

# Cooper Miles

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## Objective

Seeking a co-op in computer science.  
Available Spring 2025.

## Education

Rochester Institute of Technology Rochester, New York  
Accelerated Bachelor of Science/Master of Science, Computer Science. Expected May 2030  
GPA: 4.0  
Relevant Courses: Computer Science for AP, Mechanics of Programming, Computer Science Theory, University Physics 1, Discrete Mathematics

## Skills

Programming languages: Java, Python, C#, C  
Software: IntelliJ, Unity, Pycharm, Visual Studio, Godot, Fusion360, Blender

## Projects

Devcade Giga-Game | Club (current)

- Creating a large-scale game with a large group of people
- Developed concept for game mechanics and theme
- Proposed character concepts and abilities

Skater Infestation | Personal

- Utilized Unity to create a VR game for the Oculus Quest
- Coded enemy movements, a tutorial, and different power-ups for the player to use
- Customized 3D models to use as assets for the game

## Clubs and Organizations

Computer Science House

- On-Floor member of Computer Science House, and am a part of the community
- Appointed as Editor for the weekly newsletter
- Contributing to House services
  - Devcade, including Devcade Giga-Game project
  - Profiles website