./person/person.h

```
// Programming in C/C++
// Week 4: Assignment 33
// Tjalling Otter & Emiel Krol
// Person class: interface header
\begin{smallmatrix} 1 & 2 & 3 \\ 3 & 4 & 4 \\ 5 & 6 & 6 \\ 7 & 8 & 9 \\ 10 & 11 & 12 \\ 13 & 14 & 15 \\ 16 & 17 & 8 \\ 19 & 20 \\ 21 & 22 \\ 23 & 24 \\ 25 & 26 \\ 27 & 28 \\ 29 & 30 \\ 31 & 32 \\ \end{smallmatrix}
            #ifndef INCLUDED_PERSON_
#define INCLUDED_PERSON_
           #include <string>
#include <iostream>
#include <sstream>
              std::string d_name;  // name of person
std::string d_address;  // address field
std::string d_phone;  // telephone number
size_t    d_mas;  // the mass in kg.
              public:
std::string const &name() const;
std::string const &address() const;
std::string const &phone() const;
size_t mass() const;
// Getters
               private:
                   void setName(std::string const &name);

void setAddress(std::string const &address);

void setPhone(std::string const &phone);

void setPhass(size_t mass);
33
34
35
36
37
38
                   void insert (std::ostream &outputStream); // Storing data
void extract(std::istream &inputStream); // Extracting data
           };
            #endif
                                                                                                                                                                        ./person/person.ih
            // Programming in C/C++
// Week 4: Assignment 33
// Tjalling Otter & Emiel Krol
// Person class: implementation internal header
  2
3
4
5
6
7
8
9
            #include "person.h"
            #define CERR std::cerr << __FILE__": "
 10
            using namespace std;
                                                                                                                                                             ./person/basicFunctions.cc
           // Programming in C/C++
// Week 4: Assignment 33
// Tjalling Otter & Emiel Krol
// Person member functions: basic setters and getters
1
2
3
4
5
6
7
8
9
10
11
12
            #include "person.ih"
            void Person::setName(string const &name)
               d_name = name;
13
14
15
16
17
18
19
            string const &Person::name() const
           void Person::setAddress(string const &address) {
          d_address = address;
}
\frac{20}{21}
22
23
24
25
26
27
28
30
31
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35
36
37
38
40
41
42
43
            string const &Person::address() const
               return d_address;
           // Phone number setter defined seperately
           string const &Person::phone() const
{
          return d_phone;
}
           void Person::setMass(size_t mass)
{
          d_mass = mass;
}
           size_t Person::mass() const
{
         return d_mass;
}
```

Programming in C/C++ Tjalling Otter & Emiel Krol

./person/extract.cc

```
// Programming in C/C++
// Week 4: Assignment 33
// Tjalling Otter & Emiel Krol
// Person member function: extract person data from istream

\begin{array}{c}
1 \\
2 \\
3 \\
4 \\
5 \\
6 \\
7 \\
8 \\
9 \\
10
\end{array}

            #include "person.ih"
             void Person::extract(istream &inputStream)
                string inputString;
getline(inputStream, inputString);
istringstream ss(inputString);
size_t index = 0;
                                                                                                     // Get full line
// Transfer line to istringstream
// Initialise counter for switch
 11
12
 13
14
15
16
17
18
19
                 while (getline(ss, inputString, ',')) // While an element can still be extracted
                    switch (index) {
                                                                                                     // Assign the object variables in order
                         case 0:
                        case 0:
    setName(inputString);
    break;
case 1:
    setAddress(inputString);
    break;
case 2:
    setPhone(inputString);
    break;
\frac{20}{21}
22
23
24
25
26
27
28
29
30
31
32
33
34
                               break;
                         case 3:
setMass(stoi(inputString));
break;
                                                                                                                                                                                             ./person/insert.cc
            // Programming in C/C++
// Week 4: Assignment 33
// Tjalling Otter & Emiel Krol
// Person member function: insert data into ostream
  3
            #include "person.ih"
             void Person::insert(ostream &outputStream)

        outputStream
        "NAME:
        " << name()</td>
        << '\n';</td>

        outputStream
        "ADDRESS:
        " << address()</td>
        << '\n';</td>

        outputStream
        "PHONE:
        " << phone()</td>
        << '\n';</td>

        outputStream
        "MASS:
        " << mass()</td>
        << '\n';</td>

            // Inserts all object characteristics into ostream. It was assumed that the // variable identifiers were also desirable.
                                                                                                                                                                                        ./person/setPhone.cc
            // Programming in C/C++
// Week 4: Assignment 33
// Tjalling Otter & Emiel Krol
// Person member function: set phone number after verification

\begin{array}{c}
1 \\
2 \\
3 \\
4 \\
5 \\
6 \\
7 \\
8 \\
9 \\
10
\end{array}

            #include "person.ih"
            void Person::setPhone(string const &phone)
               if (phone.empty())
   d_phone = " - not available -";
else if (phone.find_first_not_of("0123456789") == string::npos)
   d_phone = phone;
// Switched the two options above around from the example, as an empty string
// will also not contain any non-numerical characters.
else
 11
12
                     cout << "A phone number may only contain digits\n";</pre>
                                                                                                                                                                                                          ./main.ih
            // Programming in C/C++
// Week 4: Assignment 34
// Tjalling Otter & Emiel Krol
// Main file: internal header
  3
            using namespace std;
            void populateArray(Person array[], size_t sizeArray);
void printArray(Person array[], size_t sizeArray);
```

Programming in C/C++Tjalling Otter & Emiel Krol

./main.cc

```
1  // Programming in C/C++
2  // Week 4: Assignment 34
3  // Tjalling Otter & Emiel Krol
4  // Main file
5
6  #include "main.ih"
7
8  int main()
9  {
10    Person personArray[5]; // Define an array of five Person objects
11
12    size_t arraySize = sizeof(personArray) / sizeof(personArray[0]); // Determine length array
13
14    populateArray(personArray, arraySize); // Populate array using input
15    printArray(personArray, arraySize); // Print array using object info
16 }
```

./populateArray.cc

./printArray.cc

```
1    // Programming in C/C++
2    // Week 4: Assignment 34
3    // Tjalling Otter & Emiel Krol
4    // Function: print object array
5
6    #include "person/person.h"
7    using namespace std;
8
9    void printArray(Person array[], size_t sizeArray)
10 {
11    for (size_t index = 0; index != sizeArray; ++index) // For each array element
12    array[index].insert(cout); // Output the object's info using insert
13 }
```