



## CSE 215: Programming Language II Lab

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### Lab – 14

ArrayList, HashMap, HashSet

## Java ArrayList

The ArrayList class is a resizable array, which can be found in the java.util package. The difference between an array and an **ArrayList** in Java, is that the size of an array cannot be modified (if you want to add or remove elements to/from an array, you have to create a new one). While elements can be added and removed from an **ArrayList** whenever you want.

- Elements can be inserted or accessed by their position in the list, using a zero-based index.
- A list may contain duplicate elements.

To use an ArrayList, (like class & object) you would have to import the ArrayList class then make an object of that class. For example:

```
import java.util.ArrayList; // import the ArrayList class

ArrayList<String> cars = new ArrayList<String>(); // Create an ArrayList
object
```

### Add Items

to add elements to the **ArrayList**, use the **add()** method.

```
import java.util.ArrayList;

public class Main {
    public static void main(String[] args) {
        ArrayList<String> cars = new ArrayList<String>();
        cars.add("Volvo");
        cars.add("BMW");
        cars.add("Ford");
        cars.add("Mazda");
        System.out.println(cars);
    }
}
```

The **ArrayList** class has many other useful methods:

No	objective	Description	Example
1	Access an Item	use the <code>get()</code> method and refer to the index number	<code>cars.get(0);</code>
2	Change an Item	use the <code>set()</code> method and refer to the index number with the updated value as parameter.	<code>cars.set(0, "Opel");</code>
3	Remove an Item	use the <code>remove()</code> method and refer to the index number	<code>cars.remove(0);</code>
4	Remove all items	use the <code>clear()</code> method	<code>cars.clear();</code>
5	ArrayList Size	use the size method to find out how many elements an ArrayList has	<code>cars.size();</code>
6	Sort an ArrayList	Use <code>sort()</code> method from <code>Collections</code> class of <code>java.util</code> package for sorting lists alphabetically or numerically	<code>import java.util.Collections;</code> <code>Collections.sort(cars);</code>

## Loop Through an ArrayList

To use other Data types, such as `int`, you must specify an equivalent wrapper class: `Integer`. For other primitive types, use: `Boolean` for boolean, `Character` for char, `Double` for double, etc.

```
public class Main {
    public static void main(String[] args) {
        ArrayList<Integer> myNumbers = new ArrayList<Integer>();
        myNumbers.add(10);
        myNumbers.add(15);
        myNumbers.add(20);
        myNumbers.add(25);
        for (int i = 0; i < myNumbers.size(); i++) {
            System.out.println(myNumbers.get(i));
        }
    }
}
```

## Java HashMap

A **HashMap** store items in "key/value" pairs, and you can access the value via key. Java HashMap contains only unique keys. One object is used as a key (index) to another object (value). It can store different types: **String** keys and **Integer** values, or the same type, like: **String** keys and **String** values.

### Creating a HashMap

```
import java.util.HashMap; // import the HashMap class

HashMap<String, String> capitalCities = new HashMap<String, String>();
```

Here, the keys (country name) are of String type and the values (capital name) are of also String type.

### Add Items

to add items to a HashMap, use the **put()** method.

```
// Import the HashMap class
import java.util.HashMap;

public class Main {
    public static void main(String[] args) {
        // Create a HashMap object called capitalCities
        HashMap<String, String> capitalCities = new HashMap<String,
String>();

        // Add keys and values (Country, City)
        capitalCities.put("England", "London");
        capitalCities.put("Germany", "Berlin");
        capitalCities.put("Norway", "Oslo");
        capitalCities.put("USA", "Washington DC");
        System.out.println(capitalCities);
    }
}
```

The **HashMap** class has many other useful methods:

No	objective	Description	Example
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1	Access an Item	use the <code>get()</code> method and refer to its key	<code>capitalCities.get("England");</code>
2	Change an Item	use the <code>replace()</code> method and refer to the key with the updated value as parameter.	<code>capitalCities.replace("England", "Wells");</code>
3	Remove an Item	use the <code>remove()</code> method and refer to the key	<code>capitalCities.remove("England");</code>
4	Remove all items	use the <code>clear()</code> method	<code>capitalCities.clear();</code>
5	HashMap Size	use the <code>size</code> method to find out how many items (pairs) the HashMap has	<code>capitalCities.size();</code>
6			<code>capitalCities.containsKey("England")</code>
7			<code>capitalCities.containsValue("London")</code>

## Loop Through a HashMap

Use the `keySet()` method if you only want the keys, and use the `values()` method if you only want the values:

```
for (String i : capitalCities.values()) {
    System.out.println(i);
}
```

```
for (String i : capitalCities.keySet()) {
    System.out.println("key: " + i + " value: " + capitalCities.get(i));
}
```

```
// Print keys and values
```

```
for (String i : capitalCities.keySet()) {
    System.out.println("key: " + i + " value: " + capitalCities.get(i));
}
```

## Java HashSet

A HashSet is a collection of items where every item is unique, and it is found in the `java.util` package:

### Creating HashSet

Create a HashSet object called cars that will store Strings type items

```
import java.util.HashSet; // Import the HashSet class

HashSet<String> cars = new HashSet<String>();
```

### Add Items

use the `add()` method to add items to a HashSet

```
// Import the HashSet class
import java.util.HashSet;

public class Main {
    public static void main(String[] args) {
        HashSet<String> cars = new HashSet<String>();
        cars.add("Volvo");
        cars.add("BMW");
        cars.add("Ford");
        cars.add("BMW");
        cars.add("Mazda");
        System.out.println(cars);
    }
}
```

The `HashSet` class has many other useful methods:

No	objective	Description	Example
1	Check If an Item Exists	use the <code>contains()</code> method to check an item exists or not. It returns an Boolean value	<code>cars.contains("Mazda");</code>

2	Remove an Item	use the remove() method to remove an item	<code>cars.remove("Volvo");</code>
3	Remove all items	use the <code>clear()</code> method	<code>cars.clear();</code>
4	HashSet Size	use the size method to find out how many items the HashSet has	<code>cars.size();</code>

## Loop Through a HashSet

```
for (String i : cars) {
    System.out.println(i);
}
```

## Tasks:

1. Create an arraylist and fill it with 10 items. Then

Check if an ArrayList contains a given element

Find the index of the second occurrence of an element in an the ArrayList

2. Create a HashMap and fill it up with key & value pair.  
Then print the values which have a duplicate copy.