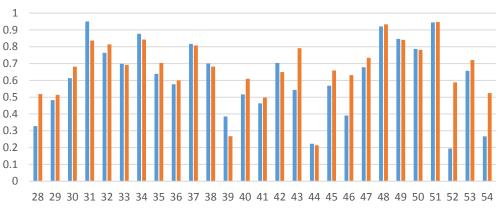
## Performance comparision between 2 systems



■ BoW + spatial rerank