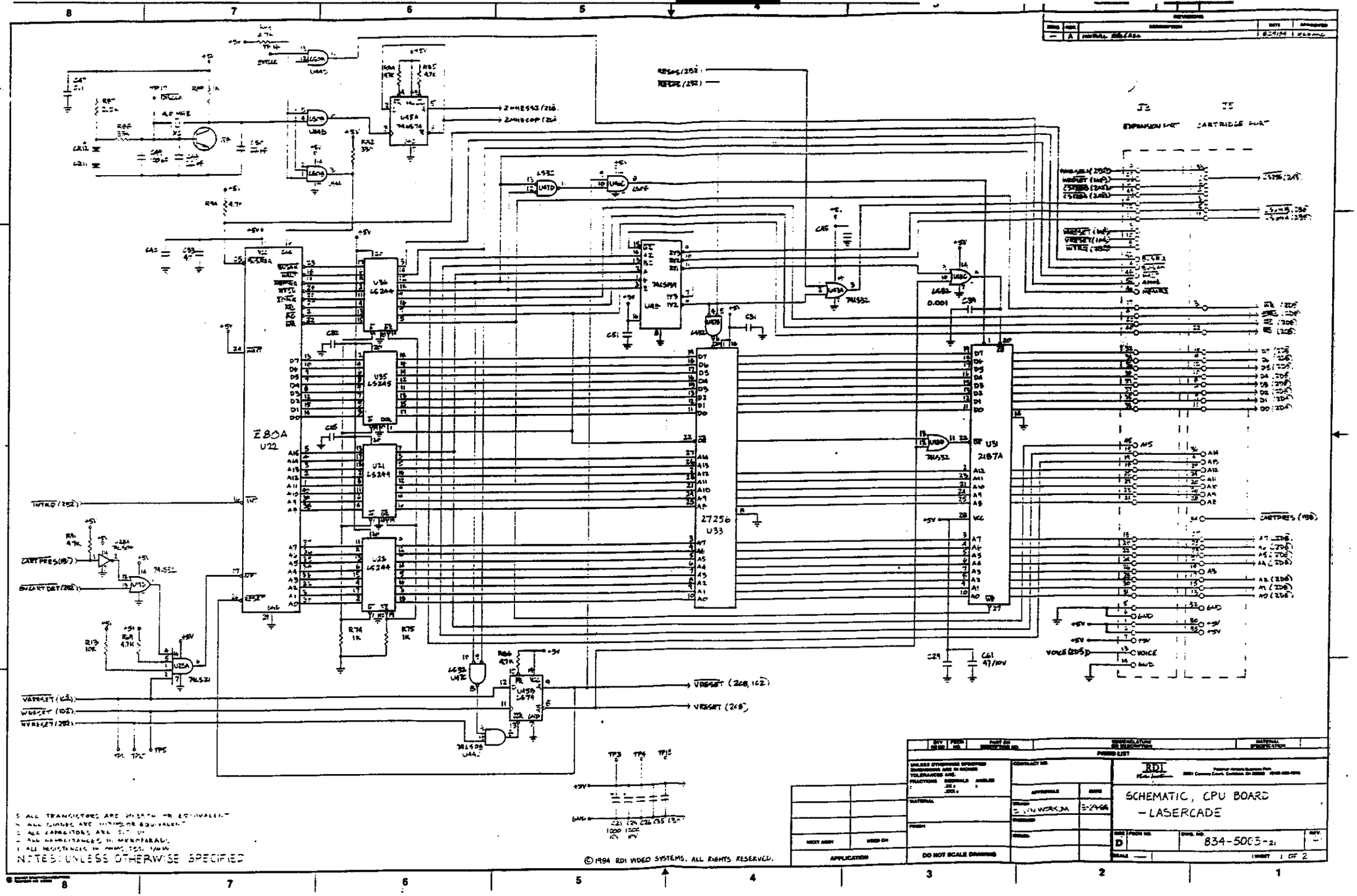
Z80A
U22
27256
U33
2167A
U9
SCHEMATIC, CPU BOARD
-LASERCADE
834-5003-21
RDI
D
SHEET 1 OF 2
NOTES: UNLESS OTHERWISE SPECIFIED
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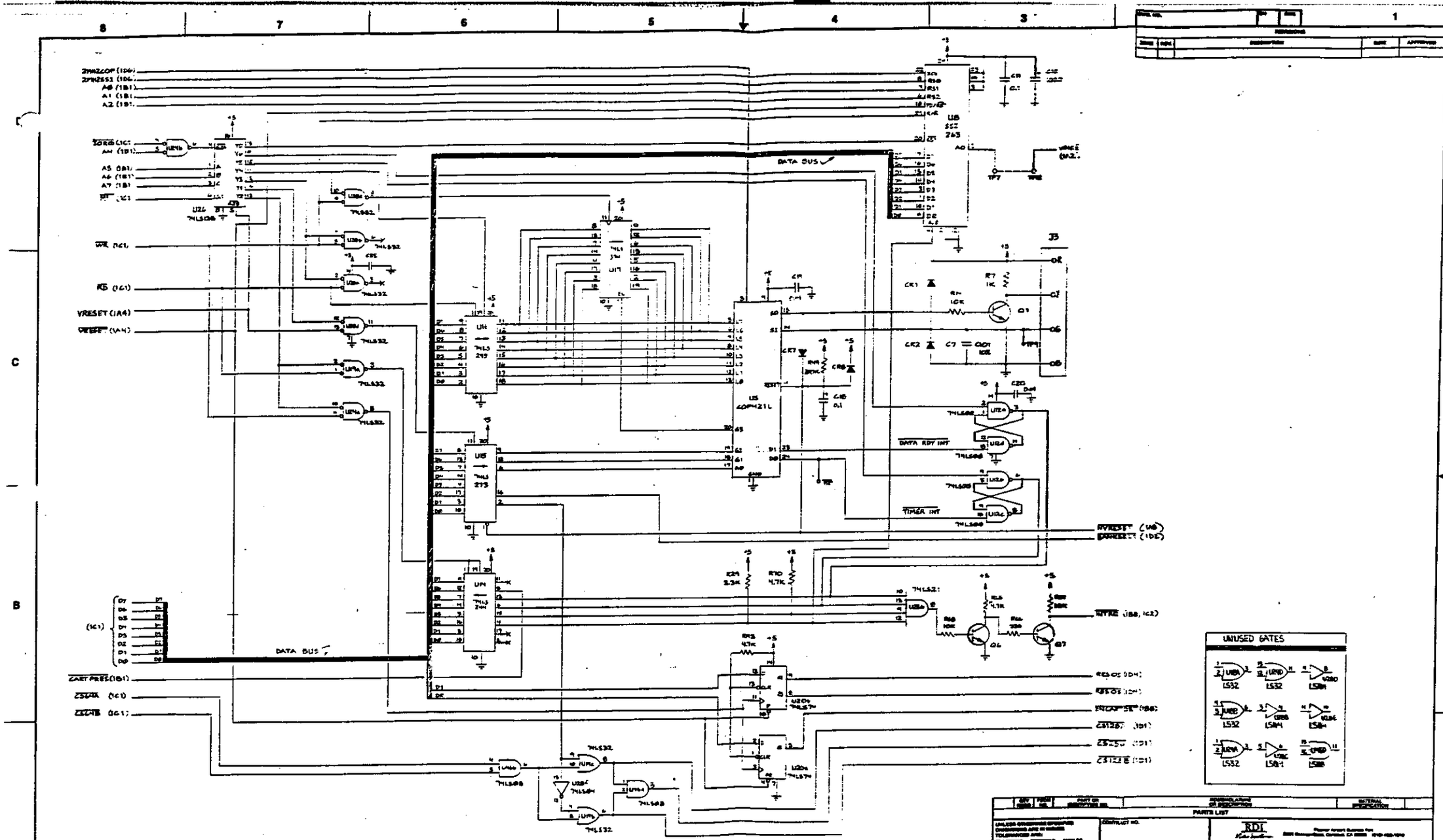
DO NOT SCALE DRAWING



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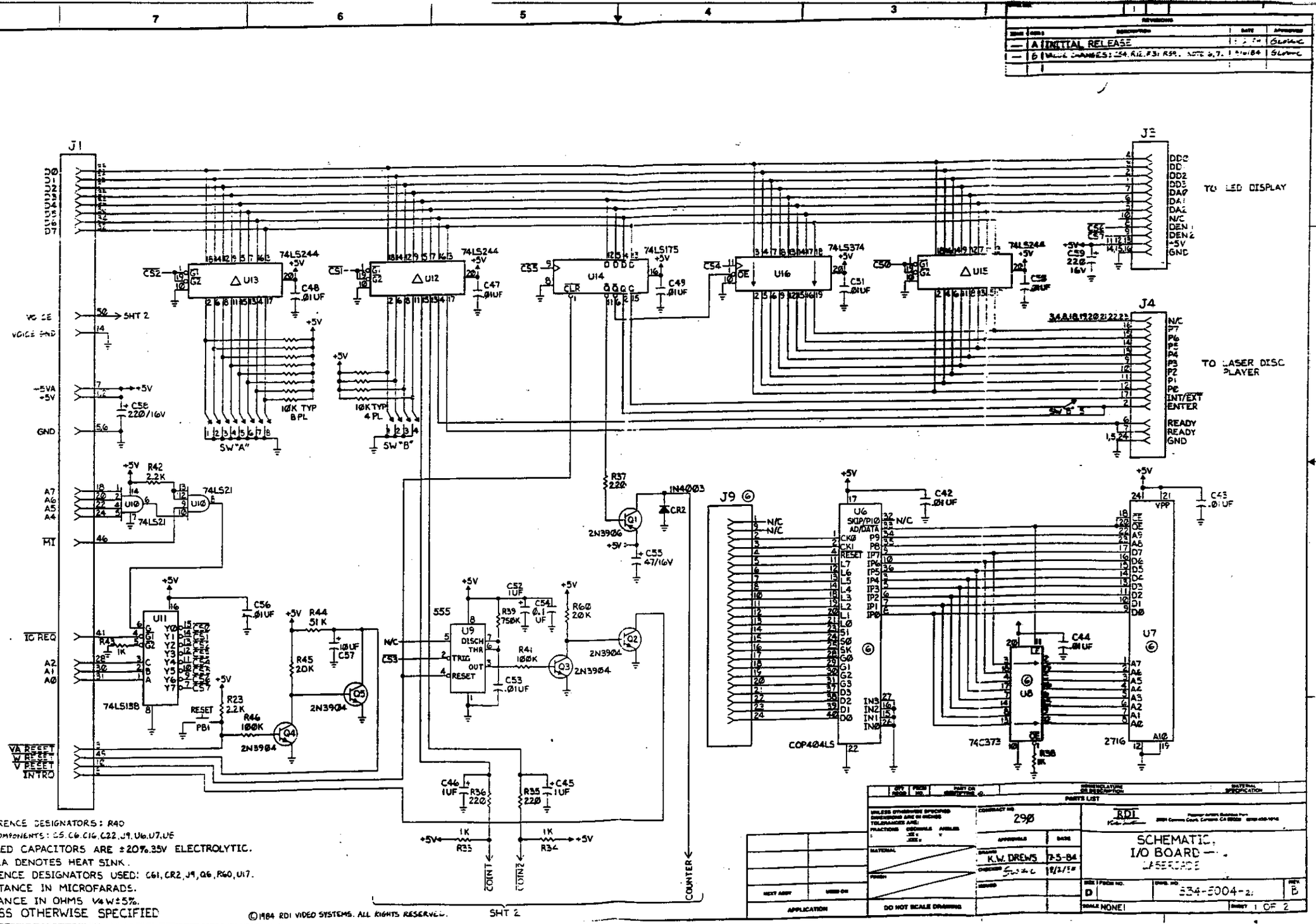

NOTES: UNLESS OTHERWISE SPECIFIED

1. ALL RESISTANCE IN OHMS ¼W ±5%.
2. ALL CAPACITANCE IN MICROFARADS.
3. LAST REFERENCE DESIGNATORS USED: C61, CR2, J9, Q6, R60, U17.
4. DOTTED AREA DENOTES HEAT SINK.
5. ALL POLARIZED CAPACITORS ARE ±20% 35V ELECTROLYTIC.
6. UNMOUNTED COMPONENTS: C5, C6, C16, C22, J9, U6, U7, U8
7. UNUSED REFERENCE DESIGNATORS: R40

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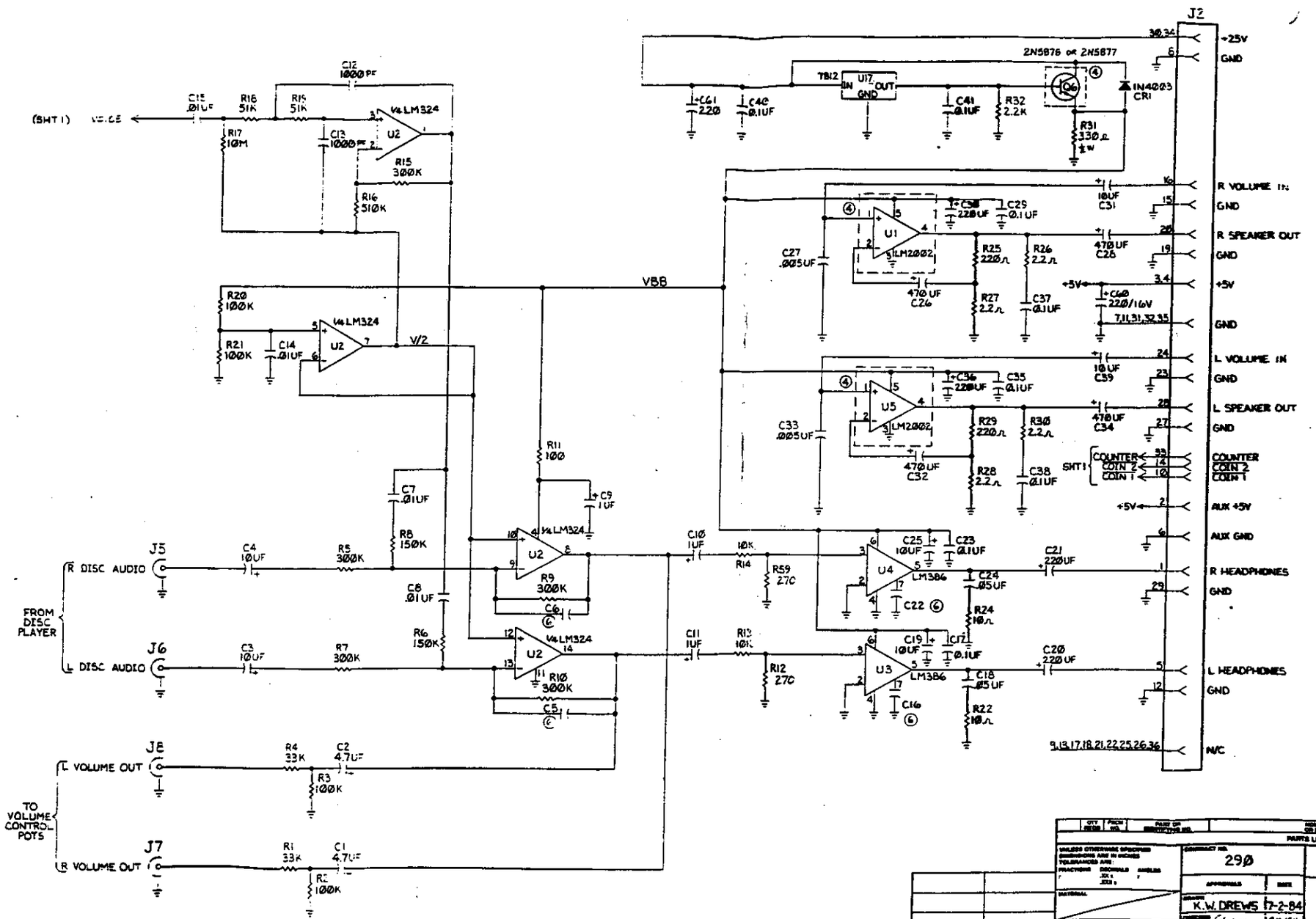
REVISIONS			
—	A	INITIAL RELEASE	1/2/84 GLOSNIC
—	B	VALUE CHANGES: C54, R12, R31, R59, NOTE 6, 7.	1/10/84 GLOSNIC

CONTRACT NO.	290	RDI	
APPROVALS	DATE	SCHEMATIC, I/O BOARD — LASERDISC	
DRAWN K.W. DREWS	12-5-84	SIZE D	DWG. NO. 834-5004-2
CHECKED	12/21/84	SCALE NONE	SHEET 1 OF 2
ISSUED			REV B

DO NOT SCALE DRAWING



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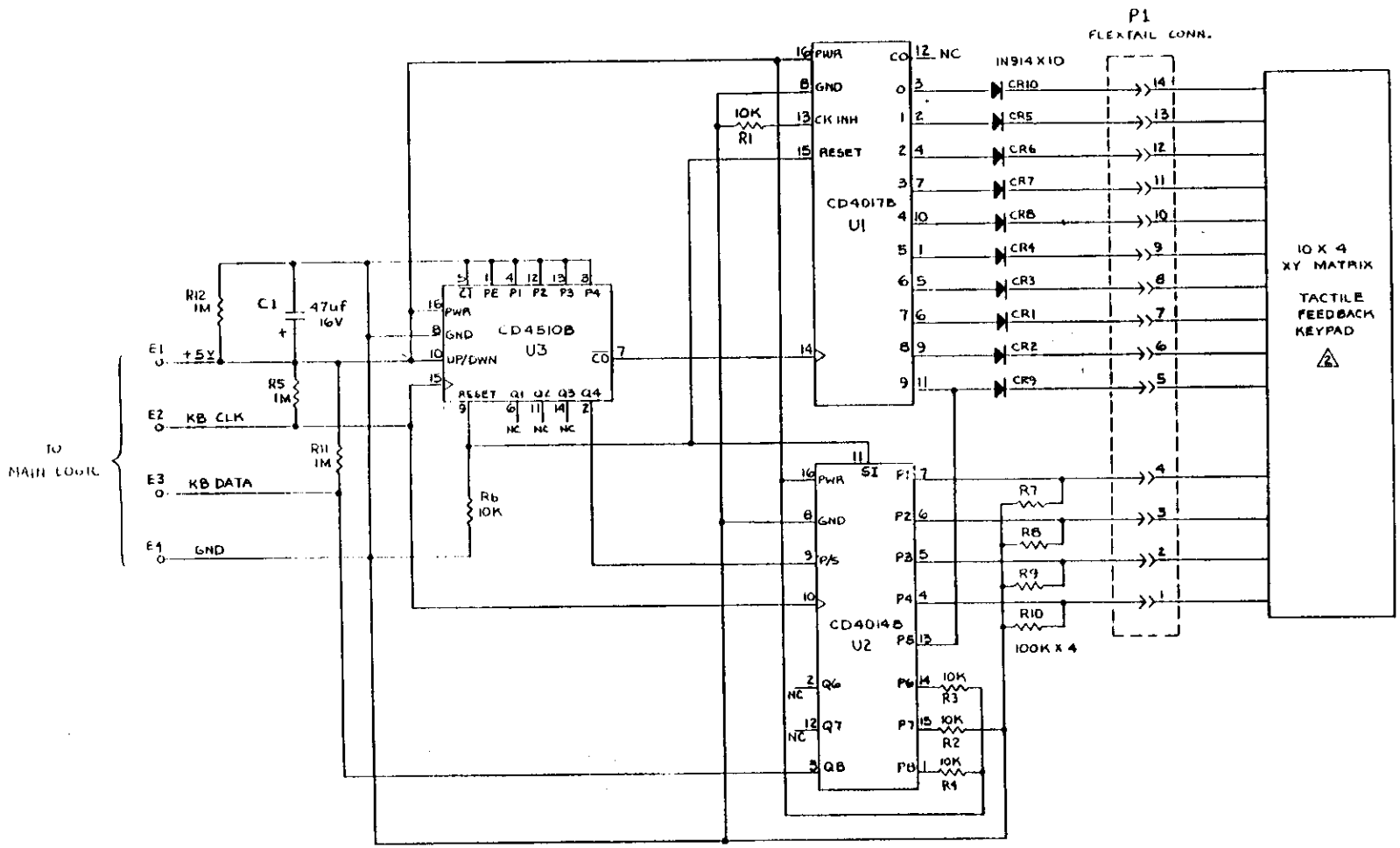
PARTS LIST		
	290	RDI
	K.W. DREWS 17-2-84	SCHEMATIC, I/O BOARD — LASERDISC
APPLICATION	DO NOT SCALE DRAWING	D — 834-5004-2 — SCALE NONE — SHEET 2 OF 2

REVISIONS				
ZONE	REV	DESCRIPTION	DATE	APPROVED
—	A	INITIAL RELEASE	6/15/84	KLutz
—	B	DELETED MOD. CONN. RETITLED.	9/6/84	Glorenc



3. LAST REF DESIGNATORS USED: C1, P1, R12, U3.
2. TACTILE FEEDBACK KEYPAD PER DWG #2776L5503B008. SHOWN FOR REFERENCE ONLY.
1. RESISTANCE VALUES ARE IN OHMS ¼W ±5%.

NOTES: UNLESS OTHERWISE SPECIFIED

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PARTS LIST

QTY REQD	FSCM NO	PART OR IDENTIFYING NO	NOMENCLATURE OR DESCRIPTION	MATERIAL SPECIFICATION

CONTRACT NO.		RDI	
APPROVALS	DATE	SCHEMATIC, KEYBOARD LOGIC	
DRAWN K. THORNTON	6-1-84		
CHECKED K LUTZ	6/1/84		
ISSUED		SIZE C	FSCM NO.
		DWG. NO. 834-5008-21	REV B
		SCALE 2/1	SHEET 1 OF 1

NEXT ASSY | USED ON | APPLICATION

DO NOT SCALE DRAWING

APPENDIX C

ARCADE MAIN HARNESS DEFINITIONS

FROM	PIN	TO	PIN	SIGNAL
LF	HOT	SW	COMMON	AC LINE HOT
SW	N/OPEN	PS1	3	AC LINE HOT
SW	N/OPEN	VDP	HOT	AC LINE HOT
LF	NEUTRAL	PS1	2	AC LINE NEUTRAL
LF	NEUTRAL	VDP	NEUTRAL	AC LINE NEUTRAL
PS2	1	ISO	PRI	115V AC #1 HOT
PS2	3	LAMP	HOT	115V AC #2 HOT
PS2	3	FAN	HOT	115V AC #2 HOT
PS2	2	ISO	PRI	115V AC #1 NEUTRAL
PS2	4	LAMP	NEUTRAL	115V AC #2 NEUTRAL
PS2	4	FAN	NEUTRAL	115V AC #2 NEUTRAL
MON	FRAME	LAMP	FRAME	FRAME GROUND
PS1	1	MON	FRAME	FRAME GROUND
LF	FRAME	PS1	1	FRAME GROUND
LF	FRAME	CPU	FRAME	FRAME GROUND
CPU	FRAME	COIN	3	FRAME GROUND
COIN	3	OCP	9	FRAME GROUND
OCP	9	CP	7	FRAME GROUND
PS1	9	CPU	3	+5V
PS1	10	CPU	4	+5V
PS1	11	CPU	7	+5V RETURN
PS1	7	CPU	30	+25V
PS1	12	CPU	8	+25V RETURN
PS1	5	COIN	8	6.3V AC LAMPS
PS1	4	COIN	9	6.3V AC LAMPS RETURN
COIN	1	CPU	10	COIN SLOT 0
COIN	2	CPU	14	COIN SLOT 1
COIN	7	CPU	11	COIN RETURN
CP	2	CPU	6	AUX GROUND
CP	3	CPU	2	AUX +5V
CP	4	CPU	1	NOT USED
CP	5	CPU	29	NOT USED
CP	6	CPU	5	HEADPHONE (LEFT)
CP	8	CPU	9	NOT USED
CP	9	CPU	13	NOT USED
CP	1	CPU	12	HEADPHONE RETURN (LEFT)
OCP	4	CPU	33	COIN COUNTER
OCP	8	CPU	32	COIN COUNTER RETURN
OCP	3	CPU	J8CENTER	L VOLUME OUT
OCP	1	CPU	J8SHIELD	L VOLUME OUT RETURN
OCP	5	CPU	J7CENTER	R VOLUME OUT
OCP	7	CPU	J7SHIELD	R VOLUME OUT RETURN

FROM	PIN	TO	PIN	SIGNAL
OCP	2	CPU	24	L VOLUME IN
OCP	1	CPU	23	L VOLUME IN RETURN
OCP	6	CPU	16	R VOLUME IN
OCP	7	CPU	15	R VOLUME IN RETURN
CPU	28	SPKR	L+	SPEAKER (LEFT)
CPU	27	SPKR	L-	SPEAKER RETURN (LEFT)
CPU	20	SPKR	R+	SPEAKER (RIGHT)
CPU	19	SPKR	R-	SPEAKER RETURN (RIGHT)

PS1 = POWER SUPPLY 12 PIN CONNECTOR
PS2 = POWER SUPPLY 4 PIN CONNECTOR
FAN = COOLING FAN
SW = POWER SWITCH
CPU = CIRCUIT BOARD MODULE
LAMP = FLUORESCENT LAMP (MARQUEE)
CP = CONTROL PANEL
SPKR = SPEAKERS
COIN = COIN DOOR
MON = MONITOR
VDP = VIDEODISC PLAYER
LF = AC LINE FILTER
OCP = OPERATOR CONVENIENCE PANEL
ISO = MONITOR ISOLATION TRANSFORMER

NOTE: GAMES EQUIPPED WITH PR7820 DISC PLAYERS HAVE DISC PLAYER FRAME GROUND TIED TO LINE FILTER FRAME GROUND.