

# CS A131: Lecture 6

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CS A131



# Overview

- Functions
  - Introduction to function concepts
    - Function definition
    - Function call
- Simple functions
  - Example: `squareEx.py`
- Hierarchy of functions
  - Example `cylinder.py`



# Introduction to Functions

- Functions are often called *modules*
- They are like miniature programs that can be combined to form larger programs.
- They allow complicated programs to be divided into manageable task portions.



# Predefined Functions

- `from math import function_name`

- `import math`

math library

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`abs(x)` or `math.abs(x)`      `math`

`ceil(x)` or `math.ceil(x)`      `math`

`cos(x)` or `math.cos(x)`      `math`

`exp(x)` or `math.exp(x)`      `math`

`floor(x)` or `math.floor(x)`      `math`

`pow(x,y)` or `math.pow(x,y)`      `math`

`sqrt(x)` or `math.sqrt(x)`      `math`

- Examples
- Predefined functions are organized into separate libraries or toolkits
- You can import the function from the proper library using a `from math import sqrt` statement. To import the entire library you can alternatively state `from math` and access each function from that library using the dot operator.

# User Defined Functions

## Introduction to Functions

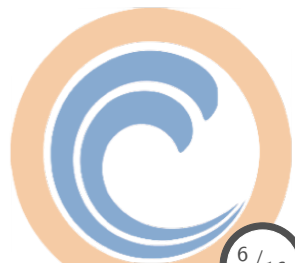
- Important programming concepts
  - Hierarchy
  - Encapsulation
  - Information hiding
  - Divide and conquer
- Software reuse
  - Don't reinvent the wheel!
- Program composition
  - python program = Set of functions
    - starting point: function named `main`
  - Libraries = Set of functions
    - predefined functions (often written by somebody else)



# Functions

python programming language distinguishes 2 constructs around functions

1. Function definition
  - definition of the function behavior
  - comprised of code statements
2. Function call
  - invocation of a function



# Functions

## Function definition

- defines the statements executed by the function
- may use local variables for the computation
- returns result value via `return` statement (if any)
- use indentation to delineate function body
- Example:

```
def Square(p):  
    r = p * p  
    return r
```

# Functions

## Function call

- Function call
  - expression invoking a function
  - supplies arguments for formal parameters
  - invokes the function
  - result is the value returned by the function
- Example

```
a = 42  
b = Square(a)
```

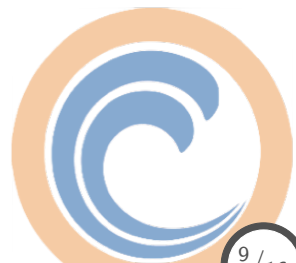
- function `Square` is called
- argument `a` is passed for parameter `p` (by value)
- value returned by the function is assigned to `b`





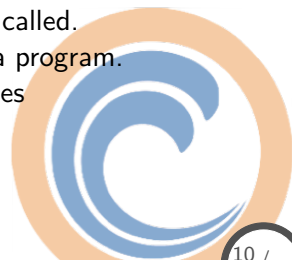
# Value returning functions vs. void functions

- Value returning functions: have a return type
  - Return a value of a specific data type using the return statement
- Void functions: do not have a return type
  - Do *not* use a return statement to return a value



# Functions

- python programming language distinguishes 2 constructs
  - Function definition
    - a function declaration with a function body
    - definition of the function behavior
  - Function call
    - invocation of a function
- python program rules
  - A function must be defined before it can be called.
  - A function must be defined exactly once in a program.
  - A function may be called any number of times



# Program example: squareEx.py

```
#####  
# squareEx.py: example demonstrating functions  
# author: Nadia Ahmed  
# modifications:  
# 07/23/16 NA initial version  
#####  
  
#function definition  
def square(p):  
    r = p * p  
    return r  
#end of square
```

## Program example: squareEx.py

```
#main function
def main():
    #input section
    a = int(input("Please enter a value for the argument: "))

    #computation section
    b = square(a)

    #output section
    print("The square of %d is %d" %(a,b))
#end of main

main()
```

# Functions

- Hierarchy of Functions
  - functions call other functions
- Example: Cylinder calculations
  - given radius and height
  - calculate surface and volume

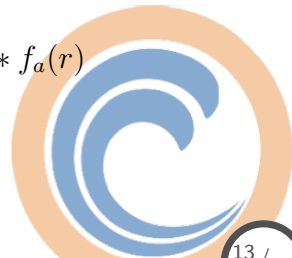
Circle constant  $\pi = 3.14159265\dots$

Circle perimeter  $f_p(r) = 2 * \pi * r$

Circle area  $f_a(r) = \pi * r^2$

Cylinder surface  $f_s(r, h) = f_p(r) * h + 2 * f_a(r)$

Cylinder volume  $f_v(r, h) = f_a(r) * h$



## Program example: cylinderEx.py

```
#####  
# cylinderEx.py: cylinder functions  
# author: Nadia Ahmed  
# modifications:  
# 07/23/16  NA initial version  
#####  
  
#cylinder functions  
def pi_():  
  
    return 3.1415927  
  
def CircleArea(r):  
  
    return pi_()*r*r  
  
...
```

## Program example: cylinderEx.py

```
...  
def CirclePerimeter(r):  
  
    return 2*pi_()*r  
  
def Surface(r,h):  
  
    side = CirclePerimeter(r) *h  
    lid = CircleArea(r)  
  
    return side+2*lid  
  
def Volume(r,h)  
  
    return CircleArea(r)*h
```

## Program example: cylinderEx.py

```
...  
# main function  
def main ():  
  
    #input section  
    r = float(input("Please enter the radius: "))  
    h = float(input("Please enter the height: "))  
  
    #computation section  
    s = Surface(r, h)  
    v = Volume(r, h)  
  
    #output section  
    print("The surface area is %f" % s)  
    print("The volume is %f " % v)  
#end of main  
  
main()
```