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STATEMENT

1. Graph *G* is *Eulerian* if there is a cycle going through each edge of graph *G* exactly once. Write the decision problem associated with it. The answer should follow this formality:

Data: The input data

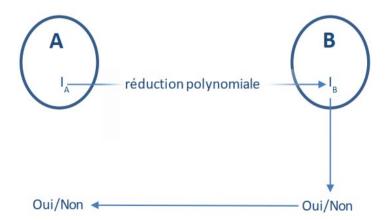
Question: A question to which the answer is yes or no

- 2. Graph *G* is *Hamiltonian* if there is a cycle going through each vertex of graph *G* exactly once. Write the decision problem associated with it.
- 3. The problem of the shortest path between two vertices in a graph is expressed as follows:

Data: A graph G=(U, E), two vertices $u, v \in U$

Question: What is the shortest path in G from u to v?

- a. Write the corresponding decision problem, in which we are looking for a path from u to v with a lower length than a value k, given as a problem parameter.
- b. Reformulate the optimisation problem so that you use the decision problem above.
- 4. The problem of colouring a graph G consists in assigning a colour to each vertex of G, by prohibiting two neighbouring vertices from having the same colour, using a minimum number of colours.
 - a. Write the optimisation problem.
 - b. Write the associated decision problem.
 - c. Reformulate the optimisation problem so that you use the decision problem above.
- 5. Let \underline{A} , and \underline{B} be decision problems. Consider that A is reducible in polynomial time to B:



Specify whether the following statements are true or false, and why:

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- a. B is at least as hard as A.
- b. B is at most as hard as A.
- 6. Let \underline{A} , and \underline{B} be decision problems. Assuming that \underline{A} is in \mathcal{P} . Specify whether the following statements are true or false, and why:
 - a. If \underline{A} is reducible in polynomial time to \underline{B} , then \underline{B} is in \boldsymbol{P}
 - b. If <u>B</u> is reducible in polynomial time to <u>A</u>, then <u>B</u> is in \mathcal{P}
- 7. Consider the two <u>Hamiltonian Cycle</u> and <u>Hamiltonian Path</u> problems.

Hamiltonian Cycle

Data: an undirected graph G.

Question: Does G contain a Hamiltonian cycle?

Hamiltonian Path

Data: an undirected graph G, two distinct vertices u and v of G.

Question: Does G contain a Hamiltonian path (or Hamiltonian trail) between u and v?

Assuming that the <u>Hamiltonian Cycle</u> problem is *MP*-Complete. So it is necessary to prove that the <u>Hamiltonian Path</u> is also NP-Complete. To do this, it is necessary to show that the <u>Hamiltonian Path</u> problem is in *MP* (meaning that the correctness of a solution can be verified in polynomial time), and that it is *MP*-Hard (at least as hard as any *MP* problem). Since it is among the hardest *MP* problems, it is *MP*-Complete.

Reminder: The difference between a chain and a cycle is that a cycle returns to its starting point.

- a. Show that the Hamiltonian Path problem is in \mathcal{P} : Consider:
 - an instance I_{CH} of the Hamiltonian Path problem, comprising graph G=(V, E)
 - a sequence of vertices $S_{Ch} = \{u_1, ..., u_n\}$ of V.

Propose an algorithm that uses I_{Ch} and S_{Ch} as input parameters, and checks whether S_{Ch} is a Hamiltonian path. Prove that the asymptotic complexity of this algorithm is a polynomial with the same length as I_{Ch} .

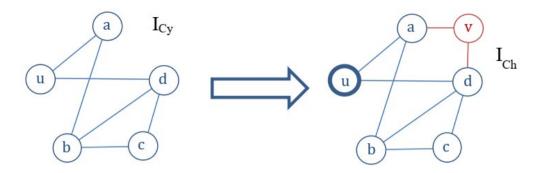
b. Show that the <u>Hamiltonian Cycle</u> problem is reducible in polynomial time to the <u>Hamiltonian</u> Path problem:

Consider an algorithm that uses, as input parameter, an instance I_{Cy} of the <u>Hamiltonian Cycle</u> problem, comprising graph G=(V, E), and that returns the instance I_{Ch} of the <u>Hamiltonian Path</u> problem comprising:

- graph G', obtained by adding a vertex v to G, and by connecting said vertex to all the neighbours of a vertex u arbitrarily chosen in G
- both vertices u and v

In the following example, the vertex chosen to transform I_{Cy} into I_{Ch} is u:

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- i. Show that the asymptotic complexity of this algorithm is polynomial.
- ii. Show that if there is a Hamiltonian path from u to v in G', then there is a Hamiltonian cycle in G.

In the previous example, a possible solution to the instance I_{Ch} of the directed Hamiltonian path (or trail) between u and v is (u, a, b, c, d, v), and a possible solution to the instance I_{Cy} of the Hamiltonian cycle is (u, a, b, c, d, u), which is obtained by replacing v with u in the solution of I_{Ch} .

Please note: This example is meant to <u>illustrate</u> the reasoning, given that the goal is not to demonstrate the existence of a cycle in this <u>particular</u> graph, but in <u>every graph</u> obtained by making the transformation shown above from any graph.

iii. Show that if there is no Hamiltonian path from u to v in G', then there is no Hamiltonian cycle in G.

Determine that the problem is MP-Hard.

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REFERENCE FROM THE EXERCISE SERIES

Version	Date	Designers	Proofreaders	Comment
1.0	13/03/2022	Benjamin COHEN BOULAKIA		Content retrieved from the first part of the Workshop
				Addition of simple questions
				More detailed correction of the Hamiltonian Path
				exercise

SOLUTION

1. Data: a graph *G*

Question: Is there an Eulerian cycle in *G*?

2. Data: a graph *G*

Question: Is there a Hamiltonian cycle in G?

3. Decision problem:

Data: a graph G, two distinct vertices u and v, an integer k

Question: Is there a path between u and v in G with a lower length than k?

Optimisation problem:

Data: a graph G, two distinct vertices u and v, an integer k

Question: What is the smallest value of k for which the answer to the decision problem is yes?

4.

a. Optimisation problem:

Data: A graph G=(U, E)

Question: What is the smallest number of colours k with which we can colour G, so that we have $(u, v) \in E \Rightarrow k(u) \neq k(v)$?

b. Decision problem:

Data: A graph G=(U, E), an integer k

Question: Can we colour G with k colours, so that we have $(u, v) \in E \Rightarrow k(u) \neq k(v)$?

c. Reformulation of the optimisation problem:

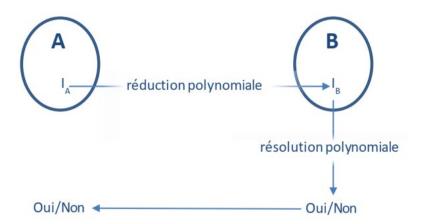
Data: A graph G=(U, E), an integer k

Question: Can we colour G with k colours, so that we have $(u, v) \in E \Rightarrow k(u) \neq k(v)$?

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5. 'A is reducible in polynomial time to B' means that there is a polynomial algorithm which transforms an instance I_A of A into an instance I_B of B, such that the answer to I_A is the same as the answer to I_B . More formally, we say that $I_A \in YES(\underline{A})^1$ if and only if $I_B \in YES(\underline{B})$.

We show that if B can be solved in polynomial time, then A can be solved in polynomial time:



- We transform an instance I_A of \underline{A} into an instance I_B of \underline{B} in polynomial time (with the polynomial-time reduction algorithm)
- We solve instance I_B in polynomial time (since we assumed that \underline{B} can be solved in polynomial time)

Symmetrically, we also demonstrate that if \underline{A} cannot be solved in polynomial time, then \underline{B} cannot be solved in polynomial time either (if an algorithm that would solve \underline{B} existed, we could use it to solve A)

In conclusion, if we can solve \underline{B} , we can solve \underline{A} , and if we cannot solve \underline{A} , we cannot solve \underline{B} either. \underline{B} is at least as *hard* as \underline{A} (answer a. is right, hence answer b. is wrong).

- 6.
- a. If \underline{A} is reducible in polynomial time to \underline{B} , then \underline{B} is in \mathcal{P} : False. If $\underline{A} \in \mathcal{P}$ is reducible in polynomial time to \underline{B} , this means that \underline{B} is at least as hard as \underline{A} , therefore potentially harder. Nothing special can be derived from this.
- b. If \underline{B} is reducible in polynomial time to \underline{A} , then \underline{B} is in \mathcal{P} : True.

 If \underline{B} is reducible in polynomial time to \underline{A} , then \underline{A} is at least as hard as \underline{B} . Since A is in \mathcal{P} , \underline{B} is also in \mathcal{P} .
- 7.
- a. We have to build an algorithm that checks whether S_{CH} is a Hamiltonian path in I_{CH} . This algorithm will have three steps:

¹ The set of instances of A for which the answer is yes

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- 1. Checking whether S_{CH} is actually a path of the I_{CH} graph, i.e. if there is an edge in I_{CH} between each pair of successive vertices of S_{CH} .
- 2. Browsing S_{CH} to check that each vertex of I_{CH} appears only once.
- 3. Checking whether S_{CH} has u and v as its ends.

Now let's determine the complexity of this algorithm. We consider that checking the existence of an edge in I_{CH} can be done in $\mathcal{O}(1)$ for the considered data structure¹. We also consider that reading an element in S_{CH} can be done in $\mathcal{O}(1)$ for the considered data structure².

Note: most *NP*-Completeness proofs skip this step of assumptions about access performance, given that constant-time access for the required operations is implied and allowed. Nevertheless, this must remain a focal point.

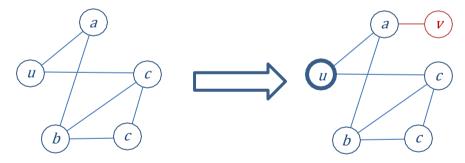
Let \emph{n} be the number of vertices of the I_{CH} graph. The asymptotic complexity of each step is as follows:

- 1. The first step is done in O(n). In fact, there are, at most, n-1 edges in a valid solution. If there are more than n-1 edges, we know that the solution is invalid.
- 2. The second step is done in O(n). Students only have to implement a dictionary associating to each vertex the fact that it has been visited during the S_{CH} trail.
- 3. The third step is done in O(1).

Given that each step is of polynomial complexity, the verification algorithm is also polynomial.

b.

- i. Instance I_{Cy} of the <u>Hamiltonian Cycle</u> problem comprises graph G=(V, E). Instance I_{Ch} of the <u>Hamiltonian Path</u> problem comprises:
 - graph G' = (V', E') with
 - $\circ V' = V + \{v\} \text{ with } v \notin V$
 - $E' = E \cup \{(v, l): l \text{ is a neighbour of } u \text{ in } G\} \text{ with } u$, a random vertex of G
 - both vertices *u* and *v*



We assume that the addition of vertex v is done in O(1) for the considered data structure³. The addition of edges to the neighbours of u is done in, at most, n-1 operations

¹ This is true for the adjacency matrix, and for the adjacency list when implemented with a dictionary.

² This is true for a simple contiguous structure (array in C, tuple in Python, ...) or an optimised structure (Set in Python).

³ This is true for the adjacency matrix.

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(if u is connected to all other vertices of G). Therefore, the complexity of this transformation is O(n).

- ii. Assuming there is a Hamiltonian path in G' going from u to v. This path is of form (u, h, ..., h-1, v). In fact, the vertices {li} are the neighbours of u in G, and they are the only vertices connected to v in G', by design of G'.
 We then derive that there is necessarily a Hamiltonian cycle in G. This cycle consists of the previous path, in which we have replaced the final vertex v by vertex u in order to form a cycle (which is feasible since, in the path, the predecessor of v is also a neighbour of u). This cycle passes through each vertex of G exactly once (except for v because this is a cycle), since the path from which it originates passes through each vertex of G'
- iii. Assuming there is no Hamiltonian path from u to v in G'. There cannot exist a Hamiltonian cycle in G. If such a cycle existed, we could obtain a path in G'by doing the inverse transformation of the path shown above.
 If an algorithm capable of solving the <u>Hamiltonian Path</u> problem in polynomial time existed, we could use it to solve the <u>Hamiltonian Cycle</u> problem in polynomial time. So, the <u>Hamiltonian Cycle</u> ≤ the <u>Hamiltonian Path</u>, and therefore the <u>Hamiltonian Path</u> is \(\mathcal{P}\)-Hard.

As the <u>Hamiltonian Path</u> is in *MP*, the <u>Hamiltonian Path</u> is *MP*-Complete.

exactly once.