

Maybe you need my English resume

C++

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- Github: TinySlik

7 ios/androidappStroegooglePlay

androidjava ios/macOC,win32,linux C++csshtml5js cocos2d-x, win32,QT C++ opencvlinux  
armneonsseGLshadercuda slamdlibkefcnnogl tofsdk httptcpginix

**cocos2d-x MoChang**

*2014.1 - 2015.6*

1.cocos2d-xC++. 2.C++linuxc++ 3. 4. ios sdk 5. 6.

**C/C++ /**

*2015.6 - 2016.2*

1.js,Lua,C++ 2.shader 3.,sdk 4.3DLuaJavaScript

*2016.3 - 2016.10*

1.3.xcocos2d-x 2.gitlua,quick-cocos 3.u3d. 4.

## openGL

*2016.11 - 2017.8*

1.openNI 2.openCV 3.openGL 4.

*2017.8 - 2018.5*

1. 2.openCV 3.neon 4.

*2018.6 - now*

1. sdkROSC++ 2./3. 3.vins-mono vins-fusion orb-slam viorb

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- C+++++
- C++
- Lua+++
- MAKE: make / Cmake / Rake / XMake / qMake +
- java+
- objective-C+
- C#++
- shader++
- javaScript+++
- HTML+++
- CSS++
- python++
- Ruby (Rake)+
- UML++

+5 ++ +++

- Markdown++
- XML++
- Jason++
- ini++
- wix toolset+

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- ROS++
- OpenGL web,ES,glfw/glut,glew,glsl...++
- OpenCV()++
- QT++
- Boost (shared\_ptr,λ,tuple,thread...)++
- Cocos2d-x+++
- hexo++
- nuklear+
- PCL+
- OpenAI+
- jequery+
- OpenNI2++
- libfreenect2++
- [CNN]+
- TensorFlow+

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- IDE:Apple Xcode++/VisualStudio++/AndroidStudio+
- Git++
- Subversion+

- SourceTree(win)/Tower(mac)++
- grub/grub2++
- Mac OS X++/Ubuntu Linux++
- Sublime Text++
- VSCode+++
- Vim++
- bash++ / zsh+++
- WebStorm+
- Pandoc++
- Doxygen+
- Latex+
- Nginx++
- MySQL+

, 2008 - 2012

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- github,,Bilibili
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