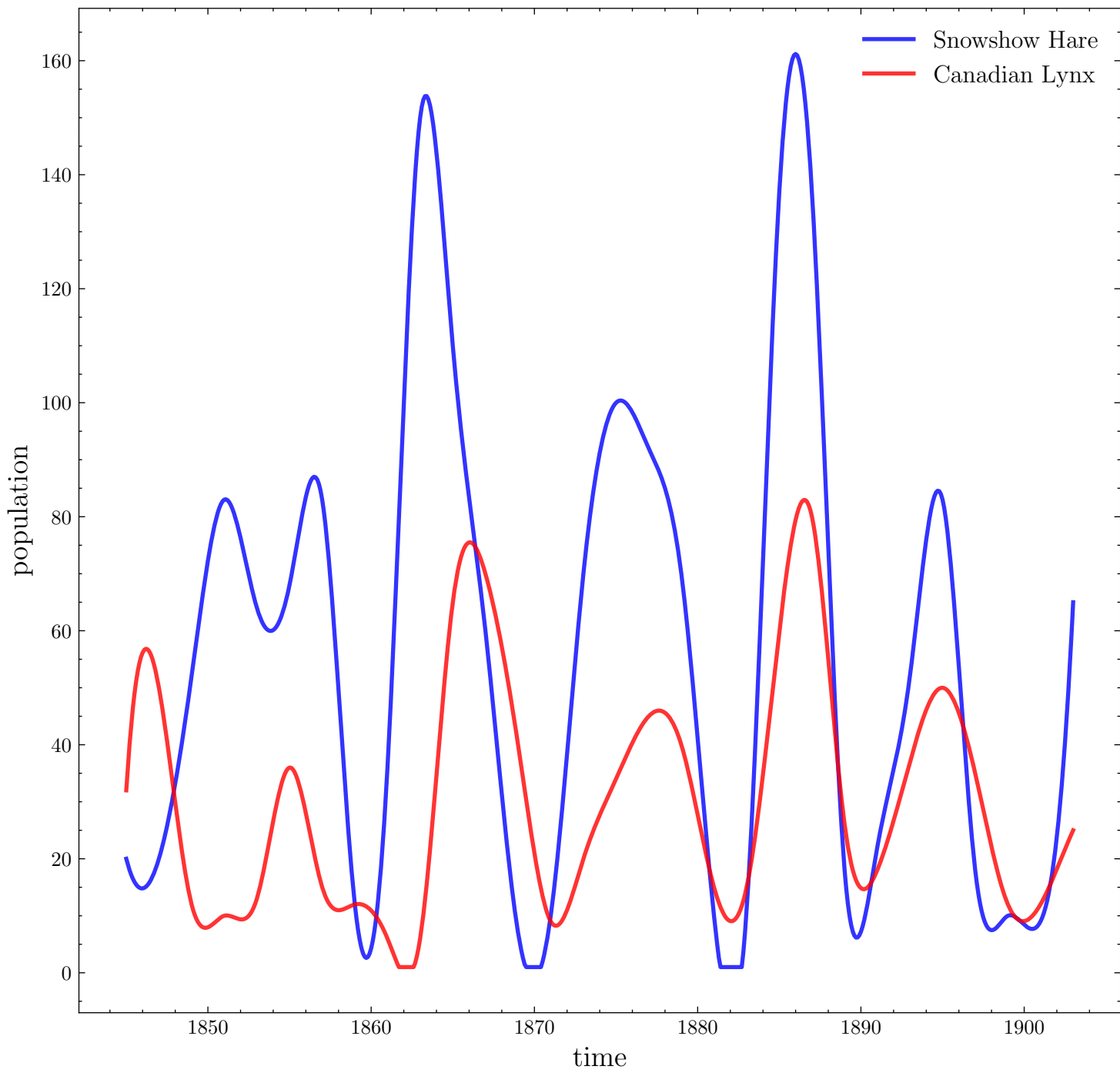


Real behavior



Approximated behavior

