Subtraction Strategies: Rounding and Adjusting

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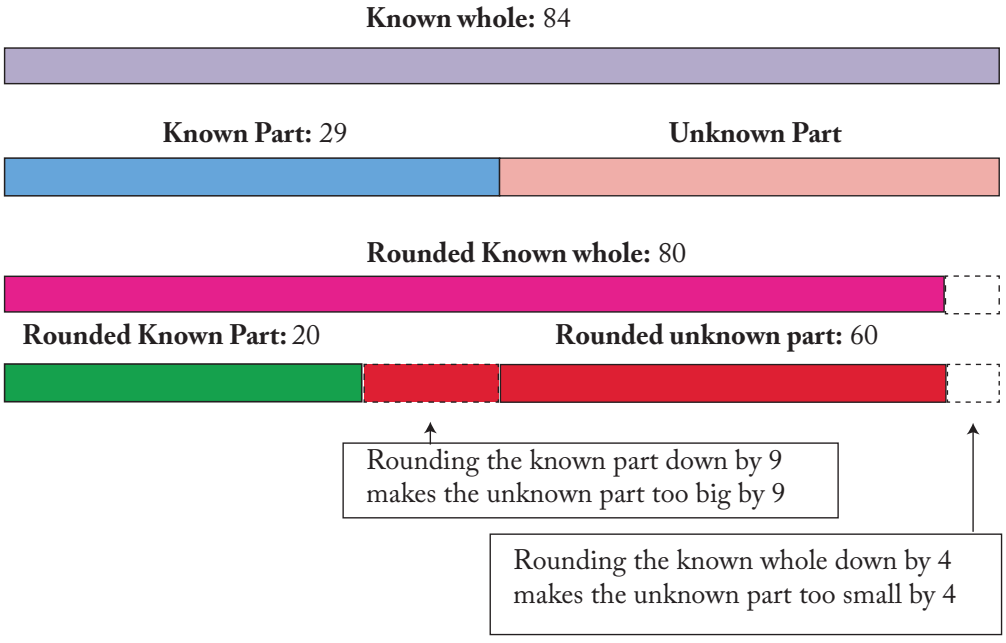
Rounding and Adjusting

Transcript

Video from Carpenter et al. (1999). Strategy descriptions and curation by Amy Hackenberg.

- **Teacher:** Kevin had 84 gumdrops. During the week, he ate 29 gumdrops. How many gumdrops does he have left?
- **Kevin:** 55.
- **Teacher:** How'd you get 55?
- **Kevin:** I knew if I had 80 gumdrops and I ate 20, I knew I would have 60 gumdrops. But I had to add 4 more because it was 84 minus 20, so that would be 64. And I took away 4 more, and that would be 60. But I had to take away 5 more and that would be 55.

Picture



Notation

Rounding

$$84 - 29 = \square \tag{1}$$
$$84 - 4 = 80 \tag{2}$$
$$29 - 9 = 20 \tag{3}$$
$$80 - 20 = 60 \tag{4}$$

Adjusting

$$60 + 4 = 64 \tag{5}$$
$$64 - 4 = 60 \tag{6}$$
$$60 - 5 = 55 \tag{7}$$

Explaining the Adjusting

- Kevin knew that if he had 80 gumdrops and ate 20, he would have 60 gumdrops left.
- Rounding the known whole down by 4 makes the unknown part too small by 4.
- So, adjust the difference by adding 4 gumdrops back to get 64.
- Rounding the known part down by 9 makes the unknown part too big by 9
- So, adjust the difference by subtracting 9. Kevin does this by chunking back by 4 (to get 60) and then by 5 (to get 55).

Description of Strategy

Change either the known part or the known whole to a "good" number—usually the nearest base—to make the subtraction easier. Then subtract and adjust your answer. This extra adjusting step can be a bit trickier than rounding when you add!

- If you round the known whole up, you pretend you had more than you really did, so the unknown part seems too big.
- If you round the known whole down, you act like you had less, and you'll need to add back what you subtracted at the end.
- Similarly, if you round the known part down, you're not subtracting enough and must add back in.
- If you round the known part up, you subtract too much and need to add some back to fix it.

Automaton Type

Pushdown Automaton (PDA): Needed to remember the amount of adjustment required.

Formal Description of the Automaton

We define the PDA as the 7-tuple

$$M = (Q, \Sigma, \Gamma, \delta, q_{0/accept}, Z_0, F)$$

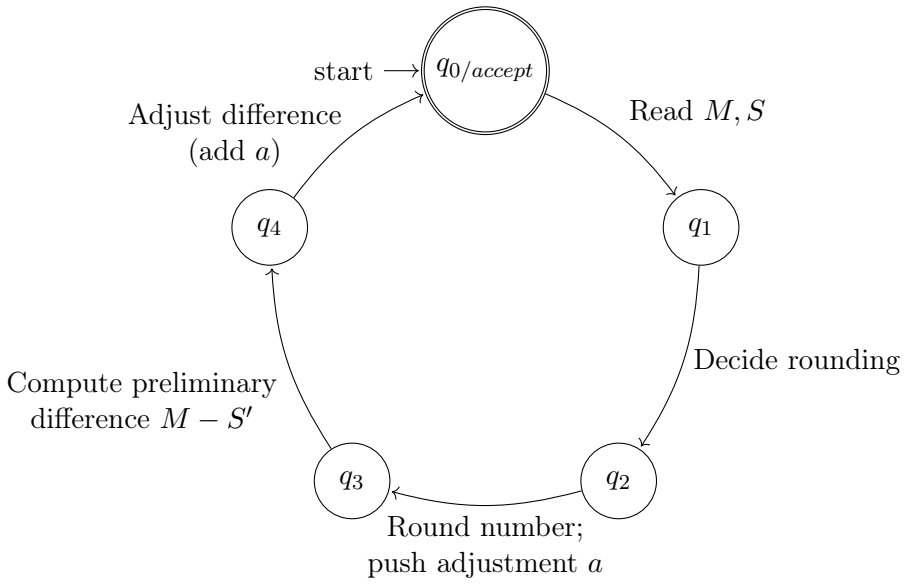
where:

- $Q = \{q_{0/accept},\ q_1,\ q_2,\ q_3,\ q_4\}$ is the set of states.
- $\Sigma = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}$ is the input alphabet (representing the digits of the minuend M and subtrahend S).
- $\Gamma = \{Z_0\} \cup \{x \mid x \in \mathbb{Z}\}$ is the stack alphabet, where Z_0 is the initial stack symbol and x represents the adjustment value.
- $q_{0/accept}$ is the start state, which is also the accept state.
- $F = \{q_{0/accept}\}$ is the set of accepting states.

The transition function δ is defined by:

1. $\delta(q_{0/accept}, \text{“}M, S\text{”}, Z_0) = \{(q_1,\ Z_0)\}$
   (Read the minuend M and subtrahend S.)
2. $\delta(q_1,\ \varepsilon,\ Z_0) = \{(q_2,\ Z_0)\}$
   (Decide which number to round and determine the rounding strategy.)
3. $\delta(q_2,\ \varepsilon,\ Z_0) = \{(q_3,\ a\, Z_0)\}$
   (Perform the rounding. Let a be the adjustment amount where, for example, if rounding the subtrahend, $a = S' - S$.)
4. $\delta(q_3,\ \varepsilon,\ a) = \{(q_4,\ a)\}$
   (Compute the preliminary difference using the rounded value; that is, compute $M - S'$.)
5. $\delta(q_4,\ \varepsilon,\ a) = \{(q_{0/accept},\ Z_0)\}$
   (Adjust the preliminary difference by incorporating a (i.e., final difference $= (M - S') + a$) and output the result.)

Automaton Diagram for Rounding and Adjusting



JavaScript

```
document.addEventListener('DOMContentLoaded', function() {
    const outputElement = document.getElementById('subRoundingOutput');
    const minuendInput = document.getElementById('roundSubMinuend');
    const subtrahendInput = document.getElementById('roundSubSubtrahend');

    if (!outputElement) {
        console.warn("Element subRoundingOutput not found");
        return;
    }

    window.runSubtractionRoundingAutomaton = function() {
        try {
            const minuend = parseInt(minuendInput.value);
            const subtrahend = parseInt(subtrahendInput.value);

            if (isNaN(minuend) || isNaN(subtrahend)) {
                outputElement.textContent = "Please enter valid numbers for minuend and
                    subtrahend.";
                return;
            }

            let output = '';
            output += `<h2>Rounding and Adjusting Subtraction</h2>`;
            output += `<p><strong>Original Problem:</strong> ${minuend} - ${subtrahend}</p
                >`;

            // Determine rounding strategy (round subtrahend down to nearest lower
                multiple of 10)
            const roundedSubtrahend = Math.floor(subtrahend / 10) * 10;
            const adjustment = subtrahend - roundedSubtrahend;
```

```
28
29              output += `<p><strong>Step 1: Round Subtrahend Down</strong></p>`;
30              output += `<p>Original Subtrahend: ${subtrahend}</p>`;
31              output += `<p>Rounded Subtrahend: ${roundedSubtrahend}</p>`;
32              output += `<p>Adjustment (amount subtracted): ${adjustment}</p>`;
33
34              // Perform subtraction with rounded subtrahend
35              const intermediateResult = minuend - roundedSubtrahend;
36
37              output += `<p><strong>Step 2: Subtract Rounded Subtrahend</strong></p>`;
38              output += `<p>${minuend} - ${roundedSubtrahend} = ${intermediateResult}</p>`;
39
40              // Apply adjustment
41              const finalResult = intermediateResult + adjustment;
42
43              output += `<p><strong>Step 3: Apply Adjustment (Add back the subtracted amount
                    )</strong></p>`;
44              output += `<p>Preliminary Difference: ${intermediateResult}</p>`;
45              output += `<p>Adjustment to add: ${adjustment}</p>`;
46              output += `<p>Final Difference: ${intermediateResult} + ${adjustment} = ${
                    finalResult}</p>`;
47
48              // Final result
49              output += `<p><strong>Result: ${minuend} - ${subtrahend} = ${finalResult}</
                    strong></p>`;
50
51              outputElement.innerHTML = output;
52              typesetMath(); // Keep typesetMath for potential formatting
53
54          } catch (error) {
55              outputElement.textContent = `Error: ${error.message}`;
56          }
57      };
58
59      function typesetMath() {
60          if (window.MathJax && window.MathJax.Hub) {
61              MathJax.Hub.Queue(["Typeset", MathJax.Hub]);
62          }
63      }
64  });
```