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| **Date / Time:** | 21.09.2020 12:00 – 13:00 |
| **Place:** | ZHAW |
| **Participants:** | Mihajlovic David Project leader Kündetsang Kunsang Project member Lüönd Chiara Project member Rentsch Jari Project member  Shakir Omar Project member |
| **Excused:** | None |
| **Minute keeper:** | Kündetsang Kunsang |

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| **Agenda items:** | **Attachments:** |
| 1. Monopoly or Zug um Zug | None |

**Recipients:**

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| 1. **Monopoly or Zug um Zug** | **Responsible** | **Deadline** |
| We discussed which game is more suitable for our project.  Monopoly might be too trivial to code and the GUI too time-consuming. Which is why we are leaning more towards Zug um Zug. We decided at the end that it might be the best if we present both ideas to the professor and ask him about his opinion on 22.09.2020.  We also talked about what we are going to use to display the game. Ms. Lüönd proposed to use iFrame and after a short explanation everyone agreed with her. | All | 18.09.2020 |

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| **Minute keeper:**  Kündetsang Kunsang  Signature: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_  Place: \_\_\_Zürich\_\_\_ Date: \_\_22.09. 2020\_\_ | **Approved by:**  Mihajlovic David:  Signature: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_  Place: \_\_\_Zürich\_\_\_ Date: \_\_22.09.2020\_\_ |