const taskInput = document.getElementById('task-input');

const taskList = document.getElementById('task-list');

const chosenList = document.getElementById('chosen-list');

const completedCounter = document.getElementById('completed-counter');

let completedTasks = 0;

// Function to add a new task

function addTask(event) {

if (event.key === 'Enter' && taskInput.value.trim() !== '') {

const taskText = taskInput.value.trim();

const li = document.createElement('li');

li.textContent = taskText;

li.addEventListener('click', function() {

moveToChosen(li);

});

taskList.appendChild(li);

taskInput.value = '';

}

}

// Function to move task to "chosen"

function moveToChosen(taskItem) {

// Add animation class

taskItem.classList.add('clicked');

setTimeout(() => {

taskItem.classList.remove('clicked');

chosenList.appendChild(taskItem);

completedTasks++;

completedCounter.textContent = `Completed activities: ${completedTasks}`;

}, 500); // Delay to show animation

}

taskInput.addEventListener('keydown', addTask);