

Nonlinear differential algorithm to compute all the zeros of a generic polynomial

Titas Geryba

The Background

Def. A polynomial is a mathematical expression involving a sum of powers in one or more variables multiplied by coefficients.

$$P_N(z) = c_N z^N + c_{N-1} z^{N-1} + c_{N-2} z^{N-2} + \dots + c_1 z + c_0$$

Polynomial

We can factor a polynomial and rewrite it in the form:

$$P_N(z) = c_N (z - x_1)(z - x_2) \dots (z - x_{N-1})(z - x_N)$$

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$$P_N(z) = c_N (z - x_1)(z - x_2) \dots (z - x_{N-1})(z - x_N)$$

$$P_N(z) = 0$$

The Background

Polynomials of degree 2

$$ax^2 + bx + c = 0.$$

have the following general solution

Polynomial

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}.$$

The Background

Polynomials of degree 3

$$ax^3 + bx^2 + cx + d = 0.$$

have the following general solution

Polynomial

$$x = \sqrt[3]{\left(\frac{-b^3}{27a^3} + \frac{bc}{6a^2} - \frac{d}{2a}\right) + \sqrt{\left(\frac{-b^3}{27a^3} + \frac{bc}{6a^2} - \frac{d}{2a}\right)^2 + \left(\frac{c}{3a} - \frac{b^2}{9a^2}\right)^3}} + \sqrt[3]{\left(\frac{-b^3}{27a^3} + \frac{bc}{6a^2} - \frac{d}{2a}\right) - \sqrt{\left(\frac{-b^3}{27a^3} + \frac{bc}{6a^2} - \frac{d}{2a}\right)^2 + \left(\frac{c}{3a} - \frac{b^2}{9a^2}\right)^3}} - \frac{b}{3a}.$$

The Background

Polynomials of degree 4

$$ax^4 + bx^3 + cx^2 + dx + e = 0,$$

have the following general solution: Polynomial

...

The Background

Abel–Ruffini theorem

there is no algebraic solution to the general polynomial equations of degree five or higher with arbitrary coefficients.

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Numerics!

The Algorithm

We will consider Monic polynomials as follows:

$$P_N(z; \vec{c}, \underline{x}) = z^N + \sum_{m=1}^N (c_m z^{N-m}) = \prod_{n=1}^N (z - x_n)$$

The Algorithm

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We then introduce that coefficients and zeros can change over a variable t :

$$p_N(z; \vec{\gamma}(t), \underline{y}(t)) = z^N + \sum_{m=1}^N [\gamma_m(t) z^{N-m}] = \prod_{n=1}^N [z - y_n(t)]$$

The Algorithm

$$\sum_{m=1}^N [\gamma_m(t) z^{N-m}] = \prod_{n=1}^N [z - y_n(t)]$$

Abel–Ruffini theorem

$$\dot{y}_n(t) = -g(t) \left\{ \prod_{\ell=1, \ell \neq n}^N [y_n(t) - y_\ell(t)]^{-1} \right\} \sum_{m=1}^N \{ [c_m - \gamma_m(0)] [y_n(t)]^{N-m} \}$$

$$g(t) = \frac{\dot{f}(t)}{f(T) - f(0)} \quad \text{implying} \quad \int_0^T dt \, g(t) = 1.$$

The Algorithm

$$\dot{y}_n(t) = -g(t) \left\{ \prod_{\ell=1, \ell \neq n}^N [y_n(t) - y_\ell(t)]^{-1} \right\} \sum_{m=1}^N \left\{ [c_m - \gamma_m(0)] [y_n(t)]^{N-m} \right\}$$

$$g(t) = \frac{\dot{f}(t)}{f(T) - f(0)} \quad \text{implying} \quad \int_0^T dt \, g(t) = 1.$$

$$F(t) = \begin{cases} \dot{y}_1(t) \\ \dot{y}_2(t) \\ \vdots \\ \dot{y}_n(t) \end{cases}$$

The Algorithm

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$y_n(t)$ are our initial values for the time zeros.

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Abel–Ruffini theorem

$y_n(t)$ are our initial values for the time zeros.

$$\gamma_m(0) = (-1)^m \sum_{n_1 > n_2 > \dots > n_m = 1}^N [y_{n_1}(0) y_{n_2}(0) \cdots y_{n_m}(0)]$$

The Algorithm

$$\dot{y}_n(t) = -g(t) \left\{ \prod_{\ell=1, \ell \neq n}^N [y_n(t) - y_\ell(t)]^{-1} \right\} \sum_{m=1}^N \{ [c_m - \gamma_m(0)] [y_n(t)]^{N-m} \}$$

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The Algorithm

$$g(t) = \frac{\dot{f}(t)}{f(T) - f(0)} \quad \text{implying} \quad \int_0^T dt \, g(t) = 1$$

$$f(t) = t \Rightarrow g(t) = \frac{1}{f(1) - f(0)} = 1$$

$$T = 1 \Rightarrow \int_0^T dt \, g(t) = 1$$

The Algorithm

1. Generate the initial guesses
2. Calculate value

$$\gamma_m(0) = (-1)^m \sum_{n_1 > n_2 > \dots > n_m = 1}^N [y_{n_1}(0) y_{n_2}(0) \cdots y_{n_m}(0)]$$

3. Integrate the system of equations numerically

$$\dot{y}_n(t) = -g(t) \left\{ \prod_{\ell=1, \ell \neq n}^N [y_n(t) - y_\ell(t)]^{-1} \right\} \sum_{m=1}^N \{ [c_m - \gamma_m(0)] [y_n(t)]^{N-m} \}$$

$$g(t) = 1, \quad T = 1$$

$$F(t) = \begin{cases} \dot{y}_1(t) \\ \dot{y}_2(t) \\ \vdots \\ \dot{y}_n(t) \end{cases}$$

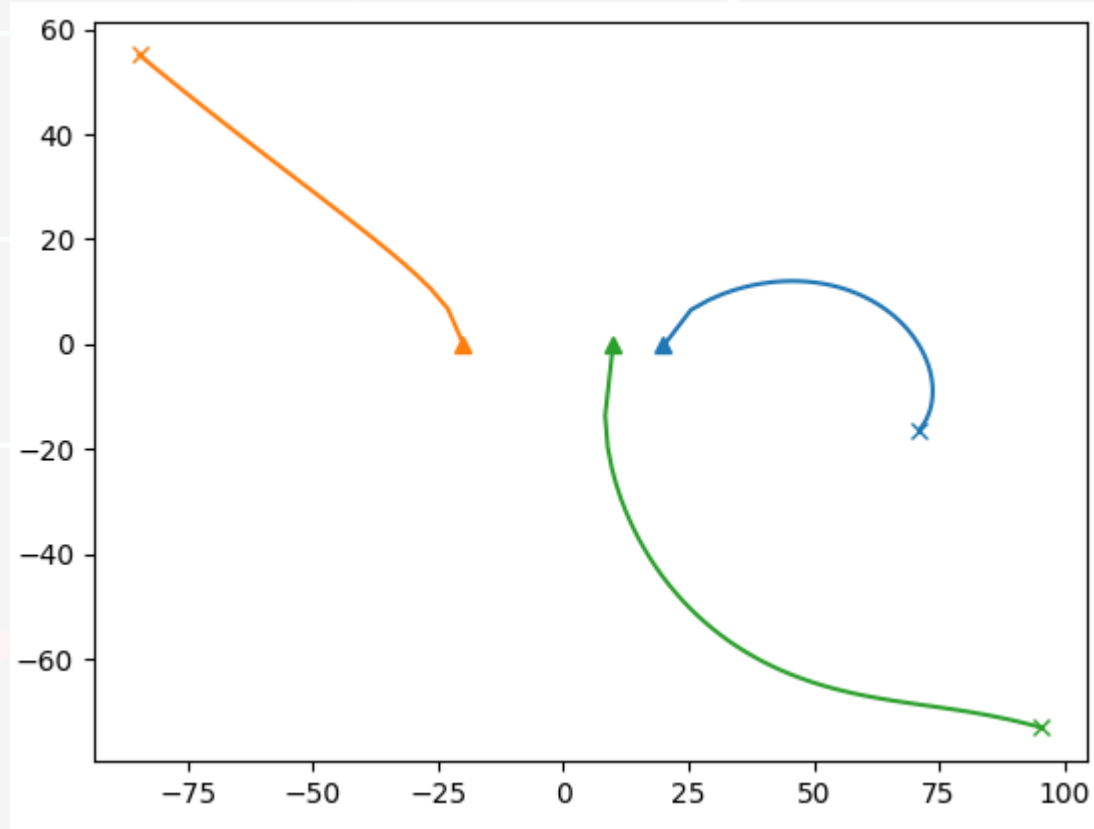
Example 1

$$x^3 - 15x^2 - 150x + 1000$$
$$= (x - 20)(x + 20)(x - 10)$$

Iteration 1

$$-100 \leq \operatorname{Re}(y_i(0)) \leq 100$$

$$-100 \leq \operatorname{Im}(y_i(0)) \leq 100$$

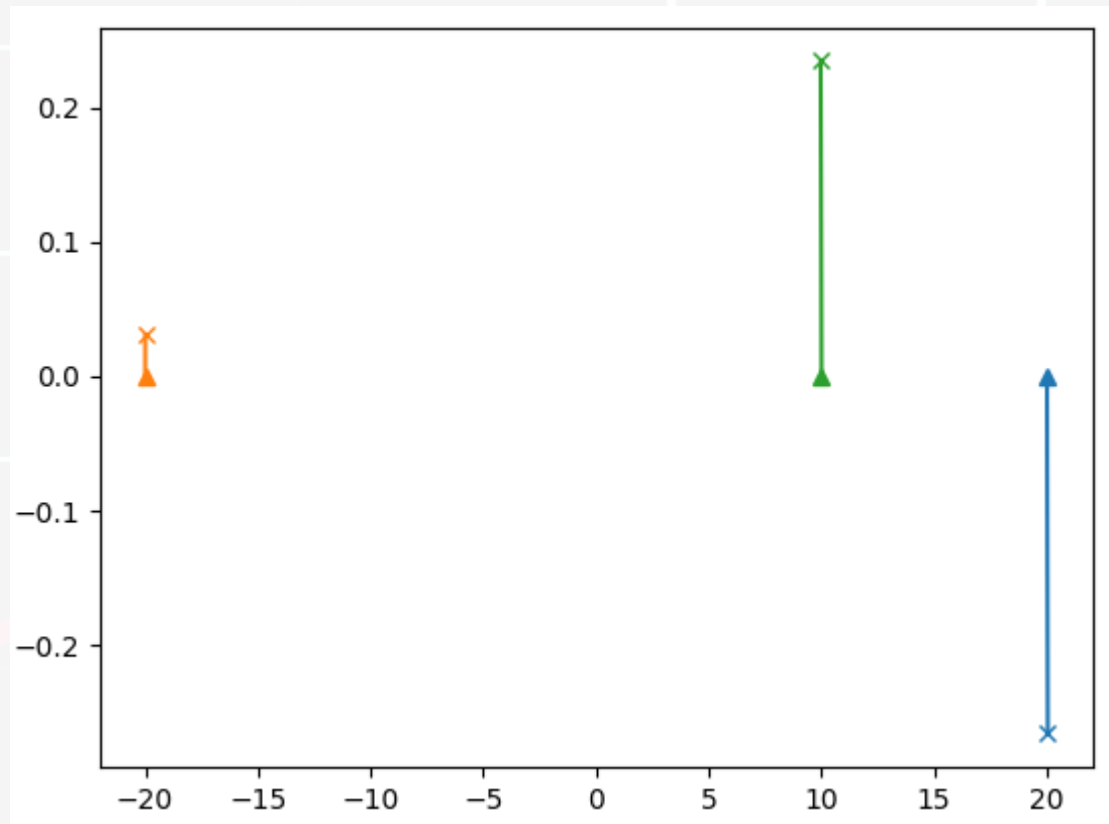


Initial Value	After Iteration
71.1406749978-16.2823174277i	20.0370960114-0.266170648667j
-84.7349639578+55.126702689j	-19.9976154713+0.0311076576057j
95.5650319505-73.1030055883j	9.9605194599+0.235062991061j

Example 1

$$x^3 - 15x^2 - 150x + 1000$$
$$= (x - 20)(x + 20)(x - 10)$$

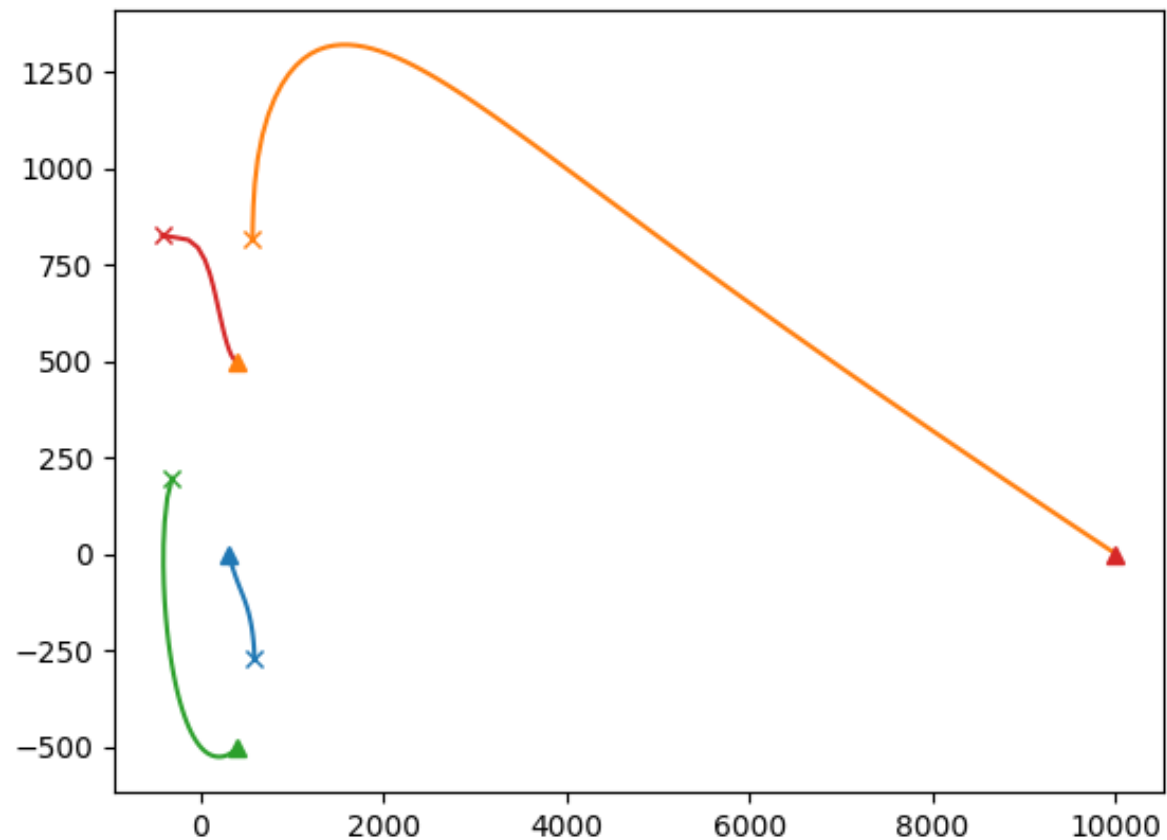
Iteration 2



Initial Value	After Iteration
20.0370960114-0.266170648667j	20+1.75207071074e-16j
-19.9976154713+0.0311076576057j	-20-2.21719344273e-17j
9.9605194599+0.235062991061j	10+1.95156391047e-17j

Example 2

$$(z - 300)(z + 400 + 500i)(z + 400 - 500i)(z - 9999)$$



Iteration 1

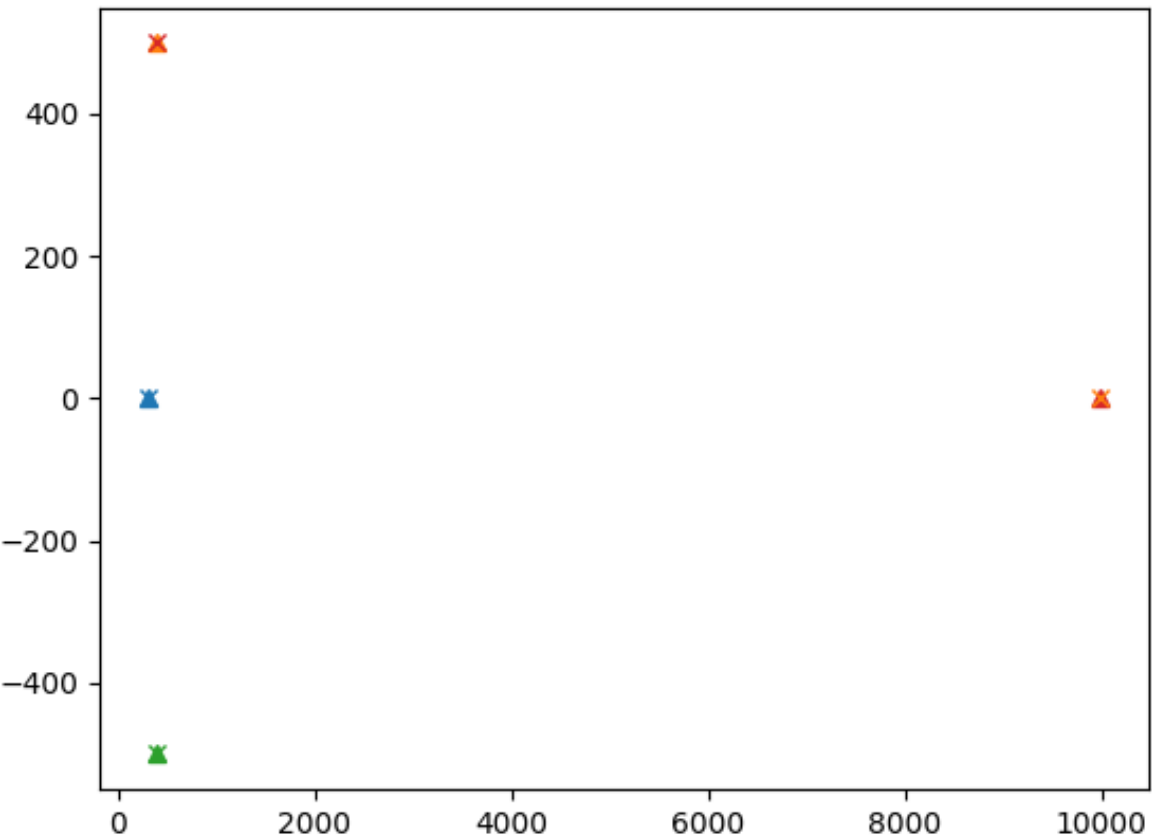
$$-10000 \leq \operatorname{Re}(y_i(0)) \leq 10000$$

$$-10000 \leq \operatorname{Im}(y_i(0)) \leq 10000$$

Initial Value	After Iteration
585.655713746-269.955507343i	300.001015787+0.000710725589028i
564.148717961+816.963408841j	9998.99930425+0.000165669875692i
-314.12545548+197.401514585i	400.000338707-500.000649204i
-426.088792188+825.795241733i	399.999341253+499.999772808i

Example 2

$$(z - 300)(z + 400 + 500i)(z + 400 - 500i)(z - 9999)$$



Iteration 2

Initial Value	After Iteration
300.001015787+0.000710725589028i	300.000000000000011-8.6230971161845894e-14j
9998.99930425+0.000165669875692i	9998.99999999999854+7.464394626691454e-15i
400.000338707-500.000649204i	400-499.99999999999983i
399.999341253+499.999772808i	400+499.99999999999994i

Example 3

$$(z - 10300.33)^3(z + 4021.33 - 3500.45i)^4$$

$$-10000 \leq \operatorname{Re}(y_i(0)) \leq 10000$$

$$-10000 \leq \operatorname{Im}(y_i(0)) \leq 10000$$

Initial Values

2870.49552818+961.06154354i

-9495.1097591+3621.26902329i

5609.31336913+3230.88764027i

-

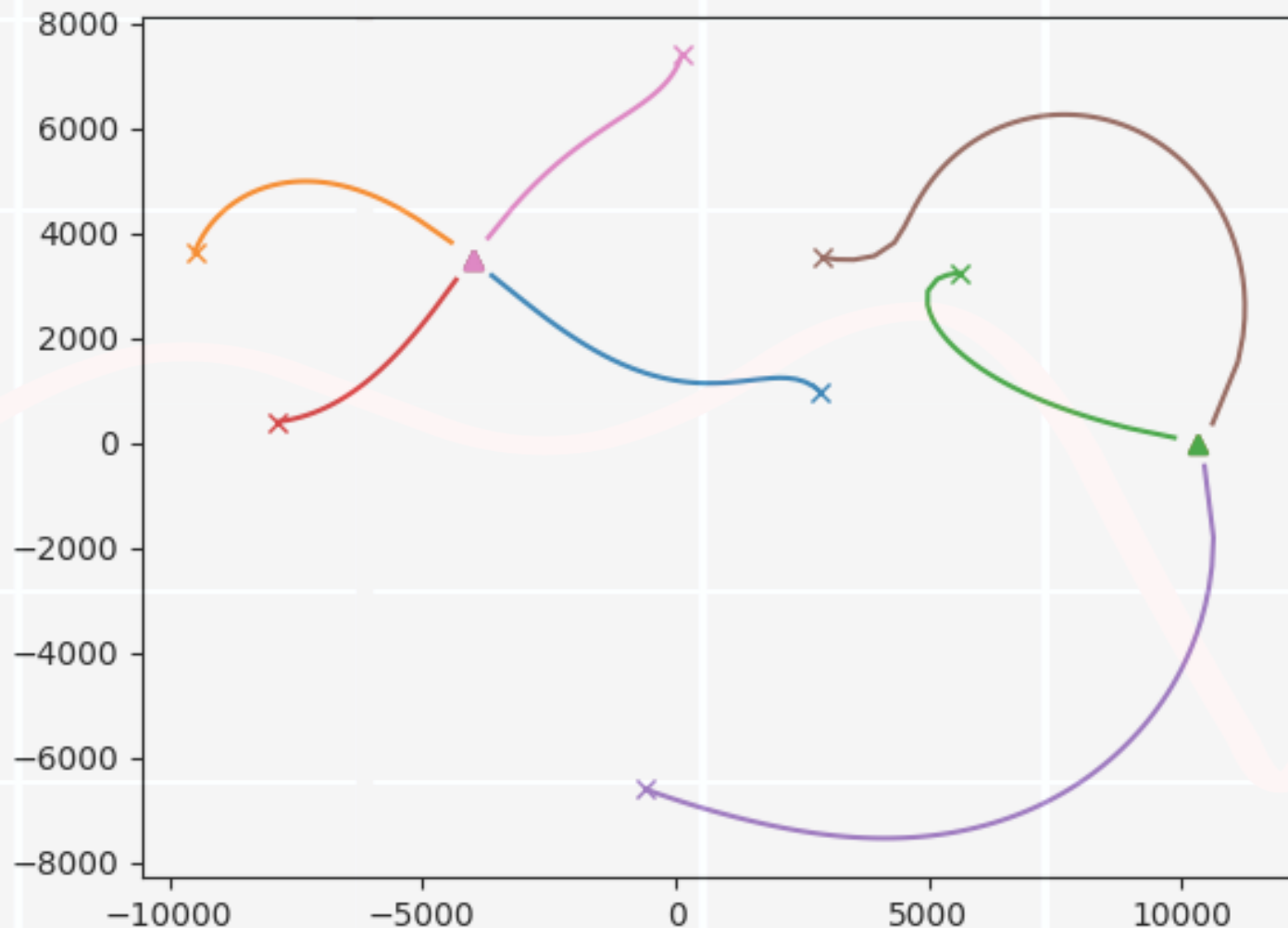
7853.83812259+394.252835218i

-576.092464347-6617.06027871i

2911.0754522+3528.7642718i

121.515534542+7383.42701134i

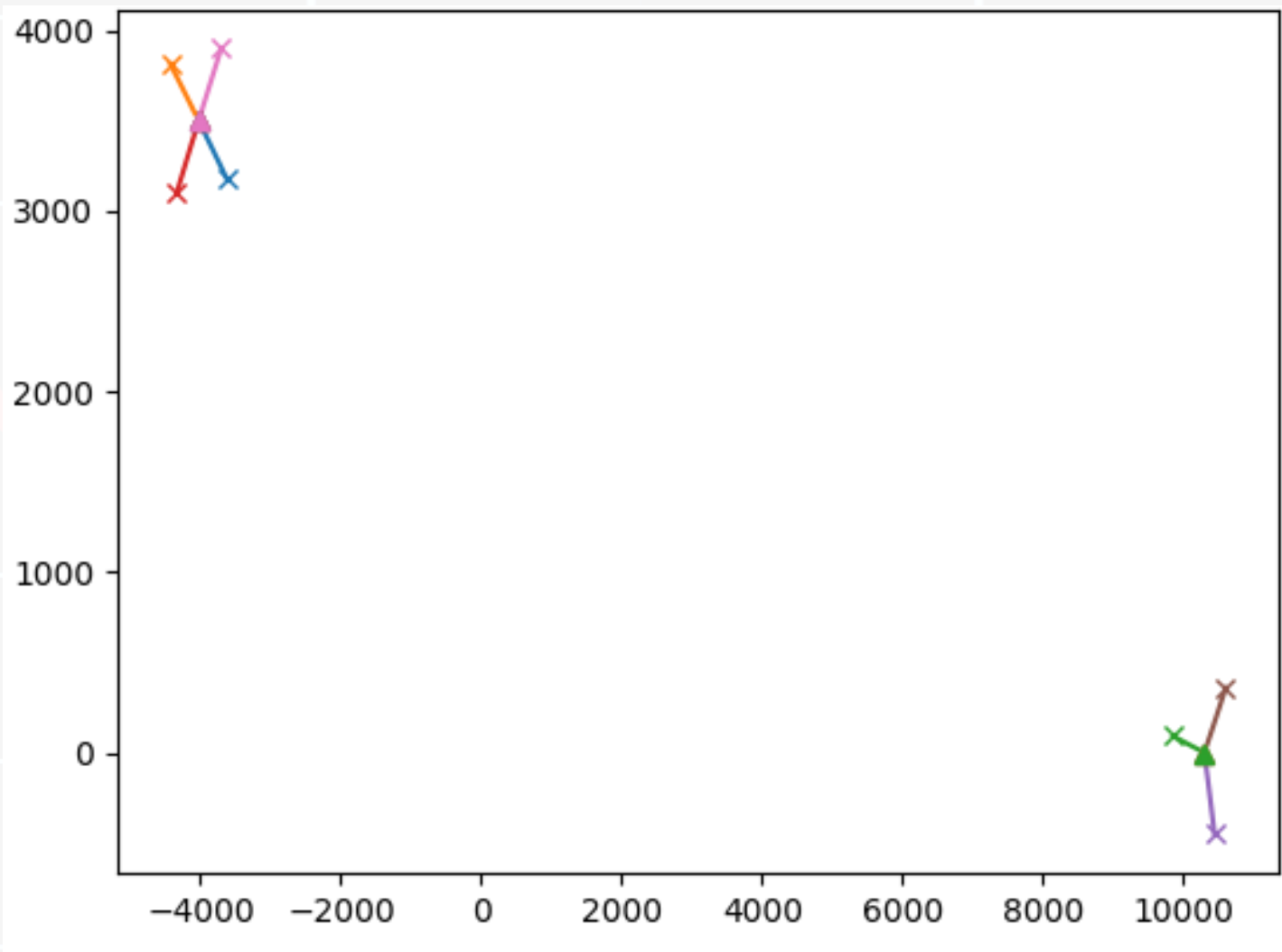
Iteration 1



Example 3

$$(z - 10300.33)^3(z + 4021.33 - 3500.45i)^4$$

Iteration 2



Example 3

$$(z - 10300.33)^3(z + 4021.33 - 3500.45i)^4$$

Iteration 10

Values after 10 iterations

-4020.25991852+3500.53122138i

-4022.40025185+3500.36861989i

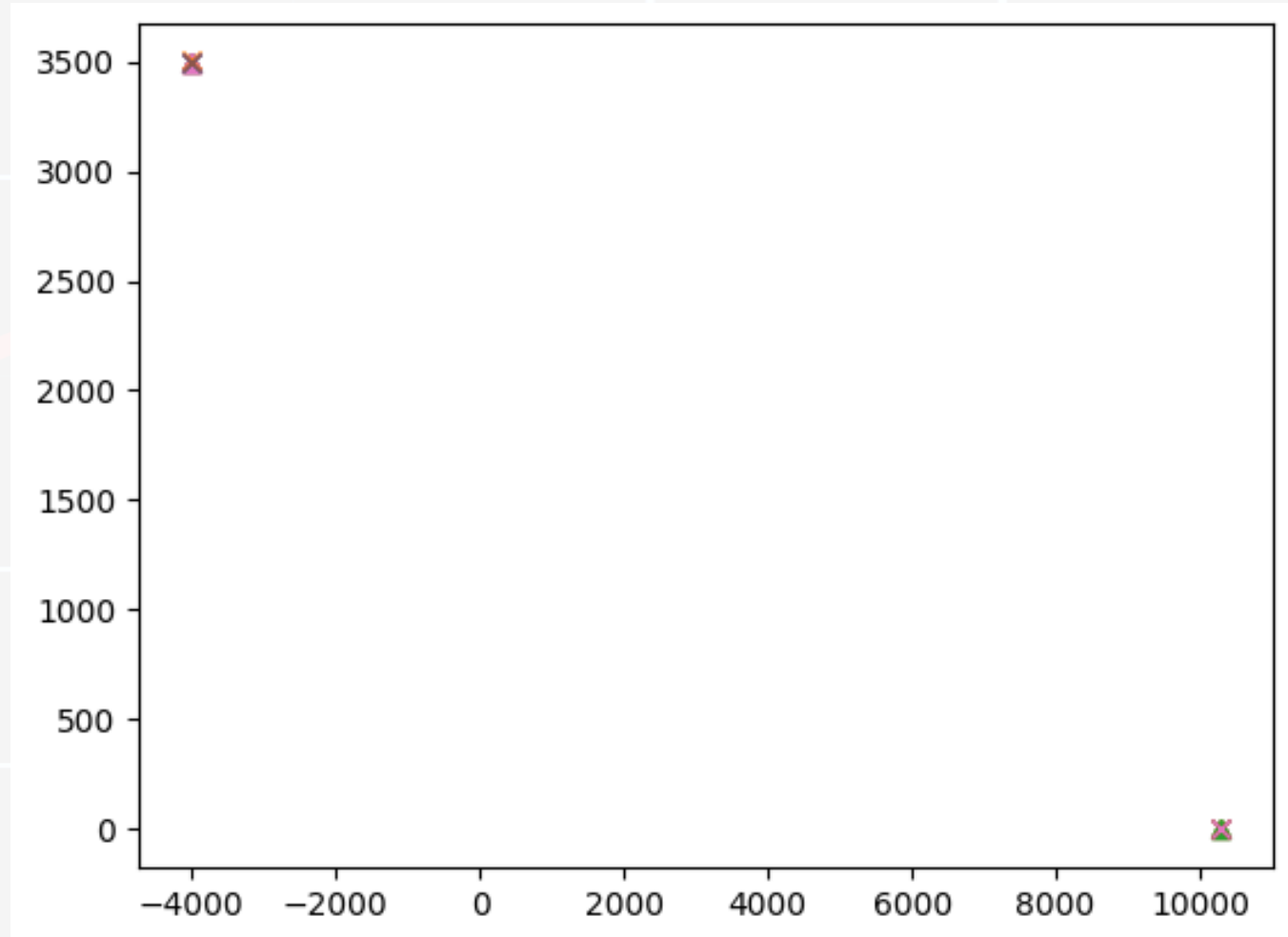
10300.2346611-0.000941070591542i

-4021.24861409+3499.37991271i

10300.3784842-0.082096481233i

10300.3768546+0.0830375518274i

4021.41121554+3501.52024603i



Factors we can alter

1. Time step
2. Iteration number
3. Initial zero guess



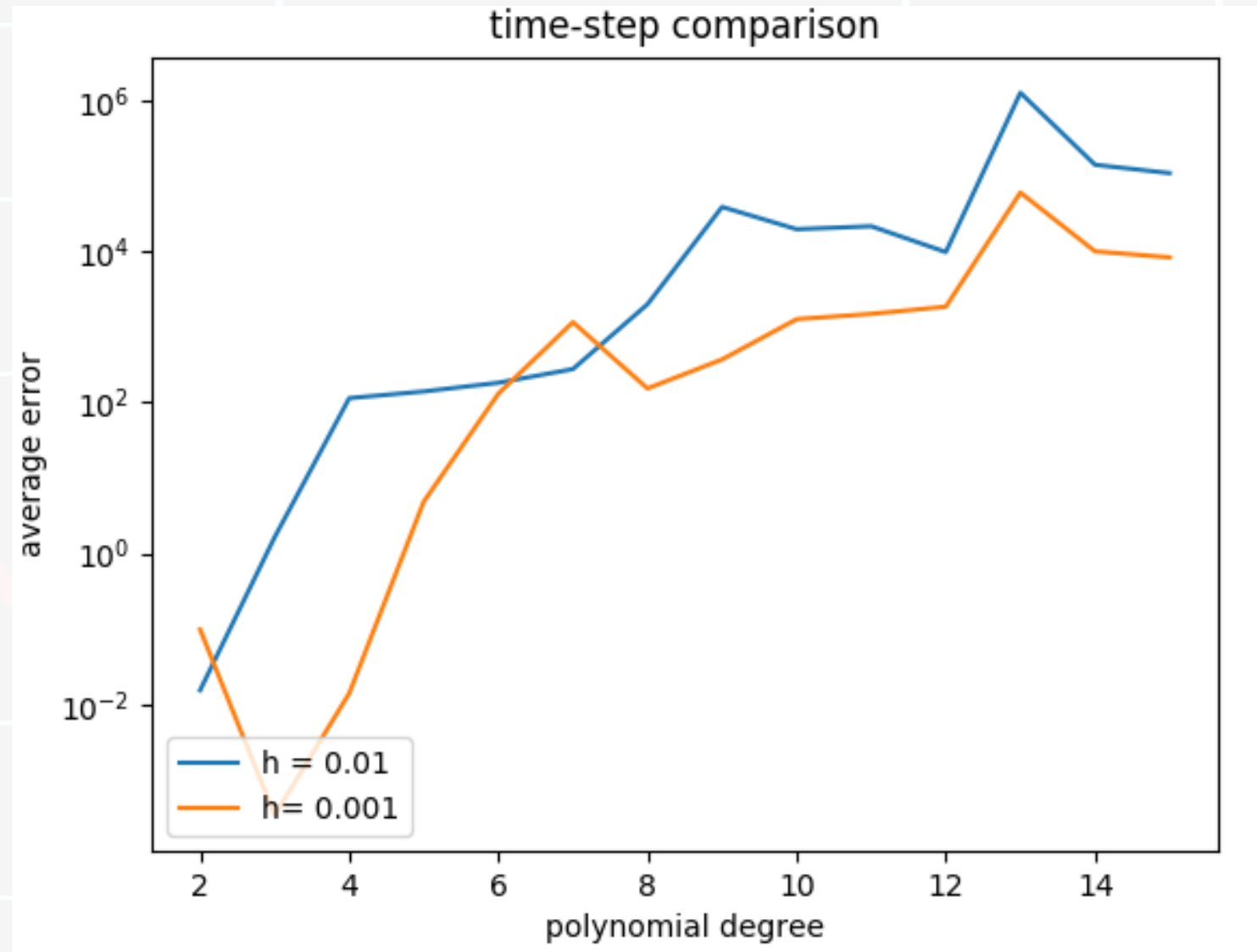
1.

Time Step

1.

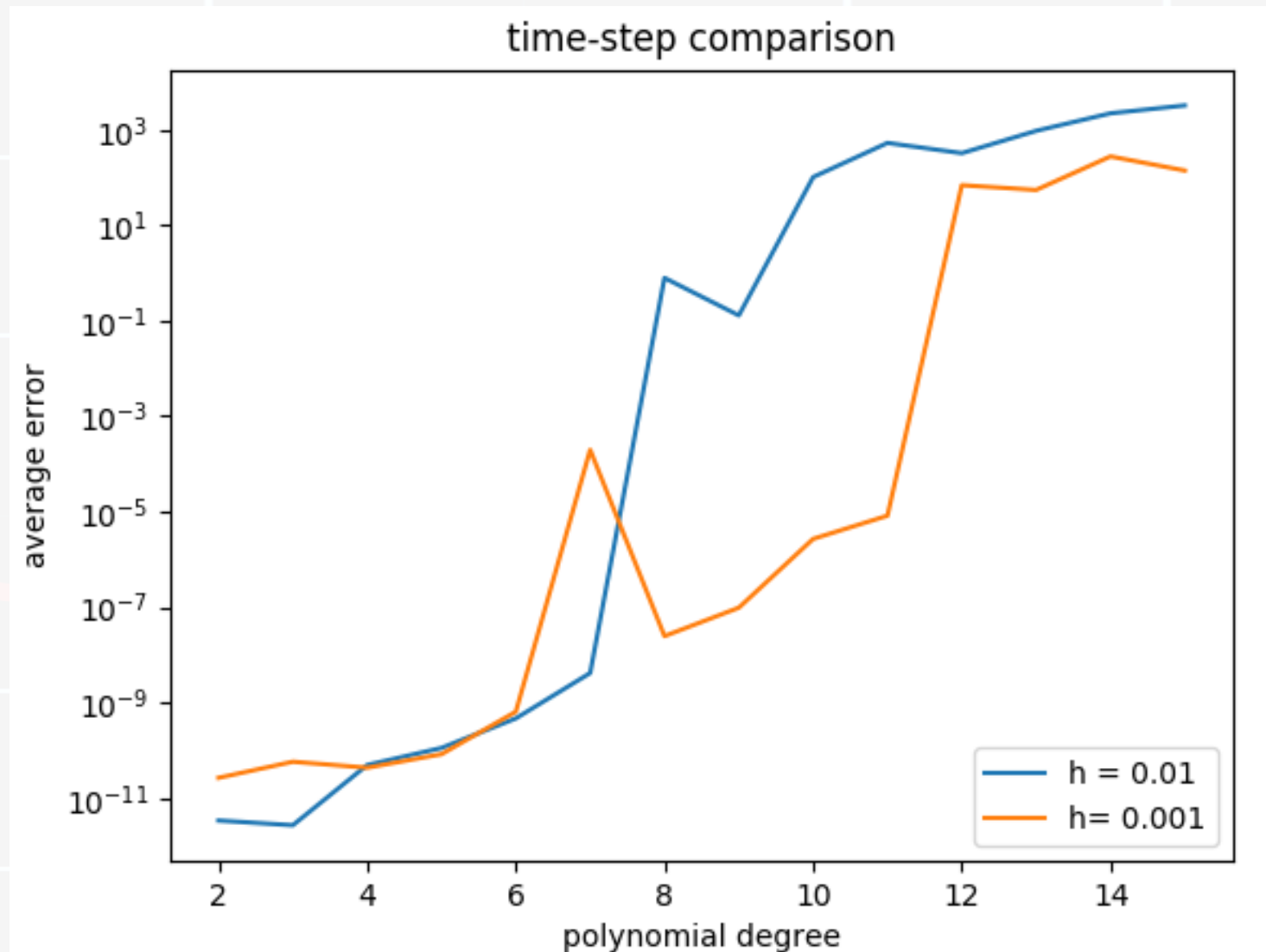


Time step



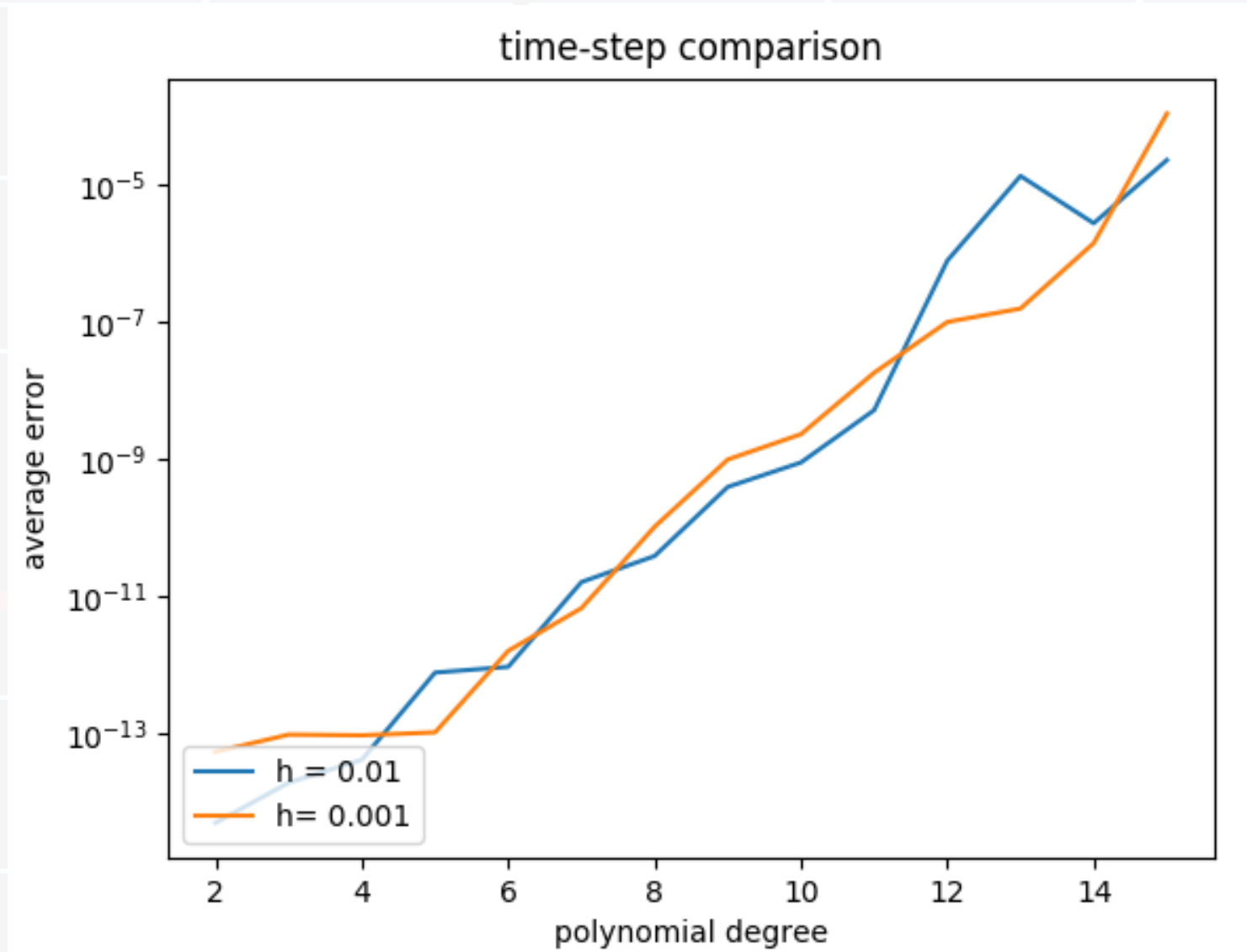
$-1000 \leq \text{Re}(y_i(0)) \leq 1000$
 $-1000 \leq \text{Im}(y_i(0)) \leq 1000$
 $-1000 \leq \text{Re}(x_i(0)) \leq 1000$
 $-1000 \leq \text{Im}(x_i(0)) \leq 1000$
1 iteration

Time step



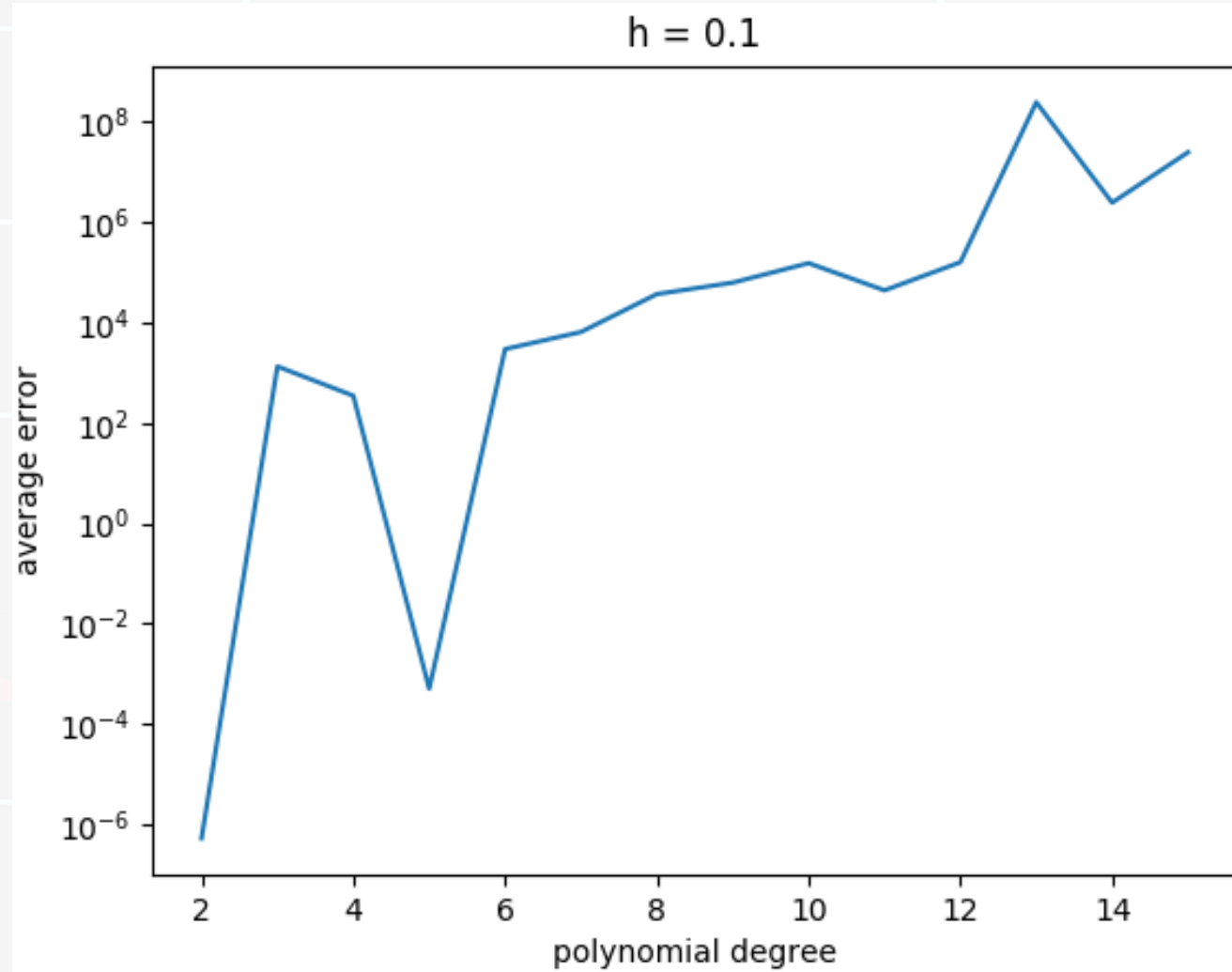
$-1000 \leq \text{Re}(y_i(0)) \leq 1000$
 $-1000 \leq \text{Im}(y_i(0)) \leq 1000$
 $-1000 \leq \text{Re}(x_i(0)) \leq 1000$
 $-1000 \leq \text{Im}(x_i(0)) \leq 1000$
3 iterations

Time step



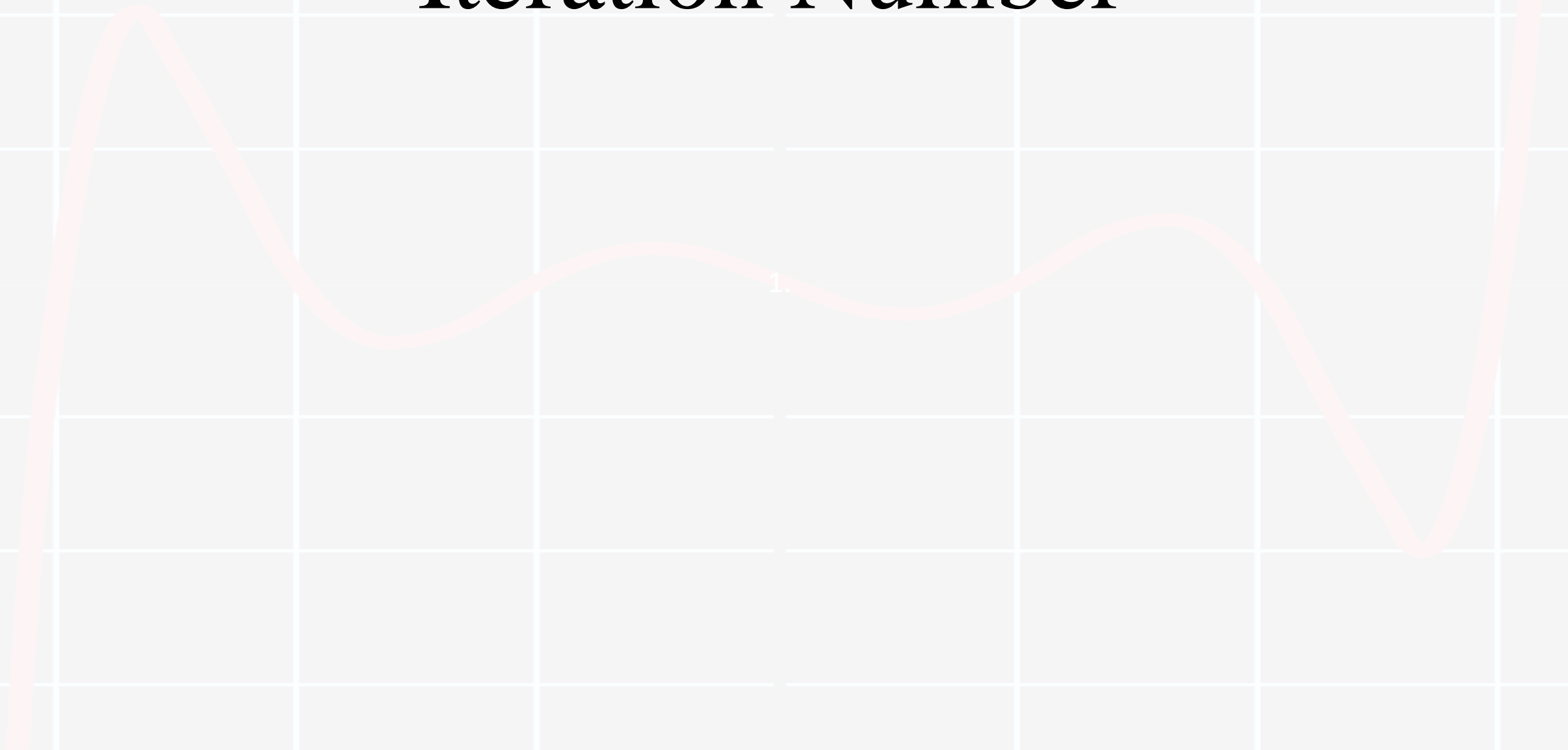
$-1000 \leq \text{Re}(y_i(0)) \leq 1000$
 $-1000 \leq \text{Im}(y_i(0)) \leq 1000$
 $-1000 \leq \text{Re}(x_i(0)) \leq 1000$
 $-1000 \leq \text{Im}(x_i(0)) \leq 1000$
10 iterations

Time step



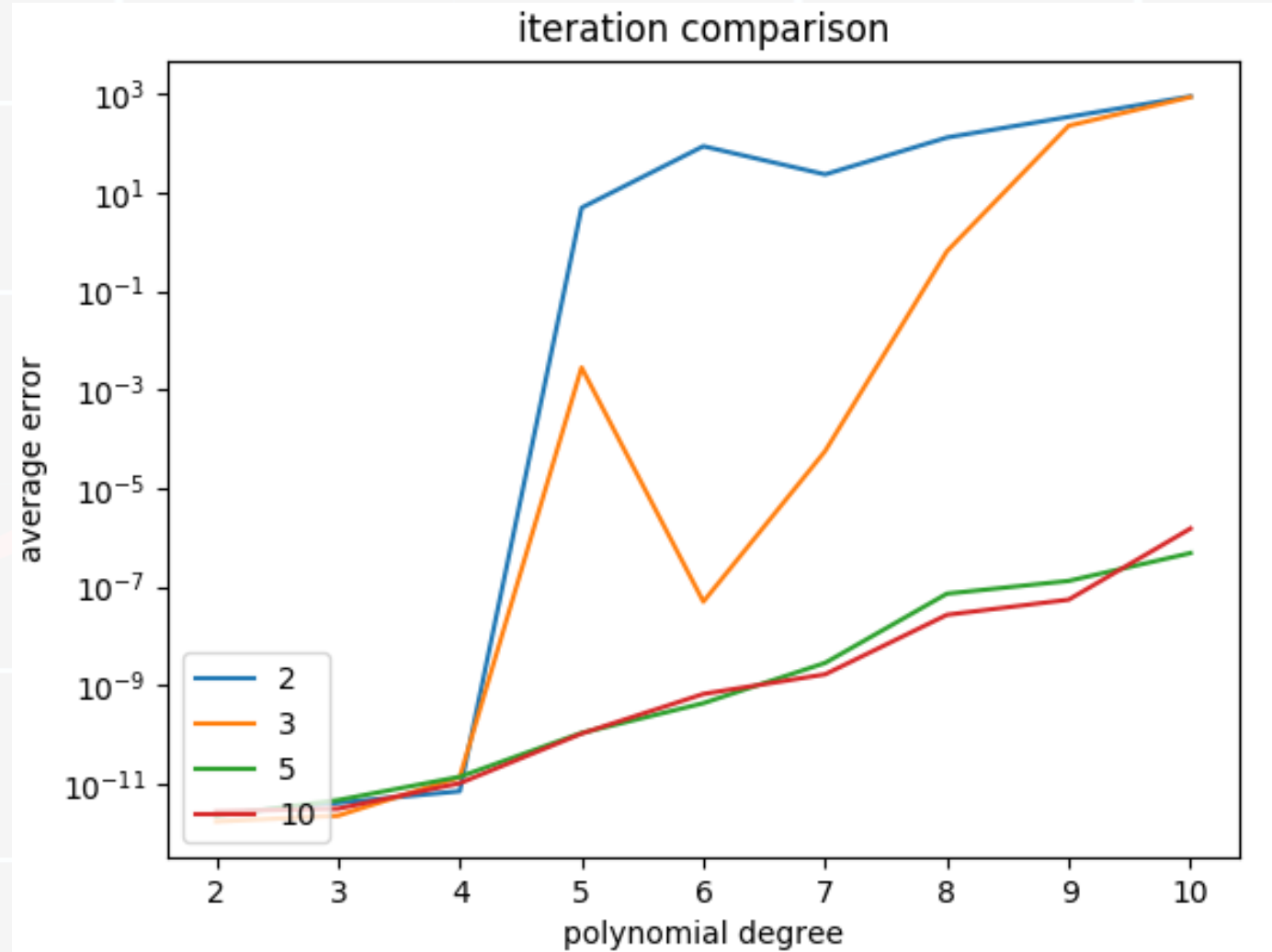
$-1000 \leq \text{Re}(y_i(0)) \leq 1000$
 $-1000 \leq \text{Im}(y_i(0)) \leq 1000$
 $-1000 \leq \text{Re}(x_i(0)) \leq 1000$
 $-1000 \leq \text{Im}(x_i(0)) \leq 1000$
10 iterations

Iteration Number

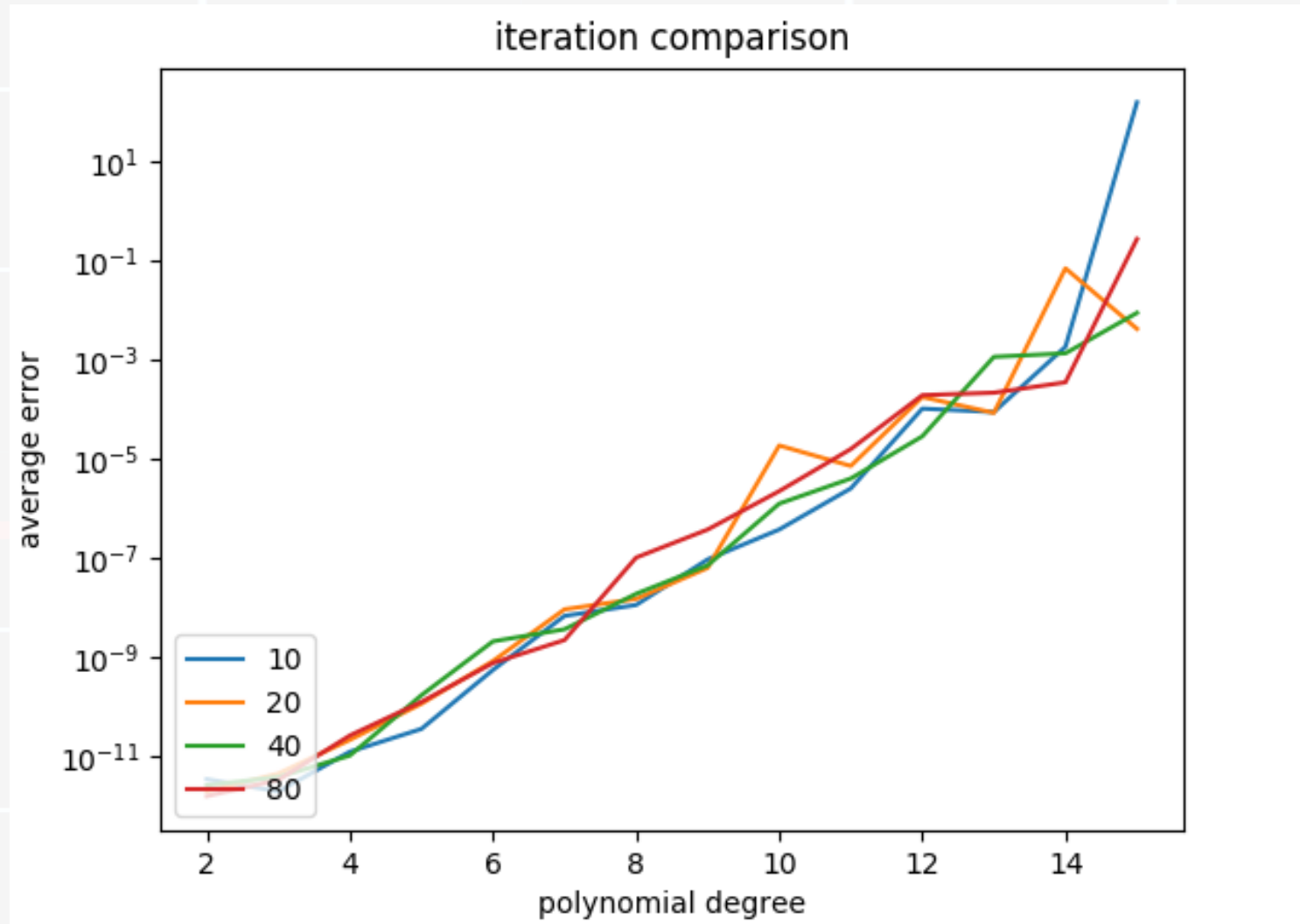


Iteration Number

$-1000 \leq \text{Re}(y_i(0)) \leq 1000$
 $-1000 \leq \text{Im}(y_i(0)) \leq 1000$
 $-1000 \leq \text{Re}(x_i(0)) \leq 1000$
 $-1000 \leq \text{Im}(x_i(0)) \leq 1000$
 $h = 0.01$



Iteration Number



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 $-1000 \leq \text{Re}(x_i(0)) \leq 1000$
 $-1000 \leq \text{Im}(x_i(0)) \leq 1000$
 $h = 0.01$

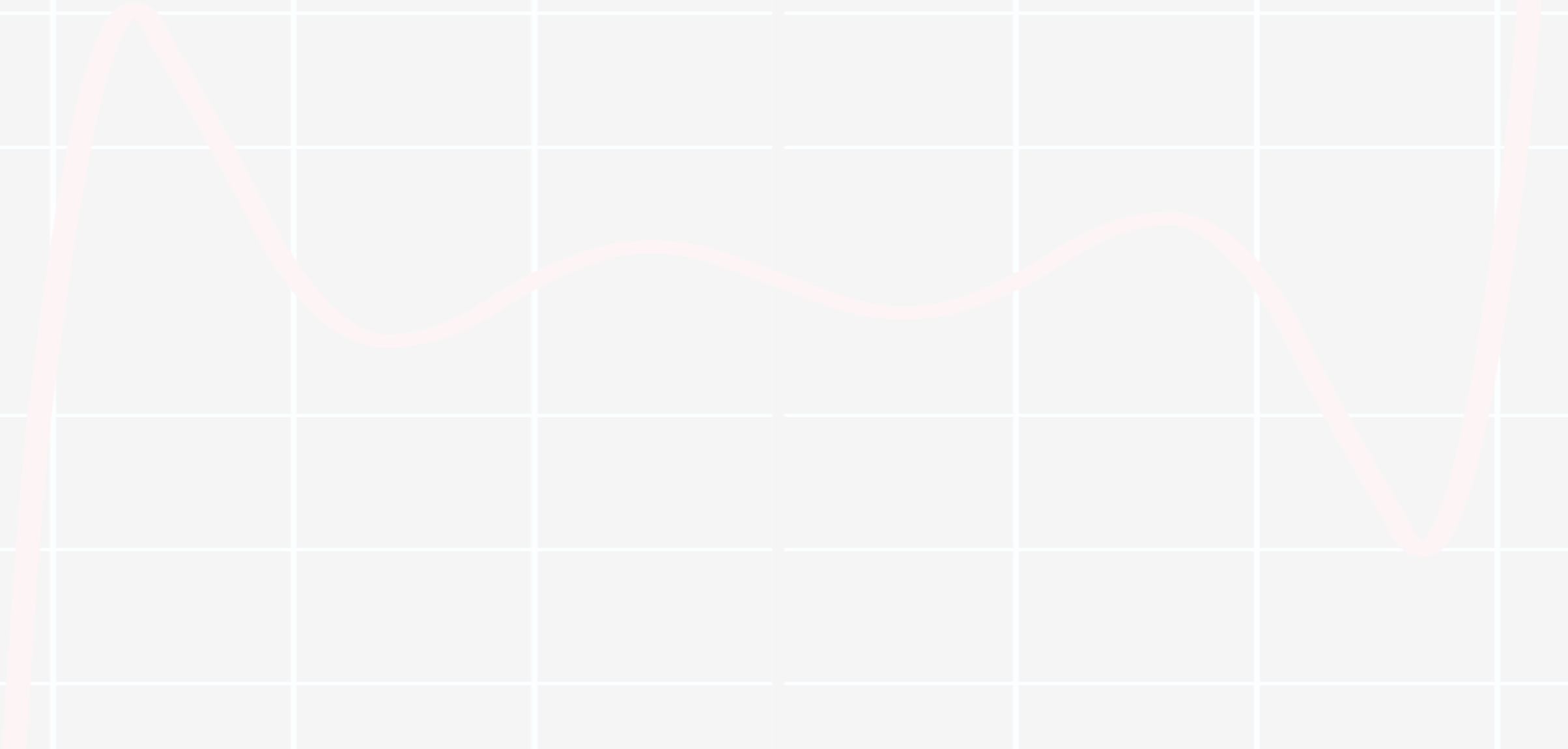
Why?

Polynomial Expansion

+

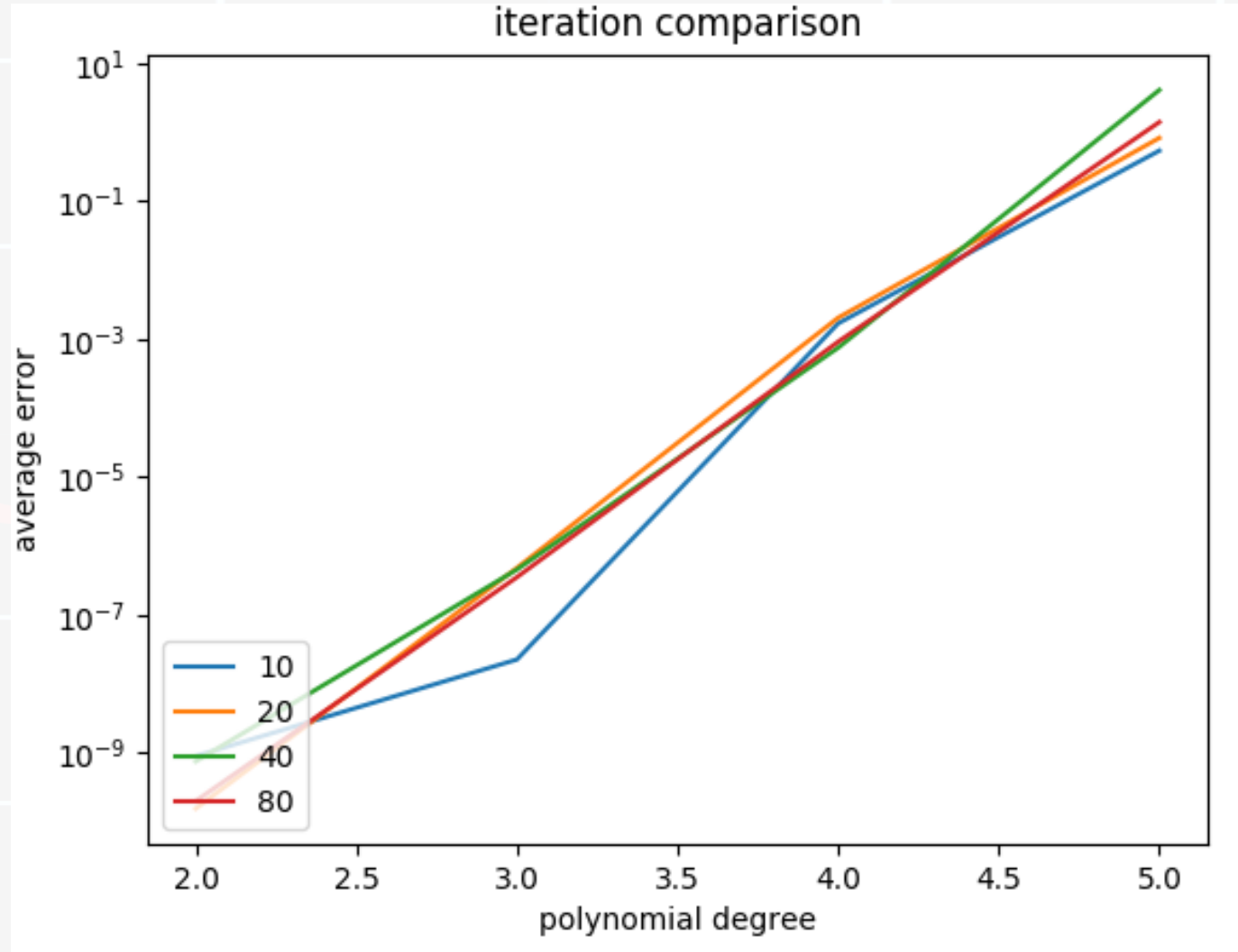
Machine Restrictions

How about evaluating the zero?



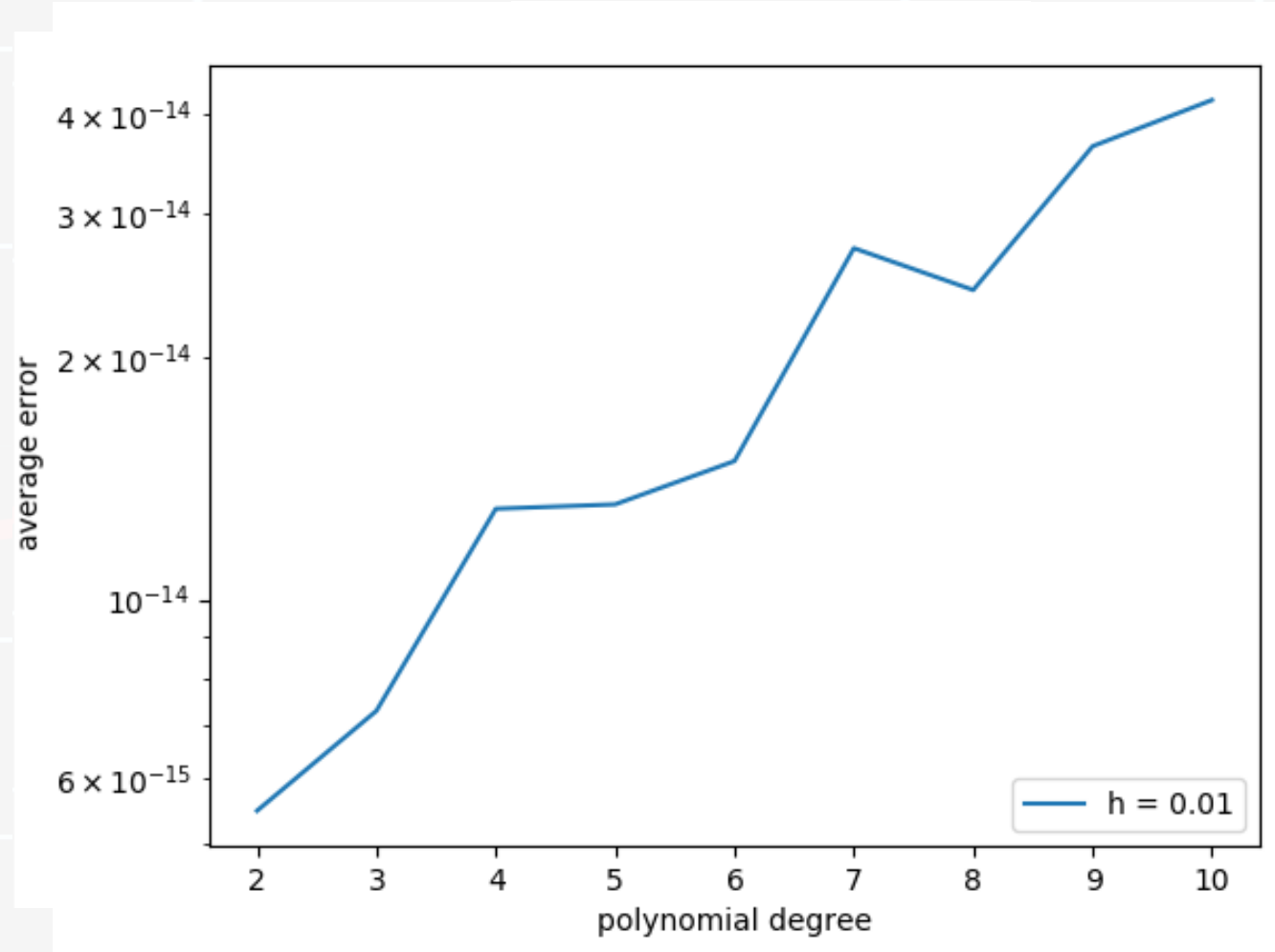
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 $-1000 \leq \text{Im}(y_i(0)) \leq 1000$
 $-1000 \leq \text{Re}(x_i(0)) \leq 1000$
 $-1000 \leq \text{Im}(x_i(0)) \leq 1000$
 $h = 0.01$

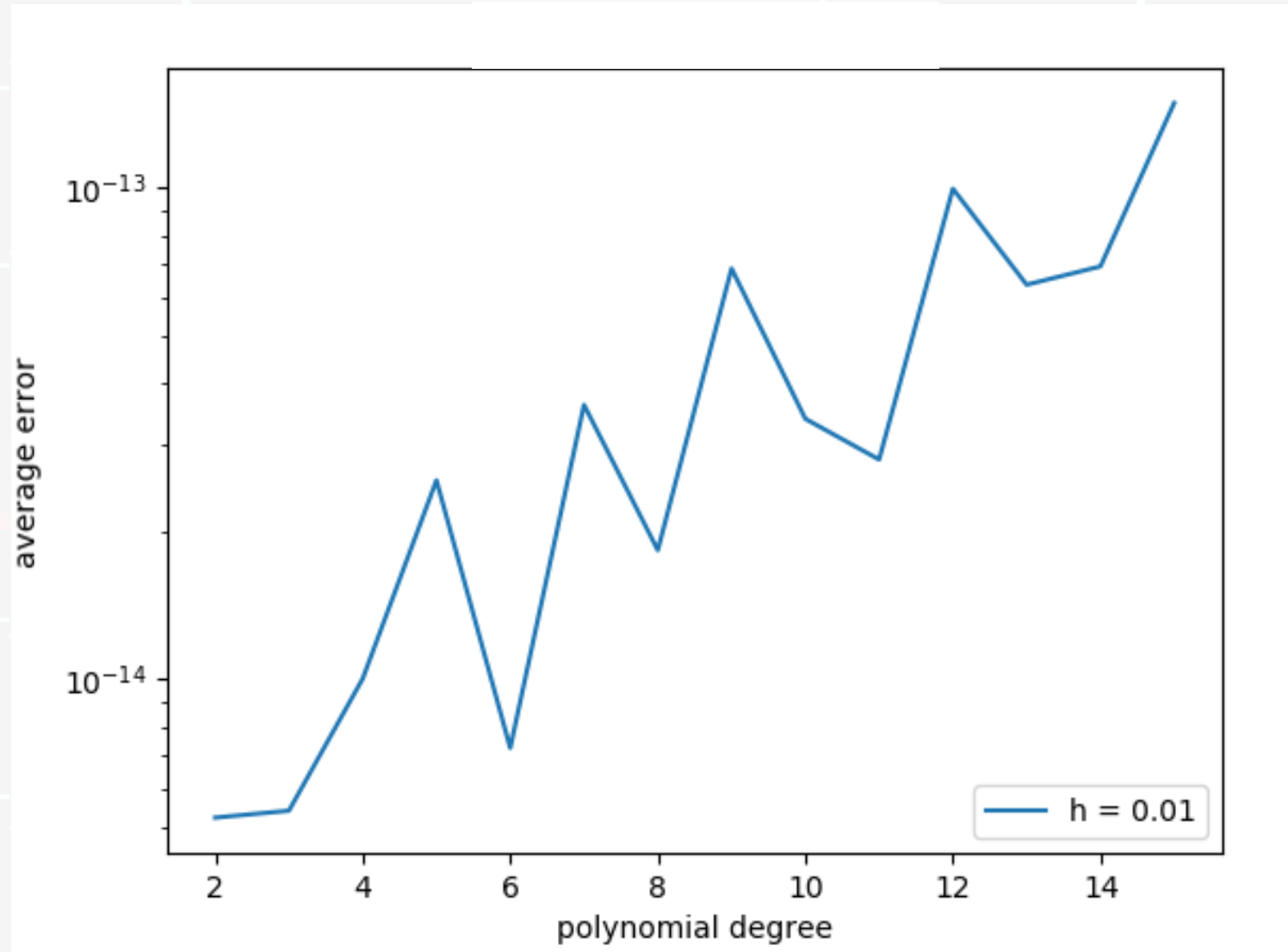


How about evaluating the zero?

$-100 \leq \operatorname{Re}(y_i(0)) \leq 100$
 $-100 \leq \operatorname{Im}(y_i(0)) \leq 100$
 $-1.10 \leq \operatorname{Re}(x_i(0)) \leq 1.10$
 $-1.10 \leq \operatorname{Im}(x_i(0)) \leq 1.10$
iterations = 10



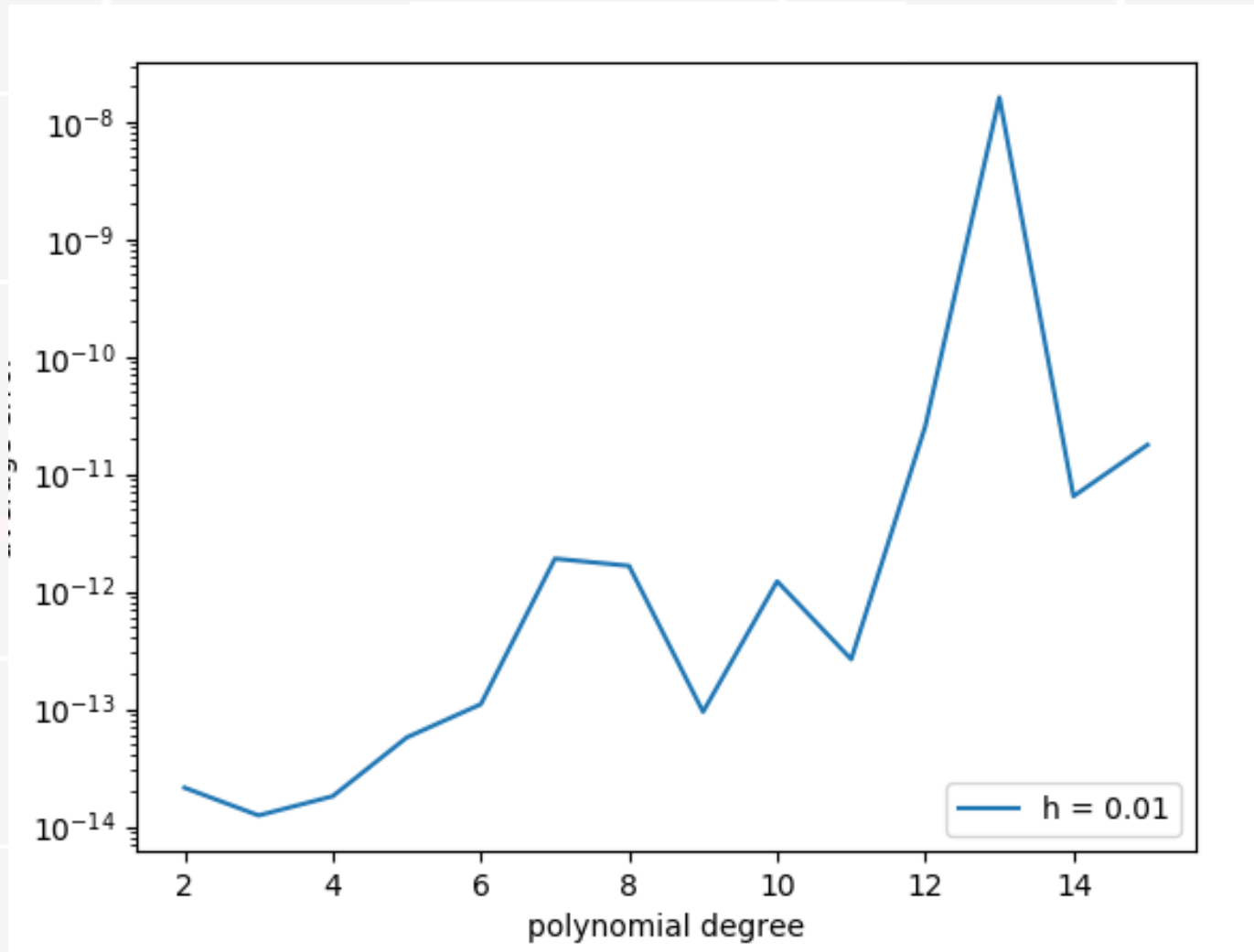
How about evaluating the zero?



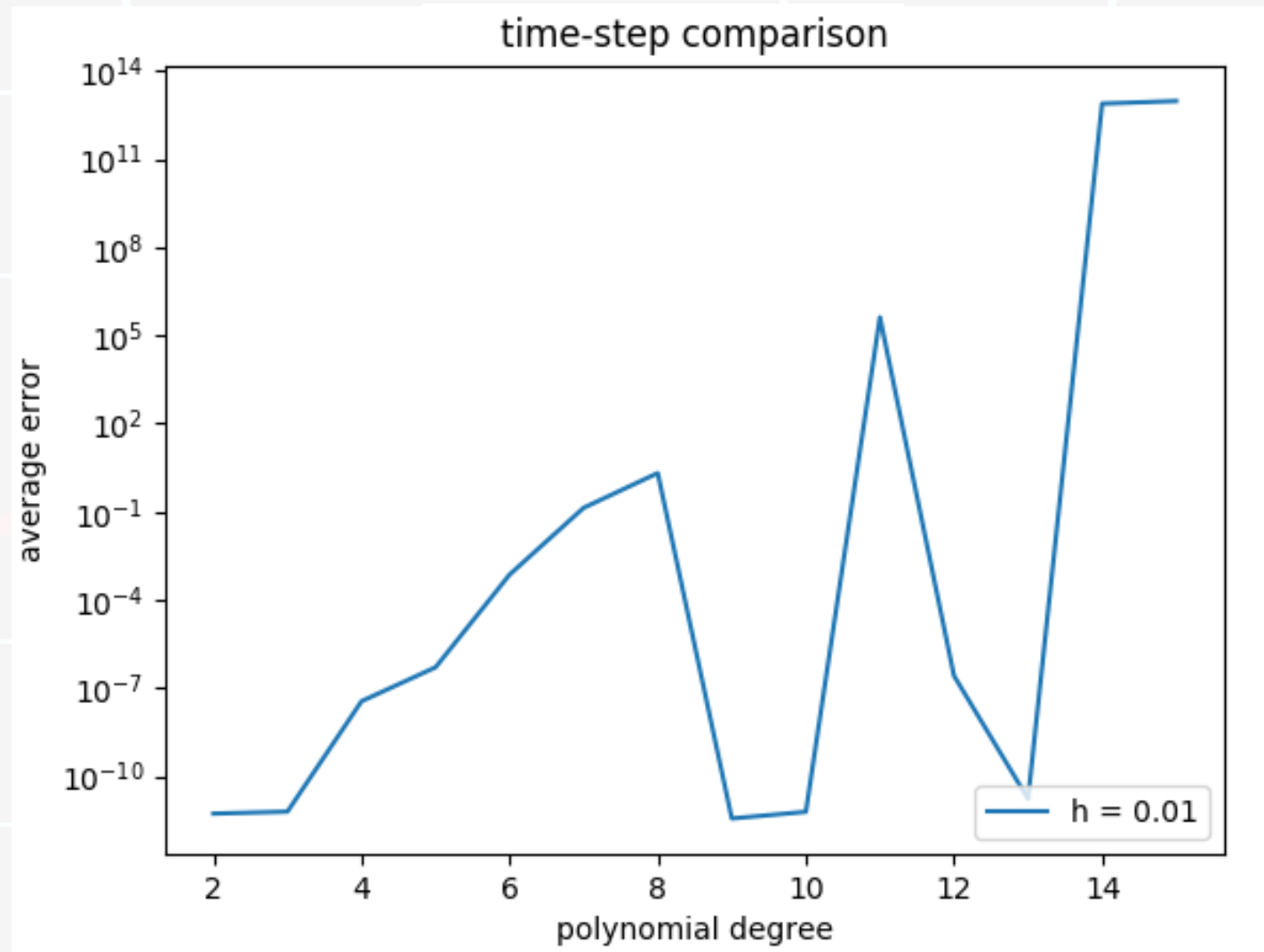
$-10 \leq \text{Re}(y_i(0)) \leq 10$
 $-10 \leq \text{Im}(y_i(0)) \leq 10$
 $-2 \leq \text{Re}(x_i(0)) \leq 2$
 $-2 \leq \text{Im}(x_i(0)) \leq 2$
 $\text{iterations} = 10$

How about evaluating the zero?

$-10 \leq \operatorname{Re}(y_i(0)) \leq 10$
 $-10 \leq \operatorname{Im}(y_i(0)) \leq 10$
 $-5 \leq \operatorname{Re}(x_i(0)) \leq 5$
 $-5 \leq \operatorname{Im}(x_i(0)) \leq 5$
 $\text{iterations} = 10$

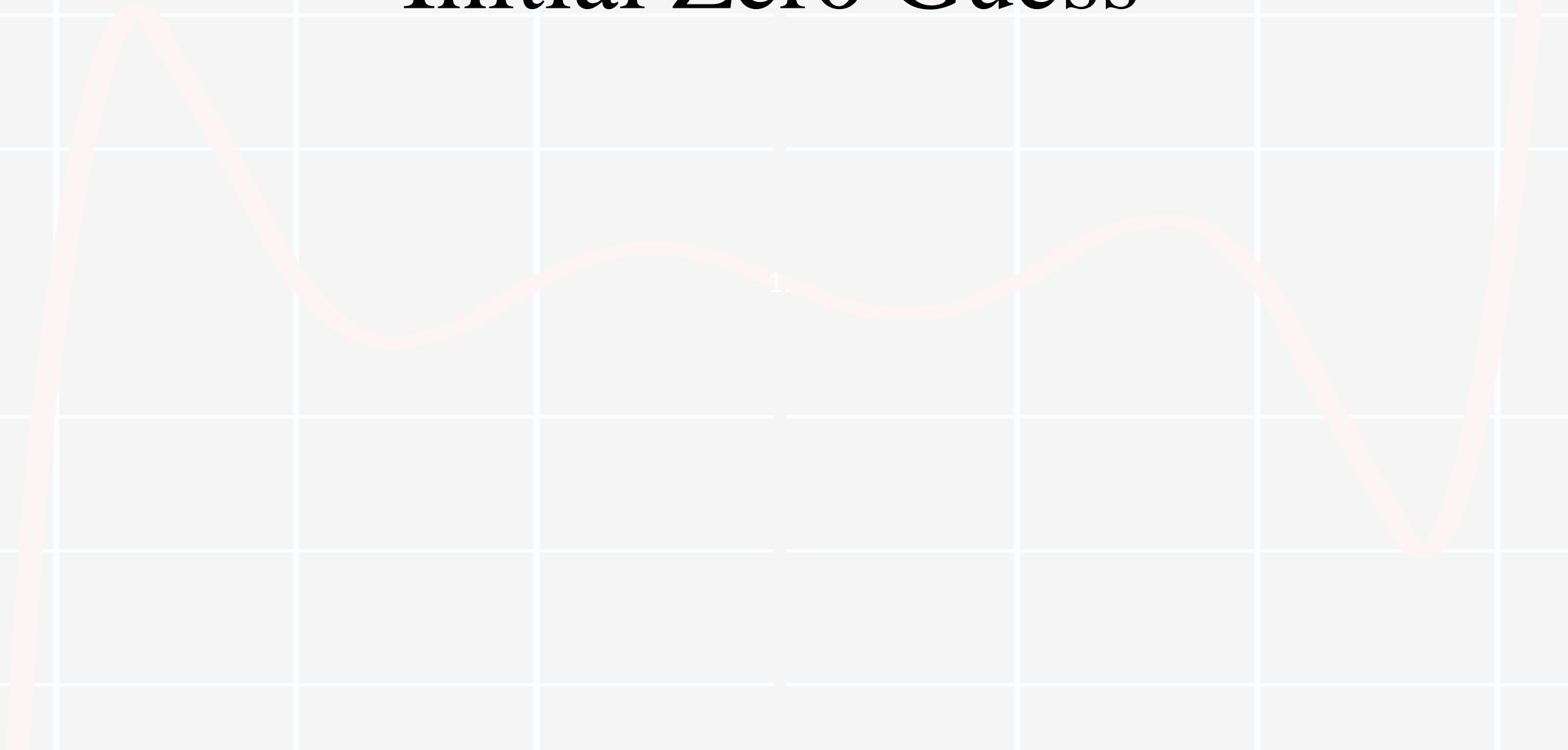


How about evaluating the zero?



$-100 \leq \text{Re}(y_i(0)) \leq 100$
 $-100 \leq \text{Im}(y_i(0)) \leq 100$
 $-100 \leq \text{Re}(x_i(0)) \leq 100$
 $-100 \leq \text{Im}(x_i(0)) \leq 100$
 $\text{iterations} = 10$

Initial Zero Guess

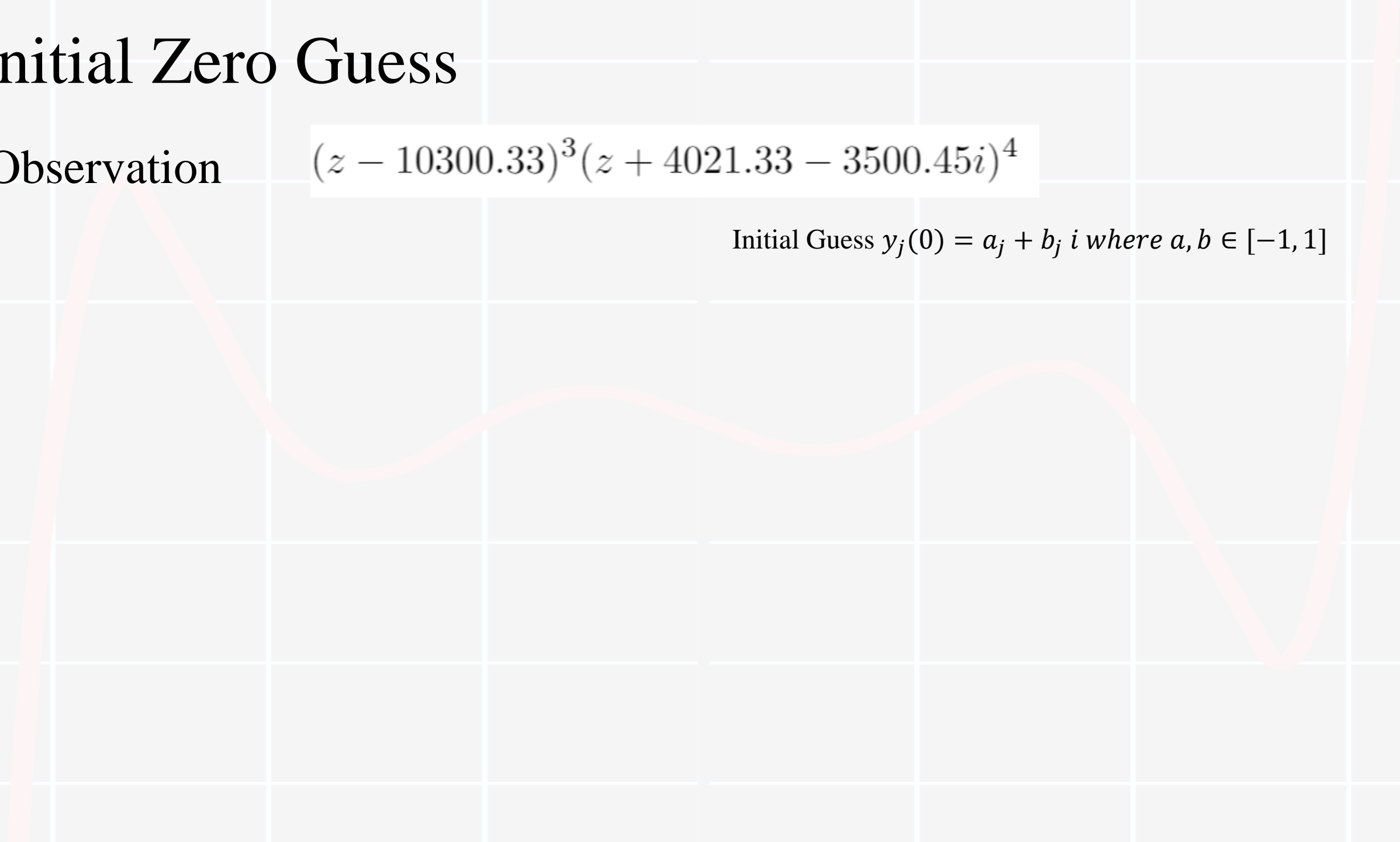


Initial Zero Guess

Observation

$$(z - 10300.33)^3(z + 4021.33 - 3500.45i)^4$$

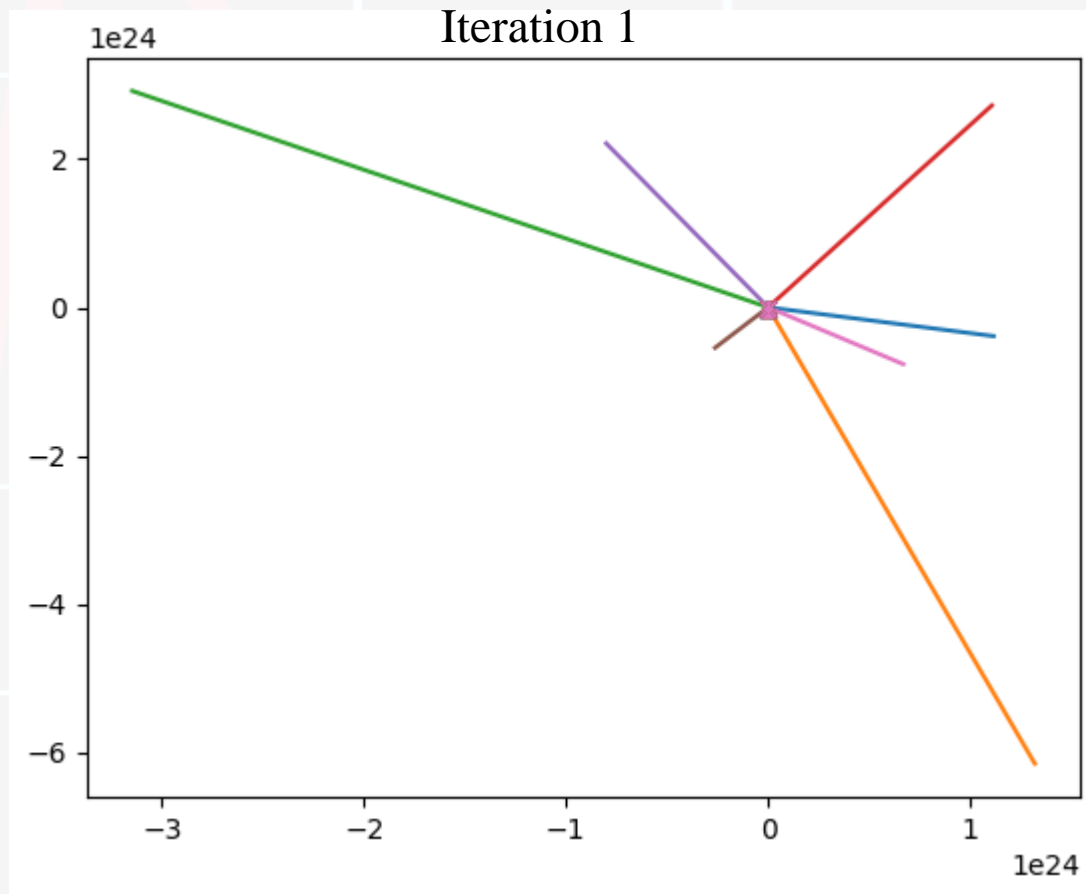
Initial Guess $y_j(0) = a_j + b_j i$ where $a, b \in [-1, 1]$



Initial Zero Guess

Observation 1 $(z - 10300.33)^3(z + 4021.33 - 3500.45i)^4$

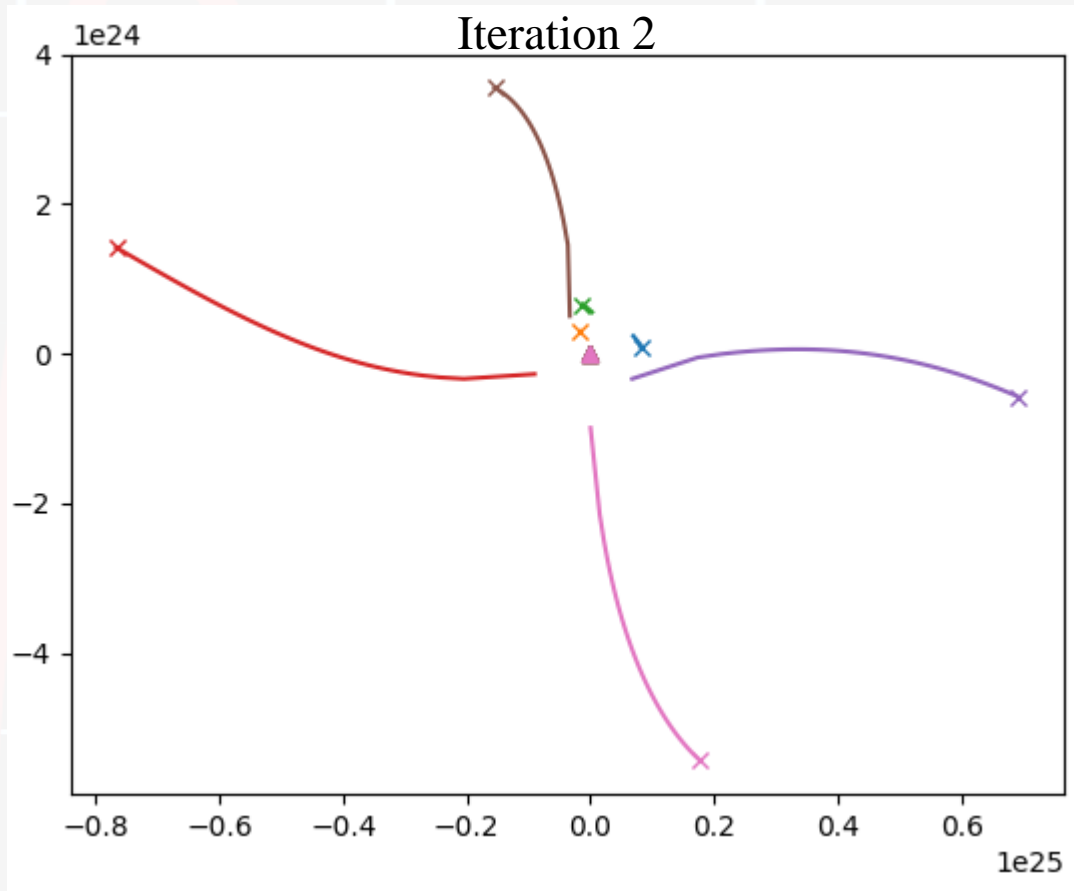
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Initial Zero Guess

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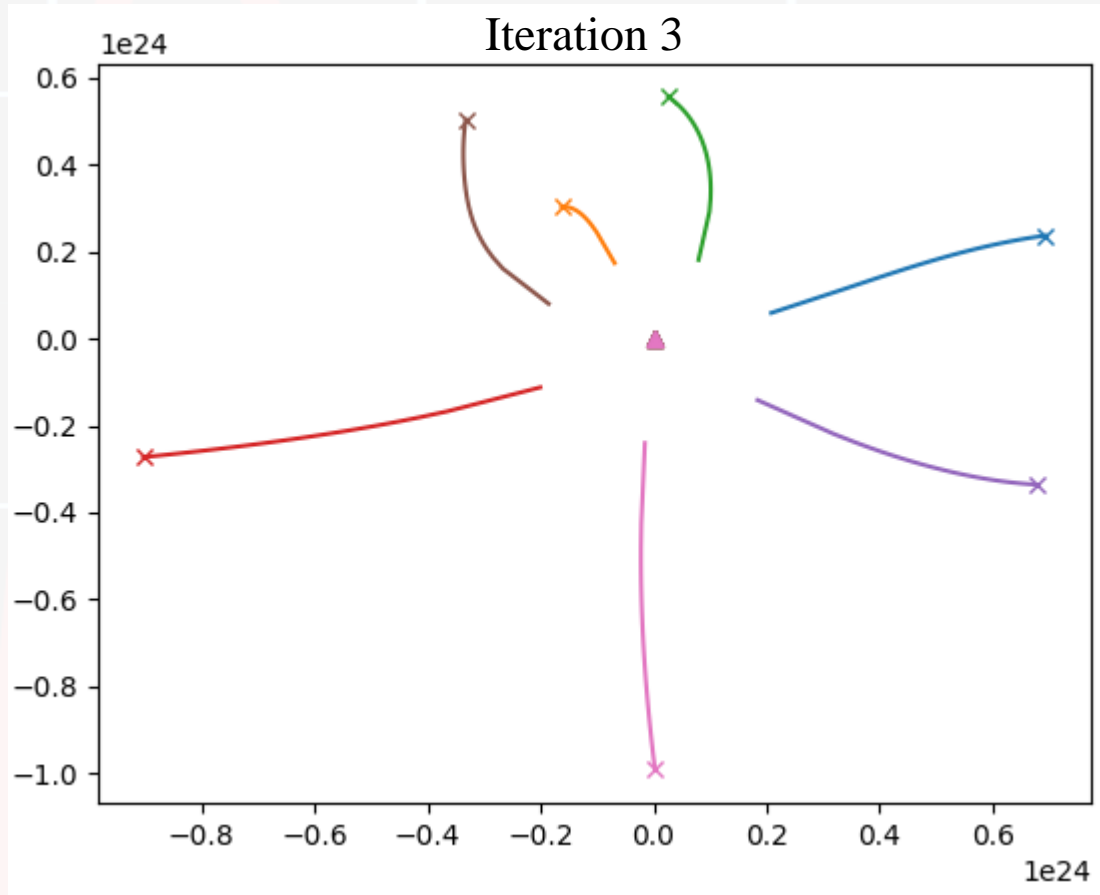
Initial Guess $y_j(0) = a_j + b_j i$ where $a, b \in [-1, 1]$



Initial Zero Guess

Observation 1 $(z - 10300.33)^3(z + 4021.33 - 3500.45i)^4$

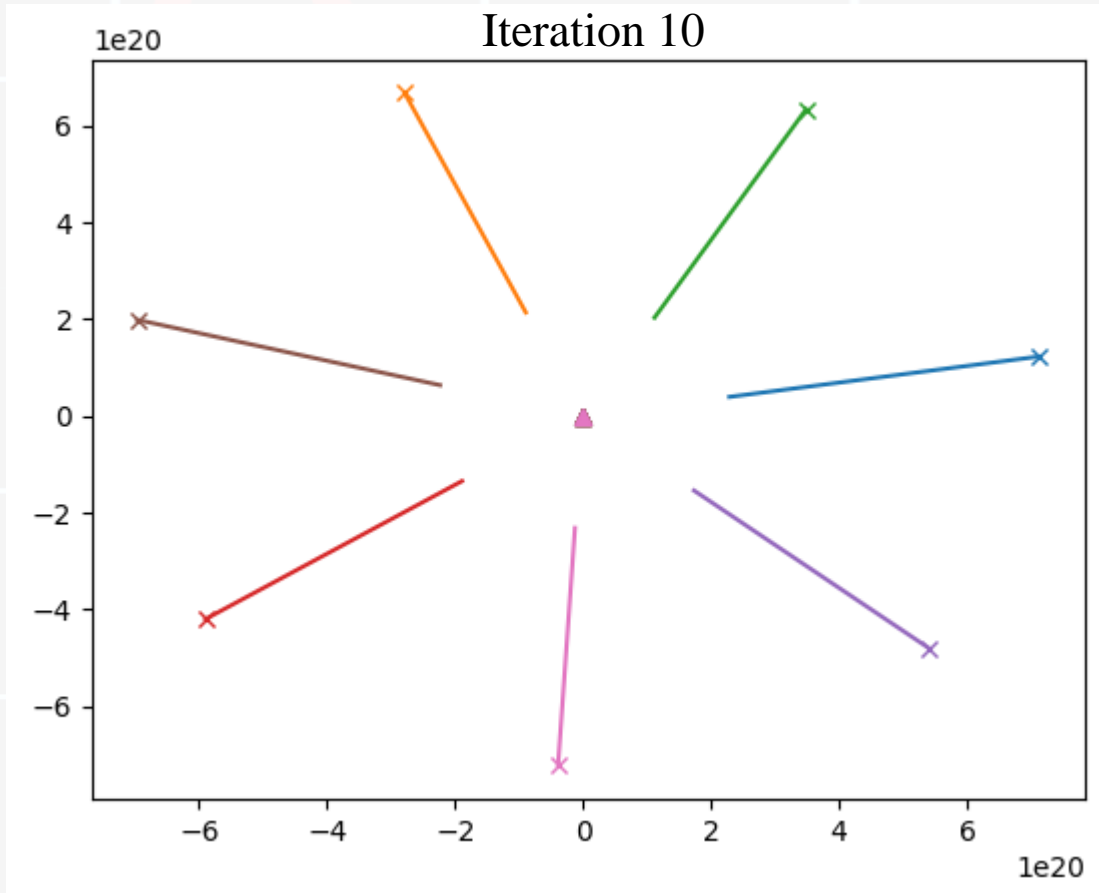
Initial Guess $y_j(0) = a_j + b_j i$ where $a, b \in [-1, 1]$



Initial Zero Guess

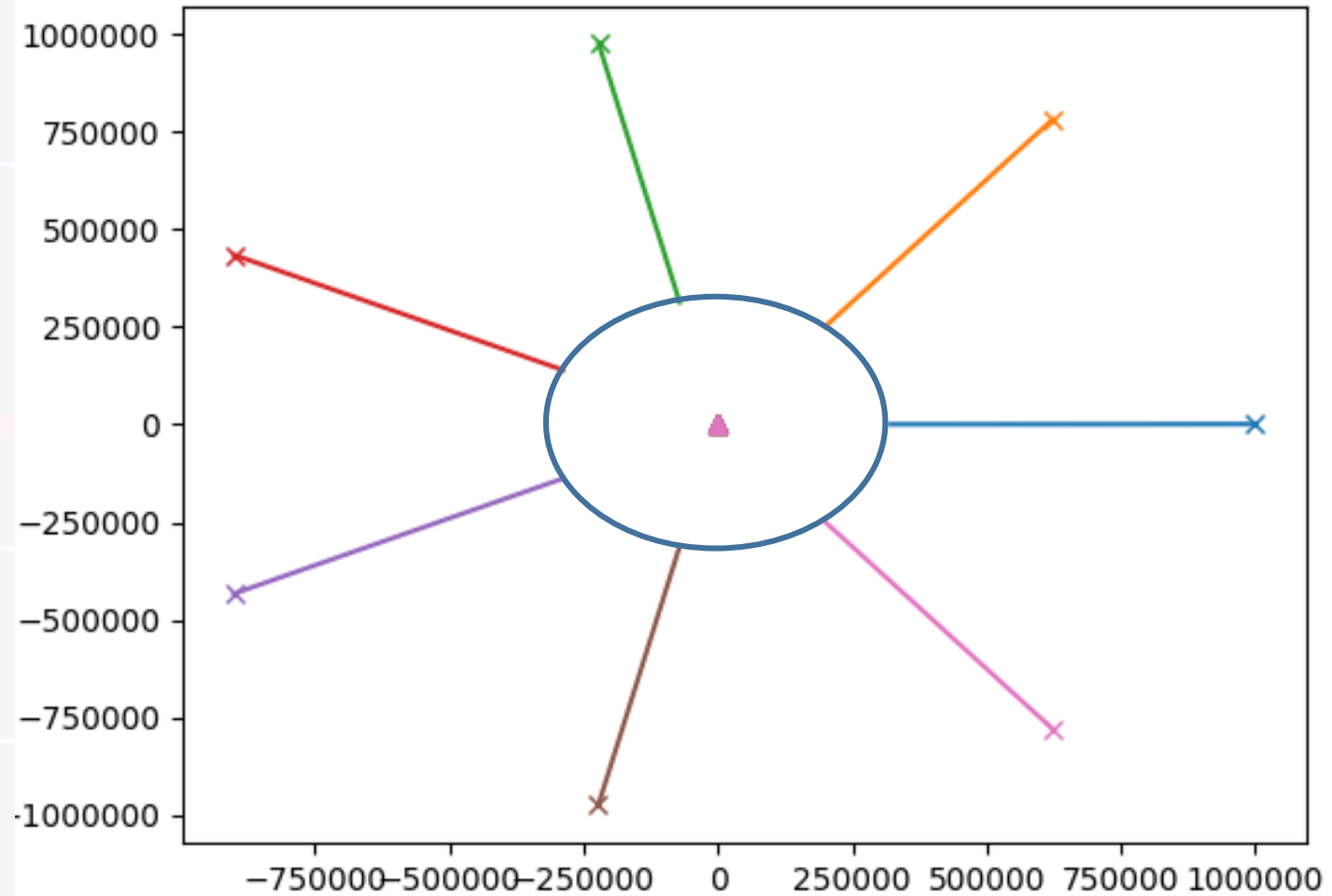
Observation 1 $(z - 10300.33)^3(z + 4021.33 - 3500.45i)^4$

Initial Guess $y_j(0) = a_j + b_j i$ where $a, b \in [-1, 1]$



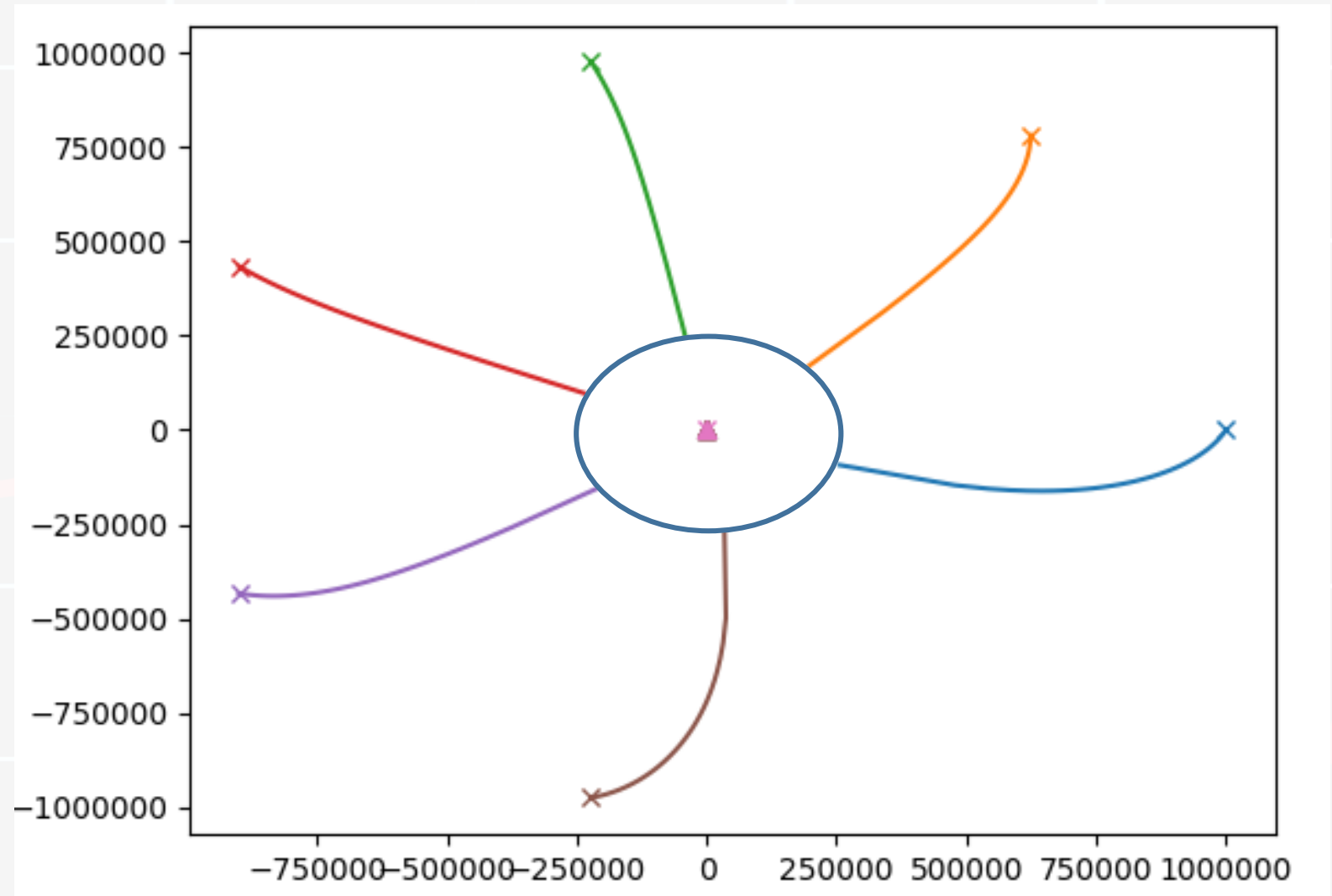
Initial Zero Guess

Observation 2



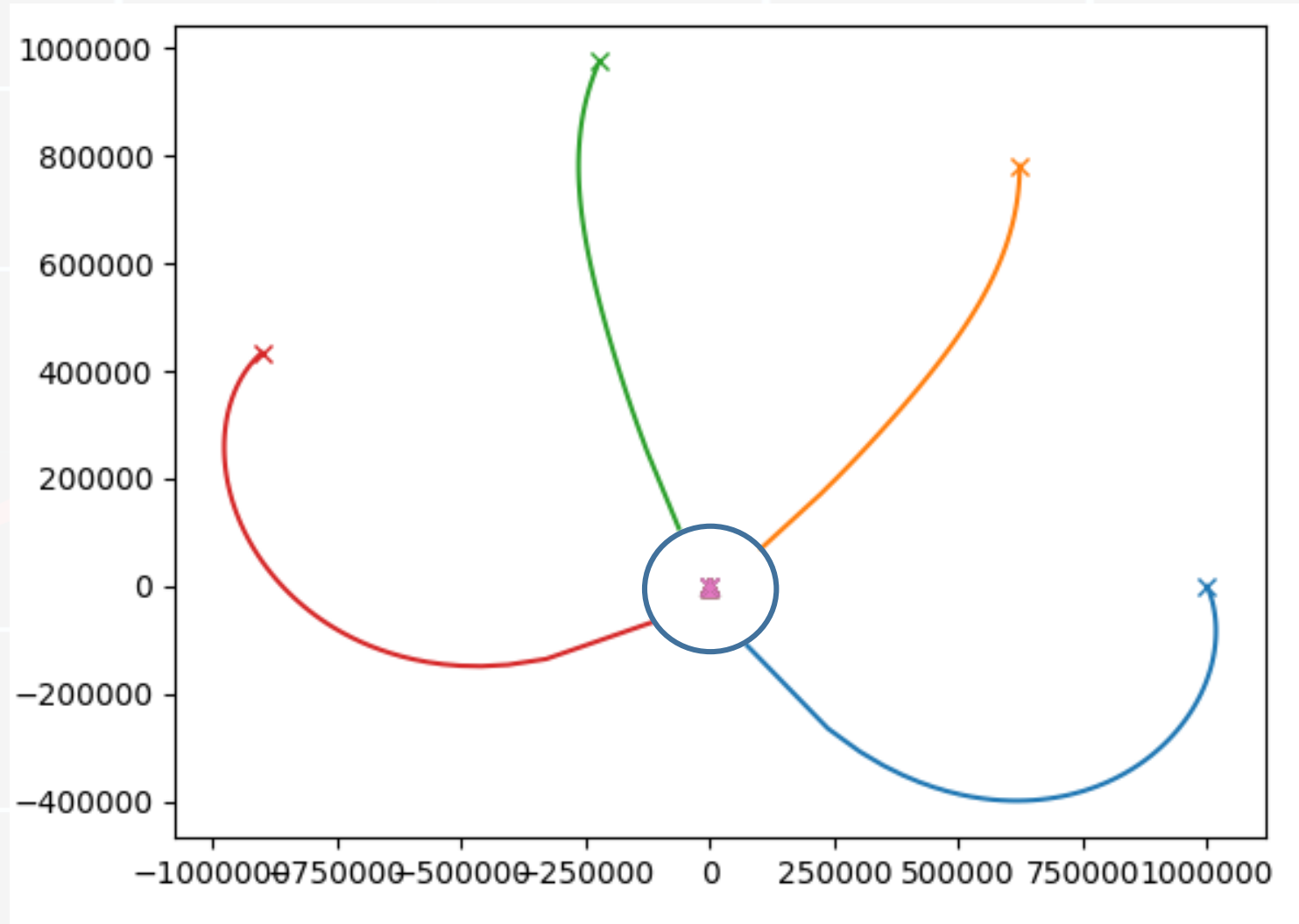
Initial Zero Guess

Observation 2



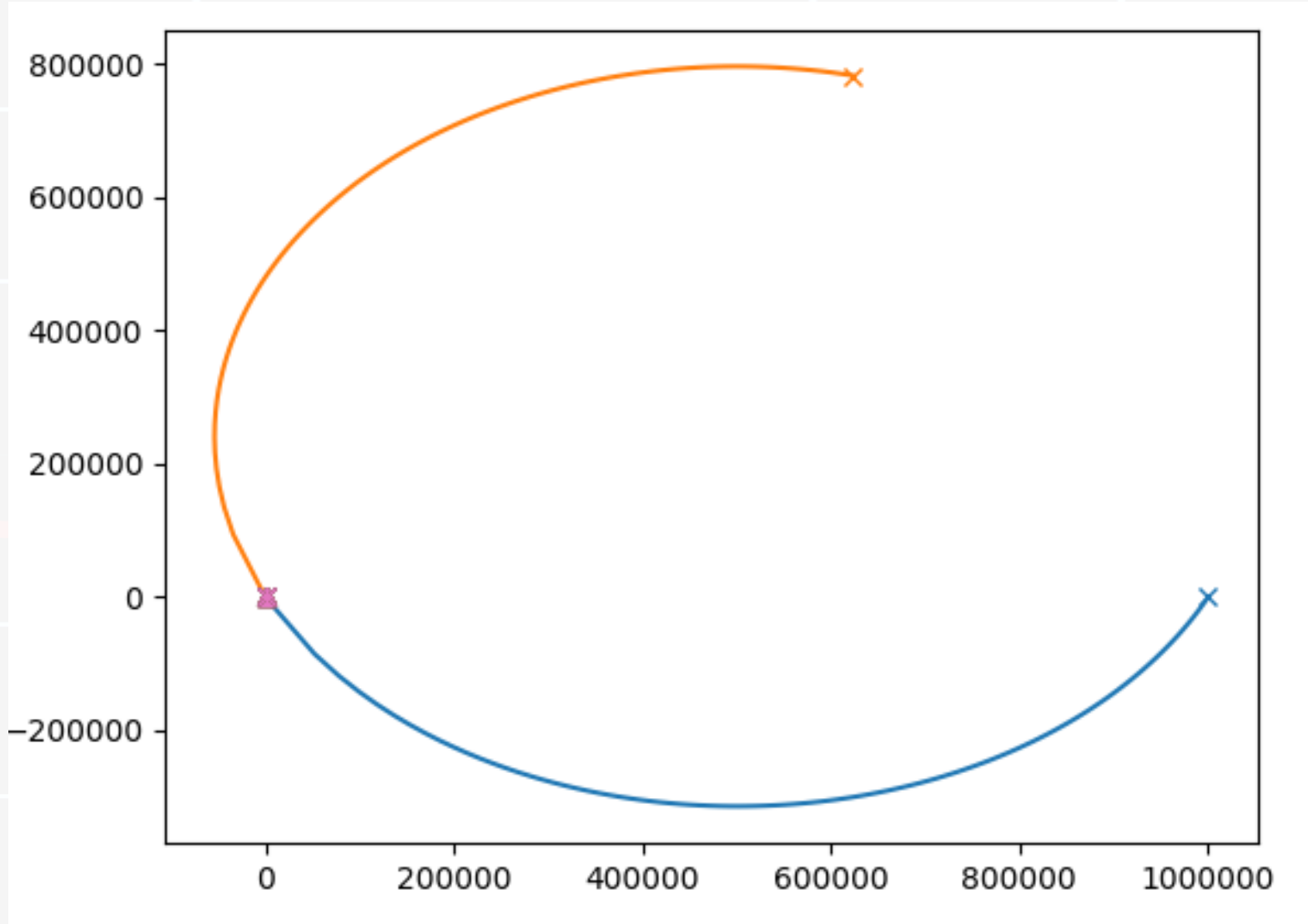
Initial Zero Guess

Observation 2



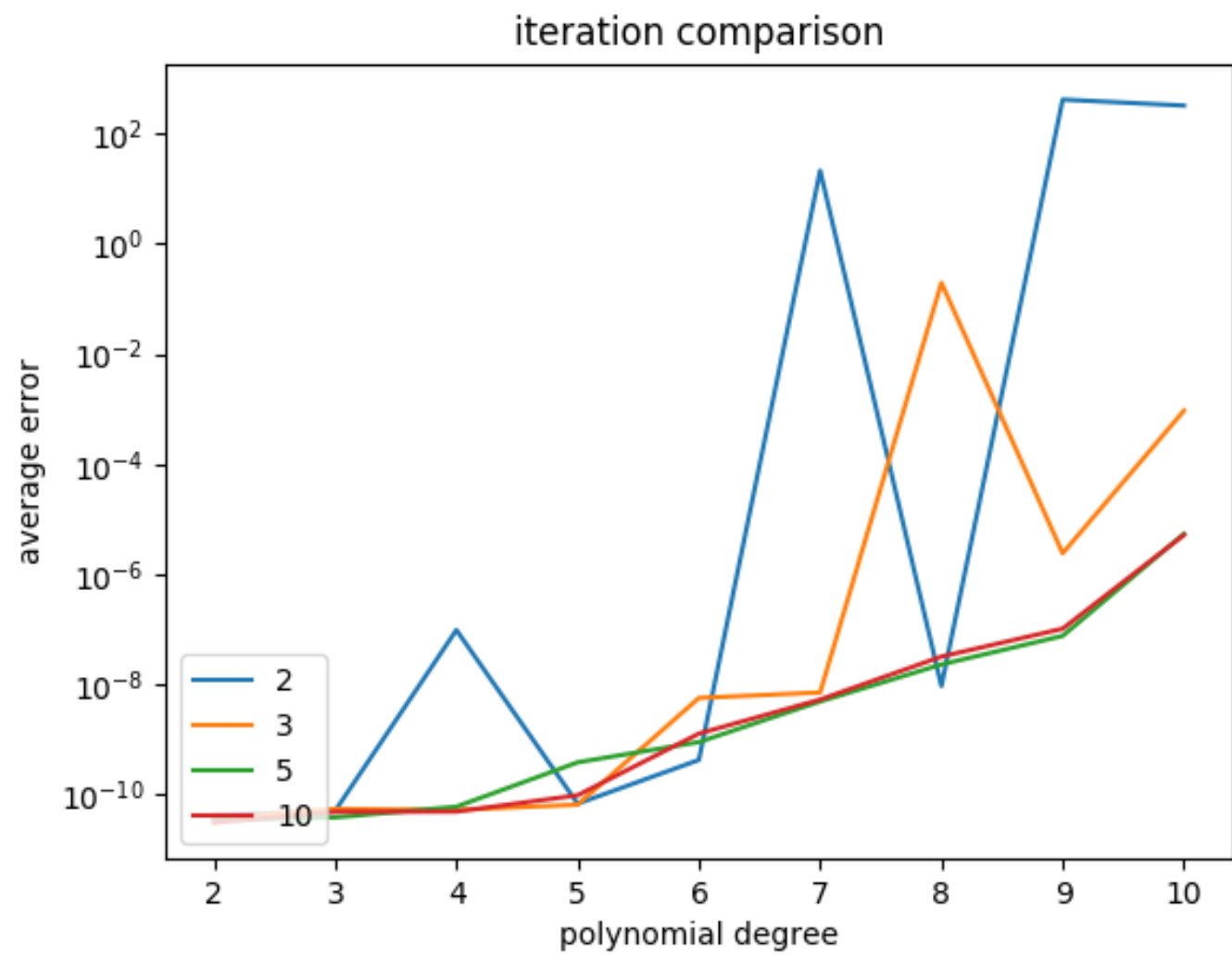
Initial Zero Guess

Observation 2



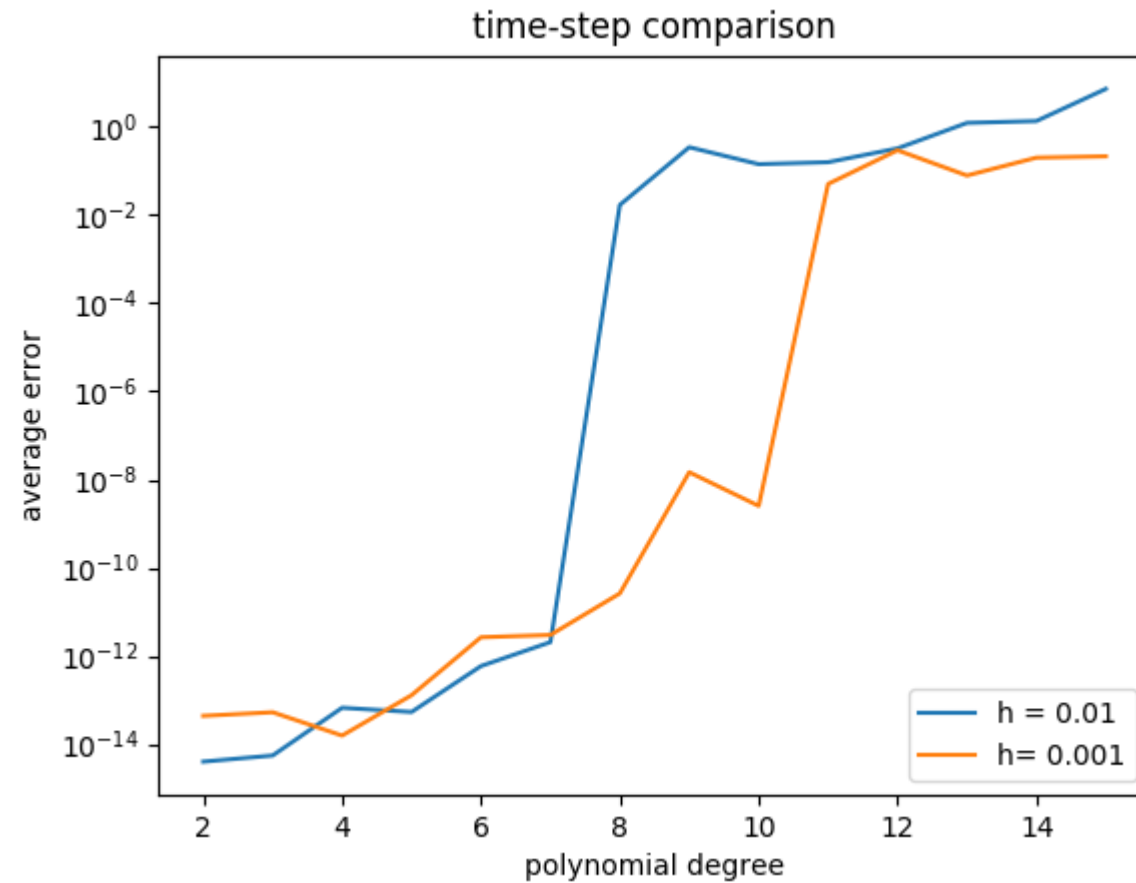
Some Concluding thoughts...

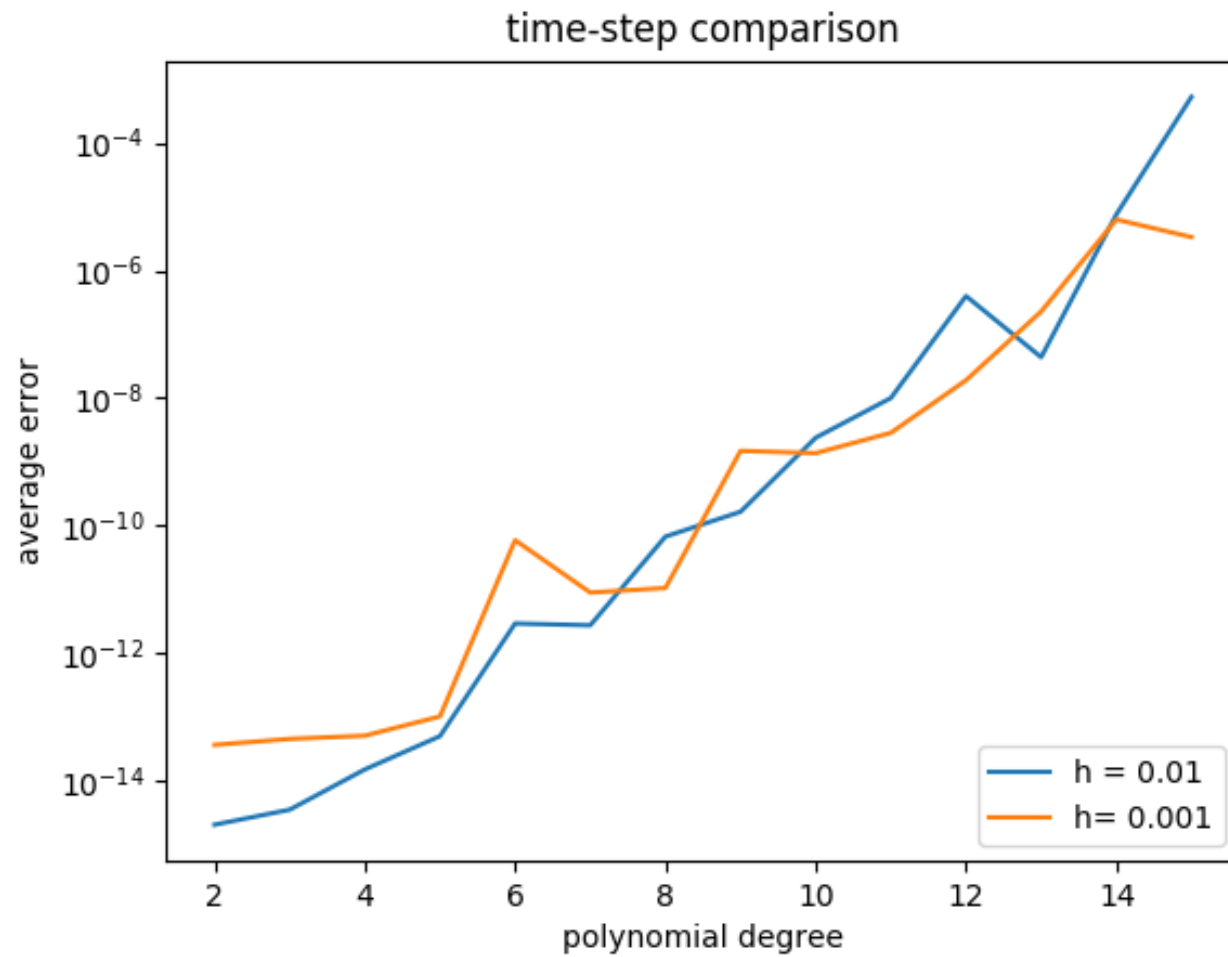
Extra slides in case needed



$$\begin{aligned} -1000 &\leq y_i(0) \leq 1000 \\ -1000 &\leq x_i \leq 1000 \\ h &= 0.001 \end{aligned}$$

$-10 \leq y_i(0) \leq 10$
 $-1.000001 \leq x_i \leq 1.000001$
10 iterations





$-10 \leq y_i(0) \leq 10$
 $-1.0000000001 \leq x_i \leq 1.0000000001$
10 iterations

$$\begin{aligned}
 & -10 \leq y_i(0) \leq 10 \\
 & -1.000001 \leq x_i \leq 1.000001 \\
 & h = 0.01
 \end{aligned}$$

