

main.i.h

```
1: // Programming in C/C++
2: // Week 4: Assignment 34
3: // Tjalling Otter & Emiel Krol
4: // Main file: internal header
5:
6: #include <iostream>
7: #include <string>
8:
9: using namespace std;
10:
11: void populateArray(Person array[], size_t sizeArray);
12: void printArray(Person array[], size_t sizeArray);
```

person.ih

```
1: // Programming in C/C++
2: // Week 4: Assignment 33
3: // Tjalling Otter & Emiel Krol
4: // Person class: implementation internal header
5:
6: #include "person.h"
7:
8: #define CERR std::cerr << __FILE__: "
9:
10: using namespace std;
```

setPhone.cc

```
1: // Programming in C/C++
2: // Week 4: Assignment 33
3: // Tjalling Otter & Emiel Krol
4: // Person member function: set phone number after verification
5:
6: #include "person.ih"
7:
8: void Person::setPhone(string const &phone)
9: {
10:     if (phone.empty())
11:         d_phone = " - not available -";
12:     else if (phone.find_first_not_of("0123456789") == string::npos)
13:         d_phone = phone;
14:     // Switched the two options above around from the example, as an empty string
15:     // will also not contain any non-numerical characters.
16:     else
17:         cout << "A phone number may only contain digits\n";
18: }
```

basicFunctions.cc

```
1: // Programming in C/C++
2: // Week 4: Assignment 33
3: // Tjalling Otter & Emiel Krol
4: // Person member functions: basic setters and getters
5:
6: #include "person.ih"
7:
8: void Person::setName(string const &name)
9: {
10:     d_name = name;
11: }
12:
13: string const &Person::name() const
14: {
15:     return d_name;
16: }
17:
18: void Person::setAddress(string const &address)
19: {
20:     d_address = address;
21: }
22:
23: string const &Person::address() const
24: {
25:     return d_address;
26: }
27:
28: // Phone number setter defined seperately
29:
30: string const &Person::phone() const
31: {
32:     return d_phone;
33: }
34:
35: void Person::setMass(size_t mass)
36: {
37:     d_mass = mass;
38: }
39:
40: size_t Person::mass() const
41: {
42:     return d_mass;
43: }
```

person.h

```
1: // Programming in C/C++
2: // Week 4: Assignment 33
3: // Tjalling Otter & Emiel Krol
4: // Person class: interface header
5:
6: #ifndef INCLUDED_PERSON_
7: #define INCLUDED_PERSON_
8:
9: #include <string>
10: #include <iostream>
11: #include <sstream>
12:
13: class Person
14: {
15:     std::string d_name;    // name of person
16:     std::string d_address; // address field
17:     std::string d_phone;   // telephone number
18:     size_t      d_mass;    // the mass in kg.
19:
20: public:
21:     void setName(std::string const &name);
22:     void setAddress(std::string const &address);
23:     void setPhone(std::string const &phone);
24:     void setMass(size_t mass);
25:     // Setters
26:
27:     std::string const &name()    const;
28:     std::string const &address() const;
29:     std::string const &phone()   const;
30:     size_t mass()               const;
31:     // Getters
32:
33:     void insert (std::ostream &outputStream); // Storing data
34:     void extract (std::istream &inputStream); // Extracting data
35: };
36:
37: #endif
```

extract.cc

```
1: // Programming in C/C++
2: // Week 4: Assignment 33
3: // Tjalling Otter & Emiel Krol
4: // Person member function: extract person data from istream
5:
6: #include "person.ih"
7:
8: void Person::extract(istream &inputStream)
9: {
10:     string inputString;
11:     getline(inputStream, inputString);    // Get full line
12:     istringstream ss(inputString);        // Transfer line to istringstream
13:     size_t index = 0;                    // Initialise counter for switch
14:
15:     while (getline(ss, inputString, ',')) // While an element can still be extracted
16:     {
17:         switch (index)                    // Assign the object variables in order
18:         {
19:             case 0:
20:                 setName(inputString);
21:                 break;
22:             case 1:
23:                 setAddress(inputString);
24:                 break;
25:             case 2:
26:                 setPhone(inputString);
27:                 break;
28:             case 3:
29:                 setMass(stoi(inputString));
30:                 break;
31:         }
32:         ++index;
33:     }
34: }
```

insert.cc

```
1: // Programming in C/C++
2: // Week 4: Assignment 33
3: // Tjalling Otter & Emiel Krol
4: // Person member function: insert data into ostream
5:
6: #include "person.ih"
7:
8: void Person::insert(ostream &outputStream)
9: {
10:     outputStream << "NAME:      " << name()      << '\n';
11:     outputStream << "ADDRESS:  " << address()   << '\n';
12:     outputStream << "PHONE:    " << phone()    << '\n';
13:     outputStream << "MASS:     " << mass()     << '\n';
14: }
15: // Inserts all object characteristics into ostream. It was assumed that the
16: // variable identifiers were also desirable.
```

main.cc

```
1: // Programming in C/C++
2: // Week 4: Assignment 34
3: // Tjalling Otter & Emiel Krol
4: // Main file
5:
6: #include "main.ih"
7:
8: int main()
9: {
10:     Person personArray[5]; // Define an array of five Person objects
11:
12:     size_t arraySize = sizeof(personArray) / sizeof(personArray[0]); // Determine length array
13:
14:     populateArray(personArray, arraySize); // Populate array using input
15:     printArray(personArray, arraySize);    // Print array using object info
16: }
```


printArray.cc

```
1: // Programming in C/C++
2: // Week 4: Assignment 34
3: // Tjalling Otter & Emiel Krol
4: // Function: print object array
5:
6: #include "person/person.h"
7: using namespace std;
8:
9: void printArray(Person array[], size_t sizeArray)
10: {
11:     for (size_t index = 0; index != sizeArray; ++index) // For each array element
12:         array[index].insert(cout); // Output the object's info using insert
13: }
```

populateArray.cc

```
1: // Programming in C/C++
2: // Week 4: Assignment 34
3: // Tjalling Otter & Emiel Krol
4: // Function: populate array using user input
5:
6: #include "person/person.h"
7: using namespace std;
8:
9: void populateArray(Person array[], size_t sizeArray)
10: {
11:     for (size_t index = 0; index != sizeArray; ++index) // Loop through array
12:     {
13:         cout << "? "; // Ask for user input
14:         array[index].extract(cin); // Input that data into the extract function
15:     }
16: }
```