## ## Picamera Object Detection Using Tensorflow Classifier ##

# Import packages Import os Import cv2 Import numpy as np #from picamera.array import PiRGBArray #from picamera import PiCamera #import tensorflow as tf Import RPi.GPIO as GPIO Import time Import argparse Import sys Import tensorflow.compat.v1 as tf Import pygame From gtts import gTTS From pydub import AudioSegment From pydub.playback import play GPIO.setmode(GPIO.BCM) GPIO.setup(18, GPIO.IN, pull\_up\_down=GPIO.PUD\_UP) Import RPi.GPIO as GPIO Import time Import io Tf.disable\_v2\_behavior()

# Set up camera constants

```
IM_WIDTH = 1280
IM_HEIGHT = 720
Language = "en"
Slow speed = False
S=0
Z=1
#IM_WIDTH = 640 Use smaller resolution for
#IM_HEIGHT = 480 slightly faster framerate
# Select camera type (if user enters –usbcam when calling this script,
# a USB webcam will be used)
#camera_type = 'picamera'
# parser = argparse.ArgumentParser()
# parser.add_argument('—usbcam', help='Use a USB webcam instead of picamera',
#
           action='store_true')
# args = parser.parse_args()
# if args.usbcam:
# camera_type = 'usb'
#
## This is needed since the working directory is the object_detection folder.
# sys.path.append('..')
# Import utilites
From utils import label_map_util
From utils import visualization_utils as vis_util
Def reading():
```

```
# Convert text to speech
 Tts = gTTS(text=text, lang=language, slow=slow_speed)
 # Save the audio to a bytes buffer
 Audio_fp = io.BytesIO()
 Tts.write_to_fp(audio_fp)
 Audio_fp.seek(0)
 # Load audio with pydub and play
 Audio = AudioSegment.from_file(audio_fp, format="mp3")
 Play(audio)
# Name of the directory containing the object detection module we're using
MODEL_NAME = 'ssdlite_mobilenet_v2_coco_2018_05_09'
# Grab path to current working directory
CWD_PATH = os.getcwd()
# Path to frozen detection graph .pb file, which contains the model that is used
# for object detection.
PATH_TO_CKPT = os.path.join(CWD_PATH,MODEL_NAME,'frozen_inference_graph.pb')
# Path to label map file
PATH_TO_LABELS = os.path.join(CWD_PATH,'data','mscoco_label_map.pbtxt')
# Number of classes the object detector can identify
```

```
NUM CLASSES = 90
## Load the label map.
# Label maps map indices to category names, so that when the convolution
# network predicts `5`, we know that this corresponds to `airplane`.
# Here we use internal utility functions, but anything that returns a
# dictionary mapping integers to appropriate string labels would be fine
Label_map = label_map_util.load_labelmap(PATH_TO_LABELS)
Categories = label_map_util.convert_label_map_to_categories(label_map,
max_num_classes=NUM_CLASSES, use_display_name=True)
Category_index = label_map_util.create_category_index(categories)
# Load the Tensorflow model into memory.
Detection_graph = tf.Graph()
With detection_graph.as_default():
 Od_graph_def = tf.compat.v1.GraphDef()
 With tf.compat.v2.io.gfile.GFile(PATH TO CKPT, 'rb') as fid:
   Serialized_graph = fid.read()
   Od_graph_def.ParseFromString(serialized_graph)
   Tf.import_graph_def(od_graph_def, name=")
 With tf.Session(graph=detection_graph) as sess:
 # Your code here
   Sess = tf.Session(graph=detection_graph)
```

# Define input and output tensors (i.e. data) for the object detection classifier

```
# Input tensor is the image
lmage_tensor = detection_graph.get_tensor_by_name('image_tensor:0')
# Output tensors are the detection boxes, scores, and classes
# Each box represents a part of the image where a particular object was detected
Detection_boxes = detection_graph.get_tensor_by_name('detection_boxes:0')
# Each score represents level of confidence for each of the objects.
# The score is shown on the result image, together with the class label.
Detection_scores = detection_graph.get_tensor_by_name('detection_scores:0')
Detection_classes = detection_graph.get_tensor_by_name('detection_classes:0')
# Number of objects detected
Num_detections = detection_graph.get_tensor_by_name('num_detections:0')
# Initialize frame rate calculation
Frame_rate_calc = 1
Freq = cv2.getTickFrequency()
Font = cv2.FONT_HERSHEY_SIMPLEX
Camera = cv2.VideoCapture(0)
Ret = camera.set(3,IM_WIDTH)
Ret = camera.set(4,IM_HEIGHT)
Print("FRAME LOOP")
```

```
While z:
  Button_state = GPIO.input(18)
  If button_state==0:
   S=s+1
   Time.sleep(1)
   Print(s)
   If s==1:
     Y=1
     Print("FRAME OPEN")
     While y:
       Ret, frame = camera.read()
       Cv2.imshow('Video Feed', frame)
       Frame_rgb = cv2.cvtColor(frame, cv2.COLOR_BGR2RGB)
       Cv2.imshow('Camera', frame_rgb)
       Frame_expanded = np.expand_dims(frame, axis=0)
#
#
     # Perform the actual detection by running the model with the image as input
       (boxes, scores, classes, num) = sess.run(
         [detection_boxes, detection_scores, detection_classes, num_detections],
       Feed_dict={image_tensor: frame_expanded})
#
  # Draw the results of the detection (aka 'visulaize the results')
       Vis_util.visualize_boxes_and_labels_on_image_array(
           Frame,
```

```
Np.squeeze(boxes),
           Np.squeeze(classes).astype(np.int32),
           Np.squeeze(scores),
           Category index,
           Use normalized coordinates=True,
           Line_thickness=8,
           Min_score_thresh=0.85)
#
       Cv2.putText(frame,"FPS:
{0:.2f}".format(frame_rate_calc),(30,50),font,1,(255,255,0),2,cv2.LINE_AA)
#
#
     # All the results have been drawn on the frame, so it's time to display it.
       Cv2.imshow('Object detector', frame)
       Detected_objects = [category_index[i]['name'] for i in
np.squeeze(classes).astype(np.int32) if
np.squeeze(scores)[np.squeeze(classes).astype(np.int32).tolist().index(i)] > 0.85]
 # Convert detected objects to a single string
       If detected_objects:
         Text = "Detected objects are: " + ', '.join(detected_objects)
       Else:
         Text = "No objects detected with sufficient confidence."
 # Convert text to speech and play directly
       Tts = gTTS(text=text, lang=language, slow=slow_speed)
       Audio_fp = io.BytesIO()
       Tts.write_to_fp(audio_fp)
       Audio_fp.seek(0)
       Audio = AudioSegment.from_file(audio_fp, format="mp3")
```

```
Play(audio)
 # Press 'q' to exit the loop
       If cv2.waitKey(30) \& 0xff == ord('q'):
               Break
               Button_state = GPIO.input(18)
              If button_state==0:
                  Y=0
               Elif s==2:
                  S=0
                  Z=0
                  Print("FRAME CLOSE")
# Release the capture and writer objects
Camera.release()
Cv2.destroyAllWindows()
```