

# **Numeric Python (NumPy) and Scientific Python (SciPy)**

# Arrays and Math

While we know that arrays and lists exist in Python, we have not yet tried to do any real computation with those tools.

Let's get started by doing some simple computations:

- Calculate the dot product of two vectors of equal length
- Multiply two conforming matrices

# Dot Product

The **dot product** of two vectors is the sum of the products of the corresponding elements in each vector. We can write it as follows:

$$a \cdot b = \sum_{i=1}^N a_i \times b_i$$

Take 5 minutes, and write a function (or at least some pseudocode) to take two vectors of any (equal) length, and calculate the dot product.

# Dot Product

```
def dotProd(v1, v2): # Define our function and arguments
    if len(v1) is len(v2): # Test equality of vector length
        dp = 0 # Initialize Dot Product Value
        for i in range(len(v1)): # Loop over all elements
            dp += v1[i]*v2[i] # Add elements of the sum
        return dp # Return the dot product
    else: # If vetors are of unequal length, return error
        raise RuntimeError("Vectors must be of equal length")
```

This code allows us to calculate the dot product.

# Matrix Multiplication

We can multiply two matrices when the number of columns in the first matrix are equal to the number of rows in the second matrix:

- $A$  is an  $m \times n$  matrix (has  $m$  rows,  $n$  columns)
- $B$  is an  $n \times q$  matrix (has  $n$  rows,  $q$  columns)

In this case, the matrices are conforming, and can be multiplied together

- The resulting matrix,  $C$  is an  $m \times q$  matrix

# Matrix Multiplication

$$A = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}, B = \begin{bmatrix} 6 \\ 5 \end{bmatrix}$$

Matrix  $A$  has 2 columns, and  $B$  has 2 rows (conforming).

$$AB = C = \begin{bmatrix} 16 \\ 38 \end{bmatrix}$$

$$= \begin{bmatrix} 1 \cdot 6 + 2 \cdot 5 \\ 3 \cdot 6 + 4 \cdot 5 \end{bmatrix}$$

# Matrix Multiplication

$$A = \begin{bmatrix} a_{1,1} & \cdots & a_{1,m} \\ \vdots & \ddots & \vdots \\ a_{n,1} & \cdots & a_{n,m} \end{bmatrix}, B = \begin{bmatrix} b_{1,1} & \cdots & b_{1,p} \\ \vdots & \ddots & \vdots \\ b_{m,1} & \cdots & b_{m,p} \end{bmatrix}$$

Matrix  $A$  has  $m$  columns, and  $B$  has  $m$  rows (conforming).  $C$  will have shape  $n \times p$

$$c_{ij} = \sum_{k=1}^m a_{ik} \times b_{kj}$$

We calculate all elements of  $C$  in this manner

# Matrix Multiplication

Multiply Matrix A x B

Row of A = 1

Col of B = 3

Therefore,

Row of C = 1

Col of C = 3

MATRIX B

$b(1,1)$   $b(1,2)$   $b(1,3)$

$b(2,1)$   $b(2,2)$   $b(2,3)$

$b(3,1)$   $b(3,2)$   $b(3,3)$

$a(1,1)$   $a(1,2)$   $a(1,3)$

$a(2,1)$   $a(2,2)$   $a(2,3)$

$a(3,1)$   $a(3,2)$   $a(3,3)$

MATRIX A

$c(1,1)$   $c(1,2)$   $c(1,3)$

$c(2,1)$   $c(2,2)$   $c(2,3)$

$c(3,1)$   $c(3,2)$   $c(3,3)$

ANSWER C

$$c(1,3) = [a(1,1)*b(1,3)] + [a(1,2)*b(2,3)] + [a(1,3)*b(3,3)]$$



# Matrix Multiplication

Matrix  $A$  has  $m$  columns, and  $B$  has  $m$  rows (conforming).  $C$  will have shape  $n \times p$

$$c_{ij} = \sum_{k=1}^m a_{ik} \times b_{kj}$$

Write an algorithm (or at least some pseudocode, again) to perform arbitrary matrix multiplication given two conforming matrices.

```
def matMul(a, b): # Define function, take 2 matrices
    for i in range(len(a)): # Make sure a is matrix
        if len(a[i]) is not len(a[0]): # If not,
            raise RuntimeError( # Raise an error
                "Matrix A is not correctly specified")
    for i in range(len(b)): # Make sure b is a matrix
        if len(b[i]) is not len(b[0]): # If not,
            raise RuntimeError( # Raise an error
                "Matrix B is not correctly specified")
    matrix = [] # Initialize new empty matrix
    if len(a[0]) is len(b): # Test for conformability
        for i in range(len(a)): # Iterate over rows of a
            row = [] # Create row of new matrix
            for j in range(len(b[0])): # Iterate over columns
                row.append(dotProd(a[i], # Append elements of col
                    [b[n][j] for n in range(len(b))]))
            matrix.append(row) # Append rows to matrix
        return matrix # Return the newly calculated matrix
    else: # If matrices are nonconforming
        raise RuntimeError( #Raise an error
            "Matrices are nonconformable for multiplication")
```

# Computations and Python

It is great that Python is so flexible that we can quickly write functions to do calculations like matrix multiplication.

- Do we WANT to write out functions to do all of the mathematical processes we need for different kinds of analysis?
  - Random number generators?
  - Matrix inversion algorithms?
  - Solving matrix equalities?

# Numeric Python (Numpy)

Even better than writing our own algorithms are libraries with pre-written (and far more efficient) algorithms to solve complex mathematical problems.

The `numpy` library is the principal library for mathematical computation in Python.

[Numpy Reference Page](#)

# Numpy - Arrays

The building blocks of `numpy` are arrays. Arrays are a special object type that takes data and stores it in formats that allow us to more easily apply mathematical functions to that data. We will focus on creating arrays in two ways:

1. Creating arrays by coercing lists and tuples to the array type
2. Creating arrays using `numpy` commands

# Numpy Arrays - List Coercion

```
>>> import numpy as np # import library as np object  
  
>>> myList = [1, 2, 3, 4]  
  
>>> myArray = np.array(myList)  
>>> myArray  
array([1, 2, 3, 4])
```

We can use the `np.array` function to generate an array from any arbitrary list (or tuple) of numbers

# Numpy Arrays - Using Commands

```
>>> np.array([1,2,3,4]) # Specify each element
array([1, 2, 3, 4])
>>> np.zeros((3,3)) # Generate 3 x 3 array of zeros
array([[ 0.,  0.,  0.],
       [ 0.,  0.,  0.],
       [ 0.,  0.,  0.]])
>>> np.eye(3) # Generate 3 x 3 identity matrix
array([[ 1.,  0.,  0.],
       [ 0.,  1.,  0.],
       [ 0.,  0.,  1.]])
```

The `array`, `zeros`, and `eye` functions are all ways to create arrays in `numpy`. Many other functions exist to generate arrays that we won't cover.

# Numpy Arrays - Manipulation

```
>>> myArray = np.array([1,2,3,4]) # Specify each element
>>> np.shape(myArray)
(4,) # A vector with 4 elements
>>> myArray = np.array([[1,2,3,4]])
>>> np.shape(myArray)
(1, 4)
>>> myArray.reshape((2,2)) # transform to square matrix
array([[1, 2],
       [3, 4]])
>>> myArray.reshape((4,1)) # transform to column vector
array([[1],
       [2],
       [3],
       [4]])
>>> myArray = np.array([[1,2,3,4]])
>>> myArray.T # transposes the array if 2-D
```



# Numpy Arrays - Operations

Add a scalar to an array:

```
>>> newArray = np.array(myArray) + 1  
array([2, 3, 4, 5])
```

Add (or subtract) arrays:

```
>>> myArray - newArray # must have same shape  
array([[ -1,  -1,  -1,  -1]])
```

Matrix Multiplication:

```
>>> myArray.T.dot(myArray) # to get 4 x 4 product  
>>> myArray.T @ myArray # '@' only works in python >=3.5
```

# Exercise

Write a function that accepts four arguments ( $a$ ,  $b$ ,  $c$ , and  $x$ ), and calculates the output ( $y$ ) of the following functional form:

$$y = a + b \cdot x + c \cdot x^2$$

Use matrix multiplication to calculate the answer.

*Hint:* Think about how a dot product might calculate the output of this equation.

# Exercise - Answer

```
def squareFunc(a=1, b=1, c=1, x=1):  
    coef = np.array([a, b, c])  
    xs = np.array([1, x, x**2])  
    return coef.dot(xs)  
    # OR return coef @ xs
```

# Random Numbers

We generate random numbers for all sorts of tasks:

1. Simulations
2. Bootstrapping Procedures
3. Resampling

`numpy` has the functionality to allow us to generate many different and useful types of random numbers

# Random Numbers

In order to generate ANY set of random numbers, it is common to start with a random number on the unit interval  $[0, 1)$ . This is easily done in `numpy`:

```
>>> import numpy as np
>>> np.random.rand() # Generates a single value
0.5961376320677276
>>> np.random.rand(3) # Array of 3 random values
array([ 0.98936539,  0.82217552,  0.88597465])
```

This function draws from the uniform distribution, and can be utilized as the basis for ANY other random process.

# Exercise - Inverse Transform Sampling

Using the function `np.random.rand`, generate a sample of 10 observations from the *Exponential Distribution*, where  $\lambda = 1$ .

Hint: Look up the CDF of the Exponential Distribution, and use it to generate your values

# Exercise - Inverse Transform Sampling

$$\text{CDF: } F = 1 - e^{-\lambda x} = y \rightarrow x = -\ln(1 - y)$$

```
def expD(x): # Define my function
    if len(x)==1: # Test if argument is list or not
        return -1*np.log(1-x) # Return single value
    else: # If list
        return [-1*np.log(1-y) for y in x] # Return values
```

```
>>> expD(np.random.rand(10))
[0.20580033093625635, 0.9055767157372443,
0.04204014499029702, 0.023403038262802461,
0.36570523428915314, 1.8015765454271302,
0.18743093806566119, 0.060997141650068795,
0.32588828649942142, 0.54768387613063885]
```

# Distributional Calculations

Fortunately for us (since most distributions involve a BIT more work than the exponential distribution...), `numpy.random` includes functions for drawing from most distributions:

- Normal Distribution
- Poisson Distribution
- Log-normal Distribution
- Binomial Distribution
- [Tons more](#)



# Distributional Calculations

Even greater statistical functionality is available through the `scipy.stats` module, which provides helper functions for many distributions.

Example: [Normal Distribution](#)

Example: [Student's t Distribution](#)

We can use this functionality when we build out statistical tests on regression analysis, or in many other cases where we intend to sample from a specific distribution.

# For Lab Today

Work on the homework assignment for the week. You will probably need all the time that you can get, because it is a challenging assignment.

Write a `class` object that will perform regression analysis

- Take in the arguments needed
- Process the data
- Hand-calculate the regression results
- Print the results