

AMERICAN INTERNATIONAL UNIVERSITY – BANGLADESH Faculty of Engineering

Course/Lab Name: Data Communication

Question Mapping with Course Outcomes:

Item	COs	POIs	K	P	A	Marks	Obtained Marks
All Problems	CO4	P.f.2.C6	K7	•	•	30	
					Total:	30	

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Section: H Department:

CSE

Instructions for submission:

1. Use this page as a cover page.

2. Take pictures of your written answer and paste under each problem given below.

3. Give the file name using the middle 5 digits of your student ID.

For instance: if your ID is 20-40708-3 your file name will be 40708.pdf

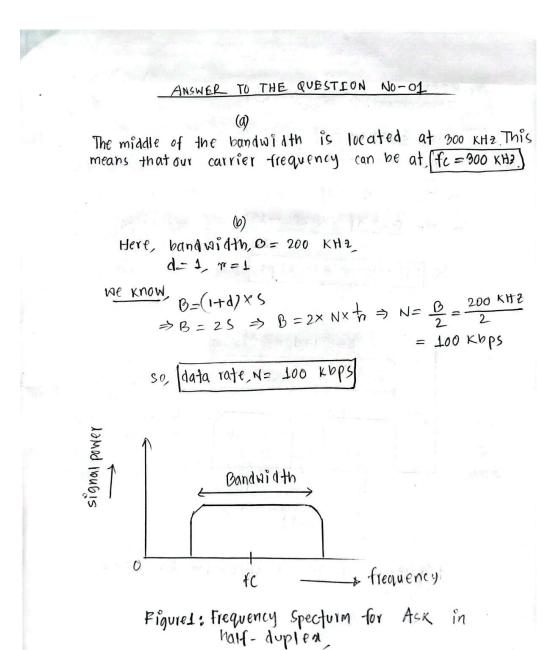
4. Upload the pdf file to MS Teams under the assignment section. Not through direct message to me.

5. The submission will not be considered if the instructions are not followed.

Answer the following Questions:

Problem 01: For the available bandwidth of 200 kHz, which spans from 200 to 400 kHz. **Compute** followings:

- (a) the carrier frequency for half duplex mode,
- (b) the bit rate, if modulation is done by using ASK in half-duplex mode with d = 1?. **Sketch** the frequency spectrum for ASK in half-duplex.
- (c) the bit rate, if modulation is done by using BFSK with d = 1. **Sketch** the frequency spectrum for BFSK. **Answer**:



For BFSK, (c)
We choose to be. 100 KHZ,
NOW,
$$D = (1+d) \times 5 + 2Af$$

 $\Rightarrow D = 2 \times 5 + 2Af$
 $\Rightarrow 0 = 2 \times N + 2Af$
 $\Rightarrow N = \frac{D-2Af}{2} = \frac{200-100}{2} = 50 \times 10ps$
So Bit rate, $N = 50 \times 10ps$

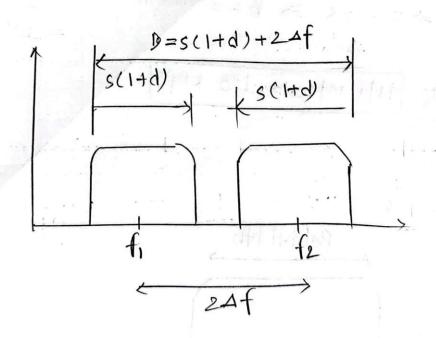


Figure-2: frequency specturm for BFSK

Problem 02: We need to send 3 bits of data at a time at a bit rate of 3 Mbps. The carrier frequency is 12 MHz. **Compute** the number of levels (different carrier frequencies), the baud rate, and the bandwidth. **Illustrate** the frequency spectrum showing the bandgap between the required carrier frequencies.

Answer:

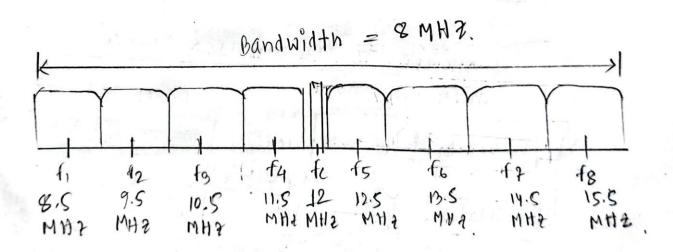
ANSWER TO THE QUESTION NO-02

Here, r=3, Bit rate, N= 3 Mbps,

Now, Number of levels, L= 2 = 23 = 8,

The bard rate, S = Nx+= 9x+= I MbaudThis means that the carrier frequencies must be IMHZ (24f = IMHZ) apart.

So, The Dandwidth, B= 8x1 = 8 MH2



Problem 03: Compute the bandwidth for a signal transmitting at 14 Mbps for QPSK considering the value of d = 1.

Answer:

for QPSK, 2 bits are carried by one signal elemen. This means that r=2.

So,
$$B = (1+A) \times S$$

$$\Rightarrow B = 2 \times S$$

$$\Rightarrow B = 2 \times N \times \frac{1}{7}$$

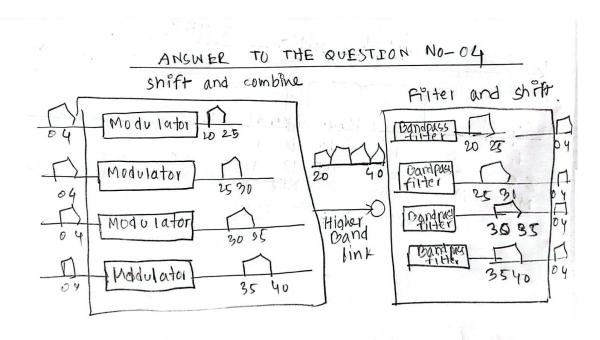
$$\Rightarrow B = 2 \times N$$

$$\Rightarrow B = 2 \times 12 \text{ Mbps}$$

$$= 24 \text{ MH2}$$
So, Bandwidth, $B = 24 \text{ MH2}$

Problem 04: Assume a voice channel occupies a bandwidth of 4 kHz. We need to combine four voice channels into a link with a bandwidth of 20 kHz, from 20 to 40 kHz. **Illustrate** the configuration, using the frequency domain. Assume there are no guard bands.

Answer:



Problem 05: Six channels, each with a 200-kHz bandwidth, are to be multiplexed together using frequency division multiplexing (FDM). **Compute** the minimum bandwidth of the link if there is a need for a guard band of 10 kHz between the channels to prevent interference? **Sketch** the spectrum diagram for the whole bandwidth span of these six channels with five guard bands. **Answer:**

ANSWER TO THE QUEST LON NO-05

for six channels, we need at least 5 guard bands.

This means that, the required bandwidth is at least

= 6×200 + 5×10 = 1250 KH2

guard band

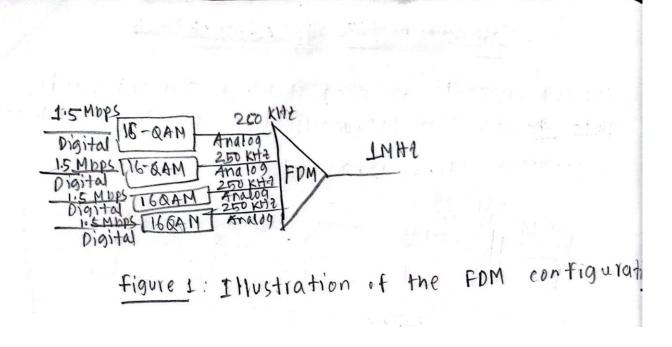
1250 KHZ

Problem 06: Four digital data channels, each transmitting at 1.5 Mbps, use an analog satellite channel with a bandwidth of 1 MHz. **Compute** the appropriate modulation scheme and its order to covert the digital channel data fit for analog satellite channel. **Design** an appropriate configuration to multiplex these four data channels data by using chosen modulation scheme and FDM. **Answer:**

ANSWER TO THE QUESTION NO-OG

The statenine channel is analog. So, We devide it into four channels each channel naving a 250 kHz bandwidth. Each digital channel of 1.5 Mbps, is modulated so that each 4 bits is modulated to 1.5 Hz.

One solution is 16-QAM modulation



Problem 07: Five 1 kbps connections are multiplex by using synchronous TDM. A unit is 1 bit for each timeslot within each frame. **Compute** followings: (i) duration of 1 bit before multiplexing, (ii) output transmission rate, (iii) duration of a timeslot within a frame, (iv) frame rate, and (v) frame duration. **Answer:**

Problem 08: Three sources each creating 100 characters/second and each character size is 1 byte. If the interleaved unit is a character and one synchronizing bit is added to each frame, **compute** followings: (i) data rate for each source, (ii) frame size, (iii) frame rate, (iv) frame duration, (v) data rate of the link. **Answer:**

Pata rate of each source is
$$400 \times 8 = 800 \text{ bps}$$
.

(ii)

frame siz = $3 \times 8 + 1 = 25 \text{ bits}$.

(iii)

frame rate = $100 \text{ frames per second}$.

Quantifor of each frame = $\frac{1}{400} = 4 \text{ ms}$.

(v)

Data rate = $100 \text{ rames vates} \approx 100 \text{ bits/frame}$

= $100 \times 25 = 2500 \text{ bps}$

= $2.5 \times 6 \text{ ps}$

Problem 09: A synchronous time division multiplexer combines five 100 kbps using a time slot of 2 bits. **Compute** followings: (i) frame rate, (i) frame duration, (i) frame size, (i) bit rate, and (v) bit duration. **Answer:**

Answer to the question No-09

(i)

Frame rate =
$$\frac{Data \text{ rate}}{No \text{ of bits/frame}} = \frac{500 \text{ Kbps}}{2\times 5}$$

Frame duration = $\frac{1}{50000} = 20 \text{ us}$.

(ii)

Frame size= $2 \pm 5 = 10 \text{ bits}$

(iv)

Oit rate = $5 \div 100 = 500 \text{ Kbps}$

(v)

Oit duration = $\frac{1}{500 \text{ Kbps}} = 2 \text{ us}$.

Problem 10: Four input channels, two with a data rate of 5 kbps, one with 10 kbps each, and the last one with data rate 7 Kbps, need to be multiplexed using synchronous TDM. A maximum of 3 Kbps data can be added using the pulse stuffing method. **Illustrate** the data rate mismatch problem solution by showing suitable data rate management techniques.

Answer:

ANSWER TO THE QUESTION NO-10

we can solve this problem by using Multilevel multiplexing and Pulse stuffing technique.

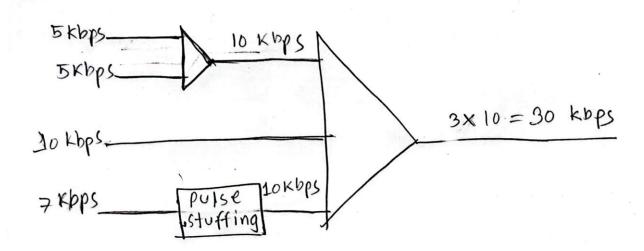


Figure 1: Illustration of the solution to the Data rate mis match problem

The End