

Cooper Miles

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Objective

Seeking a co-op in computer science.
Available Spring 2025.

Education

Rochester Institute of Technology Rochester, New York
Accelerated Bachelor of Science/Master of Science, Computer Science. Expected May 2030
GPA: 4.0
Relevant Courses: Computer Science for AP, Mechanics of Programming, Computer Science Theory, University Physics 1, Discrete Mathematics

Skills

Programming languages: Java, Python, C#, C
Software: IntelliJ, Unity, Pycharm, Visual Studio, Godot, Fusion360, Blender

Projects

Decade Giga-Game | Club (current)

- Creating a large-scale game with a large group of people
- Developed concept for game mechanics and theme
- Proposed character concepts and abilities

Skater Infestation | Personal

- Utilized Unity to create a VR game for the Oculus Quest
- Coded enemy movements, a tutorial, and different power-ups for the player to use
- Customized 3D models to use as assets for the game

Clubs and Organizations

Computer Science House

- On-Floor member of Computer Science House, and am a part of the community
- Appointed as Editor for the weekly newsletter
- Contributing to House services
 - Decade, including Decade Giga-Game project
 - Profiles website