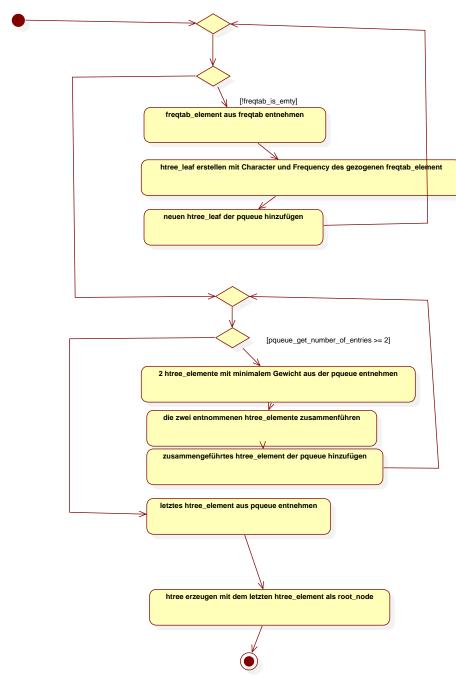
CompressIt V1::craete_htree::create_htree

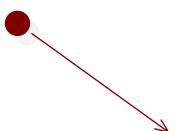
act create_htree



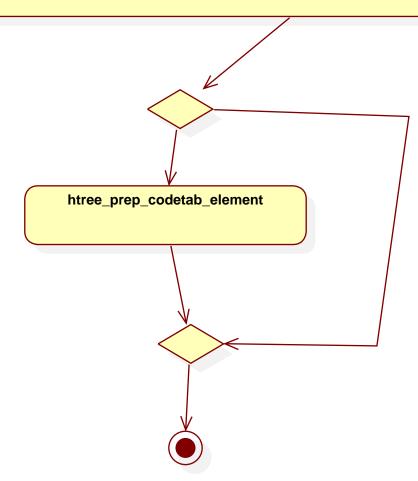
htree erstellt und zurückgegeben

CompressIt V1::htree_prep_codetab_element::htree_prep_codetab_element act htree_prep_codetab_element Wurzelknoten auswählen ausgewählten Knoten löschen [tree_node_has_left_child()] [htree_element_is_leaf] codetab_element erstellen mit Character des ausgewählten Knotens und Code [htree_node_has_right_child()] linkes Kind auswählen rechtes Kind auswählen 1 zum Code hinzufügen neues codetab_element im htree abspeichern 0 zum Code hinzufügen ausgewählten Knoten löschen

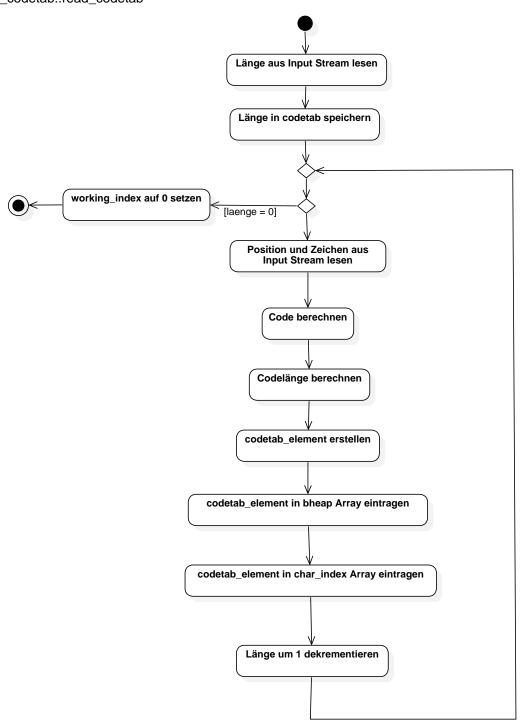
act htree_get_codetab_element

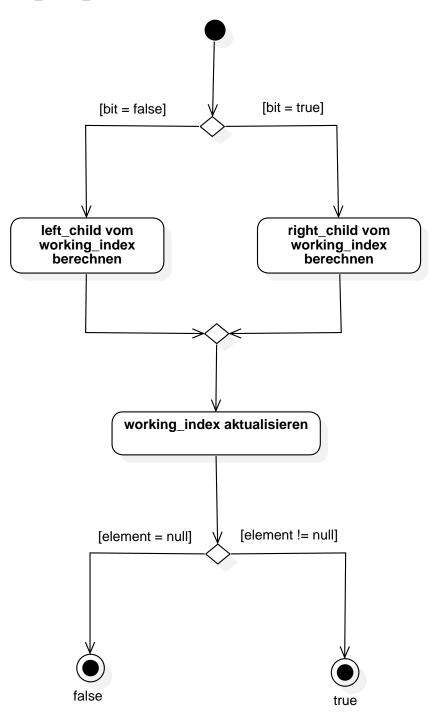


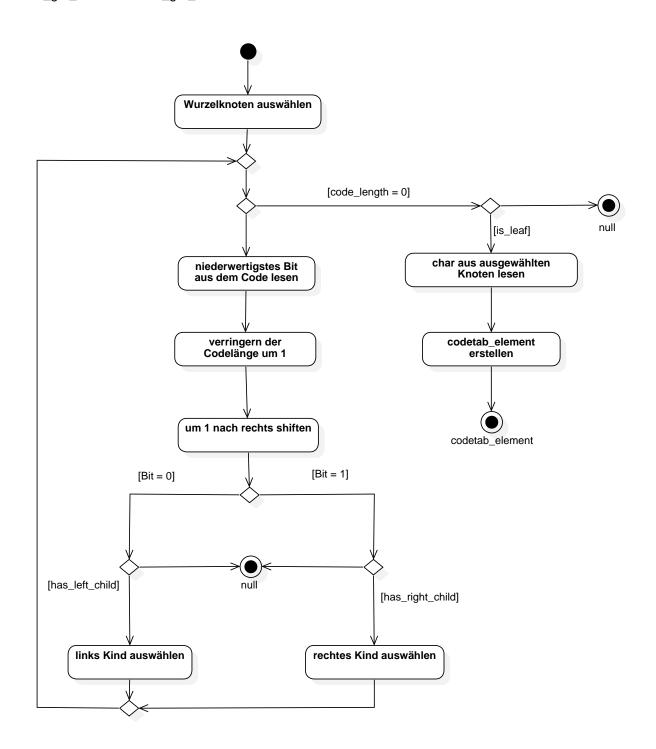
vorbereitetes codetab_element dem htree entnehmen und in lokaler Variable zwischenspeichern



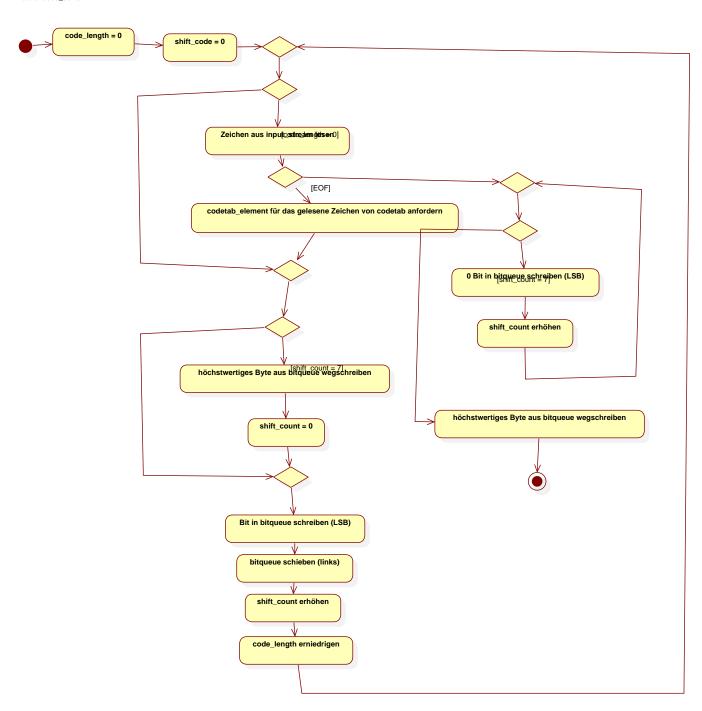
CompressIt V1::htree_get_char::htree_get_char

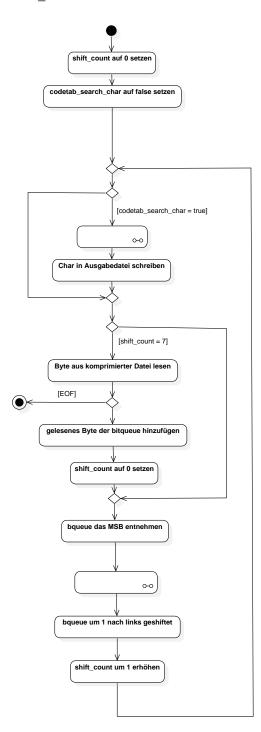


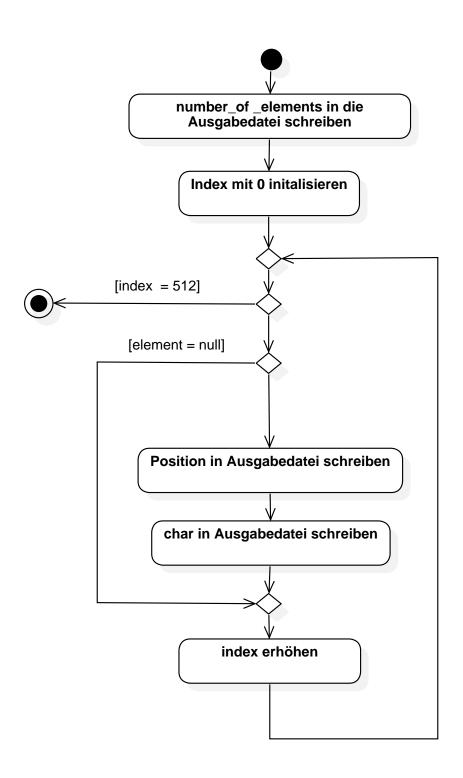




act encode_content







codetab_get_char::codetab_get_char

