Kickstarter

Campaign Success Predictor

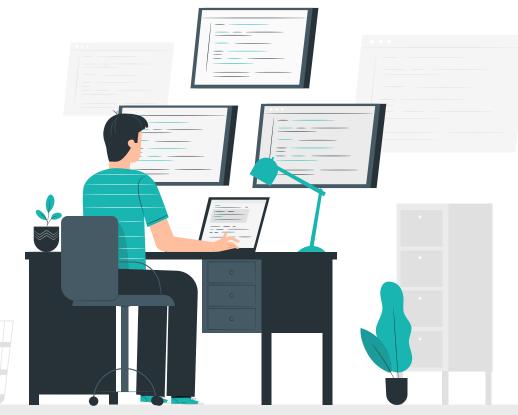
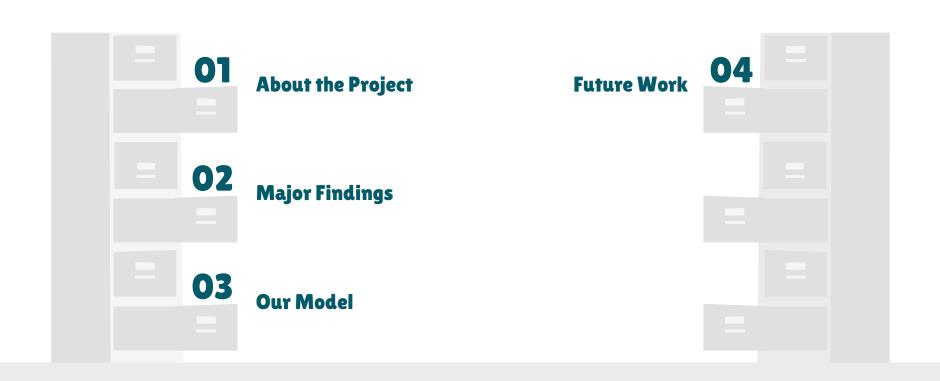
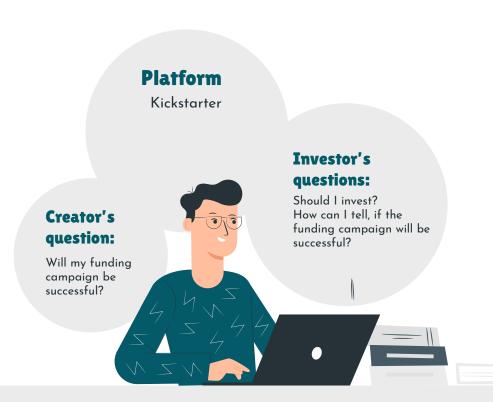


TABLE OF CONTENTS



O1 About the Project



O1 About the Project - Stages





01. Data Exploration

Preprocessing the initial dataset & gaining first insights

03. Modelling

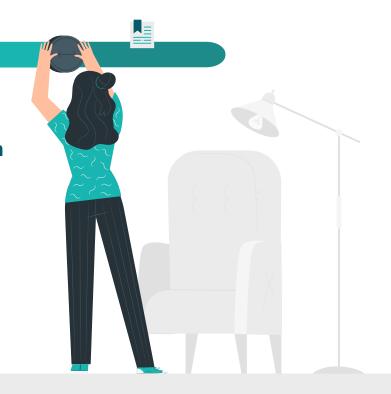
Applying different machine learning algorithms and evaluating their performances

02. Feature Selection

Selecting and creating impactful features

04. Future Work

Setting up ideas to improve the final prediction model



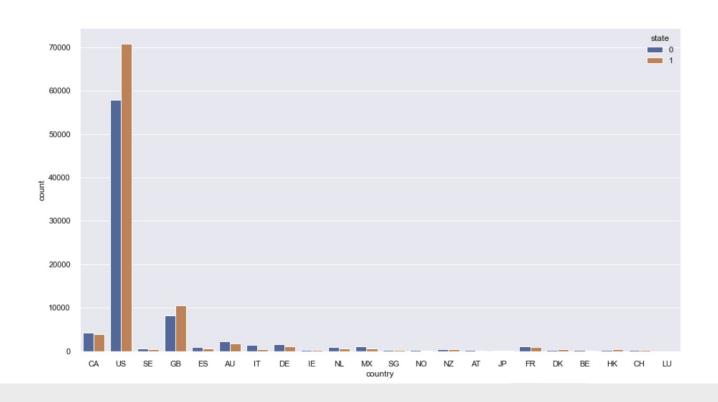
02 Major Findings

- Countries with most projects
- Categories with most invested money
- Most successful categories

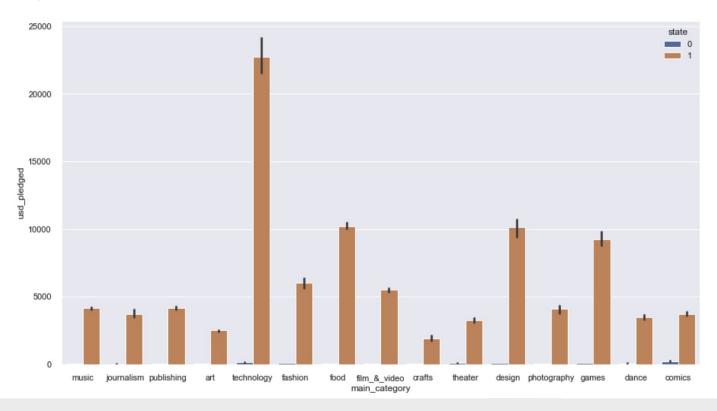




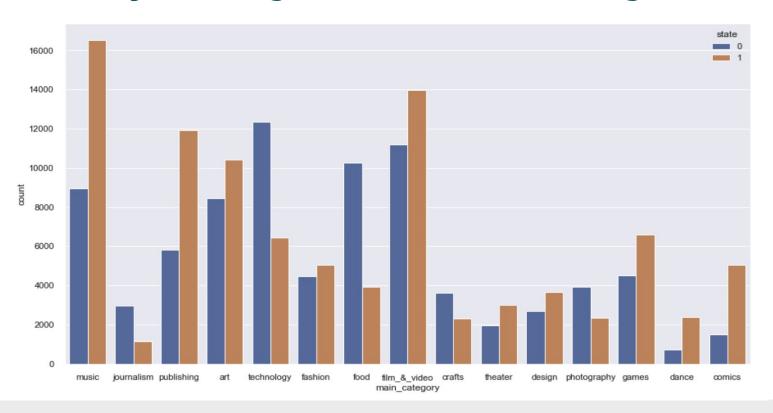
O2 Major Findings - Countries with most projects



O2 Major Findings - Categories with most invested money



O2 Major Findings - Most successful categories



03 Our Model

- Goal:
 - Predicting successful models with high precision
 - Overall accuracy should not be neglected
- Tested algorithms:
 - Random Forest Classifier
 - Logistic Regression
 - Support Vector Classifier





03 Our Model

Most successful predictor

Tuned Random Forest Classifier

- Precision 90%
- Accuracy 80%
- F1-Score 86.51%





04 Future Work

- Implementing ensemble methods
- Further improvement of precision without losing accuracy
 - Maybe by finding new features like success rate of creator on past projects





THANKS

Do you have any questions?

CREDITS: This presentation template was created by Slidesgo, including icons by Flaticon, and infographics & images by Freepik

