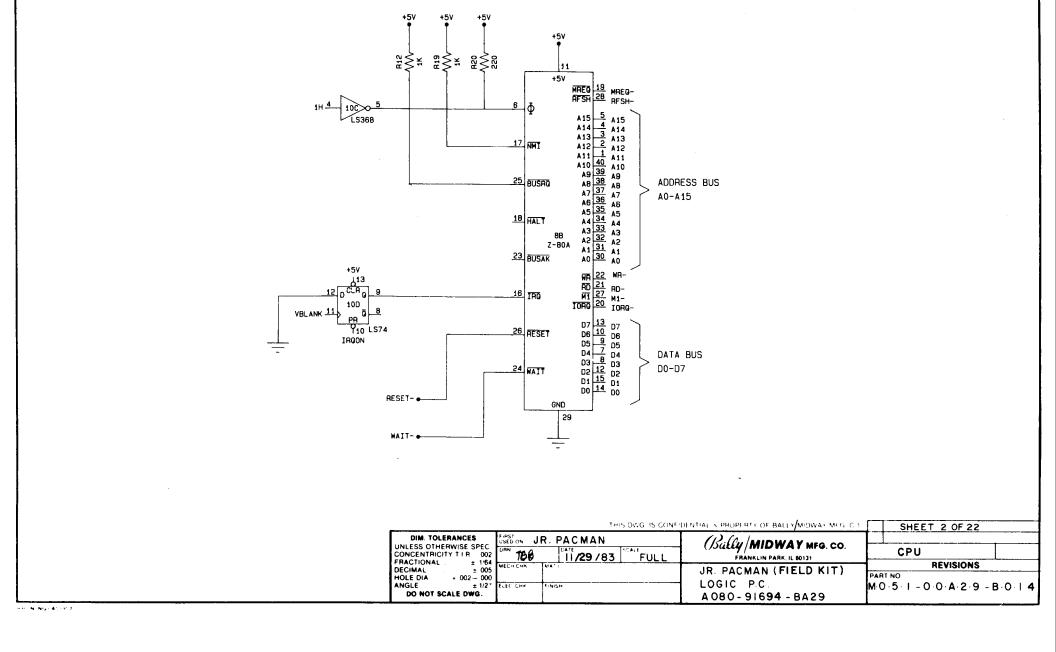


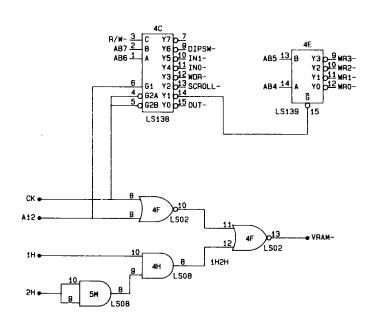






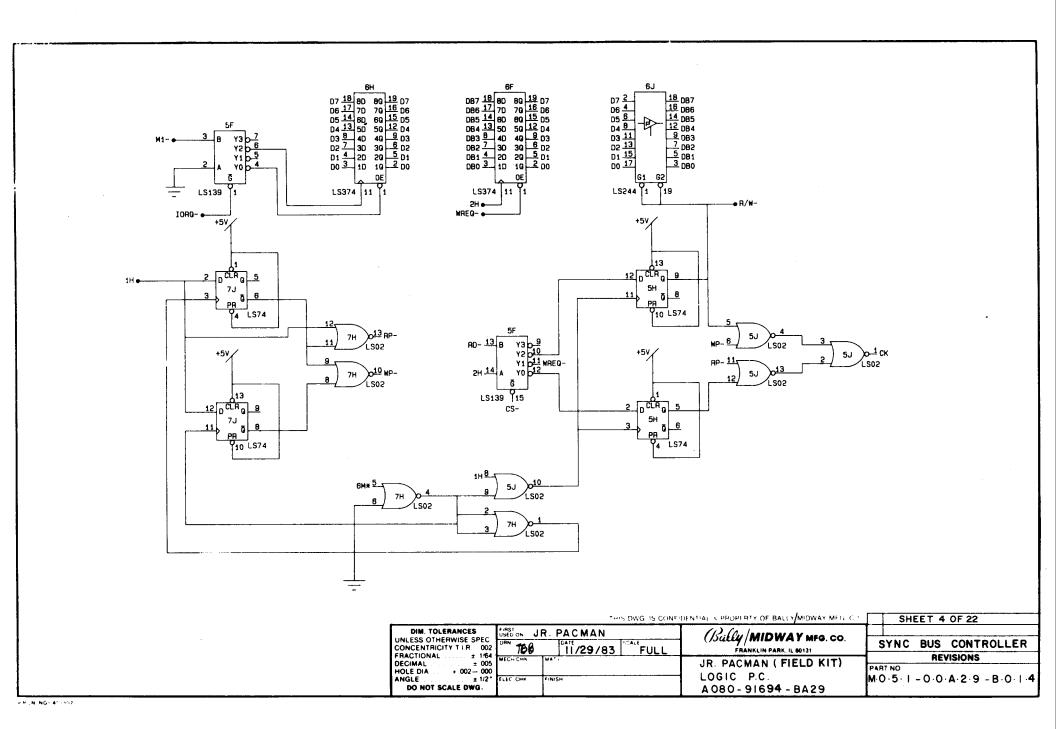


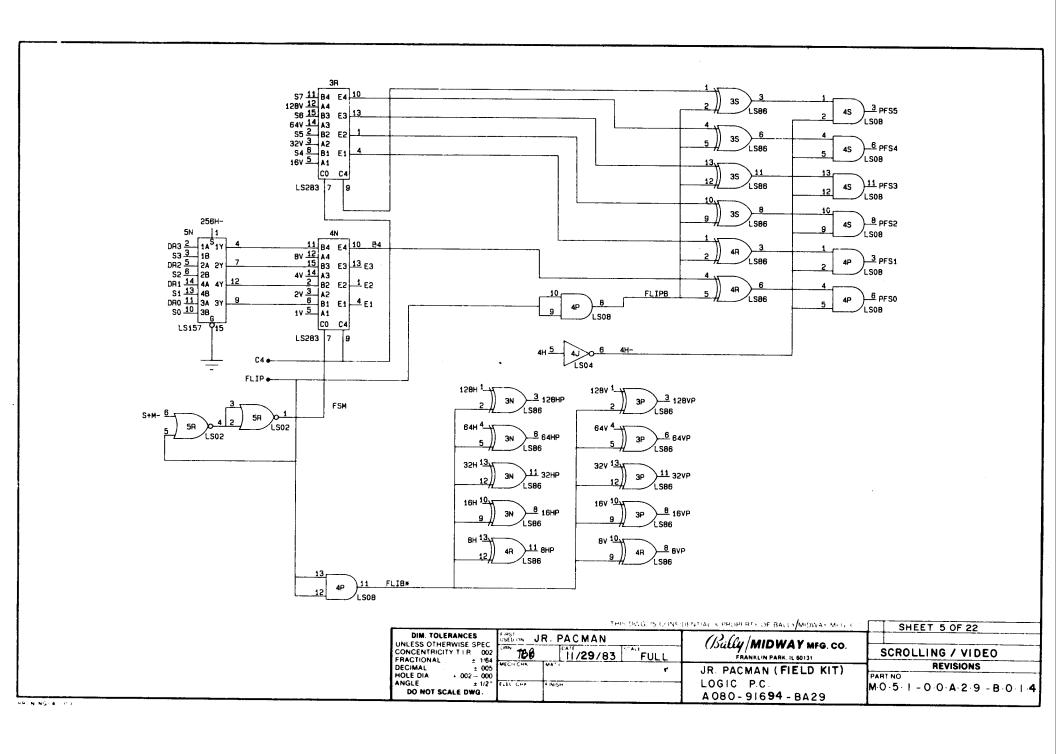


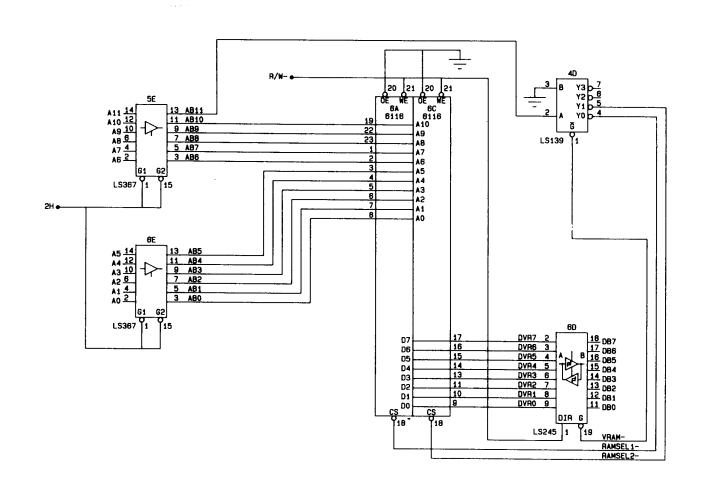


	THIS DWG IS LONE!	DENTIAL SPROPERTY OF BALLY/MIDWAY MYS CO.	SHEET 3 OF 22
DECIMAL ± 005 HOLE DIA + 002 - 000	DAN TOO CATE PACMAN DAN TOO CATE PACMAN DATE PACMAN MECHCIAN MATTER ELEC CHK FINISH		ADDRESS DECODE REVISIONS PART NO M-O · 5 · 1 - O · O · A · 2 · 9 - B · O · 1 · 4

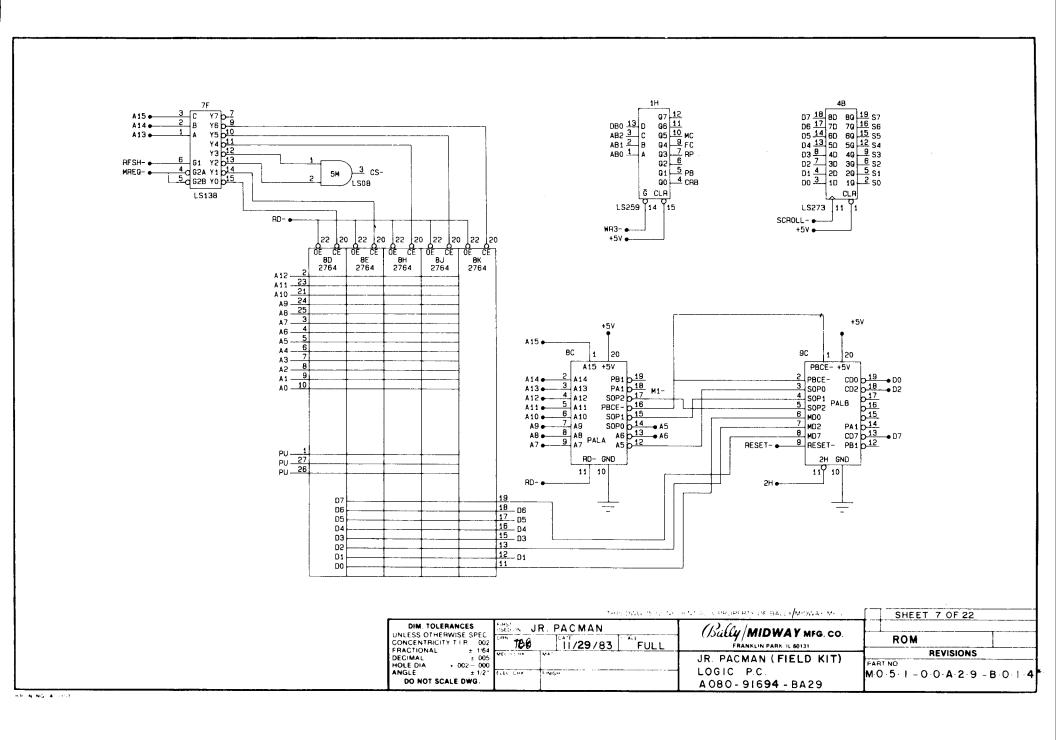
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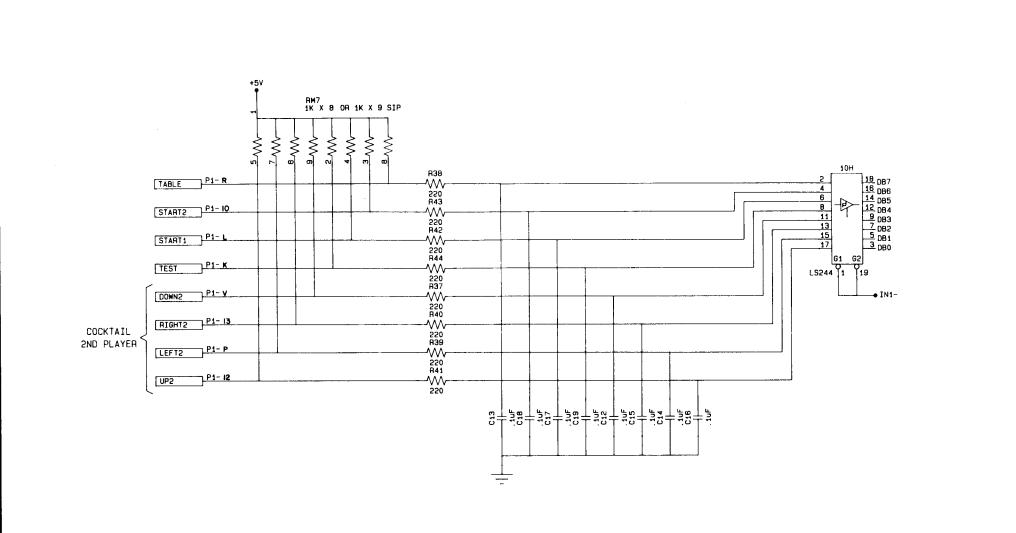




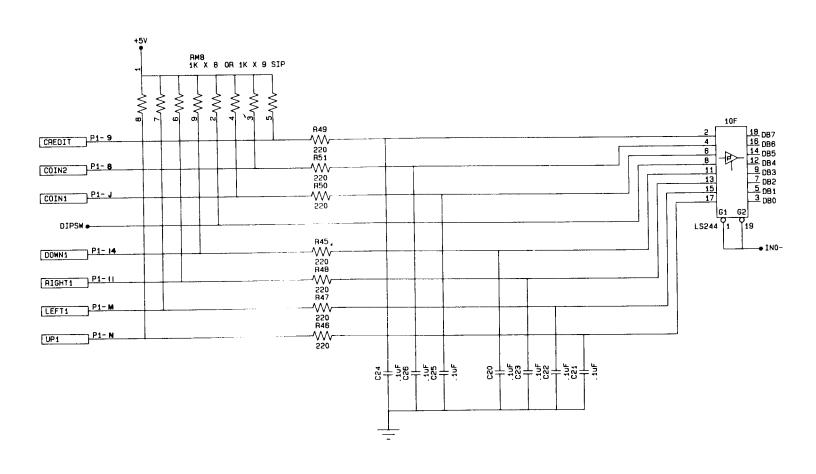


		ENTIAL'S PROPERTY OF BALLY MIDWAY MEG. CO.	SHEET 6 OF 22
DIM. TOLERANCES	USED ON JR. PACMAN	(Bally MIDWAY MFG. CO.	
UNLESS OTHERWISE SPEC. CONCENTRICITY T.I.R. 002 FRACTIONAL ± 1/64	TBB DATE 11/29/83 SCALE FULL	(/JULLY / INTID WAY MFG. CO. FRANKLIN PARK, IL 60131	RAM
PRACTIONAL ± 1/64 DECIMAL ± 005	MECH CHR MATI	JR. PACMAN (FIELD KIT)	REVISIONS
HOLE DIA. + 002-000 ANGLE ± 1/2* DO NOT SCALE DWG.	ELEC CHK FINISH	LOGIC P.C. A080-91694-BA29	PART NO M-0-5-1 = 0-0-A-2-9 = B-0-1-

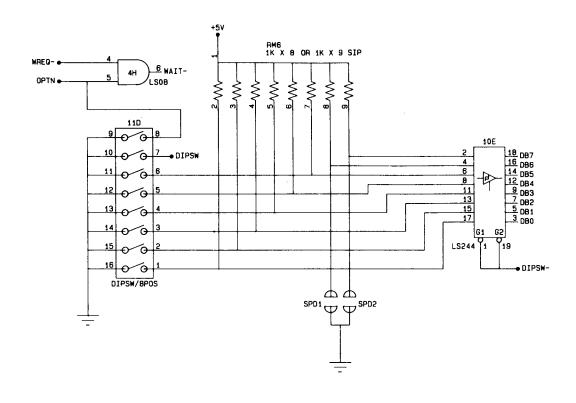




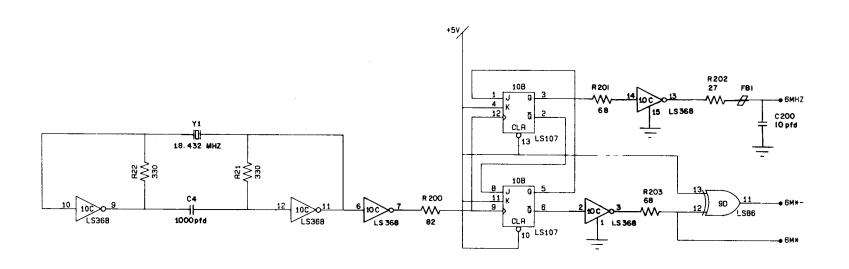
	THIS DWG IS CONFI	DENTIAL S PROPERTY OF BALLY MIDWAY MEG. CO.	SHEET 8 OF 22
UNLESS OTHERWISE SPEC.	FIRST DATE DATE	(Sally MIDWAY MFG. CO. FRANKLIN PARK, IL 80131	DIGITAL IN1
HOLE DIA + .002000	ELEC CHK FINISH	JR. PACMAN (FIELD KIT) LOGIC P.C. A080-91694-BA29	PART NO M: 0 · 5 · 1 - 0 · 0 · A · 2 · 9 - B · 0 · 1 · 4



	THIS DWG IS CONFI	DENTIAL & PROPERTY OF BALLY/MIDWAY MEG. CO.	SHEET 9 OF 22
DIM. TOLERANCES UNLESS OTHERWISE SPEC CONCENTRICITY T I.R 002	##ST ON JR. PACMAN DRN 160	(Bally MIDWAY MFG. CO. FRANKLIN PARK, IL 80131	DIGITAL IN2
DECIMAL ± 005 HOLE DIA + 002 - 000	MECH CHIM MA' I ELEC CHIM FINISH	JR. PACMAN (FIELD KIT) LOGIC P.C. A 080 - 916 94 - BA29	

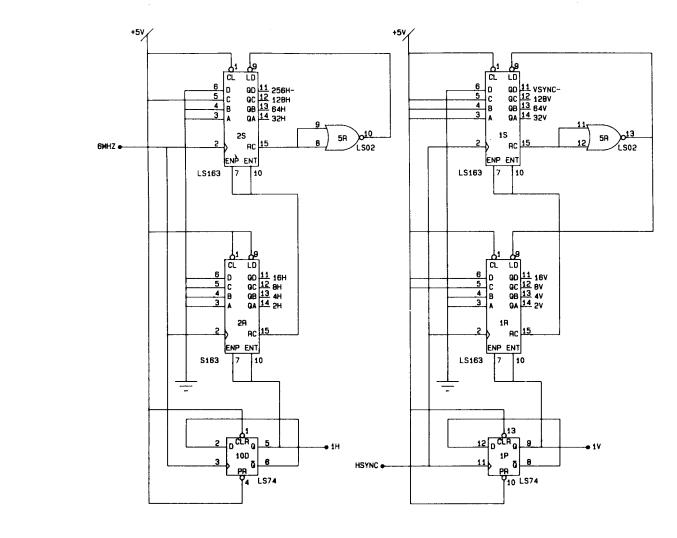


		IENTIAL & PROPERTY OF BALLY MIDWAY MEG. C.	SHEET 10 OF 22
UNLESS OTHERWISE SPEC	USED ON JR. PACMAN DRN 186 DATE 11/29/83 FULL	(Bally MIDWAY MFG. CO. FRANKLIN PARK, IL 80131	DIPSWITCH
DECIMAL ± 005 HOLE DIA + 002 = 000	MECH CHA MAT I ELEC CHP EINIGH	JR. PACMAN (FIELD KIT) Logic P.C. A080-916 94 - BA29	REVISIONS PART NO M.O · 5 · 1 - 0 · 0 · A · 2 · 9 - B · 0 · · 4



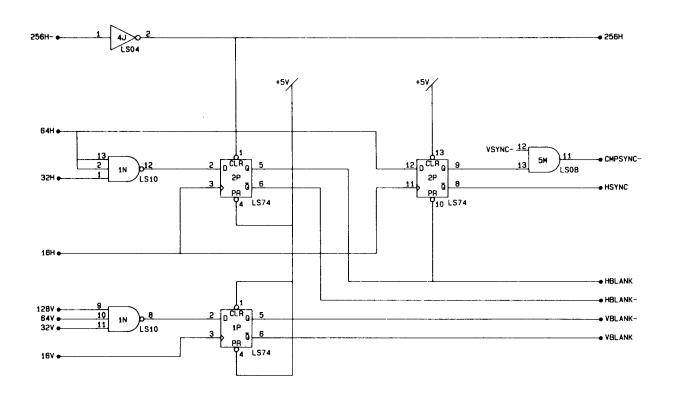
HAUN NG. 4" -15" 7

		HNTIAL S PROPERTS OF BALLY MIDWAY MEG. C.	SHEET II OF 22
UNLESS OTHERWISE SPEC	URA TEO	(Sully MIDWAY MFG. CO. FRANKLIN PARK. IL 60131	CLOCK GENERATOR
DECIMAL ± 005 HOLE DIA + 002 – 000		JR. PACMAN (FIELD KIT) LOGIC P.C. A 080-916 94 -BA29	REVISIONS PART NO M:0.5.1 - 0.0.4.2.9 - B:0.1 4

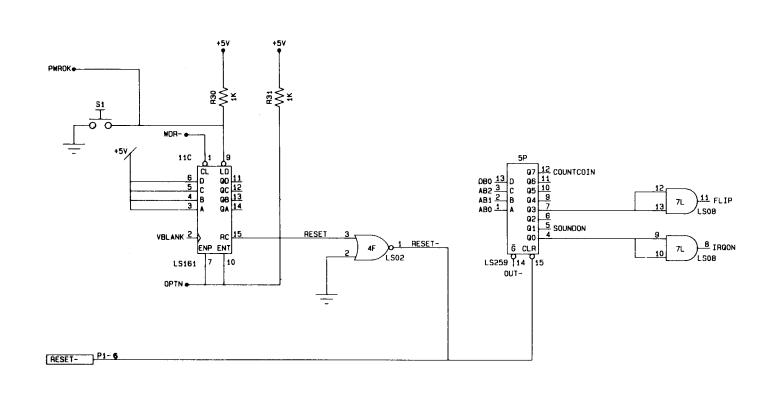


	THIS DWG: IS CONFID	ENTIAL & PROPERTY OF BALL'Y MIDWAY MEG. C.	SHEET 12 OF 22
UNLESS OTHERWISE SPEC CONCENTRICITY T I.R 002	USEU ON JR. PACMAN DRN 186	(Bally MIDWAY MFG. CO. FRANKLIN PARK. IL 80131	SYNC GENERATOR
DECIMAL ± 005 HOLE DIA + 002 - 000	MECH CHA FINISH	JR. PACMAN (FIELD KIT) LOGIC P.C. A 080 - 916 94 - BA 29	REVISIONS FART NO M.O.5.1 -0.0.4.2.9 -B.O.1.

HRI,N NG - 4" - 1/17

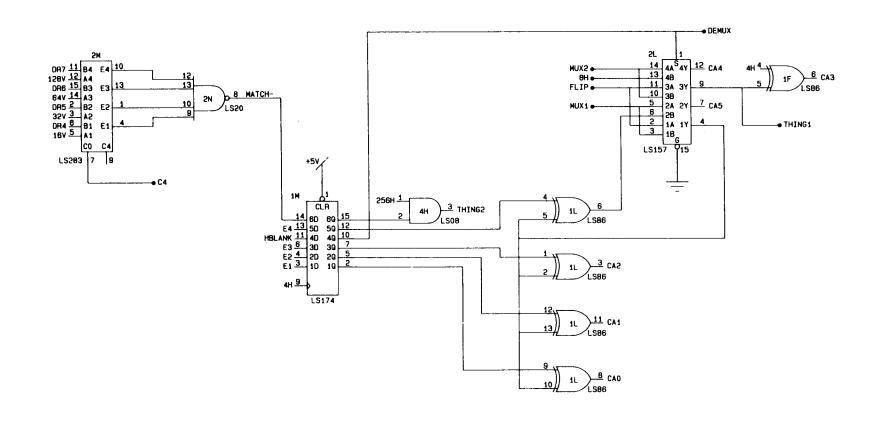


	THIS DWG IS CONFIG	DENTIAL & PROPERTY OF BALLY MIDWAY MEG. CO.	SHEET 13 OF 22
UNI ESS OTHERWISE SPEC	DRN 186 DATE 11/29/83 SCALE FULL	(Bally MIDWAY MFG. CO. FRANKLIN PARK, IL 80131	BLANK GENERATOR
DECIMAL ± 005 HOLE DIA + 002 000	MECH CHK MAY!	JR. PACMAN (FIELD KIT) LOGIC P.C. A080-91694-BA29	REVISIONS PART NO M.O. 561 - 0.0 A.2.9 - B.O.



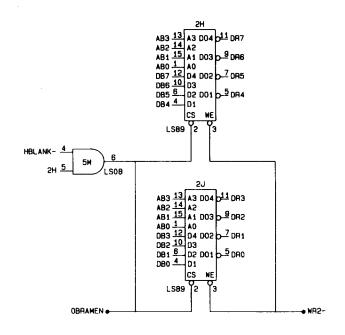
	THIS DWG IS CONFID	ENTIAL & PROPERTS OF BALLY MIDWAY MIG. C.	SHEET 14 OF 22
DIM. TOLERANCES UNLESS OTHERWISE SPEC CONCENTRICITY T I R 002 FRACTIONAL ± 1/64	1 / 1/4	(Bully MIDWAY MFG. CO. FRANKLIN PARK, IL 80131	RESET IRQ
DECIMAL ± 005 HOLE DIA + 002 – 000	WECH CHE FINISH	JR. PACMAN (FIELD KIT) LOGIC P.C. A 080 - 916 94 - BA29	REVISIONS PART NO M-0-5-1 = 0-0-A-2-9 = B-0-1-4

HH . N NG - 41-117



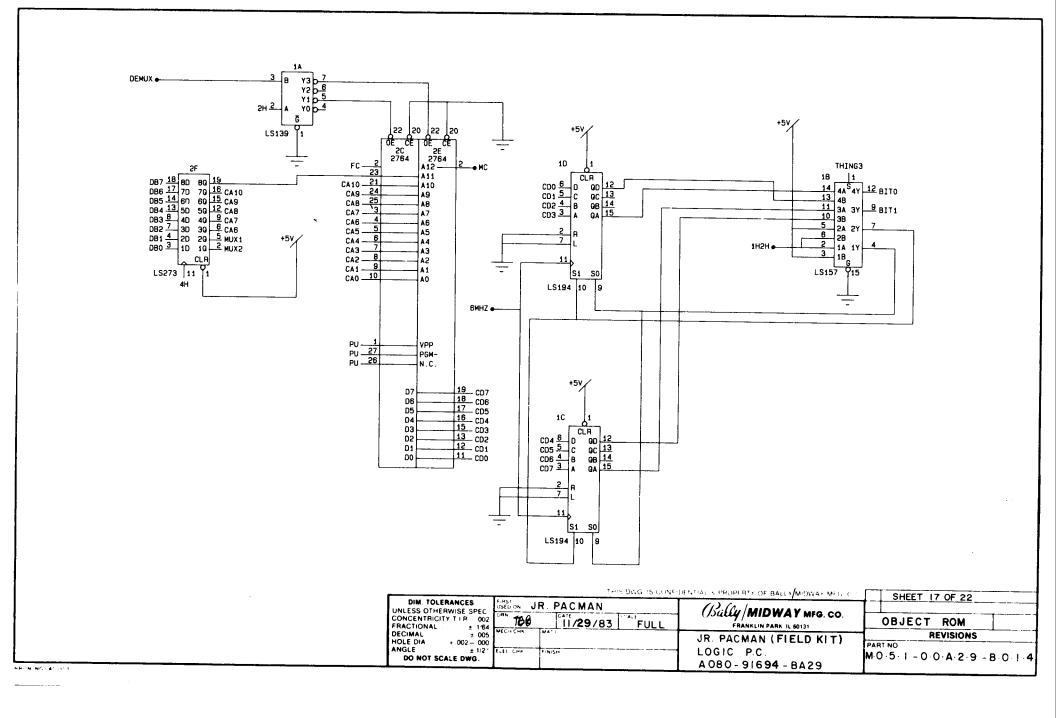
	THIS DWG IS CONFI	DENTIAL S PROPERTY OF BALLY/MIDWAY MEG. C.3	SHEET 15 OF 22
DIM. TOLERANCES UNLESS OTHERWISE SPEC CONCENTRICITY R 002 FRACTIONAL	HEST DA JR. PACMAN DRN 100 LATE / 29/83 STATE WEST SHIP LATE / 29/83 FULL ELEC CHY SNISH	(Bully MIDWAY MFG. CO. FRANKLIN PARK IL 80131 JR. PACMAN (FIELD KIT) LOGIC P.C. A 080 - 91694 - BA 29	VERT. ADDRESS TIMING REVISIONS
			M.O.5.1 - 0.0.A.2.9 - B.O.1

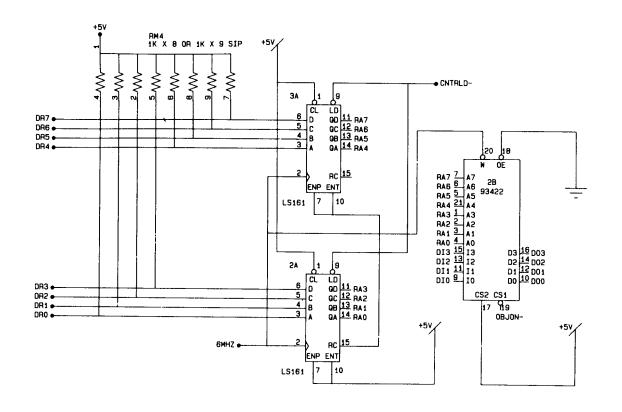
BRUN NG- 47 HOL



		ENTIAL S PROPERTY OF BALLY MIDWAY MEG. C.	SHEET IG OF 22
DIM. TOLERANCES UNLESS OTHERWISE SPEC CONCENTRICITY T I.R 002 FRACTIONAL ± 1/64	USELON JR. PACMAN DAN 188 CATE C	(Bally MIDWAY MFG. CO. FRANKLIN PARK, IL 80131	OBJECT RAM
DECIMAL ± 005 HOLE DIA + 002 - 000 ANGLE ± 1/2* DO NOT SCALE DWG.	ECT CHE FINISH	JR. PACMAN (FIELD KIT) LOGIC P.C. A080-91694-BA29	REVISIONS FART NO M-0-5-1 - 0-0-A-2-9 - B-0-1-4

HPUN NG+40-107





HE N NG-4 -10-7

DIM. TOLERANCES	FIRST ON JR. PACMAN	CD CA January MOWAY MAGES	SHEET 18 OF 22
UNLESS OTHERWISE SPEC CONCENTRICITY T R 002 FRACTIONAL ± 1/64 DECIMAL + 005	100 LATE 11/29/83 FULL	(Sully / MIDWAY MFG. CO. FRANKLIN PARK, IL 60131	LINE RAM REVISIONS
HOLE DIA + .002000	ELEC CHF FINISH	JR. PACMAN (FIELD KIT) LOGIC P.C. A 080 - 916 94 - BA29	PART NO M: 0 · 5 · 1 - 0 · 0 · A · 2 · 9 - B · 0 · 1 · 4

