

## CMPS12

- SoftwareSerial ss\_cmps
- char m\_pitch
- char m\_roll
- float m\_yaw
- float m\_yaw\_raw

- + CMPS12()
- + ~CMPS12()
- + void init()
- + void update()
- + void calibration()
- + float getYaw()
- + float getYawRaw()
- + int getPitch()
- + int getRoll()
- + void setFilteredYaw(float yaw)