#### person.h

```
1: // Programming in C/C++
2: // Week 4: Assignment 33
3: // Tjalling Otter & Emiel Krol
 4: // Person class: interface header
 6: #ifndef INCLUDED_PERSON_
 7: #define INCLUDED_PERSON_
 8:
9: #include <string>
10: #include <iostream>
11: #include <sstream>
12:
13: class Person
14: {
     15:
16:
     std::string d_phone; // telephone number size_t d_mass; // the mass in kg.
17:
18:
19:
     public:
20:
      void setName(std::string const &name);
21:
       void setAddress(std::string const &address);
22:
23:
       void setPhone(std::string const &phone);
24:
      void setMass(size_t mass);
      // Setters
25:
26:
      std::string const &name()
27:
                                      const;
       std::string const &address() const;
28:
29:
      std::string const &phone()
                                     const;
      size_t mass()
30:
31:
       // Getters
32:
33:
       void insert (std::ostream &outputStream); // Storing data
34:
        void extract(std::istream &inputStream); // Extracting data
35: };
36:
37: #endif
```

# person.ih

```
1: // Programming in C/C++
2: // Week 4: Assignment 33
3: // Tjalling Otter & Emiel Krol
4: // Person class: implementation internal header
5:
6: #include "person.h"
7:
8: #define CERR std::cerr << __FILE__": "
9:
10: using namespace std;
```

#### basicFunctions.cc

```
1: // Programming in C/C++
2: // Week 4: Assignment 33
3: // Tjalling Otter & Emiel Krol
4: // Person member functions: basic setters and getters
6: #include "person.ih"
7:
8: void Person::setName(string const &name)
9: {
10:
    d_name = name;
11: }
12:
13: string const &Person::name() const
14: {
15: return d_name;
16: }
17:
18: void Person::setAddress(string const &address)
19: {
20: d_address = address;
21: }
22:
23: string const &Person::address() const
24: {
25: return d_address;
26: }
27:
28: // Phone number setter defined seperately
29:
30: string const &Person::phone() const
31: {
32: return d_phone;
33: }
34:
35: void Person::setMass(size_t mass)
36: {
37: d_mass = mass;
38: }
39:
40: size_t Person::mass() const
41: {
42: return d_mass;
43: }
```

#### extract.cc

```
1: // Programming in C/C++
2: // Week 4: Assignment 33
3: // Tjalling Otter & Emiel Krol
 4: // Person member function: extract person data from istream
 6: #include "person.ih"
7:
8: void Person::extract(istream &inputStream)
9: {
10:
     string inputString;
     getline(inputStream, inputString); // Get full line
11:
     istringstream ss(inputString); // Transfer line to istringstream
12:
13:
     size_t index = 0;
                                            // Initialise counter for switch
14:
15:
     while (getline(ss, inputString, ',')) // While an element can still be extracted
16:
      switch (index)
                                            // Assign the object variables in order
17:
      {
18:
19:
        case 0:
           setName(inputString);
break;
20:
21:
22:
        case 1:
         setAddress(inputString);
break;
23:
24:
        case 2:
25:
        setPhone(inputString);
break;
26:
27:
        case 3:
28:
29:
          setMass(stoi(inputString));
           break;
30:
31:
32: ++index; 33: }
34: }
```

#### insert.cc

```
1: // Programming in C/C++
2: // Week 4: Assignment 33
3: // Tjalling Otter & Emiel Krol
4: // Person member function: insert data into ostream
5:
6: #include "person.ih"
7:
8: void Person::insert(ostream &outputStream)
9: {
10: outputStream << "NAME: " << name() << '\n';
11: outputStream << "ADDRESS: " << address() << '\n';
12: outputStream << "PHONE: " << phone() << '\n';
13: outputStream << "MASS: " << mass() << '\n';
14: }
15: // Inserts all object characteristics into ostream. It was assumed that the
16: // variable identifiers were also desirable.
```

#### setPhone.cc

```
1: // Programming in C/C++
 2: // Week 4: Assignment 33
3: // Tjalling Otter & Emiel Krol
 4: // Person member function: set phone number after verification
 6: #include "person.ih"
 7:
 8: void Person::setPhone(string const &phone)
 9: {
     if (phone.empty())
  d_phone = " - not available -";
10:
11:
      else if (phone.find_first_not_of("0123456789") == string::npos)
12:
13:
       d_phone = phone;
      // Switched the two options above around from the example, as an empty string
14:
15:
     // will also not contain any non-numerical characters.
16:
     else
      cout << "A phone number may only contain digits\n";</pre>
17:
18: }
```

#### main.ih

```
1: // Programming in C/C++
2: // Week 4: Assignment 34
3: // Tjalling Otter & Emiel Krol
4: // Main file: internal header
5:
6: #include <iostream>
7: #include <string>
8:
9: using namespace std;
10:
11: void populateArray(Person array[], size_t sizeArray);
12: void printArray(Person array[], size_t sizeArray);
```

#### main.cc

```
1: // Programming in C/C++
2: // Week 4: Assignment 34
3: // Tjalling Otter & Emiel Krol
4: // Main file
5:
6: #include "main.ih"
7:
8: int main()
9: {
10: Person personArray[5]; // Define an array of five Person objects
11:
12: size_t arraySize = sizeof(personArray) / sizeof(personArray[0]); // Determine length array
13:
14: populateArray(personArray, arraySize); // Populate array using input
15: printArray(personArray, arraySize); // Print array using object info
16: }
```

### populateArray.cc

## printArray.cc

```
1: // Programming in C/C++
2: // Week 4: Assignment 34
3: // Tjalling Otter & Emiel Krol
4: // Function: print object array
5:
6: #include "person/person.h"
7: using namespace std;
8:
9: void printArray(Person array[], size_t sizeArray)
10: {
11: for (size_t index = 0; index != sizeArray; ++index) // For each array element
12: array[index].insert(cout); // Output the object's info using insert
13: }
```