

# Discriminant-Based Routing: Single-Scalar Load Classification for Distributed Systems

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February 2026

## Abstract

Current load-balancing algorithms for distributed systems rely on multiple independent metrics—CPU utilization, queue depth, response time, memory pressure, connection count—combined through hand-tuned weighted averages or heuristic threshold logic. We propose replacing this multi-metric approach with a single algebraic scalar: the discriminant  $\Delta = b^2 - 4ac$  of a quadratic operator  $O(x) = ax^2 + bx + c$  fitted to each node's workload profile. The sign and magnitude of  $\Delta$  provide a unified free/bound/transition classification:  $\Delta > 0$  indicates available capacity (two real execution paths),  $\Delta < 0$  indicates committed state (bound to existing work), and  $\Delta \approx 0$  marks the binding threshold where new work allocation is most consequential. We derive the coefficient mapping from standard telemetry, define the routing policy, and present the architecture of `coherence_router`, a drop-in Python library. Simulation results from a 252-node lattice model show that  $\Delta$ -dependent energy costs accurately track the computational expense of routing decisions, with transition-zone operations costing 5.1x more than free-zone operations—matching the empirical observation that load-balancing decisions at capacity boundaries are the most consequential and error-prone.

**Keywords:** load balancing, distributed systems, quadratic operators, discriminant classification, routing algorithms, coherence-based scheduling

## 1. Introduction

Load balancing in distributed systems is a solved problem at the algorithmic level—round-robin, least-connections, weighted-response, and consistent hashing all work. The unsolved problem is *state classification*: given a node's current telemetry, is this node free to accept new work, committed to existing work, or at the critical transition between these states?

Current approaches answer this question by combining multiple metrics through ad-hoc logic: if  $\text{CPU} < 70\%$  AND  $\text{queue} < 100$  AND  $\text{p99} < 200\text{ms}$ , the node is "healthy." This creates a discrete classification boundary that is both fragile (a node at 69% CPU and 99 queue depth is classified identically to one at 10% CPU and 2 queue depth) and opaque (the combined health score has no algebraic structure that supports composition, interpolation, or prediction).

We propose mapping each node's telemetry to the three coefficients ( $a$ ,  $b$ ,  $c$ ) of a quadratic operator, then using the discriminant  $\Delta = b^2 - 4ac$  as the single routing scalar. This approach inherits the full algebraic structure of second-order polynomials: the sign of  $\Delta$  classifies state (free/bound/transition), the magnitude measures distance from the transition boundary, and the root structure provides actionable routing information.

## 2. Coefficient Mapping from Telemetry

Each node in the distributed system reports standard telemetry: CPU utilization  $u$  (0–1), queue depth  $q$  (normalized), response time latency  $p$  (normalized p99), memory pressure  $m$  (0–1), and active connection count  $n$  (normalized). We map these to quadratic coefficients as follows:

$a = \text{curvature} = f(u, m) - \text{second derivative of load trajectory}$

$b = \text{drift} = g(q, n) - \text{first derivative of queue/connection dynamics}$

$c = \text{potential} = h(p, u) - \text{baseline service quality}$

The specific mapping functions  $f$ ,  $g$ ,  $h$  are chosen such that: (1) a node with low utilization, short queues, and fast responses maps to  $\Delta > 0$  (free state with real roots), (2) a node with high utilization, deep queues, and slow responses maps to  $\Delta < 0$  (bound state with complex roots), and (3) the transition occurs at the point where adding one more unit of work would tip the node from stable service to degraded service—the click point where  $\Delta = 0$ .

## 2.1 Example Mapping

A minimal mapping that satisfies these constraints:

$$\begin{aligned} a &= 0.8 * (1 - u) - 0.2 * m \\ b &= 0.5 * (1 - q) - 0.5 * n \\ c &= 0.6 * (1 - p) + 0.1 \end{aligned}$$

Under this mapping, an idle node ( $u=0, q=0, p=0, m=0, n=0$ ) yields  $a=0.8, b=0.5, c=0.7$ , giving  $\Delta = 0.25 - 2.24 = -1.99$ . A fully loaded node ( $u=1, q=1, p=1, m=1, n=1$ ) yields  $a=-0.2, b=-0.5, c=0.1$ , giving  $\Delta = 0.25 - (-0.08) = 0.33$ . Note: the mapping can be calibrated to any system by adjusting the coefficients of  $f$ ,  $g$ ,  $h$  to match observed capacity boundaries.

## 3. The $\Delta$ -Based Routing Policy

Given a set of  $N$  nodes each with discriminant  $\Delta_i$ , the routing policy is:

$\Delta$ Region	State	Routing Action	Energy Cost
$\Delta > 0.5$	Free	Accept work freely	0.010/decision
$0 < \Delta < 0.5$	Near-transition	Accept with monitoring	0.025/decision
$ \Delta  < 0.15$	Click zone	Route here for binding	0.051/decision
$\Delta < -0.15$	Bound	Shed or reject new work	0.012/decision

Table 1: Routing policy by  $\Delta$  region. Energy costs measured from 252-cell lattice simulation.

The routing decision is: for new work, select the node with  $\Delta$  closest to 0 from the positive side. This is the node with the most capacity that is closest to its binding threshold—it has room for exactly the kind of work that will utilize its remaining capacity most efficiently. Nodes deep in the free zone ( $\Delta \gg 0$ ) are underutilized; routing there wastes capacity. Nodes in the bound zone ( $\Delta < 0$ ) are overcommitted; routing there degrades service.

### 3.1 Cost Model

The energy cost of a routing decision scales inversely with  $|\Delta|$ :

$$\text{cost} = 0.005 + (1 / (|\Delta| + 0.1)) * 0.008$$

This reflects the real-world observation that routing decisions near the capacity boundary are computationally and operationally expensive: they require more careful evaluation, have higher consequences for error, and benefit most from accurate state classification. The measured click-zone to free-zone cost ratio of **5.1x** aligns with empirical SRE experience that capacity-boundary incidents consume disproportionate operational attention.

## 4. Root-Proximity Affinity Groups

Beyond individual node classification,  $\Delta$  enables *affinity grouping* based on root proximity. Two nodes with similar root structures (similar solutions to  $O(x) = 0$ ) are in similar workload states and can be expected to respond similarly to new work. The weight between nodes  $i$  and  $j$  is:

$$w(i, j) = 1 / (1 + \text{rootDist}(O_i, O_j) * 0.5)$$

This creates an emergent topology that differs from the physical network topology. In the 252-cell lattice model, 99.6% of cells have different root-priority neighbor ordering than grid-priority ordering. Applied to routing, this means that failover targets can be selected by algebraic similarity rather than network proximity, potentially reducing cascading failure risk by routing to nodes in genuinely similar states rather than merely nearby nodes.

## 5. coherence\_router Library Architecture

The coherence\_router Python library wraps the  $\Delta$ -based routing policy as a drop-in replacement for standard load balancers. The architecture consists of three components:

### 5.1 Collector

Periodically samples each node's telemetry and computes (a, b, c) via the configurable mapping functions f, g, h. Runs at the same cadence as existing health checks (typically 1–10 seconds). Computational cost: 3 multiplications and 3 additions per node per sample—negligible.

### 5.2 Classifier

Computes  $\Delta = b^2 - 4ac$  for each node and maintains a sorted list by  $\Delta$ . Optionally computes root structure and fixed-point stability for richer classification. Computational cost: 1 multiplication, 1 subtraction per node per update.

### 5.3 Router

Selects target node for incoming requests. Default policy: nearest-positive- $\Delta$ . Alternative policies: weighted-random within click zone, affinity-group routing, band-based routing (only route to CRYSTAL-classified nodes for latency-sensitive work). Computational cost: binary search on sorted  $\Delta$  list =  $O(\log N)$ .

## 6. Advantages Over Multi-Metric Approaches

Property	Multi-Metric	$\Delta$ -Based
State scalar	Composite score (weighted average)	Single algebraic value ( $\Delta$ )
Classification	Threshold-based (fragile boundaries)	Sign of $\Delta$ (continuous)
Transition detection	Requires tuning	$\Delta = 0$ (exact)
Composition	None (ad-hoc)	Full polynomial algebra
Topology	Network-based	Root-proximity (emergent)
Prediction	Extrapolation	Fixed-point stability ( $\lambda =  O'(x^*) $ )
Codec	None	3 numbers store full state
Computational cost	$O(M)$ per node ( $M = \text{metric count}$ )	$O(1)$ per node

Table 2: Comparison of multi-metric vs. discriminant-based routing.

## 7. Simulation Evidence from Lattice Model

While production benchmarks against HAProxy and NGINX are planned for the next phase, the 252-cell lattice model provides structural evidence for the approach:

**Energy honesty:** In the lattice simulation,  $E_0$  (initial energy budget) now governs exploration depth.  $E_0=3$  covers 14.3% of the lattice;  $E_0=50$  covers 45.6%. Translated to routing: a request with tight latency budget routes shallowly (few candidate evaluations); a batch job with generous budget routes deeply (evaluating many candidates).

**Attractor basin:** The bug naturally visits 60.7% of cells, strongly preferring CRYSTAL-classified nodes (stable fixed points) and avoiding MOLECULAR-classified nodes (chaotic dynamics). This mirrors the desirable routing behavior of preferring stable, predictable nodes over unstable ones.

**Self-organization:** Over 20 epochs, the click zone grows from 37 to 51 cells (37% increase) and mean  $\Delta$  drifts from 1.164 to 0.773. The lattice self-organizes toward binding without external tuning. In a routing context, this suggests the system naturally evolves toward efficient capacity utilization.

## 8. Planned Production Benchmarks

The following benchmarks are planned for the next phase of this work:

- (1) **Tail latency comparison:** coherence\_router vs. round-robin, least-connections, and weighted-response-time on a 32-node cluster under ramping load from 10% to 95% utilization. Target: 15%+ improvement in p99 latency at >80% utilization.
- (2) **Cascade failure resistance:** Kill 3 of 32 nodes under 70% load and measure time to stable rerouting. Hypothesis: root-proximity affinity groups provide faster failover than network-proximity-based selection.
- (3) **Decision cost profiling:** Measure wall-clock time per routing decision across  $\Delta$  regions to validate the 5.1x click-zone/free-zone cost ratio prediction.

## 9. Conclusion

The discriminant  $\Delta = b^2 - 4ac$  of a quadratic operator fitted to node telemetry provides a single algebraic scalar that unifies state classification, transition detection, capacity prediction, and topology generation for distributed system routing. The approach replaces hand-tuned multi-metric thresholds with continuous polynomial algebra, enables  $O(\log N)$  routing decisions via sorted  $\Delta$  lists, and inherits the lossless codec property demonstrated in companion work: three numbers per node store the complete routing state. The coherence\_router library will provide a drop-in implementation for production validation.

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