

# Cooper Miles

(669) 251-4483 | cm9690@rit.edu | cooper@psychofx.com | [github.com/Titanium-Lung](https://github.com/Titanium-Lung)

## Objective

Seeking a co-op in computer science.  
Available January - December 2026.

## Education

Rochester Institute of Technology: Rochester, New York  
Accelerated Bachelor of Science/Master of Science, Computer Science. Expected May 2030  
GPA: 4.0  
Relevant Courses: Computer Science for AP (Java/Python), Mechanics of Programming (C), Introduction to Software Engineering, Introduction to AI  
Achievements: Fall 2024 and Spring 2025 Dean's List

## Skills

Programming languages: C, C#, GDScript, Typescript, Java, Python  
Software: Visual Studio Code, Git, PyCharm, IntelliJ, Fusion360, Blender

## Projects

Mock Ufund Website | Class (2025) | [github.com/RIT-SWEN-261-05/team-project-2251-swen-261-05-3-we-retrying](https://github.com/RIT-SWEN-261-05/team-project-2251-swen-261-05-3-we-retrying)

- Programmed a Java backend which connects to a typescript frontend using http requests with a team of 4 people
- Coded frontend and backend functionality for managers to manage needs in the cupboard
- Constantly reviewed and gave feedback on the Pull Requests of my teammates

Basketpong | Personal (2025) | [github.com/Titanium-Lung/basketpong](https://github.com/Titanium-Lung/basketpong)

- Utilized Godot to create a 2D game that is a mash up between Pong and Basketball
- Coded functionality for collisions and ball physics
- Designed a UI that the player uses to navigate through the game's multiple pages

Skater Infestation | Personal (2023) | [titaniumlung.itch.io](https://titaniumlung.itch.io)

- Utilized Unity to create a VR game for the Oculus Quest, written in C#
- Coded enemy movements, a tutorial, and different power-ups for the player to use
- Customized 3D models to use as assets for the game

## Clubs and Organizations

Computer Science House

- On-Floor member of Computer Science House
- Appointed as Editor for the weekly newsletter
- Contributing to House services
  - Devcade, including exhibiting the project during ImagineRIT
  - Added content to Profiles website