

editEmployee

→ QDialog

☐ Fields

🖳 ui

■ Methods

on\_pushButton..

EmployeeMana...

👊 ~EmployeeMa...

on\_pushButton...

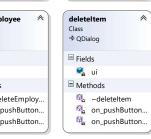
on\_pushButton..

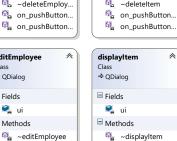
→ QMainWindow

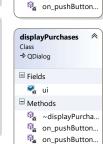
☐ Fields

👊 ui

■ Methods

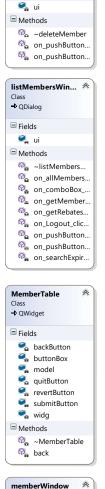






on\_pushButton..





→ QDialog

☐ Fields

👊 ui

■ Methods

~memberWind..

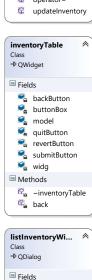
addMember

Class

```
→ QDialog
                          ☐ Fields
☐ Fields
                            itemID
 👊 ui
                            🔩 itemName
■ Methods
                            itemPrice
  addMember ~
                            itemQuantity
  👊 on_button_sub...
                          ■ Methods
 👊 on_logout_butt..
                            62
                               getItemID
                               getItemName
                            Q
                                getItemPrice
deleteMember
                               getItemQuantity
                            Q.
→ QDialog
                            120
                                inventory (+ 3...
                            8
                                setItemID
☐ Fields
                               setItemName
                            Q.
                               setItemPrice
                            62
                               setItemQuantity
                          inventoryMana... ♠
                          ■ Methods
                            🐾 ~inventoryMan.
                            0
                               createInventory
                               deleteInventory
                            Q
                               instance
                            R
                               inventoryMana..
```

inventory

Class

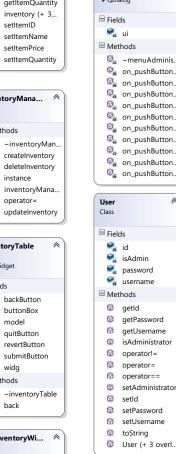


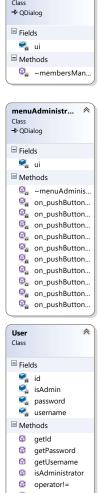
옥 ui

■ Methods

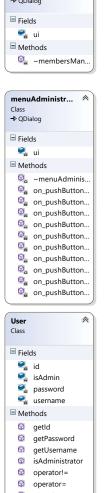
~listInventory...

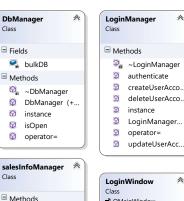
🔩 on\_pushButton..

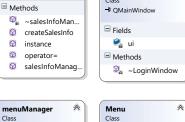


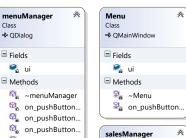


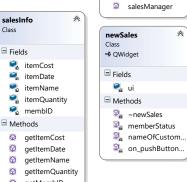
membersManager





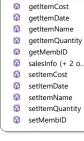






■ Methods





👊 on\_pushButton...

on\_pushButton...

Class