```
n = 2;
                                % the number of equations
A=[10^{(-20)} 1; 1 1]; %define the 3x3 matrix A
                             %define the column vector b
b = [2;1];
B = [A b];
                                % 3x4 matrix
L = eye(2);
                                 % 3x3 identity matrix
                                %3x3 matrix for permutation matrix P
P=eye(n);
for k=1:n-1
                               % step number (and row to be multipied)
    display('Step')
    k
    %%%%Partial pivoting strategy
    [t,r]=\max(abs(B(k:n,k))); %stores the maximum absolute value of b {ik}
                           %for i=k,...n
                            %r stores the index of the element t
     %row number is offset by k-1
     r=k-1+r;
     %interchange row (B(k,:)) and row (B(r,:)) of B
     B([k r],:)=B([r k],:);
     %interchange row (P(k,:)) and row (P(r,:)) of P
     P([k r],:)=P([r k],:);
     %interchange L(k,1:k-1) and L(r,1:k-1)
     L([k r], 1:k-1)=L([r k], 1:k-1);
     %%%%%%%%end of partial pivoting strategy
     for i=k+1:n %row number to be changed
        L(i,k)=B(i,k)/B(k,k); % this is the multiplier
        B(i,:) = B(i,:) - L(i,k) * B(k,:) % row operation
    display('Matrix after the k-th elimination step is ')
end
display('Upper triangular matrix U= ')
U=B(:,1:n) %Upper triangular matrix U
display('Lower triangular matrix L= ')
L %Lower triangular matrix L
display('LU=')
L*U
%perform backward substitution
x=B(:,n+1);
x(n) = B(n, n+1) / B(n, n);
for i=n-1:-1:1
    x(i) = (B(i,n+1)-B(i,i+1:n) *x(i+1:n))/B(i,i);
end
%solution
display('The computed solution is x=')
```

B =

1 1 1 0 1 2

Matrix after the k-th elimination step is

B =

1 1 1 0 1 2

Upper triangular matrix U=

U =

1 1 0 1

Lower triangular matrix L=

L =

1.0000 0 0.0000 1.0000

TU=

ans =

1.00001.00000.00001.0000

The computed solution is x=

x =

-1

2