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A Programming API Implementation for Secure Data Analytics Applications with Homomorphic Encryption on GPUs





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### **Overview**

- Introduction
- Challenges
- Preliminary
- Proposed approach
- Evaluation
- Conclusion

### Introduction

### Why secure data analytics applications?

- Cloud systems for rapidly increasing volume of data
- An attacker or adversary having an unauthorized access to the storage on the cloud can mine the data and retrieve large amounts of confidential data



### Introduction

### What is homomorphic encryption (HE)?

A form of encryption that permits users to perform computations on its encrypted data without first decrypting it.

#### Three notable classes of scheme:

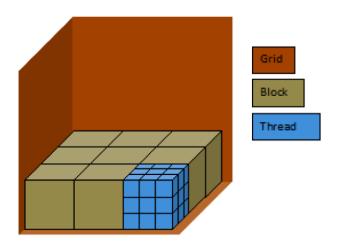
- Partially homomorphic encryption (PHE)
  PHE allows only one type of operation, either addition or multiplication, for an unlimited number of computation times
- Somewhat homomorphic encryption (SWHE) SWHE allows certain types of operations for a limited number of computation times
- Fully homomorphic encryption (FHE)
  FHE allows an unlimited number of operations for an unlimited number of computation times

## **Challenges**

#### Goal

Secure data analytics application with HE

- With only a few operations supported using HE(multiplication and addition), data analytics algorithms can not be translated to encrypted versions without modification
- Programmability concern on HE-based data analytics on GPUs

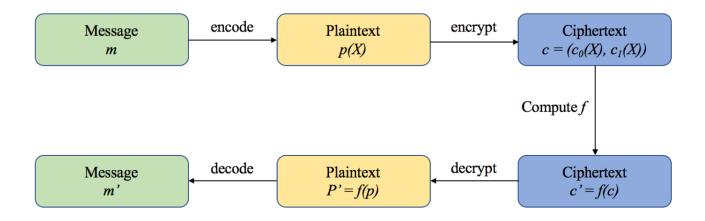


## **Preliminary**

### **CKKS** scheme and Microsoft Seal library

SEAL: provide high-performance and easy-to-use encryption functions that allow computations to be performed directly on encrypted data

CKKS scheme: perform computations on vectors of complex values and yields approximate results



## **Preliminary**

#### **CKKS** scheme

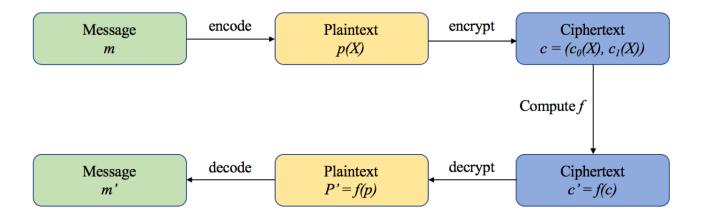
Message m: a vector of values

Plaintext p(X): a plaintext polynomial

Ciphertext c: a couple of polynomials

Function f: a composition of homomorphic operations, such as addition,

multiplication, and rotation



## **Preliminary**

### **Key functions from Seal library**

- Encode and Decode
   Transforms the plaintext to/from a polynomial
- Encryption and Decryption
  Encryption process transforms the plaintext to ciphertext and decryption
  process transforms the ciphertext to plaintext.
- Addition
- Plaintext-ciphertext multiplication
- Ciphertext-ciphertext multiplication
- Relinearization
   Relinearize the ciphertext size after ciphertext-ciphertext multiplication to keep a constant ciphertext size
- Rescaling
   Keep the scale constant, and also reduce the noise present in the ciphertext

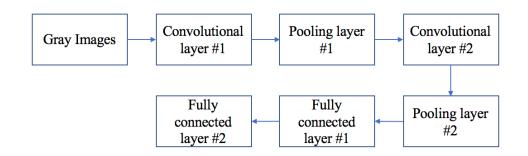
## **Proposed Approach**

#### **Integrated functions**

- 1)Ciphertext Multiply\_Plain(Ciphertext x, Plaintext p)
  It computes the multiplication between the ciphertext and plaintext, and then eliminate the scale effect of data
- 2)Ciphertext Multiply(Ciphertext x, Ciphertext x2)
  It encapsulate the relinearization and rescaling operations for the multiplication between two ciphertexts
- - It converts the data of "double" type into "vector" type so that they can be operated with different homomorphic operations

## **CNN** application

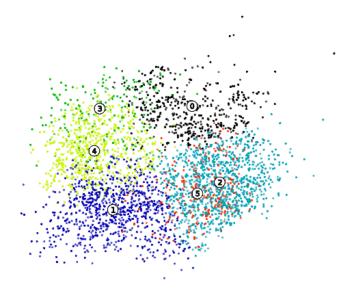
- Preprocessing layer
   Threads work concurrently on *Block size* to unroll the matrix
- Convolutional layer
   *matrix\_multiplication* is designed as a kernel function for tile-based
   matrix multiplication. Each block deals with a part of a number.
   Registers are used to store common indices
- Activation layer Square function is used for the activation function.
- Pooling layer
   A scaled-up version of average pooling is used to calculate the summation of values without dividing them by the number of values. We implement average pooling with addition only



## K-means application

### **Algorithm**

- Encryption
   Data points are encoded and encrypted for the following homomorphic encryption
- Assignment
  Get the squared Euclidean distance through a series of homomorphic encryption operations through *SquaredEuclideanDistance* function



## K-means application

### **Algorithm**

- CAM protocol

  It first decrypts the received encrypted Euclidean distance to obtain the plaintexts and runs the *Min(.)* to find the minimum distance
- Update
   New data centers updated
- Termination
  It verifies whether the number of iteration satisfies the pre-defined termination condition

**Algorithm 2** Squared Euclidean Distance Computation with Encryption

**Input:** two data points  $t_1, t_2$ **Output:** Squared distance of  $t_1, t_2$ 

1  $t_2 \rightarrow \text{Multiply\_Plain}(t_2, -1)$ 

2 evaluator.add $(t_1, t_2, result)$ 

3 square(result, result2)

4 relinearize\_inplace(result2, relin\_keys)

5 rescale\_to\_next\_inplace(result2)

## KNN application

#### **Algorithm**

To identify k objects that are nearest to the given test point

Euclidean distance needs to be computed between the test data point and previous *SquaredEuclideanDistance* designed is applied.

#### **Process:**

- Encryption
- SquaredEuclideanDistance
- Find K nearest neighbors

#### **Algorithm 3** Encrypted Version of KNN

**Input:** m data points  $t_1, ..., t_m$  and test data point p **Output:** class

- 1 Encode and encrypt m data points, test data point p
- 2 Set K
- 3 for i = 1 to m do
- 4 SquaredEuclideanDistance $(t_i, p_j)$
- 5 end for
- 6 Find K nearest neighbors using CAM protocol  $P = \{p_1, p_2, ..., p_k\}$  for  $1 \le k \le m$
- 7 Identify the the p using k nearest neighbor's method.
- 8 Compute cluster center for  $c'_i$

### **Evaluation Results**

GPU configuration: Dual Intel Xeon 8268s in dual NVIDIA Volta V100 with 32GB GPU

memory

CPU configuration: Dual Intel Xeon 8268s Cascade Lakes, which has 48 cores per node

#### 1)Convolution Neural Network

Parameters: 100 images as one data chunk

The **speedup** of GPU over CPU:

Without any encryption technique: 190x

Using the CKKS scheme: 81x

During matrix multiplication, we delay part of relinearization and rescaling operations to reduce their cost and performance increases 28%

### **Evaluation Results**

#### 2)KMeans

Parameters: number of data points is 100, number of attributes is 288 and the number of iterations is set to 100

The **speedup** of GPU over CPU:

Without any encryption technique: 170x

Using the CKKS scheme: 133x

By using CAM protocol, a part of the computation is performed directly on unencrypted data, which reduces the size of encrypted data greatly.

### **Evaluation Results**

#### 3)KNN

Parameters: each data chunk has 10000 points, number of labels is 3 and the value of k is set to 3

The **speedup** of GPU over CPU:

Without any encryption technique: 7x

Using the CKKS scheme: 6.7x

We delay part of relinearization and rescaling operations to reduce their cost and it achieves 11% reduction on its execution time.

### **Conclusion**

- Programmability eased for data analytics applications with HE by designing secure advanced functions on the top of the SEAL library
- The development and introduction of integrated functions to perform comparison operation into CKKS scheme
- Demonstration of its functionality on GPUs by showing the development of three significant applications -- CNN, KMeans, and KNN
- Comprehensive experimental evaluations of three data analytics applications that compare the efficiency of the CPU-based to GPU-based implementation

## Thanks for your attention!

Q?

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